

**UM-SJTU Joint Institute**  
**Introduction to Algorithms**  
**VE477 Lab4 Report**

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# 1. Implementation of Fibonacci Heap

The class of Fibonacci Heap is shown below:

```
1  class Node:
2      def __init__(self, data):
3          self.data = data
4          self.parent = None
5          self.child = None
6          self.left = None
7          self.right = None
8          self.degree = 0
9          self.mark = False
10
11     # remove a child of the node
12     def remove_child(self, node):
13         if self.child is None:
14             raise ValueError("No children")
15         if self.degree == 1:
16             self.child = None
17         else:
18             if self.child is node:
19                 self.child = node.right
20                 node.left.right = node.right
21                 node.right.left = node.left
22             self.degree -= 1
23
24     # add a child to the node
25     def add_child(self, node):
26         if self.child is None:
27             self.child = node
28             node.right = node.left = node
29         else:
30             self.child.right.left = node
31             node.right = self.child.right
32             node.left = self.child
33             self.child.right = node
34         node.parent = self
35         self.degree += 1
36         node.mark = False
37
38
39     class FibonacciHeap:
40         def __init__(self):
41             self.make_heap()
42         # initialize the heap
43         def make_heap(self):
44             self.min_node = None
45             self.total_nodes = 0
46             self.root_num = 0
47
48         # return the node with minimum data
49         def minimum(self):
50             return self.min_node
51
52         # add a new node to the root list, helper function of insert
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53     def merge_to_list(self, node):
54         if self.min_node is None:
55             node.left = node.right = node
56         else:
57             node.right = self.min_node.right
58             node.left = self.min_node
59             self.min_node.right.left = node
60             self.min_node.right = node
61         self.root_num += 1
62
63     # insert a new node
64     def insert(self, data):
65         n = Node(data)
66         n.left = n.right = n
67         if self.min_node is None:
68             self.min_node = n
69         else:
70             self.merge_to_list(n)
71
72         if self.min_node is None or self.min_node.data > n.data:
73             self.min_node = n
74         self.total_nodes += 1
75
76     # combine two fibonacci heaps
77     def union(self, fib):
78         h = FibonacciHeap()
79
80         if self.min_node is None:
81             h.min_node = fib.min_node
82         else:
83             h.min_node = self.min_node
84             h.min_node.right.left = fib.min_node.left
85             fib.min_node.left.right = h.min_node.right
86             h.min_node.right = fib.min_node
87             fib.min_node.left = h.min_node
88
89         if fib.min_node.data < self.min_node.data:
90             h.min_node = fib.min_node
91         h.total_nodes = self.total_nodes + fib.total_nodes
92         h.root_num = self.root_num + fib.root_num
93         return h
94
95     # cut off a child, helper in decrease key
96     def cut(self, child, parent):
97         if child.mark:
98             child.mark = False
99         parent.remove_child(child)
100         child.parent = None
101         self.merge_to_list(child)
102
103     # cut until find an unmarked node or reach root
104     def cascading_cut(self, node):
105         x = node.parent
106         if x:
107             if not node.mark:
108                 node.mark = True
109             else:
110                 self.cut(node, x)

```

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111         self.cascading_cut(x)
112
113     # decrease a node's key, and decide whether it should be put into root
list
114     def decrease_key(self, node, data):
115         if data > node.data:
116             raise ValueError("new data is larger than current data")
117         node.key = data
118         x = node.parent
119         if x and node.data < x.data:
120             self.cut(node, x)
121             self.cascading_cut(x)
122         if node.data < self.min_node.data:
123             self.min_node = node
124
125     # remove a node from the root list, used in extract_min
126     def remove_root_node(self, node):
127         node.right.left = node.left
128         node.left.right = node.right
129         self.root_num -= 1
130
131     # link one node with its children to another
132     def link(self, n1, n2):
133         self.remove_root_node(n1)
134         n2.add_child(n1)
135
136     def consolidate(self):
137         x = [None] * self.total_nodes
138         m = self.min_node
139         num = self.root_num
140         for i in range(num):
141             temp = m
142             m = m.right
143             deg = temp.degree
144             while x[deg] is not None:
145                 temp1 = x[deg]
146                 if temp.data > temp1.data:
147                     self.link(temp, temp1)
148                 else:
149                     self.link(temp1, temp)
150                 x[deg] = None
151                 deg += 1
152             x[deg] = temp if temp.data < temp1.data else temp1
153         self.min_node = None
154         for i in range(len(x)):
155             if x[i]:
156                 if self.min_node is None:
157                     self.min_node = x[i]
158                 else:
159                     if x[i].data < self.min_node.data:
160                         self.min_node = x[i]
161
162     # extract the minimum node from the root list, and transform
163     def extract_min(self):
164         m = self.min_node
165         if m is not None:
166             c = m.child
167             if c is not None:

```

```

168         for i in range(m.degree):
169             r = c.right
170             self.merge_to_list(c)
171             c.parent = None
172             c = r
173         self.remove_root_node(m)
174         if m == m.right:
175             self.min_node = None
176         else:
177             self.min_node = m.right
178             self consolidate()
179         self.total_nodes -= 1
180         return m
181
182     # delete a node from the heap
183     def delete(self, node):
184         self.decrease_key(node, -float("inf"))
185         self.extract_min()
186

```

## 2. Time complexity of each operation

Operation	Time Complexity
MakeHeap	$\Theta(1)$
Minimum	$\Theta(1)$
Union	$\Theta(1)$
Delete	$\Theta(\log n)$
Insert	$\Theta(1)$
ExtractMin	$\Theta(\log n)$
DecreaseKey	$\Theta(1)$

## 3. Comparison with min-heap

Operation	Min-heap	Fibonacci Heap
MakeHeap	$\Theta(1)$	$\Theta(1)$
Minimum	$\Theta(1)$	$\Theta(1)$
Union	$\Theta(n)$	$\Theta(1)$
Delete	$\Theta(\log n)$	$\Theta(\log n)$
Insert	$\mathcal{O}(\log n)$	$\Theta(1)$
ExtractMin	$\Theta(\log n)$	$\Theta(\log n)$
DecreaseKey	$\mathcal{O}(\log n)$	$\Theta(1)$

- Advantage:  
We can obviously see from the above table that for the operations `Union`, `Insert` and `DecreaseKey`, Fibonacci heap will run faster than min-heap.
- Disadvantage:  
Fibonacci heap is harder to implement.

## 4. Preference of Fibonacci Heap

If some algorithms need more operations of `Union`, `Insert` and `DecreaseKey`, fibonacci heap is preferred.

For **Dijkstra Algorithm**, the operation `DecreaseKey` is used in every loop. Therefore, if using fibonacci heap, the time complexity will be reduced from  $\mathcal{O}((V + E) \log V)$  to  $\mathcal{O}(V \log V + E)$ .