

## SP Assessed Exercise 2

**Status Report:** I have provided the multithreaded solution and the code runs as expected without any errors. The code has been tested on the school server using the commands provided in the specification sheet. I have not carried out any additional memory leak checks though. The evidence of testing has been provided below with screenshots. When running on the server I had to install/source latest version of *clang* before I was able to compile the file using *make* command.

### Evidence for the sequential crawler:

The sequence crawler i.e., `dependencyDiscoverer.cpp` file that was provided was uploaded to server without any modification. Then it was timed for crawling using command provided in the specification sheet.

```
[~bash-4.2$ pwd
/users/level3/2569240p/Labs/AE2/Coursework 2a Starting Template Test Input-2021
1123
[~bash-4.2$ make
clang++ -Wall -Werror -std=c++17 -o dependencyDiscoverer dependencyDiscoverer.cp
p -lpthread
[~bash-4.2$ cd test/
[~bash-4.2$ ../dependencyDiscoverer *.y *.l *.c |diff -output
diff: invalid option -- 'o'
diff: Try 'diff --help' for more information.
[~bash-4.2$ ../dependencyDiscoverer *.y *.l *.c |diff - output
[~bash-4.2$ █

[~bash-4.2$ time ../dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp ]

real    0m0.084s
user    0m0.014s
sys     0m0.024s
[~bash-4.2$ █
```

As we can see that the real time for sequential crawler took 0.084 seconds.

### Evidence for threaded crawlers:

Single Threaded Crawler:

```

[-bash-4.2$ pwd
/users/level3/2569240p/Labs/AW2
[-bash-4.2$ make
clang++ -Wall -Werror -std=c++17 -o dependencyDiscoverer dependencyDiscoverer.cp
p -lpthread
[-bash-4.2$ cd test
[-bash-4.2$ ../dependencyDiscoverer *.y *.l *.c | diff - output
[-bash-4.2$ cd ..
[-bash-4.2$ export CRAWLER_THREADS=1
[-bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp ]

real    0m0.053s
user    0m0.005s
sys     0m0.022s
[-bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp ]

real    0m0.051s
user    0m0.010s
sys     0m0.019s
[-bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp ]

real    0m0.052s
user    0m0.010s
sys     0m0.016s
-bash-4.2$ █

```

As we can see, this screenshot also serves as evidence for compiling the code using make file and testing for the difference in output. The CRAWLER\_THREADS has been set to 1 to make it a single tread program.

## 2 Threaded Crawler:

```

[-bash-4.2$ pwd
/users/level3/2569240p/Labs/AW2
[-bash-4.2$ export CRAWLER_THREADS=2
[-bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp ]

real    0m0.045s
user    0m0.013s
sys     0m0.026s
[-bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp ]

real    0m0.028s
user    0m0.010s
sys     0m0.018s
[-bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp ]

real    0m0.031s
user    0m0.015s
sys     0m0.014s
-bash-4.2$ █

```

### 3 Threaded Crawler:

```
[~bash-4.2$ pwd  
/users/level3/2569240p/Labs/AW2  
[~bash-4.2$ export CRAWLER_THREADS=3  
[~bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp ]  
  
real    0m0.025s  
user    0m0.013s  
sys     0m0.018s  
[~bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp ]  
  
real    0m0.024s  
user    0m0.013s  
sys     0m0.017s  
[~bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp ]  
  
real    0m0.024s  
user    0m0.009s  
sys     0m0.021s  
~bash-4.2$
```

### 4 Threaded Crawler:

```
[~bash-4.2$ pwd  
/users/level3/2569240p/Labs/AW2  
[~bash-4.2$ export CRAWLER_THREADS=4  
[~bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp ]  
  
real    0m0.029s  
user    0m0.007s  
sys     0m0.030s  
[~bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp ]  
  
real    0m0.022s  
user    0m0.020s  
sys     0m0.012s  
[~bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp ]  
  
real    0m0.022s  
user    0m0.014s  
sys     0m0.017s  
~bash-4.2$
```

### 6 Threaded Crawler:

```

[-bash-4.2$ pwd
/users/level3/2569240p/Labs/AW2
[-bash-4.2$ export CRAWLER_THREADS=6
[-bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp ]

real    0m0.022s
user    0m0.015s
sys     0m0.020s
[-bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp ]

real    0m0.020s
user    0m0.013s
sys     0m0.020s
[-bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp ]

real    0m0.022s
user    0m0.014s
sys     0m0.023s
-bash-4.2$

```

#### 8 Threaded Crawler:

```

[-bash-4.2$ pwd
/users/level3/2569240p/Labs/AW2
[-bash-4.2$ export CRAWLER_THREADS=8
[-bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp ]

real    0m0.019s
user    0m0.013s
sys     0m0.024s
[-bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp ]

real    0m0.019s
user    0m0.011s
sys     0m0.025s
[-bash-4.2$ time ./dependencyDiscoverer -Itest test/*.c test/*.l test/*.y > temp ]

real    0m0.020s
user    0m0.015s
sys     0m0.023s
-bash-4.2$

```

CRAWLER_THREADS	1	2	3	4	6	8
	Time (s)	Time(s)	Time(s)	Time(s)	Time(s)	Time(s)
Execution 1	0.053	0.045	0.025	0.029	0.022	0.019
Execution 2	0.051	0.028	0.024	0.022	0.020	0.019
Execution 3	0.052	0.031	0.024	0.022	0.022	0.020
<b>Median</b>	<b>0.052</b>	<b>0.031</b>	<b>0.024</b>	<b>0.022</b>	<b>0.022</b>	<b>0.019</b>
<b>Mean</b>	<b>0.052</b>	<b>0.035</b>	<b>0.024</b>	<b>0.024</b>	<b>0.021</b>	<b>0.019</b>

#### Discussion:

As we can see that as the number of threads increases, the time taken for the program to run decreases. The numbers go down from 0.052 seconds while using single thread to 0.019 when using 8 different threads. We can see that when using 4 thread, time we get for execution 1 is slightly higher compared to rest of thread 3 execution. Likewise, when using 2 threads, the execution time goes from 0.045 to 0.028 and then up to 0.031 seconds. These could be result of instability in server. The number of requests that was being handled by the server might have gone up or down hence we see some inconsistency in the reading.

In conclusion, from what we have observed, dividing a task into smaller pieces and assigning different threads (cores) to compute that data allows faster execution of the task.