Java Atomic Classes & Operations: Implementing Java AtomicLong & AtomicBoolean



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Learning Objectives in this Part of the Lesson

- Understand how Java atomic classes & operations provide concurrent programs with lock-free, thread-safe mechanisms to read from & write to single variables
- Note a human known use of atomic operations
- Know how Java atomic operations are implemented
- Recognize how the Java AtomicLong & AtomicBoolean classes are implemented

Class AtomicBoolean

java.lang.Object java.util.concurrent.atomic.AtomicBoolean

All Implemented Interfaces:

Serializable

public class AtomicBoolean
extends Object
implements Serializable

A boolean value that may be updated atomically. See the

Class AtomicLong

java.lang.Object java.lang.Number java.util.concurrent.atomic.AtomicLong

All Implemented Interfaces:

Serializable

public class AtomicLong
extends Number
implements Serializable

A long value that may be updated atomically. See the

 AtomicLong contains a value that is updated atomically

Class AtomicLong

```
java.lang.Object
java.lang.Number
java.util.concurrent.atomic.AtomicLong
```

All Implemented Interfaces:

Serializable

```
public class AtomicLong
extends Number
implements Serializable
```

A long value that may be updated atomically. See the java.util.concurrent.atomic package specification for description of the properties of atomic variables. An AtomicLong is used in applications such as atomically incremented sequence numbers, and cannot be used as a replacement for a Long. However, this class does extend Number to allow uniform access by tools and utilities that deal with numerically-based classes.

Since:

1.5

See Also:

Serialized Form

See <u>docs.oracle.com/javase/8/docs/api/java/util/concurrent/atomic/AtomicLong.html</u>

 AtomicLong uses method Unsafe.compareAndSwapLong()

```
11: * A <tt>long</tt> value that may be updated atomically. See the
    * {@link java.util.concurrent.atomic} package specification for
    * description of the properties of atomic variables. An
14: * <tt>AtomicLong</tt> is used in applications such as atomically
    * incremented sequence numbers, and cannot be used as a replacement
    * for a {@link java.lang.Long}. However, this class does extend
    * <tt>Number</tt> to allow uniform access by tools and utilities that
     * deal with numerically-based classes.
19:
20:
     * @since 1.5
    * @author Doug Lea
22: */
23: public class AtomicLong extends Number implements java.io.Serializable {
        private static final long serialVersionUID = 1927816293512124184L;
25:
26:
        // setup to use Unsafe.compareAndSwapLong for updates
27:
        private static final Unsafe unsafe = Unsafe.getUnsafe();
        private static final long valueOffset;
28:
29:
30:
         * Records whether the underlying JVM supports lockless
31:
         * CompareAndSet for longs. While the unsafe.CompareAndSetLong
32:
         * method works in either case, some constructions should be
33:
         * handled at Java level to avoid locking user-visible locks.
34:
35:
36:
        static final boolean VM_SUPPORTS_LONG_CAS = VMSupportsCS8();
37:
38:
        /**
         * Returns whether underlying JVM supports lockless CompareAndSet
39:
40:
         * for longs. Called only once and cached in VM SUPPORTS LONG CAS.
41:
42:
        private static native boolean VMSupportsCS8();
43:
44:
        static {
45:
          try {
46:
            valueOffset = unsafe.objectFieldOffset
47:
                (AtomicLong.class.getDeclaredField("value"));
48:
          } catch (Exception ex) { throw new Error(ex); }
49:
50:
51:
        private volatile long value;
```

 AtomicLong uses method Unsafe.compareAndSwapLong()

This volatile field will be read from & written to atomically via CAS operations

```
public class AtomicLong
  private volatile long value;
  private static final Unsafe unsafe
    = Unsafe.getUnsafe();
  private static final long
    valueOffset;
  static {
    valueOffset = unsafe.
      objectFieldOffset
        (AtomicLong.class.
           getDeclaredField("value"));
```

 AtomicLong uses method Unsafe.compareAndSwapLong()

```
public class AtomicLong
  private volatile long value;
  private static final Unsafe unsafe
    =/Unsafe.getUnsafe();
  private static final long
    valueOffset;
  static {
    valueOffset = unsafe.
      objectFieldOffset
        (AtomicLong.class.
           getDeclaredField("value"));
```

Java reflection is used to determine & store the offset of volatile 'value'

See docs.oracle.com/javase/tutorial/reflect

 AtomicLong uses method Unsafe.compareAndSwapLong()

return v;

Unsafe.getAndAddLong() atomically updates a value at an offset in the object

 AtomicLong uses method Unsafe.compareAndSwapLong()

```
public final class Unsafe {
  public final long getAndAddLong
                        (Object o,
                         long offset,
                         long delta) {
        long v;
        do {
            v = getIntVolatile
                   (o, offset);
        } while (!compareAndSwapLong
                    (o, offset,
                     v, v + delta));
        return v;
```

This "lock-free" call runs atomically

 AtomicLong uses method public final class Unsafe { Unsafe.compareAndSwapLong() public final long getAndAddLong (Object o, long offset, Iong delta) { long v; do v = getIntVolatile (o, offset); The 'offset' is relative to } while (!compareAndSwapLong the start of object 'o' _(o, offset, v, v + delta));return v;

'v' is the value at 'offset' into object 'o'

```
public final long getAndAddLong
                      (Object o,
                       long offset,
                       long delta) {
      long v;
      do {
          v = getIntVolatile
                 (o, offset);
      } while (!compareAndSwapLong
                  (o, offset,
                   v, v + delta));
      return v;
```

 AtomicLong uses method Unsafe.compareAndSwapLong()

```
public final long getAndAddLong
                      (Object o,
```

'delta' is atomically added to value 'v' iff 'v' hasn't changed since it was read

```
public final class Unsafe {
                         long offset,
                         long delta) {
        long v;
        do {
             v = getIntVolatile
                   (o, offset);
         } while (!compareAndSwapLong
                    (o, offset,
                     v, v + delta));
        return v;
```

 AtomicLong uses method Unsafe.compareAndSwapLong()

```
public class AtomicLong
  private volatile long value;
  public final long getAndIncrement() {
    return unsafe
      .getAndAddLong(this,
                      valueOffset,
                      1L);
  public final long getAndDecrement() {
     return unsafe
      .getAndAddLong(this,
                       valueOffset,
                       -1L);
```

The Unsafe.getAndAddLong() method is used to increment & decrement values atomically!

 AtomicLong uses method Unsafe.compareAndSwapLong()

```
public class AtomicLong
  private volatile long value;
  public final boolean compareAndSet
   (long expect, long update) {
     return unsafe
      .compareAndSwapLong
        (this,
         valueOffset,
         expect,
         update);
```

Atomically sets value to given updated value if current value equals the expected value

 AtomicLong uses method Unsafe.compareAndSwapLong()

```
public class AtomicLong
  private volatile long value;
  public final boolean compareAndSet
   (long expect, long update) {
     return unsafe
      .compareAndSwapLong
         (this,
         valueOffset,
         expect,
         update);
```

Unsafe.compareAndSwapLong() attempts to update value atomically!

 AtomicLong getAndUpdate() uses compareAndSet()

Atomically update current value with results of applying the given function, returning previous value

 AtomicLong getAndUpdate() uses compareAndSet()

```
public final long getAndUpdate
      (LongUnaryOperator updateFunc) {
  long prev, next;
  do {
```

Get the current value

```
prev = get();
   next = updateFunction
             .applyAsLong(prev);
  } while (!compareAndSet(prev,
                           next));
 return prev;
}
```

 AtomicLong getAndUpdate() uses compareAndSet()

Get results of function

 AtomicLong getAndUpdate() uses compareAndSet()

Atomically update current value with results of applying the given function

 AtomicLong getAndUpdate() uses compareAndSet()

```
public final long getAndUpdate
                (LongUnaryOperator updateFunc) {
           long prev, next;
           do {
             prev = get();
             next = updateFunction
                       .applyAsLong(prev);
           } while (!compareAndSet(prev,
                                     next));
           return prev;
         }
Return the previous value
```

 AtomicBoolean contains a value field that is updated atomically

Class AtomicBoolean

java.lang.Object java.util.concurrent.atomic.AtomicBoolean

All Implemented Interfaces:

Serializable

public class AtomicBoolean
extends Object
implements Serializable

A boolean value that may be updated atomically. See the java.util.concurrent.atomic package specification for description of the properties of atomic variables. An AtomicBoolean is used in applications such as atomically updated flags, and cannot be used as a replacement for a Boolean.

Since:

1.5

See Also:

Serialized Form

 AtomicBoolean uses method Unsafe.compareAndSwapInt()

```
* A {@code boolean} value that may be updated atomically. See the
41
      * {@link java.util.concurrent.atomic} package specification for
42
      * description of the properties of atomic variables. An
43
      * {@code AtomicBoolean} is used in applications such as atomically
      * updated flags, and cannot be used as a replacement for a
      * {@link java.lang.Boolean}.
      * @since 1.5
47
      * @author Doug Lea
49
     public class AtomicBoolean implements java.io.Serializable {
         private static final long serialVersionUID = 4654671469794556979L;
         // setup to use Unsafe.compareAndSwapInt for updates
         private static final Unsafe unsafe = Unsafe.getUnsafe();
54
         private static final long valueOffset;
         static {
             try {
                 valueOffset = unsafe.objectFieldOffset
                     (AtomicBoolean.class.getDeclaredField("value"));
             } catch (Exception ex) { throw new Error(ex); }
61
         private volatile int value;
64
          * Creates a new {@code AtomicBoolean} with the given initial value.
          * @param initialValue the initial value
         public AtomicBoolean(boolean initialValue) {
             value = initialValue ? 1 : 0;
         }
```

 AtomicBoolean uses method Unsafe.compareAndSwapInt()

```
public class AtomicBoolean ... {
  private static final Unsafe unsafe
    = ...;
  private static final long
    valueOffset:
  private volatile int value;
  static { ...
    valueOffset = unsafe
      .objectFieldOffset
        (AtomicBoolean.class.
          getDeclaredField("value"));
```

Compute the offset of the 'value' field from the beginning of the object

 AtomicBoolean uses method Unsafe.compareAndSwapInt()

```
public class AtomicBoolean ... {
  private static final Unsafe unsafe
    = ...;
  private static final long
    valueOffset;
  private volatile int value;
  static { ...
    valueOffset = unsafe
      .objectFieldOffset
         (AtomicBoolean.class.
          getDeclaredField("value"));
           Uses the Java reflection API
```

 AtomicBoolean uses method Unsafe.compareAndSwapInt()

```
public class AtomicBoolean ... {
  private static final Unsafe unsafe
    = ...;
  private static final long
    valueOffset;
  private_volatile int value;
  static { ...
    valueOffset = unsafe
      .objectFieldOffset
        (AtomicBoolean.class.
          getDeclaredField("value"));
```

Note the "value" field is volatile

 AtomicBoolean uses method Unsafe.compareAndSwapInt()

 AtomicBoolean uses method Unsafe.compareAndSwapInt()

Atomically update field at valueOffset to 'updated' iff it's currently holding 'expected'

 AtomicBoolean uses method Unsafe.compareAndSwapInt()

```
public class AtomicBoolean ... {
  public final boolean compareAndSet
                 (boolean expected,
                 boolean updated) {
    int e = expected ? 1 : 0;
    int u = updated ? 1 : 0;
    return unsafe.compareAndSwapInt
        (this, valueOffset, e, u);
```

Returns true if successful, whereas false indicates that the actual value was not equal to the expected value

 AtomicBoolean uses method Unsafe.compareAndSwapInt()

```
public class AtomicBoolean ... {
  public final boolean compareAndSet
                 (boolean expected,
                 boolean updated) {
    int e = expected ? 1 : 0;
    int u = updated ? 1 : 0;
    return unsafe.compareAndSwapInt
        (this, valueOffset,
         e, u);
  public final void set(boolean
                         newValue) {
    value = newValue ? 1 : 0;
```

'newValue' via an atomic write on this field

End of Atomic Classes & Operations: Implementing Java AtomicLong & AtomicBoolean