

Kotlin for Spring Developers

Antonio Leiva

devexperto.com
@devexperto1

1. Organization

2. What is Kotlin?

Features

- Created By JetBrains
 - Executed in JVM
 - Statically typed
 - Object oriented and functional
 - Free and open source
-

2. What is Kotlin?

Philosophy

- Pragmatic
 - Concise
 - Safe
 - Interoperable
-

3. First Spring project using Kotlin

Project creation

Project	Maven Project	Gradle Project		
Language	Java	Kotlin	Groovy	
Spring Boot	2.2.0 M6	2.2.0 (SNAPSHOT)	2.1.9 (SNAPSHOT)	2.1.8
Project Metadata	Group com.antonioleiva			
	Artifact blog			

3. First Spring project using Kotlin

Project creation

```
@SpringBootApplication
class BlogApplication

fun main(args: Array<String>) {
    |    runApplication<BlogApplication>(*args)
}
```

4. Basic elements

Functions

```
override fun onCreate(savedInstanceState: Bundle?) {  
    super.onCreate(savedInstanceState)  
    setContentView(R.layout.activity_main)  
}
```

4. Basic elements

Functions

- Exercise: Create a function to print a message when the App starts



4. Basic elements

Variables

```
val x = 20  
val y: Double  
val z: List<Int> = listOf(1, 2, 3)
```

4. Basic elements

String templates

```
toast("Hello ${textView.text}")
```

4. Basic elements

String templates

- Exercise: Add an argument to the Run, save it to a variable and use a String template to write “Hello *name*”



4. Basic elements

Operador *Spread* y *vararg*

```
val numbers = arrayOf(1, 2, 3, 4, 5, 6)  
listOf(7, *numbers, 8, 9)
```

4. Basic elements

Operador *Spread* y *vararg*

- Exercise: Write a function that receives a `vararg` and prints it

5. Classes and properties

Classes

```
class Developer : Person()  
open class Person  
  
val dev: Person = Developer()
```

5. Classes and properties

Properties

```
class Developer(  
    val name: String,  
    val age: Int  
)
```

5. Classes and properties

Interfaces

```
interface CanWalk {  
    fun doStep()  
  
    fun walk(numSteps: Int) {  
        repeat(numSteps) { doStep() }  
    }  
}
```

5. Classes and properties

- Create an `HtmlController` that runs the root of the site

5. Classes and properties

- Create an article class and show a list of articles

5. Classes and properties

Data Classes

```
data class MediaItem(val title: String, val thumbUrl: String)

val mediaItem = MediaItem( title: "Title", thumbUrl: "Url")
val (title, url) = mediaItem
```

5. Classes and properties

Data Classes

- Exercise: Convert Article to a data class

7. Extension functions

and default values

```
fun String.println() {  
    println(this)  
}
```

7. Extension functions

and default values

- Exercise 1: Create an extension function called *toSlug()* that converts a String to a valid slug.



7. Extension functions

and default values

- Exercise 2: create a `set()` function for *Model*, to simplify *addAttribute()*



7. Extension functions

Reified functions

```
inline fun <reified T> T.printClass() {  
    println(T::class.java.simpleName)  
}
```

7. Extension functions

Reified functions

- Exercise: Create a *runApplication2()* function to encapsulate this code:

```
SpringApplication.run(BlogApplication::class.java, *args)
```

7. Operator overloading

Expression	Translated to
$a + b$	<code>a.plus(b)</code>
$a - b$	<code>a.minus(b)</code>
$a * b$	<code>a.times(b)</code>
a / b	<code>a.div(b)</code>
$a \% b$	<code>a.rem(b)</code> , <code>a.mod(b)</code> (deprecated)
$a..b$	<code>a.rangeTo(b)</code>

7. Operator overloading

- Exercise 1: Create set operator overload for *Model*

8. Enums

```
enum class Type { PHOTO, VIDEO }
```

8. Enums

- Exercise: Create a new *Type* enum in *Article* class with two types: *Text* and *Video*



9. Flow control

when

```
videoIndicator.visibility = when (item.type) {  
    MediaItem.Type.PHOTO → View.GONE  
    MediaItem.Type.VIDEO → View.VISIBLE  
}
```

9. Flow control

if

```
videoIndicator.visibility = if (item.type == Type.PHOTO) {  
    View.GONE  
} else {  
    View.VISIBLE  
}
```

9. Flow control

for

```
for (type in Type.values()) {  
    // ...  
}  
  
for (i in 0 until 10) {  
    // ...  
}
```

9. Flow control

- Exercise: Use *for* and *when* to convert *Articles* to a new *RenderedArticle* class that sets a *Video* suffix in the title if the type is *Video*

9. Flow control

- Exercise2: Create a `render()` extension function for *Article* that returns a *RenderedArticle*

17. Nullability

```
val item: MediaItem? = null  
item.print()
```

```
if (item != null) {  
    item.print()  
}
```

```
val item: MediaItem? = null  
item?.print()
```

```
val item: MediaItem? = null  
item!! .print()
```

17. Nullability

- Exercise: Create the navigation to the article



11. Scope functions

with

```
with(article) { this: Article  
  model["title"] = title  
  model["article"] = render()  
}
```

11. Scope functions

- Exercise: Use *with* to simplify the *Model* binding.

11. Scope functions

apply

```
val person = Person().apply { this: Person  
    name = "Tom"  
    age = 20  
}
```

11. Scope functions

let

```
findArticleBySlug(slug)?.let { it: Article  
    //  
}
```

11. Scope functions

- Exercise: Use *let* to solve the previous example in a different way.

12. Lambdas

```
fun asyncOp(value: Int, callback: (String) → Unit) {  
    // ...  
}  
  
asyncOp( value: 20) { result → toast(result) }
```

12. Lambdas

lambda: $(X, Y) \rightarrow Z$

12. Lambdas

`sum: (Int, Int) → Int`

12. Lambdas

sum: (Int, Int) \rightarrow Int

```
{ x, y ->  
  val z = x + y  
  z  
}
```

12. Lambdas

sum: (Int, Int) \rightarrow Int

```
{ x, y ->  
  x + y  
}
```

12. Lambdas

- Exercise: Transform the *TitleRenderer* we created using an interface into a lambda.



13. Property delegation

lazy

```
private val articleRepository by lazy { ArticleRepository() }
```

13. Property delegation

observable

```
val observedNumber by Delegates.observable( initialValue: 0 ){ _, old, new →  
    Log.d( tag: "observedNumber", msg: "old value: $old, new value $new" )  
}
```

13. Property delegation

vetoable

```
val positiveNumber: Int by Delegates.vetoable( initialValue: 0) { _, _, new →  
    new ≥ 0  
}
```

13. Property delegation

lateinit

```
@MockkBean
```

```
private lateinit var articleRepository: ArticleRepository
```

13. Property delegation

- Exercise: Use *lazy* to create an `ArticleRepository` and instantiate it only when used

13. Property delegation

- Exercise: Use *observable* to update the *popular* tag of an article when the number of likes is 3 or more

14. Collections and Ranges

Collections

```
val urls = list
    .filter { it.type == MediaItem.Type.PHOTO }
    .sortedBy { it.title }
    .map { it.thumbUrl }
```

14. Collections and Ranges

Collections

- Exercise: use collection functions to replace *for* loops



14. Collections and Ranges

Ranges

```
for (i in 1..4) print(i)

(1..4).forEach(::print)

(1 until 4).forEach(::print)

(4 downTo 1).forEach(::print)

val x: String = "c"

val y = when (x) {
    in ("a" .. "e") → 1
    in ("f" .. "z") → 2
    else → 3
}
```

14. Collections and ranges

Ranges

- Exercise: Create a list of 10 articles by using a range.



15. Objects

Ranges

```
object MySQLOpenHelper : SQLiteOpenHelper(App.instance,
    override fun onCreate(db: SQLiteDatabase?) {
    }

    override fun onUpgrade(db: SQLiteDatabase?, oldVersion: Int, newVersion: Int) {
    }
}
```

15. Objects

- Exercise: Use an Object for *ArticlesRepository*.

18. Sealed classes

```
sealed class Operation{  
    class Add(val value: Int) : Operation()  
    class Subtract(val value: Int) : Operation()  
    class Multiply(val value: Int) : Operation()  
    class Divide(val value: Int) : Operation()  
}
```

19. Type Alias

```
typealias Listener = (MediaItem) → Unit
```

19. Type Alias

- Exercise: Use Type Alias to provide a name for *titleRenderer* lambda.

20. Coroutines

```
GlobalScope.launch(Dispatchers.Main) { this: CoroutineScope
    val cats = async(Dispatchers.Default) { MediaProvider.dataSync( dataType: "cats" ) }
    val nature = async(Dispatchers.Default) { MediaProvider.dataSync( dataType: "nature" ) }
    updateData( media: cats.await() + nature.await(), filter)
}
```

20. Spring + Kotlin

Extensions

[spring-framework](#)

Packages

[org.springframework.beans.factory](#)

[org.springframework.context.annotation](#)

[org.springframework.context.support](#)

[org.springframework.core.env](#)

[org.springframework.jdbc.core](#)

[org.springframework.jdbc.core.namedparam](#)

[org.springframework.test.web.reactive.server](#)

[org.springframework.ui](#)

[org.springframework.web.client](#)

[org.springframework.web.reactive.function.client](#)

[org.springframework.web.reactive.function.server](#)

Index

[All Types](#)

20. Spring + Kotlin

Beans DSL

```
val beans = beans {  
    bean<UserHandler>()  
    bean<Routes>()  
    bean("webHandler") {  
        RouterFunctions.toWebHandler(ref<Routes>().router(), HandlerStrategies.buildWebHandler())  
    }  
    bean("messageSource") {  
        ReloadableResourceBundleMessageSource().apply {  
            setBasename("messages")  
            setDefaultEncoding("UTF-8")  
        }  
    }  
    bean {  
        val prefix = "classpath:/templates/"  
        val suffix = ".mustache"  
        val loader = MustacheResourceTemplateLoader(prefix, suffix)  
        MustacheViewResolver(Mustache.compiler().withLoader(loader)).apply {  
            setPrefix(prefix)  
            setSuffix(suffix)  
        }  
    }  
    profile("cors") {  
        bean("corsFilter") {  
            CorsWebFilter { CorsConfiguration().applyPermitDefaultValues() }  
        }  
    }  
}
```

20. Spring + Kotlin

WebFlux Functional DSL

```
@Configuration
class RouterConfiguration {

    @Bean
    fun mainRouter(userHandler: UserHandler) = coRouter {
        accept(TEXT_HTML).nest {
            (GET("/user/") or GET("/users/")).invoke(userHandler::findAllView)
            GET("/users/{login}", userHandler::findViewById)
        }
        accept(APPLICATION_JSON).nest {
            (GET("/api/user/") or GET("/api/users/")).invoke(userHandler::findAll)
            POST("/api/users/", userHandler::create)
        }
    }
}
```