

# CSMAD21 – Applied Data Science with Python



## Python for Data Science - Introduction

# Lecture Objectives

- Identify the particularities of Python as a programming language.
- Acknowledge the tools (Anaconda and Jupyter) that are going to be used during the module.
- Understand and implement Jupyter - Markdowns.

# Outline

- About Python
- Anaconda and Jupyter
- Markdowns
- Questions and Answers



# About Python

- First appeared in 1991 by Guido van Rossum.
- Is written in C.
- Python was designed to be readable and extensible but with a small core.
- One of the most popular interpreted programming language or script language.
- Specially popular after 2005 by its capability for web development with frameworks such as Django.
- In the last 10 year it has developed a large scientific data analysis community.
- Often compared with R, MATLAB and SAS.
- Ease to integrate with C, C++, and FORTRAN.

# Why Python?

- Python has some nice features as a programming language:
  - Concise – no bracket vomit!
  - Readable
  - Portable
  - Dynamic typing
  - Supports many programming paradigms
  - Garbage collected (automatic memory management)
  - Large ecosystem
  - Easy to develop prototypes

# Why Python?

- Widely used:
  - Second most popular on Github
  - Embedded as a scripting language in games
  - Sources:
    - <https://octoverse.github.com/>
    - <https://spectrum.ieee.org/at-work/innovation/the-2018-top-programming-languages>

# Why Python?

- Many applications:
  - Data science
  - Web apps
  - Scientific computing
  - Neural networks
- Used for:
  - Shell scripting
  - Frameworks – glue that controls other programs
  - Full applications

# Why Python?

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- Why not Python?
  - Because is a interpreted programming language, it will run substantially slower (not the best option for transactional systems).



# Indentation and Comments

- In Python indentation acts as blocks do in C or Java:

**C or Java:**

```
if (x < y)
{
    z = x;
}
else
{
    if (x == y)
    {
        y = y + 1;
    }
    else
    {
        z = y;
    }
}
```

**Python:**

```
if x < y:
    z = x
else:
    if (x == y) :
        y = y + 1
    else:
        z = y

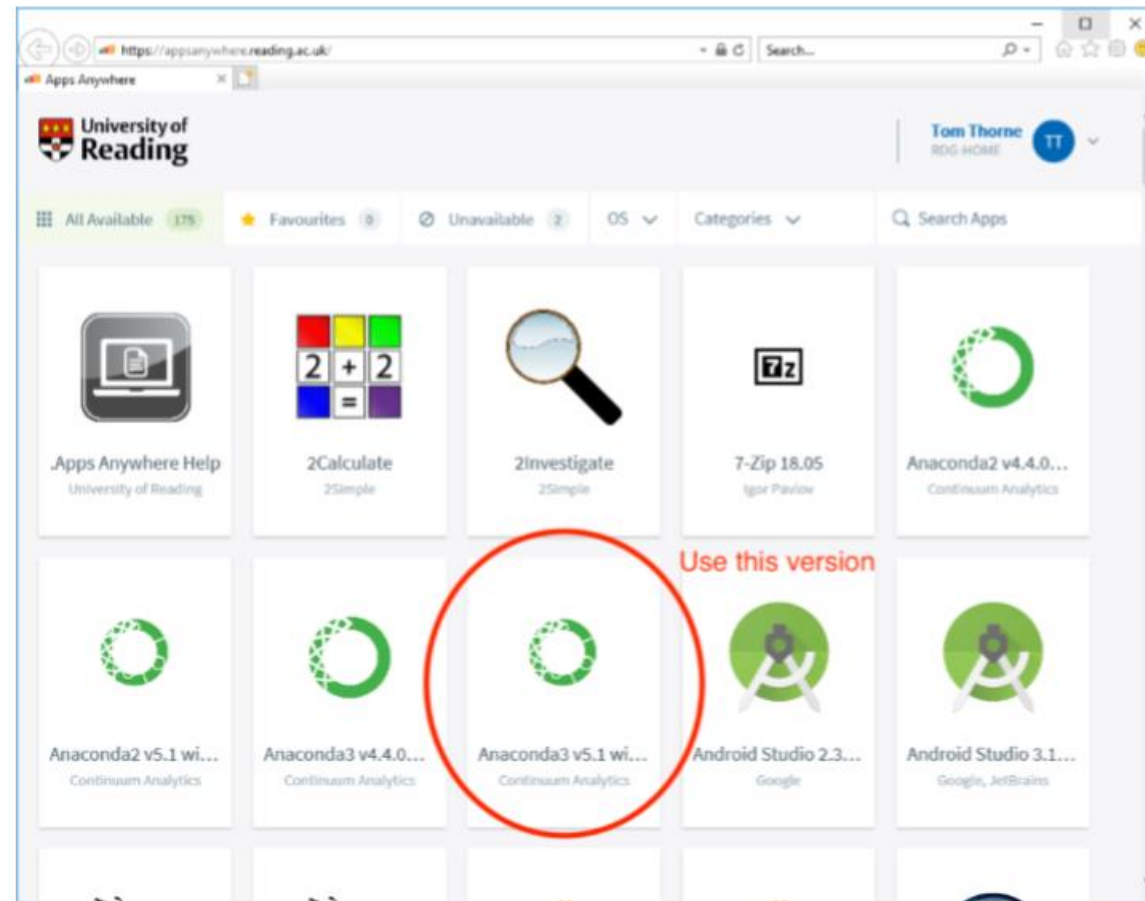
# One line comments

""" Multi
line
Comments """
```

# Anaconda Python distribution

- For this module we will be using the Anaconda Python distribution. This includes various Python packages used in scientific programming and data science.
- You can download the distribution for your own machine here:
  - <https://www.anaconda.com/download/>
  - You should find this comes with all the tools and libraries you need for this course.
- Please stick with version Anaconda 3 with Python 3.6 for the coursework.

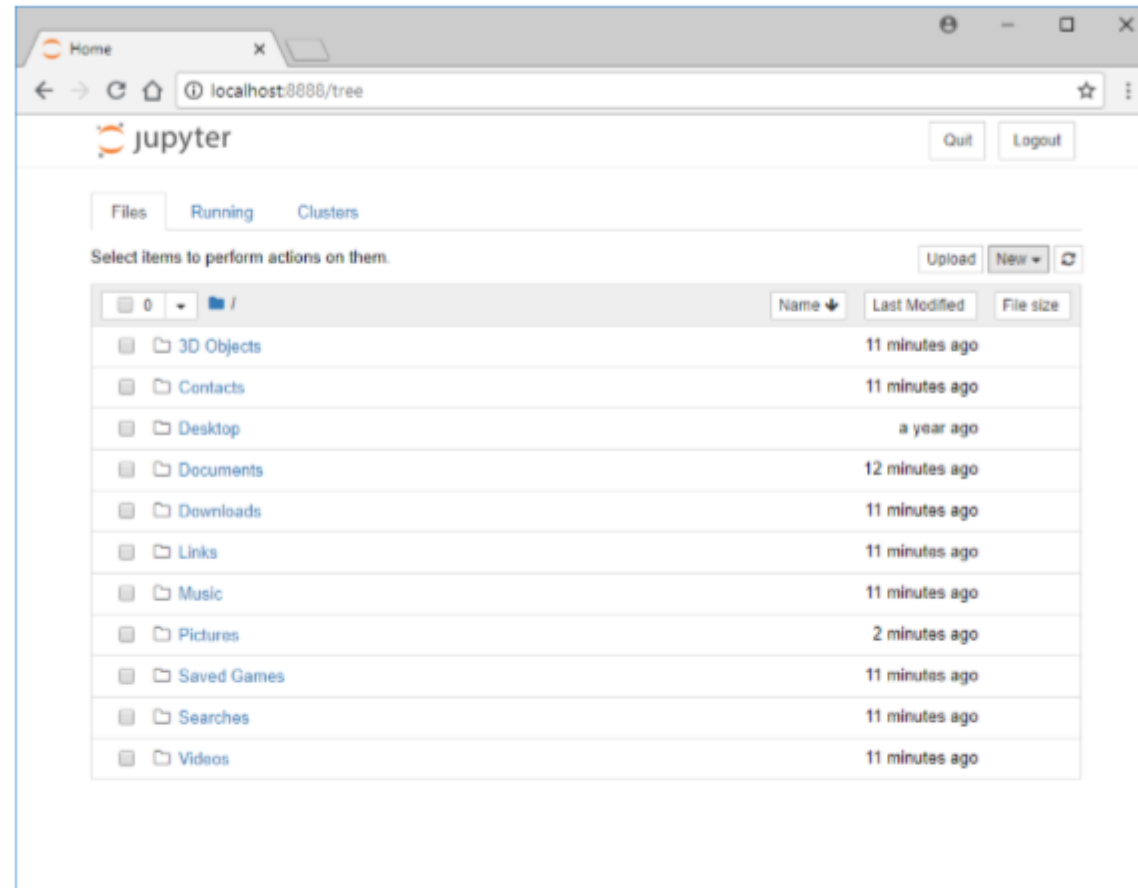
# Anaconda in AppsAnywhere



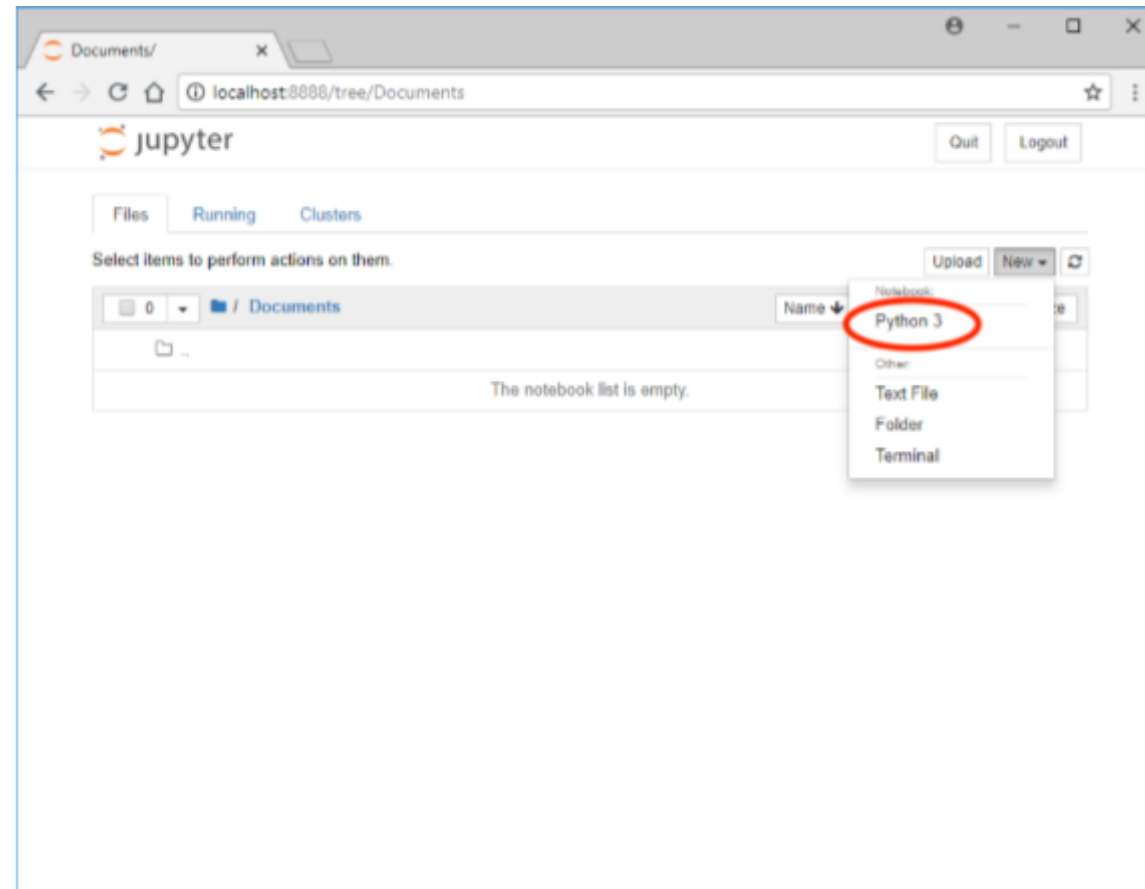
# Jupyter

- We will be using a notebook system called Jupyter.
- This allows you to write blocks of code and display their output, as well as formatted text.
  - Reproducibility
  - Easy to share and publish online
- Jupyter runs as a locally hosted web-app that you interact with through a web browser. Jupyter manages running a kernel that executes your code and maintains a global state. This means that:
  - Variable and function definitions persist between blocks.
  - Blocks can be run in any order, and running a block will make a persistent change to the global state.
  - **Write your notebooks to be run from top to bottom!**

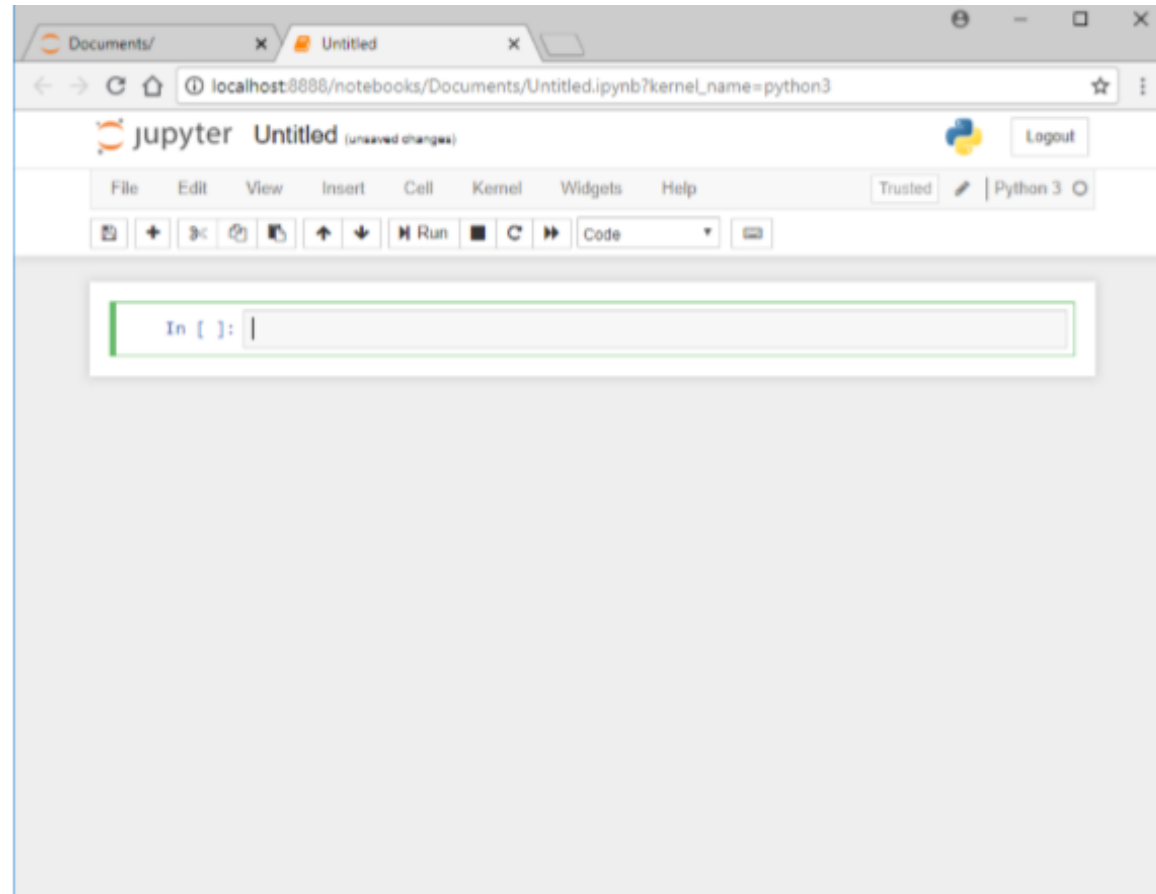
# Jupyter



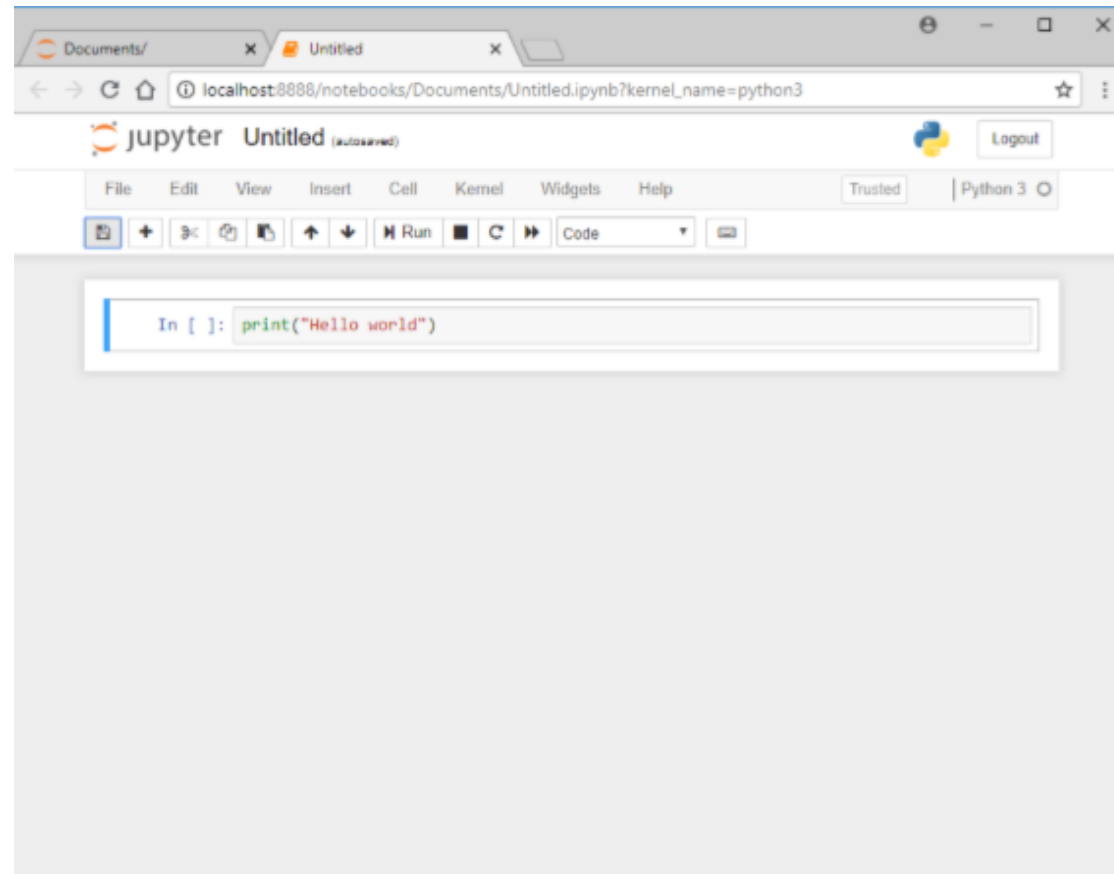
# Jupyter



# Jupyter



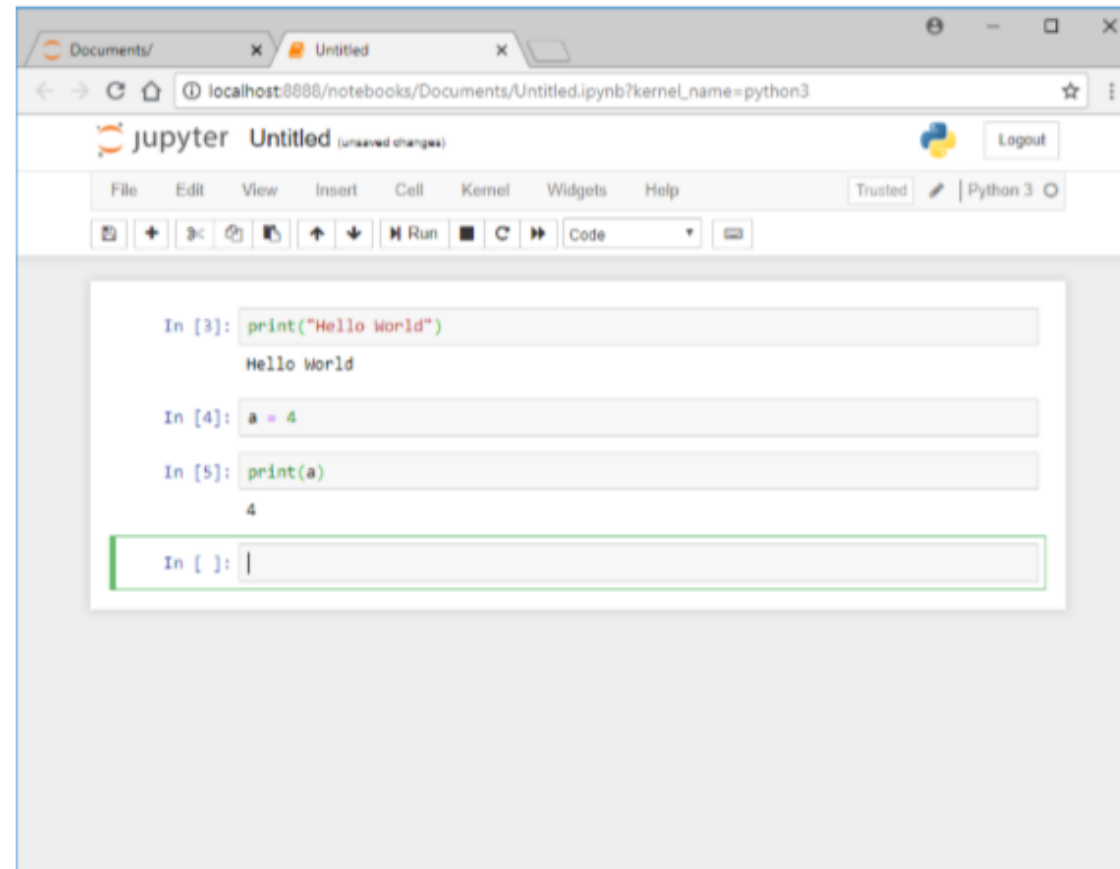
# Jupyter



- To run the code in a block press Shift+Enter (or use the controls at the top of the page)



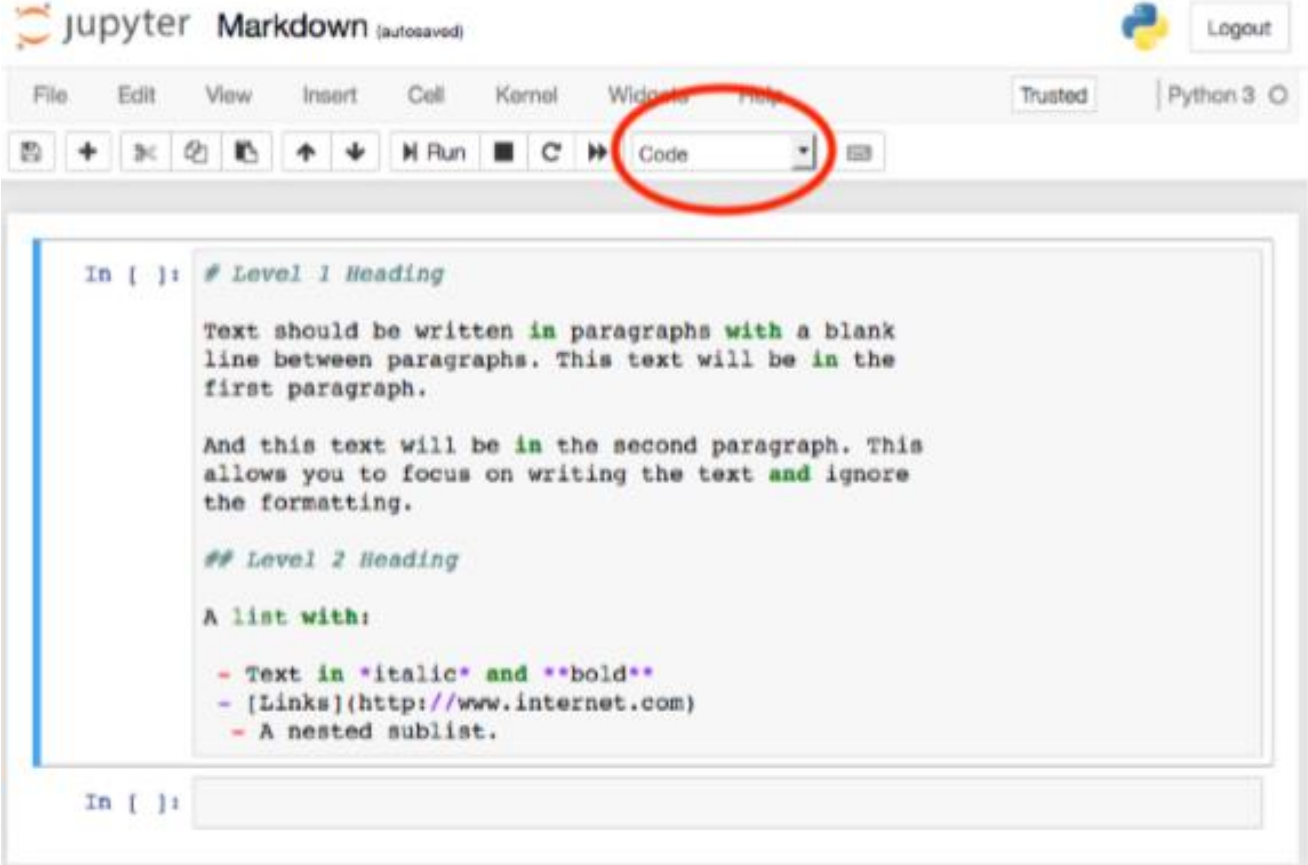
# Jupyter



# Markdowns in Notebooks

- Jupyter notebooks allow you to have different types of block. So far, we have seen Code blocks, but Jupyter also supports Markdown blocks.
- This allows you to build documents that interleave text, code and plots, which allows you to build reports that contain all of the necessary code to reproduce the results and figures shown.

# Markdowns in Notebooks



The image shows a Jupyter Notebook interface. At the top, there's a header bar with the Jupyter logo, the text "jupyter Markdown (autosaved)", a Python logo, and a "Logout" button. Below this is a menu bar with "File", "Edit", "View", "Insert", "Cell", "Kernel", "Windows", and "Help". The "Cell" menu is open, and a red circle highlights the "Code" option. Below the menu bar is a toolbar with various icons for cell operations. The main area of the notebook contains a code cell with the following text:

```
In [ ]: # Level 1 Heading

Text should be written in paragraphs with a blank
line between paragraphs. This text will be in the
first paragraph.

And this text will be in the second paragraph. This
allows you to focus on writing the text and ignore
the formatting.

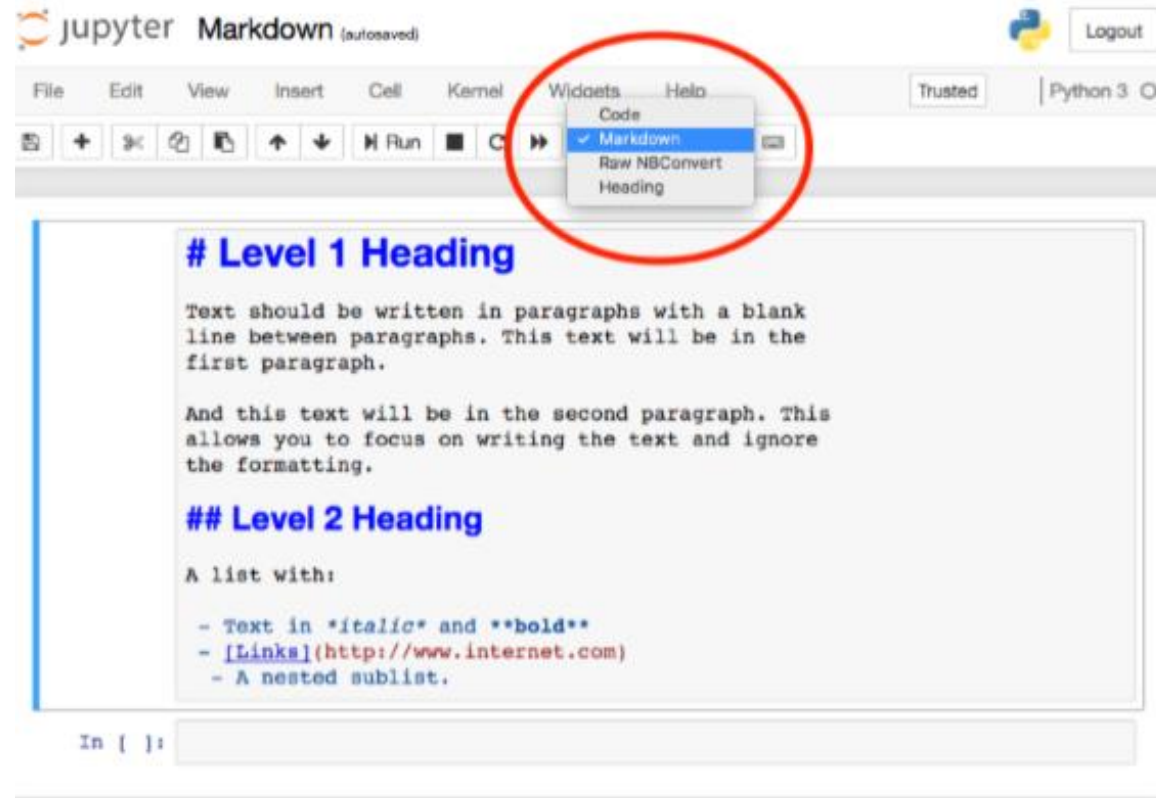
## Level 2 Heading

A list with:

- Text in italic and bold
- [Links](http://www.internet.com)
- A nested sublist.
```

At the bottom, there is an empty code cell with the prompt "In [ ]:".

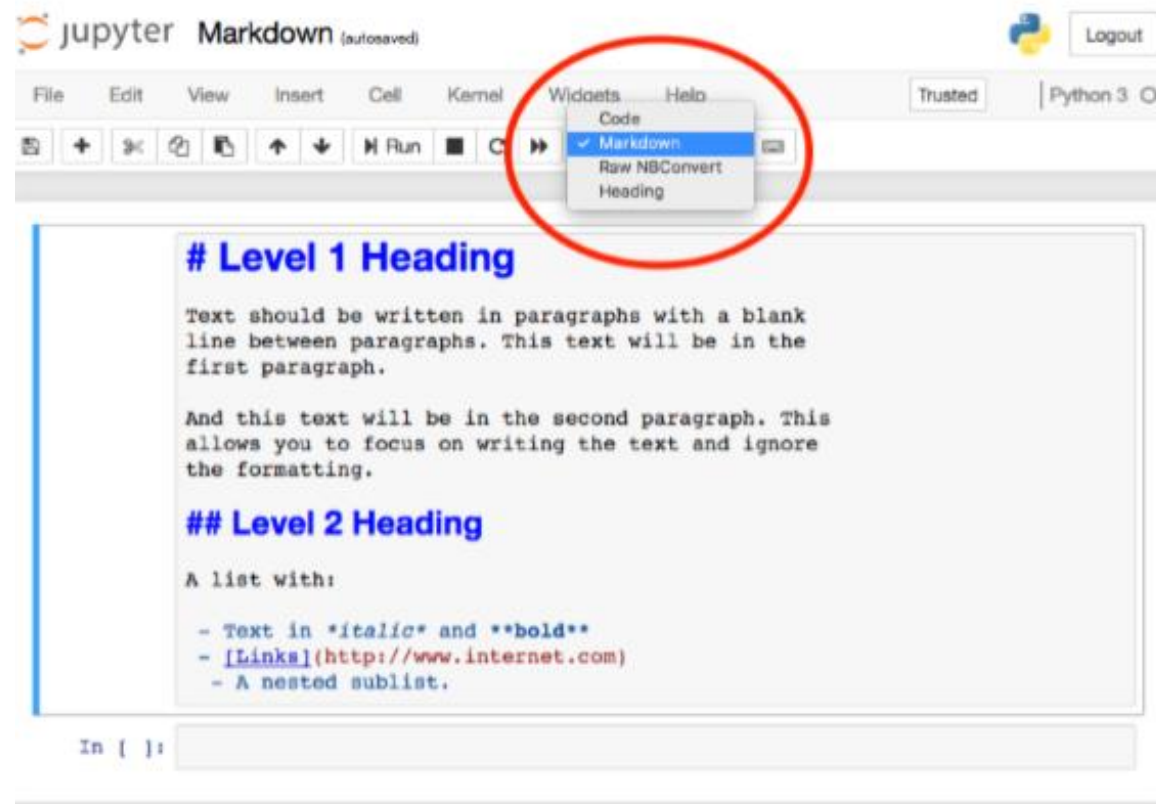
# Markdowns in Notebooks



- Set the block to Markdown.

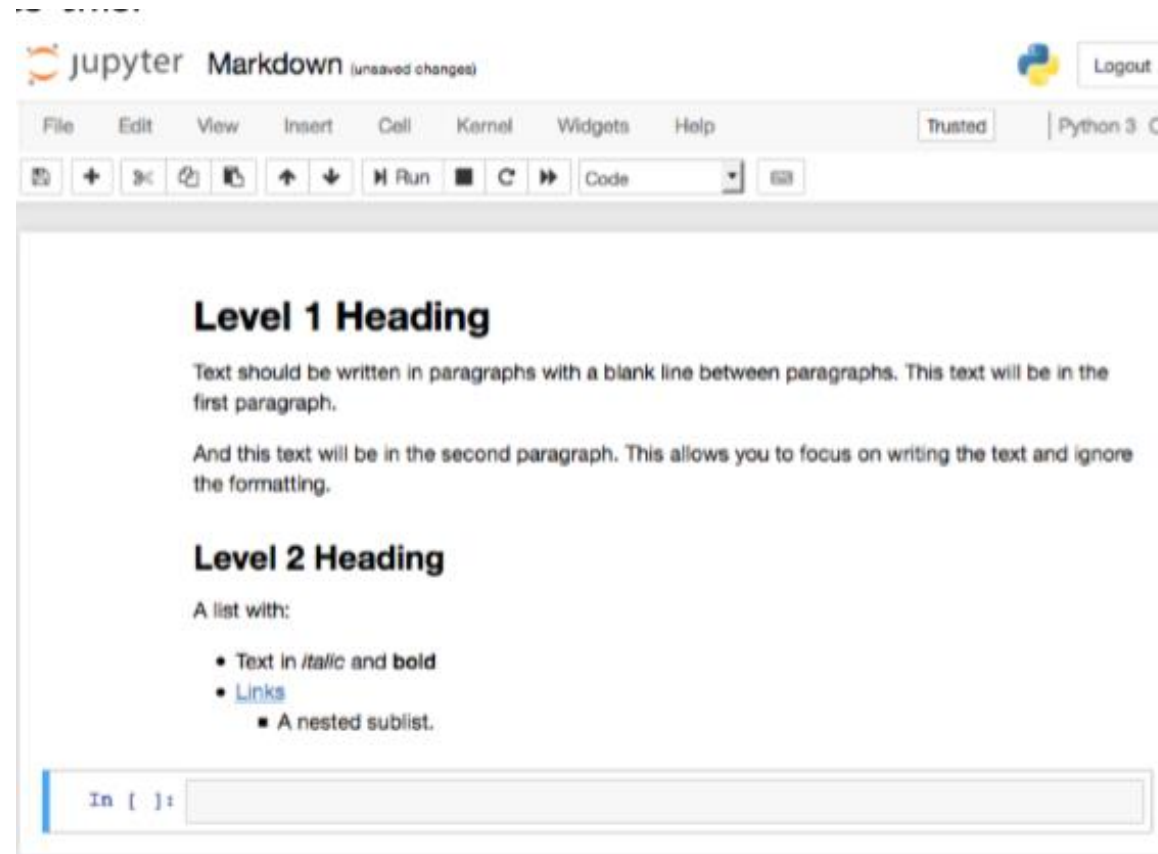
# Markdowns in Notebooks

- Markdown is a plain text document markup language. It allows you to make nicely formatted text with simple annotations in standard plain text.
  - So this:



# Markdowns in Notebooks

- Become this:



# Markdowns Basics

- Headings can be written with #:
  - # Level 1 Heading
  - ## Level 2 Heading
- *Italics* and **bold** can be written with \* or \_
  - `_italic_` or `*italic*`
  - `__bold__` or `**bold**`
- You can write lists just by leaving a blank line and indenting, followed by - :
  - - A list of items
  - - And subitems
- More markdowns:
  - [https://www.ibm.com/support/knowledgecenter/en/SSGNPV\\_2.0.0/dsx/markd-jupyter.html](https://www.ibm.com/support/knowledgecenter/en/SSGNPV_2.0.0/dsx/markd-jupyter.html)

# Questions





# References

- Thomas McKinney, Wes 'Python for data analysis : data wrangling with Pandas, NumPy, and IPython'.