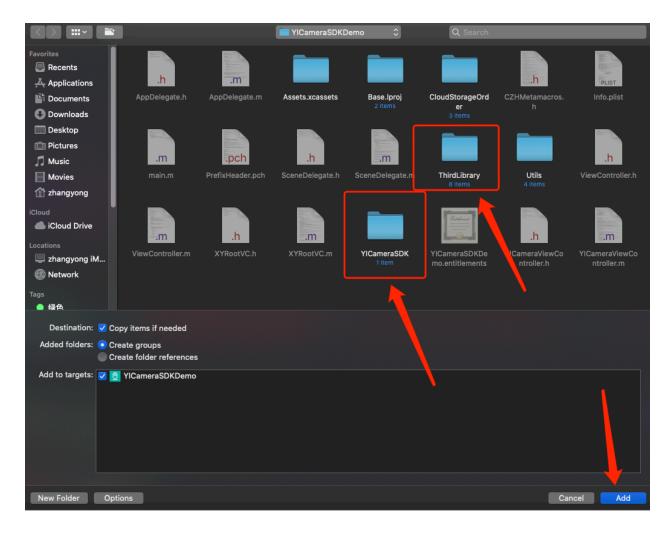
YICameraSDK 文档说明-iOS

1.YICameraSDK 使用说明:

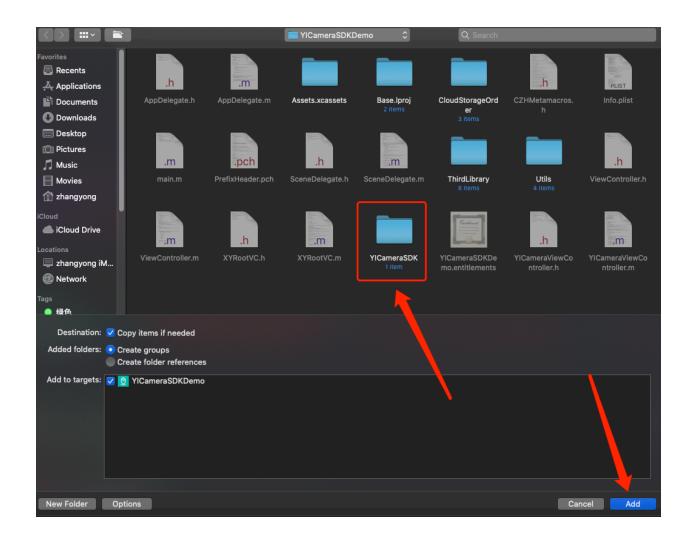
- 1). Xcode 最低支持 iOS 10.0
- 2). iPhone 最低支持 iPhone 5

2.集成文档

- 1). 导入 YICameraSDK
 - 1.1, 如果你的工程使用 Carthage 管理: 导入 YICameraSDK & ThirdLibrary 文件到工程



1.2, 如果你的工程使用 CocoaPods 管理: 导入 YICameraSDK 文件到工程



2).三方依赖文件

2.1, 如果你的工程使用 Carthage 管理: Cartfile

github "hackiftekhar/IQKeyboardManager"

github "CoderMJLee/MJRefresh"

github "SnapKit/Masonry" == 1.1.0

github "CoderMJLee/MJExtension" == 3.0.17

```
github "ReactiveCocoa/ReactiveObjC" == 3.1.1

github "AFNetworking/AFNetworking" == 4.0.1

github "SDWebImage/SDWebImage"

github "shu223/PulsingHalo"

github "ccgus/fmdb"
```

2.2, 如果你的工程使用 CocoaPods 管理: Podfile

```
pod 'IQKeyboardManager'

pod 'iCarousel'

pod 'MJRefresh'

pod 'Masonry', '1.1.0'

pod 'MJExtension', '3.0.17'

pod 'dsBridge', '3.0.6'

pod 'ReactiveObjC', '~> 3.1.1'

pod 'AFNetworking', '~> 4.0.1'

pod 'SDWebImage'

pod 'Reachability'
```

pod 'NVHTarGzip'

```
pod 'PulsingHalo'
```

pod 'LRRouter'

pod 'FMDB'

pod 'LKDBHelper'

pod 'SwipeView'

pod 'AMTumblrHud'

3).导入系统依赖库

CoreLocation.framework

CFNetwork.framework

System Configuration. framework

MobileCoreServices.framework

QuartzCore.framework

CoreGraphics.framework

AVFoundation.framework

CoreMotion.framework

Photos.framework

ImagelO.framework

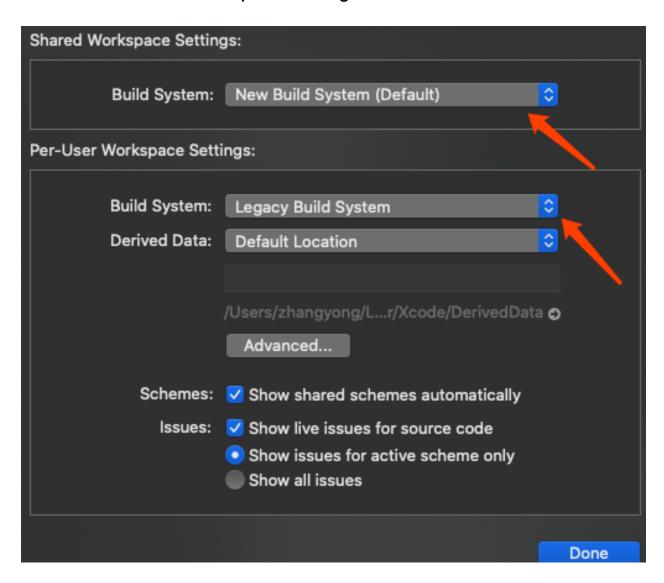
libsqlite3.tbd

libiconv.tbd

libc++.tbd

libbz2.tbd

4). Xcode → File →Workspace Settings



5). 添加 wifi 支持

TARGETS → signing & Capabilities → Access WiFi Information

Notice:Login to your Apple Developer website to set it up

Apple Developer -> Identifiers -> Access WiFi Information

6). Xcode info.plist

App Transport Security Settings → Allow Arbitrary Loads → YES

Privacy - Camera Usage Description

Privacy - Location Usage Description

Privacy - Location When In Use Usage Description

Privacy - Microphone Usage Description

Privacy - Photo Library Additions Usage Description

Privacy - Photo Library Usage Description

3.API 说明

1). YICameraSDK 初始化平台

/// Registration platform

```
/// @param appld appld
+ (void)registPlatform:(NSString *)appld;
2). 设置用户信息 openId & userToken
/// Binding user information
/// @param openId openId
/// @param userToken userToken
/// @param completeBlock success errorCode
+ (void)setUserInfo:(NSString *)openId token:(NSString *)userToken
complete:(nullable void (^)(BOOL success, NSString * _Nullable
errorCode))completeBlock;
3). 打开绑定页面
/// Open the bound device page
/// @param currentController Current controller
+ (void)openDeviceBindViewComtroller:(UIViewController *)currentController;
4). 打开设备列表页面
/// Open the device list page
```

/// @param currentController Current controller + (void)openDeviceListViewController:(UIViewController *)currentController; 5).打开报警消息列表页面 /// Open alarm message list page /// @param currentController Current controller + (void)openAlsertsViewController:(UIViewController *)currentController; 6).根据设备 uid 打开直播页面 /// Open play page based on device uid /// @param currentController Current controller /// @param uid device uid /// @param completeBlock result + (void)openCameraPlayViewController:(UIViewController *)currentController uid:(NSString *)uid complete:(nullable void (^)(BOOL isOpenSuccess, NSString *errorMessage))completeBlock;

7).根据设备 uid 打开设置页面

/// Open camera set page based on device uid

/// @param currentController Current controller
/// @param uid device uid
/// @param completeBlock result
+ (void)openCameraSetViewController:(UIViewController *)currentController uid:(NSString *)uid complete:(nullable void (^)(BOOL isOpenSuccess, NSString *errorMessage))completeBlock;
8).根据设备 uid 打开报警列表页面
/// Open alarm details page based on device uid
/// @param currentController Current controller
/// @param uid device uid
/// @param alramTime Timestamp
/// @param completeBlock result
+ (void)openDeviceAlarmViewController:(UIViewController *)currentController uid:(NSString *)uid alramTime:(double)alramTime complete:(nullable void (^)(BOOL isOpenSuccess, NSString *errorMessage))completeBlock;
9).获取设备列表 json 数据
/// Get device list data
/// @param successBlcok Successfully returned device json data

```
/// @param failureBlcok Failed return
```

+ (void)getDeviceList:(nullable void (^) (id _Nullable responseObject))successBlock failure:(nullable void (^)(NSError * _Nullable error))failureBlock;

10).获取 4g 设备 iccid

```
/// get 4g sim info

/// @param uid device uid

/// @param block iccid Block
```

+ (void)get4gInfoWithUid:(NSString *_Nonnull)uid iccidBlock:(nullable void(^)(NSString * _Nullable iccid, BOOL success))block;