JS Objects

[Object Definitions](https://www.w3schools.com/js/js_object_definition.asp" \t "https://www.w3schools.com/js/_top)

[Object Properties](https://www.w3schools.com/js/js_object_properties.asp" \t "https://www.w3schools.com/js/_top)

[Object Methods](https://www.w3schools.com/js/js_object_methods.asp" \t "https://www.w3schools.com/js/_top)

[Object Display](https://www.w3schools.com/js/js_object_display.asp" \t "https://www.w3schools.com/js/_top)

[Object Accessors](https://www.w3schools.com/js/js_object_accessors.asp" \t "https://www.w3schools.com/js/_top)

[Object Constructors](https://www.w3schools.com/js/js_object_constructors.asp" \t "https://www.w3schools.com/js/_top)

[Object Prototypes](https://www.w3schools.com/js/js_object_prototypes.asp" \t "https://www.w3schools.com/js/_top)

[Object Iterables](https://www.w3schools.com/js/js_object_iterables.asp" \t "https://www.w3schools.com/js/_top)

[Object Sets](https://www.w3schools.com/js/js_object_sets.asp" \t "https://www.w3schools.com/js/_top)

[Object Maps](https://www.w3schools.com/js/js_object_maps.asp" \t "https://www.w3schools.com/js/_top)

[Object Reference](https://www.w3schools.com/js/js_object_es5.asp" \t "https://www.w3schools.com/js/_top)

In JavaScript, objects are king. If you understand objects, you understand JavaScript.

**Object Definitions**

JavaScript Primitives

A primitive value is a value that has no properties or methods.

Immutable

Primitive values are immutable (they are hardcoded(写死) and cannot be changed).

**Object Properties**

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