The Java Fork-Join Pool: Worker Threads

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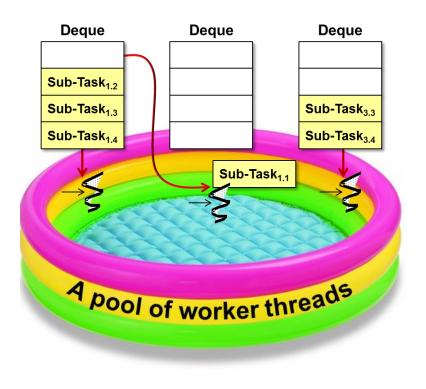
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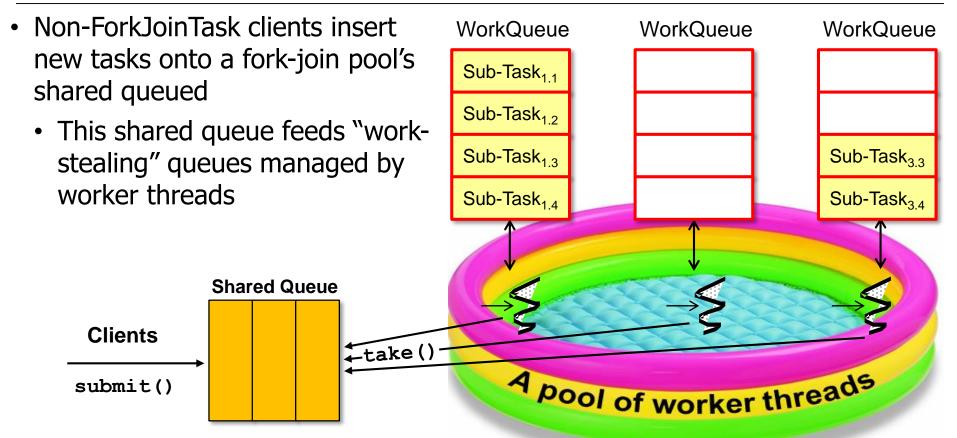
Learning Objectives in this Part of the Lesson

 Know how the fork-join framework implements worker threads



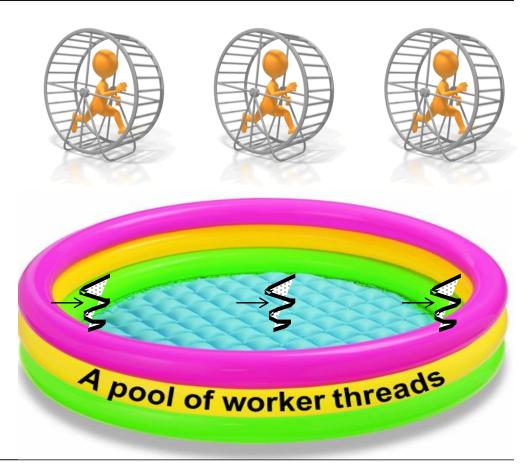


 Non-ForkJoinTask clients insert WorkQueue WorkQueue WorkQueue new tasks onto a fork-join pool's Sub-Task_{1,1} shared queued Sub-Task_{1,2} Sub-Task_{3,3} Sub-Task_{1,3} Sub-Task_{1.4} Sub-Task₃₄ **Shared Queue** Clients take() A pool of worker threads submit()



See upcoming lessons on "The Java Fork-Join Pool: Work Stealing"

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 - The goal is to keep the worker threads as busy as possible!



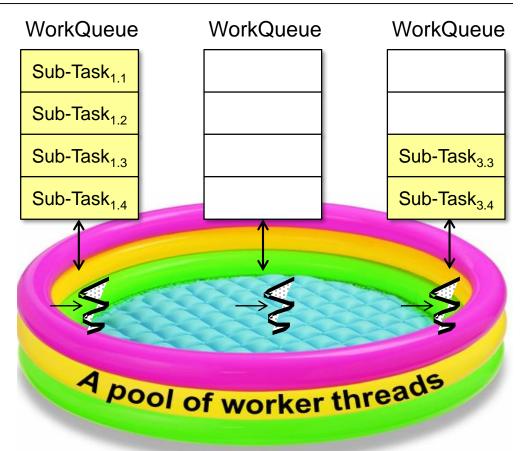




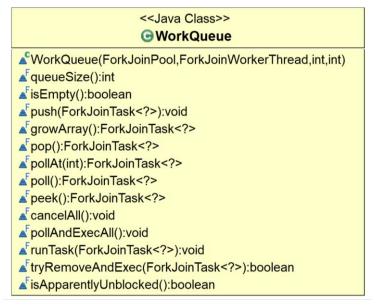


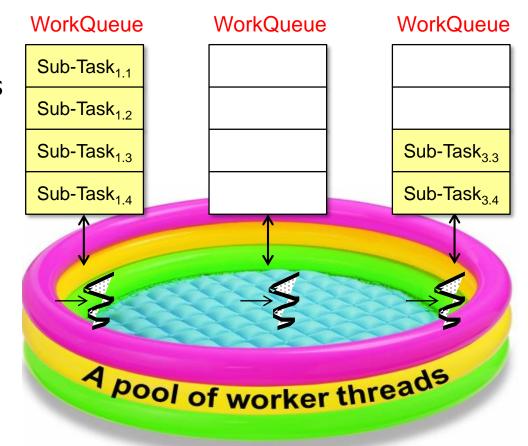


 A worker thread has a "doubleended queue" (aka "deque") that serves as its main source of tasks



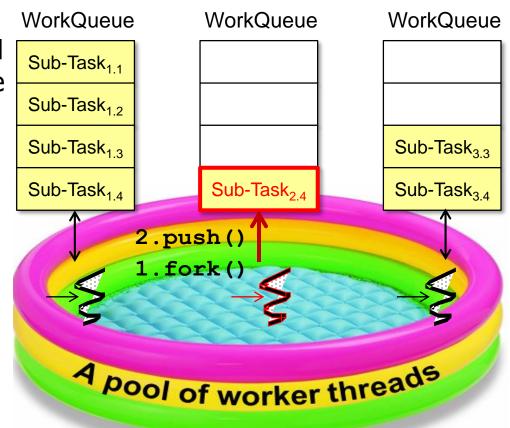
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 - Implemented by WorkQueue





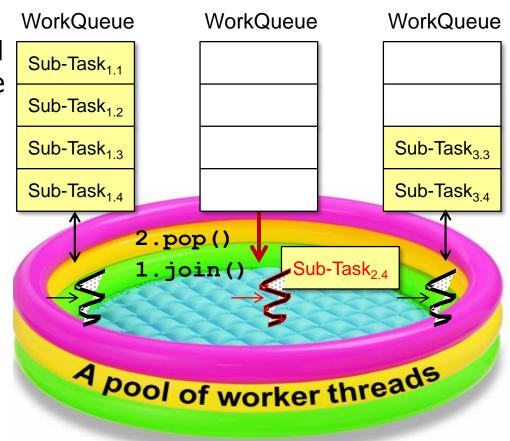
See java8/util/concurrent/ForkJoinPool.java

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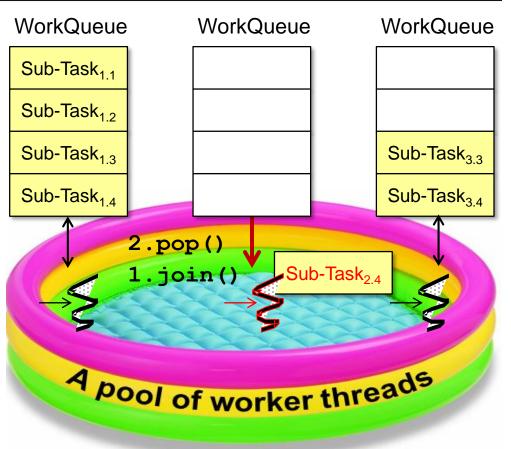




See en.wikipedia.org/wiki/Stack (abstract data type)

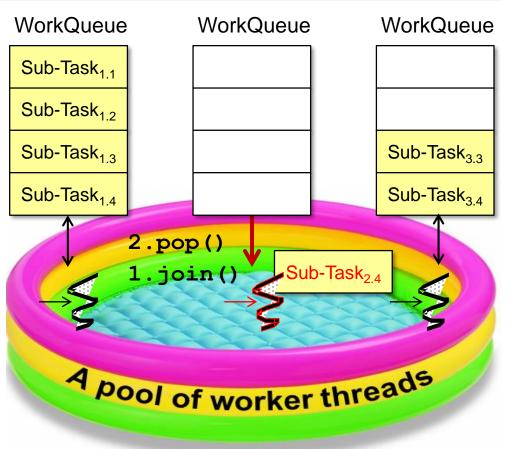
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 - A task pop'd from the head of a deque is run to completion





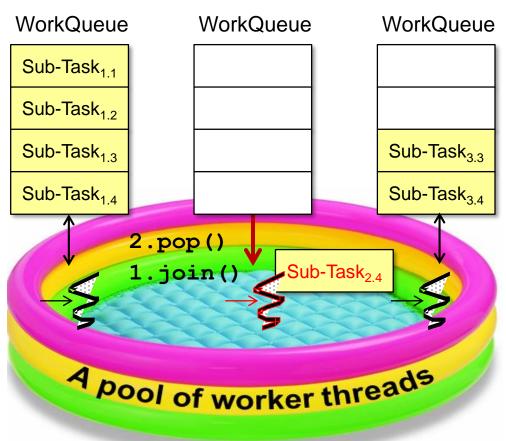
See en.wikipedia.org/wiki/Run to completion scheduling

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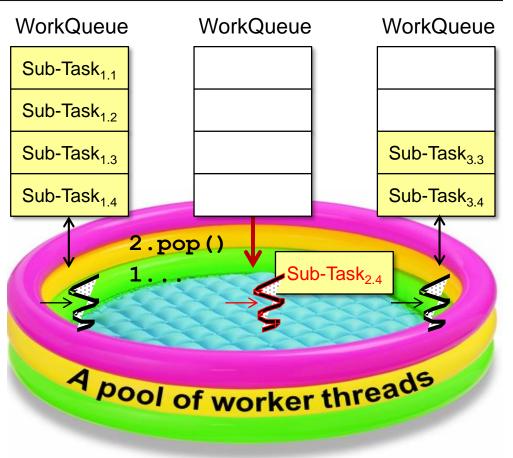




"Collaborative Jiffy Lube" model of processing!

- If a task run by a worker thread calls fork() the new task is pushed on the head of the worker's deque
 - A worker thread processes its deque in LIFO order
 - LIFO order improves locality of reference & cache performance





See en.wikipedia.org/wiki/Locality_of_reference

End of the Java Fork-Join Pool Framework: Worker Threads