# 0.1 Hitchcock Transport Problem

- Algorithm: Minimum Cost Flow (algo. 1)
- Input: an array of m suppliers, an array of n receivers, a two-dimensional array of cost from  $m_i$  to  $n_j$ .
- Complexity:  $\mathcal{O}(mn^2(\log m + n \log n))$ .
- Data structure compatibility: N/A
- Common applications: Solve the minimum cost of transportation while meet the requests.

#### Problem. Hitchcock Transport Problem

Suppose there are m sources of commodity  $x_1, x_2, ..., x_m$  with  $a(x_i)$  units of supply at  $x_i$ , and n sinks  $y_1, y_2, ..., y_n$ , with demands  $b(y_j)$  at  $y_j$ . Denote  $a(x_i, y_j)$  as the unit cost of transportation from  $x_i$  to  $y_j$ , find the solution that meet demands with supplies, while minimizing the transportation cost [3].

### Description

In the "Hitchcock Transport Problem" (abbreviated as HTP), the combination of suppliers and demanders, along with the transportation cost between them, can be seen as a bipartite graph. Therefore, we make some definitions below,

A flow network can be represented as a quadratuple (G,b,u,c), where G is a directed graph with V, the vertex set, and E, the edge set. b is a mapping  $V \to \mathbb{R}$  with  $\sum_{v \in V} b(v) = 0$ , which means that the total flow leaving or entering the network should be none. u is the a capacity function with the mapping  $E \to \mathbb{R}^+$ . c is a cost function  $E \to \mathbb{R}^+ \cup \{0\}$  [1].

By this construction, our goal is to find the flow f which minimizes  $c(f) := \sum_{e \in E} f(e)c(e)$ , given the flow network (G, b, u, c).

Also define the set of supplier nodes as X, set of demanders as Y. Since it would be a necessity to control the nodes  $x \in X$  with multiple outgoing edges with positive flow, with setting f as the solution to the HTP, define  $\tau_f(x) = |\{y \in Y \mid f(x,y) > 0\}|$  be the number of outgoing edges for some x, and  $F_f = \{x \in X \mid \tau_f(x) > 1\}$  be the number of supplier nodes x that have multiple outgoing edges.

Vygen [4] has shown that for constant n, an optimal solution f can be transformed into an optimal solution g in linear time with  $|F_g| \le n - 1$ .

Then given a flow network (G, b, u, c), an optimal solution f, and  $F_f$ , we can transform f in  $\mathcal{O}(n^2|F_f|)$  time into an optimum solution g.

Moreover, according to Ford and Fulkerson [2], if we have an instance (G, b, u, c) with finite capacities on  $\sigma$  edges, there exists an equivalent "uncapacitated minimum cost flow instance" [1] with  $|V| + \sigma$  nodes and  $|E| + \sigma$  edges. Also, denote  $M_i(y) = \{x \in X \mid f((x, y)) = b(x)\}$ .

Then applying the **Minimum Cost Flow** 1, we can get the minimum cost in  $\mathcal{O}(mn^2(\log m + n\log n))$  time.

#### Algorithm 1: Minimum Cost Flow **Input**: A flow network instance (G, b, u, c)**Output:** The minimum cost flow *f* 1 foreach edge e in E do $f(e) \leftarrow 0$ ; 3 end foreach Sort the nodes in X such that $X = x_1, x_2, ..., x_m$ with $b(x_1) \ge b(x_2) \ge ... \ge b(x_n)$ ; for i = 1 to n do Construct a new flow network $NW_i = (G^i, b^i, u^i, c^i)$ as stated above; Compute a minimum cost flow g in $NW_i$ such that the edges with positive flow do not form a cycle; 7 for $e = (v, w) \in E(G^i)$ and g(e) > 0 do 8 $/* e \in X \times Y$ means that $v \in X$ and $w \in Y$ \*/ if $e \in X \times Y$ then 9 $f(e) \leftarrow f(e) + g(e)$ ; 10 end if 11 if $e \in Y \times F_f$ then 12 /\* update the backward edges $f((w, v)) \leftarrow f((w, v)) - g(e);$ 13 end if 14 if $e \in Y \times Y$ then 15 Select $x \in M_i(x)$ with $c^i(e) = c((x, w)) - cost((x, v))$ ; 16 $f((x, v)) \leftarrow f((x, v)) - g(e);$ 17 $f((x, w)) \leftarrow f((X, y)) + g(e);$ 18 end if 19 end for 20 Retransform f according to Ford and Fulkerson; 21

## References.

22 **end for** 23 **return** *f*;

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- [2] Lester Randolph Ford and Delbert Ray Fulkerson. *Flows in networks*. Princeton University Press, 1962 (cit. on p. 1).
- [3] Frank L. Hitchcock. "The distribution of a product from several sources to numerous localities". In: *Journal of Mathematics and Physics* 20.1-4 (1941), pp. 224–230. DOI: 10.1002/sapm1941201224 (cit. on p. 1).
- [4] Jens Vygen. "Geometric quadrisection in linear time, with application to VLSI Placement". In: Discrete Optimization 2.4 (2005), pp. 362–390. DOI: 10.1016/j.disopt.2005.08.007 (cit. on p. 1).