Java CyclicBarrier: Example Application



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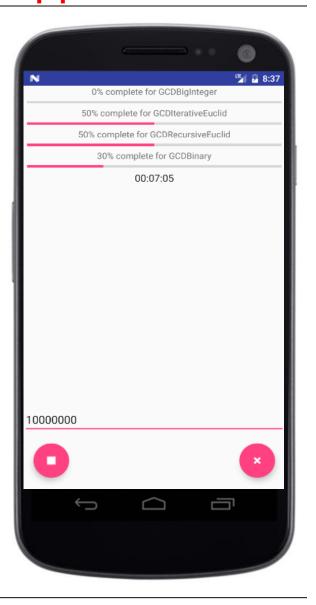


Learning Objectives in this Part of the Lesson

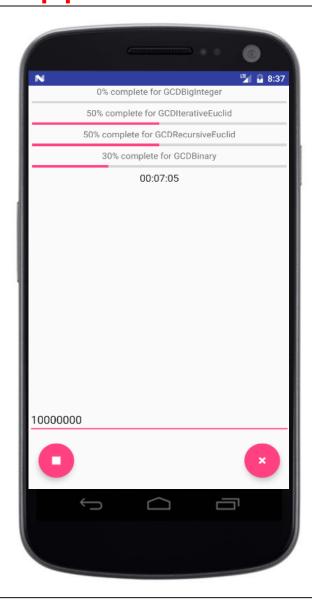
- Understand the structure & functionality of Java CyclicBarrier
- Recognize the key methods in the Java CyclicBarrier
- Know how to program with Java CyclicBarrier in practice

```
class GCDCyclicBarrierWorker implements Runnable {
 private final CyclicBarrier mEntryBarrier;
 private final CyclicBarrier mExitBarrier; ...
 GCDCyclicBarrierWorker(CyclicBarrier entryBarrier,
                          CyclicBarrier exitBarrier, ...) {
   mEntryBarrier = entryBarrier; mExitBarrier = exitBarrier;
 public void run() {
   mEntryBarrier.await();
    runTest();
   mExitBarrier.await();
```

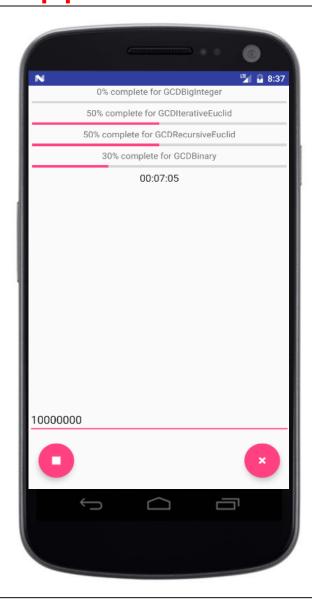
 This Android app uses CyclicBarrier objects to coordinate the concurrent benchmarking of four Greatest Common Divisor (GCD) algorithms



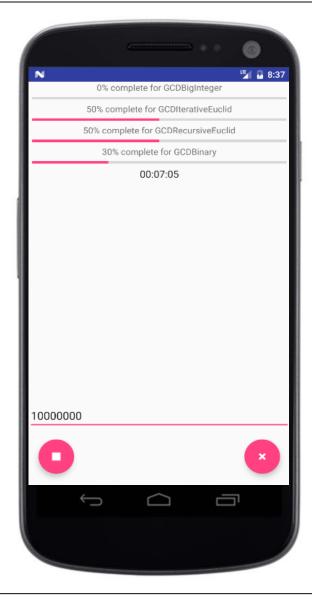
- This Android app uses CyclicBarrier objects to coordinate the concurrent benchmarking of four Greatest Common Divisor (GCD) algorithms
 - GCD computes the largest positive integer that is a divisor of two numbers
 - e.g., the GCD of 80 & 120 = 40



- This Android app uses CyclicBarrier objects to coordinate the concurrent benchmarking of four Greatest Common Divisor (GCD) algorithms
 - GCD computes the largest positive integer that is a divisor of two numbers
 - Four GCD algorithms are tested



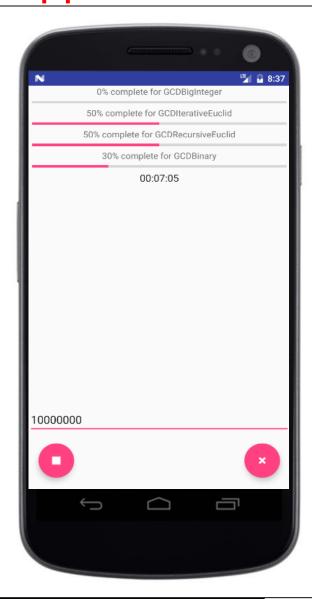
- This Android app uses CyclicBarrier objects to coordinate the concurrent benchmarking of four Greatest Common Divisor (GCD) algorithms
 - GCD computes the largest positive integer that is a divisor of two numbers
 - Four GCD algorithms are tested
 - The gcd() method defined by BigInteger



- This Android app uses CyclicBarrier objects to coordinate the concurrent benchmarking of four Greatest Common Divisor (GCD) algorithms
 - GCD computes the largest positive integer that is a divisor of two numbers
 - Four GCD algorithms are tested
 - The gcd() method defined by BigInteger
 - An iterative Euclid algorithm



- This Android app uses CyclicBarrier objects to coordinate the concurrent benchmarking of four Greatest Common Divisor (GCD) algorithms
 - GCD computes the largest positive integer that is a divisor of two numbers
 - Four GCD algorithms are tested
 - The gcd() method defined by BigInteger
 - An iterative Euclid algorithm
 - A recursive Euclid algorithm



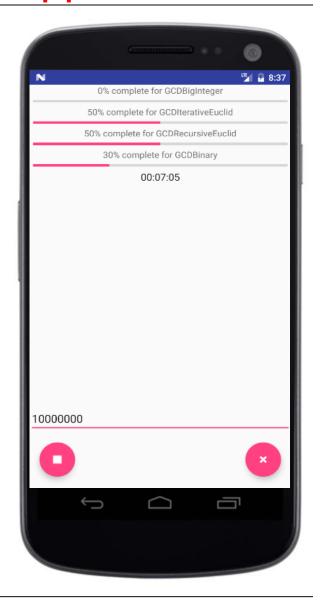
See <u>codedost.com/java/methods-and-recursion-in-java/java-</u> program-to-find-gcd-hcf-using-euclidean-algorithm-using-recursion

- This Android app uses CyclicBarrier objects to coordinate the concurrent benchmarking of four Greatest Common Divisor (GCD) algorithms
 - GCD computes the largest positive integer that is a divisor of two numbers
 - Four GCD algorithms are tested
 - The gcd() method defined by BigInteger
 - An iterative Euclid algorithm
 - A recursive Euclid algorithm
 - A complex GCD algorithm that uses binary arithmetic



- This Android app uses CyclicBarrier objects to coordinate the concurrent benchmarking of four Greatest Common Divisor (GCD) algorithms
 - GCD computes the largest positive integer that is a divisor of two numbers
 - Four GCD algorithms are tested
 - The gcd() method defined by Righter





However, the details of these algorithms are not important for our discussion

 Create worker threads that use exit & entry barrier CyclicBarrier objects class GCDCyclicBarrierTest { @Test public void testGCDCyclicBarrierTester() { List<GCDTuple> gcdTests = makeGCDTuples(); CyclicBarrier entryBarrier = new CyclicBarrier(gcdTests.size() + 1, () -> GCDCyclicBarrierWorker.initializeInput(sITERATIONS)); CyclicBarrier exitBarrier = new CyclicBarrier(gcdTests.size() + 1); for (int cycle = 1; cycle <= sCYCLES; cycle++) {</pre> gcdTests.forEach(gcdTuple -> new Thread(new GCDCyclicBarrierWorker(entryBarrier, exitBarrier, gcdTuple, this)).start()); System.out.println("Starting tests"); entryBarrier.await(); System.out.println("Waiting for results"); exitBarrier.await();

> See <u>GCD/CyclicBarrier/app/src/test/java/edu/</u> vandy/gcdtesttask/GCDCyclicBarrierTest.java

System.out.println("All tests done"); ...

 Create worker threads that use exit & entry barrier CyclicBarrier objects class GCDCyclicBarrierTest { @Test public void testGCDCyclicBarrierTester() List<GCDTuple> gcdTests = makeGCDTuples(); **Entry point into** the unit test CyclicBarrier entryBarrier = new CyclicBarrier(gcdTests.size() + 1, () -> GCDCyclicBarrierWorker.initializeInput(sITERATIONS)); CyclicBarrier exitBarrier = new CyclicBarrier(gcdTests.size() + 1); for (int cycle = 1; cycle <= sCYCLES; cycle++) {</pre> gcdTests.forEach(gcdTuple -> new Thread(new GCDCyclicBarrierWorker(entryBarrier, exitBarrier, gcdTuple, this)).start()); System.out.println("Starting tests"); entryBarrier.await(); System.out.println("Waiting for results"); exitBarrier.await(); System.out.println("All tests done"); ...

 Create worker threads that use exit & entry barrier CyclicBarrier objects class GCDCyclicBarrierTest { @Test public void testGCDCyclicBarrierTester() { List<GCDTuple> gcdTests = makeGCDTuples(); **Initialize all the GCD algorithms** CyclicBarrier entryBarrier = new CyclicBarrier(gcdTests.size() + 1, () -> GCDCyclicBarrierWorker.initializeInput(sITERATIONS)); CyclicBarrier exitBarrier = new CyclicBarrier(gcdTests.size() + 1); for (int cycle = 1; cycle <= sCYCLES; cycle++) {</pre> gcdTests.forEach(gcdTuple -> new Thread(new GCDCyclicBarrierWorker(entryBarrier, exitBarrier, gcdTuple, this)).start()); System.out.println("Starting tests"); entryBarrier.await(); System.out.println("Waiting for results"); exitBarrier.await(); System.out.println("All tests done"); ...

 Create worker threads that use exit & entry barrier CyclicBarrier objects class GCDCyclicBarrierTest { @Test public void testGCDCyclicBarrierTester() { List<GCDTuple> gcdTests = makeGCDTuples(); **Create entry barrier** CyclicBarrier entryBarrier = new CyclicBarrier(gcdTests.size() + 1, () -> GCDCyclicBarrierWorker.initializeInput(sITERATIONS)); CyclicBarrier exitBarrier = new CyclicBarrier(gcdTests.size() + 1); for (int cycle = 1; cycle <= sCYCLES; cycle++) {</pre> gcdTests.forEach(gcdTuple -> new Thread(new GCDCyclicBarrierWorker(entryBarrier, exitBarrier, gcdTuple, this)).start()); System.out.println("Starting tests"); entryBarrier.await(); System.out.println("Waiting for results"); exitBarrier.await(); System.out.println("All tests done"); ...

We add a "+ 1" for the thread that initializes the tests

 Create worker threads that use exit & entry barrier CyclicBarrier objects class GCDCyclicBarrierTest { @Test public void testGCDCyclicBarrierTester() { List<GCDTuple> gcdTests = makeGCDTuples(); **Barrier action allocates each cycle's input** CyclicBarrier entryBarrier = new CyclicBarrier(gcdTests.size() + 1, () -> GCDCyclicBarrierWorker.initializeInput(sITERATIONS)); CyclicBarrier exitBarrier = new CyclicBarrier(gcdTests.size() + 1); for (int cycle = 1; cycle <= sCYCLES; cycle++) {</pre> gcdTests.forEach(gcdTuple -> new Thread(new GCDCyclicBarrierWorker(entryBarrier, exitBarrier, gcdTuple, this)).start()); System.out.println("Starting tests"); entryBarrier.await(); System.out.println("Waiting for results"); exitBarrier.await(); System.out.println("All tests done"); ...

 Create worker threads that use exit & entry barrier CyclicBarrier objects class GCDCyclicBarrierTest { @Test public void testGCDCyclicBarrierTester() { List<GCDTuple> gcdTests = makeGCDTuples(); CyclicBarrier entryBarrier = new CyclicBarrier(gcdTests.size() + 1, () -> GCDCyclicBarrierWorker.initializeInput(sITERATIONS)); CyclicBarrier exitBarrier = Create exit barrier new CyclicBarrier(gcdTests.size() + 1); for (int cycle = 1; cycle <= sCYCLES; cycle++) {</pre> gcdTests.forEach(gcdTuple -> new Thread(new GCDCyclicBarrierWorker(entryBarrier, exitBarrier, gcdTuple, this)).start()); System.out.println("Starting tests"); entryBarrier.await(); System.out.println("Waiting for results"); exitBarrier.await(); System.out.println("All tests done"); ...

We add a "+ 1" for the thread that initializes the tests

 Create worker threads that use exit & entry barrier CyclicBarrier objects class GCDCyclicBarrierTest { @Test public void testGCDCyclicBarrierTester() { List<GCDTuple> gcdTests = makeGCDTuples(); CyclicBarrier entryBarrier = new CyclicBarrier(gcdTests.size() + 1, () -> GCDCyclicBarrierWorker.initializeInput(sITERATIONS)); CyclicBarrier exitBarrier = new CyclicBarrier(gcdTests.size() + 1); Iterate through each cycle for (int cycle = 1; cycle <= sCYCLES; cycle++) {</pre> gcdTests.forEach(gcdTuple -> new Thread(new GCDCyclicBarrierWorker(entryBarrier, exitBarrier, gcdTuple, this)).start()); System.out.println("Starting tests"); entryBarrier.await(); System.out.println("Waiting for results"); exitBarrier.await(); System.out.println("All tests done"); ...

 Create worker threads that use exit & entry barrier CyclicBarrier objects class GCDCyclicBarrierTest { @Test public void testGCDCyclicBarrierTester() { List<GCDTuple> gcdTests = makeGCDTuples(); CyclicBarrier entryBarrier = new CyclicBarrier(gcdTests.size() + 1, () -> GCDCyclicBarrierWorker.initializeInput(sITERATIONS)); CyclicBarrier exitBarrier = new CyclicBarrier(gcdTests.size() + 1); for (int cycle = 1; cycle <= sCYCLES; cycle++) {</pre> gcdTests.forEach(gcdTuple -> new Thread(new GCDCyclicBarrierWorker(entryBarrier, exitBarrier, gcdTuple, this)).start()); System.out.println("Starting tests"); entryBarrier.await(); threads w/barriers System.out.println("Waiting for results"); exitBarrier.await(); System.out.println("All tests done"); ...

 Create worker threads that use exit & entry barrier CyclicBarrier objects class GCDCyclicBarrierTest { @Test public void testGCDCyclicBarrierTester() { List<GCDTuple> gcdTests = makeGCDTuples(); CyclicBarrier entryBarrier = new CyclicBarrier(gcdTests.size() + 1, () -> GCDCyclicBarrierWorker.initializeInput(sITERATIONS)); CyclicBarrier exitBarrier = new CyclicBarrier(gcdTests.size() + 1); for (int cycle = 1; cycle <= sCYCLES; cycle++) {</pre> gcdTests.forEach(gcdTuple -> new Thread(new GCDCyclicBarrierWorker(entryBarrier, exitBarrier, gcdTuple, this)).start()); entryBarrier.await(); System.out.println("Waiting for results"); exitBarrier.await(); System.out.println("All tests done"); ...

 Create worker threads that use exit & entry barrier CyclicBarrier objects class GCDCyclicBarrierTest { @Test public void testGCDCyclicBarrierTester() { List<GCDTuple> gcdTests = makeGCDTuples(); CyclicBarrier entryBarrier = new CyclicBarrier(gcdTests.size() + 1, () -> GCDCyclicBarrierWorker.initializeInput(sITERATIONS)); CyclicBarrier exitBarrier = new CyclicBarrier(gcdTests.size() + 1); for (int cycle = 1; cycle <= sCYCLES; cycle++) {</pre> gcdTests.forEach(gcdTuple -> new Thread(new GCDCyclicBarrierWorker(entryBarrier, exitBarrier, gcdTuple, this)).start()); System.out.println("Starting tests"); entryBarrier.await(); Let all worker threads proceed at the System.out.println("Waiting for results"); same time, fixing exitBarrier.await(); limitation with CountDownLatch System.out.println("All tests done"); ...

 Create worker threads that use exit & entry barrier CyclicBarrier objects class GCDCyclicBarrierTest { @Test public void testGCDCyclicBarrierTester() { List<GCDTuple> gcdTests = makeGCDTuples(); CyclicBarrier entryBarrier = new CyclicBarrier(gcdTests.size() + 1, () -> GCDCyclicBarrierWorker.initializeInput(sITERATIONS)); CyclicBarrier exitBarrier = new CyclicBarrier(gcdTests.size() + 1); for (int cycle = 1; cycle <= sCYCLES; cycle++) {</pre> gcdTests.forEach(gcdTuple -> new Thread(new GCDCyclicBarrierWorker(entryBarrier, exitBarrier, gcdTuple, this)).start()); System.out.println("Starting tests"); entryBarrier.await(); System.out.println("Waiting for results"); System.out.println("All tests done"); ... finish this cycle

After await() returns for a CyclicBarrier it will be reset (& is thus reusable) *without* needing to create a new CyclicBarrier instance

 This class applies two entry & exit barrier CyclicBarrier objects to coordinate the benchmarking of a given GCD algorithm implementation

```
class GCDCyclicBarrierWorker implements Runnable {
 private final CyclicBarrier mEntryBarrier;
                                               Define a worker
 private final CyclicBarrier mExitBarrier;
                                               that runs in a thread
 GCDCyclicBarrierWorker(CyclicBarrier entryBarrier,
                         CyclicBarrier exitBarrier, ...) {
    mEntryBarrier = entryBarrier; mExitBarrier = exitBarrier;
 public void run() {
    mEntryBarrier.await();
    runTest();
    mExitBarrier.await();
```

See <u>GCD/CyclicBarrier/app/src/main/java/edu/vandy/gcdtesttask/presenter/GCDCyclicBarrierWorker.java</u>

 This class applies two entry & exit barrier CyclicBarrier objects to coordinate the benchmarking of a given GCD algorithm implementation

```
class GCDCyclicBarrierWorker implements Runnable {
 private final CyclicBarrier mEntryBarrier;
 private final CyclicBarrier mExitBarrier;
  GCDCyclicBarrierWorker(CyclicBarrier entryBarrier,
                         CyclicBarrier exitBarrier, ...) {
    mEntryBarrier = entryBarrier; mExitBarrier = exitBarrier;
                                      Initialize barrier fields
 public void run() {
    mEntryBarrier.await();
    runTest();
    mExitBarrier.await();
```

 This class applies two entry & exit barrier CyclicBarrier objects to coordinate the benchmarking of a given GCD algorithm implementation

```
class GCDCyclicBarrierWorker implements Runnable {
 private final CyclicBarrier mEntryBarrier;
 private final CyclicBarrier mExitBarrier;
 GCDCyclicBarrierWorker(CyclicBarrier entryBarrier,
                         CyclicBarrier exitBarrier, ...) {
    mEntryBarrier = entryBarrier; mExitBarrier = exitBarrier;
                    This hook method executes
  }
                  after the thread is started
 public void run() {
    mEntryBarrier.await();
    runTest();
    mExitBarrier.await();
```

 This class applies two entry & exit barrier CyclicBarrier objects to coordinate the benchmarking of a given GCD algorithm implementation

```
class GCDCyclicBarrierWorker implements Runnable {
  private final CyclicBarrier mEntryBarrier;
  private final CyclicBarrier mExitBarrier;
  GCDCyclicBarrierWorker(CyclicBarrier entryBarrier,
                          CyclicBarrier exitBarrier, ...) {
    mEntryBarrier = entryBarrier; mExitBarrier = exitBarrier;
                            This entry barrier causes all worker threads
                            to wait until they are all ready, thus fixing
  public void run()
                            the earlier limitation with CountDownLatch
    mEntryBarrier.await();
    runTest();
    mExitBarrier.await();
```

See previous lesson on "Java CountDownLatch"

 This class applies two entry & exit barrier CyclicBarrier objects to coordinate the benchmarking of a given GCD algorithm implementation

```
class GCDCyclicBarrierWorker implements Runnable {
 private final CyclicBarrier mEntryBarrier;
 private final CyclicBarrier mExitBarrier;
 GCDCyclicBarrierWorker(CyclicBarrier entryBarrier,
                         CyclicBarrier exitBarrier, ...) {
   mEntryBarrier = entryBarrier; mExitBarrier = exitBarrier;
 public void run() {
   mEntryBarrier.await();
    runTest(); Run the GCD algorithm associated with this object
   mExitBarrier.await();
```

 This class applies two entry & exit barrier CyclicBarrier objects to coordinate the benchmarking of a given GCD algorithm implementation

```
class GCDCyclicBarrierWorker implements Runnable {
 private final CyclicBarrier mEntryBarrier;
 private final CyclicBarrier mExitBarrier;
 GCDCyclicBarrierWorker(CyclicBarrier entryBarrier,
                          CyclicBarrier exitBarrier, ...) {
    mEntryBarrier = entryBarrier; mExitBarrier = exitBarrier;
 public void run() {
    mEntryBarrier.await();
    runTest();
                                 Exit barrier waits until all threads
    mExitBarrier.await();
                                 are done before returning
```

End of Java CyclicBarrier: Example Application