

# Java Streams: Implementing Non-Concurrent Collectors

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# Learning Objectives in this Part of the Lesson

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- Understand the structure & functionality of non-concurrent collectors for sequential streams
- Know how to implement a non-concurrent collector for sequential streams

<<Java Interface>>

**I** **Collector**<T,A,R>

- supplier():Supplier<A>
- accumulator():BiConsumer<A,T>
- combiner():BinaryOperator<A>
- finisher():Function<A,R>
- characteristics():Set<Characteristics>

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# Implementing a Non-Concurrent Collector

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- The Collector interface defines three generic types



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See [www.baeldung.com/java-8-collectors](http://www.baeldung.com/java-8-collectors)

# Implementing a Non-Concurrent Collector

- The Collector interface defines three generic types
  - **T** - The type of elements available in the stream
    - e.g., Long, String, SearchResults, etc.

<<Java Interface>>


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# Implementing a Non-Concurrent Collector

- The Collector interface defines three generic types
  - **T**
  - **A** – The type of mutable accumulator object to use for collecting elements
    - e.g., List of T (implemented via ArrayList, LinkedList, etc.)

<<Java Interface>>

 **Collector**<**T****A****R**>

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# Implementing a Non-Concurrent Collector

- The Collector interface defines three generic types
  - **T**
  - **A**
  - **R** – The type of the final result
    - e.g., List of T

<<Java Interface>>

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# Implementing a Non-Concurrent Collector

- Five factory methods are defined in the Collector interface



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Again, this discussion assumes we're implementing a *non-concurrent* collector



# Implementing a Non-Concurrent Collector

- Five factory methods are defined in the Collector interface
  - **characteristics()** – provides a stream with additional information used for internal optimizations

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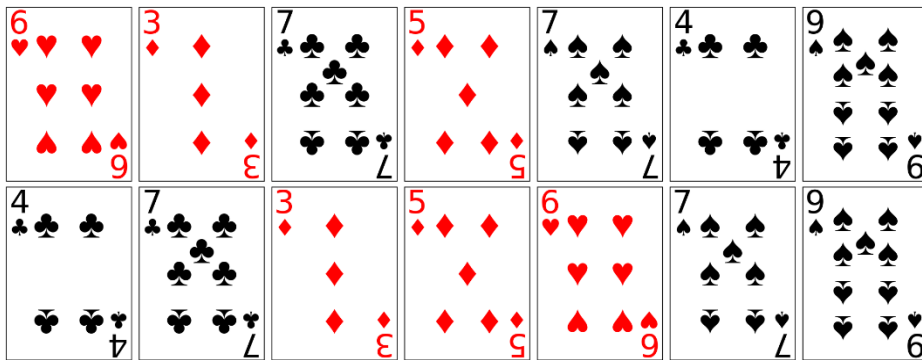
# Implementing a Non-Concurrent Collector

- Five factory methods are defined in the Collector interface
  - characteristics()** – provides a stream with additional information used for internal optimizations, e.g.
    - UNORDERED
      - The collector need not preserve the encounter order

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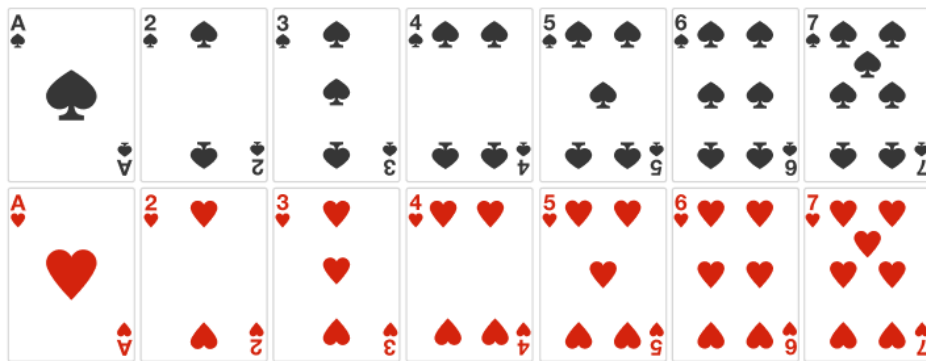
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A collector may preserve encounter order if it incurs no additional overhead

# Implementing a Non-Concurrent Collector

- Five factory methods are defined in the Collector interface
  - **characteristics()** – provides a stream with additional information used for internal optimizations, e.g.
    - UNORDERED
    - IDENTITY\_FINISH
      - The finisher() is the identity function so it can be a no-op
        - e.g., finisher() just returns null

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# Implementing a Non-Concurrent Collector

- Five factory methods are defined in the Collector interface
  - **characteristics()** – provides a stream with additional information used for internal optimizations, e.g.
    - UNORDERED
    - IDENTITY\_FINISH
  - CONCURRENT
    - The accumulator() method is called concurrently on the result container

*The mutable result container must be synchronized!!*

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We're focusing on a non-concurrent collector, which doesn't enable CONCURRENT

# Implementing a Non-Concurrent Collector

- Five factory methods are defined in the Collector interface
- characteristics()** – provides a stream with additional information used for internal optimizations, e.g.

*Any/all characteristics can be set using EnumSet.of()*

```
Set characteristics() {  
    return Collections.unmodifiableSet  
        (EnumSet.of(Collector.Characteristics.CONCURRENT,  
                    Collector.Characteristics.UNORDERED,  
                    Collector.Characteristics.IDENTITY_FINISH));  
}
```

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See [docs.oracle.com/javase/8/docs/api/java/util/EnumSet.html](https://docs.oracle.com/javase/8/docs/api/java/util/EnumSet.html)

# Implementing a Non-Concurrent Collector

- Five factory methods are defined in the Collector interface
  - `characteristics()`
  - **`supplier()`** – returns a supplier that acts as a factory to generate an empty result container

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# Implementing a Non-Concurrent Collector

- Five factory methods are defined in the Collector interface

- characteristics()**

- supplier()** – returns a supplier that acts as a factory to generate an empty result container, e.g.

```
Supplier<List> supplier() {  
    return ArrayList::new;  
}
```

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# Implementing a Non-Concurrent Collector

- Five factory methods are defined in the Collector interface
  - `characteristics()`
  - `supplier()`
  - `accumulator()`** – returns a bi-consumer that adds a new element to an existing result container, e.g.

```
BiConsumer<List, Integer> accumulator() {  
    return List::add;  
}
```

*A non-concurrent collector needs no synchronization*

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# Implementing a Non-Concurrent Collector

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  - `characteristics()`
  - `supplier()`
  - `accumulator()`
  - **`combiner()`** – returns a binary operator that merges two result containers together, e.g.

```
BinaryOperator<List> combiner() {  
    return (one, another) -> {  
        one.addAll(another);  
        return one;  
    };  
};
```

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This `combiner()` will not be called for a sequential stream..

# Implementing a Non-Concurrent Collector

- Five factory methods are defined in the Collector interface
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  - `supplier()`
  - `accumulator()`
  - `combiner()`
  - **`finisher()`** – returns a function that converts the result container to final result type, e.g.
    - `return Function.identity()`

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    - `return Function.identity();`
    - `return null;`

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*Should be a no-op if IDENTITY\_FINISH characteristic is set*

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- Five factory methods are defined in the Collector interface
  - `characteristics()`
  - `supplier()`
  - `accumulator()`
  - `combiner()`
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    - `return Function.identity()`
    - `return null;`

Stream

```
.generate(() ->
    makeBigFraction
        (new Random(), false))
.limit(sMAX_FRACTIONS)

.map(reduceAndMultiplyFraction)
.collect(FuturesCollector
    .toFuture())

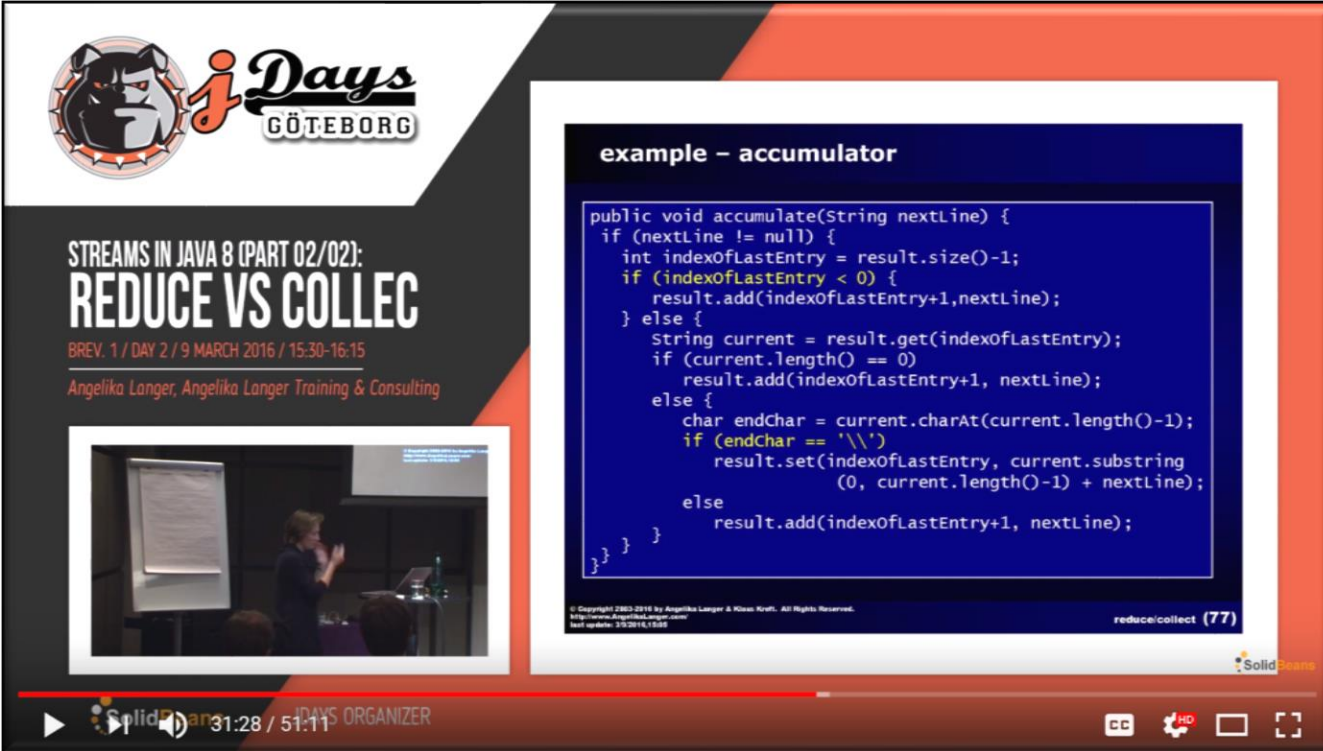
.thenAccept
    (this::sortAndPrintList);
```

*finisher() can also be much more interesting!*

See [Java8/ex19/src/main/java/Utils/FuturesCollector.java](http://Java8/ex19/src/main/java/Utils/FuturesCollector.java)

# Applying Non-Concurrent Collectors

- More information on implementing custom collectors is available online



The video player shows a presentation slide titled "example - accumulator" with the following Java code:

```
public void accumulate(String nextLine) {  
    if (nextLine != null) {  
        int indexofLastEntry = result.size()-1;  
        if (indexofLastEntry < 0) {  
            result.add(indexofLastEntry+1,nextLine);  
        } else {  
            String current = result.get(indexofLastEntry);  
            if (current.length() == 0)  
                result.add(indexofLastEntry+1, nextLine);  
            else {  
                char endChar = current.charAt(current.length()-1);  
                if (endChar == '\\\\')  
                    result.set(indexofLastEntry, current.substring  
                        (0, current.length()-1) + nextLine);  
                else  
                    result.add(indexofLastEntry+1, nextLine);  
            }  
        }  
    }  
}
```

The video player interface includes a progress bar at 31:28 / 51:11, a "SolidBeans" logo, and a "reduces/collect (77)" label in the bottom right corner of the video frame.

See [www.youtube.com/watch?v=H7VbRz9aj7c](http://www.youtube.com/watch?v=H7VbRz9aj7c)

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# End of Java Streams: Implementing Non- Concurrent Collectors