

lòÓneyBITS

Catch Game Assets

Vol.1

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Update 25/07/2014 New Player, buttons & ball Sprites added.

Update 11/03/2015 New Player, buttons & Sound Effects added.

Update 14/09/2015 New Player, buttons & Sound Effects added.

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1.Summary

A collection of soccer assets meant to be used in catch-games. Includes gloves, balls and misc sprites also includes balls, stadium and misc sound effects.

2.Document tree

The project has the following folders:

- Player: This folder contains the player sprites.
- Misc: This folder contains the miscellaneous sprites.
- Music: Here is the sound effects and music.
- Src: This folder contains the source images in SVG.