

# Computer Systems

## Lecture 2

# Binary and Two's Complement Numbers

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# Outline

- Number representation
- Binary numbers
  - Converting binary to decimal
  - Converting decimal to binary
  - Binary addition
- Two's complement
  - Sign bit
  - Negating a number
  - Converting to decimal
- Hexadecimal

# Quiz

- There will be a quiz each week
- You can do it any time starting after the Thursday lecture, and must finish by Friday in the following week
- The quiz is on Moodle
- 10% of the total assessment comes from the quiz average
- You are encouraged to refer to the course documents as you do the quiz
- Read the course documents!
  - Don't ignore them and use random Google searches instead!

# Number representation

- There are several types of numbers: each has its own representation using bits
  - Integers
    - Non-negative integers use binary  
23, 0, 459 (must be  $\geq 0$ )
    - Signed integers use two's complement  
48, -239 (can be negative)
  - Reals
    - Approximate real numbers use floating point  
3.14, 2.5e9, -351.02638134
- Computer hardware and programming languages support other representations
  - Examples: BCD numbers, fixed point fractional numbers, saturated numbers

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# Binary numbers

- Binary representation uses a word of  $k$  bits to represent a non-negative integer between 0 and  $2^k - 1$
- Binary numbers **cannot be negative**
  - There are other ways to represent negative numbers (two's complement is most widely used)
- People often use terminology loosely, and say “binary” when they mean “word of bits”
  - Example: Integer variables are represented using words of bits, but they are never represented using binary
  - Binary numbers are always non-negative!
- Binary representation is similar to decimal, but it uses base 2 instead of base 10

# Decimal number representation

$$\begin{aligned} 2053_{10} &= 2 \times 10^3 + 0 \times 10^2 + 5 \times 10^1 + 3 \times 10^0 \\ &= 2000 + 0 + 50 + 3 \\ &= 2053_{10} \end{aligned}$$

- Column values are powers of 10

$$10^0 = 1 \quad \text{weight of rightmost digit}$$

$$10^1 = 10$$

$$10^2 = 100$$

$$10^3 = 1000 \quad \text{weight of leftmost digit}$$

# Binary number representation

$$\begin{aligned} 1001_2 &= 1 \times 2^3 + 0 \times 2^2 + 0 \times 2^1 + 1 \times 2^0 \\ &= 8 + 0 + 0 + 1 \\ &= 9_{10} \end{aligned}$$

- This is how to convert a binary number to decimal!
- Column values are powers of 2

$2^0 = 1$                   weight of rightmost bit

$2^1 = 2$

$2^2 = 4$

$2^3 = 8$                   weight of leftmost bit



# The powers of 2

- It's useful to know the value of each bit position!

$2^7$	$2^6$	$2^5$	$2^4$	$2^3$	$2^2$	$2^1$	$2^0$
128	64	32	16	8	4	2	1

- **Tip:** Don't memorise the table! Construct it whenever you need it
  - Just write down 1, and keep adding another value to the left by doubling the previous value
- **Exercise:** Convert binary number 10011 to decimal

# Converting binary to decimal

- **Exercise:** Convert binary number 10011 to decimal

$2^4$	$2^3$	$2^2$	$2^1$	$2^0$
16	8	4	2	1
<hr/>				
1	0	0	1	1

$$16 + 2 + 1 = 19$$

# Converting decimal to binary

- When we convert a decimal number  $x$  to binary, we need to
  - Know the word size  $k$  of the result
  - Check that  $x$  will fit in the word:  $0 \leq x \leq 2^k - 1$
- **Example:** convert decimal number 203 to an 8-bit binary number
- Check:  $0 \leq 203 \leq 255$
- This holds, so we can indeed represent 203 in an 8-bit word

(1) Calculate the 128 column, remainder is 203

$203 \geq 128$  so enter 1

128	64	32	16	8	4	2	1
1							

The new remainder is  $203 - 128 = 75$

## (2) Calculate the 64 column, remainder is 75

$75 \geq 64$  so enter 1

128	64	32	16	8	4	2	1
1	1						

The new remainder is  $75 - 64 = 11$

(3) Calculate the 32 column, remainder is 11

11  $\geq$  32 is **false** so enter 0

128	64	32	16	8	4	2	1
1	1	0					

The new remainder is still 11

(4) Calculate the 16 column, remainder is 11

11  $\geq$  16 is **false** so enter 0

128	64	32	16	8	4	2	1
1	1	0	0				

The new remainder is still 11

(5) Calculate the 8 column, remainder is 11

11  $\geq$  8 so enter 1

128	64	32	16	8	4	2	1
1	1	0	0	1			

The new remainder  $11 - 8 = 3$



(6) Calculate the 4 column, remainder is 3

$3 \geq 4$  is **false** so enter 0

128	64	32	16	8	4	2	1
1	1	0	0	1	0		

The new remainder still 3

(7) Calculate the 2 column, remainder is 3

$3 \geq 2$  so enter 1

128	64	32	16	8	4	2	1
1	1	0	0	1	0	1	

The new remainder is  $3 - 2 = 1$

(8) Calculate the 1 column, remainder is 1

$1 \geq 1$  so enter 1

128	64	32	16	8	4	2	1
1	1	0	0	1	0	1	1

The new remainder is  $1 - 1 = 0$  and we're **finished**

# Check the result: convert it back to decimal

$$\begin{aligned} 11001011_2 &= 2^7 + 2^6 + 2^3 + 2^1 + 2^0 \\ &= 128 + 64 + 8 + 2 + 1 \\ &= 203 \end{aligned}$$

- It's easier to convert binary to decimal, so it's worth checking!
- Also, note that when you convert decimal to binary, **the remainder in the 1 column must be 0**
  - If not, you've made a mistake

# Binary addition

- You can add two binary numbers  $x$  and  $y$  the same way as adding decimal numbers
- Write one number above the other
- Work through each column, from right to left
- In each column, add the bit from  $x$ , the bit from  $y$ , and the carry from the column to the right
- This gives the sum bit  $s$  for the column, and the **carry** output which goes to the left

# Adding bits

- Calculate  $x + y + z$  giving 2-bit result  $c, s$  ( $c$  is carry,  $s$  is sum)

Addition table

x	y	z	c	s	Result
0	0	0	0	0	0
0	0	1	0	1	1
0	1	0	0	1	1
0	1	1	1	0	1
1	0	0	0	1	1
1	0	1	1	0	2
1	1	0	1	0	2
1	1	1	1	1	3

- The **sum is 1** if an odd number of inputs are 1
- The **carry is 1** if two or more inputs are 1
- You can view **c** and **s** as a 2-bit binary number giving the result

# Example

- Add two 8-bit binary numbers:  $x + y$

$$x = 0010\ 1101 = 32 + 8 + 4 + 1 = 45$$

$$y = 0100\ 1110 = 64 + 8 + 4 + 2 = 78$$

- The correct answer is  $x + y = 45 + 78 = 123$

# Setting up the problem

		128	64	32	16	8	4	2	1
c									0
x		0	0	1	0	1	1	0	1
y		0	1	0	0	1	1	1	0
s									



# (1) Add the weight 1 column

		128	64	32	16	8	4	2	1
c								0	0
x		0	0	1	0	1	1	0	1
y		0	1	0	0	1	1	1	0
s									1

## (2) Add the weight 2 column

		128	64	32	16	8	4	2	1
c							0	0	0
x		0	0	1	0	1	1	0	1
y		0	1	0	0	1	1	1	0
s								1	1

### (3) Add the weight 4 column

		128	64	32	16	8	4	2	1
c						1	0	0	0
x		0	0	1	0	1	1	0	1
y		0	1	0	0	1	1	1	0
s							0	1	1

## (4) Add the weight 8 column

		128	64	32	16	8	4	2	1
c					1	1	0	0	0
x		0	0	1	0	1	1	0	1
y		0	1	0	0	1	1	1	0
s						1	0	1	1

## (5) Add the weight 16 column

		128	64	32	16	8	4	2	1
c				0	1	1	0	0	0
x		0	0	1	0	1	1	0	1
y		0	1	0	0	1	1	1	0
s					1	1	0	1	1

## (6) Add the weight 32 column

		128	64	32	16	8	4	2	1
c			0	0	1	1	0	0	0
x		0	0	1	0	1	1	0	1
y		0	1	0	0	1	1	1	0
s				1	1	1	0	1	1

## (7) Add the weight 64 column

		128	64	32	16	8	4	2	1
c		0	0	0	1	1	0	0	0
x		0	0	1	0	1	1	0	1
y		0	1	0	0	1	1	1	0
s			1	1	1	1	0	1	1

## (8) Add the weight 128 column

		128	64	32	16	8	4	2	1
c	0	0	0	0	1	1	0	0	0
x		0	0	1	0	1	1	0	1
y		0	1	0	0	1	1	1	0
s		0	1	1	1	1	0	1	1

- The result is  $0111\ 1011 = 64 + 32 + 16 + 8 + 2 + 1 = 123$  which is the right answer!



# The discoverer of binary numbers



- Gottfried Wilhelm Leibniz (1646 - 1716)
- German mathematician and philosopher
- Invented the **calculus** and the **binary number system** (about 1680)
  - Isaac Newton also invented calculus independently around the same time

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# Two's complement

- Binary cannot represent negative numbers!
- Two's complement is a method for representing integers that can be negative or positive
- Remember that a  $k$ -bit word can represent  $2^k$  different values
  - In binary, all those values represent nonnegative numbers from 0 to  $2^k - 1$
  - In two's complement, half of those values represent negative integers, and half represent nonnegative integers
  - The range is  $-2^{k-1}$  to  $2^{k-1} - 1$

# Sign bit

- The sign bit is the leftmost bit of a two's complement number
  - If the **sign bit is 1**, the number is **negative** ( $< 0$ )
  - If the **sign bit is 0**, the number is **nonnegative** ( $\geq 0$ )
  - If all the bits are 0, the number is 0

- Examples

0101 1100      is positive ( $92 > 0$ )

1001 1001      is negative ( $-103 < 0$ )

0000 0000      is the integer 0

# How to interpret a two's complement number

- There are many ways to convert a two's complement word to/from decimal
- Our approach is based on how computers actually work, and is the easiest for humans to use
  - We have an algorithm to negate any two's complement number
  - If a two's complement number is nonnegative, it acts just like a binary number
  - If it is negative, just negate it and then use binary conversion to get the decimal number

# Negating a two's complement number $x$

- Two steps
  1. Invert each bit (replace 0 by 1, replace 1 by 0)
  2. Add 1
- The result is the representation of  $-x$

## Example: -36 in two's complement

x	0010 0100	$36_{10}$
invert	1101 1011	
add 1	1101 1100	$-36_{10}$

# Decoding a two's complement number

- If the **sign bit is 0**, then treat it just like a binary number
- If the **sign bit is 1**, then negate it and treat the result like a binary number

0010 0110 (is nonnegative)  
=  $32 + 4 + 2$   
= 38

1011 1000 (is negative)  
0100 0111 (invert)  
0100 1000 (add 1)  
=  $64 + 8 = 72$   
so  $1011\ 1000 = -72$



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# Hexadecimal: easier notation for writing words

- When working with machine language and assembly language, we frequently need to write down the values of words
- This is normally done using **hexadecimal** notation
- It's base 16 (binary is base 2, and decimal is base 10)
- Why use base 16?
- You can break a long word of bits into groups of 4 bits, and replace each group by the corresponding hex digit

# Table of 4-bit numbers

word	hex value	bin value	tc value
0000	0	0	0
0001	1	1	1
0010	2	2	2
0011	3	3	3
0100	4	4	4
0101	5	5	5
0110	6	6	6
0111	7	7	7
1000	8	8	-8
1001	9	9	-7
1010	a	10	-6
1011	b	11	-5
1100	c	12	-4
1101	d	13	-3
1110	e	14	-2
1111	f	15	-1

# Why use use hex?

- Here's a 16 bit word: 0011110000101111
- We'll usually have about 20 of these to look at
  - Machine language programming on Sigma16
- And if you look at current commercial computers, the words are 64 bits (you would need to work with a couple dozen of these at a time)
  - 1000111010100111010011110000101111110110001010001010010101010001
- Hex representation of 0011 1100 0010 1111 is 3c2f
- It's easier with hex!

# Arithmetic with hex

- It's easy to add hex numbers
- It is extremely rare to multiply or divide them
  - You will probably never need to do this
- To add two hex numbers, write them one above the other, and add by columns
- Just remember what each hex digit means
  - $c + 2$  means  $12 + 2$ , which is  $14$ , and that's hex digit  $e$
- If the sum in a column is greater than  $16$ , you add a carry of  $1$  to the column to the left
  - $004a + 0009 = 0053$

# A couple of tips

- We will write hex numbers with a dollar sign in front
  - 23 is decimal:  $2 \times 10 + 3$ , pronounced “twenty three”
  - \$0023 is hex:  $2 \times 16 + 3 = 35$ , pronounced “zero zero two three”
  - Professionals pronounce hex numbers by saying every digit, including leading zeros, and never use teens, twenty, hundreds, etc for hex

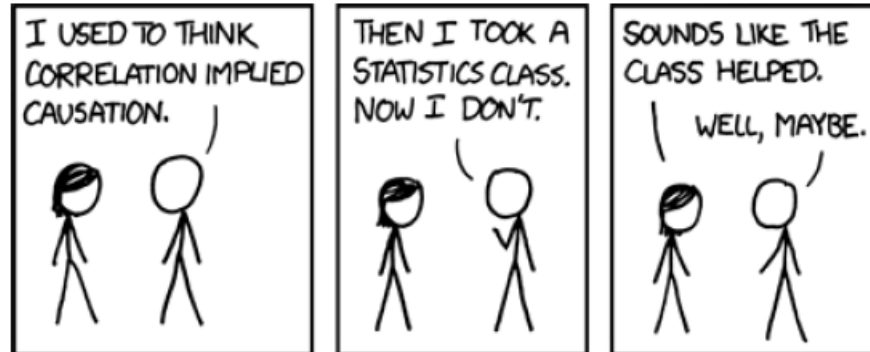
# Recap: A word has many meanings

- There are many ways to interpret the meaning of a word of bits
  - Binary, two's complement, floating point, character, and many more
- A word of bits has no inherent meaning!
- It has one meaning if interpreted as binary, another if interpreted as two's complement, and so on
- It is meaningless to ask “what does 1010 represent?”
- We can ask
  - “what does 1010 represent as a binary number?” (10)
  - “what does 1010 represent as a two's complement number?” (-6)

# To do

- Review the slides and work through the examples
- **Quiz 1 on Moodle:** this is assessed
  - Deadline: Friday next week (January 24)
- No lab this week: the first lab is next week
- Check Moodle for schedule, documents, announcements
- Over the weekend, the lab sheet for next week will be posted on Moodle
  - It contains problems about the first two lectures
  - Solve the problems
  - Discuss these at your lab next week





<https://xkcd.com/552/>