```
//--------------------------------------
//--- 010 Editor v3.1.3 Binary Template
//
// File:
// Author:
// Revision:
// Purpose:
//--------------------------------------
//Link File Template

struct LINK_FILE
{
    struct SHELL_LINK_HEADER
    {
        DWORD       dwHeaderSize;
        BYTE        byCLSID[16];
        DWORD       dwLinkFlags;
        DWORD       dwFileAttribs;
        FILETIME    ftCreationTime;
        FILETIME    ftAccessTime;
        FILETIME    ftWriteTime;
        DWORD       dwFileSize;
        DWORD       dwIconIndex;
        DWORD       dwShowCommand;
        WORD        wHotKey;
        WORD        wReserved1;
        DWORD       dwReserved2;
        DWORD       dwReserved3;
    }Header;

    if(LinkFile.Header.dwLinkFlags & 0x00000001) //Has Link Target ID List
    {
        WORD    wIDListSize;
        BYTE    byIDList[LinkFile.wIDListSize];
    }

    if(LinkFile.Header.dwLinkFlags & 0x00000002) //Has Link Information
    {
        DWORD       dwLinkInfoSize;
        DWORD       dwLinkInfoHeaderSize;
        DWORD       dwLinkInfoFlags;
        DWORD       dwVolumeIDOffset;
        DWORD       dwLocalBasePathOffset; //****** this is the only part we care
about
        DWORD       dwCommonNetworkRelativeLinkOffset;
        DWORD       dwCommonPathSuffixOffset;
        DWORD       dwLocalBasePathOffsetUnicode;
        DWORD       dwCommonPathSuffixUnicode;
    }

} LinkFile;
```