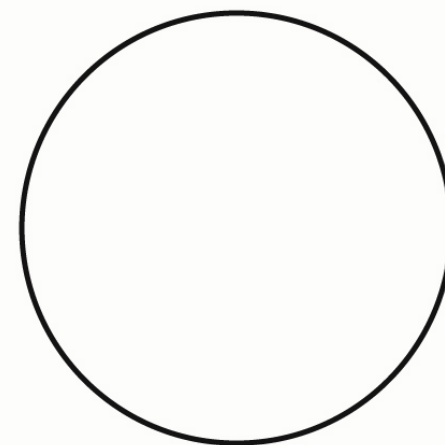


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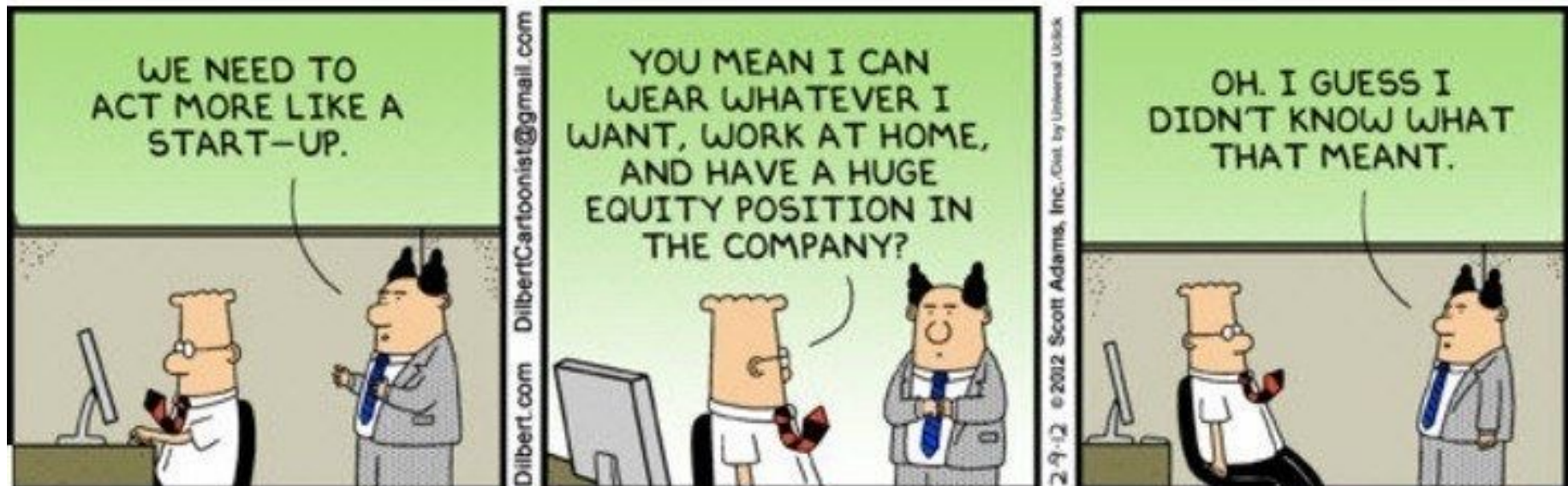
LGP

# LABORATÓRIO DE GESTÃO DE PROJETOS

2022/2023



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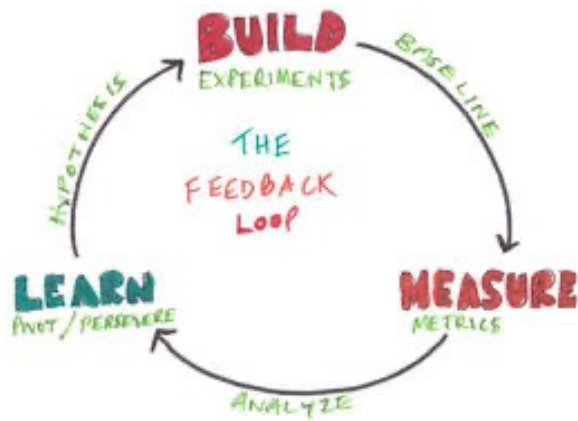
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# OBJECTIVES, LEARNING OUTCOMES AND COMPETENCES

- Develop students' **project management** skills, **team work**, **innovation** and **entrepreneurship** skills in [software] projects.
- Students will be capable of solving a vast diversity of problems, which may happen in the development of a technology based product or launch of a technology based company.



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LGP CHALLENGE 2023

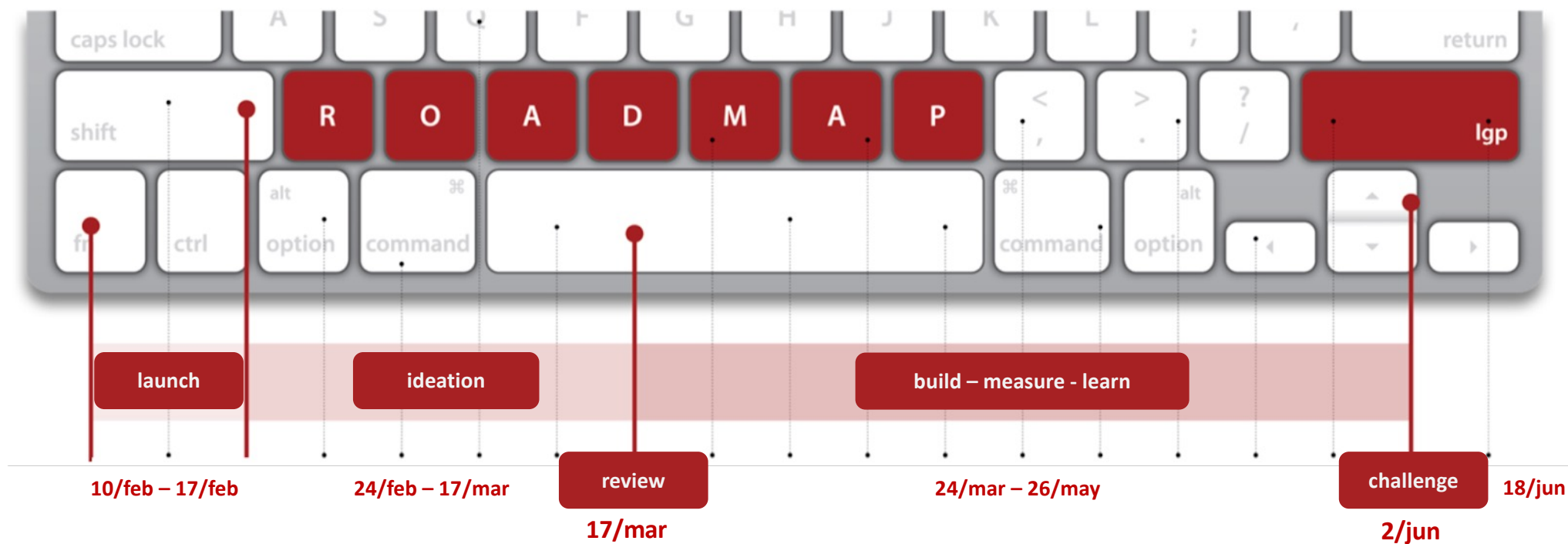
 **SAVE THE DATE**  
2023 JUNE 02 • 14H00 • AUDITÓRIO FEUP

 **U. PORTO**  
FACULDADE DE ENGENHARIA  
UNIVERSIDADE DO PORTO

 **LINKING GREAT PARTNERS**  
LEARNING BY INNOVATING

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LINKING GREAT PARTNERS  
LEARNING BY INNOVATING

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Phases	Dates			what		when	whom
Launch	10-Feb	17-Feb	2 weeks	CTO	Company/team Organisation	17-Feb	supervisor
				KoM	Kick-off Meeting	17-Feb	supervisor
Ideation	24-Feb	17-Mar	4 weeks	PC	Project Charter	3-Mar	supervisor
				CNV	Company Name & Vision	3-Mar	supervisor
				SFR	Script for the Review	10-Mar	supervisor
				PVP	Product Vision & Prototype (with documentation)	17-Mar	client / supervisor
Review		17-Mar		SD	Slide Deck for external evaluators (clients&investors)	17-Mar	public
				CTSA	Company & Teams Self-Assessment (preliminary)	24-Mar	supervisor
				PST	Project Survival Test	24-Mar	supervisor
				PMIR	Project Management Intermediate Report	24-Mar	supervisor
Build - Measure - Learn	24-Mar	26-May	8 weeks	CMPK	Company Media Press Kit	12-May	public
				SFE	Script for the Final Event	12-May	supervisor
				MVP	Minimum Viable Product	+ 2 days 26-May	client / supervisor
LGP Challenge	2-Jun			CPMM	Company & Products Marketing Material	- 2 days 2-Jun	public
				SD 2.0	Slide Deck for external evaluators (clients&investors)	2-Jun	public
Closure		18-Jun		PIMP	Product Installation and Maintenance Packages	18-Jun	client
				PMR	Project Management Report	18-Jun	supervisor
				CTSA 2.0	Company & Teams Self-Assessment (final)	18-Jun	supervisor
				PF	Project Folder (containing all artefacts)	18-Jun	supervisor

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[Video & Poster submission](#) (hard deadline 30th of May)



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[SD2.0 submission](#) (hard deadline 1st of June at 12:00)







## LINKING GREAT PARTNERS LEARNING BY INNOVATING

14:00 Welcome and open remarks

14:15 Act I – innovating with Society

SC6, SC7, SC13, SC15, SC17, SC23

15:15 Act II – innovating with Industry (part I)

SC8, SC9, SC10, SC11, SC12, SC14

16:15 Networking with a coffee

17:00 Act III – innovating with Industry (part II)

SC16, SC18, SC19, SC20, SC21, SC22

18:00 Act IV – innovating with the market

SC1, SC2, SC3, SC4, SC5

18:50 Closing ceremony

19:30 Networking dinner

EACH SC HAS 7 MINUTES TO PITCH (+3 MINUTES Q/A)





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# LINKING GREAT PARTNERS LEARNING BY INNOVATING

## REHEARSEL

1st of June in the main auditorium

SC	Slot
SC1	13:15
SC2	13:30
SC3	13:45
SC4	14:00
SC5	14:15
SC6	14:30
SC7	14:45
SC8	15:00
SC9	15:15
SC10	15:30
SC11	15:45
SC12	16:00

SC	Slot
SC13	16:30
SC14	16:45
SC15	17:00
SC16	17:15
SC17	17:30
SC18	17:45
SC19	18:00
SC20	18:15
SC21	18:30
SC22	18:45
SC23	19:00

EACH SC HAS 10 MINUTES

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# RETROSPECTIVE ESSAY

Experimental learning tacit knowledge .. that needs to become explicit!

To help turn tacit into explicit knowledge, each student is asked to write a short essay (maximum of 1000 words) with a personal reflection on the LGP experience, addressing the following aspects:

- impact of the lean start-up based approach on the project results (with the PMBOK in the background)  
or
- analysis of the project management practices implemented in your project (with the PMBOK in the background)  
and
- Concluding remarks (including an analysis of lessons learned and how these lessons could have improved the outcome).

Turnitin assignment in Moodle, not be used as an evaluation element (only if needed), and is due until the 18<sup>th</sup> June.

(available on the 29<sup>th</sup> of May).

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# RETROSPECTIVE MEETINGS

These meetings between startups and supervisors occur after the projects' closure. They aim to look at the process, discuss the “Company & Teams Self-Assessment”, and gather lessons for potential improvement (namely, what was done right and would be repeated and also what to do differently in the future). Startups are invited to share their "findings" and ideas to improve the LGP process verbally during the meeting or in writing.

Before the retrospective meetings, startups/agencies should discuss and analyse the result of the CTSAs (1.0 and 2.0). These will be addressed in the meeting.

The date/time of the meetings will be defined shortly.

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LGP [ ]

LGP CHALLENGE 2023



SAVE THE DATE

2023 JUNE 02 • 14H00 • AUDITÓRIO FEUP

AND DON'T FORGET TO REGISTER



LINKING  
GREAT PARTNERS  
LEARNING BY INNOVATING