Java Parallel Streams Internals: Splitting, Combining, & Pooling

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Learning Objectives in this Part of the Lesson

- Understand parallel stream internals, e.g.
 - Know what can change & what can't
 - Splitting, combining, & pooling mechanisms

```
final class Collectors {
    ...
    public static <T> Collector<T, ?, List<T>>
        toList() { ... }

    public static <T> Collector<T, ?, Set<T>>
        toSet() { ... }
    ...
}
```

```
public interface Spliterator<T> {
  boolean tryAdvance
     (Consumer<? Super T> action);

Spliterator<T> trySplit();

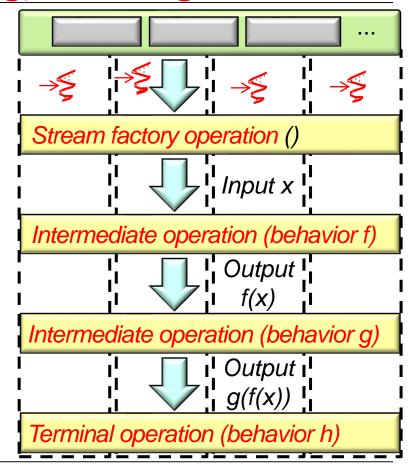
long estimateSize();

int characteristics();
}
```

```
public interface ManagedBlocker {
  boolean block()
    throws InterruptedException;
  boolean isReleasable();
}
```

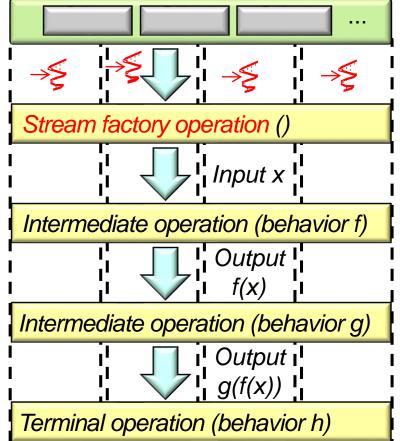
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 - All Java collections have predefined spliterators that create parallel streams

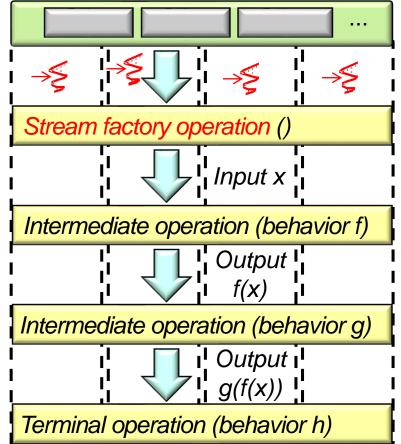
```
interface Collection<E> {
 default Spliterator<E> spliterator()
    return Spliterators
      .spliterator(this, 0);
 default Stream<E> parallelStream() {
    return StreamSupport
      .stream(spliterator(), true);
```



See docs.oracle.com/javase/8/docs/api/java/util/Collection.html

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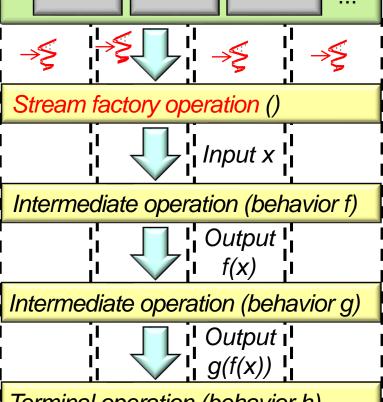
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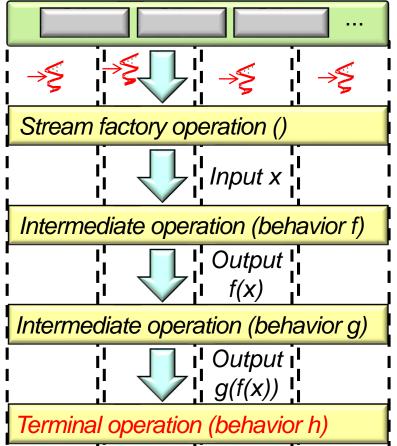


See blog.logentries.com/2015/10/java-8-introduction-to-parallelism-and-spliterator

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 - All Java collections have predefined spliterators that create parallel streams
 - Java also predefines collector factory methods in the Collectors utility class

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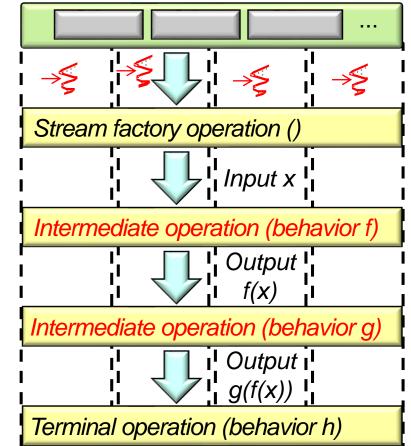
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```

```
Stream factory operation ()
                  Input x
Intermediate operation (behavior f)
                   Output
Intermediate operation (behavior g)
                 ı Output ı
Terminal operation (behavior h)
```

These non-concurrent collectors can work seamlessly with parallel streams

- A parallel stream's splitting, combining, & pooling mechanisms are often invisible
 - All Java collections have predefined spliterators that create parallel streams
 - Java also predefines collector factory methods in the Collectors utility class
 - The common fork-join pool is used to run intermediate operations on chunks of data

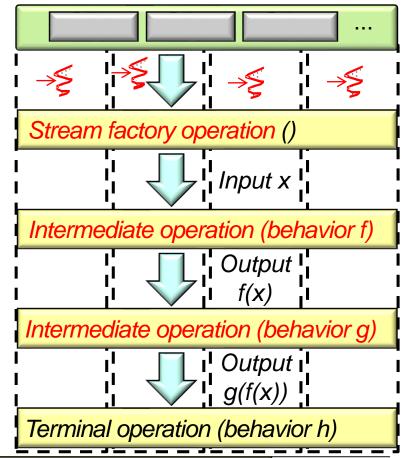
A pool of worker threads



See www.baeldung.com/java-fork-join

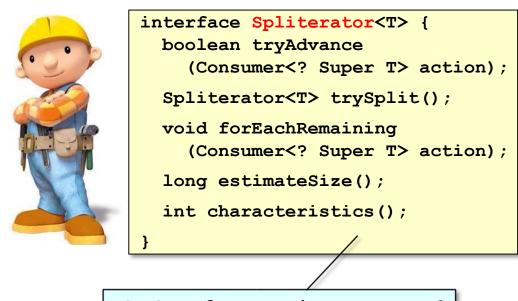
 However, parallel streams programmers can also customize these mechanisms



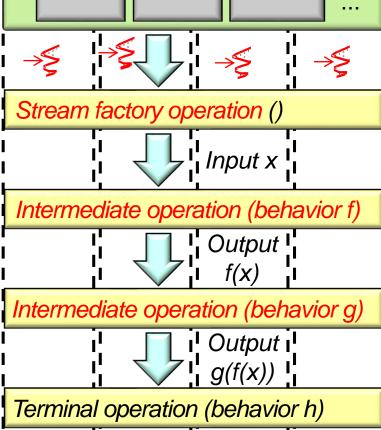


See upcoming lessons on "Java Parallel Stream Internals"

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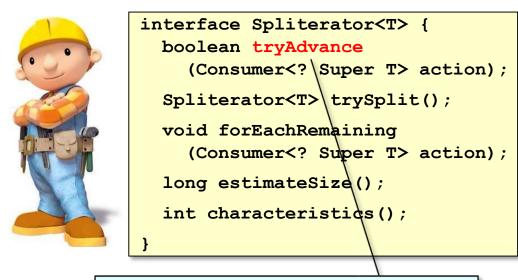


An interface used to traverse & partition elements of a source.

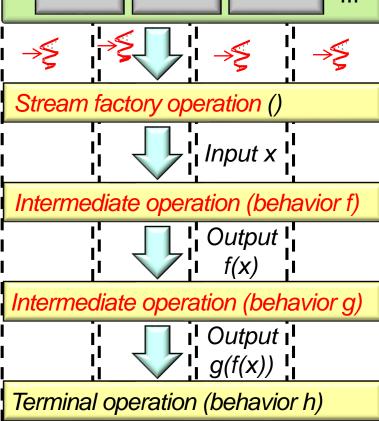


See docs.oracle.com/javase/8/docs/api/java/util/Spliterator.html

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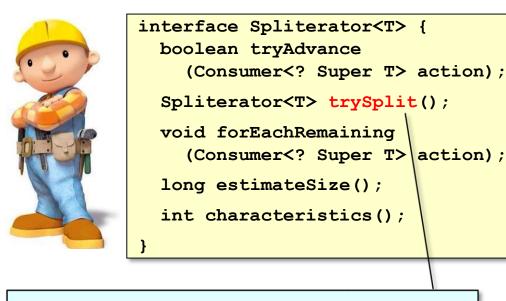


The streams framework uses this method to process elements in sequential and parallel streams.

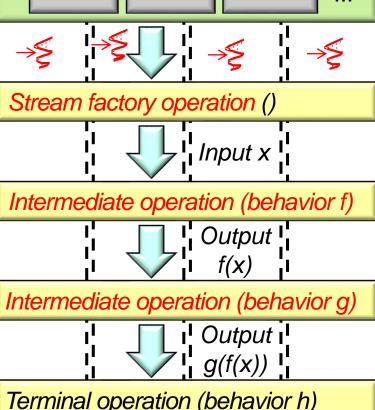


See earlier lesson on "Java Streams: Applying Spliterators"

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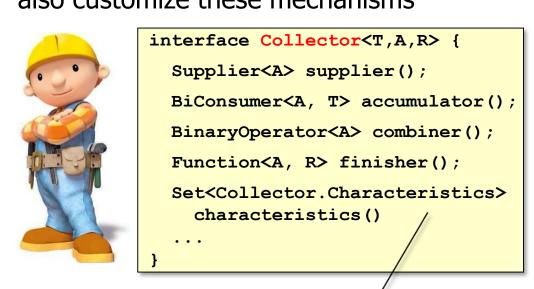


The streams framework uses this method to partition elements in a parallel stream.

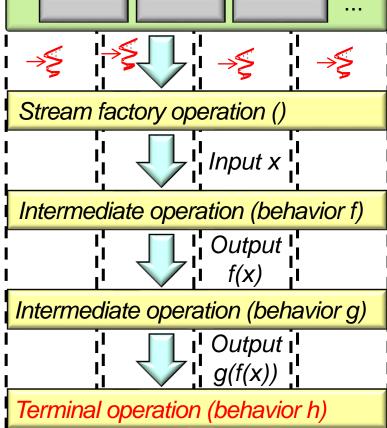


See upcoming lesson on "Java Parallel Streams Internals: Partitioning"

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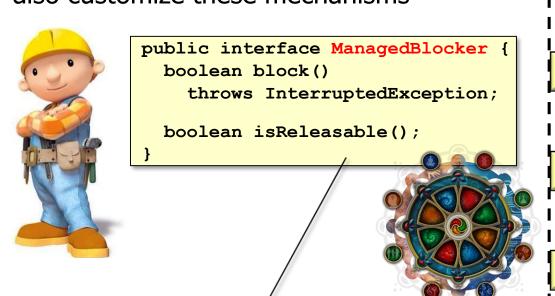
A framework that accumulates input elements into a concurrent and/or non-concurrent mutable result containers.



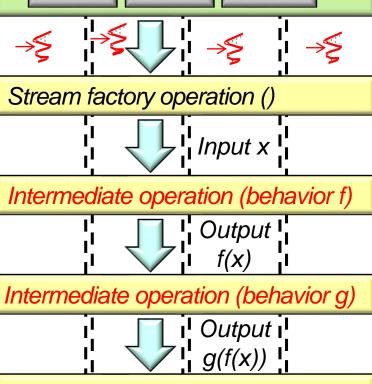
See docs.oracle.com/javase/8/docs/api/java/util/stream/Collector.html

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 The stream of th



This interface provides managed parallelism for tasks running in the common fork-join pool.



Terminal operation (behavior h)

See docs.oracle.com/javase/8/docs/api/java/util/concurrent/ForkJoinPool.ManagedBlocker.html

End of Java Parallel Stream Internals: Splitting, Combining, & Pooling