

# Applying Java Functional Programming

## Features: Evaluating Pros & Cons

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# Learning Objectives in this Lesson

- Understand how Java functional programming features are applied in a simple parallel program
- Know how to start & join Java threads via functional programming features
- Appreciate the pros & cons of using Java features in this example



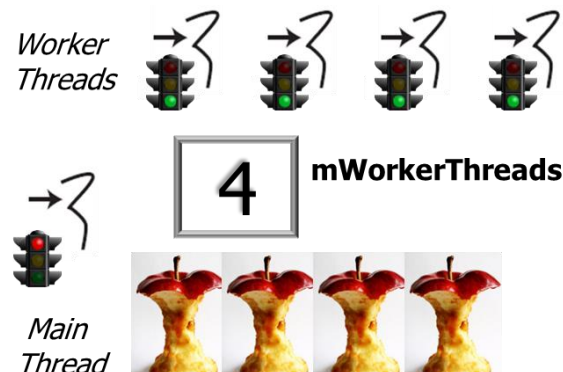
These “cons” motivate the need for Java function parallelism frameworks

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# Pros of the ThreadJoinTest Program

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- Foundational Java FP features improve the program vis-à-vis original OO Java version



# Pros of the ThreadJoinTest Program

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- Foundational Java FP features improve the program vis-à-vis original OO Java version, e.g.
- The OO Java version has more syntax & traditional for loops

```
for (int i = 0;
      i < mInput.size(); ++i) {
    Thread t = new Thread
        (makeTask(i));

    mWorkerThreads.add(t);
}

...

Runnable makeTask(int i) {
    return new Runnable() {
        public void run() {
            String e = mInput.get(i);
            processInput(e);
        }
    }
}

...
```

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*Index-based for loops often suffer from "off-by-one" errors*


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See [en.wikipedia.org/wiki/Off-by-one\\_error](https://en.wikipedia.org/wiki/Off-by-one_error)

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*Anonymous  
inner classes are  
tedious to write..*

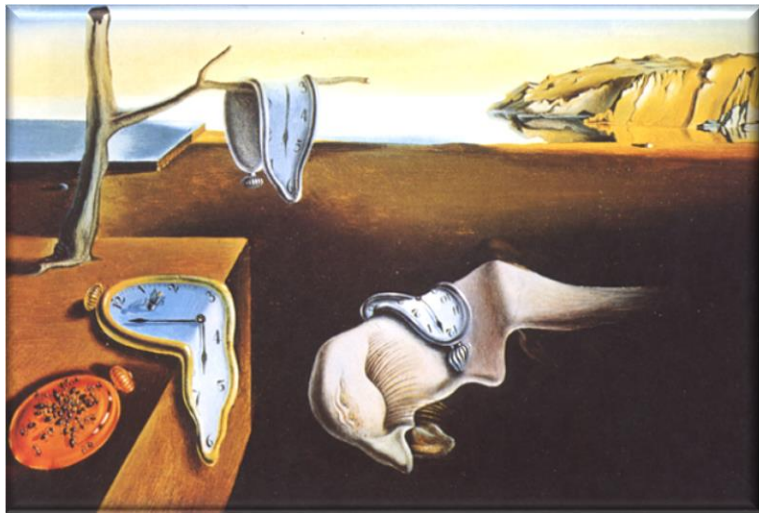
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        }
    }
    ...
}
```

The OO Java version is thus more tedious & error-prone to program..



# Pros of the ThreadJoinTest Program

- Foundational Java FP features improve the program vis-à-vis original OO Java version, e.g.
  - The OO Java version has more syntax & traditional for loops
  - The FP Java implementation is more concise, extensible, & robust

```
List<Thread> makeWorkerThreads
(Function<String, Void> task) {
  ...
  mInputList.forEach(input ->
    workerThreads.add
      (new Thread(() -> task.apply(input))));
```

```
public void run() {
  List<Thread> workerThreads =
    makeWorkerThreads
      (this::processInput);

  workerThreads
    .forEach(Thread::start);
  ...
```

*e.g., declarative Java features  
such as `forEach()`, functional  
interfaces, method references,  
& lambda expressions*

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public void run() {  
  List<Thread> workerThreads =  
    makeWorkerThreads  
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  workerThreads  
    .forEach(Thread::start);  
  ...
```

*The forEach() method avoids  
"off-by-one" fence-post errors*

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```
public void run() {  
  List<Thread> workerThreads =  
    makeWorkerThreads  
      (this::processInput);  
  
  workerThreads  
    .forEach(Thread::start);  
  ...
```

*Functional interfaces, method references, & lambda expressions simplify behavioral parameterization*

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# Cons of the ThreadJoinTest Program

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- There's still "accidental complexity" in the Java FP version

*Accidental complexities arise from limitations with software techniques, tools, & methods*



See [en.wikipedia.org/wiki/No\\_Silver\\_Bullet](https://en.wikipedia.org/wiki/No_Silver_Bullet)

# Cons of the ThreadJoinTest Program

- There's still "accidental complexity" in the Java FP version, e.g.
  - Manually creating, starting, & joining threads

*You must remember to start each thread!*

```
public void run() {  
    List<Thread> workerThreads =  
        makeWorkerThreads  
            (this::processInput);
```

```
workerThreads  
    .forEach(Thread::start);
```

```
workerThreads  
    .forEach(thread -> {  
        try { thread.join(); }  
        catch (Exception e) {  
            throw new  
                RuntimeException(e);  
        }) ; ...
```

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- There's still "accidental complexity" in the Java FP version, e.g.
- Manually creating, starting, & joining threads

```
public void run() {  
    List<Thread> workerThreads =  
        makeWorkerThreads  
            (this::processInput);  
  
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    workerThreads  
        .forEach(thread -> {  
            try { thread.join(); }  
            catch (Exception e) {  
                throw new  
                    RuntimeException(e);  
            }); ...  
        });
```

*Note the verbosity of handling checked exceptions in Java 8 programs..*

See [codingjunkie.net/functional-interface-exceptions](http://codingjunkie.net/functional-interface-exceptions)

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public void run() {  
    List<Thread> workerThreads =  
        makeWorkerThreads  
            (this::processInput);  
  
    workerThreads  
        .forEach(Thread::start);  
  
    workerThreads  
        .forEach(throwConsumer  
            (Thread::join));  
}
```

*A helper class enables less verbosely use of checked exceptions in Java FP programs*

See [stackoverflow.com/a/27644392/3312330](https://stackoverflow.com/a/27644392/3312330)



# Cons of the ThreadJoinTest Program

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- There's still "accidental complexity" in the Java FP version, e.g.
  - Manually creating, starting, & joining threads
  - Only one parallelism model supported
    - "thread-per-work" hard-codes the # of threads to # of input strings

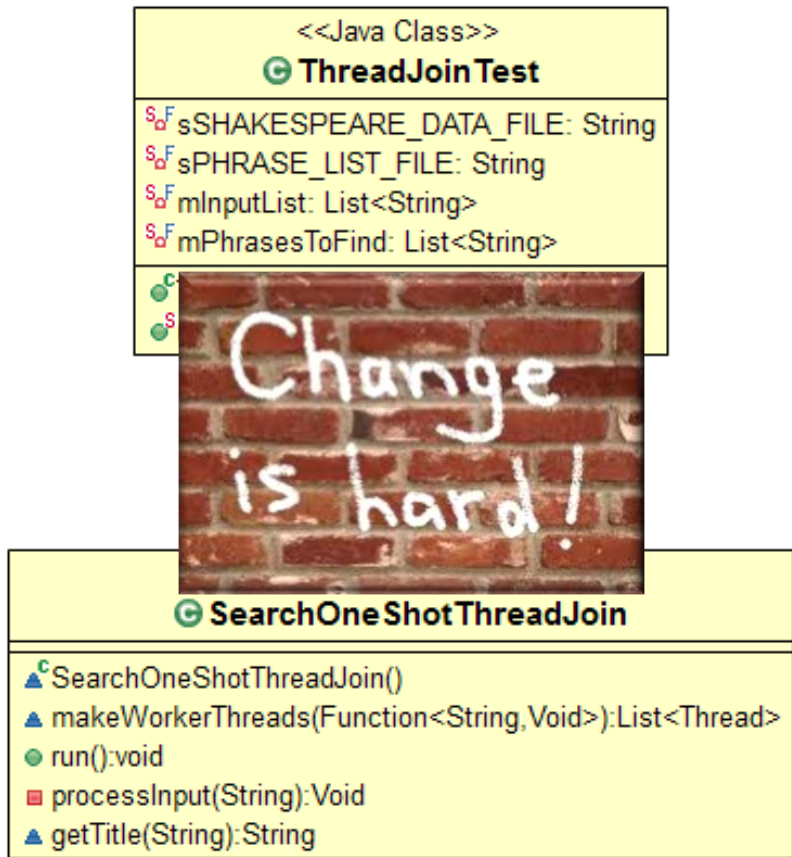
```
List<Thread> makeWorkerThreads
(Function<String, Void> task) {
    List<Thread> workerThreads =
        new ArrayList<>();

    mInputList.forEach(input ->
        workerThreads.add
            (new Thread(()
                -> task.apply(input))));

    return workerThreads;
}
```

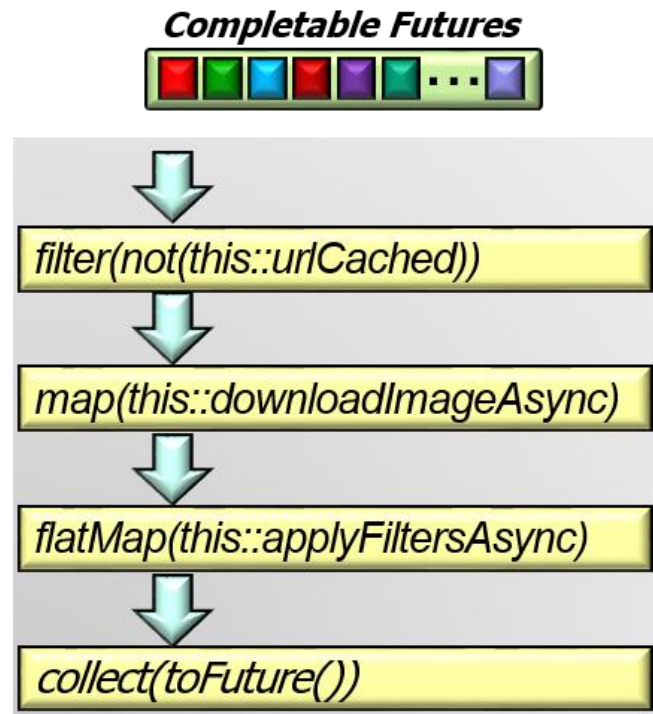
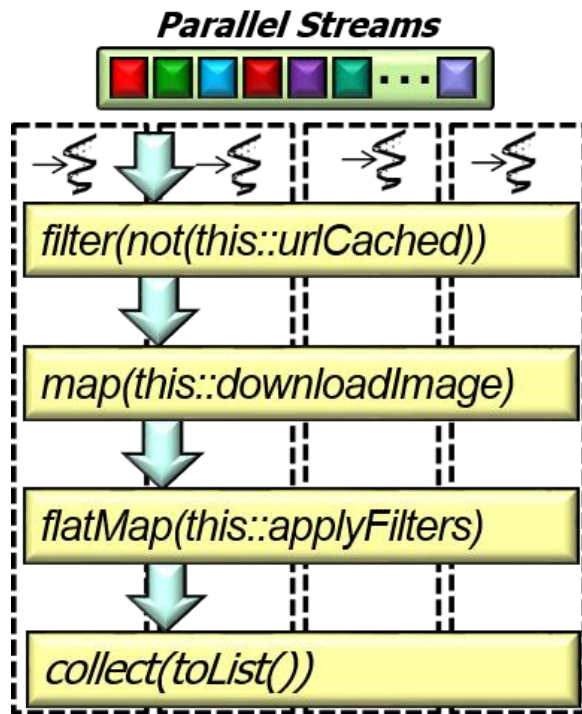
# Cons of the ThreadJoinTest Program

- There's still "accidental complexity" in the Java FP version, e.g.
  - Manually creating, starting, & joining threads
  - Only one parallelism model supported
  - Not easily extensible without major changes to the code
    - e.g., insufficiently declarative



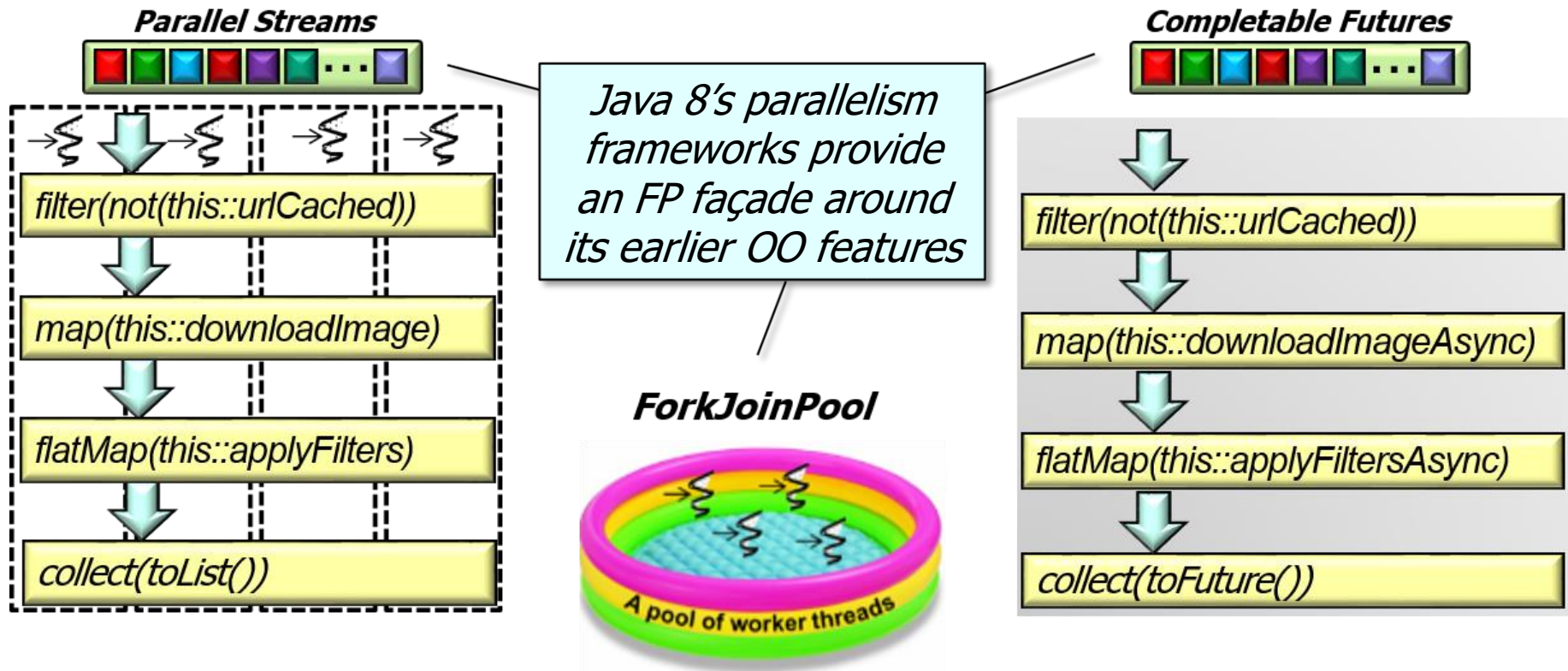
# Cons of the ThreadJoinTest Program

- Solving these problems requires more than the foundational Java FP features



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See [en.wikipedia.org/wiki/Facade\\_pattern](https://en.wikipedia.org/wiki/Facade_pattern)

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# End of Applying Java Functional Programming Features: Evaluating Pros & Cons