

Develop a NLP Model in Python & Deploy It with Flask, Step by Step

Flask API, Document Classification, Spam Filter



By far, we have developed many machine learning models, generated numeric predictions on the testing data, and tested the results. And we did everything offline. In reality, generating predictions is only part of a machine learning project, although it is the most important part in my opinion.

Considering a system using machine learning to detect spam SMS text messages. Our ML systems workflow is like this: Train offline -> Make model available as a service -> Predict online.

- A classifier is trained offline with spam and non-spam messages.
- The trained model is deployed as a service to serve users.

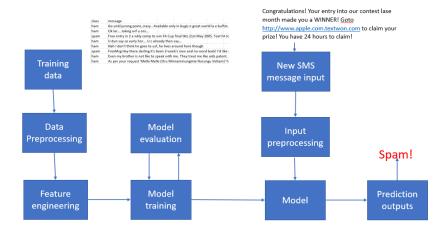


Figure 1

When we develop a machine learning model, we need to think about how to deploy it, that is, how to make this model available to other users.

Kaggle and Data science bootcamps are great for learning how to build and optimize models, but they don't teach engineers how to take them to the next step, where there's a major difference between building a model, and actually getting it ready for people to use in their products and services.

In this article, we will focus on both: building a machine learning model for spam SMS message classification, then create an API for the model, using Flask, the Python micro framework for building web applications. This API allows us to utilize the predictive capabilities through HTTP requests. Let's get started!

ML Model Building

The data is a collection of SMS messages tagged as spam or ham that can be found here. First, we will use this dataset to build a prediction model that will accurately classify which texts are spam.

Naive Bayes classifiers are a popular statistical technique of e-mail filtering. They typically use bag of words features to identify spam e-mail. Therefore, We'll build a simple message classifier using Naive Bayes theorem.

```
import pandas as pd
2
    import numpy as np
    from sklearn.feature_extraction.text import CountVecto
3
4
    from sklearn.model_selection import train_test_split
    from sklearn.naive_bayes import MultinomialNB
5
    from sklearn.metrics import classification_report
6
7
    df = pd.read_csv('spam.csv', encoding="latin-1")
8
    df.drop(['Unnamed: 2', 'Unnamed: 3', 'Unnamed: 4'], ax
9
    df['label'] = df['class'].map({'ham': 0, 'spam': 1})
10
    X = df['message']
11
    y = df['label']
12
    cv = CountVectorizer()
13
    X = cv.fit_transform(X) # Fit the Data
```

NB_spam.py

support	f1-score	recall	precision	
1587	0.99	0.99	0.99	0
252	0.92	0.92	0.93	1
1839	0.98	0.98	0.98	avg / total

Figure 2

Not only Naive Bayes classifier is easy to implement but also provides very good result.

After training the model, it is desirable to have a way to persist the model for future use without having to retrain. To achieve this, we add the following lines to save our model as a .pkl file for the later use.

```
from sklearn.externals import joblib
joblib.dump(clf, 'NB_spam_model.pkl')
```

And we can load and use saved model later like so:

```
NB_spam_model = open('NB_spam_model.pkl','rb')
clf = joblib.load(NB_spam_model)
```

The above process called "persist model in a standard format", that is, models are persisted in a certain format specific to the language in development.

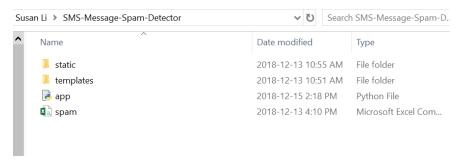
And the model will be served in a micro-service that expose endpoints to receive requests from client. This is the next step.

Turning the Spam Message Classifier into a Web Application

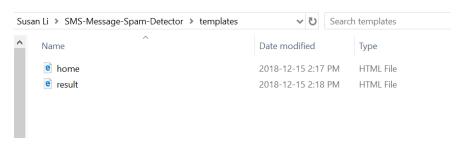
Having prepared the code for classifying SMS messages in the previous section, we will develop a web application that consists of a simple web page with a form field that lets us enter a message. After submitting the message to the web application, it will render it on a new page which gives us a result of spam or not spam.

First, we create a folder for this project called SMS-Message-Spam-Detector, this is the directory tree inside the folder. We will explain each file.

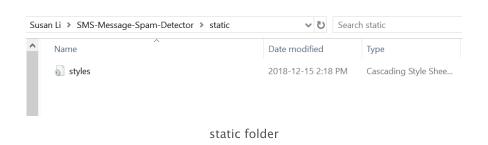
```
spam.csv
app.py
templates/
    home.html
    result.html
static/
    style.css
```



SMS-Message-Spam-Detector folder



templates folder



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SMS Message Spam Detector folder

The sub-directory templates is the directory in which Flask will look for static HTML files for rendering in the web browser, in our case, we have two html files: home.html and result.html.

app.py

The app.py file contains the main code that will be executed by the Python interpreter to run the Flask web application, it included the ML code for classifying SMS messages:

```
from flask import Flask, render template, url for, reques
 1
     import pandas as pd
 2
    import pickle
 3
 4
     from sklearn.feature extraction.text import CountVecto
     from sklearn.naive bayes import MultinomialNB
 5
     from sklearn.externals import joblib
 6
 7
 8
 9
     app = Flask( name )
10
    @app.route('/')
11
     def home():
12
             return render template('home.html')
13
14
    @app.route('/predict',methods=['POST'])
15
     def predict():
16
             df= pd.read_csv("spam.csv", encoding="latin-1"
17
             df.drop(['Unnamed: 2', 'Unnamed: 3', 'Unnamed:
18
19
             # Features and Labels
             df['label'] = df['class'].map({'ham': 0, 'spam
             X = df['message']
21
             y = df['label']
22
23
24
             # Extract Feature With CountVectorizer
             cv = CountVectorizer()
25
             X = cv.fit transform(X) # Fit the Data
26
             from sklearn.model_selection import train_test
27
             X_train, X_test, y_train, y_test = train_test_
28
             #Naive Bayes Classifier
29
30
             from sklearn.naive_bayes import MultinomialNB
31
32
             clf = MultinomialNB()
                          app.py
```

We ran our application as a single module; thus we initialized a
new Flask instance with the argument __name__ to let Flask
know that it can find the HTML template folder (templates) in
the same directory where it is located.

- Next, we used the route decorator (@app.route('/')) to specify the URL that should trigger the execution of the function.
- Our home function simply rendered the home.html HTML file, which is located in the templates folder.
- Inside the predict function, we access the spam data set, preprocess the text, and make predictions, then store the model. We access the new message entered by the user and use our model to make a prediction for its label.
- we used the POST method to transport the form data to the server in the message body. Finally, by setting the debug=True argument inside the app.run method, we further activated Flask's debugger.
- Lastly, we used the run function to only run the application on the server when this script is directly executed by the Python interpreter, which we ensured using the if statement with __name__ == '__main__'.

home.html

The following are the contents of the home.html file that will render a text form where a user can enter a message:

```
<!DOCTYPE html>
 1
    <html>
    <head>
 4
             <title>Home</title>
             <!-- <link rel="stylesheet" type="text/css" hr
 5
             <link rel="stylesheet" type="text/css" href="{</pre>
 6
 7
    </head>
 8
    <body>
 9
10
             <header>
                     <div class="container">
11
                     <div id="brandname">
12
13
                              Machine Learning App with Flas
14
                     </div>
                     <h2>Spam Detector For SMS Messages</h2
15
16
             </div>
17
             </header>
19
             <div class="ml-container">
20
21
                     <form action="{{ url_for('predict')}}"</pre>
22
23
                     Enter Your Message Here
                     <!-- <input type="text" name="comment"
24
                     <textarea name="message" rows="4" cols
25
                         home.html
```

style.css

In the header section of home.html, we loaded styles.css file. CSS is to determine how the look and feel of HTML documents.

styles.css has to be saved in a sub-directory called static, which is the default directory where Flask looks for static files such as CSS.

```
body{
 1
             font:15px/1.5 Arial, Helvetica, sans-serif;
 2
             padding: 0px;
 3
             background-color:#f4f3f3;
 4
 5
    }
 6
 7
     .container{
 8
             width:100%;
             margin: auto;
 9
             overflow: hidden;
10
    }
11
12
    header{
13
14
             background:#03A9F4;#35434a;
             border-bottom:#448AFF 3px solid;
15
16
             height:120px;
17
             width:100%;
             padding-top:30px;
18
19
    }
20
21
22
     .main-header{
                              text-align:center;
23
                              background-color: blue;
24
25
                              height:100px;
                              width:100%;
26
27
                              margin:0px;
                     }
28
    #brandname{
29
             float:left;
30
31
             font-size:30px;
32
             color: #fff;
             margin: 10px;
33
34
35
    header h2{
36
```

style.css

result.html

we create a result.html file that will be rendered via the render_template('result.html', prediction=my_prediction) line return inside the predict function, which we defined in the app.py script to display the text that a user submitted via the text field. The result.html file contains the following content:

```
<!DOCTYPE html>
 2
    <html>
 3
    <head>
 4
           <title></title>
 5
        <link rel="stylesheet" type="text/css" href="{{ ur</pre>
    </head>
6
 7
    <body>
8
9
            <header>
                   <div class="container">
10
                   <div id="brandname">
11
                          ML App
12
                   </div>
13
14
                   <h2>Spam Detector For SMS Messages</h2
15
           </div>
16
17
           </header>
           18
           <div class="results">
19
20
21
```

result.html

From result.htm we can see that some code using syntax not normally found in HTML files: {% if prediction ==1%},{% elif prediction == 0%},{% endif %} This is jinja syntax, and it is used to access the prediction returned from our HTTP request within the HTML file.

We are almost there!

Once you have done all of the above, you can start running the API by either double click appy.py , or executing the command from the Terminal:

```
cd SMS-Message-Spam-Detector
python app.py
```

You should get the following output:

```
* Restarting with stat
* Debugger is active!
* Debugger PIN: 386-058-881
* Running on http://127.0.0.1:5000/ (Press CTRL+C to quit)
```

Figure 3

Now you could open a web browser and navigate to http://127.0.0.1:5000/, we should see a simple website with the content like so:

Machine Learning App with Flask

Spam Detector For SMS Messages

Enter You	ır Message	Here		
predict				

Figure 4

Let's test our work!

spam detector app



spam_detector_app

Congratulations! We have now created an end-to-end machine learning (NLP) application at zero cost. If you look it back, the overall process is not complicated at all. With a little bit patience and desire to learn, anyone can do it. All the open-source tools make every thing possible.

More importantly, we are able to extend our knowledge of machine learning theory to a useful and practical web application and lets us make our SMS spam message classifier available to the outside world!

The complete working source code is available at this repository. Have a great week!

Reference:

Book: Python Machine Learning