116. Populating Next Right Pointers in Each Node

Given a binary tree

```
struct TreeLinkNode {
   TreeLinkNode *left;
   TreeLinkNode *right;
   TreeLinkNode *next;
}
```

Populate each next pointer to point to its next right node. If there is no next right node, the next pointer should be set to <code>NULL</code>.

Initially, all next pointers are set to NULL.

Note:

- You may only use constant extra space.
- You may assume that it is a perfect binary tree (ie, all leaves are at the same level, and every parent has two children).

For example, Given the following perfect binary tree,

After calling your function, the tree should look like:

```
1 -> NULL
/ \
2 -> 3 -> NULL
/ \ / \
4->5->6->7 -> NULL
```

树是完全二叉树的,但是要做的是,把每个节点的next指针指向它的兄弟。如果到右没有的话,就将next -> NULL 我最先想到的是层序遍历,不妨先试试。

这种方法会超时。

```
/**
 * Definition for binary tree with next pointer.
 * struct TreeLinkNode {
```

```
* int val;
 * TreeLinkNode *left, *right, *next;
 * TreeLinkNode(int x) : val(x), left(NULL), right(NULL), next(NULL) {}
* };
*/
class Solution {
public:
    void connect(TreeLinkNode *root) {
        if( root == NULL ) return;
        queue<TreeLinkNode* > queue;
        queue.push(root);
        int level_num = 1;
        while(root != NULL | !queue.empty() ){
            int level_tmp = 0;
            /// 把下一层的节点依次加入队列
            for( int i=0; i <level_num; i++ ){</pre>
                if( queue.front()->left != NULL ){
                    ++level_tmp;
                    queue.push( queue.front()->left );
                }
                if( queue.front()->right != NULL ){
                    ++level_tmp;
                    queue.push( queue.front()->right );
                }
                 TreeLinkNode* pre = queue.front(); queue.pop();
                if( i == level_num -1 ) // last
                    pre -> next = NULL;
                else
                    pre -> next = queue.front();
            }
//
               /// 处理每一层的
//
               for( int i=0; i< level_num; i++ ){</pre>
//
                   TreeLinkNode* pre = queue.front(); queue.pop();
//
                   if( i == level num -1 ) // last
//
                       pre -> next = NULL;
//
                   else
//
                       pre -> next = queue.front();
//
               }
            level_num = level_tmp;
        }
    }
};
```

```
void connect(TreeLinkNode *root) {
   if (root == NULL) return;
   TreeLinkNode *pre = root;
   TreeLinkNode *cur = NULL;
   while(pre->left) {
      cur = pre; /// 父节点
      while(cur) {
          cur->left->next = cur->right; /// 处理左右节点
         if(cur->next) cur->right->next = cur->next->left; /// 如果父有兄弟节点,处理父的兄弟
的孩子节点
                                                       /// 处理父的兄弟
         cur = cur->next;
                                                       /// 左子树继续向下走
      pre = pre->left;
  }
}
```