



STEP 117

	BINARY_AGENT_V6	6	6
			
	RULE_BASED_AGENT_0	1	1
			
	RULE_BASED_AGENT_1	0	0
			
	RULE_BASED_AGENT_2	2	2
			

1 0 0 0 0 | 1 0 0 0 0 | 0 0 0 0 1 | 0 0 0 0 0 | 1



Nearest coin up



Nearest crate up



Place bomb to
endanger player



Safe



Can place a bomb