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Learning Objectives in this Part of the Lesson

• Be aware of the Java memory model **Main Memory** 13 42 nv Cache n Cache 2 Cache 1 13 13 13 nv V nv nv Thread₁ Thread₂ Thread_n

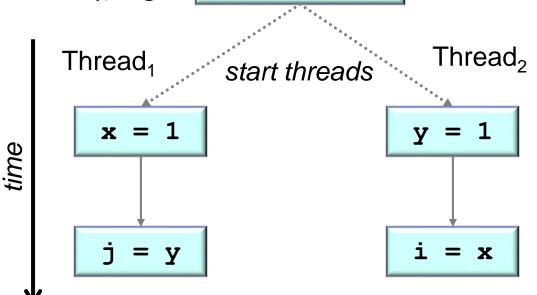
 Java's memory model defines semantics of **Main Memory** multi-threaded access to shared memory 13 42 nv Cache n Cache 2 Cache 1 13 13 13 nv nv nv Thread₁ Thread₂ Thread_n

• Java's memory model defines semantics of multi-threaded access to shared memory, e.g.

x = y = 0

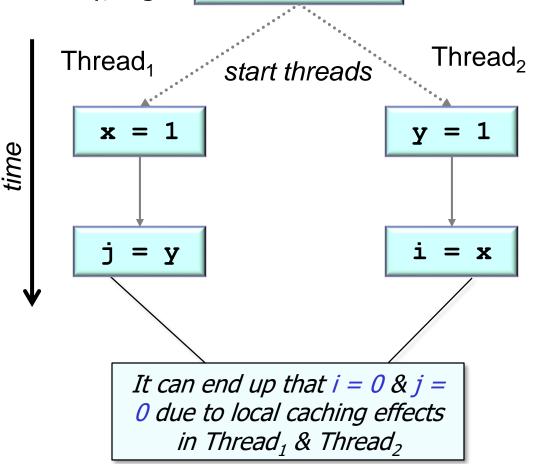
 Which instruction reorderings are allowed in memory

> OUT OF ORDER



There are various potential sources of reordering, e.g., the Java compiler, the Just-In-Time (JIT) compiler, processor instruction pipelines, caches, etc.

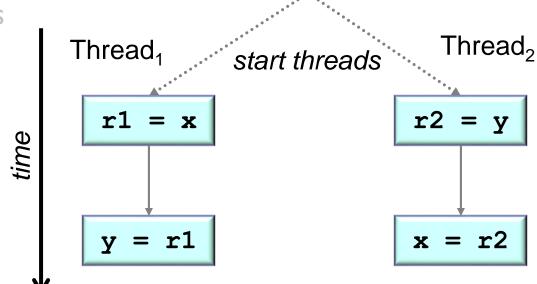
- Java's memory model defines semantics of multi-threaded access to shared memory, e.g.
 - Which instruction reorderings are allowed in memory
 - Should not be overly restrictive, to enable hardware optimizations



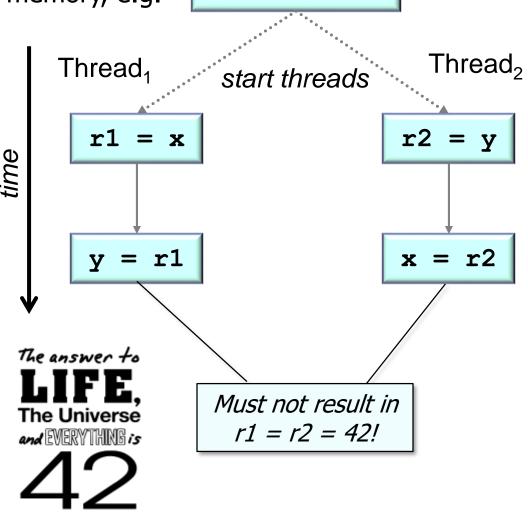
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- Which instruction reorderings are allowed in memory
- Which program outputs may occur in a correct JVM implementation



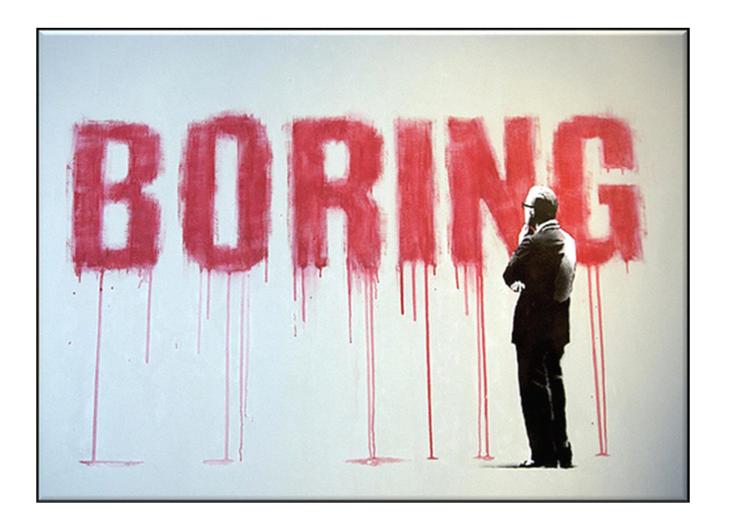
- Java's memory model defines semantics of multi-threaded access to shared memory, e.g.
 - Which instruction reorderings are allowed in memory
 - Which program outputs may occur in a correct JVM implementation
 - Reordering should not be so generous such that values appear randomly!



x = y = 0

See simple.wikipedia.org/wiki/42_(answer)

Reading about Java's memory model is as much fun as watching paint dry...



See www.cs.umd.edu/users/pugh/java/memoryModel/jsr-133-faq.html

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Fortunately, you needn't understand all these memory model details – you just need to know how to use Java synchronizers properly!!