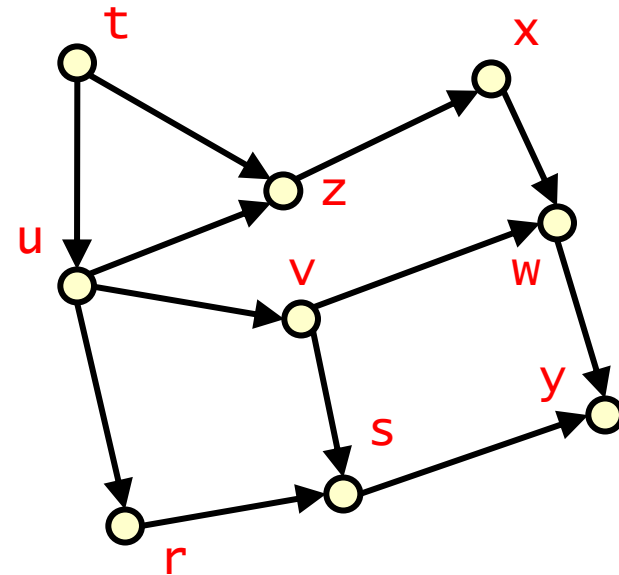


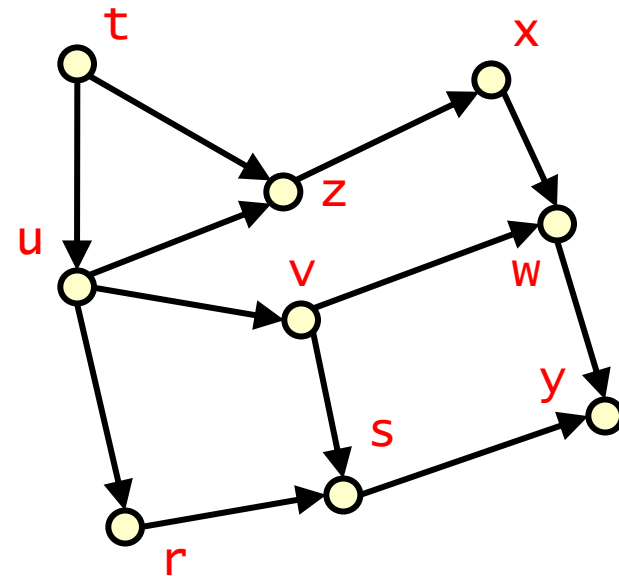
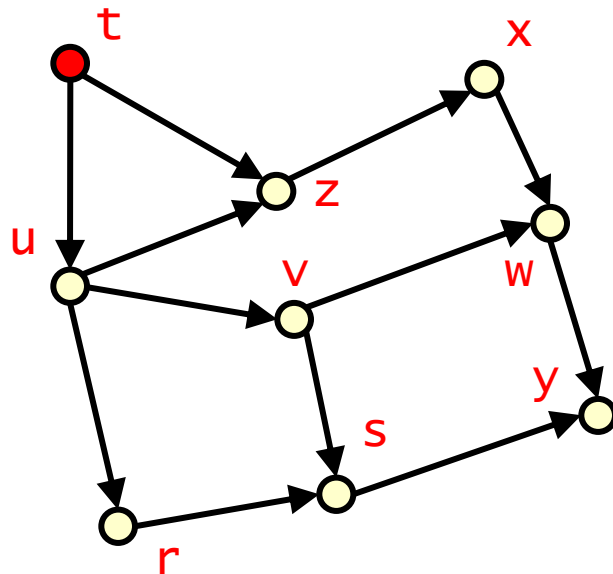
Topological ordering – Example

Directed acyclic graph **D**



Topological ordering – Example

Directed acyclic graph **D**

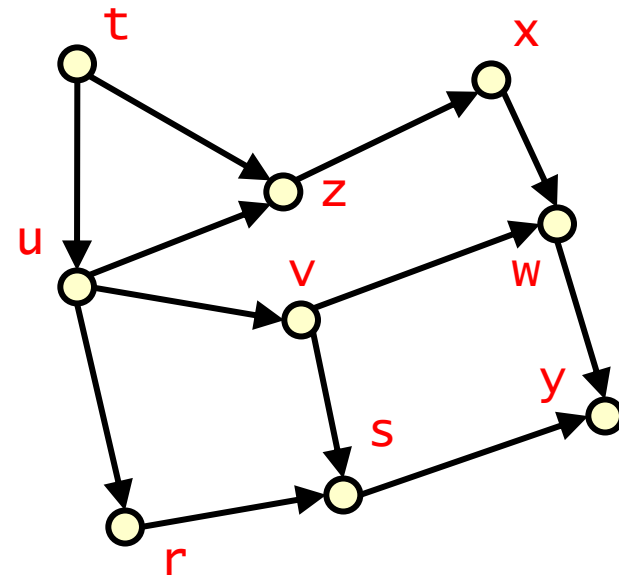
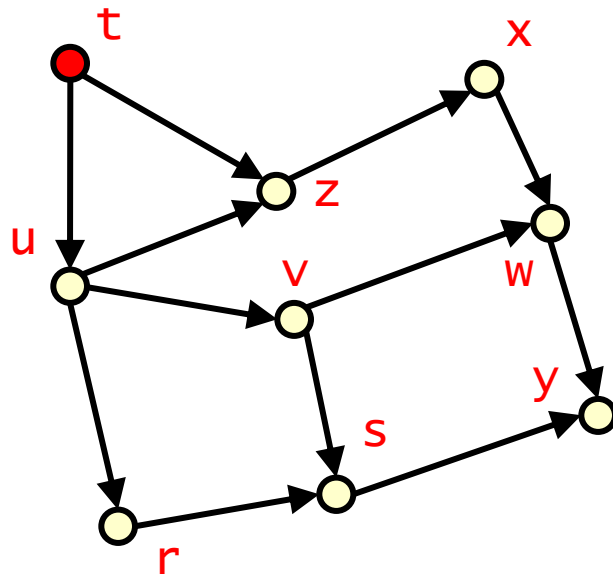


- labelled vertices
- queued vertices (count equals 0)
- vertices with count greater than 0

Topological ordering – Example

Directed acyclic graph **D**

source queue: **<t>**



t is the only source vertex
(only vertex with zero
incoming edges)

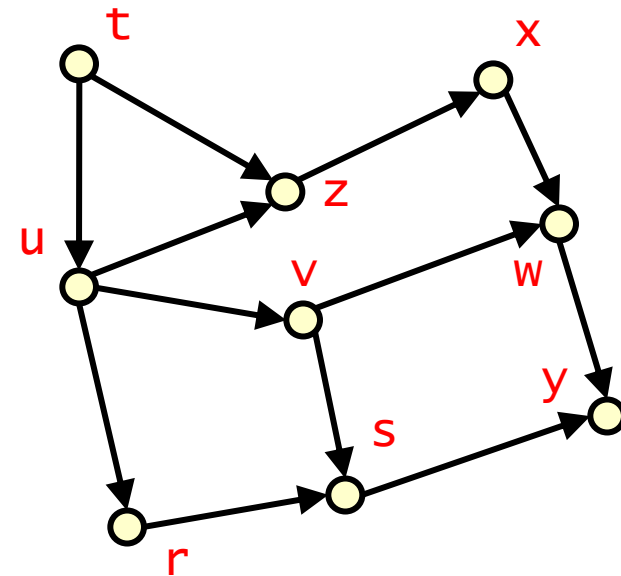
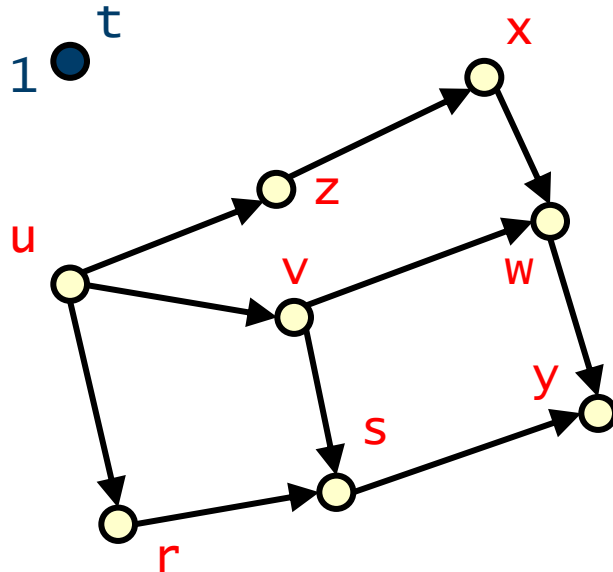
add **t** to the source queue

- labelled vertices
- queued vertices (count equals 0)
- vertices with count greater than 0

Topological ordering – Example

Directed acyclic graph **D**

source queue: $\langle \rangle$



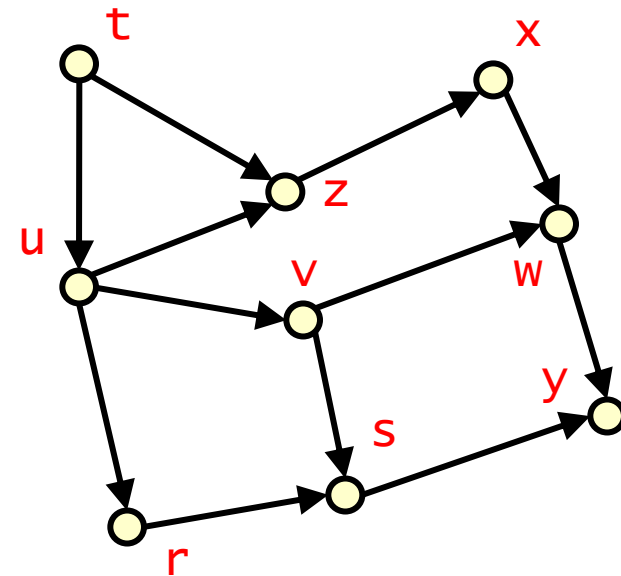
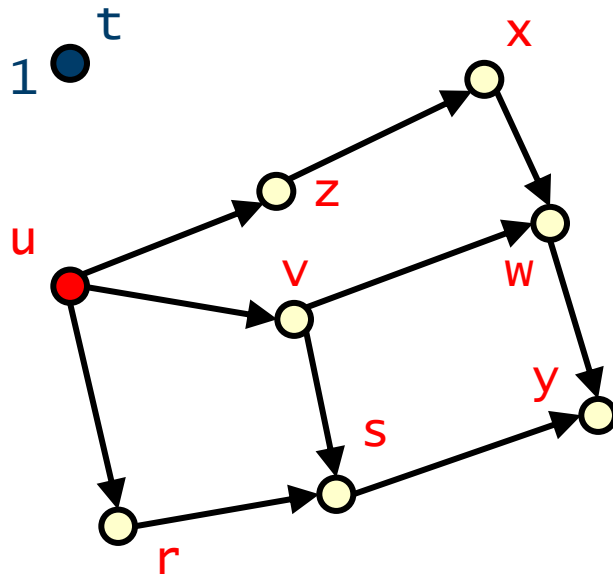
label and remove **t** from the graph and source queue

- labelled vertices
- queued vertices (count equals 0)
- vertices with count greater than 0

Topological ordering – Example

Directed acyclic graph **D**

source queue: **<u>**



u now has no incoming edges

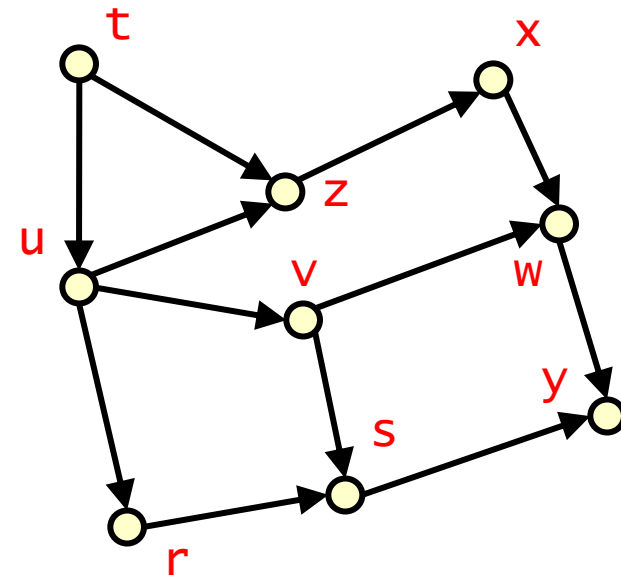
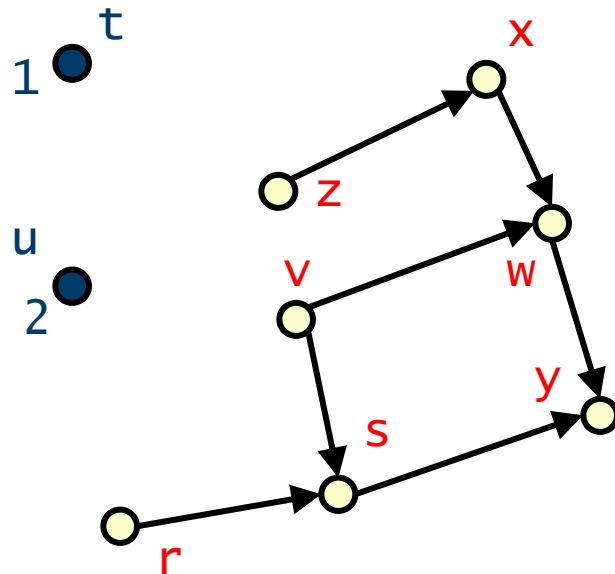
add **u** to the source queue

- labelled vertices
- queued vertices (count equals 0)
- vertices with count greater than 0

Topological ordering – Example

Directed acyclic graph **D**

source queue: $\langle \rangle$

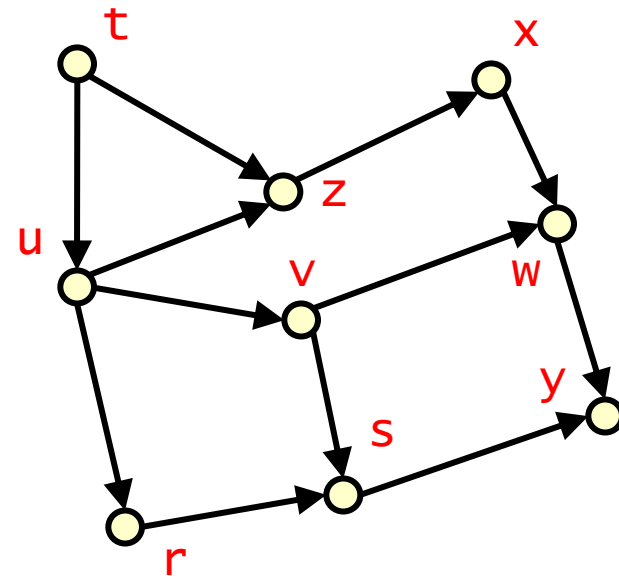
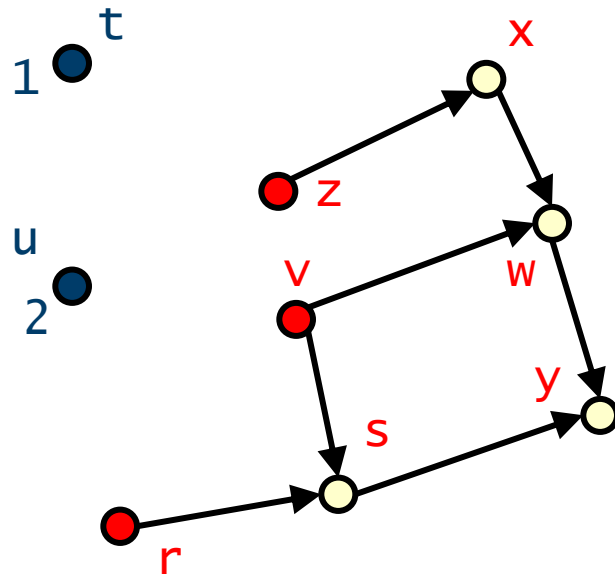


label and remove **u** from the graph and source queue

Topological ordering – Example

Directed acyclic graph **D**

source queue: $\langle v, r, z \rangle$



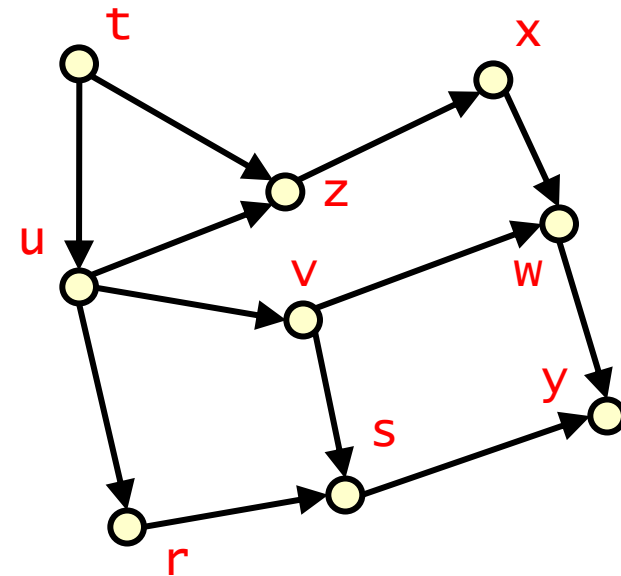
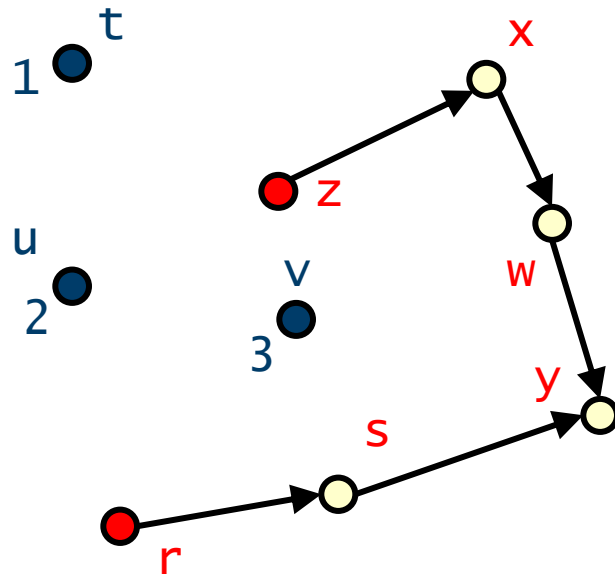
v , r and z become queued vertices (no incoming edges)

- labelled vertices
- queued vertices (count equals 0)
- vertices with count greater than 0

Topological ordering – Example

Directed acyclic graph **D**

source queue: $\langle r, z \rangle$



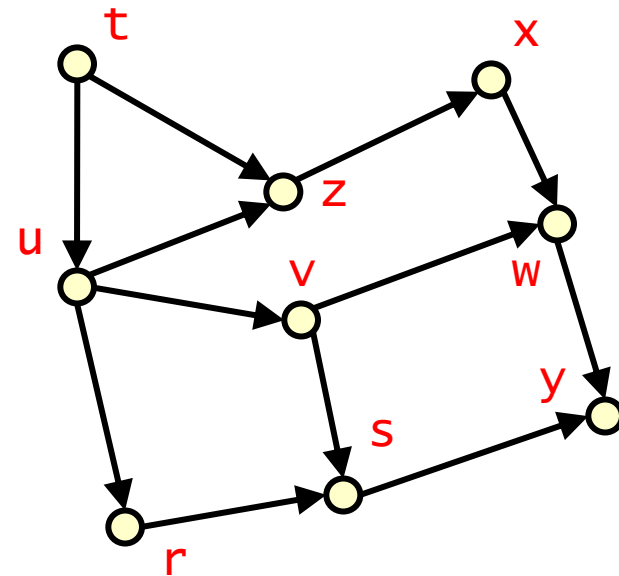
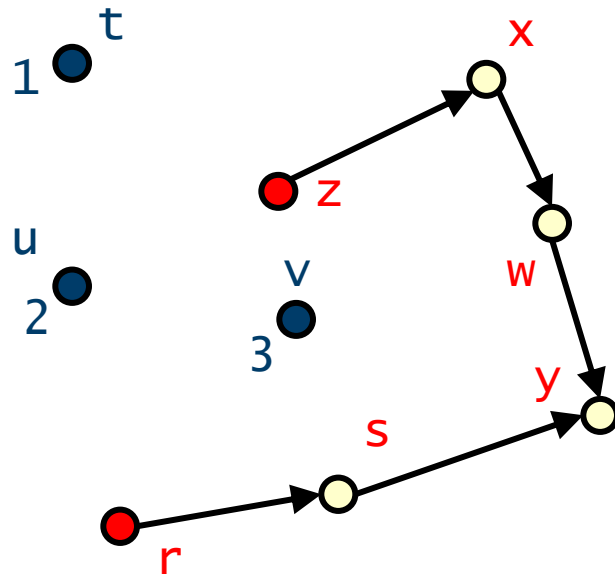
label and remove **v** from the graph and source queue

- labelled vertices
- queued vertices (count equals 0)
- vertices with count greater than 0

Topological ordering – Example

Directed acyclic graph **D**

source queue: $\langle r, z \rangle$



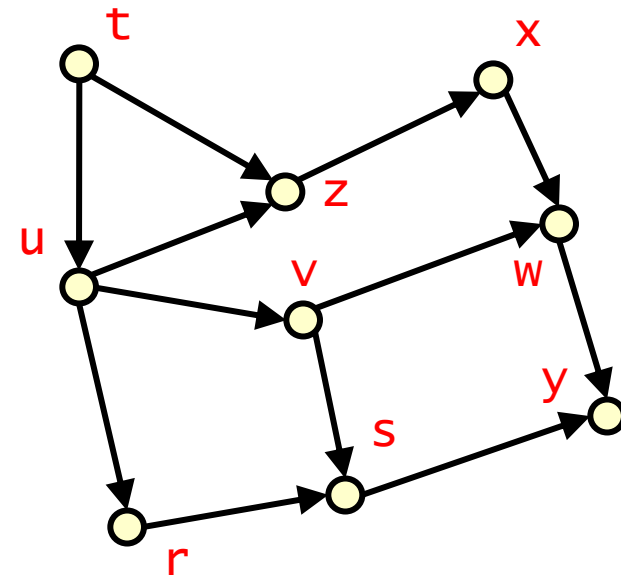
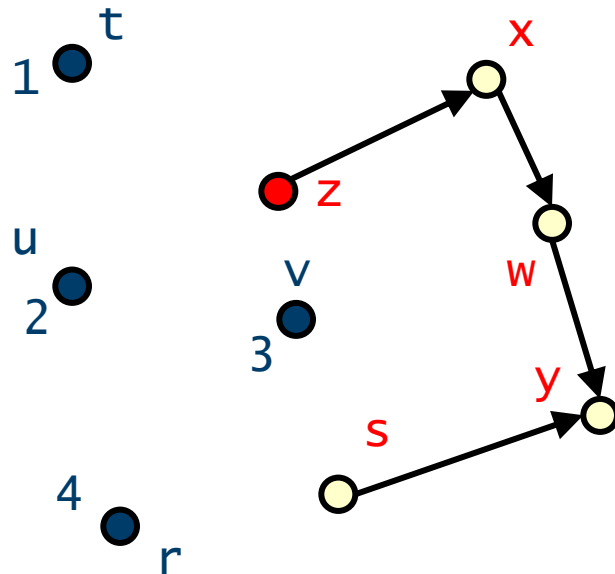
no new vertices have zero incoming edges so source queue remains unchanged

- labelled vertices
- queued vertices (count equals 0)
- vertices with count greater than 0

Topological ordering – Example

Directed acyclic graph **D**

source queue: **<z>**



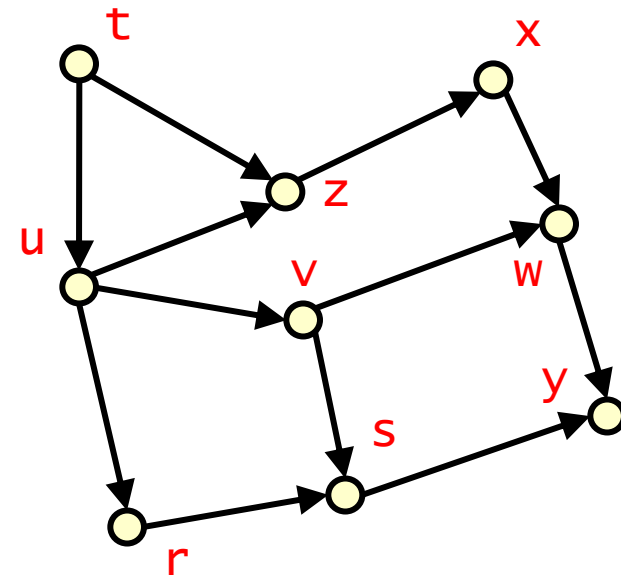
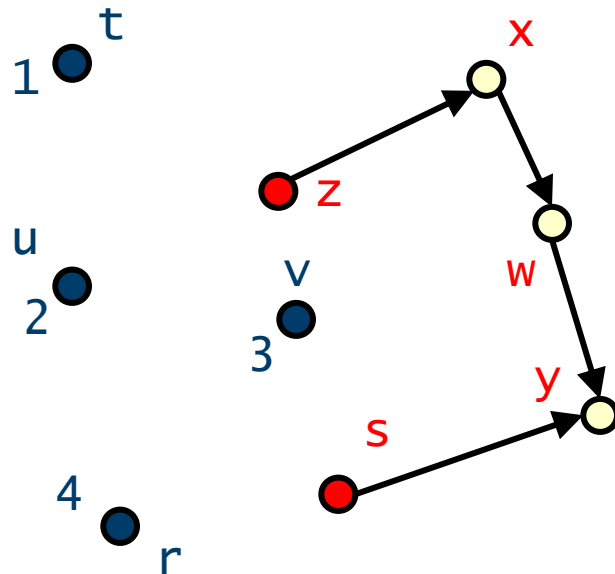
label and remove **r** from the graph and source queue

- labelled vertices
- queued vertices (count equals 0)
- vertices with count greater than 0

Topological ordering – Example

Directed acyclic graph **D**

source queue: $\langle z, s \rangle$



label and remove **r** from the graph and source queue

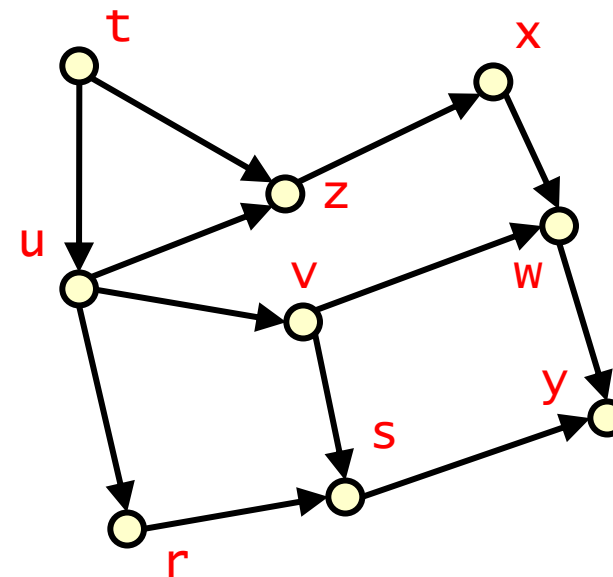
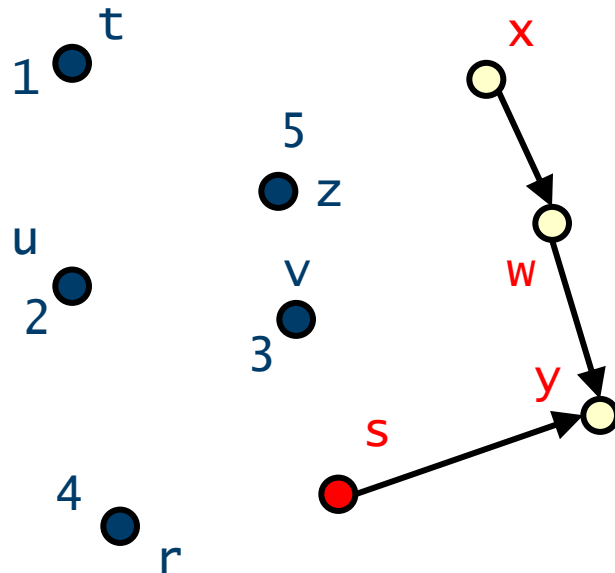
s now has no incoming edges so add to the queue

- labelled vertices
- queued vertices (count equals 0)
- vertices with count greater than 0

Topological ordering – Example

Directed acyclic graph **D**

source queue: **<s>**



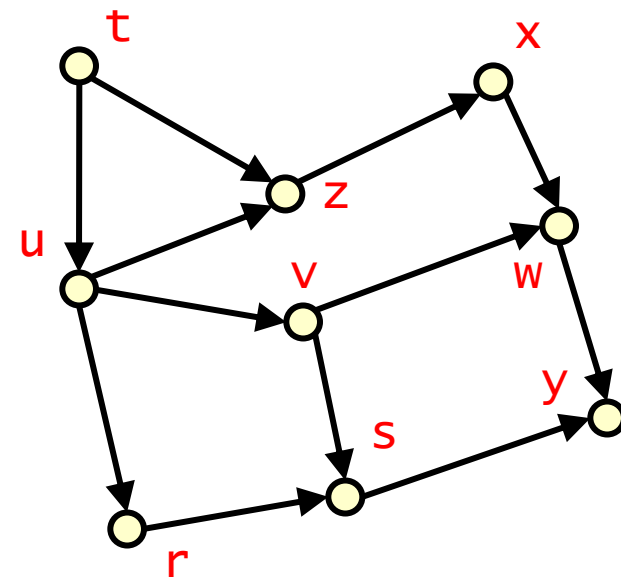
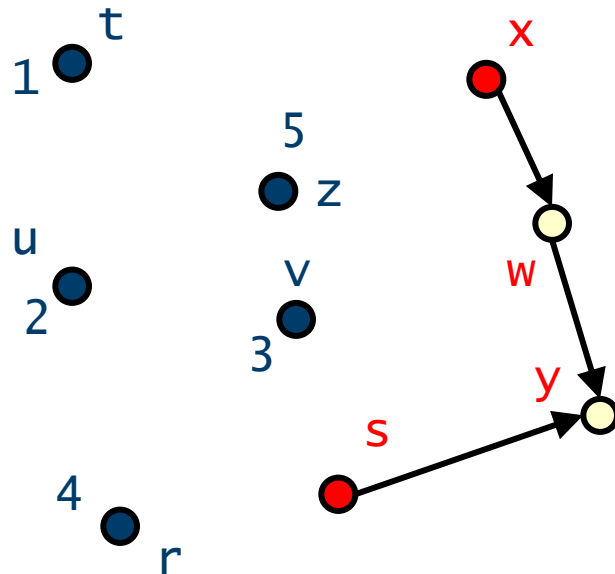
label and remove **z** from the graph and source queue

- labelled vertices
- queued vertices (count equals 0)
- vertices with count greater than 0

Topological ordering – Example

Directed acyclic graph **D**

source queue: $\langle s, x \rangle$



label and remove **z** from the graph and source queue

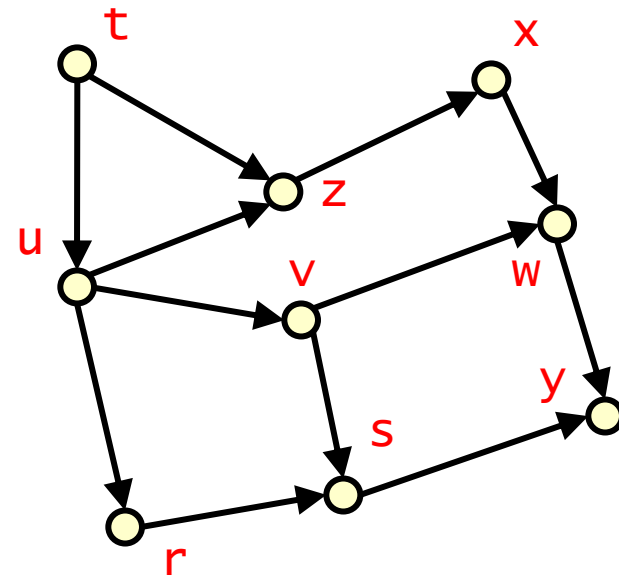
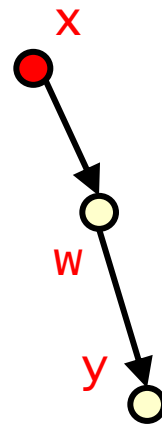
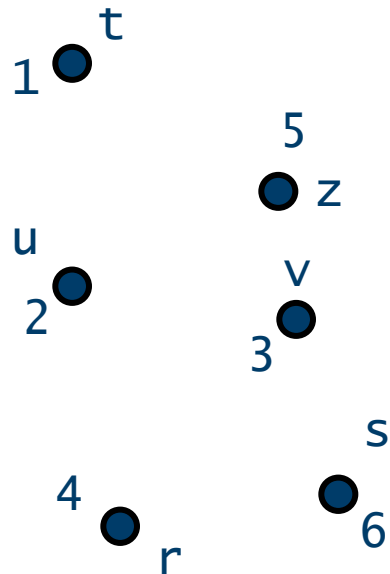
x now has no incoming edges so add to the source queue

- labelled vertices
- queued vertices (count equals 0)
- vertices with count greater than 0

Topological ordering – Example

Directed acyclic graph **D**

source queue: **<x>**



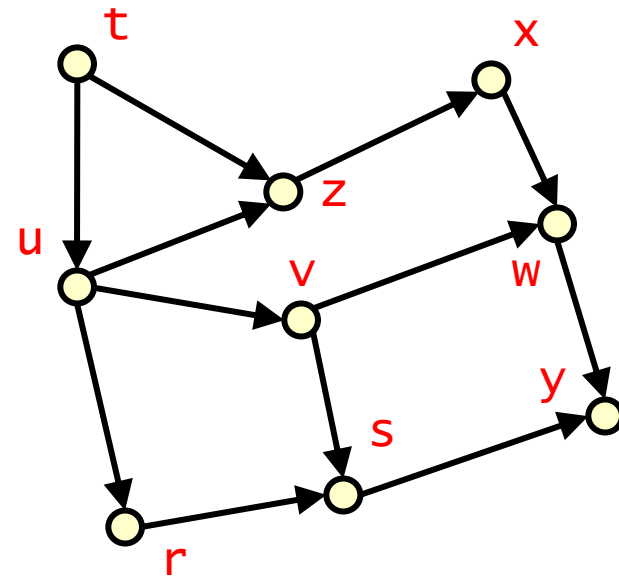
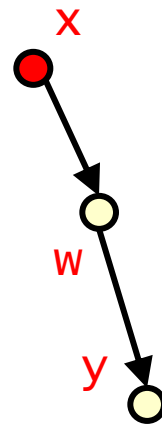
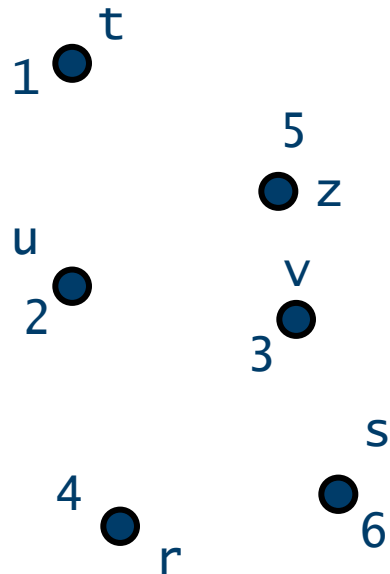
label and remove **s** from the graph and source queue

- labelled vertices
- queued vertices (count equals 0)
- vertices with count greater than 0

Topological ordering – Example

Directed acyclic graph **D**

source queue: **<x>**



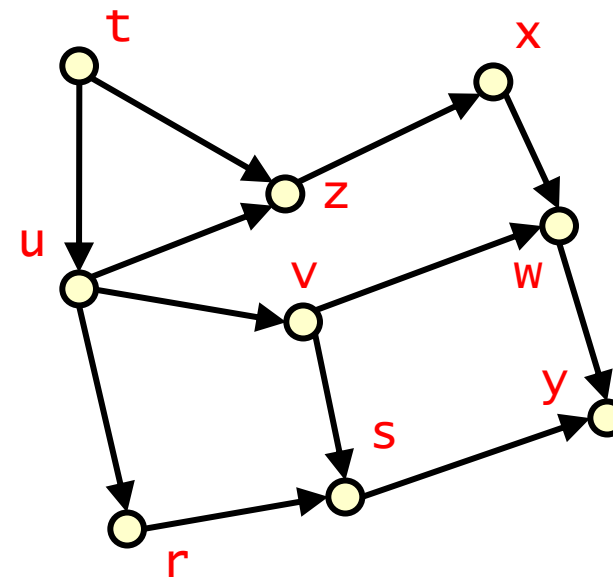
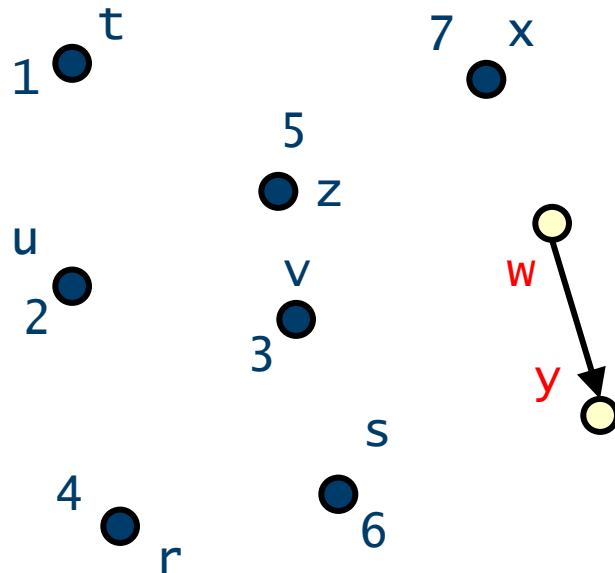
no new vertices has zero incoming edges so source queue remains unchanged

- labelled vertices
- queued vertices (count equals 0)
- vertices with count greater than 0

Topological ordering – Example

Directed acyclic graph **D**

source queue: $\langle \rangle$



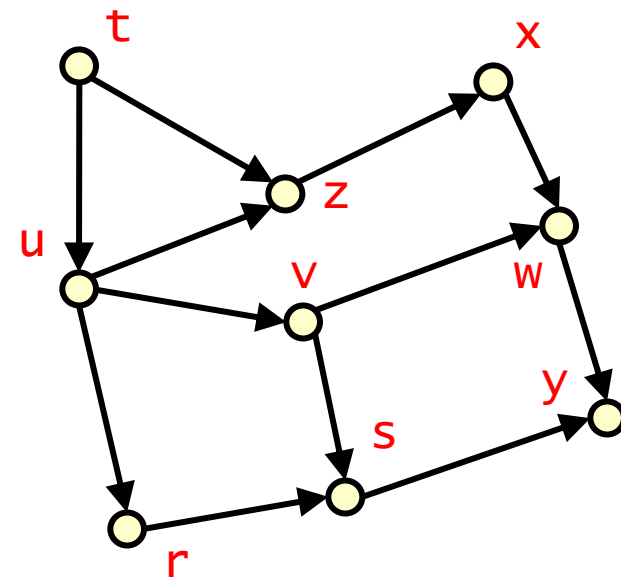
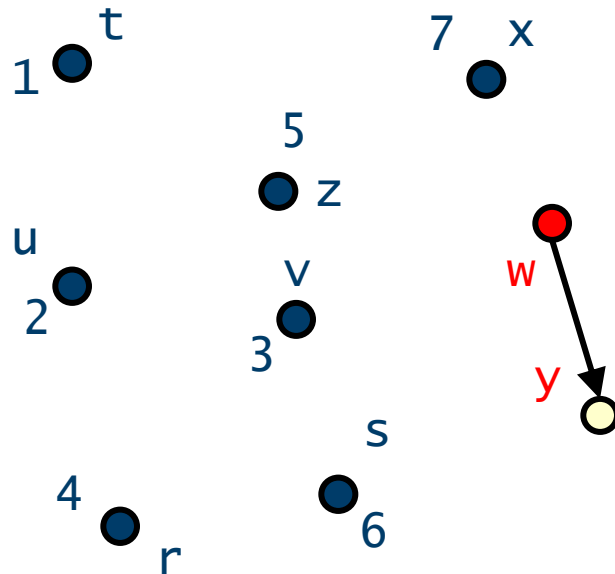
label and remove **x** from the graph and source queue

- labelled vertices
- queued vertices (count equals 0)
- vertices with count greater than 0

Topological ordering – Example

Directed acyclic graph **D**

source queue: **w**



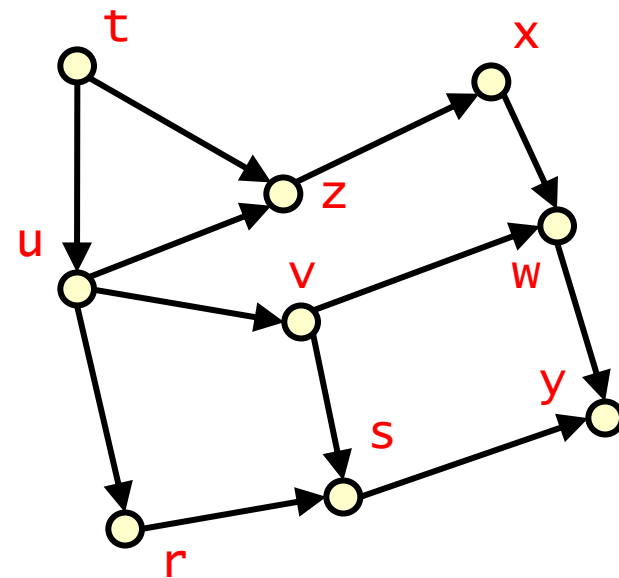
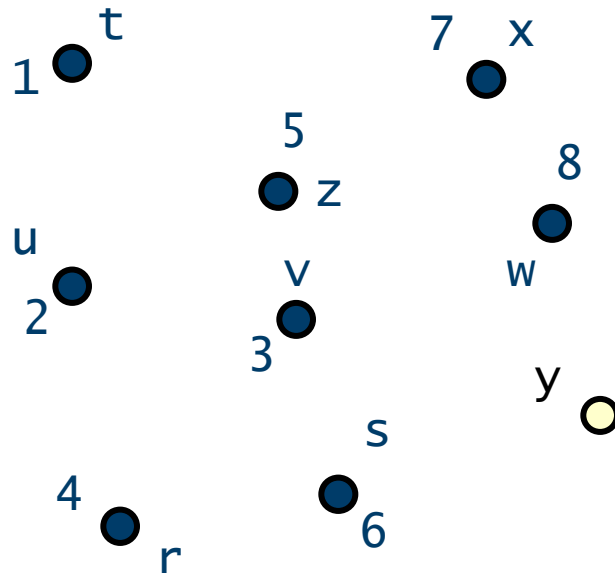
w now has no incoming edges so added to the queue

- labelled vertices
- queued vertices (count equals 0)
- vertices with count greater than 0

Topological ordering – Example

Directed acyclic graph **D**

source queue: $\langle \rangle$



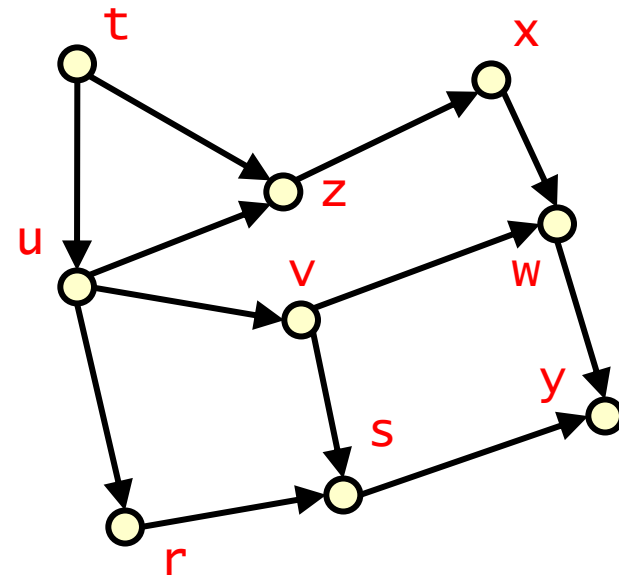
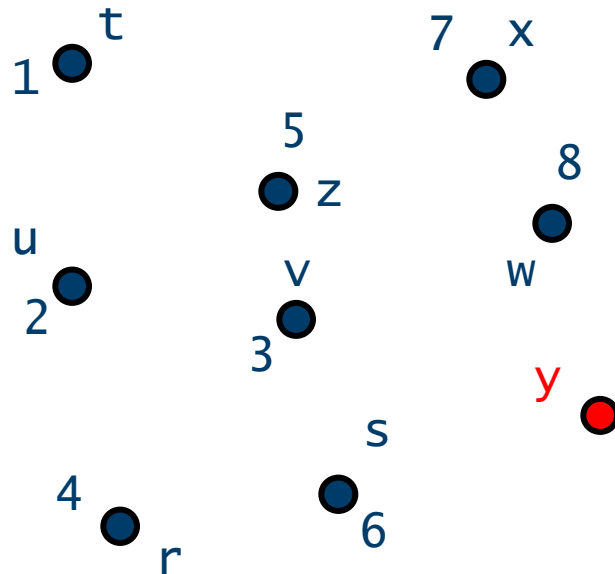
label and remove **w** from the graph and source queue

- labelled vertices
- queued vertices (count equals 0)
- vertices with count greater than 0

Topological ordering – Example

Directed acyclic graph **D**

source queue: **<y>**



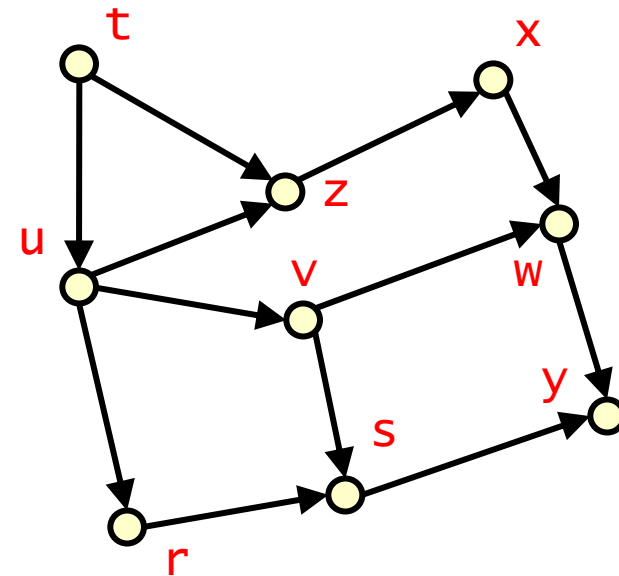
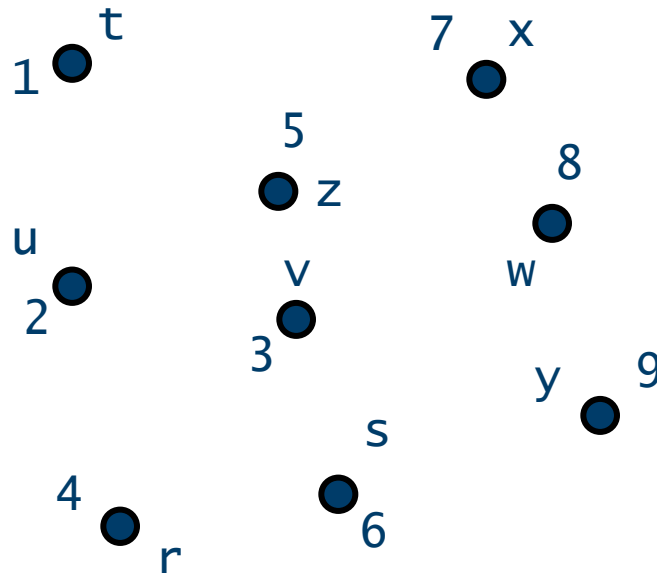
y now has no incoming edges so added to the queue

- labelled vertices
- queued vertices (count equals 0)
- vertices with count greater than 0

Topological ordering – Example

Directed acyclic graph **D**

source queue: $\langle \rangle$



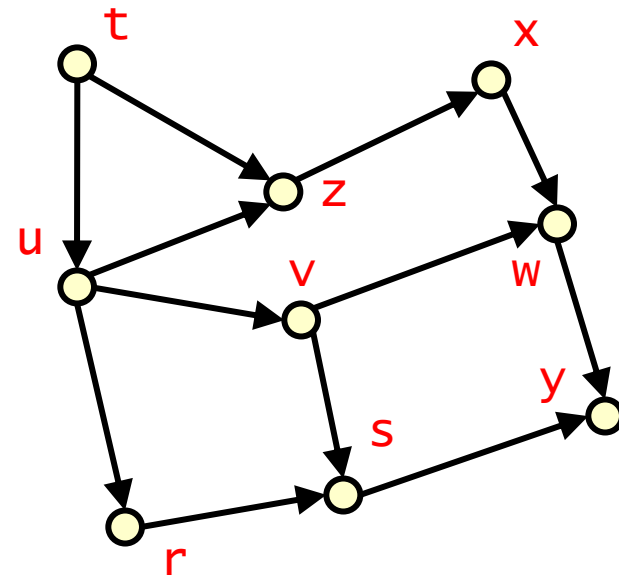
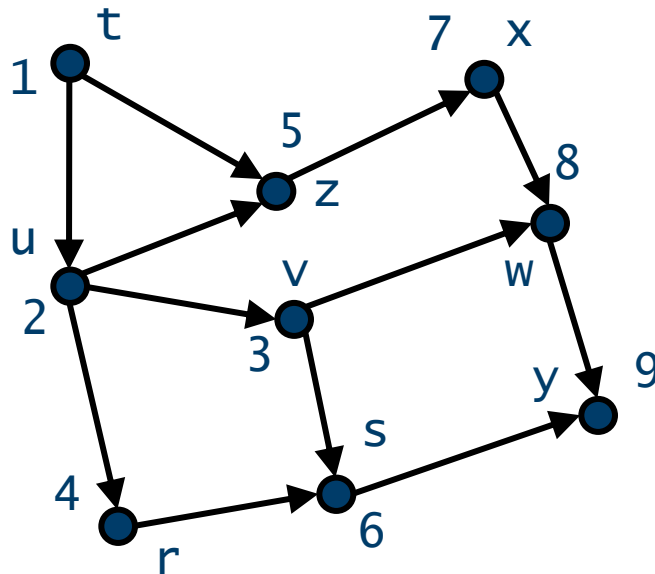
after labelling and removing **y**, the topological ordering is complete

- labelled vertices
- queued vertices (count equals 0)
- vertices with count greater than 0

Topological ordering – Example

Directed acyclic graph **D**

source queue: $\langle \rangle$



a topological ordering on **D**