Introduction of Supplementary Videos for

Obstacle Avoidance of Biological Groups Based on Visual Perception-Decision-Propulsion

- Supplementary Video 1 (.mp4 format). Obstacle avoidance with N = 50, R = 10, $\lambda = 0.01$, $\alpha = 1$ and $\beta = 0.5$ in scene A. This scene is an enclosed spatial form, the edge of which is made up by a 200×200 square boundary.
- Supplementary Video 2 (.mp4 format). Obstacle avoidance with N = 50, R = 10, $\lambda = 0.01$, $\alpha = 1$ and $\beta = 0.5$ in scene B. This scene is an enclosed spatial form, the edge of which is made up by 200×200 and 80×80 square boundaries.
- Supplementary Video 3 (.mp4 format). Obstacle avoidance with N = 50, R = 10, $\lambda = 0.01$, $\alpha = 1$ and $\beta = 0.5$ in scene C. This scene is an enclosed spatial form, the edge of which is made up by 300×300 and $5 \times 20 \times 20$ square boundaries.
- Supplementary Video 4 (.mp4 format). Obstacle avoidance with N = 50, R = 10, $\lambda = 0.01$, $\alpha = 1$ and $\beta = 0.5$ in scene D. This scene is an enclosed spatial form, the edge of which is made up by 300×300 and $9 \times 20 \times 20$ square boundaries.
- Supplementary Video 5 (.mp4 format). Obstacle avoidance with N = 50, R = 10, $\lambda = 0.01$, $\alpha = 1$ and $\beta = 0.5$. The obstacles of this scene are made up by a 100×300 fixed obstacle (which has an opening at one end) and $2 \times 20 \times 20$ dynamic obstacles (which move up and down periodically).
- Supplementary Video 6 (.mp4 format). Vortex motion with N = 50, R = 10, $\lambda = 0.02$, $\alpha = 0.1$ and $\beta = 0.02$.