Java CompletableFuture

ImageStreamGang Example: Introduction

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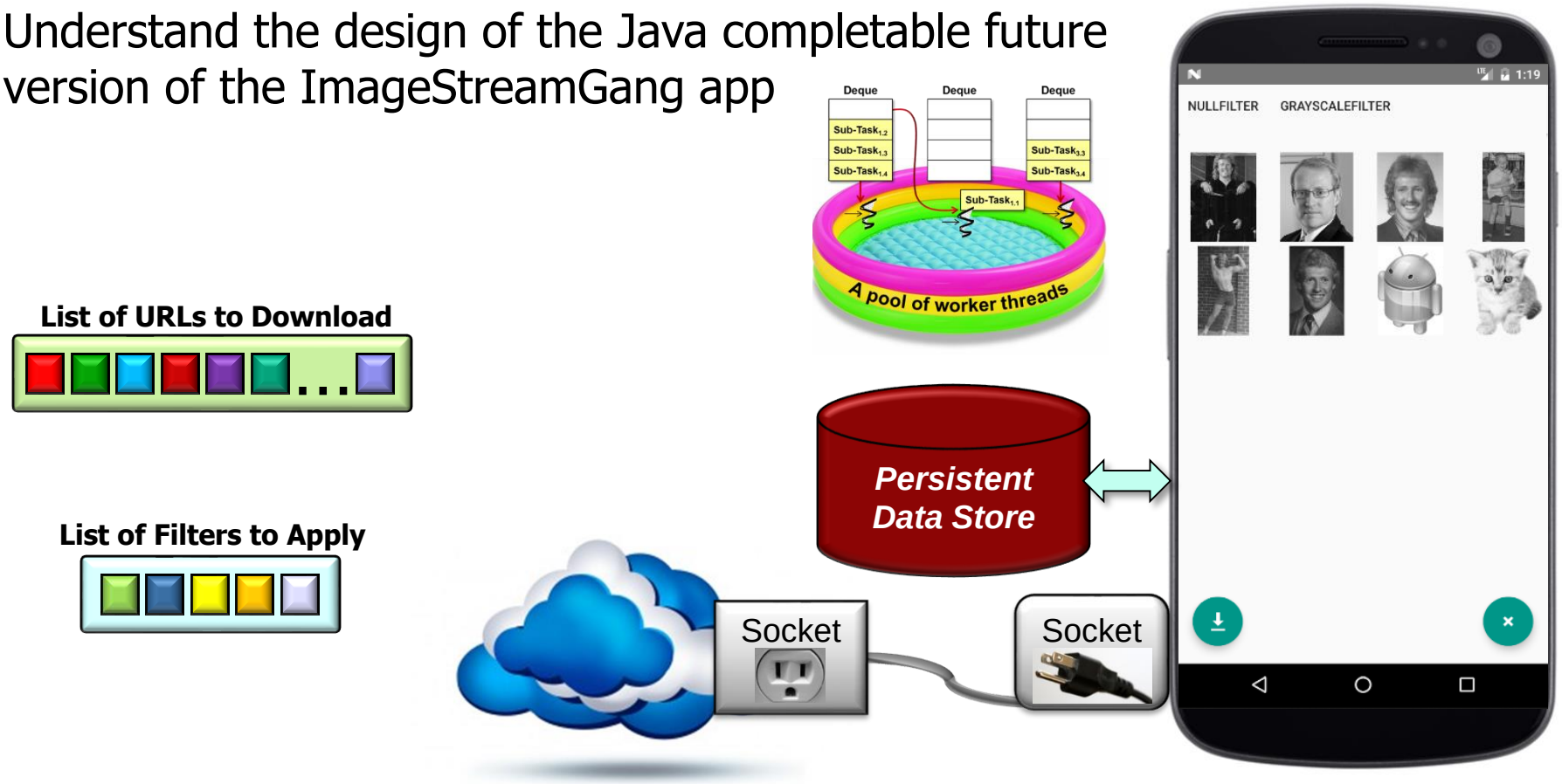
Learning Objectives in this Part of the Lesson

- Understand the design of the Java completable future version of the ImageStreamGang app

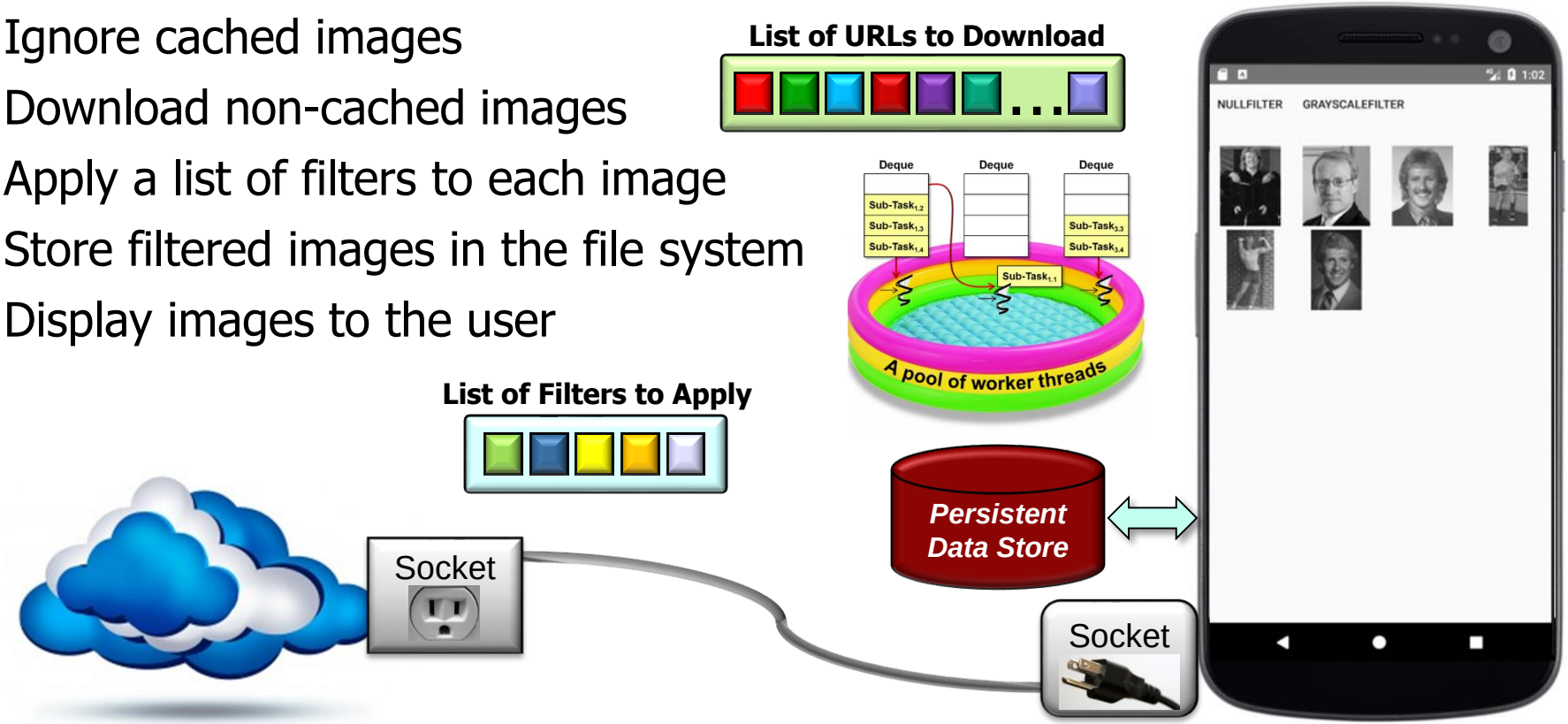


See github.com/douglascraigschmidt/LiveLessons/tree/master/ImageStreamGang

Overview of the Completable Futures ImageStreamGang

Overview of Completable Futures ImageStreamGang

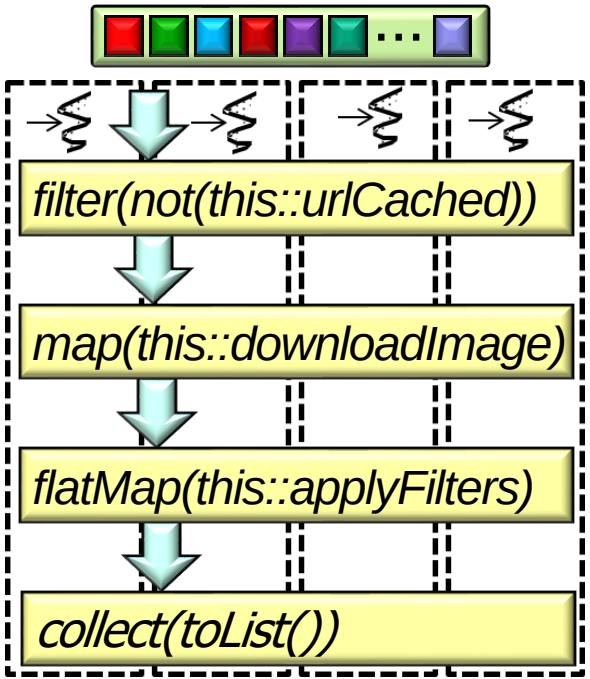
- This app applies several Java parallelism frameworks that do the following
  - Ignore cached images
  - Download non-cached images
  - Apply a list of filters to each image
  - Store filtered images in the file system
  - Display images to the user



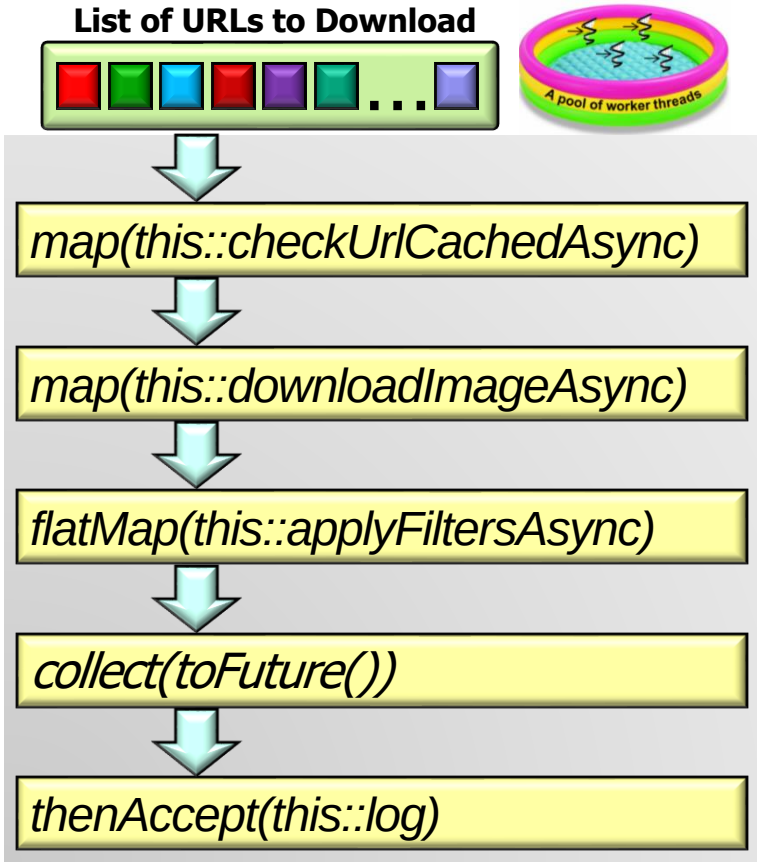
See github.com/douglascraigschmidt/LiveLessons/tree/master/ImageStreamGang

Overview of Completable Futures ImageStreamGang

- The behaviors in this pipeline differ from the earlier parallel streams variant



Parallel Streams

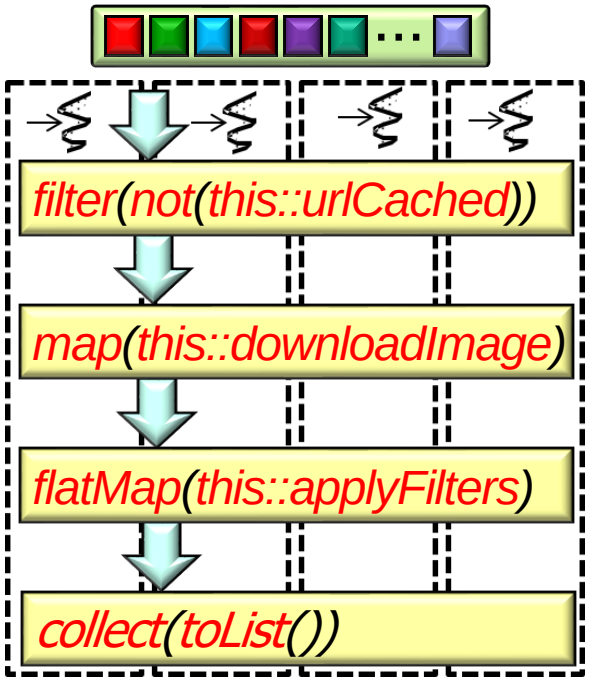


Completable Futures

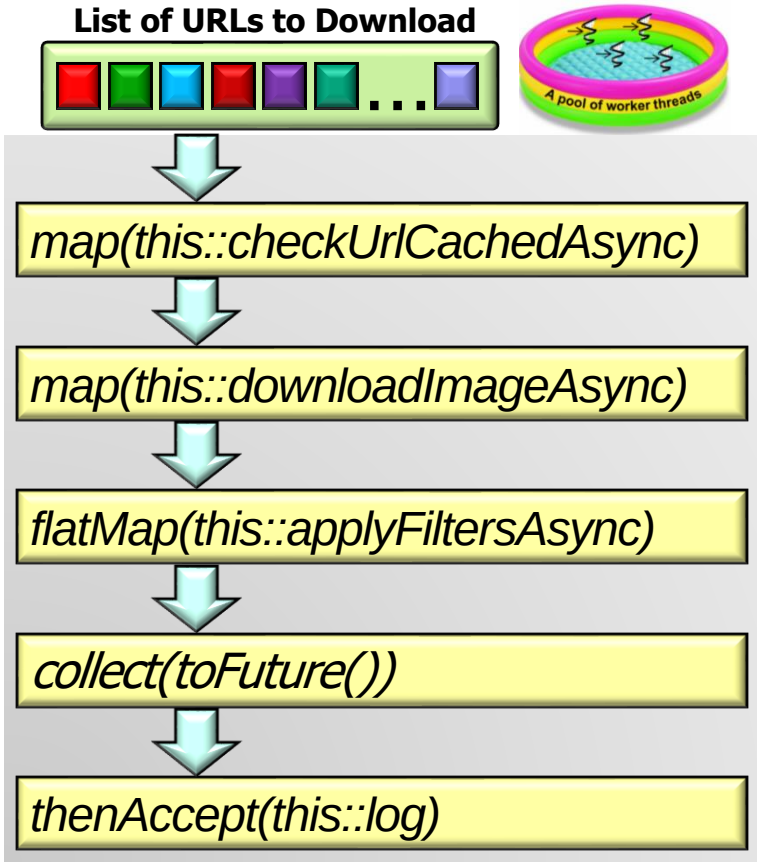
See earlier lesson on "*The Java Parallel ImageStreamGang Example*"

Overview of Completable Futures ImageStreamGang

- The behaviors in this pipeline differ from the earlier parallel streams variant



Parallel Streams



Completable Futures

All behaviors in the parallel stream variant are synchronous

Overview of Completable Futures ImageStreamGang

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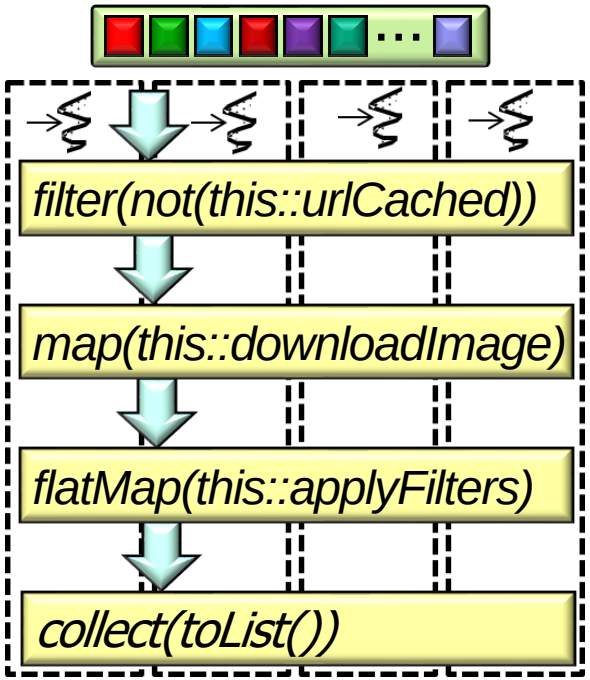
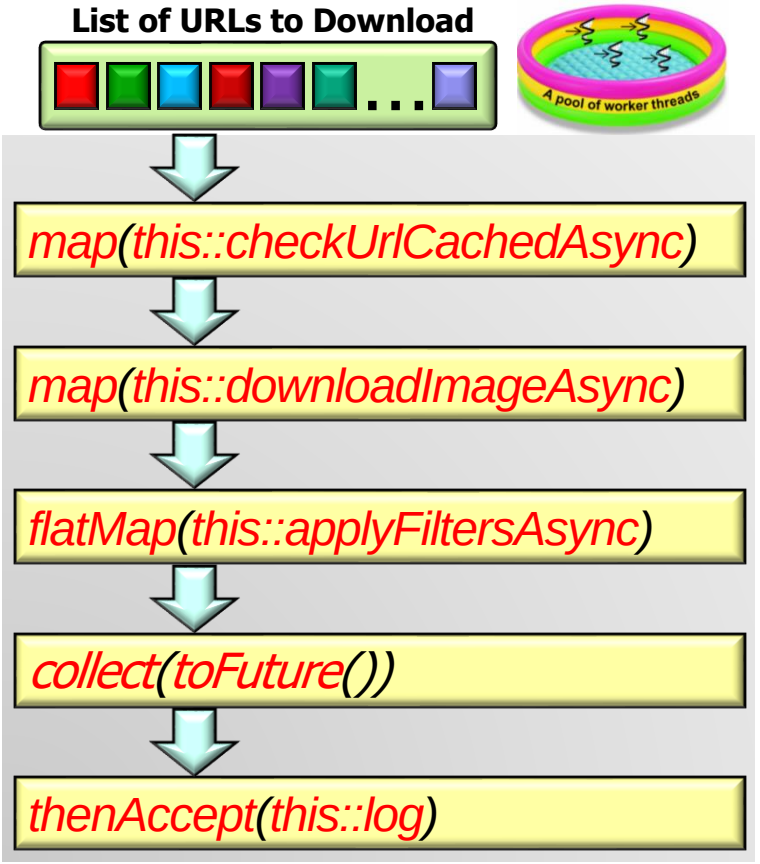


Parallel Streams

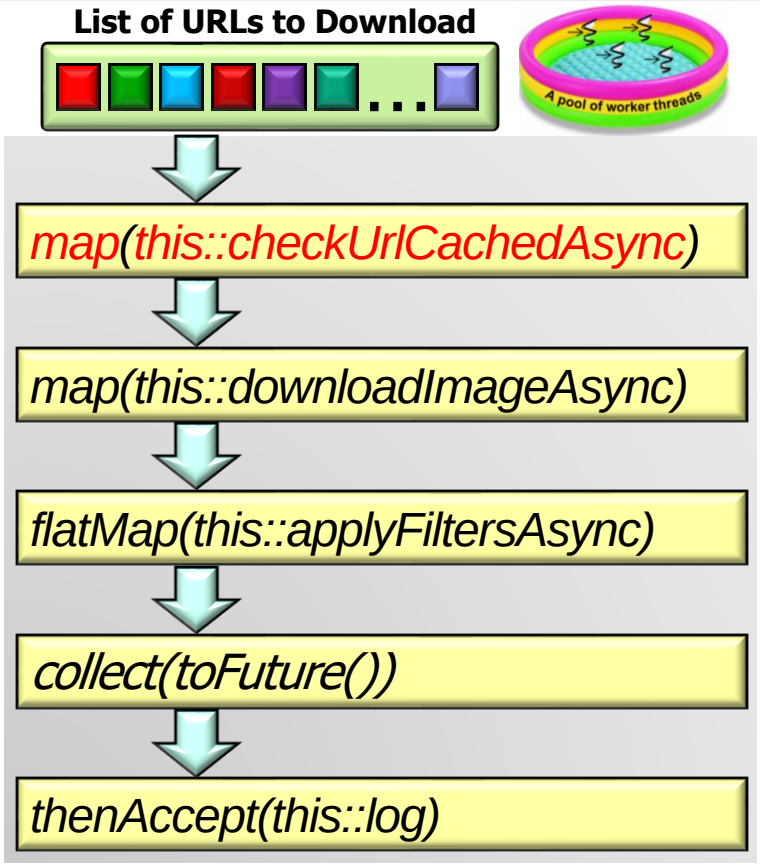


Completable Futures

All behaviors in the completable futures variant are asynchronous

Overview of Completable Futures ImageStreamGang

- The behaviors in this pipeline differ from the earlier parallel streams variant, e.g.
  - Ignore cached images *asynchronously*



Overview of Completable Futures ImageStreamGang

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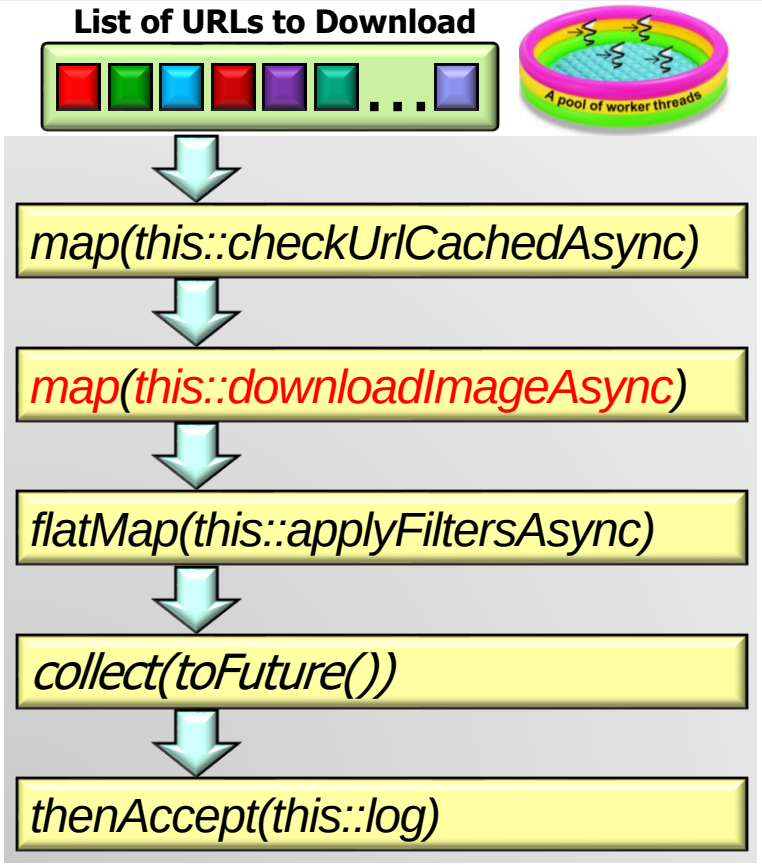
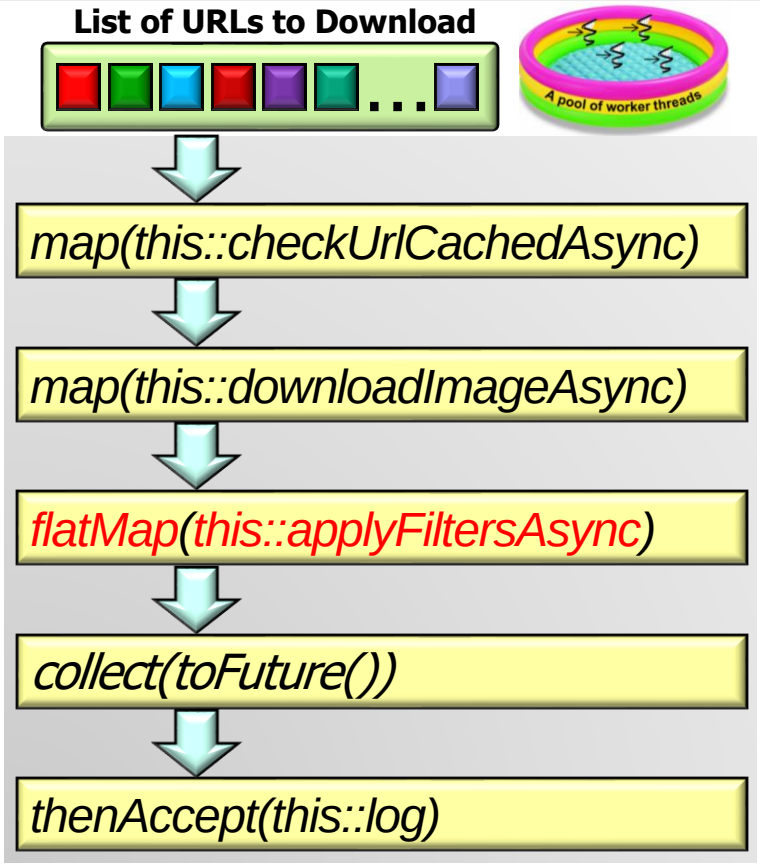


Overview of Completable Futures ImageStreamGang

- The behaviors in this pipeline differ from the earlier parallel streams variant, e.g.
  - Ignore cached images *asynchronously*
  - Download non-cached images *asynchronously*
  - As downloads complete apply a list of filters & store filtered images in file system *asynchronously*



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  - Ignore cached images *asynchronously*
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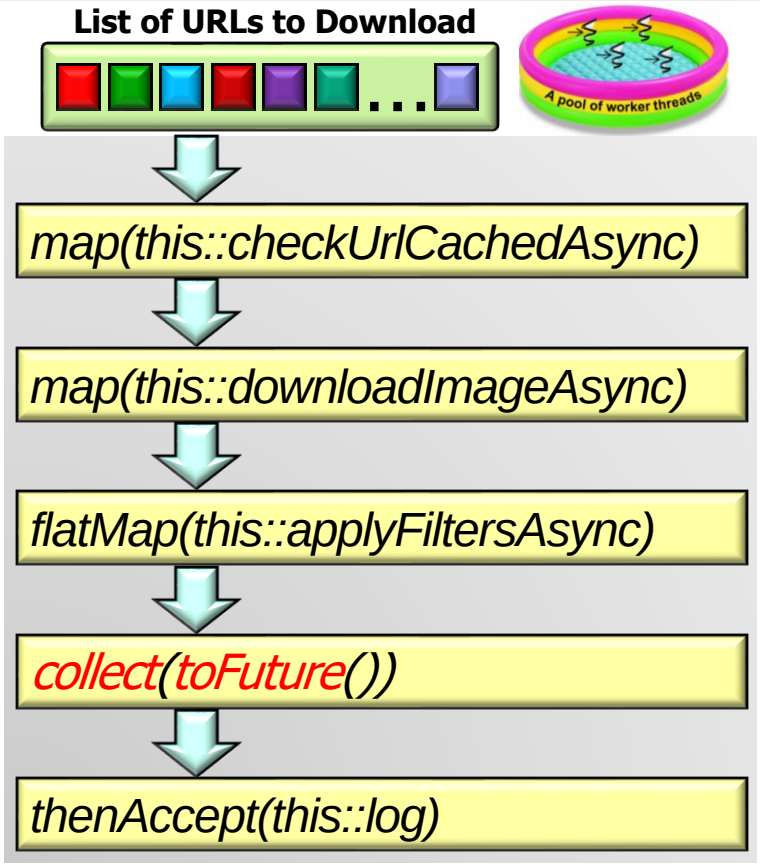
  - As downloads complete apply a list of filters & store filtered images in file system *asynchronously*
  - Trigger all the stream processing to run *asynchronously*



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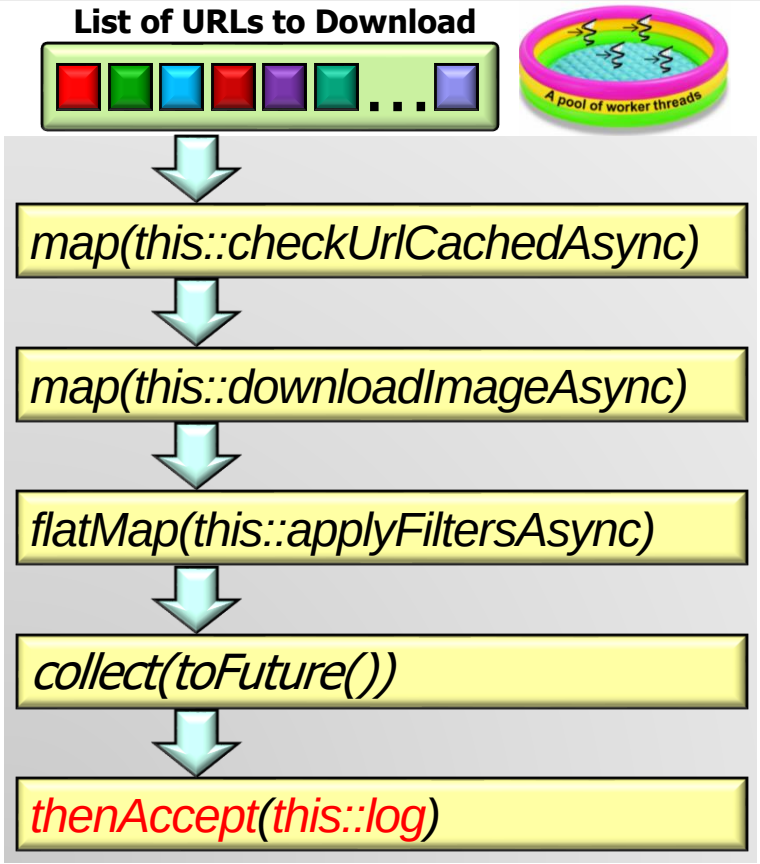
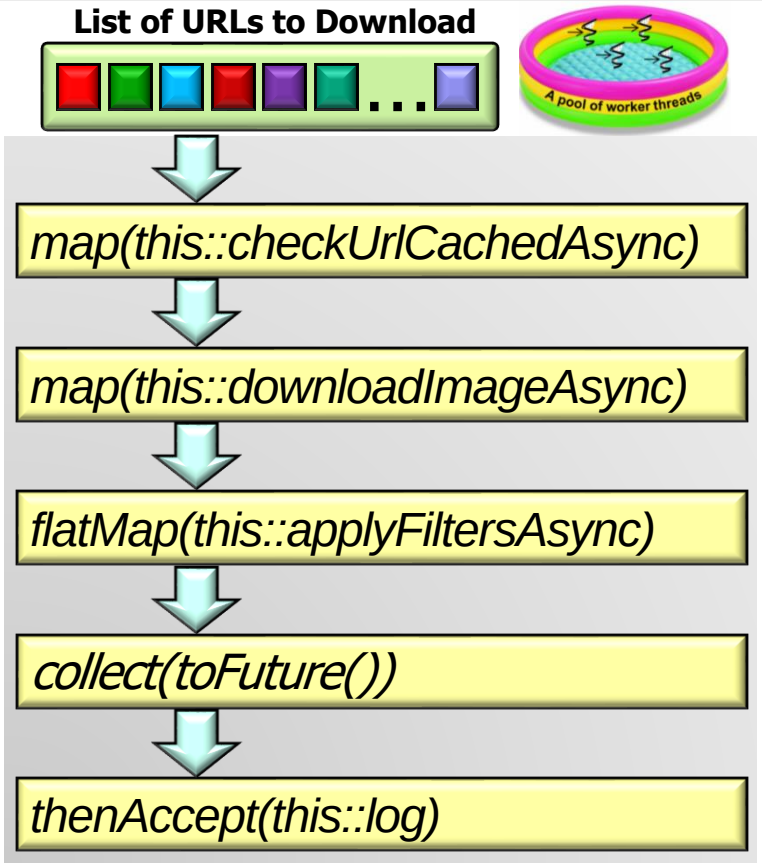
  - As downloads complete apply a list of filters & store filtered images in file system *asynchronously*
  - Trigger all the stream processing to run *asynchronously*
  - Get results of asynchronous computations



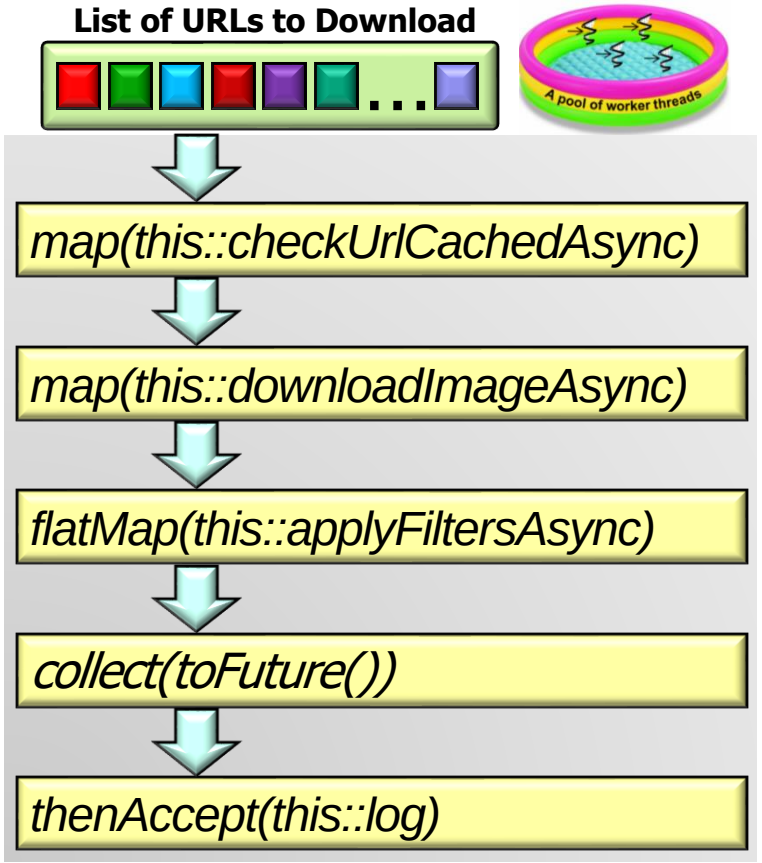
Overview of Completable Futures ImageStreamGang

- The behaviors in this pipeline differ from the earlier parallel streams variant, e.g.
  - Ignore cached images *asynchronously*
  - Download non-cached images *asynchronously*
  - As downloads complete apply a list of filters & store filtered images in file system *asynchronously*
  - Trigger all the stream processing to run *asynchronously*
  - Get results of asynchronous computations
    - Ultimately display images to user



Overview of Completable Futures ImageStreamGang

- Combining completable futures & streams helps to *efficiently* close the gap between the design intent & the implementation



End of Java Completable Future ImageStreamGang Example: Introduction