# Information Management **Data Modelling: ER Diagrams**



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# Database design lifecycle



- Requirements analysis
  - O User needs; what must database do?
- Conceptual design
  - o High-level description; often using E/R model



- Logical design
  - o Translate E/R model into (typically) relational schema
- Schema refinement
  - Check schema for redundancies and anomalies
- Physical design/tuning
  - o Consider typical workloads, and further optimise

## **Database Design** Talk to all stakeholders: What data do they need • Creating a database involves: stored? (1) Capturing user requirements o (2) Representing them in a model A conceptual model, i.e.: What are the concepts? o (3) Converting model into a schema What are the THINGS? (4) Implementation on DBMS What data do we store for each THING? • We will use Entity Relationship A logical design for the Models from the conceptual

# THE ENTITY-RELATIONSHIP MODEL

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#### What is an ER Model?



- Entity Relationship Model: A conceptual data model
  - later mapped to a logical data model or schema (i.e. definitions of TABLES)
  - o this in turn is mapped to a physical model by the DBMS
- Usually described using *Entity-Relationship Diagrams* 
  - O Describes type of information to be stored in a database
  - Provides a pictorial overview and classifications of used terms and their relationships
- The most common method for modelling of a DB

# The Entity-Relationship Model



- Data in an ER Model is described in terms of three key concepts:
  - Entities
  - Attributes
  - Relationships

# **Entities**



- An **entity** is a uniquely identifiable object in the real world about which we wish to store data
  - For example: The Bank of Scotland, The University of Aberdeen, Tony Blair, Celtic Football Club, BBC, my car......
- A thing which is recognised as being capable of an independent existence and which can be uniquely identified

# **Entities**



- Entities are grouped together into 'categories' called entity types or entity sets
  - o Employee, Department, Project
- An entity is an instance of a given entity-type
- There are usually many instances of an entity-type

# **Entity Types**

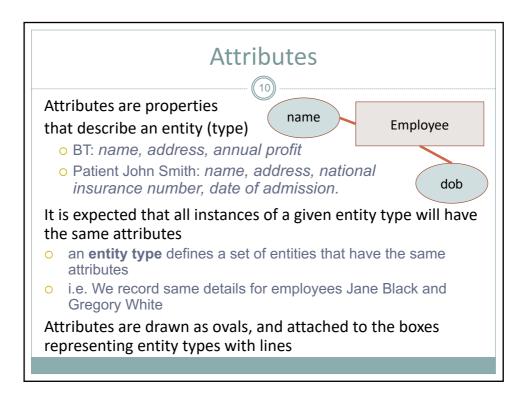


### Entity types can be thought of as (common) nouns

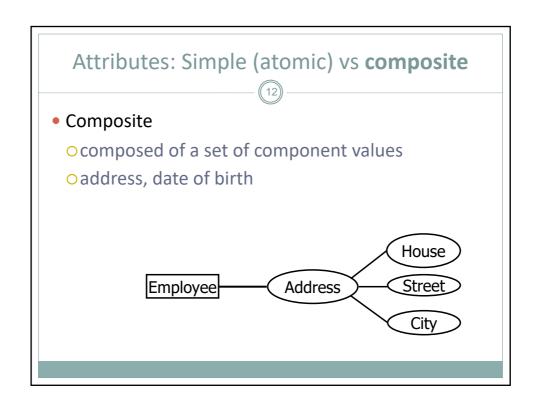
- O Can be a **physical object** such as a house or a car
- O Can be an **event** such as a house sale or a car service
- O Can be a **concept** such as a customer transaction

Employee

- Proper nouns indicate instances of entities
  - Joe Bloggs is a Customer



# • Simple oindivisible value oage, gender Employee Gender



# Other kinds of attribute



- Single-valued vs multi-valued
  - omulti-valued stores a set of values
  - Indicated by double-lined attribute oval
- Examples:

locations for a department; hobbies for a person



# **Primary Key**

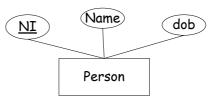


- An Entity type will usually have key attribute(s):
  - one (or possibly more) of the attributes which are unique for all entity instances
  - o for example
    - × A book's ISBN
    - x A date (composite attribute M/D/Y)

# Key attributes



- The primary **key attributes** of an entity type is an attribute whose values are distinct for each entity
- We <u>underline</u> key attributes

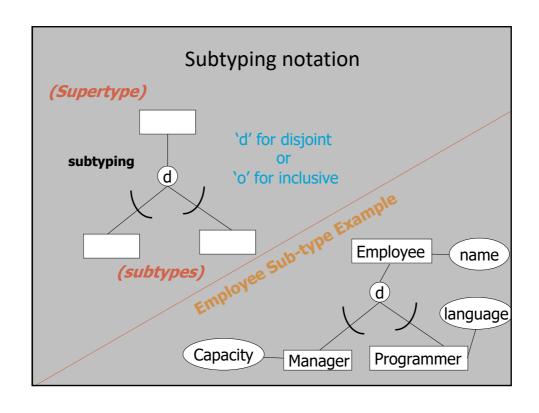


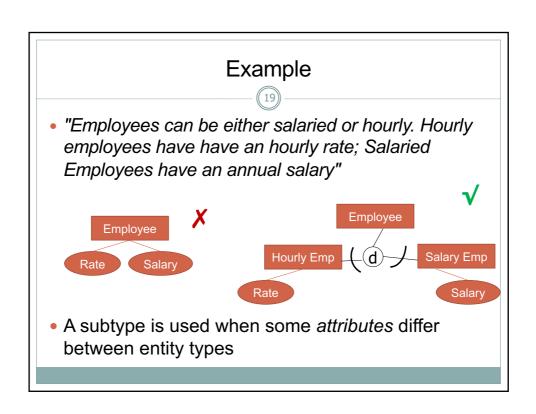
- Sometimes several attributes (a composite attribute) together form a key
  - O NB: Such a composite should be **minimal**
  - E.g. The combination of account number AND sort code are unique in UK banking

# Subtyping



- A subtype is an entity type that *inherits* the properties of its parent type
  - e.g. programmer & manager can be represented as subtypes of employee
- Employee attributes (name, NIN, etc) belong to programmer and manager by virtue of being subtypes of employee
- Subtypes may be
  - o disjoint must belong to exactly one subtype
  - o inclusive may belong to either or both





# Relationships



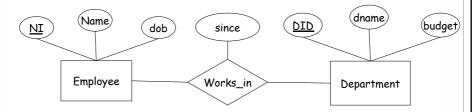
- · Captures how two or more entity types are related
- Can be thought of as verbs, linking two or more nouns
- Examples:
  - an *owns* relationship between a company and a computer
  - a supervises relationship between an employee and a department
  - a performs relationship between an artist and a song
  - a *proved* relationship between a mathematician and a theorem

# Relationships • Relationships types represent the interaction between entity types • For example the entities in types "employee" and "dept" can interact through the relationship "worksIn" | Works | Dept | | Employee | Works | In | | Employee | Works | In | | They connect the participating entity types with straight lines

# Relationship attributes



- Relationships can also have attributes
  - NB: A relationship must be uniquely determined by the participating entities, without reference to the relationship attributes

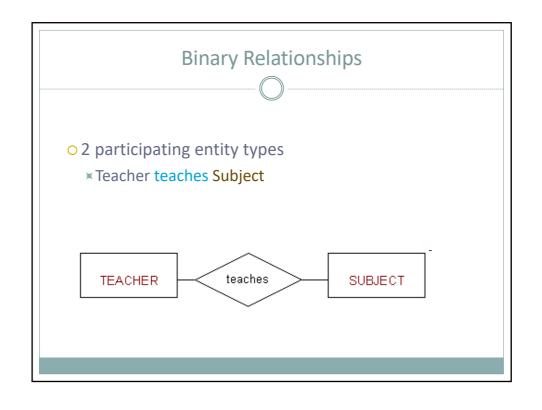


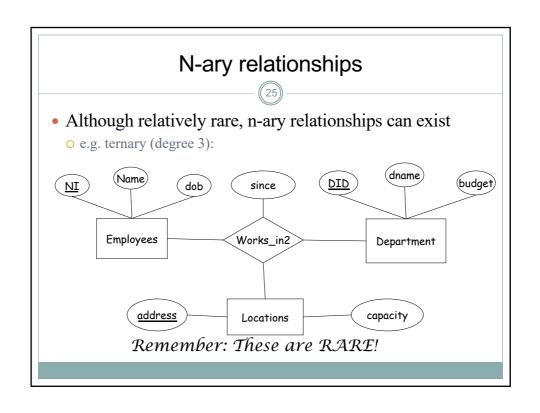
- o E.g. Craig works\_In Computing Science, since 2009
- o E.g. John works\_In Computing Science, since 2009

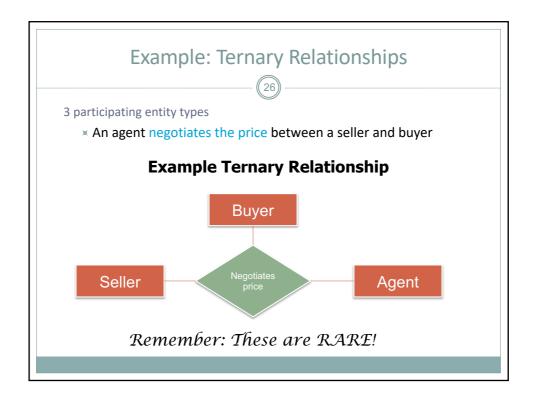
# **Relationship Degrees**



- The *Degree* of a relationship is the number of entity types participating
  - Binary relationships
    - 2 participating entity types
    - ▼ Employee works for Department
  - ON-ary (e.g. Ternary) relationships
    - x >=3 participating entity types
    - x a Manager manages a Project in a Department



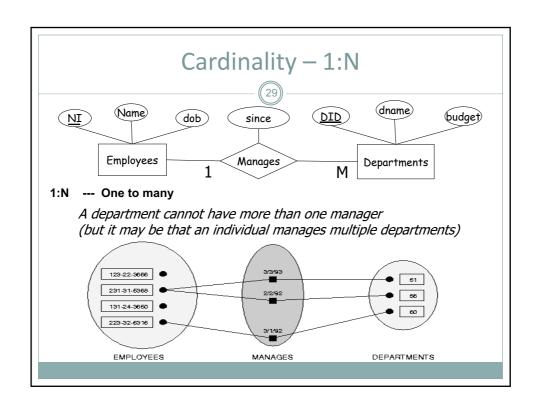


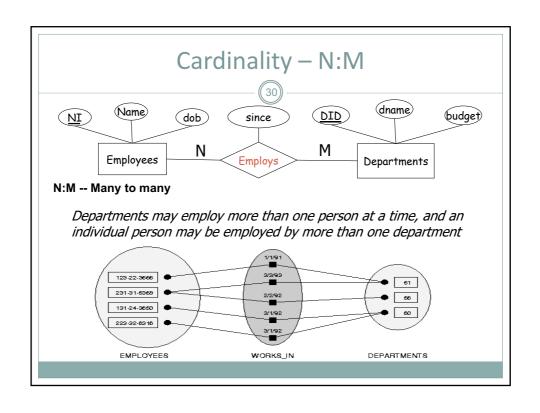


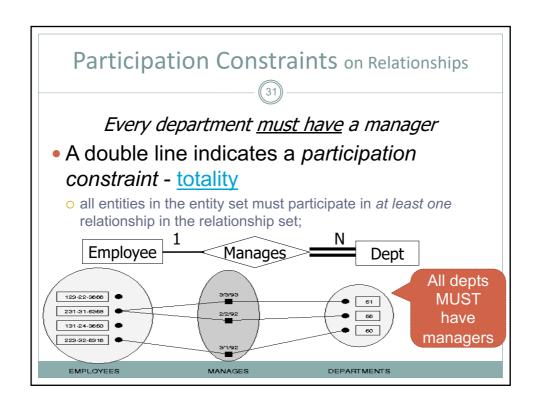
## Cardinality Constraints on Relationship Types • For example: O An employee can work in many departments; a department can have many employees O In contrast, each department has at most one manager • The cardinality specifies the number of entity instances that can participate from each side of the relationship of a binary relationship M:N One to one (1:1) Ν N:1 One to many (1:N) 1 Many to Many (N:M) 1:1 Note: Sometimes this is denoted using different arrowheads

# • One-to-one (1-1) Manager Manages Project

- Each manager manages ONLY one project
- Each project is managed by ONLY one manager







# Participation Constraints on Relationships

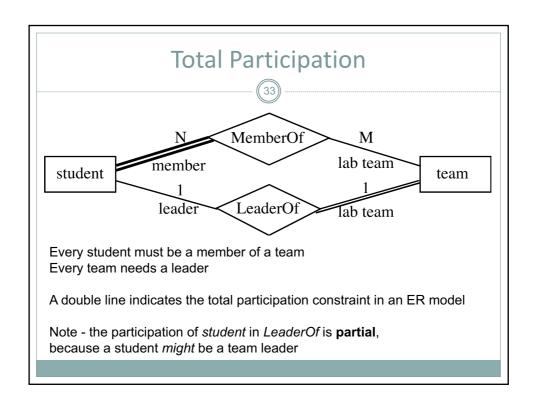


# Every department must have a manager

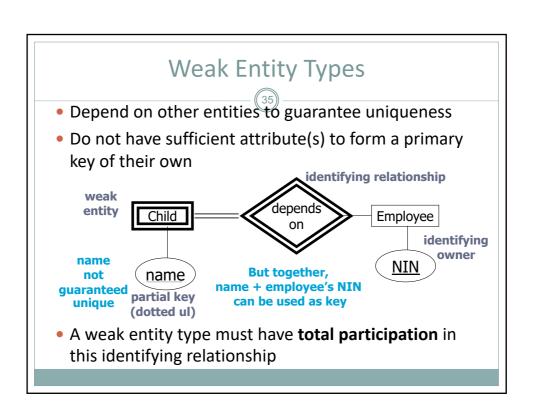
- A double line indicates a participation constraint - totality
  - o all entities in the entity set must participate in at least one relationship in the relationship set;



# Cardinality + Participation Constraints = Structural Constraints



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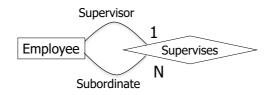


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# More on relationships - 2



- An entity type may be in a relationship with itself
  - o this is a recursive relationship



• We name the 'roles' of each side of the relationship

# Recall: relationships may themselves have attributes | Second Content of the con

# From written Scenario to an ER Model



- Identify the Entities, their Attributes, and all Relationships involved in any given scenario
- Represent this in an Entity-Relationship Diagram
- ER Diagram (and model) can then be used to implement the actual relationship tables in the database itself (we will do this in the lab in week 3)

# Constructing an ER diagram



- 1. Identify the entity types (in boxes)
- 2. Identify each entity types' properties
- 3. Decide which properties are attributes (connected to entity in oval)
- 4. Decide which attributes could be keys
- 5. Select primary key (underlined attribute)
- 6. Determine which properties infer relationships (labelled diamond between the participating entities)
- Decide on the cardinality and participation of the relationship (numbers at entities involved in relationship; single line Vs double line at entity)

# THE 'COMPANY' SCENARIO

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# An Example Scenario



A company has  $\alpha$  set of departments. Each department has a name, number, manager and possibly several locations. The manager is an employee and started managing the department on a given date. A department controls several projects, each with a name, number and location

Each employee has a name, address, salary, supervisor, department, sex, date of birth and national insurance number. An employee may work on many projects, not all in their own department, and works X hours on each of these projects. Each employee has a set of dependants, each with a name, date-of-birth, sex and familial relationship to the employee.

(1) IDENTIFY ENTITIES IN THE 'COMPANY' SCENARIO

# The Example Scenario



A company has *a* set of **departments**. Each department <u>has</u> a name, number, manager and possibly several locations. The manager <u>is an</u> employee and started <u>managing</u> the department on a given date. A department <u>controls</u> several **projects**, each with a name, number and location

Each **employee** has a name, address, salary, supervisor, department, sex, date of birth and national insurance number. An **employee** may <u>work on</u> many <u>projects</u>, not all in their own department, and <u>works</u> X hours on each of these projects. Each <u>employee</u> <u>has a</u> set of <u>dependants</u>, each with a name, date-of-birth, sex and familial relationship to the employee.

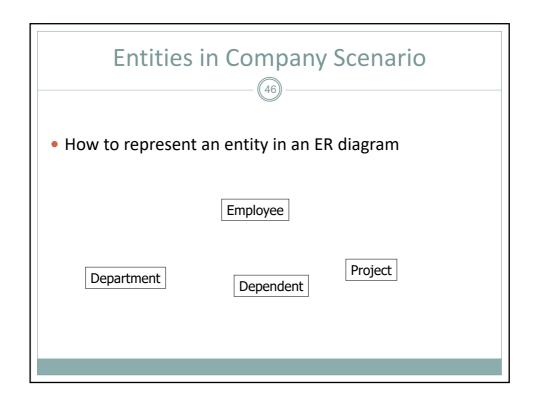
# **Entities** in the Company Scenario



# Departments, Employees, Projects, Dependants

#### **Notes**

- O Company is **not** an entity type it is the whole database
- Some things are relationships rather than entities themselves
  - ▼Managers ? "The manager is an employee "
  - **▼Supervisors?** "Each **employee** has a **supervisor**"



(2) IDENTIFY ATTRIBUTES IN COMPANY SCENARIO

# The Example Scenario



A company has  $\alpha$  set of departments. Each department has a **name**, **number**, manager and possibly several **locations**. The manager is an employee and started managing the department on a **given date**. A department controls several projects, each with a **name**, **number** and **location**.

Each employee has a name, address, salary, supervisor, department, sex, date of birth and national insurance number. An employee may work on many projects, not all in their own department, and works X hours on each of these projects. Each employee has a set of dependants, each with a name, date-of-birth, sex and familial relationship to the employee.

# Attributes in the Company Scenario



- The attributes of the company database are:
  - O Department name, number, {locations}
  - Employee <u>National Insurance Number</u>, **name**, **address**, salary, sex, birthdate
  - O Project name, number, location
  - O Dependent name, sex, DofB, relationship

**Note** – again – watch out – don't simply make everything an attribute....some things are relationships, or attributes of relationships – not the entity itself

# • How to represent attributes of an entity in an ER diagram:

(3) IDENTIFY RELATIONSHIPS IN COMPANY SCENARIO

# The Example Scenario



A *company* has a set of *departments*. Each department has a name, number, manager and possibly several locations. The manager is an employee and started managing the department on a given date. A *department* controls several *projects*, each with a name, number and location

Each employee has a name, address, salary, supervisor, department, sex, date of birth and national insurance number. An *employee* may <u>work on</u> many *projects*, not all in their own department, and <u>works X hours</u> on each of these projects. Each employee has a set of dependants, each with a name, date-of-birth, sex and familial relationship to the employee.

# Relationships in the Company Scenario



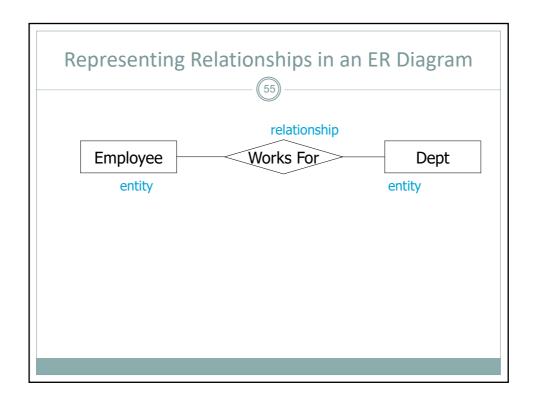
- A *company has a* set of **departments**
- ○A **department** *controls* several **projects**
- OAn **employee** may <u>work on</u> many **projects**, and <u>works</u> X hours on each of these **projects**.

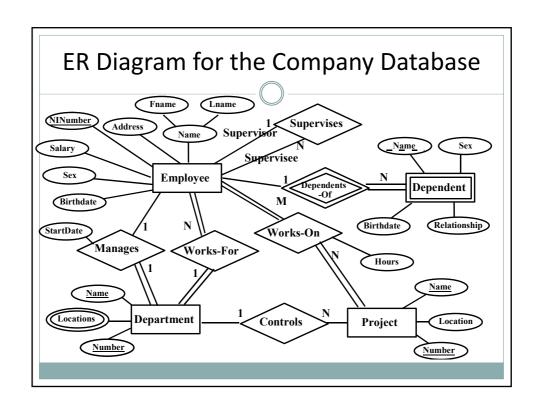
# **Relationships** in the Company Scenario

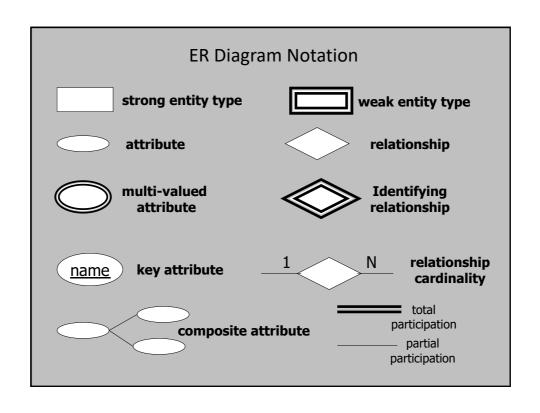


### Relationships with their own attributes

- Each employee <u>has a</u> set of dependants, each with a name, date-of-birth, sex and familial relationship to the employee.
- The manager <u>is an</u> employee and <u>started managing</u> the department on a given date







# Constructing an ER diagram



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# **Essential Reading**



### After this lecture:

- o Garcia-Molina, Chapter 4
  - ➤ Sections 1 -1.5 ✔ Sections 1.5-1.9, 1.11
- OR
  - From Franconi's notes on ER modelling:
    - <u>http://www.inf.unibz.it/~franconi/teaching/2000/ct481/er-modelling/</u>

# Reminder



- Tutorials start this week
- You will be working on an E/R diagram