

Java Monitor Objects: Motivating Example



Douglas C. Schmidt

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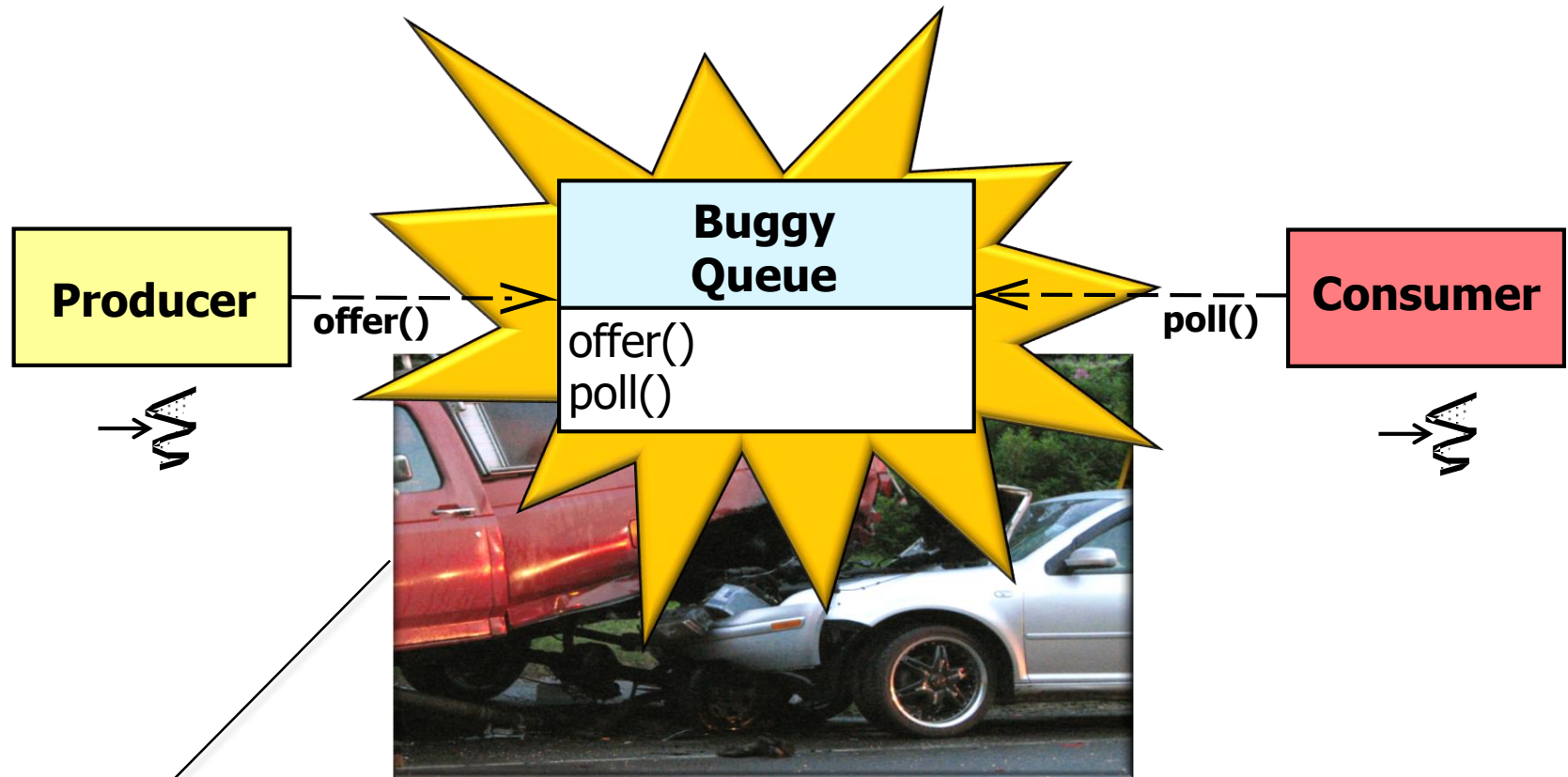
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Learning Objectives in this Part of the Lesson

- Understand what monitors are & know how Java built-in monitor objects can ensure mutual exclusion & coordination between threads
- Note a human-known use of monitors
- Recognize common synchronization problems in concurrent Java programs

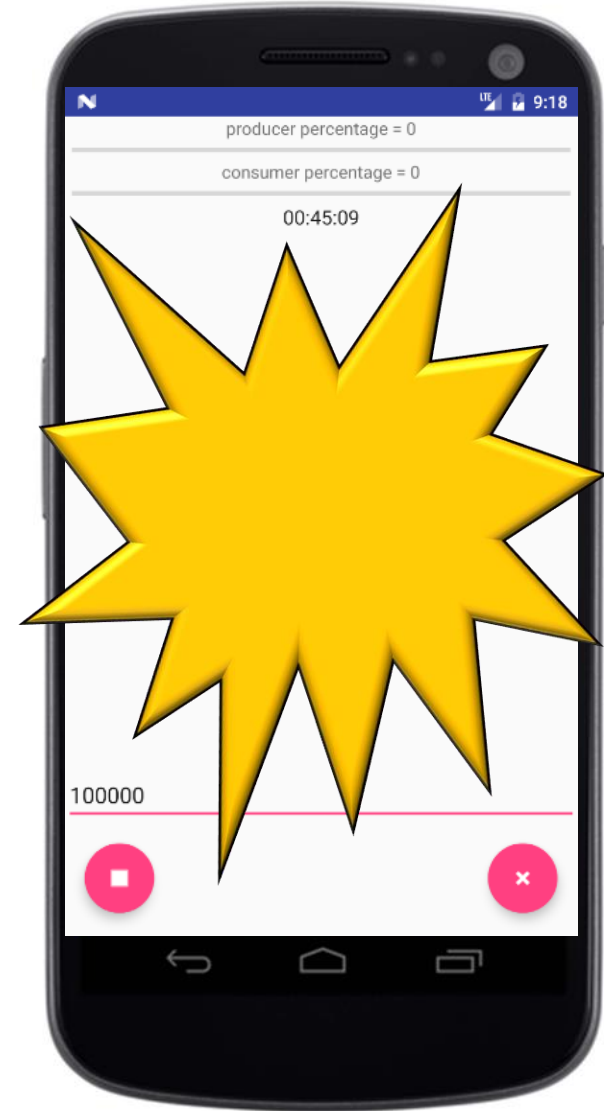


Concurrent calls to `offer()` & `poll()` corrupt internal state in the `BuggyQueue` fields

A Buggy Producer/ Consumer App

A Buggy Producer/Consumer App

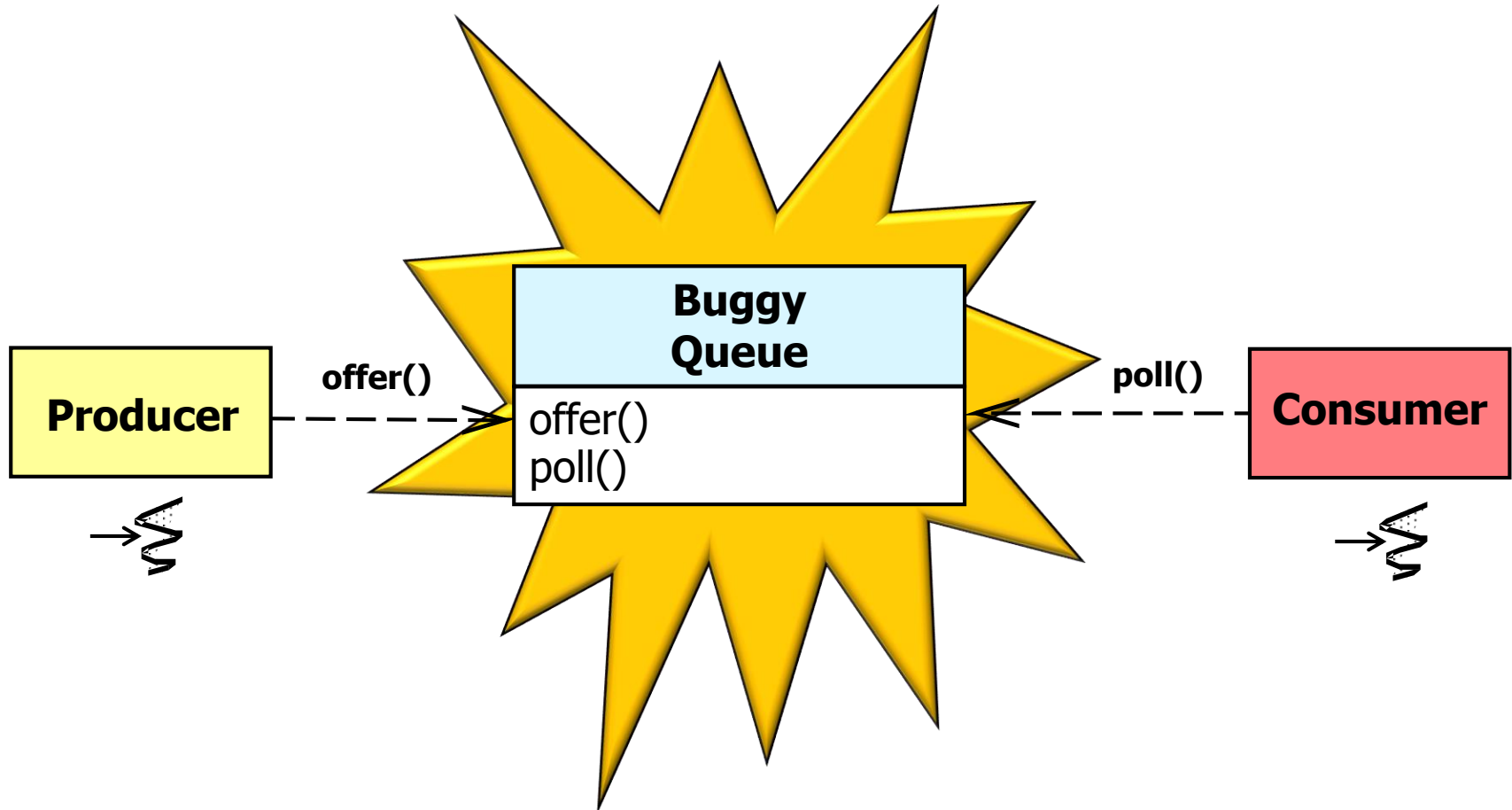
- A concurrent producer/consumer app that attempts to pass messages via an "BuggyQueue" class



See github.com/douglasraigschmidt/POSA/tree/master/ex/M3/Queues/BuggyQueue

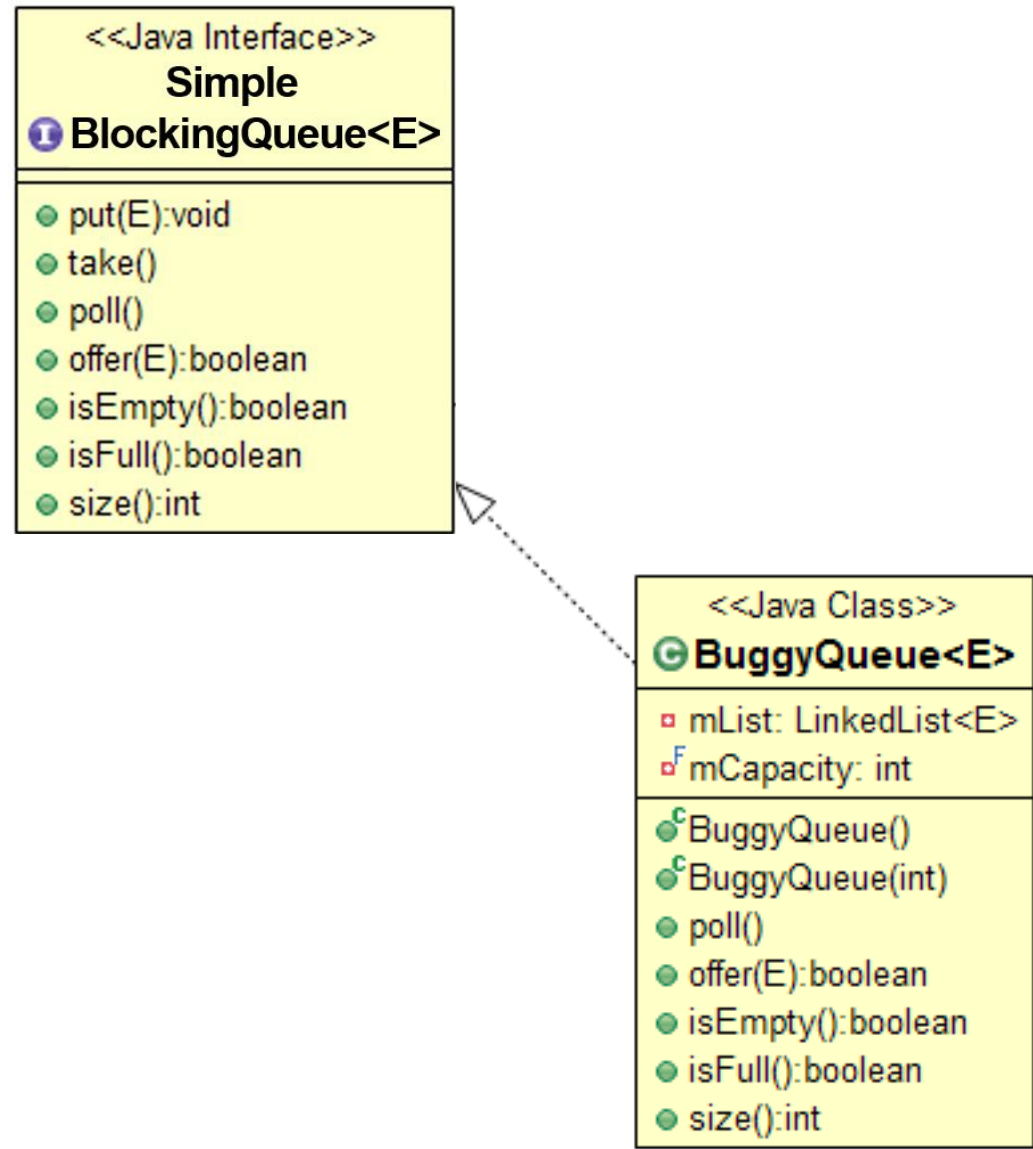
A Buggy Producer/Consumer App

- The BuggyQueue class is modeled on the Java ArrayBoundedQueue class



A Buggy Producer/Consumer App

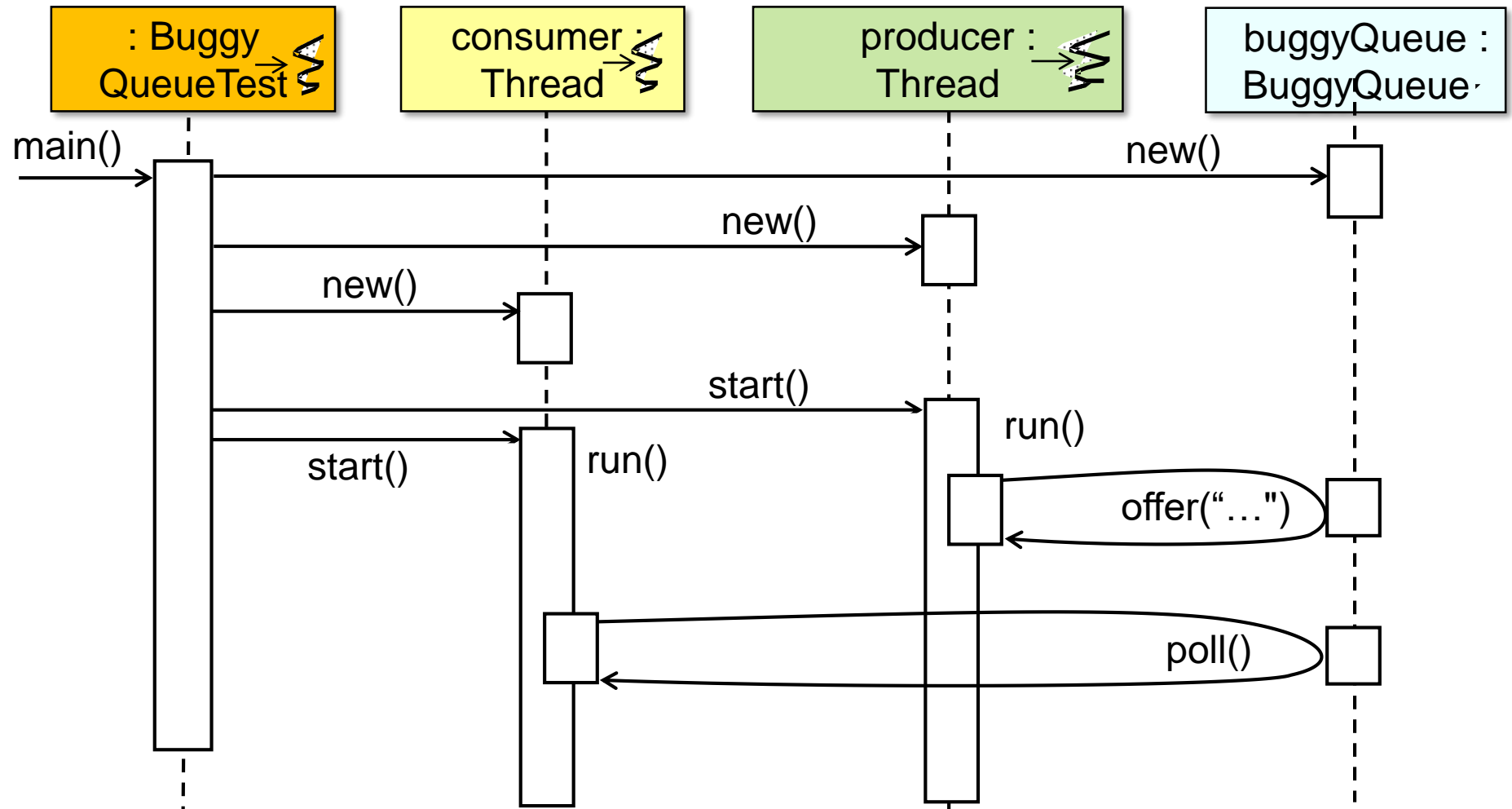
- UML class diagram showing the design of the BuggyQueue



See github.com/douglasraigschmidt/POSA/tree/master/ex/M3/Queues/BuggyQueue/app/src/main/java/edu/vandy/buggyqueue/model

A Buggy Producer/Consumer App

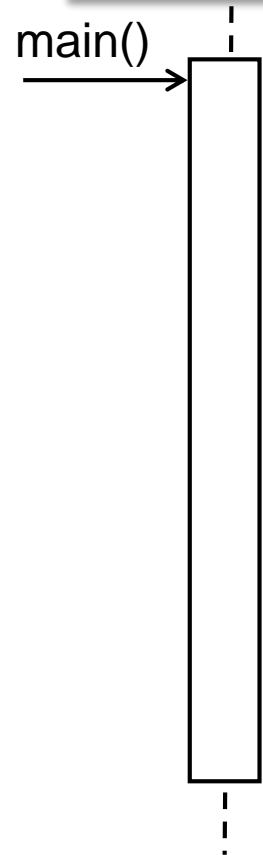
- UML sequence diagram of the BuggyQueue producer/consumer unit test



See github.com/douglasraigschmidt/POSA/tree/master/ex/M3/Queues/BuggyQueue/app/src/test/java/edu/vandy/buggyqueue

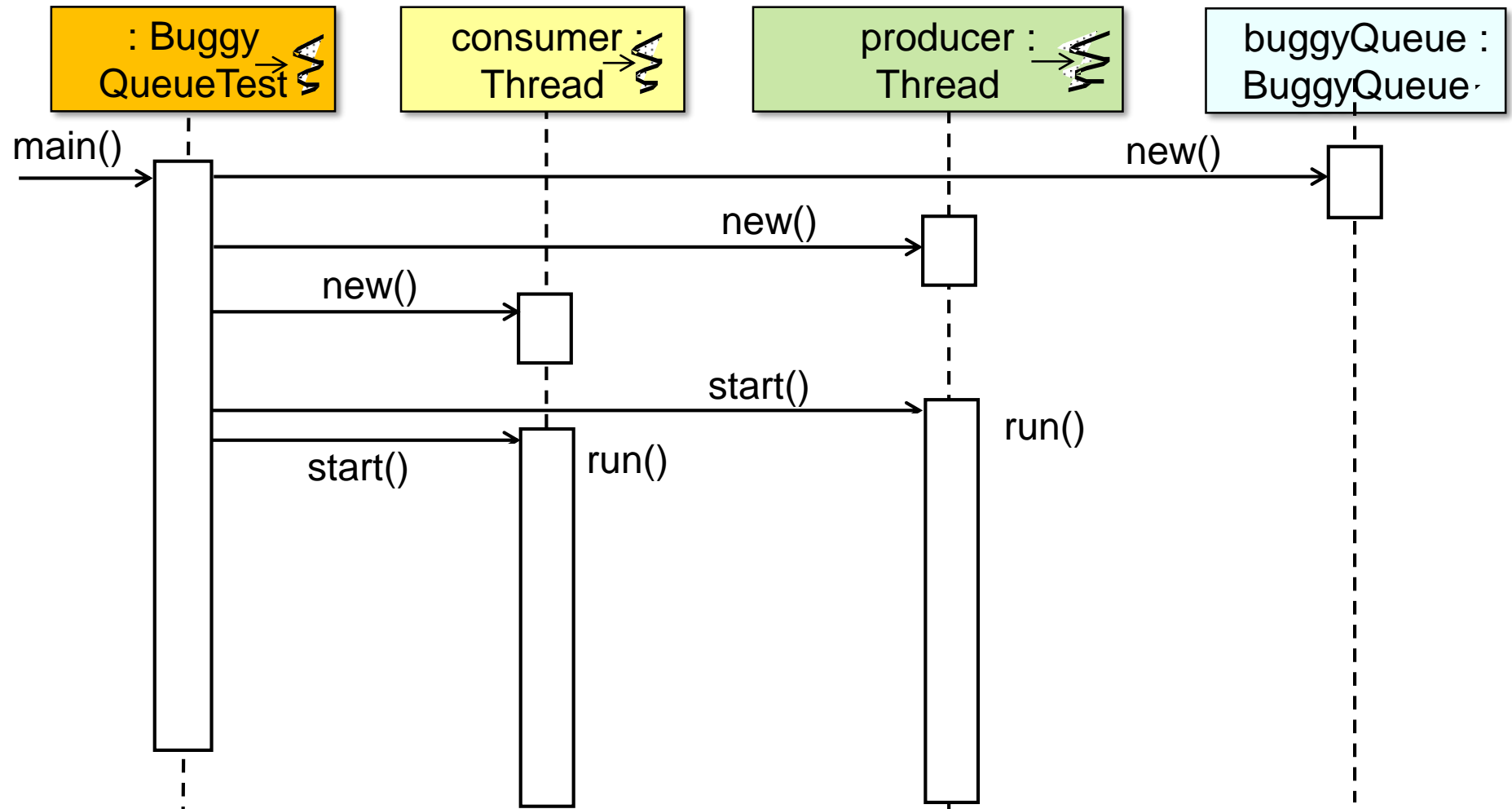
A Buggy Producer/Consumer App

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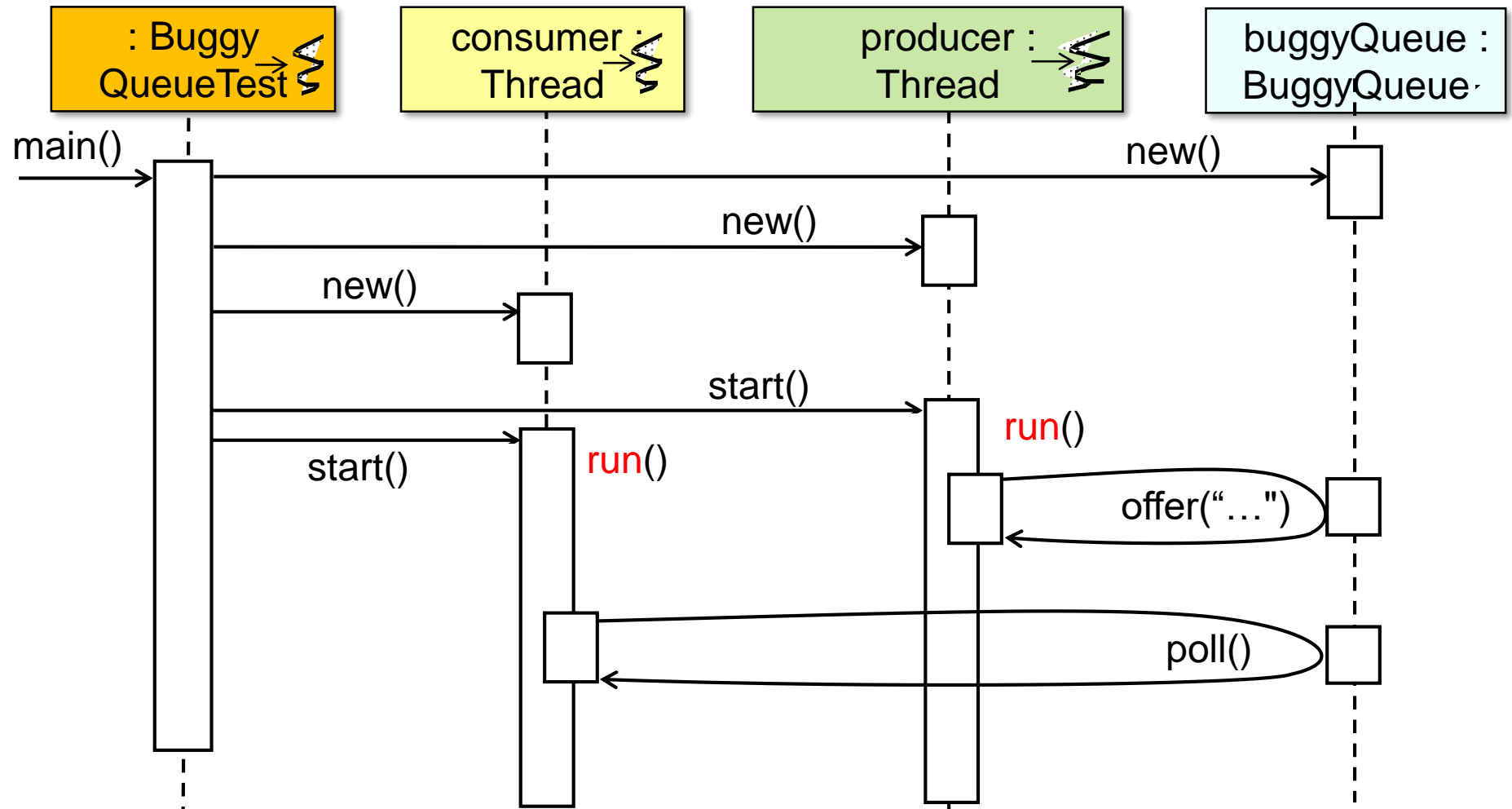
A Buggy Producer/Consumer App

- UML sequence diagram of the BuggyQueue producer/consumer unit test



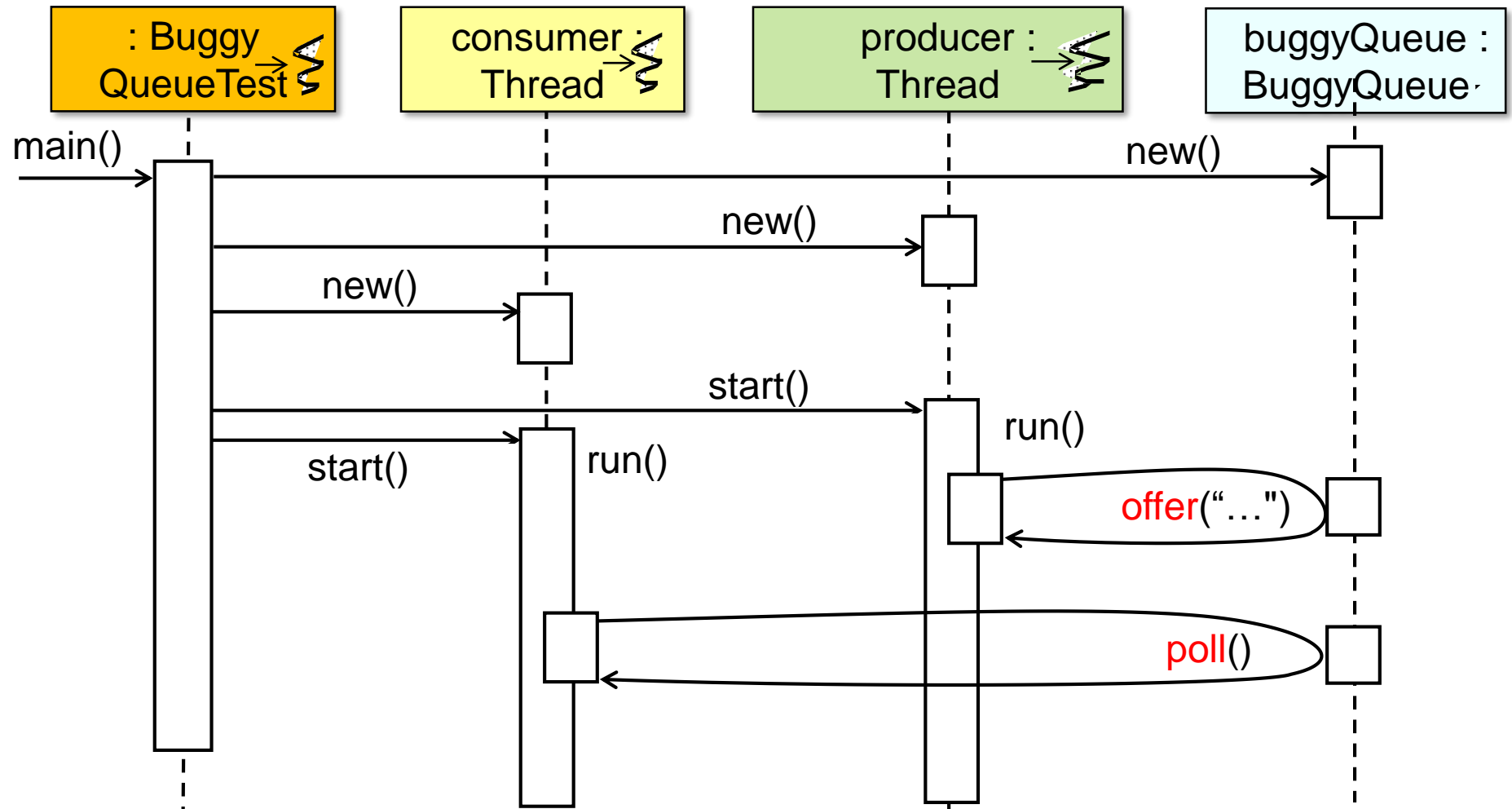
A Buggy Producer/Consumer App

- UML sequence diagram of the BuggyQueue producer/consumer unit test



A Buggy Producer/Consumer App

- UML sequence diagram of the BuggyQueue producer/consumer unit test



Since the **offer()** & **poll()** methods aren't synchronized chaos & insanity will result when this app & unit test is run!!

The BuggyQueue Implementation

The BuggyQueue Implementation

- The BuggyQueue class is a simply wrapper around Java's LinkedList class

```
static class BuggyQueue<E> implements SimpleBlockingQueue<E> {  
    private LinkedList<E> mList = new LinkedList<>(); ...
```

```
    public void offer(E e) {  
        if (!isFull())  
        { mList.add(e); return true; }  
        else  
            return false;  
    }
```

```
    public E poll() {  
        if (!isEmpty())  
            return mList.remove(0);  
        else  
            return null;  
    }
```

...

<<Java Class>>	
G BuggyQueue<E>	
+ mList: LinkedList<E>	
+ F mCapacity: int	
G BuggyQueue()	
G BuggyQueue(int)	
G poll()	
G offer(E): boolean	
G isEmpty(): boolean	
G isFull(): boolean	
G size(): int	

See github.com/douglasraigschmidt/POSA/tree/master/ex/M3/Queues/BuggyQueue/app/src/main/java/edu/vandy/buggyqueue/model

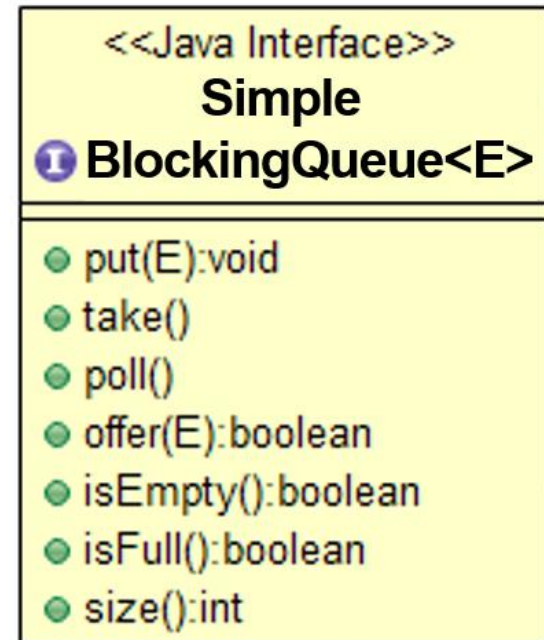
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```



This interface is a variant of what's available in Java's BlockingQueue interface

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 **Linked list
implementation**

```
    public void offer(E e) {  
        if (!isFull())  
        { mList.add(e); return true; }  
        else  
            return false;  
    }
```

```
    public E poll() {  
        if (!isEmpty())  
            return mList.remove(0);  
        else  
            return null;  
    }  
    ...
```

See docs.oracle.com/javase/8/docs/api/java/util/LinkedList.html

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        if (!isFull())  
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        else  
            return false;  
    }
```



**Non-synchronized public
methods**

```
    public E poll() {  
        if (!isEmpty())  
            return mList.remove(0);  
        else  
            return null;  
    }  
    ...
```


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```
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    if (!isFull())  
    { mList.add(e); return true; }  
    else  
        return false;  
}
```

**Add & remove elements
into/from the queue**



```
public E poll() {  
    if (!isEmpty())  
        return mList.remove(0);  
    else  
        return null;  
}  
...
```



See en.wikipedia.org/wiki/Robot_B-9

End of Java Monitor Objects: Motivating Example