Bayesian Statistics and Markov-Chain Monte Carlo

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Computational Methods in Statistics and Data Science (Stats 406)

Baysian Statistics

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Belief about parameters can be expressed by a random variable; the data we see are fixed.

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Observe: Frequentist statistical approaches often use Bayes's rule when, e.g., predicting B after observing A.

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- $p(\theta)$: The prior distribution of θ
- $\pi(\theta \mid x)$: The posterior distribution of θ
- $f(x | \theta)$: The likelihood of x (given θ)
- $\int f(x | \theta) p(\theta) d\theta$: A normalizing constant (also known as the marginal likelihood of X, f(x))

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With two priors, we can compare posterior distributions to get Bayes Factors (Bayesian hypothesis tests).

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We'll see an immediate example and then revisit for more complicated examples

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You adminsiter a test of 30 true/false questions. The student scores

[1] 27

correctly.

Assumptions and Likelihood

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By these assumptions, we get a **binomial likelihood** for the total X:

$$f(x \mid \theta) = {30 \choose x} \theta^{x} (1 - \theta)^{30 - x}$$

Prior Distribution

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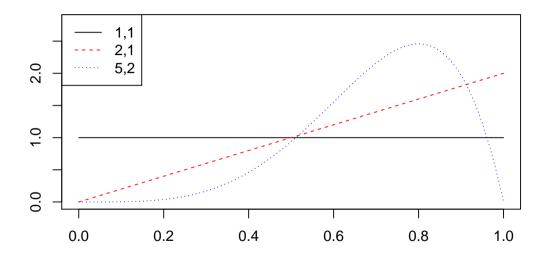
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We think that we did a decent job teaching (θ probably close to 0.75), but we want to leave the possibility that we did not do a good job.



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We would still like to know the full posterior π .

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Suppose that g(x) is a proper PDF and

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Then $g(x) = cf^*(x)$.

In our case, we have:

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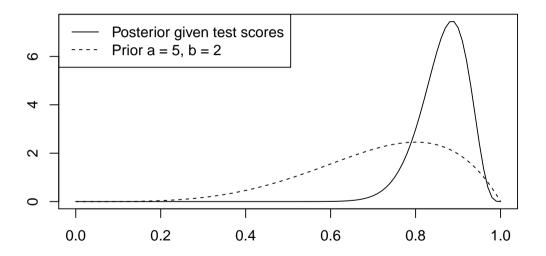
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Key insight: since $\pi(\theta \mid x) \propto \text{Beta}(\alpha + x, \beta + 30 - x)$ it must also be Beta distributed (the beta distribution is conjugate for the binomial distribution).

Posterior



Using the posterior

What is the probability that you were successful at teaching?

```
> 1 - pbeta(0.75, 5 + test_score, 32 - test_score)
```

[1] 0.9658

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How much did the scores reduce the variance in your uncertainty?

- > 1 var(rbeta(1000, 5 + test_score, 32 test_score)) /
- + var(rbeta(1000, 5, 2)) ## MC estimates of variance
- [1] 0.8925

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General issues:

- Normalizing constant needed for inversion method, often difficult.
- Even if we can figure out the posterior, might unable to draw from it directly.
- Multiple parameters make life even harder.

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The Markov Chain comes from the fact that we will draw samples from a stochastic process:

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Goal: Markov chains that lead to a law of large numbers:

$$\frac{1}{B} \sum_{b=1}^{B} g(\theta(b)) \stackrel{\text{a.s.}}{\to} E(g(\theta) \mid x)$$

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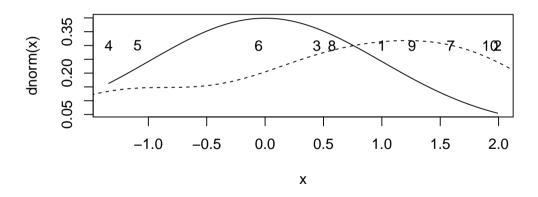
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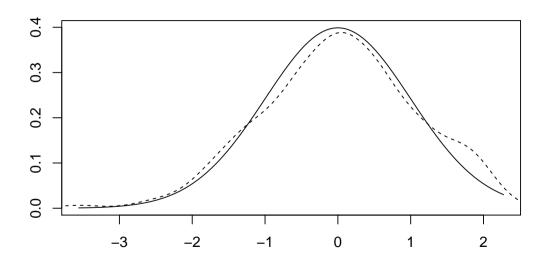
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Luckily for us, we can use algorithms that already have these properties established!

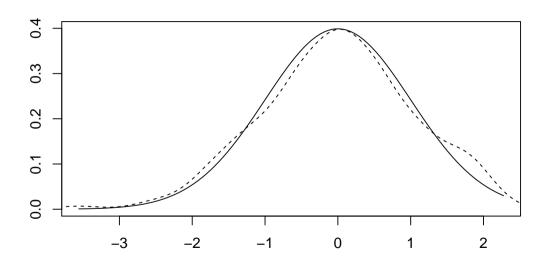
Visual Interpretation: Starting the chain at 1



Visual Interpretation: After many samples



Drop Burn In



Metropolis-Hastings

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- Accept X = Y if U < f(Y)/cg(Y), reject and repeat otherwise.

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2. Sets $\theta(t) = \theta(t-1)$, otherwise.

We'll start with an example that is not specifically Bayesian: drawing from the Rayleigh density:

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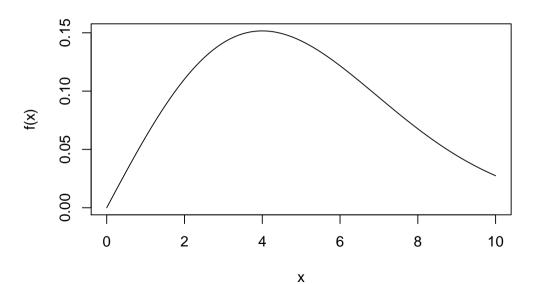
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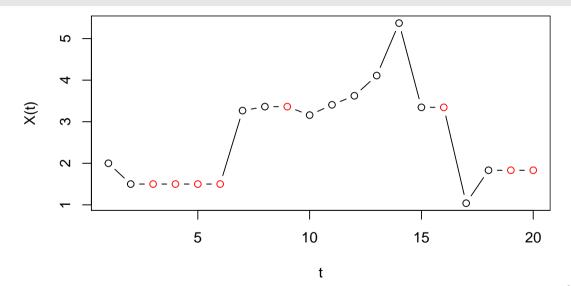
We'll use a χ^2 distribution with X(t-1) degrees of freedom.

```
> # we'll fix sigma at 4
> f <- function(x)  {
+ (x / 16) * exp(-x^2 / 32)
+ }
> B <- 10000
> xs <- numeric(B)</pre>
> xs[1] <- 2 # arbitrary starting point
> # we'll log rejects
> rejected <- logical(B)</pre>
> rejected[1] <- FALSE</pre>
```

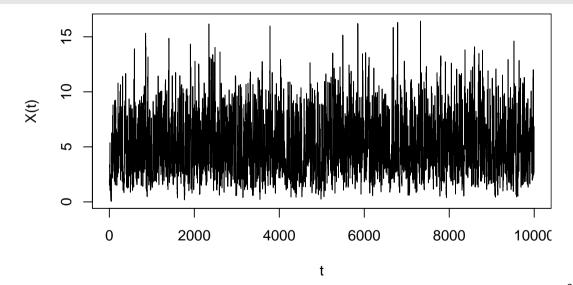


```
> # starting i = 2, apply MH
> for (i in 2:B) {
+ x <- xs[i - 1]
+ xstar \leftarrow rchisq(1, df = x)
   ratio <- f(xstar) * dchisq(x, df = xstar) /
             (f(x) * dchisq(xstar, df = x))
+
+ u <- runif(1)
+ if (u <= ratio) {
     xs[i] <- xstar
     rejected[i] <- FALSE
+ } else {
     xs[i] <- x
     rejected[i] <- TRUE
+ }
```

Start of Chain



Full Chain



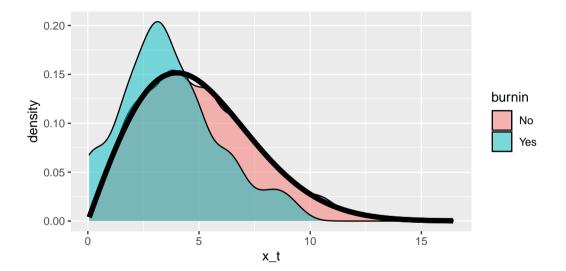
Burn In

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We often ignore the early portion of the chain (burn in).



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As we saw, this is useful because it is often much easier to calculate:

$$\pi^*(\theta \mid x) = f(x \mid \theta) p(\theta)$$

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Binomial likelihood:

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As we saw, π is be Beta with $\alpha + x$ and $\beta + n - x$.

MCMC for π^*

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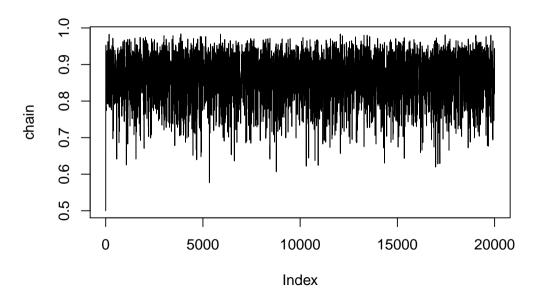
The candidate should be based on $\theta(t-1)$ in some way. We'll do something simple:

- If $\theta(t-1) < 0.5$, we'll draw from U(0,0.6)
- If $\theta(t-1) \geq 0.5$, we'll draw from U(0.4,1)

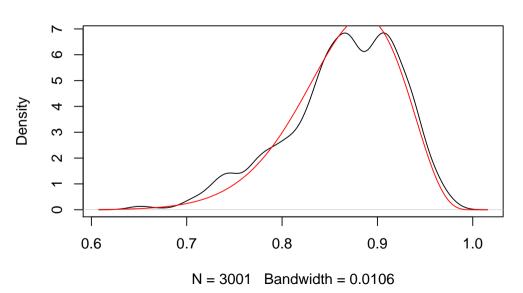
Note: the candidate always has density 5/3.

```
> pi_star <- function(theta) {
+   theta^(5 + test_score - 1) *
+   (1 - theta)^(32 - test_score - 1)
+ }</pre>
```

```
> B <- 20000; chain <- numeric(B); chain[1] <- 0.5; rejects <- 0
> for (i in 2:B) {
      candidate <- ifelse(chain[i - 1] < 0.5.
+
+
                           runif(1, 0, 0.6).
                           runif(1, 0.4, 1))
      ratio <- pi_star(candidate) * (5/3) /
          (pi_star(chain[i - 1]) * (5/3))
+
      if (runif(1) <= ratio) {</pre>
          chain[i] <- candidate
      } else {
          chain[i] <- chain[i - 1]
+
          rejects <- rejects + 1
> reject_rate <- rejects / B
```



density.default(x = chain[2000:5000])



A special case of the proposal density is to pick candidate values independently of the previous value in the chain.

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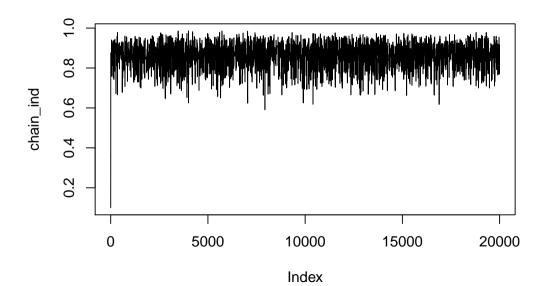
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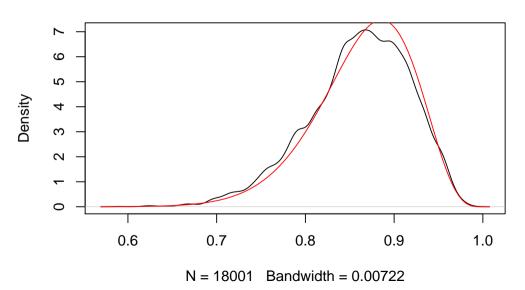
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An advantage of MH is we don't need to find a c.

```
> chain_ind <- numeric(B) ; chain_ind[1] <- 0.1 ; rejects_ind <- 0</pre>
> for (i in 2:B) {
      candidate <- runif(1)</pre>
      ratio <- pi_star(candidate) / pi_star(chain_ind[i - 1])</pre>
+
      if (runif(1) <= ratio) {</pre>
           chain ind[i] <- candidate
      } else {
           chain ind[i] <- chain ind[i - 1]
+
          rejects_ind <- rejects_ind + 1
+
+ }
> reject_rate_ind <- rejects_ind / B</pre>
```



density.default(x = chain_ind[2000:B])



Comparing Methods

The independent sampler was easier to implement, does it perform as well?

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Fewer rejects means that we have more unique samples in the chain (closer to independent).

- > reject_rate
- [1] 0.7178
- > reject_rate_ind
- [1] 0.8288

Symmetric MH

One nice feature of independent MH is that

$$g(\theta*\mid heta(t-1)) = g(heta(t-1)\mid heta*)$$

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There are many cases when g is not uniform, but this property (symmetry) holds.

Random Walks

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Here the proposals are a random walk, though the chain itself is not (why?).

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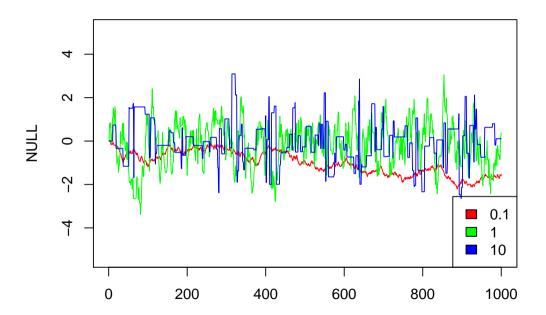
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We will try a few different versions of δ to see how it changes the chain behavior.

```
> unif chain <- function(delta. B = 5000) {</pre>
    chain <- numeric(B); chain[1] <- 0 ; rejects <- 0</pre>
    for (i in 2:B) {
      candidate <- chain[i - 1] + runif(1, -delta, delta)</pre>
+
      ratio <- dnorm(candidate) / dnorm(chain[i - 1])
+
      if (runif(1) <= ratio) {</pre>
          chain[i] <- candidate
+
      } else {
          chain[i] <- chain[i - 1]</pre>
          rejects <- rejects + 1
+
    list(reject_rate = rejects / B, chain = chain)
+ }
```

- > n01_chain_0.1 <- unif_chain(0.1)</pre>
- > n01_chain_1 <- unif_chain(1)</pre>
- > n01_chain_10 <- unif_chain(10)</pre>



- > n01_chain_0.1\$reject_rate
- [1] 0.0254
- > n01_chain_1\$reject_rate
- [1] 0.193
- > n01_chain_10\$reject_rate
- [1] 0.843

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- Algorithms guarantee (asympotic) convergence: Metropolis-Hastings (regular, independent, random walk), more next time.
- Often a tradeoff between amount of rejection and exploring the posterior