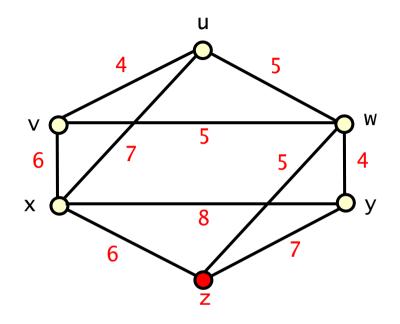
Weighted graph G

- choose ntv q for which wt({q, q.bestTV}) is minimal and make q a tv
- update s.bestTV for all ntv s



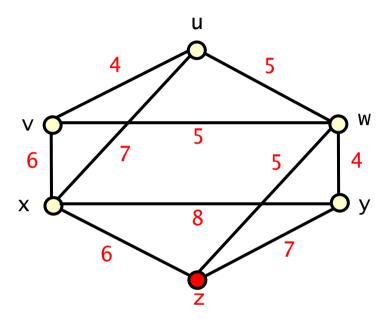
• tree vertices: z

O non-tree vertices: u,v,w,x,y

Weighted graph G

- choose ntv q for which wt({q, q.bestTV}) is minimal and make q a tv
- update s.bestTV for all ntv s

q	q.bestTV	wt({q.bestTV,q})
u	Z	∞
V	Z	∞
W	Z	5
х	Z	6
У	Z	7
Z	-	-



• tree vertices: z

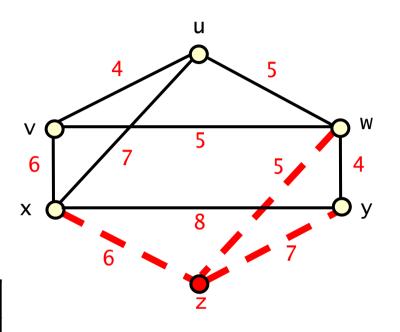
O non-tree vertices: u, v, w, x, y

initialise **bestTV** to the only **tv z**

Weighted graph G

- choose ntv q for which wt({q, q.bestTV}) is minimal and make q a tv
- update s.bestTV for all ntv s

q	q.bestTV	wt({q.bestTV,q})
u	Z	8
V	Z	8
W	Z	5
Х	Z	6
У	Z	7
Z	-	-



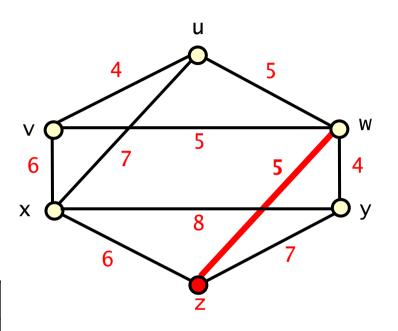
• tree vertices: z

O non-tree vertices: u,v,w,x,y

Weighted graph G

- choose ntv q for which wt({q, q.bestTV}) is minimal and make q a tv
- update s.bestTV for all ntv s

q	q.bestTV	wt({q.bestTV,q})
u	Z	∞
V	Z	∞
W	Z	5
Х	Z	6
У	Z	7
Z	-	-

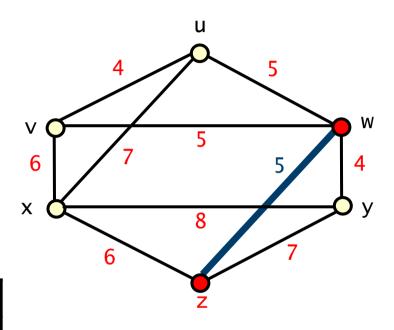


• tree vertices: z

O non-tree vertices: u,v,w,x,y

- choose ntv q for which wt({q, q.bestTV}) is minimal and make q a tv
- update s.bestTV for all ntv s

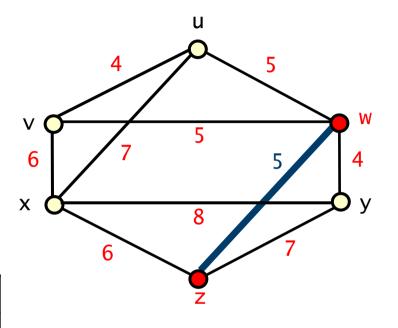
q	q.bestTV	wt({q.bestTV,q})
u	Z	∞
V	Z	∞
W	Z	5
X	Z	6
У	Z	7
Z	-	_



- tree vertices: w,z
- O non-tree vertices: u, v, x, y

- choose ntv q for which wt({q, q.bestTV}) is minimal and make q a tv
- update s.bestTV for all ntv s

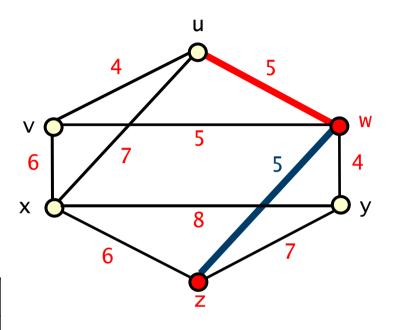
q	q.bestTV	wt({q.bestTV,q})
u	z→w	∞→5
V	z→w	∞→5
W	ı	_
Х	Z	6
У	z→w	7→4
Z		-



- tree vertices: w, z
- O non-tree vertices: u,v,x,y

- choose ntv q for which wt({q, q.bestTV}) is minimal and make q a tv
- update s.bestTV for all ntv s

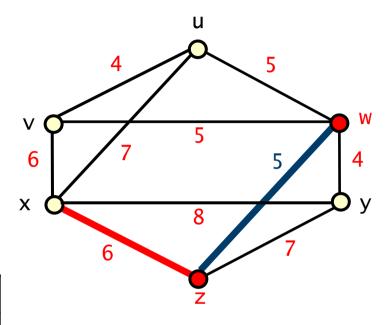
q	q.bestTV	wt({q.bestTV,q})
u	z→w	∞→5
V	z→w	∞→5
W	ı	-
Х	Z	6
У	z→w	7→4
Z	ı	-



- tree vertices: w, z
- O non-tree vertices: u,v,x,y

- choose ntv q for which wt({q, q.bestTV}) is minimal and make q a tv
- update s.bestTV for all ntv s

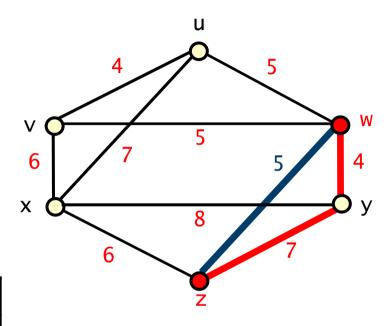
q	q.bestTV	wt({q.bestTV,q})
u	z→w	∞→5
V	z→w	∞→5
W	ı	-
X	Z	6
У	z→w	7→4
Z	-	-



- tree vertices: w,z
- O non-tree vertices: u,v,x,y

- choose ntv q for which wt({q, q.bestTV}) is minimal and make q a tv
- update s.bestTV for all ntv s

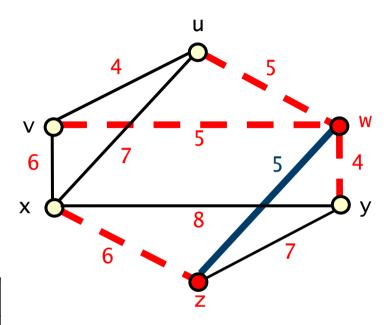
q	q.bestTV	wt({q.bestTV,q})
u	z→w	∞→5
V	z→w	∞→5
W	-	-
Х	Z	6
У	z→w	7→4
Z	-	-



- tree vertices: w, z
- O non-tree vertices: u,v,x,y

- choose ntv q for which wt({q, q.bestTV}) is minimal and make q a tv
- update s.bestTV for all ntv s

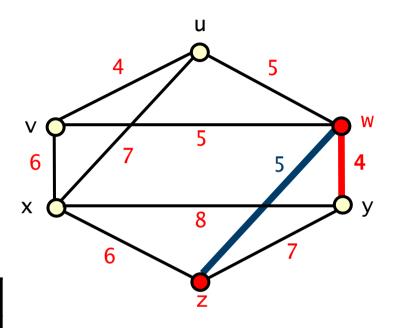
q	q.bestTV	<pre>wt({q.bestTV,q})</pre>
u	W	5
V	W	5
W	I	-
х	Z	6
У	W	4
Z	-	-



- tree vertices: w, z
- O non-tree vertices: u,v,x,y

- choose ntv q for which wt({q, q.bestTV}) is minimal and make q a tv
- update s.bestTV for all ntv s

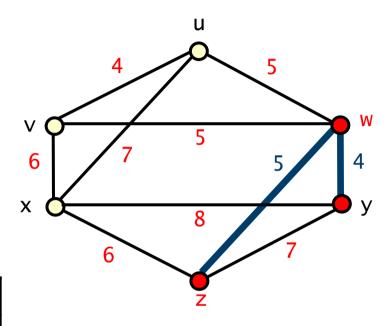
q	q.bestTV	wt({q.bestTV,q})
u	W	5
V	W	5
W	ı	-
Х	Z	6
У	W	4
Z	-	<u>-</u>



- tree vertices: w, z
- O non-tree vertices: u, v, x, y

- choose ntv q for which wt({q, q.bestTV}) is minimal and make q a tv
- update s.bestTV for all ntv s

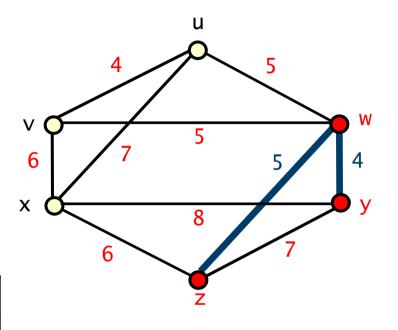
q	q.bestTV	<pre>wt({q.bestTV,q})</pre>
u	W	5
V	W	5
W	_	_
X	Z	6
У	W	4
Z	_	_



- tree vertices: w,y,z
- O non-tree vertices: u, v, x

- choose ntv q for which wt({q, q.bestTV}) is minimal and make q a tv
- update s.bestTV for all ntv s

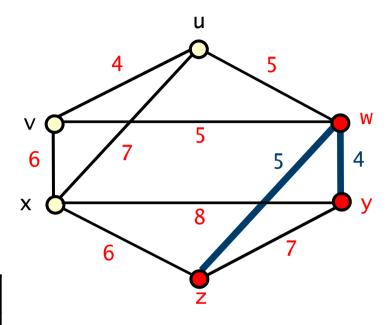
q	q.bestTV	wt({q.bestTV,q})
u	W	5
V	W	5
W	_	_
Х	z	6
У	<u>-</u>	_
Z	_	-



- tree vertices: w,y,z
- O non-tree vertices: u,v,x

- choose ntv q for which wt({q, q.bestTV}) is minimal and make q a tv
- update s.bestTV for all ntv s

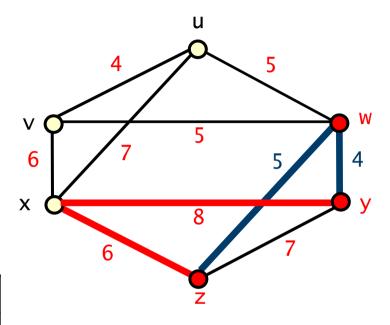
q	q.bestTV	wt({q.bestTV,q})
u	W	5
V	W	5
W	ı	-
х	Z	6
У	-	-
Z		1



- tree vertices: w,y,z
- O non-tree vertices: u,v,x

- choose ntv q for which wt({q, q.bestTV}) is minimal and make q a tv
- update s.bestTV for all ntv s

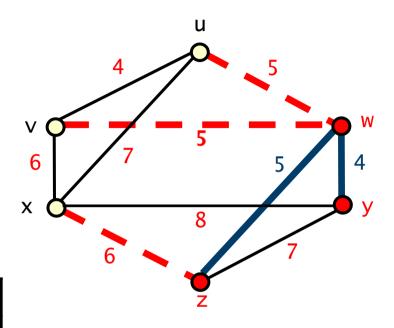
q	q.bestTV	wt({q.bestTV,q})
u	W	5
V	W	5
W	ı	_
X	Z	6
У	-	-
Z	-	_



- tree vertices: w,y,z
- O non-tree vertices: u, v, x

- choose ntv q for which wt({q, q.bestTV}) is minimal and make q a tv
- update s.bestTV for all ntv s

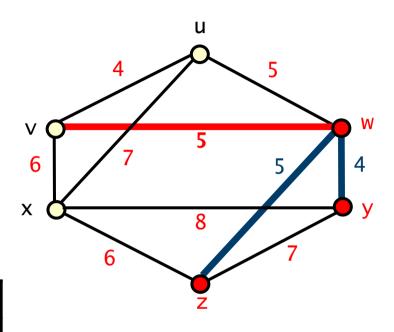
q	q.bestTV	wt({q.bestTV,q})
u	W	5
V	W	5
W	ı	ı
Х	Z	6
У	-	ı
Z	-	-



- tree vertices: w,y,z
- O non-tree vertices: u, v, x

- choose ntv q for which wt({q, q.bestTV}) is minimal and make q a tv
- update s.bestTV for all ntv s

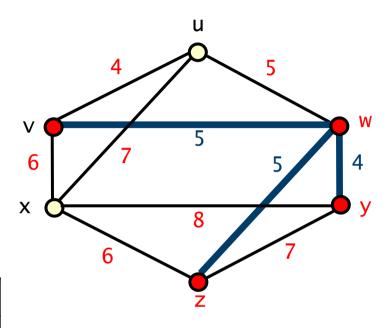
q	q.bestTV	wt({q.bestTV,q})
u	W	5
V	W	5
W	Ι	I
Х	Z	6
У	-	-
Z	-	-



- tree vertices: w,y,z
- O non-tree vertices: u, v, x

- choose ntv q for which wt({q, q.bestTV}) is minimal and make q a tv
- update s.bestTV for all ntv s

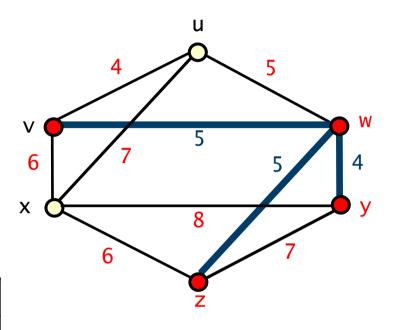
q	q.bestTV	wt({q.bestTV,q})
u	W	5
V	W	5
W	ı	_
X	Z	6
У	-	_
Z	-	_



- tree vertices: v,w,y,z
- O non-tree vertices: u,x

- choose ntv q for which wt({q, q.bestTV}) is minimal and make q a tv
- update s.bestTV for all ntv s

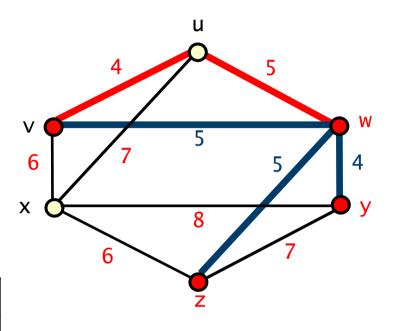
q	q.bestTV	wt({q.bestTV,q})
u	W→V	5→4
V	ı	1
W	ı	-
х	Z	6
У	-	-
Z	-	-



- tree vertices: v,w,y,z
- O non-tree vertices: u, x

- choose ntv q for which wt({q, q.bestTV}) is minimal and make q a tv
- update s.bestTV for all ntv s

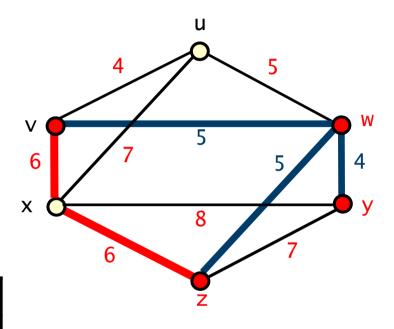
q	q.bestTV	wt({q.bestTV,q})
u	w→v	5→4
V	ı	-
W	I	_
х	Z	6
У	-	_
Z	-	<u>-</u>



- tree vertices: v,w,y,z
- O non-tree vertices: u, x

- choose ntv q for which wt({q, q.bestTV}) is minimal and make q a tv
- update s.bestTV for all ntv s

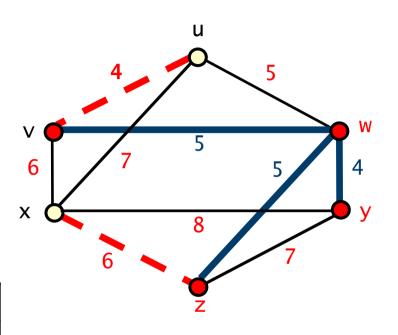
q	q.bestTV	wt({q.bestTV,q})
u	W→V	5→4
V	ı	-
W	ı	-
X	Z	6
У	-	_
Z	-	_



- tree vertices: v,w,y,z
- O non-tree vertices: u, x

- choose ntv q for which wt({q, q.bestTV}) is minimal and make q a tv
- update s.bestTV for all ntv s

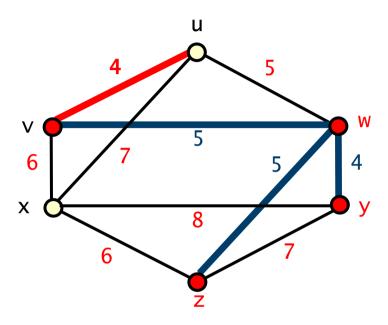
q	q.bestTV	wt({q.bestTV,q})
u	V	4
V	ı	-
W	ı	_
х	Z	6
У	-	_
Z	-	-



- tree vertices: v,w,y,z
- O non-tree vertices: u, x

- choose ntv q for which wt({q, q.bestTV}) is minimal and make q a tv
- update s.bestTV for all ntv s

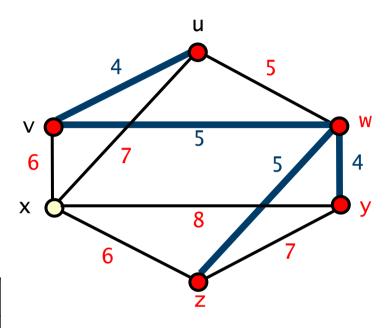
q	q.bestTV	wt({q.bestTV,q})
u	V	4
٧	ı	-
W	Ι	_
Х	Z	6
У	- -	_
Z	-	<u>-</u>



- tree vertices: v,w,y,z
- O non-tree vertices: u, x

- choose ntv q for which wt({q, q.bestTV}) is minimal and make q a tv
- update s.bestTV for all ntv s

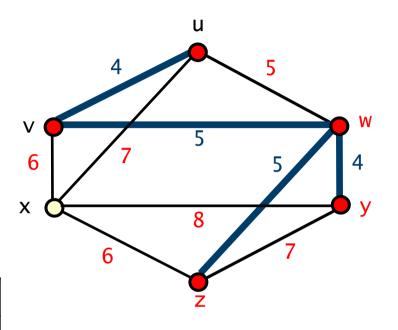
q	q.bestTV	wt({q.bestTV,q})
u	V	4
V	ı	_
W	ı	_
X	Z	6
У	-	_
Z	ı	_



- tree vertices: u,v,w,y,z
- O non-tree vertices: x

- choose ntv q for which wt({q, q.bestTV}) is minimal and make q a tv
- update s.bestTV for all ntv s

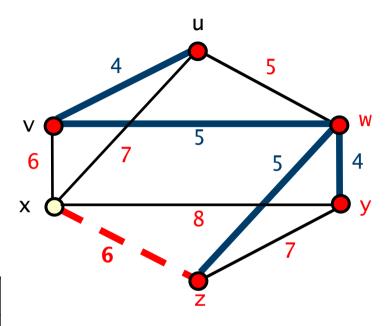
q	q.bestTV	wt({q.bestTV,q})
u	-	_
V	ı	-
W	-	-
Х	Z	6
У	П	-
Z	-	-



- tree vertices: u,v,w,y,z
- onn-tree vertices: x

- choose ntv q for which wt({q, q.bestTV}) is minimal and make q a tv
- update s.bestTV for all ntv s

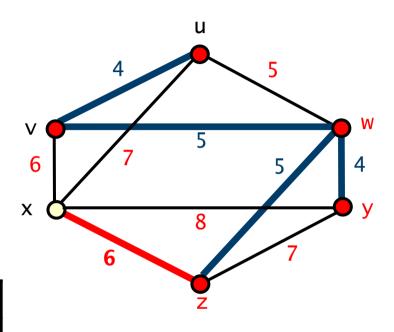
q	q.bestTV	wt({q.bestTV,q})
u	-	-
V	ı	1
W	ı	-
Х	Z	6
У	-	-
Z	-	-



- tree vertices: u,v,w,y,z
- O non-tree vertices: x

- choose ntv q for which wt({q, q.bestTV}) is minimal and make q a tv
- update s.bestTV for all ntv s

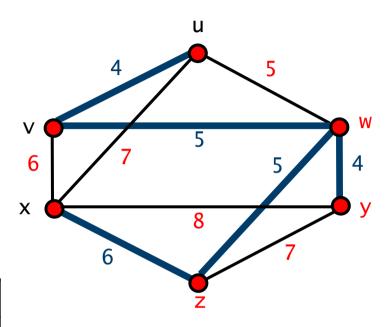
q	q.bestTV	wt({q.bestTV,q})
u	-	-
V	ı	1
W	ı	-
X	Z	6
У	-	-
Z	-	<u>-</u>



- tree vertices: u,v,w,y,z
- O non-tree vertices: x

- choose ntv q for which wt({q, q.bestTV}) is minimal and make q a tv
- update s.bestTV for all ntv s

q	q.bestTV	wt({q.bestTV,q})
u	-	-
V	ı	1
W	ı	-
Х	-	-
У	-	-
Z	-	-



- tree vertices: u,v,w,x,y,z
- o non-tree vertices:

Weighted graph G

Minimum spanning tree for G

– weight 24

q	q.bestTV	<pre>wt({q.bestTV,q})</pre>
u	_	_
V	_	_
W	_	_
X	_	_
У	_	_
Z	-	_

