

OPTIMIZATION

Lecture 10.1

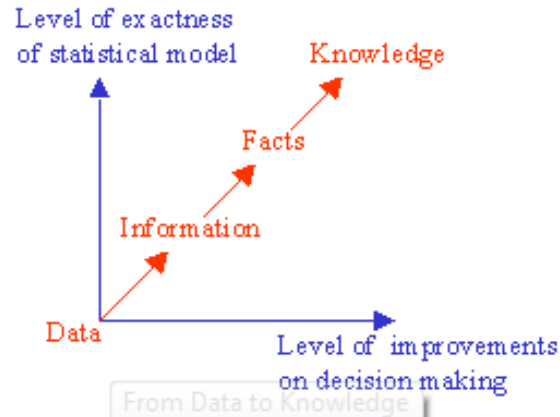
M.EIC – 2022.2023



DECISION THEORY

FROM DATA TO A DECISIVE KNOWLEDGE

- Data is known to be crude information and not knowledge by itself.
- Data becomes information, when it becomes relevant to your decision problem.
- Information becomes fact, when the data can support it.
- Fact becomes knowledge, when it is used in the successful completion of a decision process.



DECISION ANALYSIS: MAKING JUSTIFIABLE, DEFENSIBLE DECISIONS

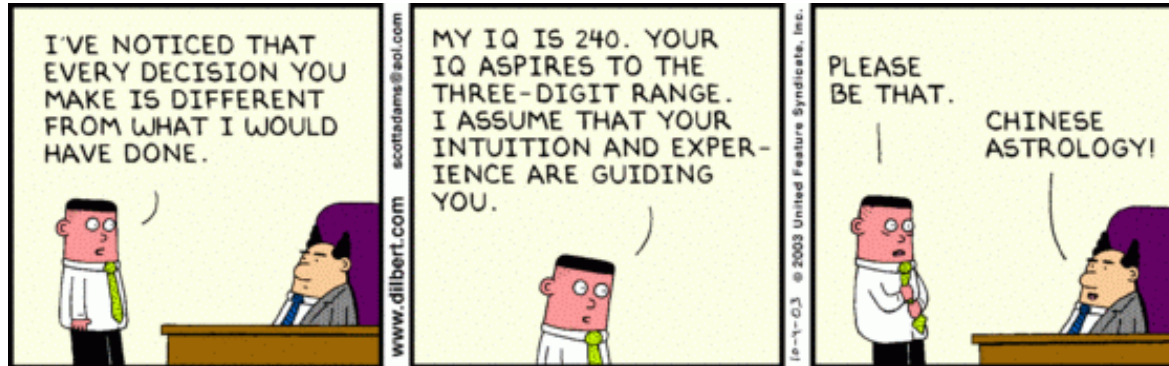
- Decision analysis is the discipline of evaluating complex alternatives in terms of values and uncertainty.
- Values are generally expressed monetarily because this is a major concern for management.
- Complexity in the modern world, along with information quantity, uncertainty and risk, make it necessary to provide a rational decision-making framework.
- The goal of decision analysis is to give guidance, information, insight, and structure to the decision-making process in order to make better, more 'rational' decisions.

DECISIONS ARE DIFFICULT

- Complexity
 - Number of decision makers, objectives, options, consequences, constraints,...
- Uncertainty
 - Values, unclear objectives, unclear trade-offs
 - External factors
- Several objectives
- Different perspectives

WHAT IS A GOOD DECISION?

When, afterwards, we can say that we would make the same decision considering the available information at the time the decision was made.



STRUCTURED DECISION PROCESSES VERSUS UNSTRUCTURED DECISION PROCESSES

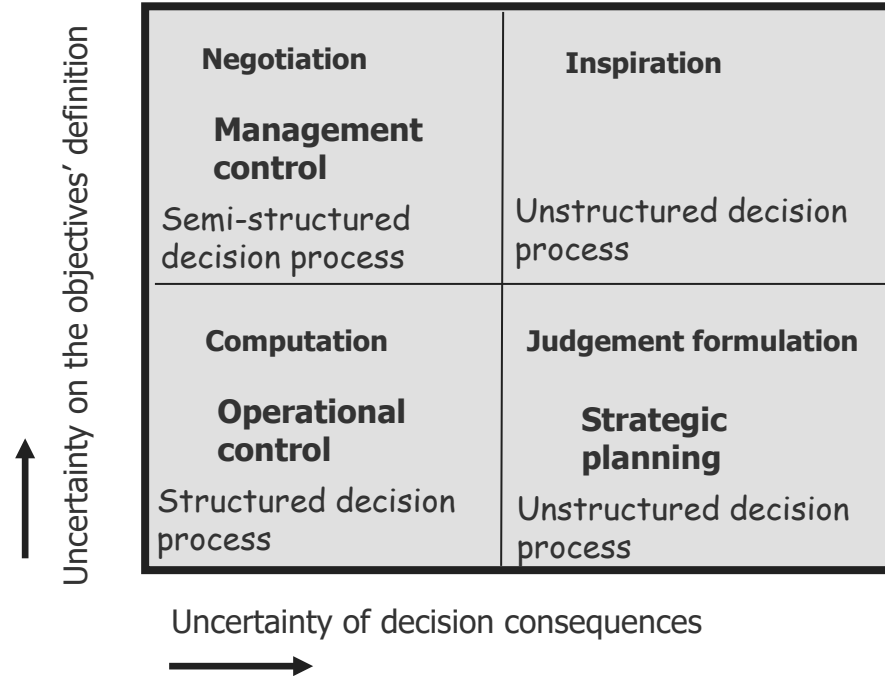
Structured decision processes

- It is possible to define clear and objective rules to process the available information and choose among the possible alternatives.
- It is possible (theoretically) to build an algorithm to replace the decision agent.
- Normative approach

Unstructured decision processes

- Objectives, constraints, information and methodology not previously determined.
- The experience and intuition of the decision maker are fundamental.

HOPWOOD MATRIX(1980) ...



DECISION THEORY

- Scientific methods to **organize** the decision process
- Allows to identify and **represent** the uncertainty
- Methodology to establish values and **preferences**
- **Transparency** of the decision process
- **Prescriptive** approach

PREFERENCE RELATIONS

It is important to establish a preference relation among the different alternatives.

Strong preference (A is better than B)

$$A > B$$

Weak preference (A is at least as good as B)

$$A \geq B$$

Indifference (A is equal in value to B)

$$A \equiv B$$

Axioms:

$$A > B \Leftrightarrow A \geq B \wedge \neg B \geq A$$

$$A \equiv B \Leftrightarrow A \geq B \wedge B \geq A$$

Example:

"My car is better than your car." is equivalent to

"My car is at least as good as your car, but yours is not at least as good as mine."

PROPERTIES OF PREFERENCE RELATIONS

Any preference relation is established for a set of entities (alternatives), designated by Domain.

Completeness: The relation \succsim is complete if and only if for any elements A and B of its domain, either $A \succsim B$ or $B \succsim A$.

Example 1 : if you want to choose between three cereal brands (A, B, C) and you clearly prefer A brand on the others, you do not need to establish any preference relation between B and C : the relation is incomplete.

Example 2: a voter in a multi-party election can do without ranking the parties or candidates that he does not vote for: the relation is incomplete.

We can often live happily with incomplete preferences, even when our preferences are needed to guide our actions.

In decision theory, we assume that the preference relations are complete

PROPERTIES OF PREFERENCE RELATIONS

Transitivity

A strong (strict) preference relation ($>$) is transitive if and only if for all the elements in its domain

if $A > B$ and $B > C$, then $A > C$.

In decision theory, transitivity also applies to weak preference and to indifference.

These properties are generally considered to be more controversial than the transitivity of strict preference.

Transitivity, just like completeness, is a common but problematic assumption in decision theory.

IS INDIFFERENCE A TRANSITIVE RELATION?

- Consider 1000 cups of coffee, numbered C_0, C_1, C_2, \dots up to C_{999} .
- Cup C_0 contains no sugar, cup C_1 one grain of sugar, cup C_2 two grains, etc.
- Since I cannot taste the difference between C_0 and C_1 , they are equally good in my taste, $C_0 \equiv C_1$. For the same reason, we have $C_1 \equiv C_2, C_2 \equiv C_3$, etc, all the way up to $C_{998} \equiv C_{999}$.
- If indifference is transitive, then it follows from $C_0 \equiv C_1$ and $C_1 \equiv C_2$ that $C_0 \equiv C_2$.
- Furthermore, it follows from $C_0 \equiv C_2$ and $C_2 \equiv C_3$ that $C_0 \equiv C_3$.
- Continuing the procedure we obtain $C_0 \equiv C_{999}$.
- However, this is absurd, since I can clearly taste the difference between C_0 and C_{999} , and like the former much better.

UTILITY FUNCTION

- It is usual to assign a numerical value to each alternative, trying to represent the preference relation by a numeric relation.
- The preference relations obtained this way are always complete and transitive.
- In decision theory it is common to use the concept of utility, that tries to translate the value/utility of a given decision and may be related to monetary values or happiness.

REPRESENTATION OF DECISION PROBLEMS

- A set of **alternatives** (options): a_i
It can be an open or a closed set (but in decision theory we consider it is closed)
Mutually exclusive
- A set of **states of nature** (scenarios): θ_j
External factors that influence the outcome of the decision
- A set of **results**
The combined action of the chosen alternative and the actual state of nature

		States of nature	
		It rains	It does not rain
Alternatives	Umbrella	Dry clothes, heavy suitcase	Dry clothes, heavy suitcase
	No umbrella	Soaked clothes, light suitcase	Dry clothes, light suitcase

UTILITY MATRIX

Mainstream decision theory is almost exclusively devoted to problems that can be expressed in **utility matrices**. In order to use a matrix to analyze a decision, we need to know:

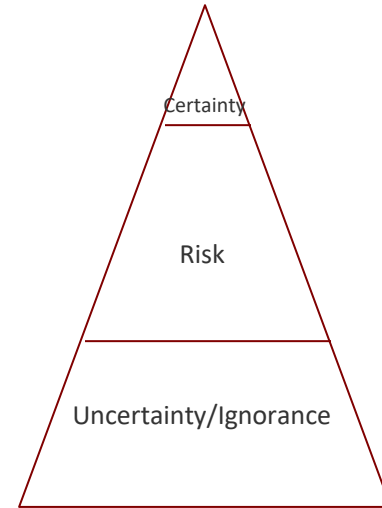
- how the outcomes are valued, and
- the degree of uncertainty of the decision context (certainty, risk, ignorance).

$$U_{ij} = U(a_i, \theta_j)$$

		States of nature	
		It rains	It does not rain
Alternatives	Umbrella	15	10
	No umbrella	0	18

INFORMATION ABOUT STATES OF NATURE (LUCE AND RAIFFA, 1957)

- **Certainty**
if each action is known to lead invariably to a specific outcome.
- **Risk**
if each action leads to one of a set of possible specific outcomes, and each outcome occurs with a known probability
- **Uncertainty/Ignorance**
if either action leads to a set of possible specific outcomes, but where the probabilities of these outcomes are completely unknown or are not even meaningful.



DECISION WITH CERTAINTY

Certainty (or perfect information)

if each action is known to lead invariably to a specific outcome.

		States of nature	
		It rains	It does not rain
Alternatives	Umbrella	15	10
	No umbrella	0	18

- If the decision maker knows that it will rain, he will bring the umbrella.
- If the decision maker knows that it will not rain, he will not bring the umbrella.
- If θ is the state of nature that will occur, $a_0 = \max U(a_i, \theta_0)$

DECISION WITH UNCERTAINTY/IGNORANCE

Uncertainty/Ignorance

if either action leads to a set of possible specific outcomes, but where the probabilities of these outcomes are completely unknown or are not even meaningful.

		States of nature	
		It rains	It does not rain
Alternatives	Umbrella	Dry clothes, heavy suitcase	Dry clothes, heavy suitcase
	No umbrella	Soaked clothes, light suitcase	Dry clothes, light suitcase

Let us first see what we can do with only a preference relation (i.e., with no information about utilities). As before, your preferences are:

Dry clothes, light suitcase is better than

Dry clothes, heavy suitcase is better than Soaked clothes, light suitcase

THE MAXIMIN RULE

The **maximin** principle was first proposed by von Neumann as a strategy against an intelligent opponent. Wald (1950) extended its use to games against nature.

For each alternative, we define its security level as the worst possible outcome with that alternative. The maximin rule urges us to choose the alternative that has the maximal security level. In other words, **maximize the minimal outcome**.

		States of nature		
		It rains	It does not rain	
Alternatives	Umbrella	Dry clothes, heavy suitcase	Dry clothes, heavy suitcase	Dry clothes, heavy suitcase
	No umbrella	Soaked clothes, light suitcase	Dry clothes, light suitcase	Soaked clothes, light suitcase

Using the maximin rule we should bring the umbrella. The maximin rule is often said to represent extreme prudence or **pessimism**.



If we assign numerical values to the possible outcomes, we will have the **following utility matrix**:

		States of nature		
		It rains	It does not rain	$\min(a_i, \theta_j)$
Alternatives	Umbrella	15	10	10
	No umbrella	0	18	0

THE MAXIMAX RULE

The **maximax** rule says that we must choose the alternative whose hope level (best possible outcome) is best. To apply this rule we can use the preference relations or a utility matrix.

		States of nature		
		It rains	It does not rain	$\max(a_i, \theta_j)$
Alternatives	Umbrella	15	10	15
	No umbrella	0	18	18

A maximaxer will not bring his umbrella! He is an **optimistic**!

It is in general "difficult to justify the maximax principle as rational principle of decision, reflecting, as it does, wishful thinking" (Rapoport, 1989).

Nevertheless, life would probably be duller if not at least some of us were maximaxers on at least some occasions...

THE LAPLACE (AVERAGE) RULE

This rule uses the **principle of insufficient reason**, that was first formulated by Jacques Bernoulli (1654-1705).

This principle states that if there is no reason to believe that one event is more likely to occur than another, then the events should be assigned equal probabilities.

The principle is intended for use in situations where we have an exhaustive list of alternatives, all of which are mutually exclusive. In our umbrella example, it leads us to assign the probability 1/2 to rain.

Each state of nature has probability 1/n

We should choose the alternative that maximizes $\frac{1}{n} \left(\sum_{j=1}^n U(a_i, \theta_j) \right)$

	Sates of nature		
Alternatives	It rains	It does not rain	$\frac{1}{2} \left(\sum_{j=1}^2 U(a_i, \theta_j) \right)$
Umbrella	15	10	12,5
No umbrella	0	18	9

THE MINIMAX REGRET RULE (SAVAGE, 1951)

- The Minimax Regret Rule or **Savage Rule** is based on a moderated pessimist approach.
- The **regret** occurs when the decision maker compares the decision he made with the decision that he could have made after knowing the state of nature. The objective of Savage Rule is to minimize the regret.

$$\text{Regret}(a_i, \theta_j) = \max_i U(a_i, \theta_j) - U(a_i, \theta_j)$$

- In other words, it is the difference between the maximum utility observed for state of nature θ_j , for all the possible alternatives and the utility associated to pair $U(a_i, \theta_j)$.
- A **regret matrix** may be derived from the above utility matrix: assign to each outcome the difference between the utility of the maximal outcome in its column and the utility of the outcome itself.

		States of nature	
Utility Matrix		It rains	It does not rain
Alternatives	Umbrella	15	10
	No umbrella	0	18

Regret Matrix	States of nature		
Alternatives	It rains	It does not rain	
Umbrella	0	8	8
No umbrella	15	0	15

EXAMPLE (1)

Both the maximin criterion and the minimax regret criterion are rules for the cautious who do not want to take risks. However, the two criteria do not always make the same recommendation.

This can be seen from the following example.

- Three methods are available for the storage of nuclear waste. There are only three relevant states of nature. One of them is stable rock, the other is a geological catastrophe and the third is human intrusion into the depository. (For simplicity, the latter two states of affairs are taken to be mutually exclusive.)
- To each combination of depository and state of nature, a utility level is assigned, perhaps inversely correlated to the amount of human exposure to ionizing radiation that will follow:

		States of nature		
		Stable rock	Geological catastrophe	Human intrusion
Alternatives	Method 1	-1	-100	-100
	Method 2	0	-700	-900
	Method 3	-20	-50	-110

EXAMPLE (2)

		States of nature		
Regret matrix		Stable rock	Geological catastrophe	Human intrusion
Alternatives	Method 1	1	50	0
	Method 3	0	650	800
	Method 3	20	0	10

		States of nature					
Utility matrix		Stable rock	Geological catastrophe	Human intrusion	Maximin	Maximax	Minmax regret
Alternatives	Method 1	-1	-100	-100	-100	-1	50
	Method 2	0	-700	-900	-900	0	800
	Method 3	-20	-50	-110	-110	-20	20

THE MAJOR DECISION RULES FOR UNCERTAINTY/IGNORANCE

Decision rule	Value information needed	Character of the rule
maximin	preferences	pessimism
maximax	preferences	optimism
optimism-pessimism index	utilities	varies with index
minimax regret (Savage)	utilities	cautiousness
insufficient reason (Laplace)	utilities	depends on partitioning

DECISION WITH RISK

The dominating approach for decision making under risk is based on the concept of expected utility.

Maximum Expected Utility criterion

To each alternative is assigned a weighted average of its utility values under different states of nature, and the probabilities of these states are used as weights. Then, choose the decision alternative that has the largest expected utility.

Alternatives	States of nature		EU
	It rains	It does not rain	
Umbrella	15	10	$=0.1 \cdot 15 + 0.9 \cdot 10$ $=10.5$
No umbrella	0	18	$=0.1 \cdot 0 + 0.9 \cdot 18$ $=16.2$
Probabilities	$p=0.1$	$p=0.9$	

In this case, we should not bring the umbrella!

VALUE OF PERFECT INFORMATION

Is it possible to know which state of nature will occur?

If possible, which is the value of such additional information or, in other words, how much am I willing to pay for it? This corresponds to the **Value of Perfect Information**.

Alternatives	States of nature		EU
	It rains	It does not rain	
Umbrella	15	10	10.5
No umbrella	0	18	16.2
Probabilities	p=0.1	p=0.9	

Optimal decision a priori

Imagine that it is possible to know that it will rain. In this case, the optimal decision is to bring the umbrella, with outcome = 15. The outcome of making an a priori decision is 0.

The value of the perfect information is the difference between the outcome after we know the information and the outcome that we would have if we have made the decision a priori for the state of nature that has occurred.

$$VPI = 15 - 0 = 15$$

DECISION WITH RISK

EXPECTED VALUE OF PERFECT INFORMATION

The **expected value of perfect information** is the difference between the expected utility of the outcome when the decision was made with perfect information and the expected utility of the outcome when the decision was made with risk.

Decision with risk	States of nature		EU
Alternatives	It rains	It does not rain	
Umbrella	15	10	10.5
No umbrella	0	18	16.2
Probabilities	p=0.1	p=0.9	

Decision with perfect information	States of nature		EU
Alternatives	It rains	It does not rain	
$\max(a_i, \theta_j)$	15	18	17.7
Probabilities	p=0.1	p=0.9	

Expected value of perfect information (**EVPI**) = $17,7 - 16,2 = 1,5$

SEQUENTIAL DECISIONS-DECISION TREES

Decision Trees are often used to structure complex decision processes, eventually sequential, and to identify the strategy (sequence of actions) that maximizes the expected value.

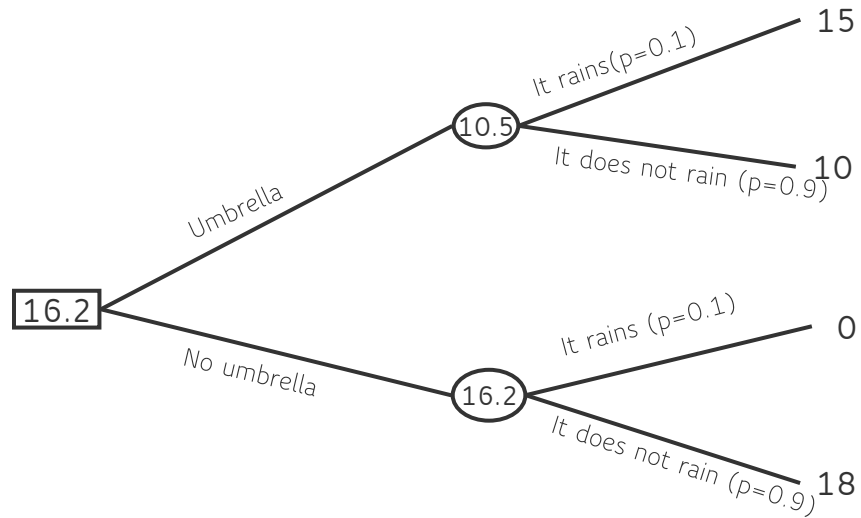
Decision trees include:

- Decision events: controlled by decision agent
- Random events: determined by external factors (not controlled)

A decision tree consists of nodes and branches.

- A decision node, represented by a square, indicates a decision to be made. The branches represent the possible decisions.
- An event node, represented by a circle, indicates a random event. The branches represent the possible outcomes of the random event.

DECISION TREES



The decision that maximizes the expected utility is not bringing the umbrella, with an expected value of 16.2

EXERCISE 1 – LEONOR'S DECISION PROBLEM

It is January 10th, and Leonor is currently a fourth year undergraduate in Informatics Engineering at FEUP. She has decided to seek out a job as a software developer. She already has received an offer from LESTA softwarehouse for €72K per year. She has until February 1st to decide whether to accept the offer.

An old classmate of her, Inês, has told her that she has recommended her highly to her consulting company, FARTECH and feels that there is an excellent chance that they would give her an offer for €80K. However, they are not prepared to make any decision until February 15th. If they made her an offer, she would need to decide by March 1. Leonor guesses that the chance of getting an offer from FARTECH is 60%. She also has the option of taking part in the engineering job fair in the middle of March. She is fairly certain that she could get a job at that time, but is uncertain as to what she would be paid. She estimates that the probability of getting an offer of €90K is 10%, €70K is 50% and €60K is 40%.

Assume here that Leonor views all of these jobs as excellent opportunities, and that the only differentiating factor is money. Leonor has decided to maximize her expected salary.

EXERCISE 2 – THE AIRFARE PROBLEM

After these 2 pandemic years, Flávia wants to travel abroad for a few days in June. She is trying to get the cheapest airfare that she can. Flávia just called up and found that the ticket home will cost €400, and it cannot be refunded or exchanged. She can also buy a ticket for €450, which can be refunded for €430 (and thus costs you €20).

The price of tickets will change in one week, and you will have one more chance to buy a ticket. There is a 50% chance that the ticket would cost €300, and a 50% chance that it would cost \$600. What should you do to minimize the expected expense?

EXERCISE 3 – GERBER PRODUCT, INC.

(True story from 1998-99. <<http://gbr.pepperdine.edu/993/tree.html>>

Gerber Products, Inc. needs help in deciding whether to continue using the plastic known as PVC in pacifiers and feeding products.

PVC, a composite plastic, is made malleable with a softening chemical called phthalates. Although phthalates have been used in plastic for over 30 years without any cases of health problems, Greenpeace announced that their scientific testing on the chemical has been found it to be carcinogenic in lab rats. Due to this announcement the Consumer Product Safety Commission (CPSC) has decided to study the matter further and issue a press release with their results. This is the point at which Gerber decides to implement a decision tree.

Gerber faces two choices: be reactive, wait for the announcement, and gauge consumer response before deciding on a course of action; or be proactive and pursue resolution regardless of the public's response to the report. The CPSC will either issue an unfavourable report recalling of all products with phthalates, or a more favourable one expressing minimal concern over the issue. The two reports have equal probability.

If Gerber chooses to be proactive, they can choose to discontinue all products with PVC. In this case if the report is favourable, there is an 80% chance that the public would react favourably causing sales to increase by \$1 million, but also there is a 20% chance that sales would decline by \$1 million. If the report is negative there is a 25% likelihood that Gerber could preserve current sales, but also a 75% probability that a recall would hurt sales by \$1.25 million.

In the event that Gerber waits for the CPSC report before taking action. With a favourable report and a delayed response, there is a 25% chance that sales would remain flat, along with a 75% chance that sales would decline by \$2 million. The worst-case scenario is if Gerber remains passive and there is a recall. In that case, there is still a 20% probability that Gerber could increase sales by \$0.5 million. However, it was considered an 80% probability that significant volume would be lost (\$10 million).

DECISION WITH RISK

SOME CONSIDERATIONS

- Features of Maximum Expected Utility criteria
 - It accounts for all the states of nature and their probabilities.
 - The expected payoff can be interpreted as what the average payoff would become if the same situation were repeated many times. Therefore, on average, repeatedly applying Maximum Expected Value decision rule to make decisions will lead to larger payoffs in the long run than any other criterion.
- Criticisms of Maximum Expected Utility criteria
 - There usually is considerable uncertainty involved in assigning values to the prior probabilities.
 - Prior probabilities inherently are at least largely subjective in nature, whereas sound decision making should be based on objective data and procedures.
 - It ignores typical aversion to risk. By focusing on average outcomes, expected (monetary) payoffs ignore the effect that the amount of variability in the possible outcomes should have on decision making.

MAXIMIZING EXPECTED UTILITY

IS A SAFE METHOD TO MAXIMIZE THE OUTCOME IN THE LONG RUN

Suppose, for instance, that the expected number of deaths in traffic accidents in a region will be 300 per year if safety belts are compulsory and 400 per year if they are optional.

If we aim at reducing the number of traffic casualties, then this can, due to the law of large numbers, safely be achieved by maximizing the expected utility (i.e., minimizing the expected number of deaths). The validity of this argument depends on the large number of road accidents, that levels out random effects in the long run.

However...

The argument is not valid for case-by-case decisions on unique or very rare events.

Suppose, for instance, that we have a choice between a probability of .001 of an event that will kill 50 persons and the probability of .1 of an event that will kill one person.

Here, random effects will not be leveled out as in the traffic belt case. In other words, we do not know, when choosing one of the options, whether it will lead to fewer deaths than the other option.

In such a case, taken in isolation, there is no compelling reason to maximize expected utility.

PROSPECT THEORY (KAHNEMAN AND TVERSKY, 1979)

Consider the following games:

Situation 1

A - you win 2000 € for certain

or

B - You may win 4000 € with 60% probability or nothing at all (40%).

Which alternative do you prefer?

Situation 2

A - you loose 2000 € for certain

or

B - You may loose 4000 € with 60% probability or you may lose nothing at all (40%).

Which alternative do you prefer?

- <https://www.youtube.com/watch?v=DUD8XA-5HEk>

Consider the following two lotteries:

Lottery A:	1 million €	- 11% of the time
	0 €	- 89% of the time

Lottery B:	5 million €	- 10% of the time
	0 €	- 90% of the time

Think for a moment about which you prefer.
Write your answer down.

Now consider these two other lotteries:

Lottery C:	1 million €	- guaranteed
Lottery D:	5 million €	- 10% of the time
	1 million €	- 89% of the time
	0 €	- 1% of the time.

Of these two lotteries, which do you prefer?

Let's analyse lotteries A and B first, considering that $U(0\text{€}) = 0$

If you prefer B:

$$EU(A) < EU(B) \quad \Leftrightarrow \quad U(1) \times 0,11 < U(5) \times 0,1$$

Let's analyse lotteries C and D

If you prefer C:

$$\begin{aligned} EU(C) > EU(D) &\Leftrightarrow U(1) \times 1 > U(5) \times 0,1 + U(1) \times 0,89 \\ &\Leftrightarrow U(1) \times 1 - U(1) \times 0,89 > U(5) \times 0,1 \\ &\Leftrightarrow U(1) \times 0,11 > U(5) \times 0,1 \end{aligned}$$

So choosing B and C (or A and D) is inconsistent.

While choosing A and C (or B and D) is consistent.

What have been your choices?

This is called the **Allais paradox** (Maurice Allais was a Nobel prize winning economist) and shows that sometimes we are not able (or we don't have time enough) to make consistent choices...

CUMULATIVE PROSPECT THEORY

Cumulative Prospect Theory states that:

- people tend to think of possible outcomes usually relative to a certain reference point (often the status quo) rather than to the final status, a phenomenon which is called framing effect.
- people have different risk attitudes towards gains (i.e. outcomes above the reference point) and losses (i.e. outcomes below the reference point) and care generally more about potential losses than potential gains (loss aversion).
- people tend to overweight extreme events, but underweight "average" events.

