98. Validate Binary Search Tree

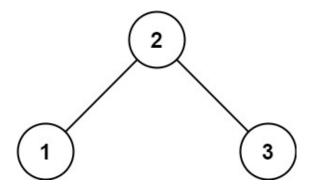
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⊙ Difficulty	Medium
□ LC Url	https://leetcode.com/problems/validate-binary-search-tree/
∷ Tag	BFS NEET Tree
≡ Video	https://www.youtube.com/watch?v=ewrpOMA6LrY

Given the root of a binary tree, determine if it is a valid binary search tree (BST).

A valid BST is defined as follows:

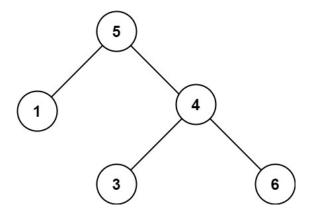
- The left subtree of a node contains only nodes with keys less than the node's key.
- The right subtree of a node contains only nodes with keys **greater than** the node's key.
- Both the left and right subtrees must also be binary search trees.

Example 1:



Input: root = [2,1,3]
Output: true

Example 2:



```
Input: root = [5,1,4,null,null,3,6]
Output: false
Explanation: The root node's value is 5 but its right child's value is 4.
```

Constraints:

- The number of nodes in the tree is in the range [1, 10 4].
- 2 31 <= Node.val <= 2 31 1

Solution

初学者做这题很容易有误区:BST 不是左小右大么,那我只要检查 root.val > root.left.val 且 root.val < root.right.val 不就行了?

这样是不对的,因为 BST 左小右大的特性是指 root.val 要比左子树的所有节点都更大,要比右子树的所有节点都小,你只检查左右两个子节点当然是不够的。

正确解法是通过使用辅助函数,增加函数参数列表,在参数中携带额外信息,将这种约束传递给子树的所有节点,这也是二叉搜索树算法的一个小技巧吧。

```
# Definition for a binary tree node.

# class TreeNode:

# def __init__(self, val=0, left=None, right=None):

# self.val = val

# self.left = left

# self.right = right

class Solution:

def isValidBST(self, root: Optional[TreeNode]) -> bool:
    return self.check(root, None, None)

# 限定以 root 为根的子树节点必须满足 max.val > root.val > min.val
    def check(self, root, min_node, max_node):
```

```
if root is None:
    return True

# 若 root.val 不符合 max 和 min 的限制,说明不是合法 BST
if min_node and root.val <= min_node.val:
    return False
if max_node and root.val >= max_node.val:
    return False
# 限定左子树的最大值是 root.val,右子树的最小值是 root.val
return self.check(root.left, min_node, root) and self.check(root.right, root, max_node)
```

使用DFS遍历树,遍历的时候向下传上下界,根据上下界判断是否符合要求

```
# Definition for a binary tree node.
# class TreeNode:
     def __init__(self, val=0, left=None, right=None):
         self.val = val
         self.left = left
         self.right = right
class Solution:
   def isValidBST(self, root: Optional[TreeNode]) -> bool:
        def check(node, left, right):
           if not node:
                return True
           val = node.val
           if val <= left or val >= right:
                return False
            return check(node.left, left, val) and check(node.right, val, right)
        return check(root, float('-inf'), float('inf'))
```