

# The Java Executor Framework: Overview of Thread Pools

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# Learning Objectives in this Part of the Lesson

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- Understand the purpose of the Java executor framework
- Recognize the features & benefits of thread pools



# Learning Objectives in this Part of the Lesson

- Understand the purpose of the Java executor framework
- Recognize the features & benefits of thread pools
- Note a human known use of thread pools



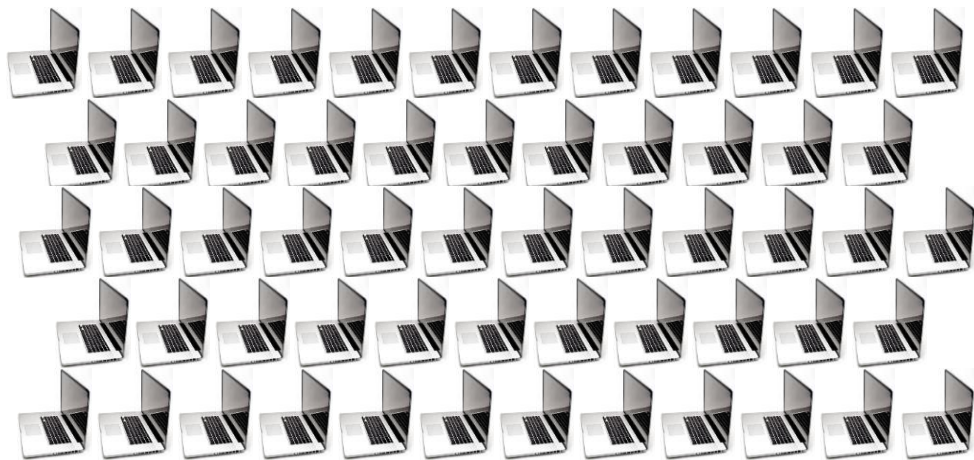
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# Overview of Thread Pools

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- Concurrent programs must often handle a large # of clients

*e.g., consider a web server that must handle thousands of client requests simultaneously*



# Overview of Thread Pools

- However, spawning a thread per client doesn't scale





# Overview of Thread Pools

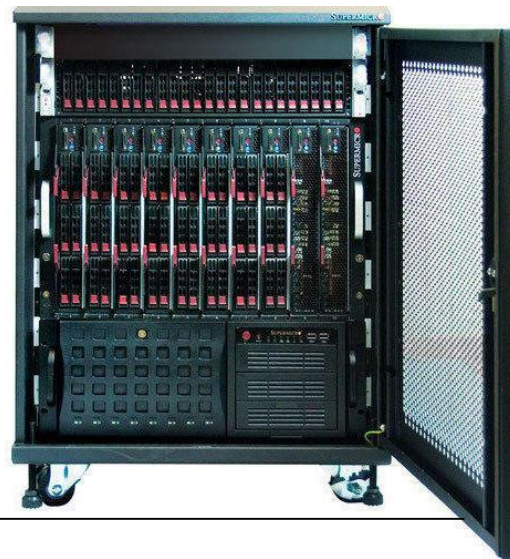
- However, spawning a thread per client doesn't scale
- It often incurs excessive processing overhead

```
void handleClientRequest(Request request) {  
    new Thread(makeRequestRunnable(request))  
        .start();  
    ...  
}
```



# Overview of Thread Pools

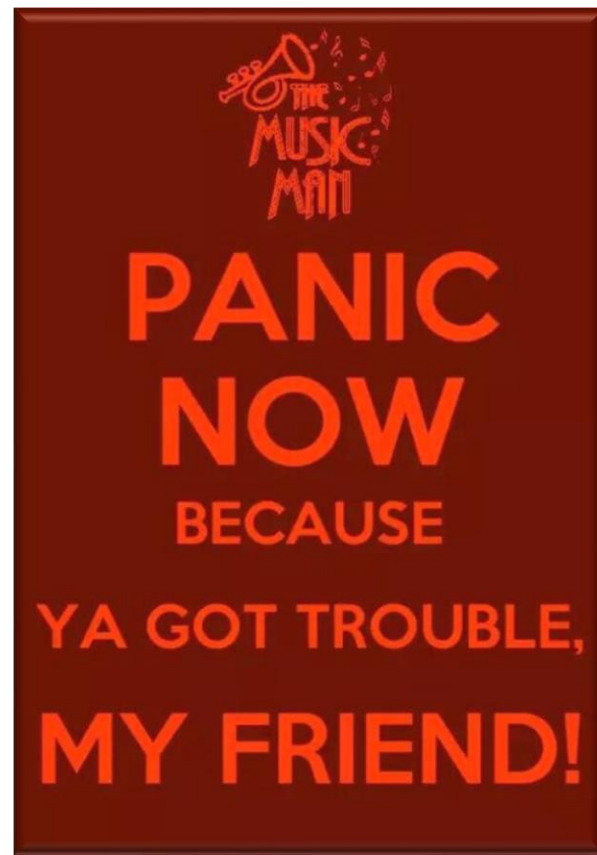
- However, spawning a thread per client doesn't scale
  - It often incurs excessive processing overhead
  - An excessive amount of memory is also needed to store all the threads





# Overview of Thread Pools

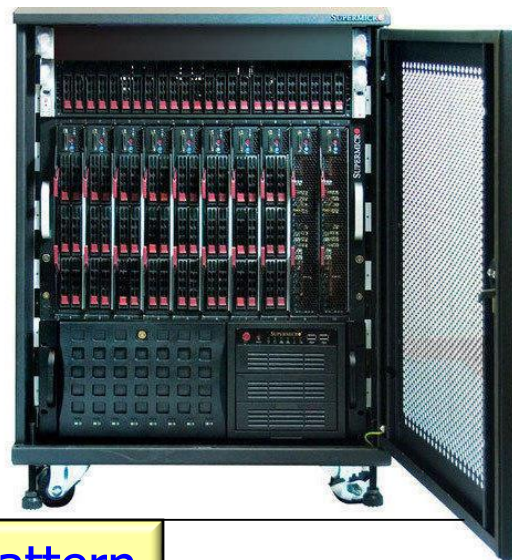
- However, spawning a thread per client doesn't scale
  - It often incurs excessive processing overhead
  - An excessive amount of memory is also needed to store all the threads
- Even if it's possible to spawn many threads, it usually means that "ya got trouble"..



See [www.jstorimer.com/blogs/workingwithcode/7970125-how-many-threads-is-too-many](http://www.jstorimer.com/blogs/workingwithcode/7970125-how-many-threads-is-too-many)

# Overview of Thread Pools

- A thread pool is often a better way to scale performance



See [en.wikipedia.org/wiki/Thread\\_pool\\_pattern](https://en.wikipedia.org/wiki/Thread_pool_pattern)

# Overview of Thread Pools

- A thread pool is often a better way to scale performance
  - Amortizes thread memory/processing overhead



See [cs.stackexchange.com/a/25899](https://cs.stackexchange.com/a/25899)

# Overview of Thread Pools

- A thread pool is often a better way to scale performance
  - Amortizes thread memory/processing overhead, e.g.

```
new Thread(makeRequestRunnable(request)).start();
```

can often be replaced with a more efficient thread pool

```
Executor executor = makeExecutor(...);
```

...

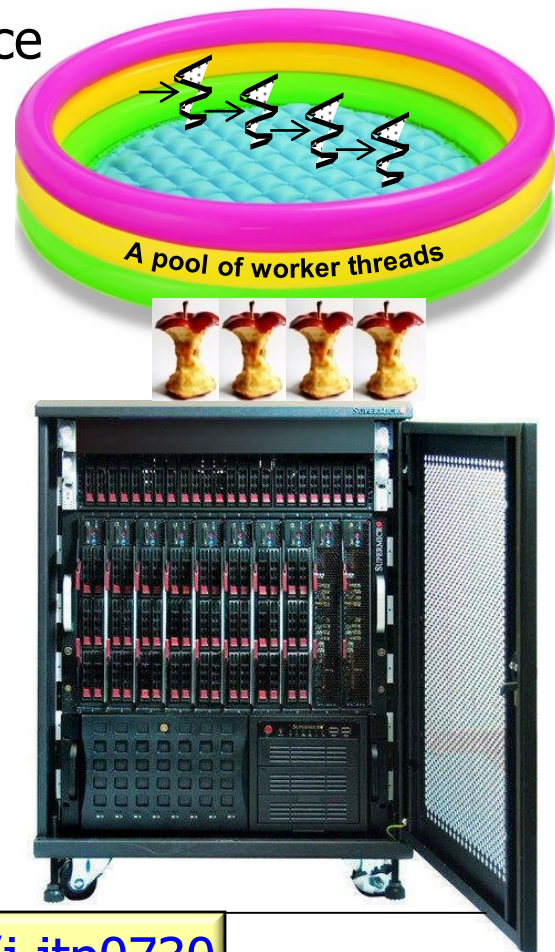
```
executor.execute(makeRequestRunnable(request));
```





# Overview of Thread Pools

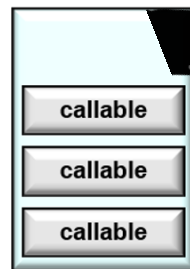
- A thread pool is often a better way to scale performance
  - Amortizes thread memory/processing overhead
  - Pool size determined by various factors
    - e.g., # of CPU cores, compute-bound vs. I/O-bound tasks, etc.



See [www.ibm.com/developerworks/library/j-jtp0730](http://www.ibm.com/developerworks/library/j-jtp0730)

# Overview of Thread Pools

- A thread pool is often a better way to scale performance
  - Amortizes thread memory/processing overhead
  - Pool size determined by various factors
- A thread pool is tightly bound to a work queue of tasks awaiting execution



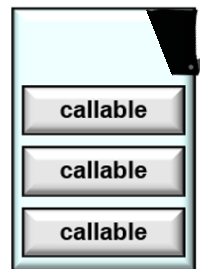
WorkQueue





# Overview of Thread Pools

- A thread pool is often a better way to scale performance
  - Amortizes thread memory/processing overhead
  - Pool size determined by various factors
  - A thread pool is tightly bound to a work queue of tasks awaiting execution
- Worker threads are like “hungry puppies”



WorkQueue



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# Human Known Uses of Thread Pools

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- A “call center” is a human known use of a thread pool



See [en.wikipedia.org/wiki/Call\\_centre](https://en.wikipedia.org/wiki/Call_centre)

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# End of the Java Executor Framework: Overview of Thread Pools