Java 8 Functional Interfaces

Function

Douglas C. Schmidt

Learning Objectives in This Lesson

- Recognize foundational functional programming features in Java 8, e.g.,
 - Lambda expressions
 - Method & constructor references
 - Key functional interfaces
 - Predicate
 - Function

Interface Function<T,R>

Type Parameters:

T - the type of the input to the function

R - the type of the result of the function

All Known Subinterfaces:

UnaryOperator<T>

Functional Interface:

This is a functional interface and can therefore be used as the assignment target for a lambda expression or method reference.

@FunctionalInterface public interface Function<T,R>

Represents a function that accepts one argument and produces a result.

This is a functional interface whose functional method is apply(Object).

Douglas C. Schmidt

- A Function applies a computation on one parameter & returns a result, e.g.,
 - public interface Function<T, R> { R apply(T t); }

- A Function applies a computation on one parameter & returns a result, e.g.,
 - public interface Function<T, R> { R apply(T t); }

Function is a generic interface that is parameterized by two reference types.

- A Function applies a computation on one parameter & returns a result, e.g.,
 - public interface Function<T, R> { R apply(T t); }

Its abstract method is passed a parameter of type T & returns a value of type R.

- A Function applies a computation on one parameter & returns a result, e.g.,
- public interface Function<T, R> { R apply(T t); }

```
Map<Integer, Integer> primeCache =
```

new ConcurrentHashMap<>>();

This map caches the results of prime number computations.

Integer primeChecker(Integer primeCandidate) {
 ... // Returns 0 if a number is prime or the smallest
 // factor if it's not prime

See github.com/douglascraigschmidt/LiveLessons/tree/master/Java8/ex9

- A *Function* applies a computation on one parameter & returns a result, e.g.,
- public interface Function<T, R> { R apply(T t); }
 - Map<Integer, Integer> primeCache =

new ConcurrentHashMap<>();

If key isn't already associated with a value, compute the value using the given mapping function & enter it into the map.

Long smallestFactor = primeCache.computeIfAbsent
(primeCandidate, (key) -> primeChecker(key));

Integer primeChecker(Integer primeCandidate) {
 ... // Returns 0 if a number is prime or the smallest
 // factor if it's not prime

See docs.oracle.com/javase/8/docs/api/java/util/concurrent/ConcurrentHashMap.html#computeIfAbsent

- A Function applies a computation on one parameter & returns a result, e.g.,
- public interface Function<T, R> { R apply(T t); }

Map<Integer, Integer> primeCache =

new ConcurrentHashMap<>();

This method provides atomic "check then act" semantics.

Long smallestFactor = primeCache.computeIfAbsent (primeCandidate, (key) -> primeChecker(key));

```
Integer primeChecker(Integer primeCandidate) {
  ... // Returns 0 if a number is prime or the smallest
      // factor if it's not prime
```

- A Function applies a computation on one parameter & returns a result, e.g.,
 - public interface Function<T, R> { R apply(T t); }

```
Map<Integer, Integer> primeCache =
  new ConcurrentHashMap<>();
```

```
A lambda expression that calls a function.
```

Integer primeChecker(Integer primeCandidate) {
 ... // Returns 0 if a number is prime or the smallest
 // factor if it's not prime
}

- A Function applies a computation on one parameter & returns a result, e.g.,
 - public interface Function<T, R> { R apply(T t); }

```
Map<Integer, Integer> primeCache =
  new ConcurrentHashMap<>();
```

```
Could also be passed as a method reference.
```

```
Long smallestFactor = primeCache.computeIfAbsent
    (primeCandidate, this::primeChecker);
```

Integer primeChecker(Integer primeCandidate) {
 ... // Returns 0 if a number is prime or the smallest
 // factor if it's not prime
}

- A Function applies a computation on one parameter & returns a result, e.g.,
- public interface Function<T, R> { R apply(T t); }

if ((f = tabAt(tab, i = (n - 1) & h)) == null)

if ((val = mappingFunction.apply(key)) != null)

Here's how computeIfAbsent() uses the function passed to it (atomically).

node = new Node<K,V>(h, key, val, null);

class ConcurrentHashMap<K,V> ...

public V computeIfAbsent(K key,

Function<? super K, ? extends V> mappingFunction) {

- A Function applies a computation on one parameter & returns a result, e.g.,
- public interface Function<T, R> { R apply(T t); }

```
class ConcurrentHashMap<K,V> ...
```

public V computeIfAbsent(K key,

```
Function<? super K, ? extends V> mappingFunction) {
```

'super' is a lower-bounded wildcard that restricts the unknown type to be a specific type or a super type of that type.

```
if ((f = tabAt(tab, i = (n - 1) & h)) == null)
```

```
if ((val = mappingFunction.apply(key)) != null)
  node = new Node<K,V>(h, key, val, null);
```

- A Function applies a computation on one parameter & returns a result, e.g.,
- - public interface Function<T, R> { R apply(T t); }

class ConcurrentHashMap<K,V> ...

public V computeIfAbsent(K key,

'extends' is an upper-bounded wildcard that restricts the

unknown type to be a specific type or a subtype of that type.

Function<? super K, ? extends V> mappingFunction) {

if ((f = tabAt(tab, i = (n - 1) & h)) == null)

if ((val = mappingFunction.apply(key)) != null) node = new Node<K,V>(h, key, val, null);

- A Function applies a computation on one parameter & returns a result, e.g.,
- public interface Function T P> { Papply (T +) · }

```
• public interface Function<T, R> { R apply(T t); }
class ConcurrentHashMan<K V>
```

class ConcurrentHashMap<K,V> ...
public V computeIfAbsent(K key,

// computeIfAbsent(K key,
Function<? super K, ? extends V> mappingFunction) {

'super' & `extends' play different roles in Java generics.

```
if ((f = tabAt(tab, i = (n - 1) \& h)) == null)
```

if ((val = mappingFunction.apply(key)) != null)
 node = new Node<K,V>(h, key, val, null);

See en.wikipedia.org/wiki/Generics_in_Java#Type_wildcards

- A Function applies a computation on one parameter & returns a result, e.g.,
- - public interface Function<T, R> { R apply(T t); }

this::primeChecker

class ConcurrentHashMap<K,V> ...

public V computeIfAbsent(K key,

Function<? super K, ? extends V> mappingFunction) {

if ((f = tabAt(tab, i = (n - 1) & h)) == null)if ((val = mappingFunction.apply(key)) != null) node = new Node<K,V>(h, key, val, null);

The function parameter is bound to this::primeChecker method reference.

- A Function applies a computation on one parameter & returns a result, e.g.,
- - public interface Function<T, R> { R apply(T t); }

class ConcurrentHashMap<K,V> ...

public V computeIfAbsent(K key, Function<? super K, ? extends V> mappingFunction) { if ((val = primeChecker(key)) != null) if ((f = tabAt(tab, i = (n - 1)/& h)) == null)

The apply() method is replaced with the primeChecker() lambda function.

if ((val = mappingFunction.apply(key)) != null)

node = new Node<K,V>(h, key, val, null);

- This example also shows a Function, e.g.,
 - public interface Function<T, R> { R apply(T t); }

Create a list of threads named after the three stooges

```
threads.forEach(System.out::println);
threads.sort(Comparator.comparing(Thread::getName));
threads.forEach(System.out::println);
```

- This example also shows a *Function*, e.g.,

A method reference to a Function used to sort threads by name

```
threads.forEach(System.out::println);
threads.sort(Comparator.comparing(Thread::getName));
threads.forEach(System.out::println);
```

- This example also shows a Function, e.g.,
 - public interface Function<T, R> { R apply(T t); }

This method uses the Thread::getName method reference to impose a total ordering on some collection of objects.

```
threads.forEach(System.out::println);
threads.sort(Comparator.comparing(Thread::getName));
threads.forEach(System.out::println);
```

- This example also shows a Function, e.g.,

The Comparator interface also contains a default method that reverses the ordering of a comparator

```
threads.forEach(System.out::println);
threads.sort(comparing(Thread::getName).reversed());
threads.forEach(System.out::println);
```

- This example also shows a *Function*, e.g.,
- public interface Function<T, R> { R apply(T t); }

- This example also shows a Function, e.g.,
 - public interface Function<T, R> { R apply(T t); } interface Comparator { static <T, U extends Comparable<? super U>> Comparator<T> comparing(Function<? super T, ? extends U> keyEx) { return ((c1, c2) ->
 - keyEx.apply(c1)
 - .compareTo(keyEx.apply(c2));

The comparing() method is passed a Function parameter called keyEx.

- This example also shows a *Function*, e.g.,
- public interface Function<T. R> {

.compareTo(keyEx.apply(c2));

The Thread::getName method reference is bound to the keyEx parameter.

• This example also shows a *Function*, e.g.,

return ((c1, c2) ->

keyEx.apply(c1)

• public interface Function<T, R> { R apply(T t); }
interface Comparator {
 ...
 static <T, U extends Comparable<? super U>> Comparator<T>
 comparing(Function<? super T, ? extends U> keyEx) {

.compareTo(keyEx.apply(c2));

```
c1 & c2 are thread objects being compared by sort().
```

- This example also shows a *Function*, e.g.,

.compareTo(keyEx.apply(c2));

The apply() method of the keyEx function is used to compare strings.

- This example also shows a Function, e.g.,
- public interface Function<T, R> { R apply(T t); } interface Comparator { static <T, U extends Comparable<? super U>> Comparator<T> comparing(Function<? super T, ? extends U> keyEx) {
 - return ((c1, c2) -> keyEx.apply(c1) .compareTo(keyEx.apply(c2));
 - c1.qetName().compareTo(c2.getName())

- It's also possible to compose functions.
 - public interface Function<T, R> { R apply(T t); }
 class HtmlTagMaker {
 static String addLessThan(String t) { return "<" + t; }
 static String addGreaterThan(String t) { return t + ">"; }
 }
 These methods prepend '<' & append '>' to a string, respectively

```
Function<String, String> lessThan = HtmlTagMaker::addLessThan;
Function<String, String> tagger = lessThan
   .andThen(HtmlTagMaker::addGreaterThan);
```

- It's also possible to compose functions.
 - public interface Function<T, R> { R apply(T t); }
 class HtmlTagMaker {
 static String addLessThan(String t) { return "<" + t; }
 static String addGreaterThan(String t) { return t + ">"; }
 }

 These functions prepend '<' & append '>' to a string

```
Function<String, String> lessThan = HtmlTagMaker::addLessThan;
Function<String, String> tagger = lessThan
   .andThen(HtmlTagMaker::addGreaterThan);
```

- It's also possible to compose functions. • public interface Function<T, R> { R apply(T t); } class HtmlTagMaker {
 - static String addLessThan(String t) { return "<" + t; }</pre> static String addGreaterThan(String t) { return t + ">"; } Function<String, String> lessThan = HtmlTagMaker::addLessThan;
 - Function<String, String> tagger = lessThan .andThen (HtmlTagMaker::addGreaterThan); This method composes two functions!
- System.out.println(tagger.apply("HTML") + tagger.apply("BODY") + tagger.apply("/BODY") + tagger.apply("/HTML")); See docs.oracle.com/javase/8/docs/api/java/util/function/Function.html#andThen

- It's also possible to compose functions. • public interface Function<T, R> { R apply(T t); } class HtmlTagMaker {

static String addLessThan(String t) { return "<" + t; }</pre>

static String addGreaterThan(String t) { return t + ">"; }

Function<String, String> lessThan = HtmlTagMaker::addLessThan; Function<String, String> tagger = lessThan .andThen(HtmlTagMaker::addGreaterThan); Prints "<HTML><BODY></BODY></HTML>"

System.out.println(tagger.apply("HTML") + tagger.apply("BODY")

+ tagger.apply("/BODY") + tagger.apply("/HTML"));

