

# Overview of Java Parallel Streams: Avoiding Programming Hazards

**Douglas C. Schmidt**

**[d.schmidt@vanderbilt.edu](mailto:d.schmidt@vanderbilt.edu)**

**[www.dre.vanderbilt.edu/~schmidt](http://www.dre.vanderbilt.edu/~schmidt)**



**Professor of Computer Science**

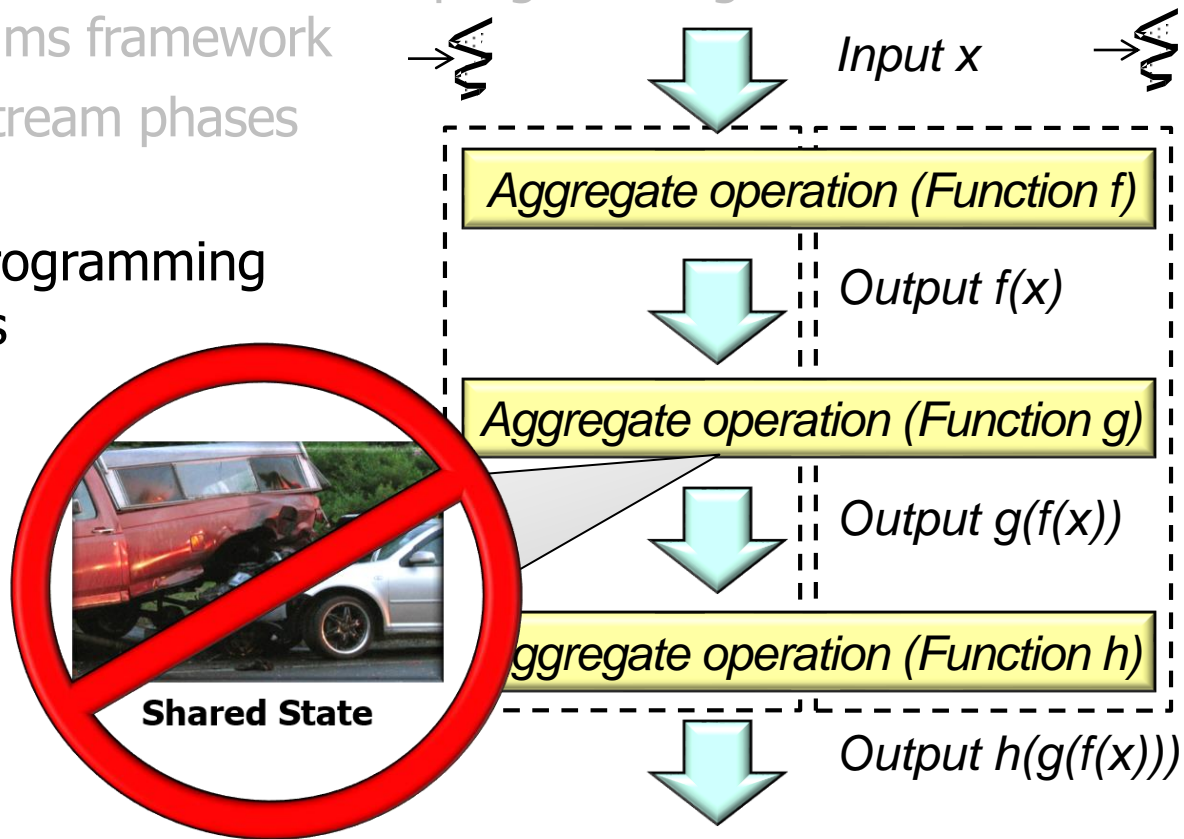
**Institute for Software  
Integrated Systems**

**Vanderbilt University  
Nashville, Tennessee, USA**



# Learning Objectives in this Part of the Lesson

- Know how aggregate operations & functional programming features are applied in the parallel streams framework
- Be aware of how parallel stream phases work “under the hood”
- Recognize now to avoid programming hazards in parallel streams



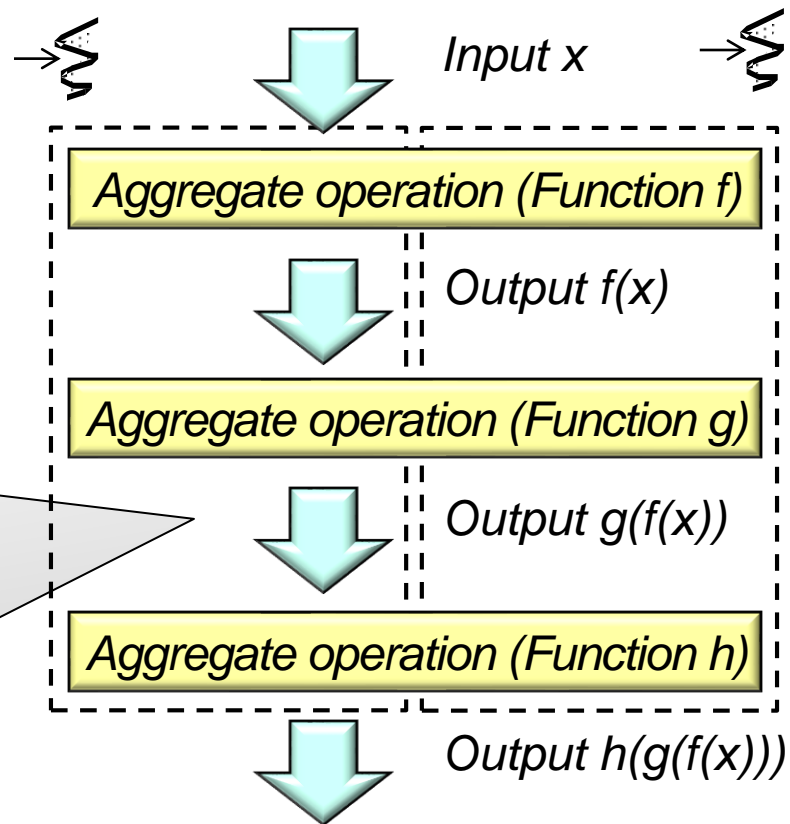
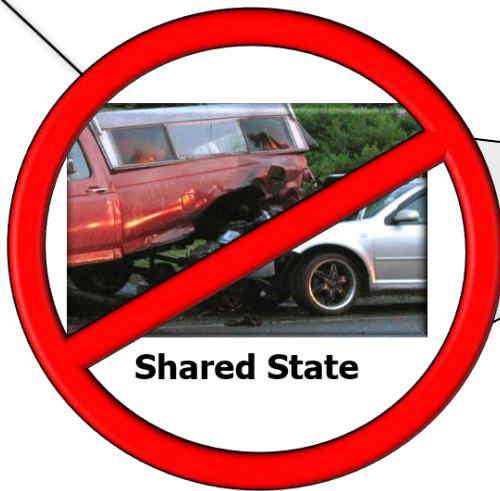
---

# Avoiding Programming Hazards in Java Parallel Streams

# Avoiding Programming Hazards in Java Parallel Streams

- The Java parallel streams framework assumes behaviors don't incur race conditions

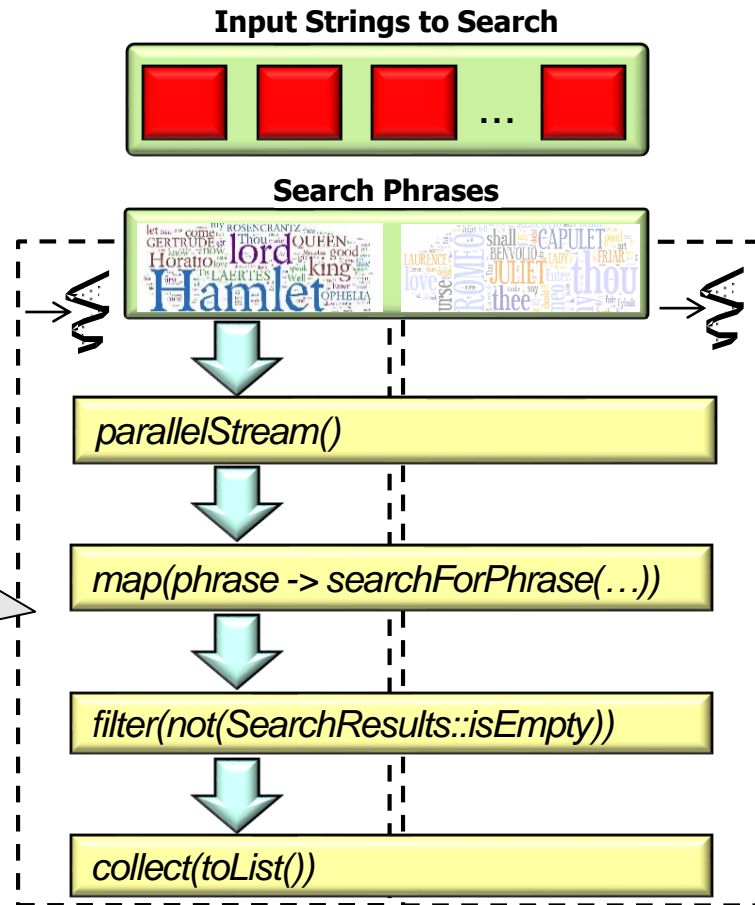
*Race conditions arise when an app depends on the sequence or timing of threads for it to operate properly*



See [en.wikipedia.org/wiki/Race\\_condition#Software](https://en.wikipedia.org/wiki/Race_condition#Software)

# Avoiding Programming Hazards in Java Parallel Streams

- Parallel streams should therefore avoid behaviors with side-effects



See [docs.oracle.com/javase/tutorial/collections/streams/parallelism.html#side\\_effects](https://docs.oracle.com/javase/tutorial/collections/streams/parallelism.html#side_effects)

# Avoiding Programming Hazards in Java Parallel Streams

- Parallel streams should therefore avoid behaviors with side-effects, e.g.
  - Stateful lambda expressions*
    - Where results depend on shared mutable state



```
class BuggyFactorial {  
    static class Total {  
        long mTotal = 1;  
        void mult(long n)  
        { mTotal *= n; }  
    }  
}
```

```
static long factorial(long n){  
    Total t = new Total();  
    LongStream  
        .rangeClosed(1, n)  
        .parallel()  
        .forEach(t::mult);  
  
    return t.mTotal;  
} ...
```

# Avoiding Programming Hazards in Java Parallel Streams

- Parallel streams should therefore avoid behaviors with side-effects, e.g.
  - *Stateful lambda expressions*
    - Where results depend on shared mutable state
      - i.e., state that may change in parallel execution of a pipeline

```
class BuggyFactorial {  
    static class Total {  
        long mTotal = 1;  
        void mult(long n)  
        { mTotal *= n; }  
    }  
  
    static long factorial(long n) {  
        Total t = new Total();  
        LongStream  
            .rangeClosed(1, n)  
            .parallel()  
            .forEach(t::mult);  
  
        return t.mTotal;  
    } ...  
}
```

# Avoiding Programming Hazards in Java Parallel Streams

- Parallel streams should therefore avoid behaviors with side-effects, e.g.
  - Stateful lambda expressions*
    - Where results depend on shared mutable state
      - i.e., state that may change in parallel execution of a pipeline

*Incorrectly compute the factorial of param n using a parallel stream*

```
class BuggyFactorial {  
    static class Total {  
        long mTotal = 1;  
        void mult(long n)  
        { mTotal *= n; }  
    }  
  
    static long factorial(long n) {  
        Total t = new Total();  
        LongStream  
            .rangeClosed(1, n)  
            .parallel()  
            .forEach(t::mult);  
  
        return t.mTotal;  
    } ...  
}
```



# Avoiding Programming Hazards in Java Parallel Streams

- Parallel streams should therefore avoid behaviors with side-effects, e.g.
  - Stateful lambda expressions*
    - Where results depend on shared mutable state
      - i.e., state that may change in parallel execution of a pipeline

*Define mutable state that's shared between threads in parallel stream*


```
class BuggyFactorial {  
    static class Total {  
        long mTotal = 1;  
        void mult(long n)  
        { mTotal *= n; }  
    }  
  
    static long factorial(long n) {  
        Total t = new Total();  
        LongStream  
            .rangeClosed(1, n)  
            .parallel()  
            .forEach(t::mult);  
  
        return t.mTotal;  
    } ...  
}
```

# Avoiding Programming Hazards in Java Parallel Streams

- Parallel streams should therefore avoid behaviors with side-effects, e.g.
  - Stateful lambda expressions*
    - Where results depend on shared mutable state
      - i.e., state that may change in parallel execution of a pipeline

*Race conditions & inconsistent memory visibility may arise from the unsynchronized access to `mTotal` field*

```
class BuggyFactorial {  
    static class Total {  
        long mTotal = 1;  
        void mult(long n)  
        { mTotal *= n; }  
    }  
  
    static long factorial(long n) {  
        Total t = new Total();  
        LongStream  
            .rangeClosed(1, n)  
            .parallel()  
            .forEach(t::mult);  
  
        return t.mTotal;  
    } ...  
}
```



# Avoiding Programming Hazards in Java Parallel Streams

- Parallel streams should therefore avoid behaviors with side-effects, e.g.
  - *Stateful lambda expressions*
  - *Interference w/the data source*
    - Occurs when source of stream is modified within the pipeline



```
List<Integer> list = IntStream
    .range(0, 10)
    .boxed()
    .collect(toCollection
              (ArrayList::new));
```

```
list
    .parallelStream()
    .peek(list::remove)
    .forEach(System.out::println);
```

# Avoiding Programming Hazards in Java Parallel Streams

- Parallel streams should therefore avoid behaviors with side-effects, e.g.
  - *Stateful lambda expressions*
  - *Interference w/the data source*
    - Occurs when source of stream is modified within the pipeline

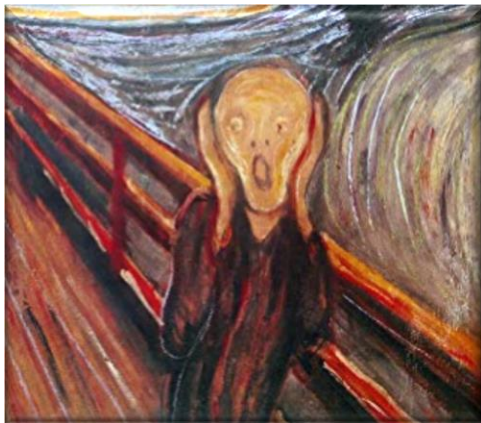
```
List<Integer> list = IntStream  
    .range(0, 10)  
    .boxed()  
    .collect(toCollection  
            (ArrayList::new));
```

Create a list of ten integers in range 0..9

```
list  
    .parallelStream()  
    .peek(list::remove)  
    .forEach(System.out::println);
```

# Avoiding Programming Hazards in Java Parallel Streams

- Parallel streams should therefore avoid behaviors with side-effects, e.g.
  - Stateful lambda expressions*
  - Interference w/the data source*
    - Occurs when source of stream is modified within the pipeline



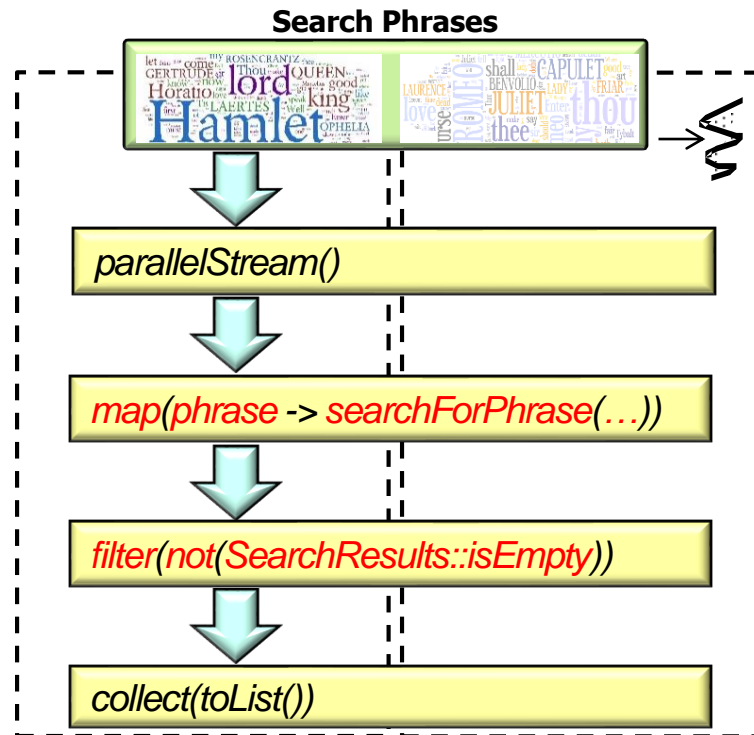
```
List<Integer> list = IntStream  
    .range(0, 10)  
    .boxed()  
    .collect(toCollection  
              (ArrayList::new));
```

```
list  
    .parallelStream()  
    .peek(list::remove)  
    .forEach(System.out::println);
```

*If a non-concurrent collection is modified while it's being operated on the results will be chaos & insanity!!*

# Avoiding Programming Hazards in Java Parallel Streams

- Behaviors involving no shared state or side-effects are useful for parallel streams since they needn't be synchronized explicitly

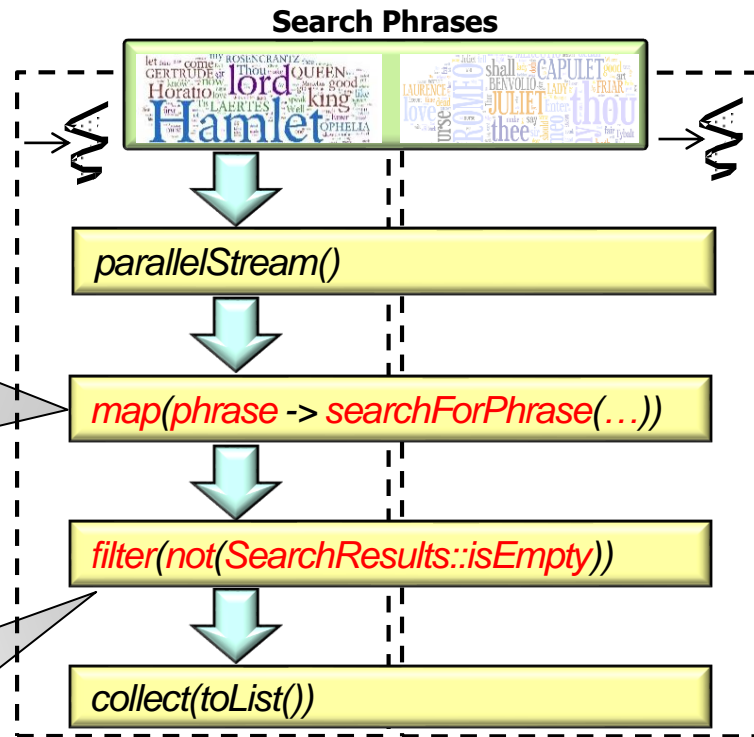


# Avoiding Programming Hazards in Java Parallel Streams

- Behaviors involving no shared state or side-effects are useful for parallel streams since they needn't be synchronized explicitly
  - e.g., Java lambda expressions & method references that are "pure functions"

```
return new SearchResults  
(Thread.currentThread().getId(),  
currentCycle(), phrase, title,  
StreamSupport  
    .stream(new PhraseMatchSpliterator  
        (input, phrase),  
        parallel)  
    .collect(toList()));
```

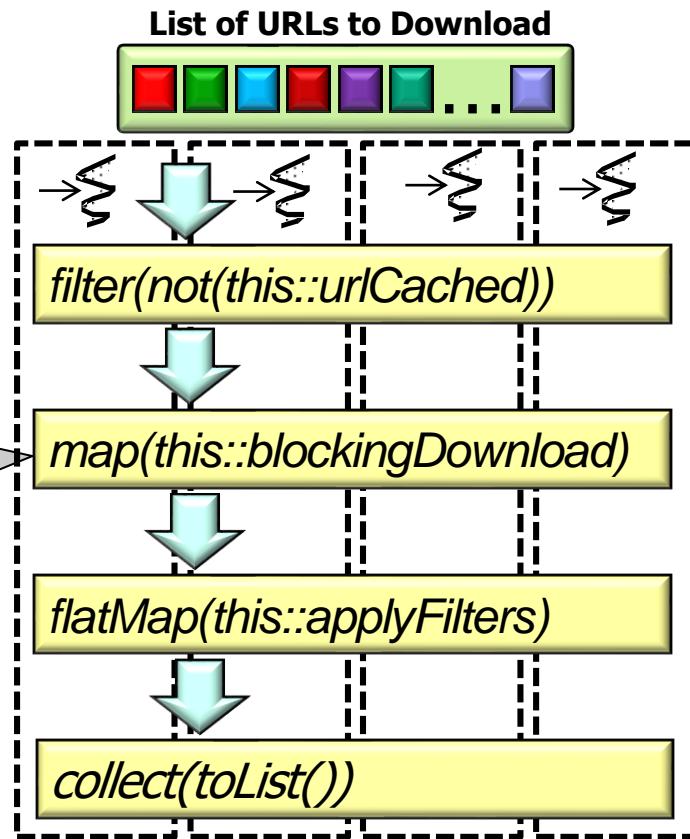
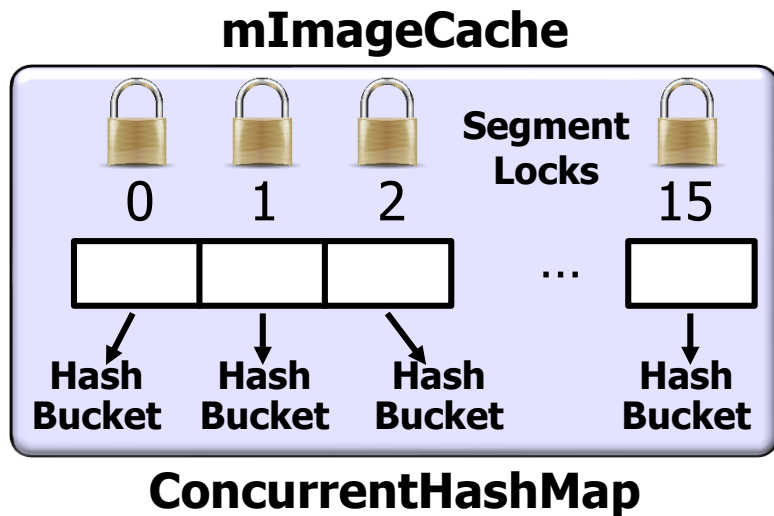
```
return mList.size() == 0;
```



See [en.wikipedia.org/wiki/Pure\\_function](https://en.wikipedia.org/wiki/Pure_function)

# Avoiding Programming Hazards in Java Parallel Streams

- If it's necessary to access & update shared mutable state in a parallel stream make sure to synchronize it properly!





---

# End of Overview of Java Parallel Streams: Avoiding Programming Hazards