


# Esri Petroleum User Group Conference

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## ArcGIS Server Performance and Scalability – Optimization and Testing

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# Objective

- **Overview:**
  - **Key performance factors**
  - **Optimization techniques**
  - **Performance Testing**

# Introduction

- **Andrew Sakowicz**
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# Audience

- **Audience**
  - **Developers**
  - **Architects**
  - **GIS Administrators**
  - **DBA's**
- **Level:**
  - **Intermediate**

## **Performance factors**

# Performance Factors: ArcGIS Server Services

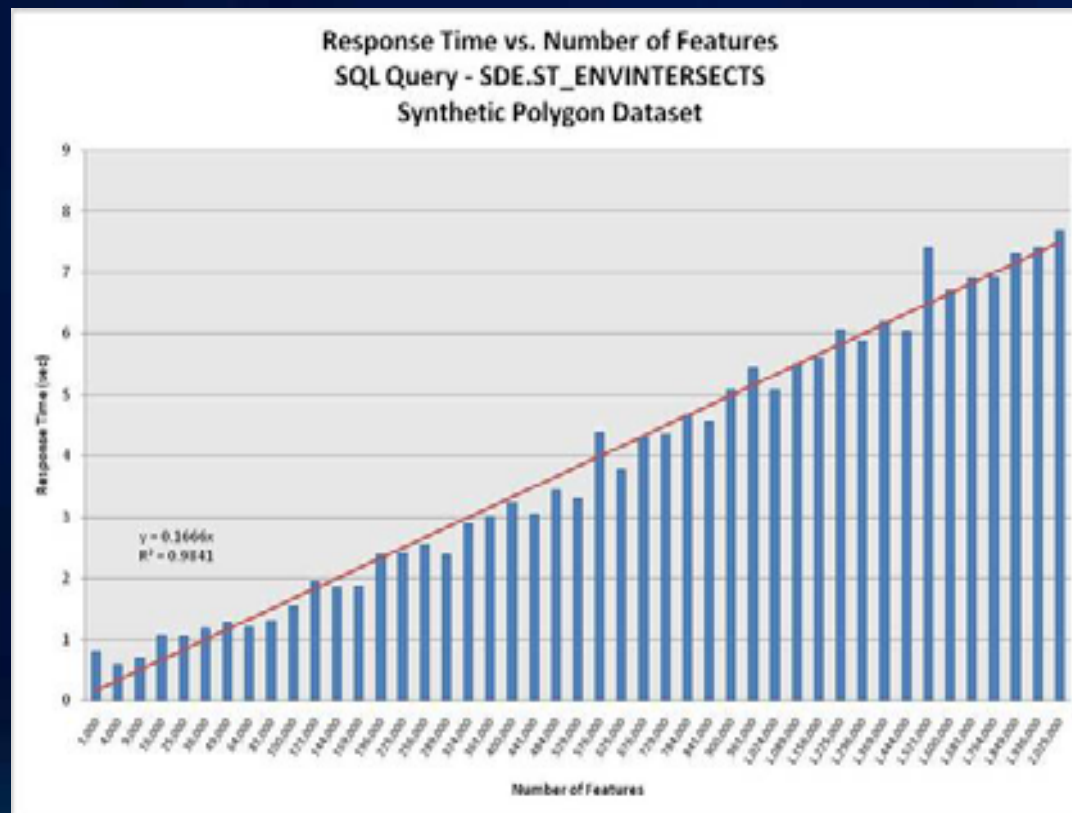
## *Map Service – Source document optimization*

- Keep map symbols simple
- **Scale dependency**
- Optimize spatial index
- Simplify data
- Avoid re-projections on the fly
- Optimize map text and labels for performance
- Use annotations
- Avoid wavelet compression-based raster types (MrSid, JPEG2000)
- Use fast joins (no cross db joins)

# Performance Factors: ArcGIS Server Services

*Map Service – Source map document optimizations, scale dependency*

- Performance linearly related to number of features



# Performance Factors: ArcGIS Server Services

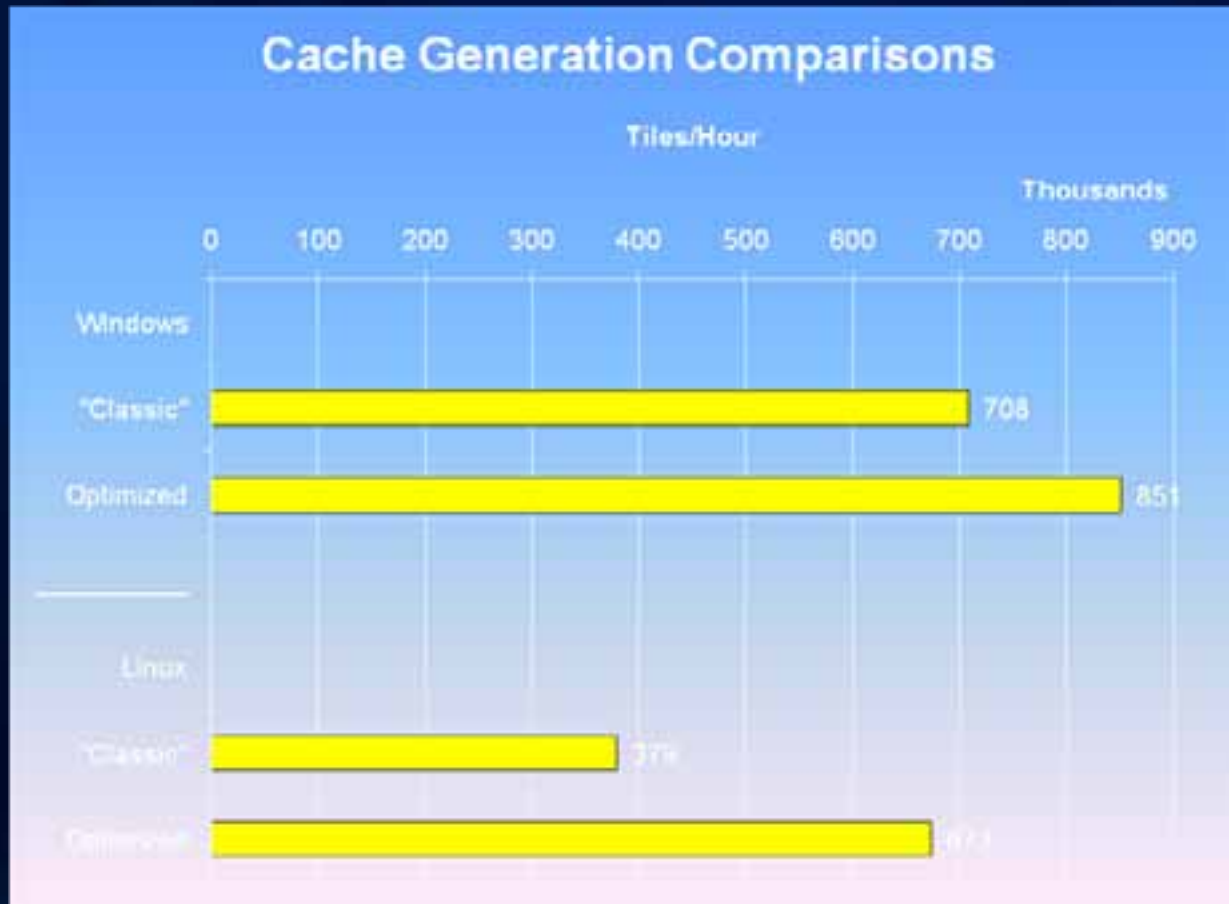
## *Map Service – Output image format choices*

- **PNG8/24/32**
  - Transparency support
  - 24/32 good for anti-aliasing, rasters with many colors
  - Lossless: Larger files ( > disk space/bandwidth, longer downloads)
- **JPEG**
  - Basemap layers (no transparency support)
  - Much smaller files



# Performance Factors: ArcGIS Server Services

- Optimized services create caches significantly faster than “Classic



# Performance Factors: ArcGIS Server Services

## *Geoprocessing Service*

- Pre-compute intermediate steps when possible
- Use local paths to data and resources
- Avoid unneeded coordinate transformations
- Add attribute indexes
- Simplify data

**Detailed instructions on the Resource Center**

# Performance Factors: ArcGIS Server Services

## *Image Service*

- Tiled, JPEG compressed TIFF is the best (10-400% faster)
- Build pyramids for raster datasets and overviews for mosaic datasets
- Tune mosaic dataset spatial index.
- Use JPGPNG request format in Web and Desktop clients
  - Returns JPEG unless there are transparent pixels (best of both worlds).

**Help Topic: “Optimization Considerations for ArcGIS Image Server”**

# Performance Factors: ArcGIS Server Services

## *Geocode Service*

- **Use local instead of UNC locator files.**
- **Services with large locators take a few minutes to “warm-up”**
- **New 10.0 Single Line Locators offer simplicity in address queries but might be slower than traditional point locators.**

# Performance Factors: ArcGIS Server Services\

## *Mobile Service*

- **Document Preparation**
  - Minimize operational layers
  - Cache basemap layers
- **Service Configuration**
  - Try to keep total service cache size under 250 MB
- **Usage considerations**
  - Avoid batch postings in favor of frequent updates

# Performance Factors: ArcGIS Server Services

*Feature/Geodata Service – Database maintenance is key*

- **Database Maintenance/Design**
  - Keep versioning tree small, compress, schedule synchronizations, rebuild indexes and have a well-defined data model
- **Geodata Service Configuration**
  - Server Object usage timeout (set larger than 10 min default)
  - Upload/Download default IIS size limits (200K upload/4MB download)
- **Feature Service**
  - Trade-off between client-side rendering and sending large amounts of data over the wire.

# Performance Factors: CPU Type

*Select adequate hardware to support desired performance/load*

- **CPU**

- **Select for intended use**

- Mapping: highest Baseline CINT Rate/Core
    - GP: highest Baseline CFP Rate/Core

- **Sizing**

- Published CPU benchmarks:

- <http://www.spec.org/cpu2006/results/cint2006.html>

- Published CPU-limited ESRI benchmarks:

- <http://resources.esri.com/enterprisegeis/index.cfm?fa=codeGallery>

# Performance Factors: Hardware Resources

*Ensure sufficient CPU, Memory and Network resources*

- User load: concurrent users or throughput
- Operation CPU service time (model) - **performance**
- CPU type

$$\# CPU_t = \frac{ST_b \times TH_t \times 100}{3600 \times \%CPU_t} \times \frac{SpecRatePerCPU_b}{SpecRatePerCPU_t}$$

subscript t = target

subscript b = benchmark

ST = CPU service time

TH = throughput

%CPU = percent CPU



# Performance Factors: CPU Type

*Select adequate hardware to support desired performance/load*

- System Designer

The screenshot shows a 'Hardware Dialog' window with the following configuration:

- Site:** Manila
- Server Role:** XXL
- Category:** Server
- Switch:** default sw
- Hardware Vendor:** Amazon EC2
- Operating System:** Windows Server 2008 R2 64-bit

**Select Hardware Item:** XXL

**(Cores) (SPEC int rate per Core) Hardware:**

( 4 ) ( 11.38 )	High Mem. XXL 13 EC2 (4 x 3.25 EC2); 34.2 Gb RAM
( 8 ) ( 8.13 )	High Mem. XXXXL 26 EC2 (8 x 3.25 EC2); 68.4 Gb RAM
( 8 ) ( 6.25 )	High CPU XL 20EC2 (8 x 2.5 EC2); 1.7 Gb RAM
( 4 ) ( 11.38 )	High Mem. XXL 13 EC2 (4 x 3.25 EC2); 34.2 Gb RAM
( 4 ) ( 7.00 )	Standard XL 8 EC2 (4 x 2 EC2); 15 Gb RAM
( 2 ) ( 11.38 )	High Mem. XL 6.5 EC2 (2 x 3.25 EC2); 17.1 Gb RAM
( 2 ) ( 8.75 )	High CPU M 5EC2 (2 x 2.5 EC2); 1.7 Gb RAM
( 2 ) ( 7.00 )	Standard L 4 EC2 (2 x 2 EC2); 7.5 Gb RAM
( 1 ) ( 3.50 )	Standard S 1EC2 (1 x 1 EC2); 1.7 Gb RAM

**Platform Virtualization**

**Vendor:**

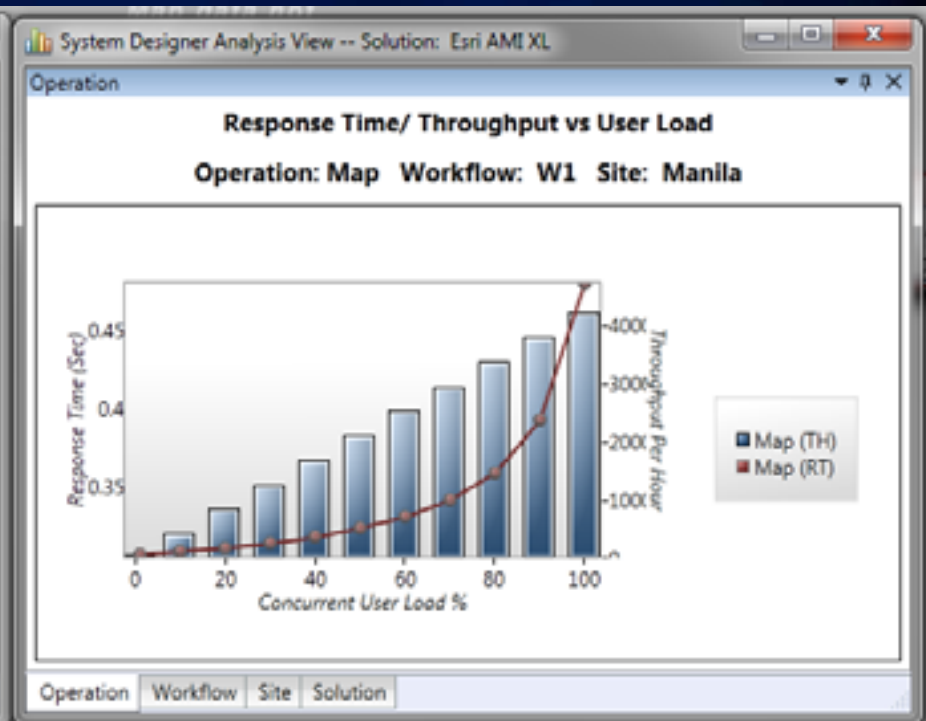
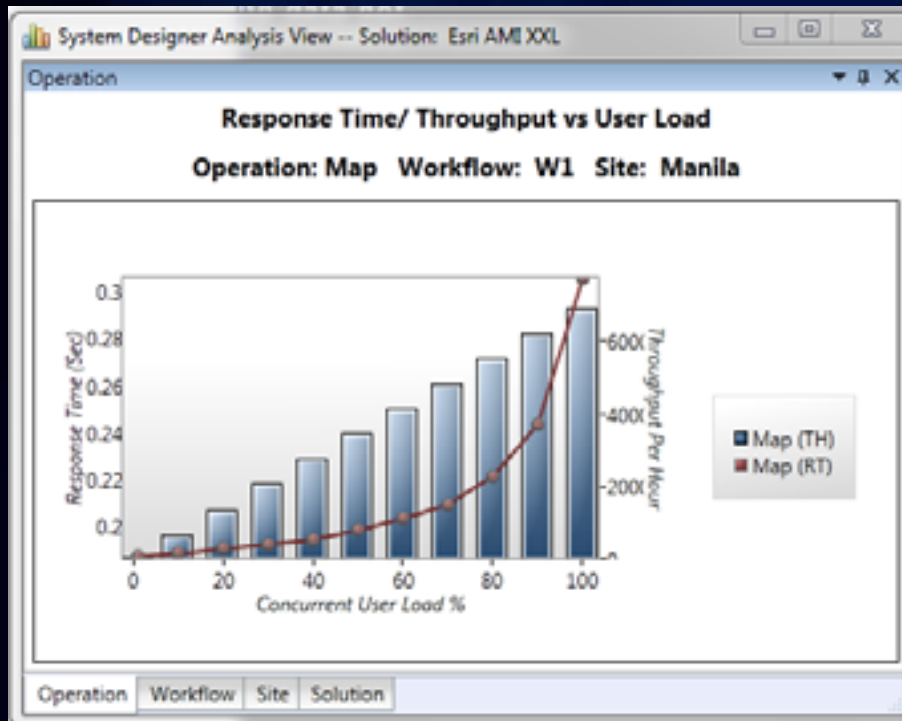
**CPU Cores Allocated:**

**Notes**

# Performance Factors: CPU Type

*CPU type impacts response time (performance) and capacity (scalability)*

- Amazon instance: XXL vs. XL

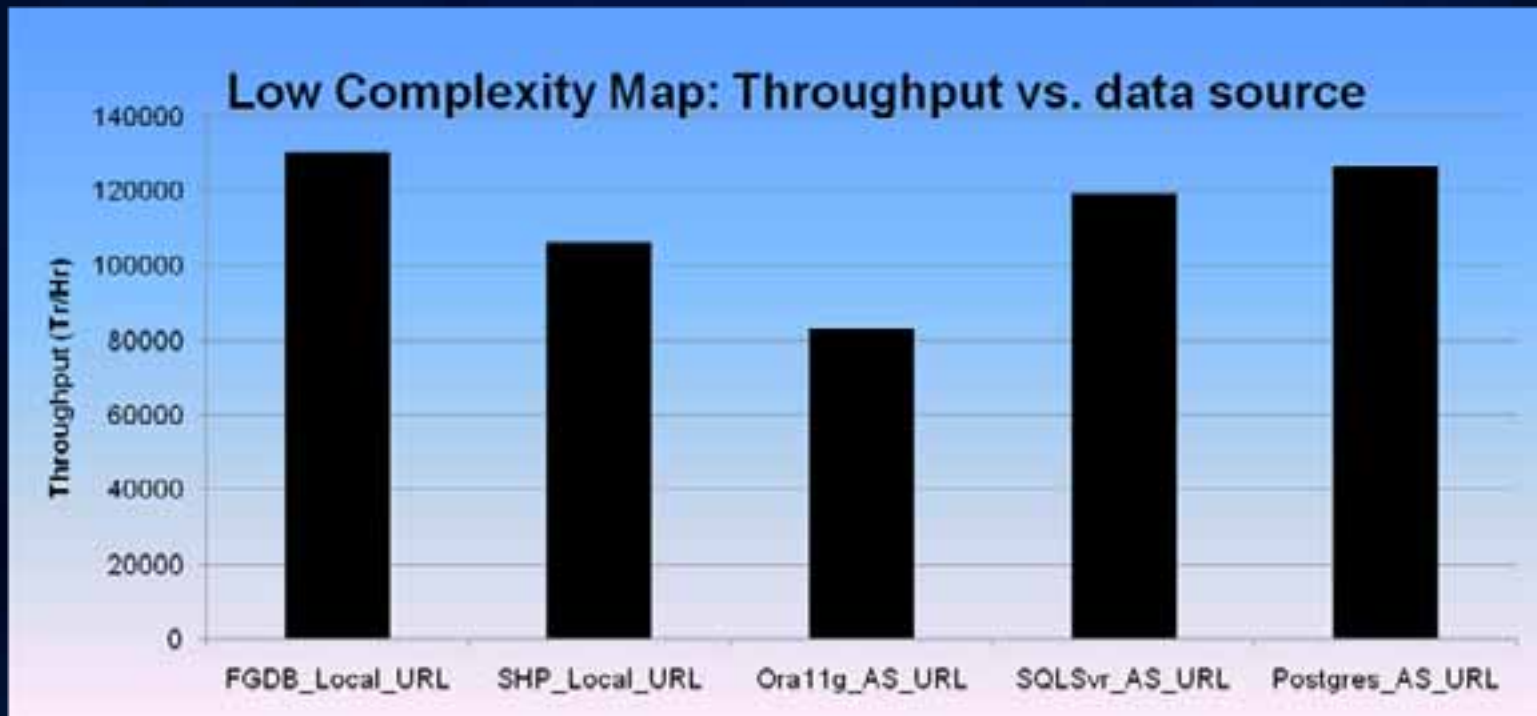


# Performance Factors: Data Sources

*Select data storage format that provides optimal performance*

## Data storage format

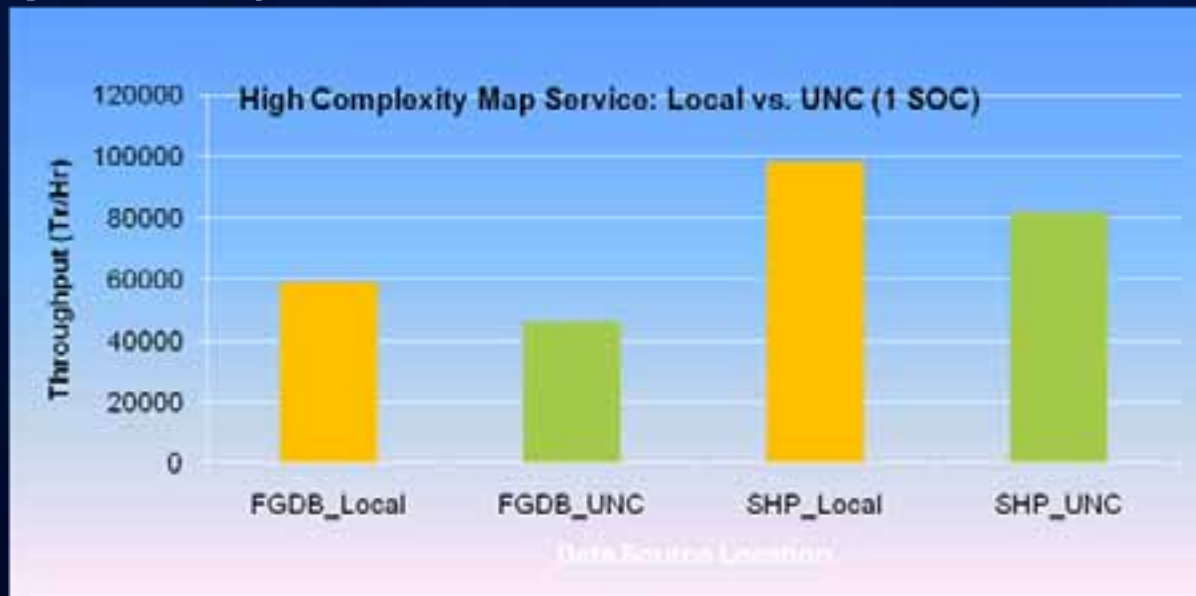
- RDBMS, FileGDB, Shapefile, SDC



# Performance Factors: Data Location

*Select data location that provides optimal performance*

- Local to SOC machine
- UNC (protocol + network latency/bandwidth penalties)



- All disks being equal, locally sourced data results in better throughput.

# Performance Factors: DB Management

*Optimize DB configuration and conduct maintenance*

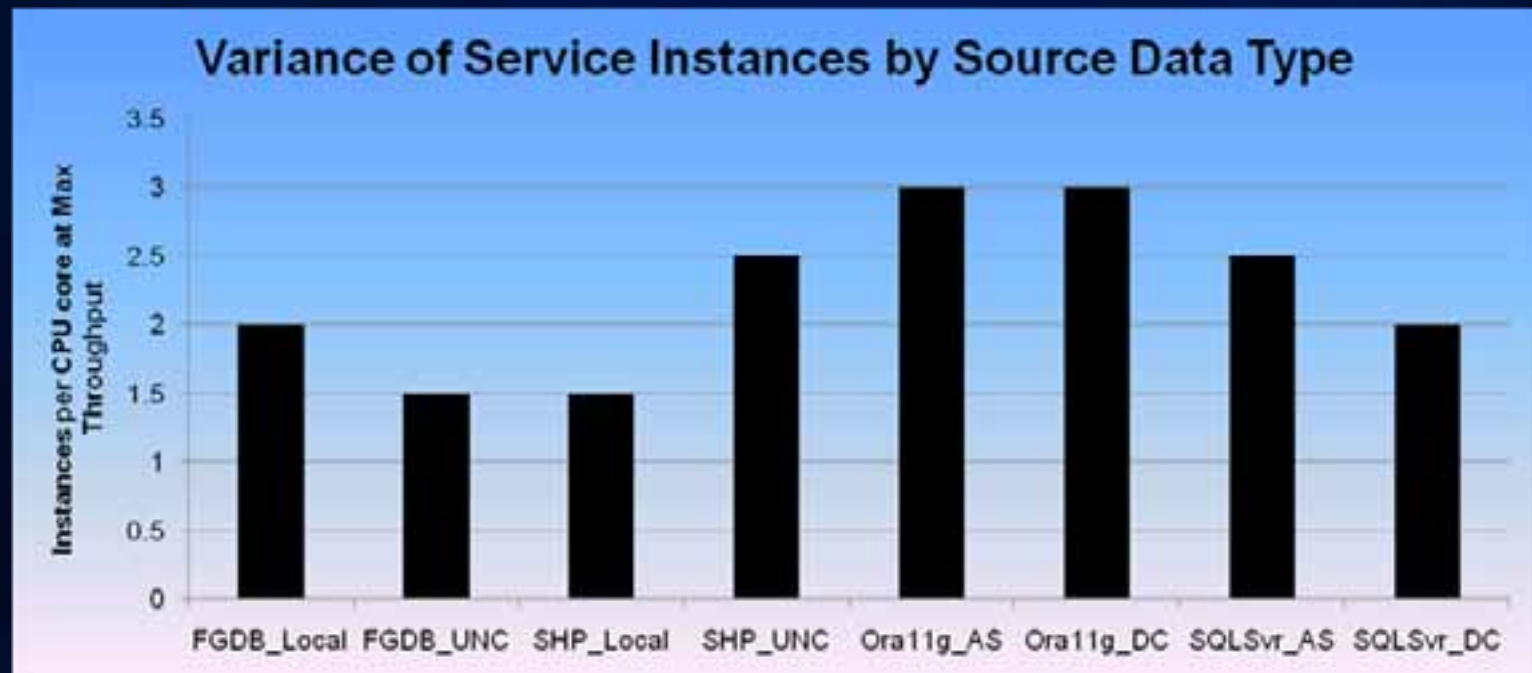
- **DBMS configuration**
- **Create and maintain (rebuild) attribute indexes**
- **Updating DBMS statistics**
- **Versioning management**
  - **Reconcile and post**
  - **Compress**

*Non- optimal DBMS may be a source of significant performance degradation*

# Performance Factors: ArcGIS Server Framework

## SOC

Optimal number of instances/core departs from CPU-limited value of 1 by choice of source data type/location.



## Tuning primer

# Tuning Steps

- Optimize ArcGIS Services
- Profile individual user operations and tune if needed
- Drill down through software stack
  - Application
  - Service
  - Mxd
  - Layer
  - DBMS query
- Correlate your findings between tiers
- Performance and load test



# Performance tuning

- **Benefits**

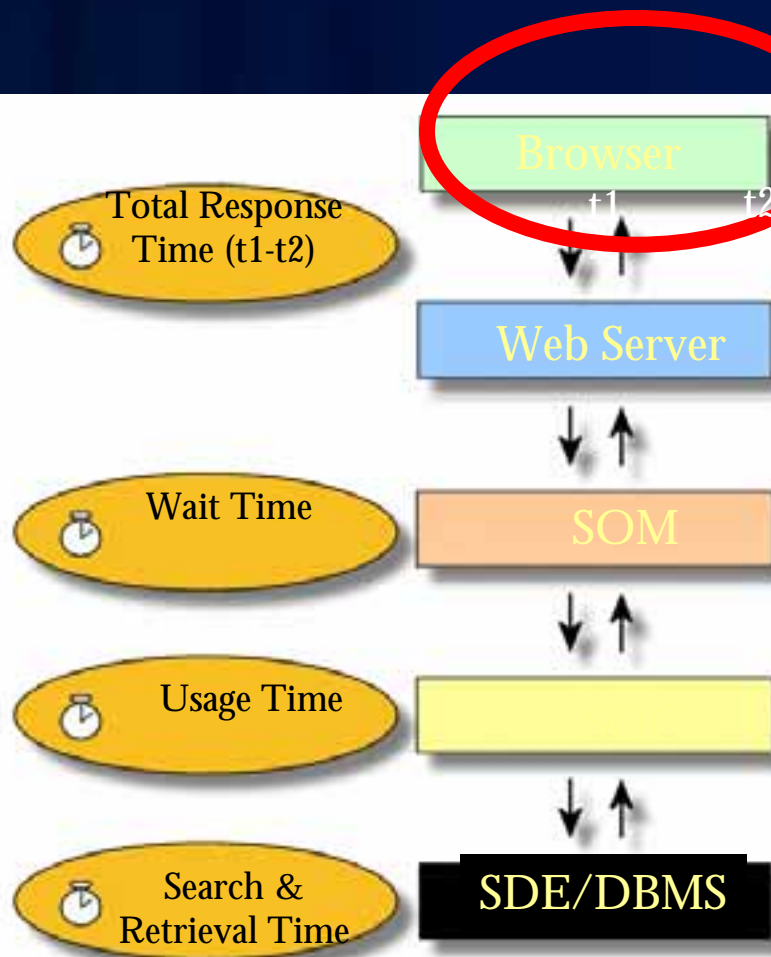
- Improved performance - user experience
- Optimal resource utilization – scalability

- **Tools**

- Fiddler
- Mxdperfstat, <http://resources.arcgis.com/gallery/file/enterprise-gis/details?entryID=6391E988-1422-2418-88DE-3E052E78213C>
- Map Service Publishing Toolbar
- DBMS trace

# Tuning Primer

## Profile user transaction response time

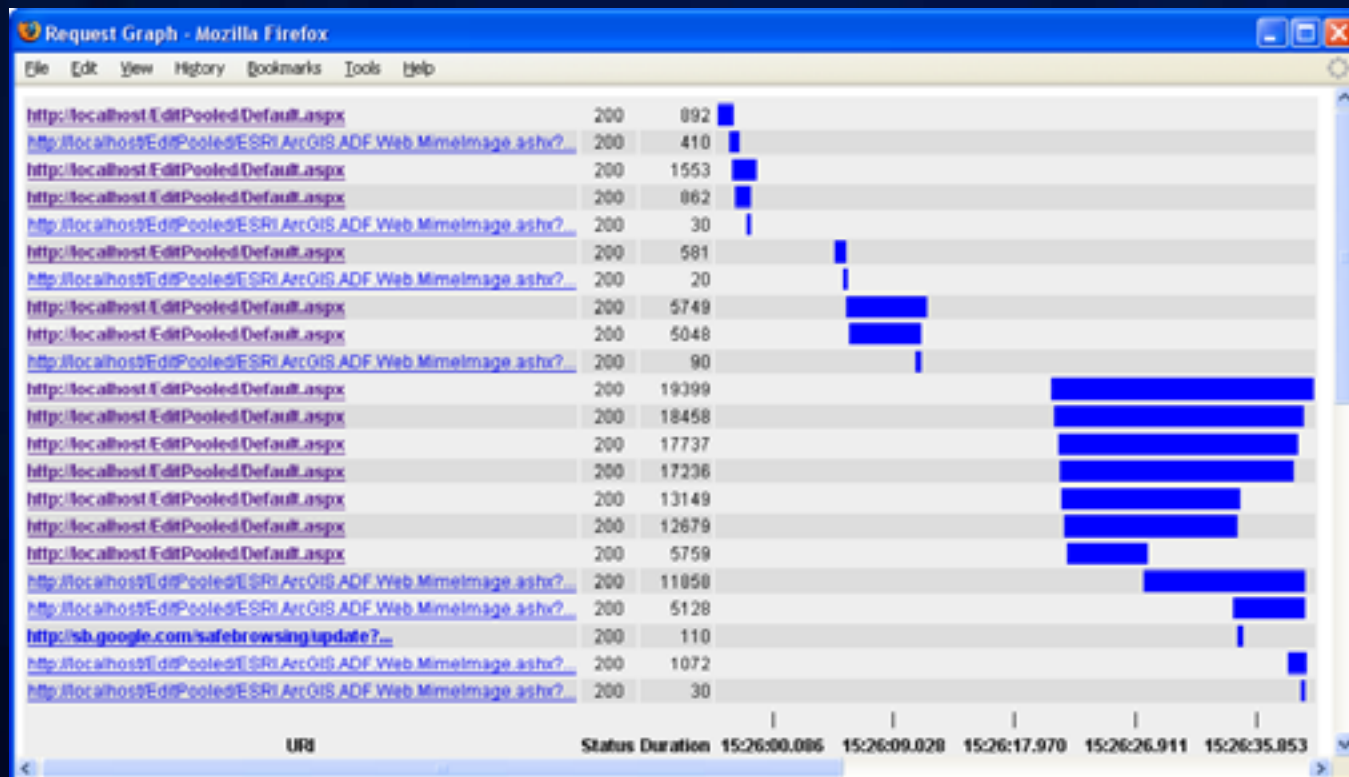


A test is executed at the web browser.

It measures web browser call's elapsed time (roundtrip between browser and data source)

# Tuning Primer

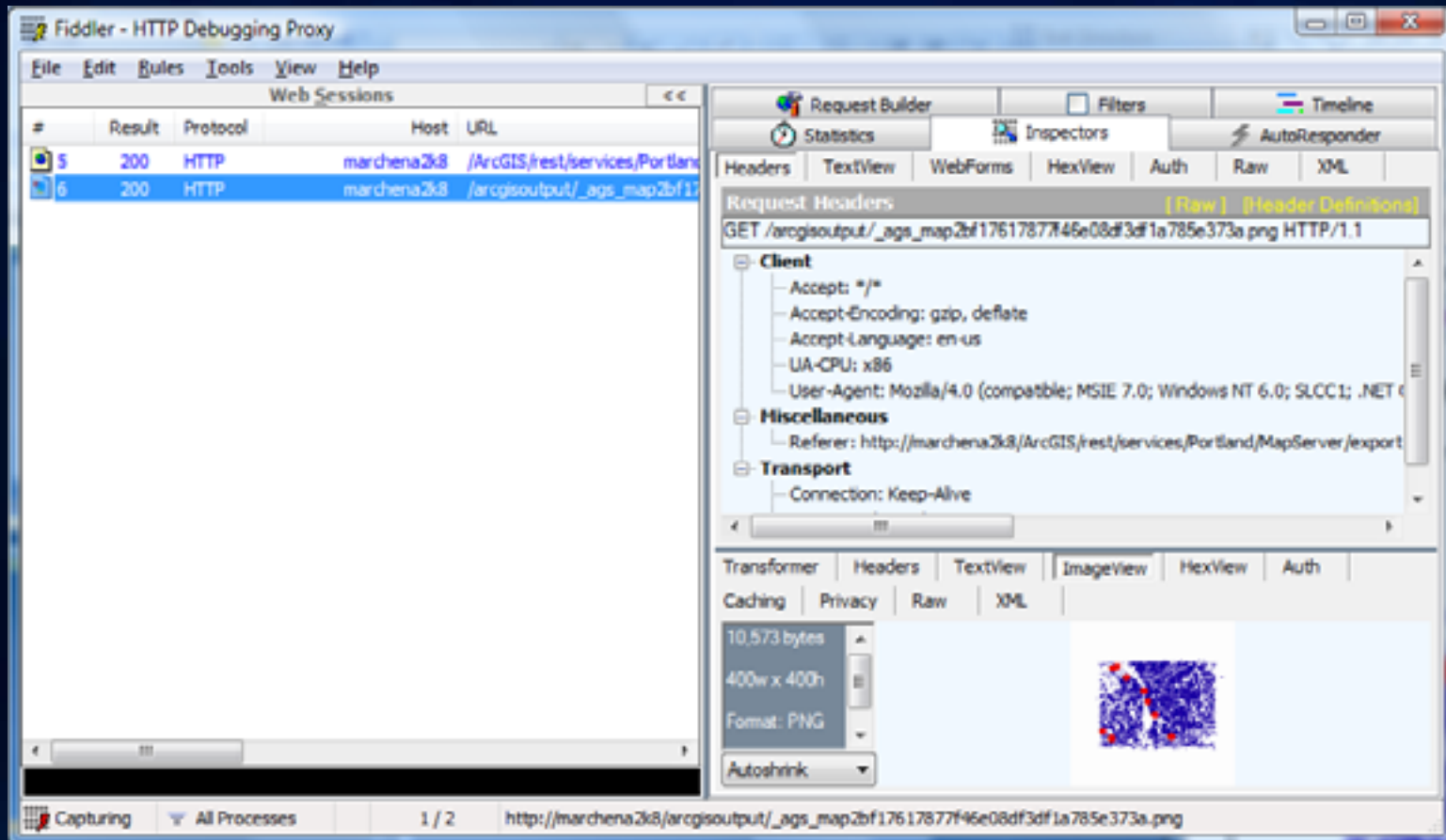
Web diagnostic tools: Fiddler, Tamperdata, Yslow



# Tuning Primer

## Web diagnostic tools: Fiddler

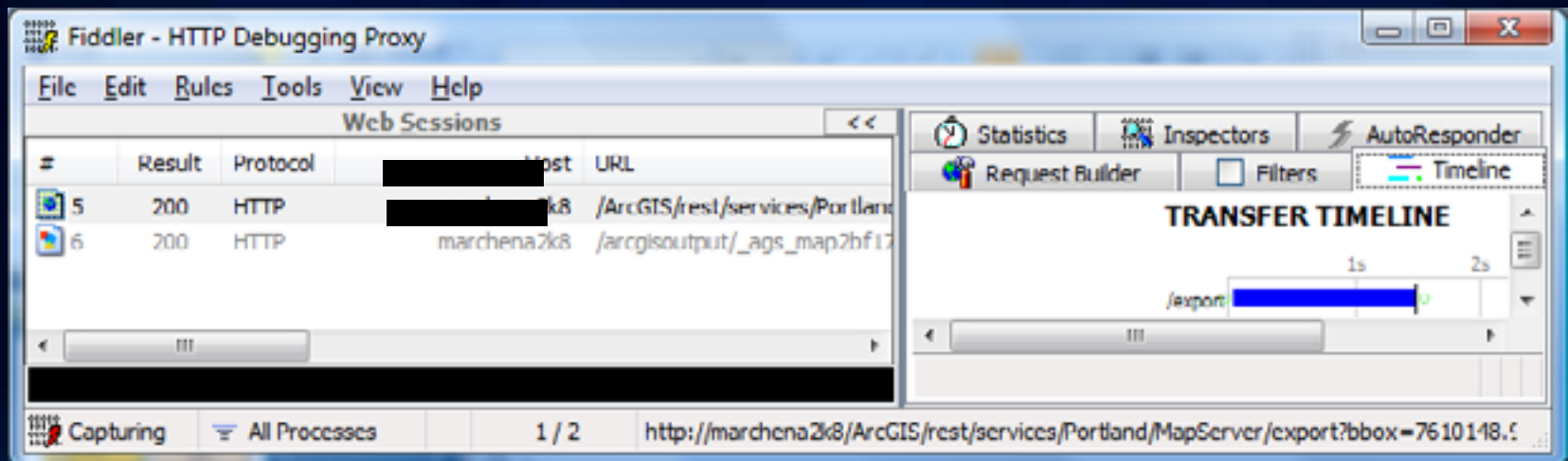
- Can validate image returned



# Tuning Primer

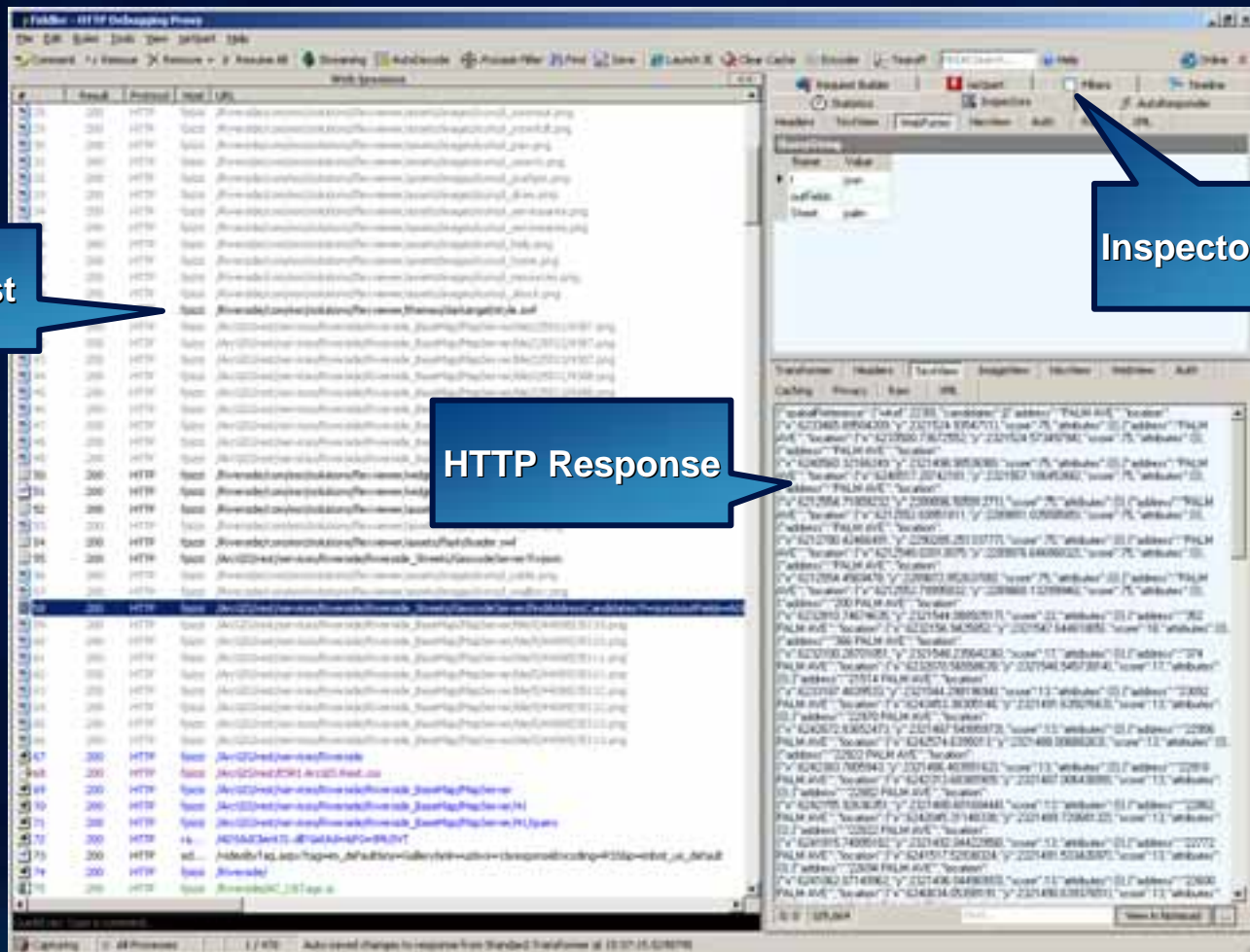
Web diagnostic tools: Fiddler

- Understand each request URL
- Verify cache requests are from virtual directory, not dynamic map service
- Validate host origin (reverse proxy)
- Profile each transaction response time



# Tuning Primer

## Web diagnostic tools: Fiddler





# Tuning Primer

## Web diagnostic tools: Fiddler (NeXpert Report)

The screenshot displays the 'NeXpert Performance Report - Microsoft Internet Explorer' window. The report is titled 'Report #1: Collapse All' and provides a detailed analysis of web performance. It includes sections for Request Summary, HTTP Response Codes, Response Time Predictions (NCTR), Improved Response Time Predictions, Design Recommendations, and Settings Recommendations. Each section contains tables with data points and links to expand or collapse the details.

**Request Summary**

Step	Step Description	Response Time (s)	Round Trips	Bytes Sent (KB)	Bytes Received (KB)	Bytes Total (KB)
1	OK	0.11	15	10.71	1474.96	1485.67
2	Reset	0.07	10	11.06	100.00	110.06

**HTTP Response Codes**

The following table shows HTTP response codes of 200 and 302 including error codes.

Step	Step Description	200	302	400	500
1	OK	3.79 - 4.40	4.41 - 5.40	5.71 - 6.40	6.41 - 6.71
2	Reset	2.07 - 2.07	2.07 - 2.07	2.07 - 2.07	2.07 - 2.07

**Response Time Predictions (NCTR)**

The following table shows response time predictions for the given URL's current state.

Step	Step Description	20 ms	50 ms	100 ms	150 ms
1	OK	3.79 - 4.40	4.41 - 5.40	5.71 - 6.40	6.41 - 6.71
2	Reset	2.07 - 2.07	2.07 - 2.07	2.07 - 2.07	2.07 - 2.07

**Improved Response Time Predictions**

The following table shows the predicted response time after various optimizations.

The following changes have been implemented in the improved response time predictions:

- gzip compression has been enabled for all compressible content.
- Redirected files removed.

Step	Step Description	20 ms	50 ms	100 ms	150 ms
1	OK	3.80 - 4.40	4.41 - 5.40	5.71 - 6.40	6.41 - 6.71
2	Reset	2.07 - 2.07	2.07 - 2.07	2.07 - 2.07	2.07 - 2.07

**Design Recommendations**

The following recommendations involve changes to the design and layout of the website.

**Redundant Requests**: The following table shows all requests which were considered more than once in a single step.

Step	Step Description	20 ms	50 ms	100 ms	150 ms
1	OK	3.80 - 4.40	4.41 - 5.40	5.71 - 6.40	6.41 - 6.71
2	Reset	2.07 - 2.07	2.07 - 2.07	2.07 - 2.07	2.07 - 2.07

**Large Design Files**: The following table shows all design files used in this website which were larger than 10 KB.

Step	Step Description	20 ms	50 ms	100 ms	150 ms
1	OK	3.80 - 4.40	4.41 - 5.40	5.71 - 6.40	6.41 - 6.71
2	Reset	2.07 - 2.07	2.07 - 2.07	2.07 - 2.07	2.07 - 2.07

**Settings Recommendations**

The following recommendations involve changes to web server settings.

**Compression**: The following table shows all content with gzip headers if gzip compression is turned on for the recommended for gzip.

Step	Step Description	20 ms	50 ms	100 ms	150 ms
1	OK	3.80 - 4.40	4.41 - 5.40	5.71 - 6.40	6.41 - 6.71
2	Reset	2.07 - 2.07	2.07 - 2.07	2.07 - 2.07	2.07 - 2.07

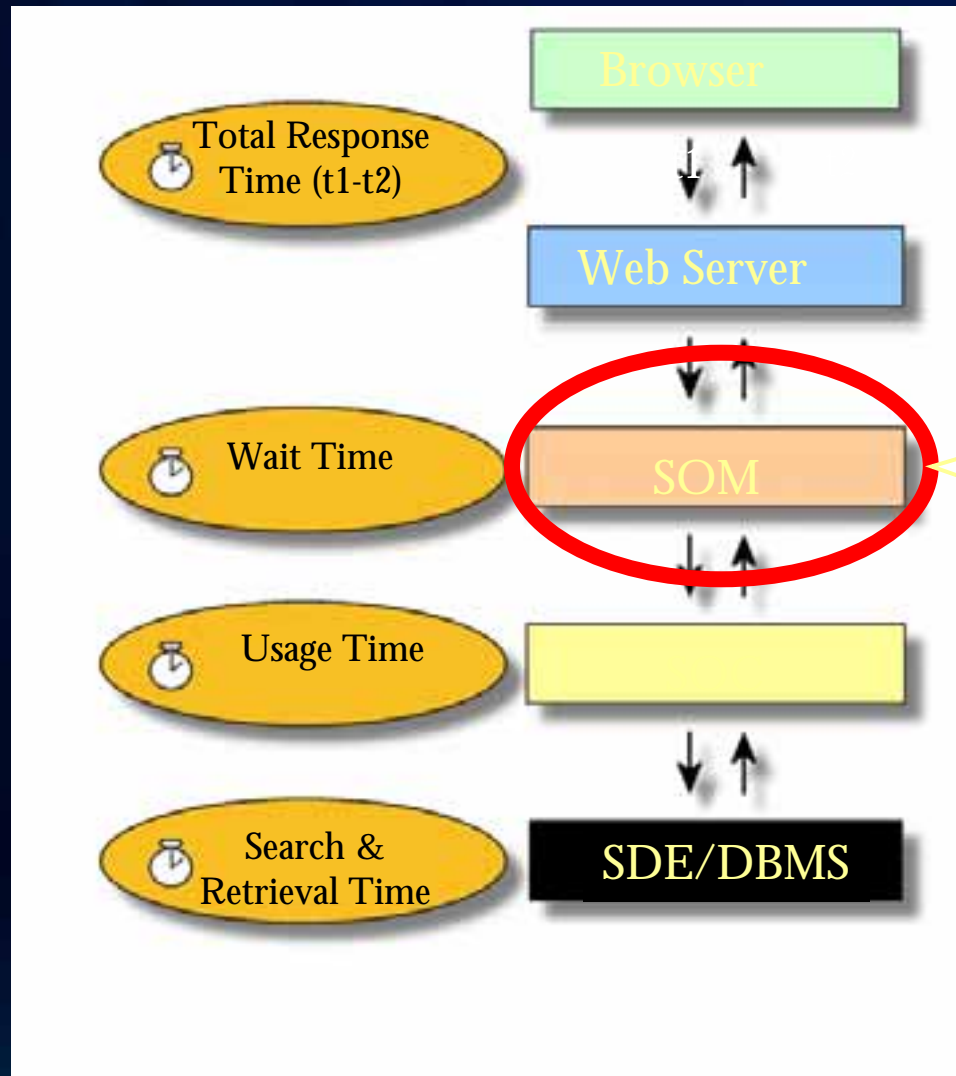
**Cache Headers**: The following table shows all pages that would be missing either the Expires or Cache-Control headers.

Step	Step Description	20 ms	50 ms	100 ms	150 ms
1	OK	3.80 - 4.40	4.41 - 5.40	5.71 - 6.40	6.41 - 6.71
2	Reset	2.07 - 2.07	2.07 - 2.07	2.07 - 2.07	2.07 - 2.07

Report #1: Collapse All

# Tuning Primer

## Analyze SOM/SOC statistics



Analyze AGS context server statistics using ArcCatalog, Manager or logs. They provide aggregate and detailed information to help reveal the cause of the performance problem.



# Tuning Primer

## Analyze SOM/SOC statistics

- ArcCatalog

The screenshot shows the 'ArcGIS Server Properties' dialog box with the 'Statistics' tab selected. The 'Service(s)' dropdown is set to 'Portland'. The 'Host(s)' dropdown is set to '<All>'. The 'Type' dropdown is set to 'Service Usage Time'. The 'Interval' dropdown is set to 'Since server startup'. A 'Show Statistics' button is visible. Below it, the 'Statistics Time Range' section shows 'Start Time: 2009-03-16T12:18:16' and 'End Time: 2009-03-16T13:21:54'. On the right, a table displays service usage statistics for 'Portland' (MapServer).

Service Name: Portland	
Service Type: MapServer	
Service Usage Time:	
Total number of requests:	3
Number of requests succeeded:	3
Number of requests timed out:	0
Avg usage time:	1.181000 Seconds
Min usage time:	0.813000 Seconds
Max usage time:	1.799000 Seconds
Sum usage time:	3.542999 Seconds

- Detailed log - set to verbose

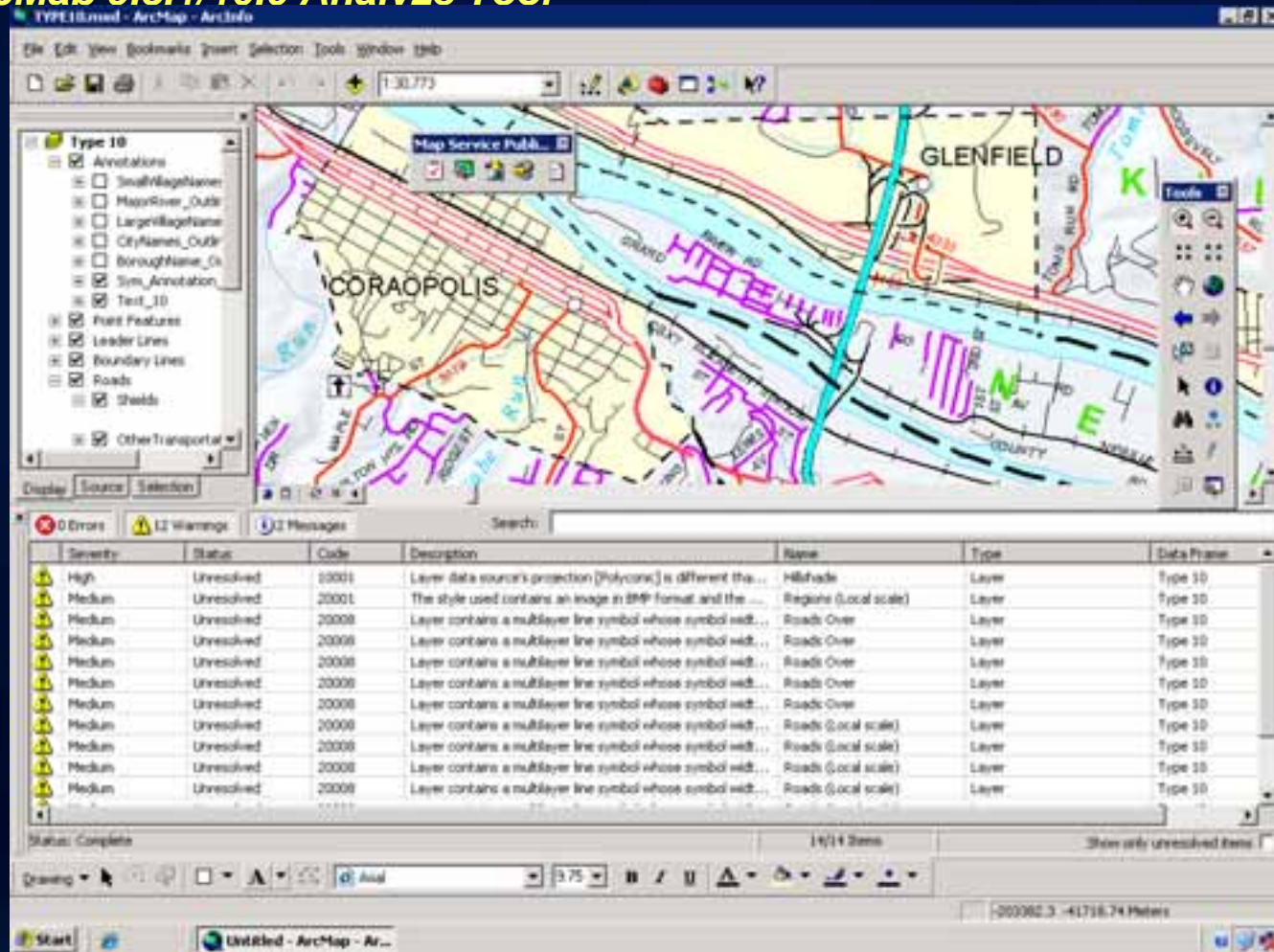
```
<Msg time="2009-03-16T12:23:22" type="INFO3" code="103021" target="Portland.MapServer"
methodName="FeatureLayer.Draw" machine="myWebServer" process="2836" thread="3916" elapsed="0.05221">Executing
query.</Msg>
```

```
<Msg time="2009-03-16T12:23:23" type="INFO3" code="103019" target="Portland.MapServer"
methodName="SimpleRenderer.Draw" machine="myWebServer" process="2836" thread="3916">Feature count: 27590</Msg>
```

```
<Msg time="2009-03-16T12:23:23" type="INFO3" code="103001" target="Portland.MapServer" methodName="Map.Draw"
machine="myWebServer" process="2836" thread="3916" elapsed="0.67125">End of layer draw: STREETS</Msg>
```

# Tuning Primer

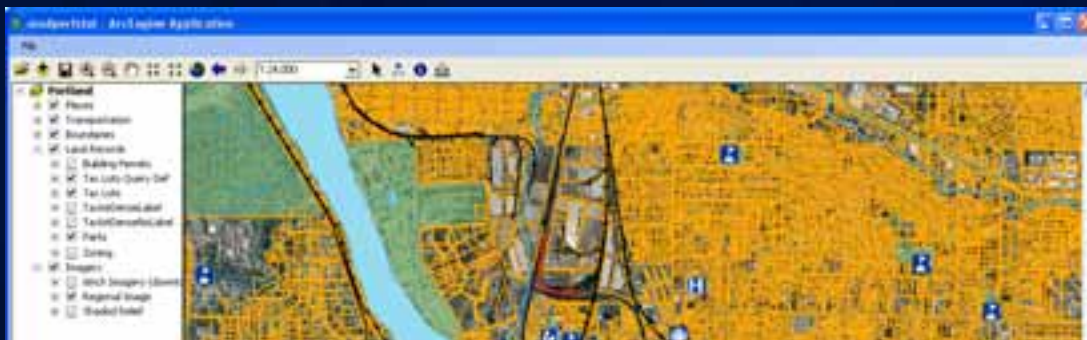
## ArcMap 9.3.1/10.0 Analyze Tool



# Tuning Primer

## *mxdperfstst*

<http://resources.arcgis.com/gallery/file/enterprise-gis/details?entryID=6391E988-1422-2418-88DE-3E052E78213C>

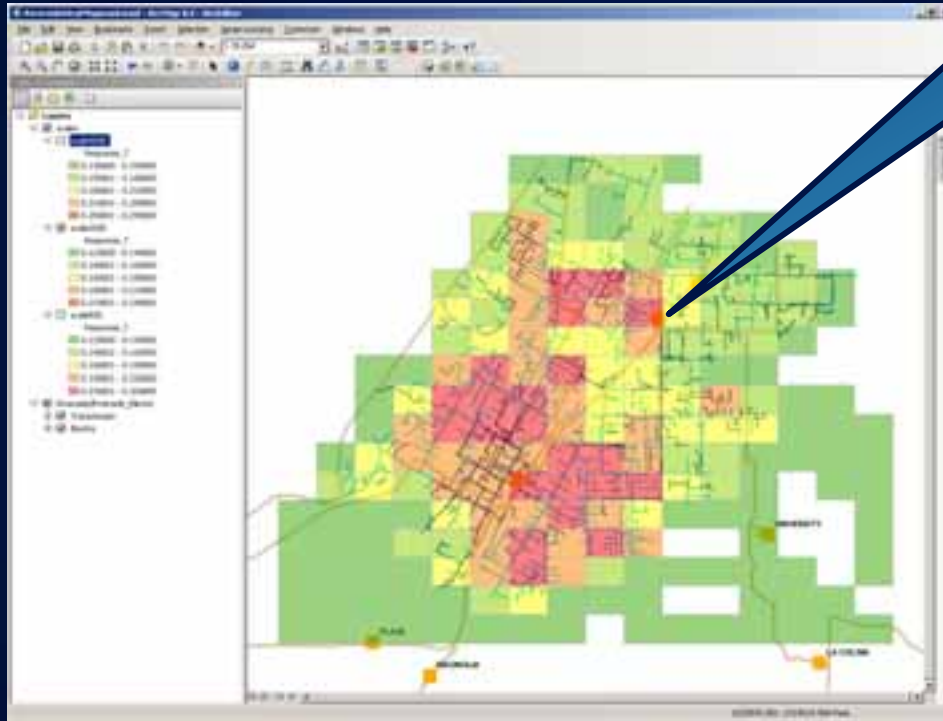


Item	At Scale	Layer Name	Refresh Time (sec)	Recommendations	Features	Vertices	Labeling	Geography Phase (sec)	Graphics Phase (sec)	Cursor Phase (sec)	DBMS CPU	DBMS LIO
41	1,000	TaxlotDenseLabel	1.93	Simplify labeling, symbology: GraphicsPhase=1.42; simplify geometry and/or set label scale; convert polygon to polyline: vertices fetched=200001; simplify geometry and/or set label scale: vertices fetched=200001;	1	200,001	TRUE	0.45	1.42	1.04	0.02	266
42	1,000	TaxlotDenseNoLabel	0.53	simplify geometry: vertices fetched=200001;	1	200,001	FALSE	0.45	0.02	0.9	0.02	140



# Tuning Primer

## ArcGIS Services

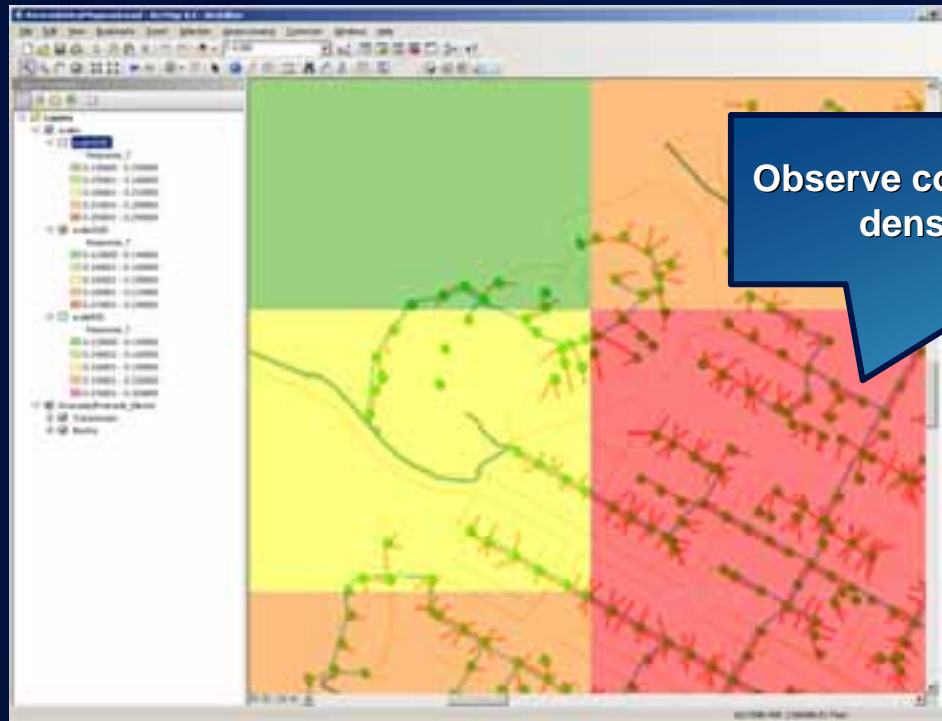


Heat Map based on  
response times  
from ArcGIS Server



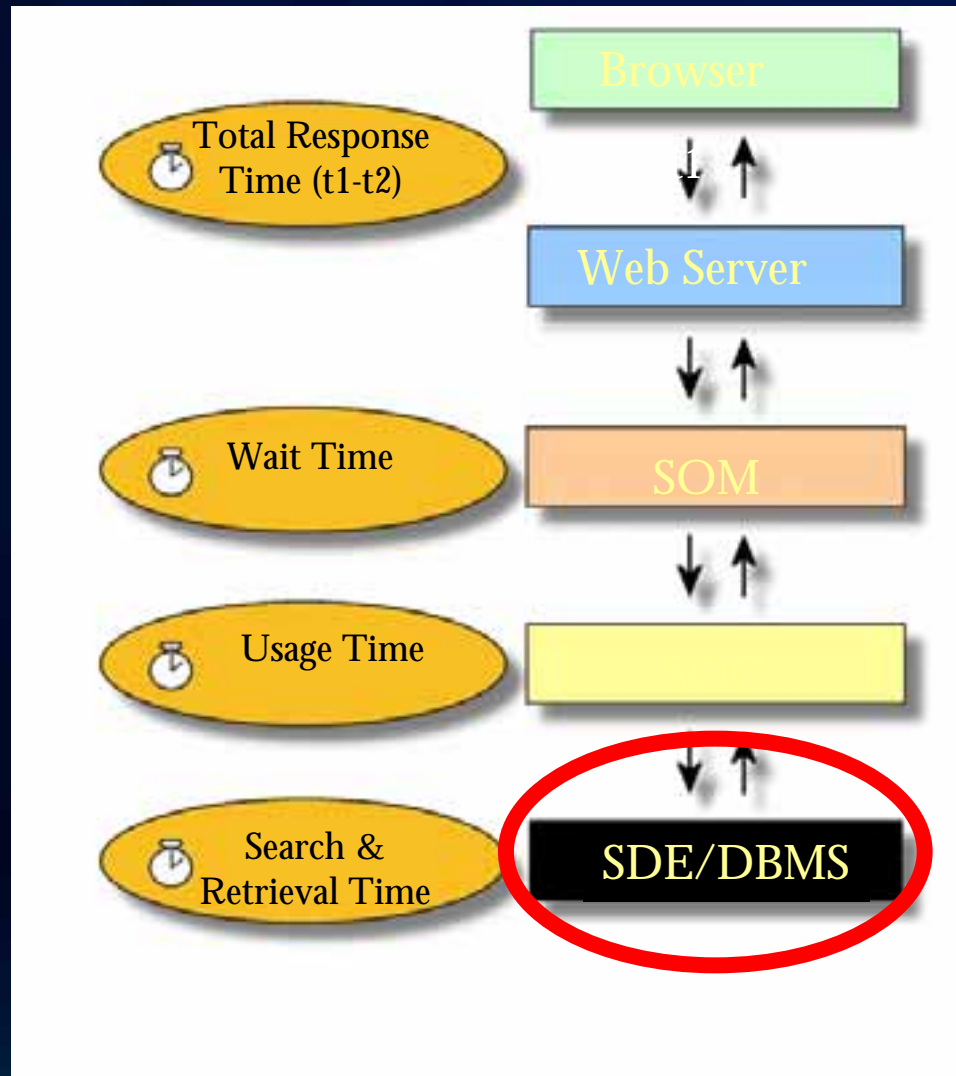
# Tuning Primer

## ArcGIS Services



# Tuning Primer

## Data sources



# Tuning Primer

## Data Sources – Oracle Trace

```
select username, sid, serial#, program, logon_time from v$session where  
username='STUDENT';
```

USERNAME	SID	SERIAL#	PROGRAM	LOGON_TIM
----------	-----	---------	---------	-----------

-----STUDENT	132	31835	gsrvr.exe	23-OCT-06
--------------	-----	-------	-----------	-----------

```
SQL> connect sys@gis1_andrews as sysdba
```

```
Enter password:
```

```
Connected.
```

```
SQL> execute
```

```
sys.dbms_system.set_ev(132,31835,10046,12,'');
```

*DBMS trace is a very powerful diagnostic tool*

# Tuning Primer

## Starting Oracle trace using a custom ArcMap UIControl

```
Private Sub OracleTrace_Click()  
    . . .  
    Set pFeatCls = pFeatLyr.FeatureClass  
    Set pDS = pFeatCls  
    Set pWS = pDS.Workspace  
    sTraceName = InputBox("Enter <test_name><email>")  
    pWS.ExecuteSQL ("alter session set tracefile_identifier = '" &  
sTraceName & "'")  
    pWS.ExecuteSQL ("ALTER SESSION SET events '10046 trace name context  
forever, level 12'")  
    . . .  
End Sub
```



# Tuning Primer

## Data Sources – Oracle Trace (continued)

SQL ID : 71py6481sj3xu

```
SELECT 1 SHAPE, TAXLOTS.OBJECTID, TAXLOTS.SHAPE.points, TAXLOTS.SHAPE.numpts,
TAXLOTS.SHAPE.entity, TAXLOTS.SHAPE.minx, TAXLOTS.SHAPE.miny,
TAXLOTS.SHAPE.maxx, TAXLOTS.SHAPE.maxy, TAXLOTS.rowid
FROM SDE.TAXLOTS TAXLOTS WHERE SDE.ST_EnvIntersects(TAXLOTS.SHAPE, :1, :2, :3, :4) = 1
```

call	count	cpu	elapsed	disk	query	current	rows
Parse	0	0.00	0.00	0	0	0	0
Execute	1	0.07	0.59	115	1734	0	0
Fetch	242	0.78	12.42	2291	26820	0	24175
total	243	0.85	13.02	2406	28554	0	24175

Elapsed times include waiting on following events:

Event waited on	Times Waited	Max. Wait	Total Waited
SQL*Net message to client	242	0.00	0.00
db file sequential read	2291	0.39	11.69
SQL*Net more data to client	355	0.00	0.02
SQL*Net message from client	242	0.03	0.54

\*\*\*\*\*

# Tuning Primer

## Data Sources – Oracle Trace (continued)

- **Definitions**
  - **Elapsed time [sec] =(CPU + wait event)**
  - **CPU [sec]**
  - **Query (Oracle blocks e.g. 8K read from memory)**
  - **Disk (Oracle blocks read from disk)**
  - **Wait event [sec], e.g. db file sequential read**
  - **Rows fetched**

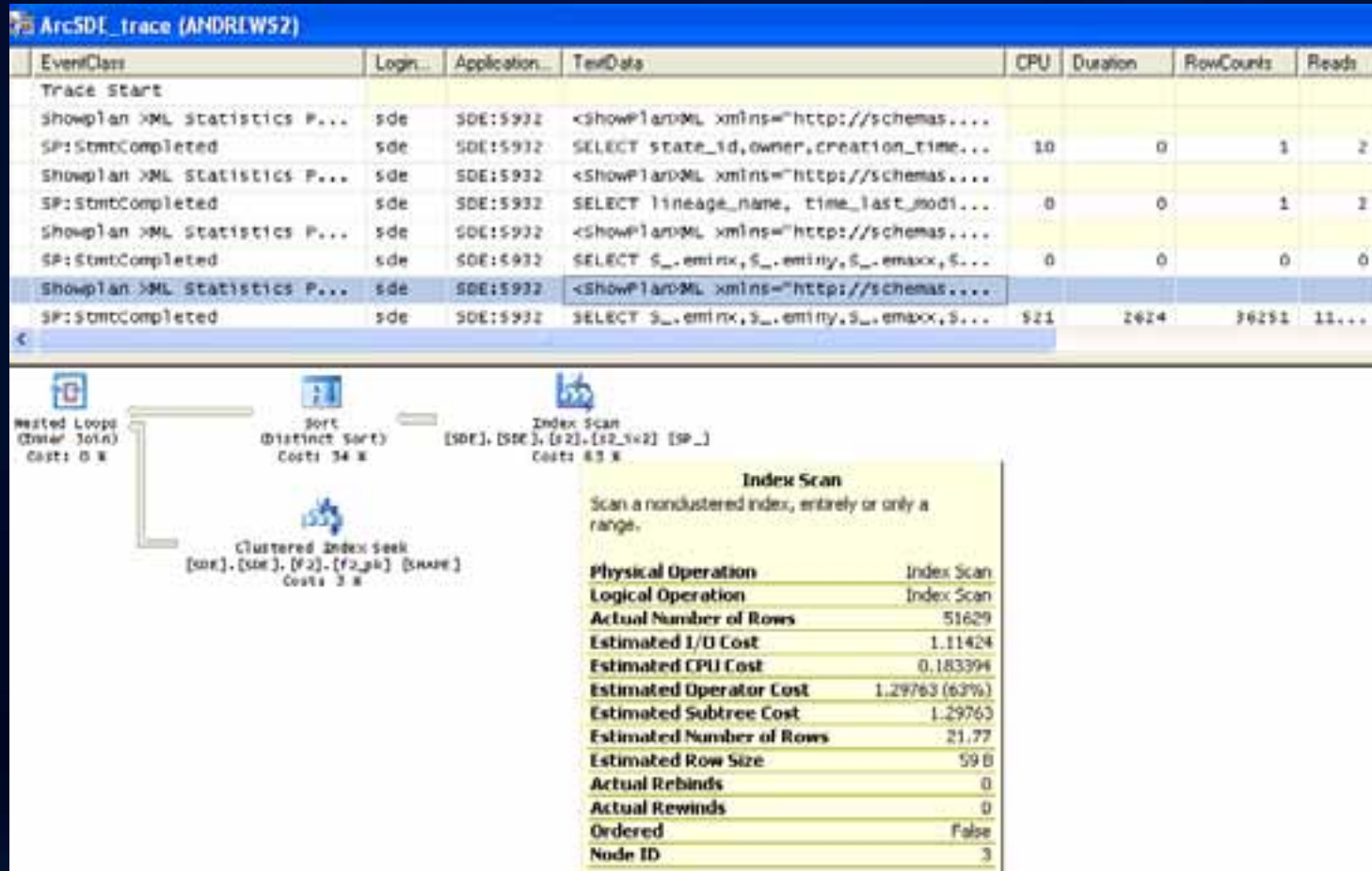
# Tuning Primer

## Data Sources – Oracle Trace (continued)

- **Example (cost of physical reads):**
  - **Elapsed time = 13.02 sec**
  - **CPU = 0.85 sec**
  - **Disk = 2291 blocks**
  - **Wait event (db file sequential read )=11.69 sec**
  - **Rows fetched = 24175**

# Tuning Primer

## Data Sources – SQL Profiler



# Summary

- **Optimize ArcGIS Services**
- **Profile individual user operations and tune if needed**
- **Drill down through software stack**
  - Application
  - Service
  - Mxd
  - Layer
  - DBMS query
- **Correlate your findings between tiers**
- **Performance and load test**

## **Performance testing**

# Test Objectives

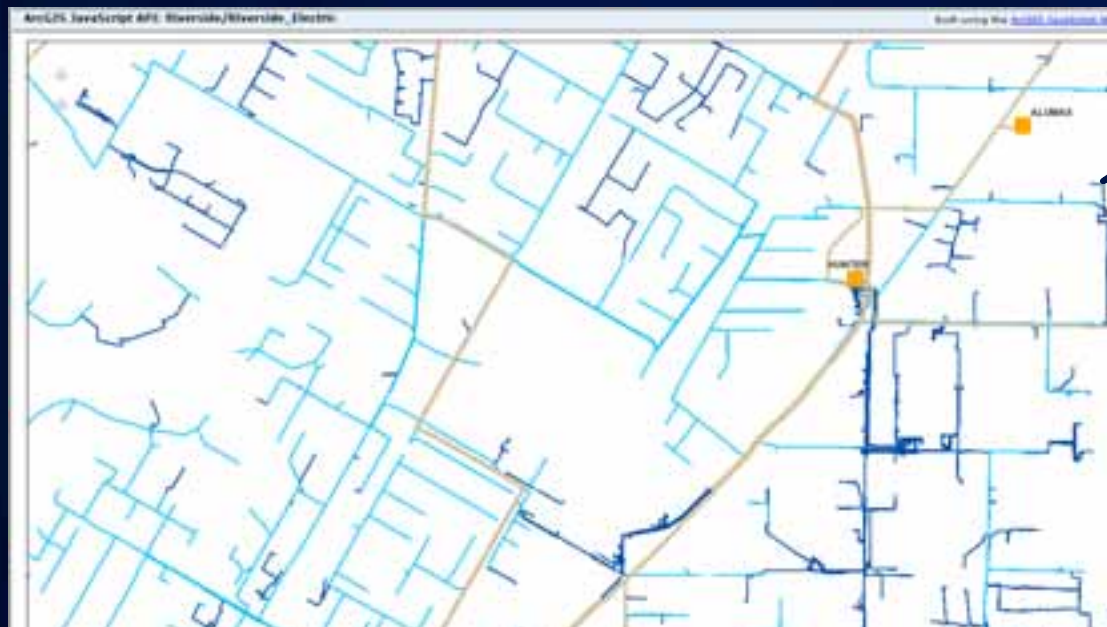
- **Contractual Service Level Agreement**
- **Bottlenecks**
- **Capacity**
- **Benchmark**

**Test Data**



# Test Data

## Bbox (Using Fiddler)



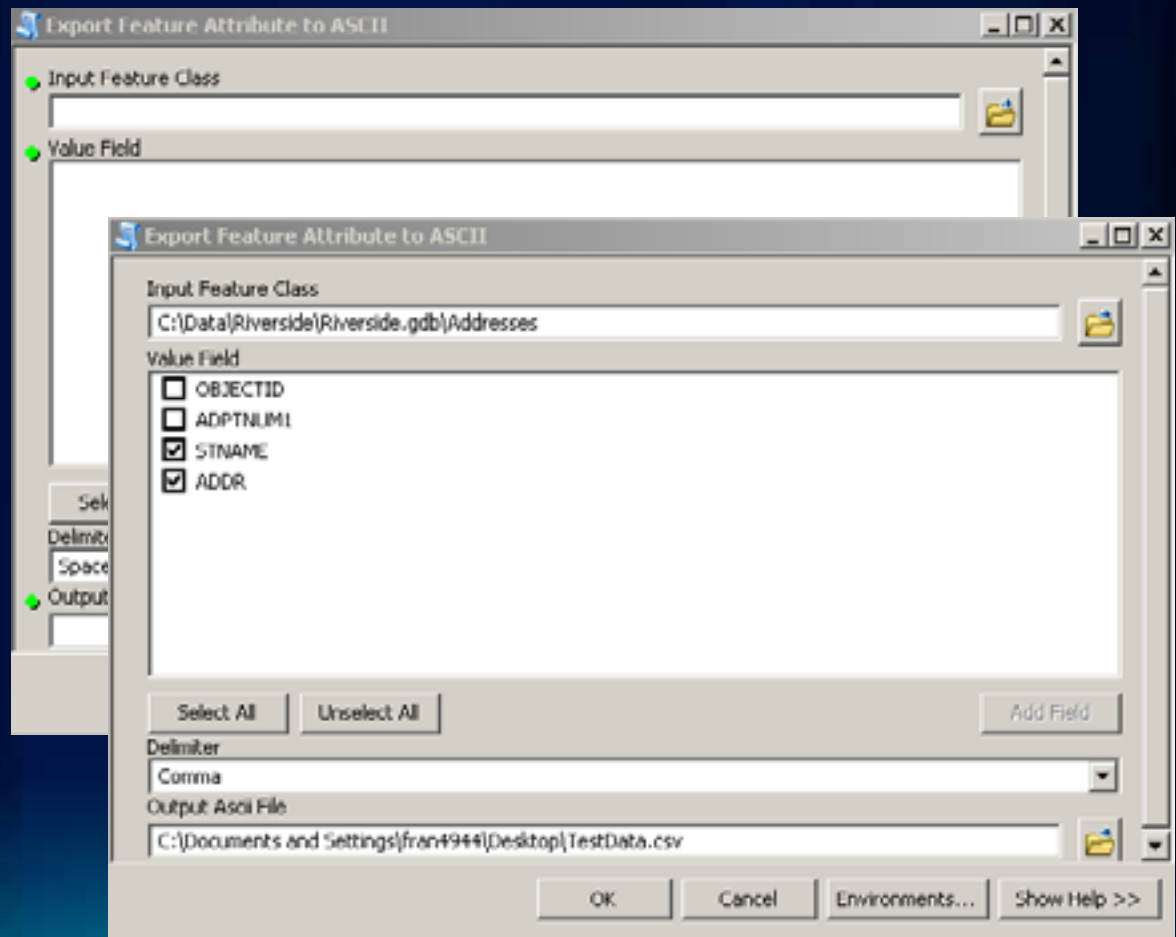
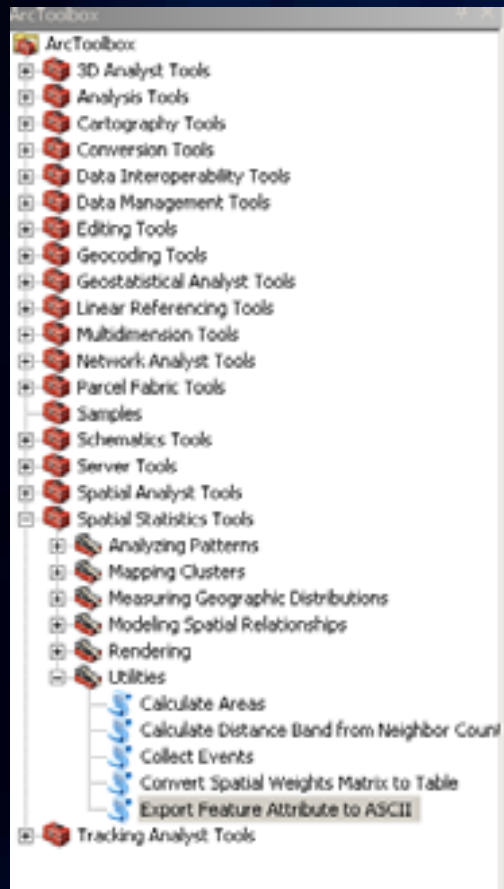
Area of Interest

QueryString	
Name	Value
f	image
dpi	96
transparent	true
format	png8
bbox	("xmin":6219593.737018972,"ymin":2303862.765275147,"xmax":6231478.566248391,"ymax":2311468.277924415,"spatialReference":{"wkid":2230})
bboxSR	2230
imageSR	2230
size	1222,782

Selected Extent  
From HTTP  
Debugging  
Proxy

# Test Data

## Attribute Data



# Test Data

## Generate Bboxes

One simple example of Python script to generate Bboxes

```
"""
Generate Bboxes from selected Riverside extent from ...
Note* Image size=1222,702
"""
__author__ = ""
__version__ = "0.1"

import random

def generateBboxes(fullExtent, gridControl):
    bBoxes = []
    bBoxes.append(fullExtent)
    width = fullExtent[2]-fullExtent[0]
    height = fullExtent[3]-fullExtent[1]
    for grid in gridControl:
        nWidth = width/grid
        nHeight = height/grid
        for row in range(0, grid):
            for column in range(0, grid):
                minX=fullExtent[0]+(column*nWidth)
                minY=fullExtent[1]+(row*nHeight)
                maxX=minX+nWidth
                maxY=minY+nHeight
                bBoxes.append((minX, minY, maxX, maxY))

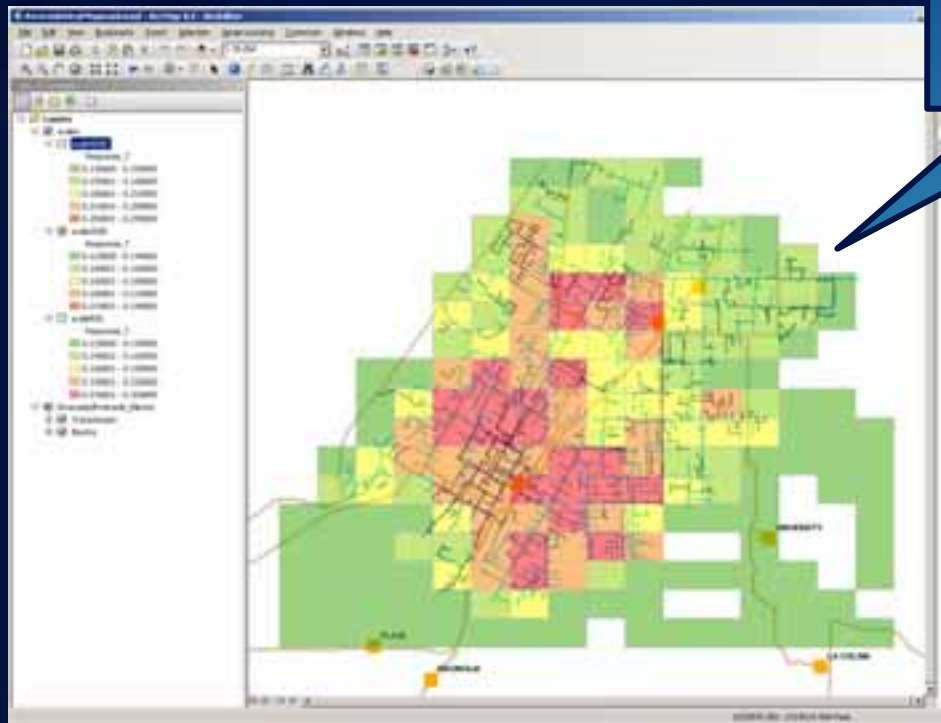
    return bBoxes

def writeTuple(path, arr):
    try:
        f = open(path, 'w')
        for item in arr:
            f.write(",".join([str(x) for x in item])+"\n")
        f.close()
    except IOError, (errno, strerror):
        print path
        print "writeTuple I/O error(%s): %s" % (errno, strerror)
    except:
        print "writeTuple Unexpected error:", sys.exc_info()[0]
        raise

if __name__=="__main__":

    extent = (6219593.737018972, 2303862.765275147, 6231478.566248391, 2311468.277924415)
    grid = [2, 0, 16]
    bBoxes = generateBboxes(extent, grid)
    for item in bBoxes:
        print item
    writeTuple("C:\\test.csv", bBoxes)
```

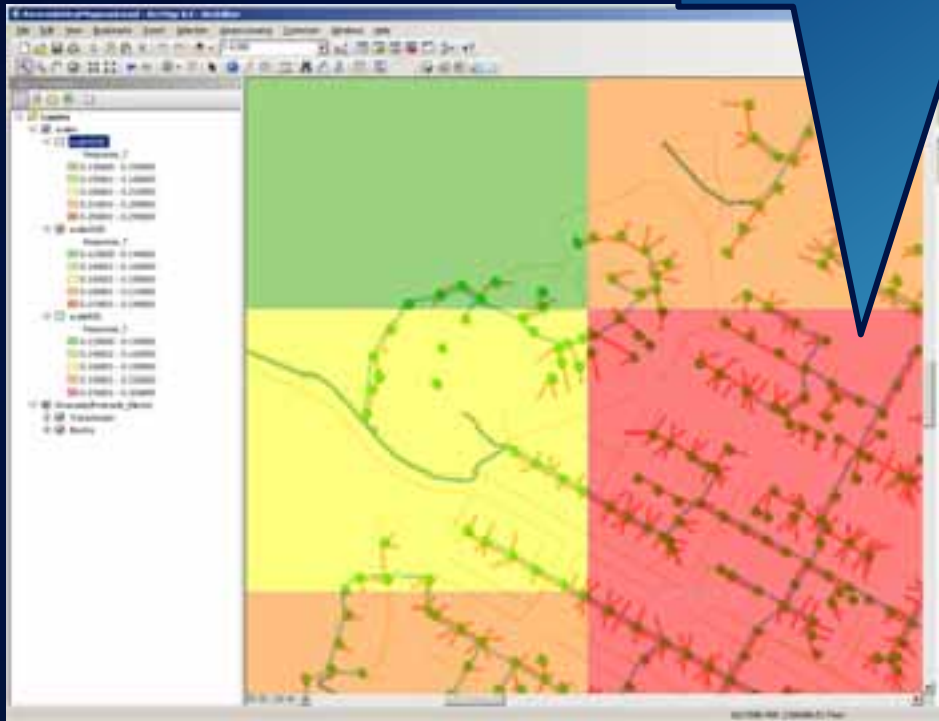
# Test Data



Heat Map based on  
response times  
from ArcGIS Server

# Test Data

Observe correlation between feature density and performance



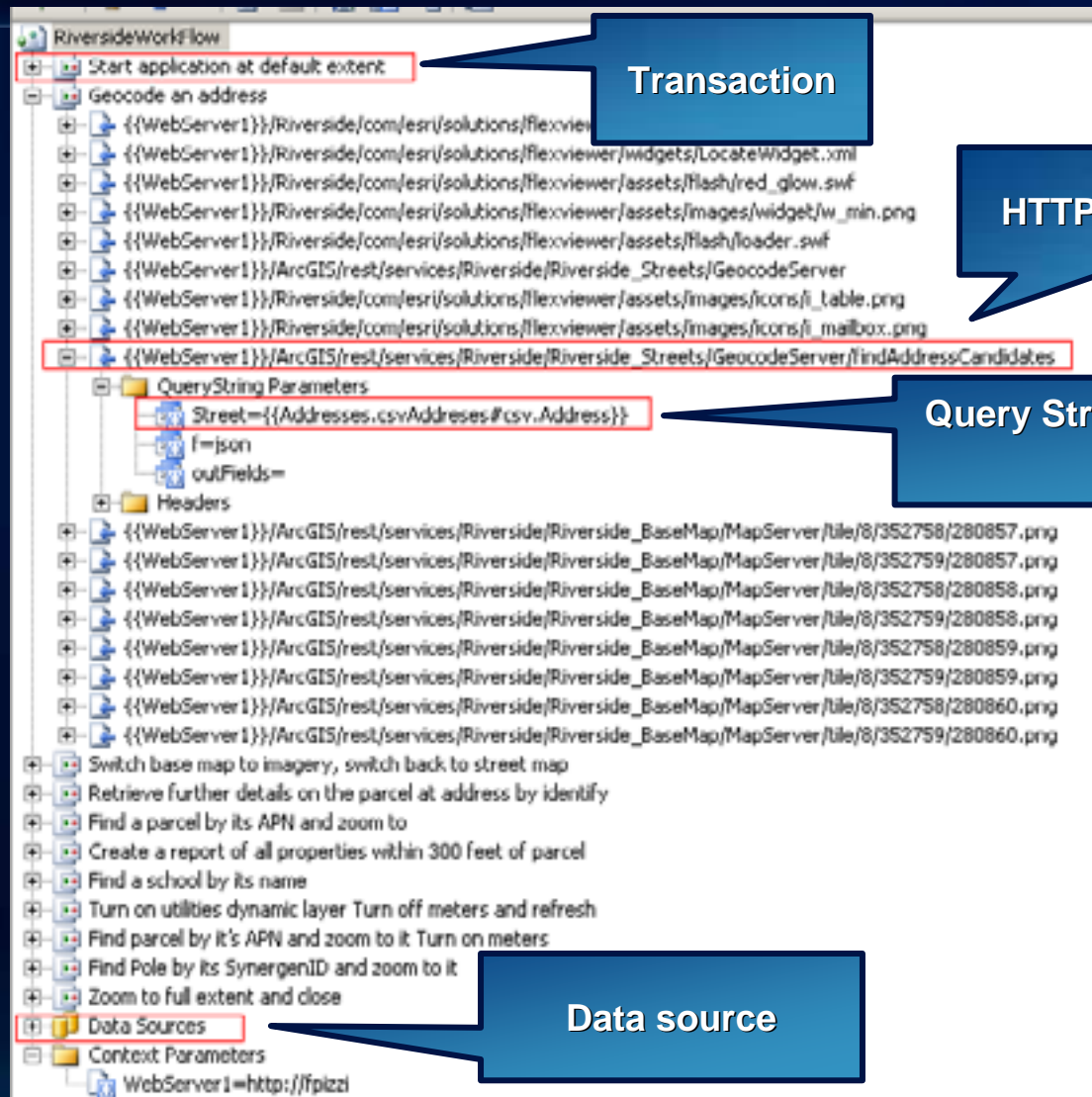
# TEST SCRIPTS

# Test Scripts

- **Record user workflow based on application user requirements**
- **Create single user web test**
  - **Define transactions**
  - **Set think time and pacing based on application user requirements**
  - **Parameterize transaction inputs**
  - **Verify test script with single user**



# Visual Studio Quick Introduction - WebTest





**LOAD TEST**

# Load Test

- **Create load test**
  - Define user load
  - Create machine counters to gather raw data for analysis
- **Execute**

# Visual Studio Quick Introduction – Load Test

## Scenarios:

Test Mix (WebTest or Unit Test),  
Browser Mix,  
Network Mix,  
Step Loads

## Perfmon Counter Sets:

Available categories that may be  
mapped to a machine in  
the deployment

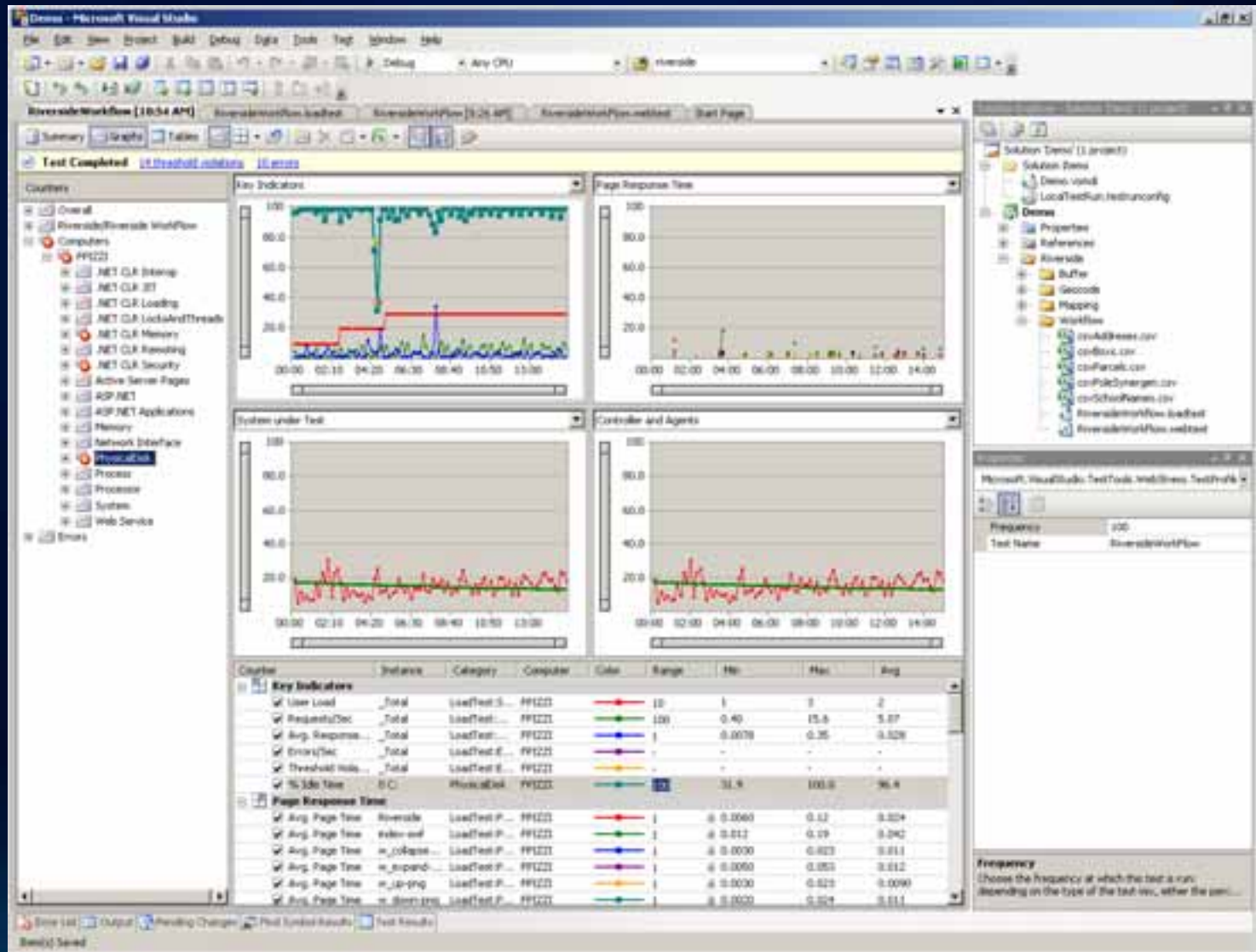
## Run Settings:

Counter Set Mappings – Machine metrics  
Test duration



# Visual Studio - Load Test Run

Threshold  
rules  
violated



# Testing with GIS Test Tool

GIS Test Tool

# **GIS Test Tool– Performance Test Capabilities**

- **Define web tests including QA step for verification**
- **Define transactions including think time**
- **Define load tests**
- **Execute load tests**
- **Capture system metrics for multiple machines**
- **View results and export to Excel**

**ANALYSIS**

# Tips and Tricks

## Analyze Results - Validation

- **Compare and correlate key measurements**
  - **Response Time (increasing, higher than initially profiled for single user)**
  - **Throughput**
  - **CPU on all tiers**
  - **Network on all tiers**
  - **Disk on all tiers**
  - **Passed tests**
  - **Failed test**



# Tips and Tricks

## Analyze Results - Validation

- Lack of errors does not validate a test
  - Requests may succeed but return zero size image
  - Spot check request response content size

## **Tips and Tricks**

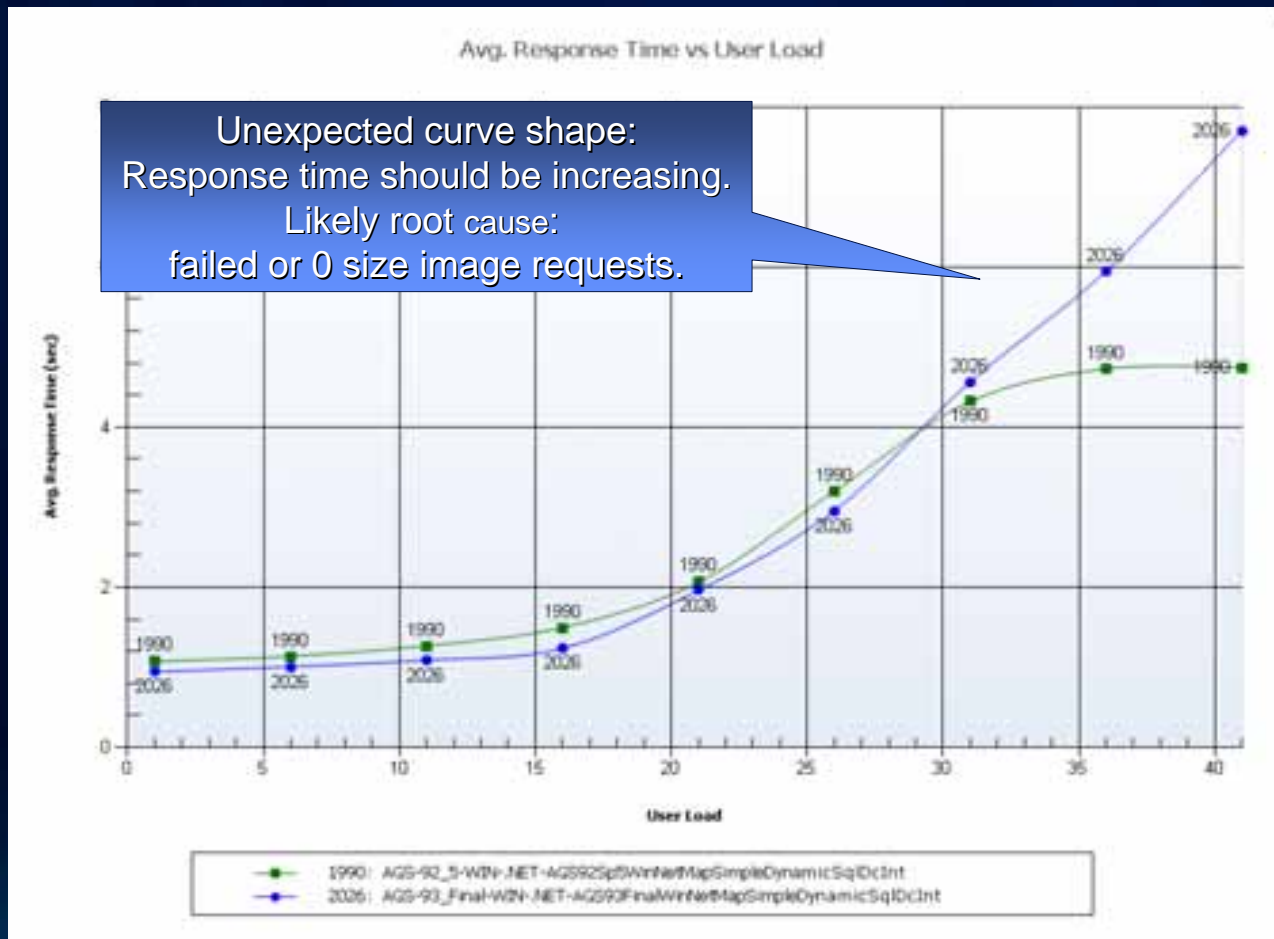
### **Analyze Results – Reporting and Analysis**

- **Exclude failure range, e.g. failure rate  $> 5\%$  from the analysis**
- **Exclude excessive resource utilization range**

# Tips and Tricks

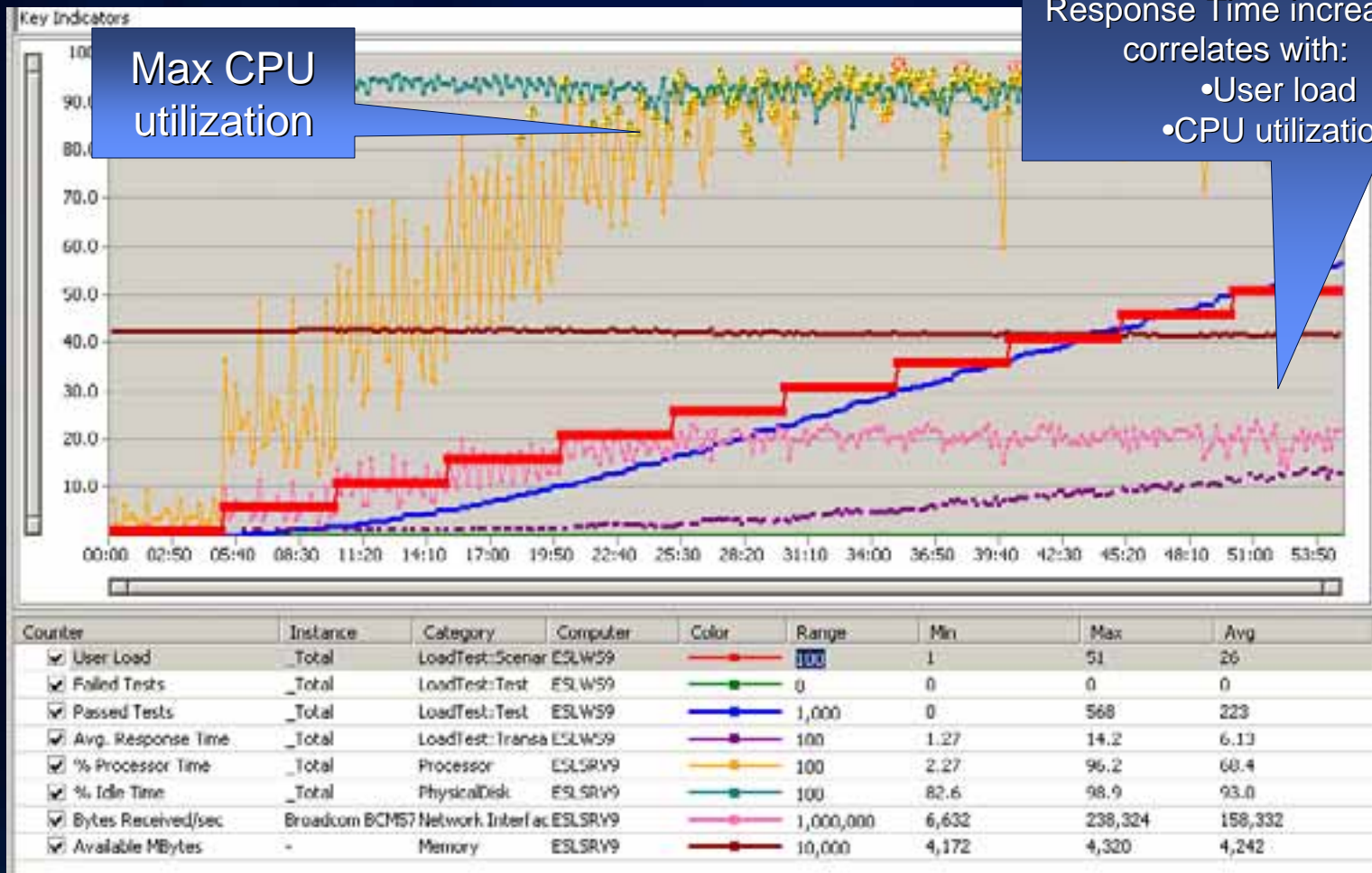
## Analyze Results

**Validation Example – Unexpected response time decrease under heavy load**



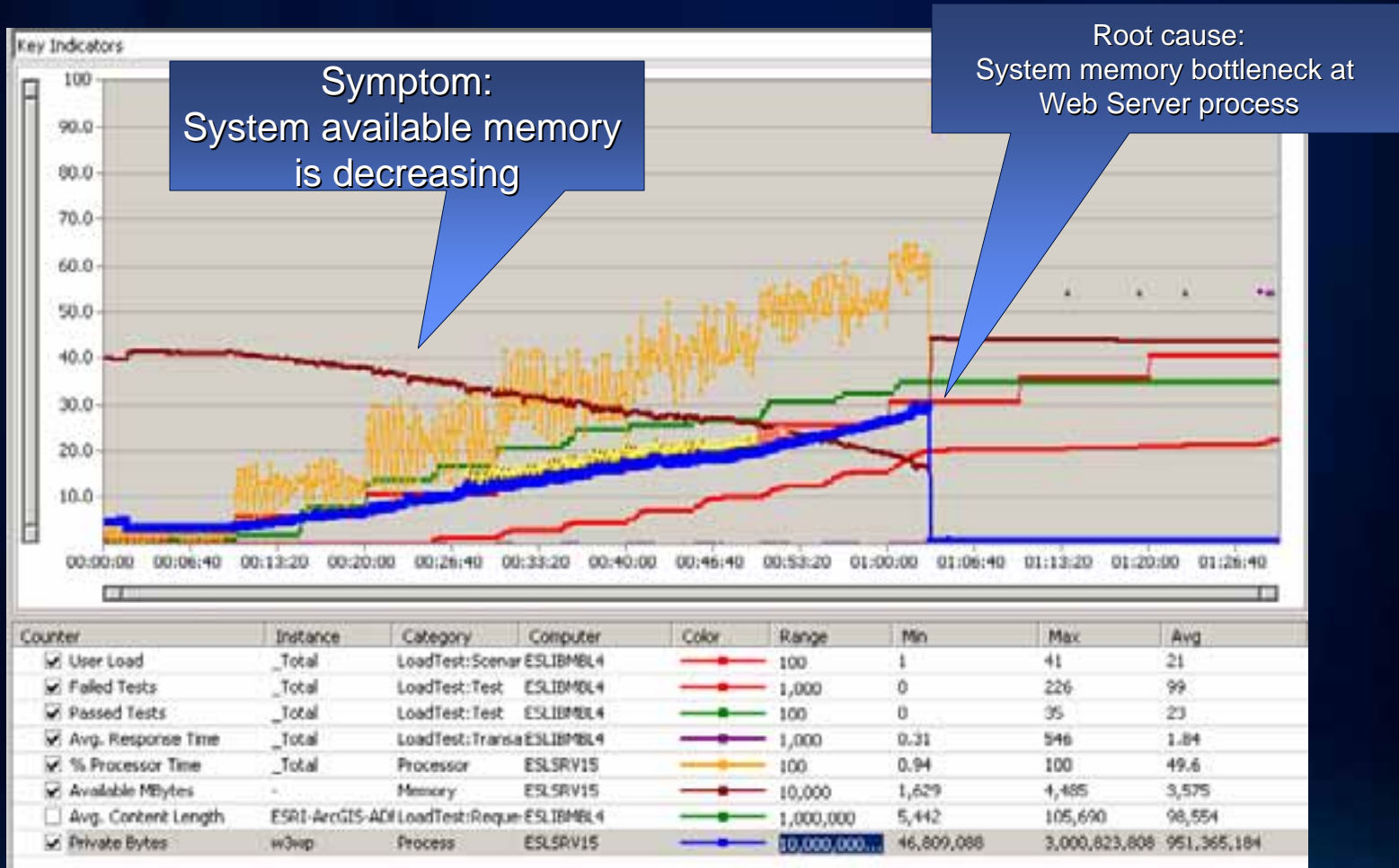
# Tips and Tricks

## Validation Example – Expected CPU and Response Time Correlation



# Tips and Tricks

## Validation Example – Test failure due to w3wp memory bottleneck



# Tips and Tricks

## *Determining System Capacity*

- **Maximum number of concurrent users corresponding to, e.g.:**
  - **Maximum acceptable response time**
  - **First failure or 5%**
  - **Resource utilization greater than 85%, for example CPU**
- **Different ways of defining acceptance criteria (performance level of service), e.g.**
  - **95% of requests under 3 sec**
  - **Max request under 10 sec**

## Tips and Tricks - Execute

- **Ensure**
  - Only target applications are running
  - Application data is in the same state for every test
  - Good configuration management is critical to getting consistent load test results

# REPORT



# Report

- **Executive Summary**
- **Test Plan**
  - **Workflows**
  - **Work load**
- **Deployment documentation**
- **Results and Charts**
  - **Key Indicators, e.g. Response Time, Throughput**
  - **System Metrics, e.g. CPU %**
  - **Errors**
- **Summary and Conclusions**
  - **Provide management recommendations for improvements**
- **Appendix**

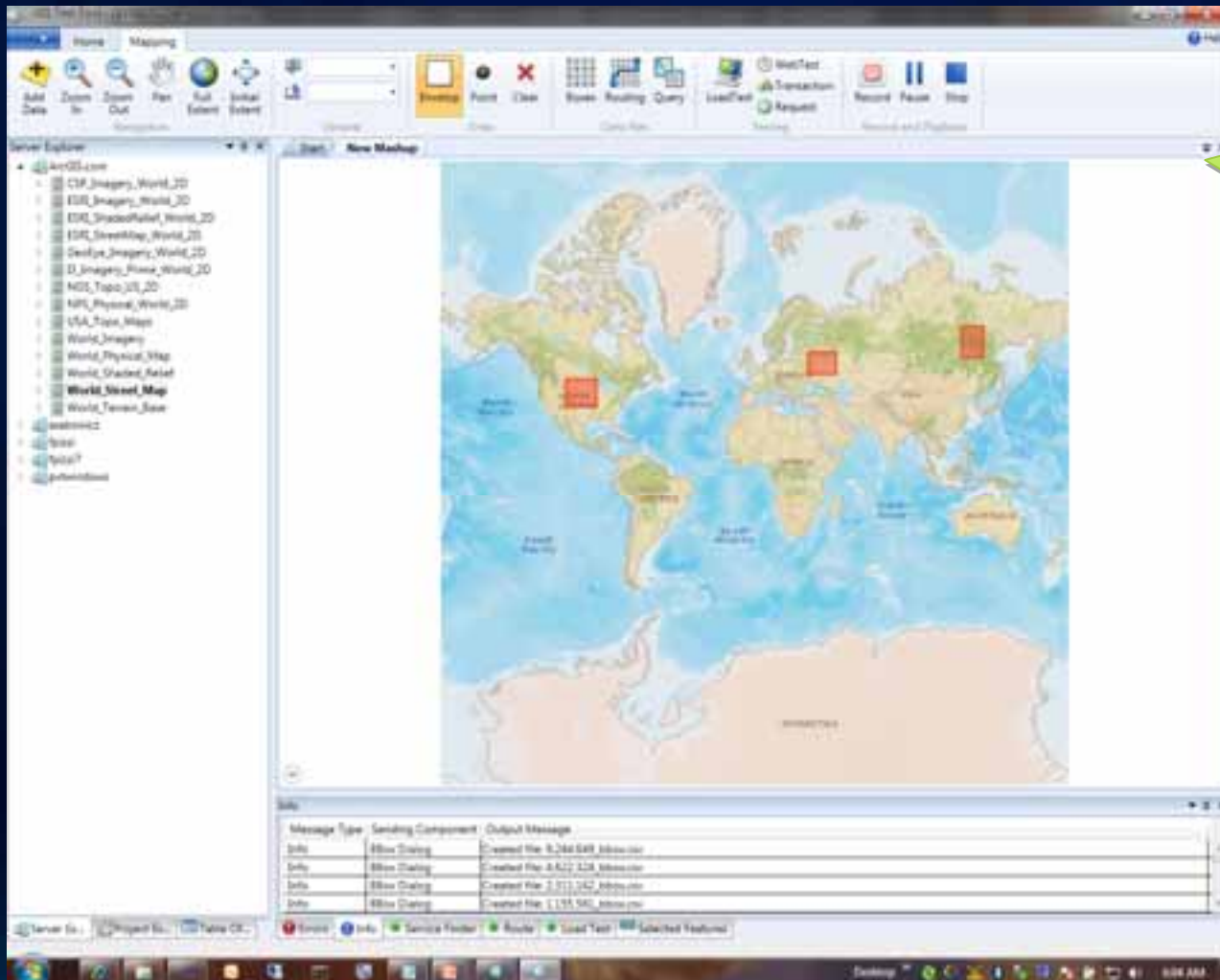
# TEST TOOLS

# Testing - Selecting Load Test Tool

Test Tools	Open Source	Pros	Cons
LoadRunner	No	<ul style="list-style-type: none"> <li>•Industry Leader</li> <li>•Automatic negative correlations identified with service level agreements</li> <li>•Http Web Testing</li> <li>•Click and Script</li> <li>•Very good tools for testing SOA</li> <li>•Test results stored in database</li> <li>•Thick Client Testing</li> <li>•Can be used for bottleneck analysis</li> </ul>	<ul style="list-style-type: none"> <li>•High Cost</li> <li>•Test Development in in C programming language</li> <li>•Test metrics difficult to manage and correlate</li> <li>•Poor user community with few available examples</li> </ul>
Silk Performer	No	<ul style="list-style-type: none"> <li>•Good solution for testing Citrix</li> <li>•Wizard driven interface guides the user</li> <li>•Can be used for bottleneck analysis</li> </ul>	<ul style="list-style-type: none"> <li>•Moderate to High Cost</li> <li>•Test metrics are poor</li> <li>•Test Development uses proprietary language</li> <li>•Test metrics difficult to manage and correlate</li> <li>•Poor user community with few available examples</li> </ul>
Visual Studio Test Team	No	<ul style="list-style-type: none"> <li>•Low to moderate cost</li> <li>•Excellent Test Metric reporting</li> <li>•Test Scripting in C# or VB .NET</li> <li>•Unit and Web Testing available</li> <li>•Blog support with good examples</li> <li>•Very good for bottleneck analysis</li> </ul>	<ul style="list-style-type: none"> <li>•No built in support for AMF</li> <li>•No Thick Client options</li> <li>•Moderate user community</li> </ul>
JMeter	Yes	<ul style="list-style-type: none"> <li>•Free</li> <li>•Tool</li> </ul>	<ul style="list-style-type: none"> <li>•Provides only response times</li> <li>•Poor User community with few available examples</li> </ul>

# GIS Test tool

## Quick Preview



Coming Soon

# Testing - Selecting Load Test Tool

- **Tool selection depends on objective**
  - **Commercial tools all have system metrics and correlation tools**
  - **Free tools typically provide response times and throughput, but leave system metrics to the tester to gather and report on**

# **CAPACITY PLANNING**

# Input Capacity Planning

- Find Input for Capacity Planning
  - Test Report
    - Includes Throughput (Transactions per hour)
    - Includes System Metrics – %CPU Utilization, #Cores
    - Spec Rate from the machines tested
  - Use this information to calculate Service Time for Transactions

# Input Capacity Planning

- Capacity model expressed as Service Time

$$ST = \frac{\#CPU \times 3600 \times \%CPU}{TH \times 100}$$



# Capacity Planning

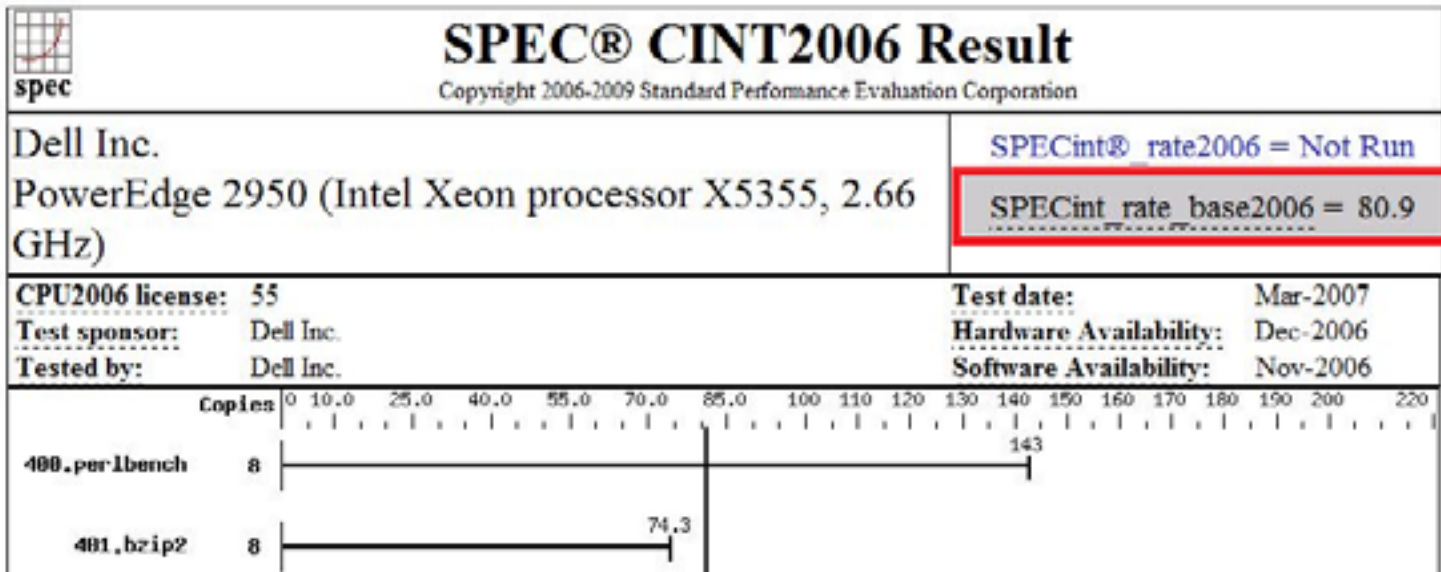
- Estimate capacity for a different hardware platforms
  - Find your target (t) server on  
<http://www.spec.org/cpu2006/results/rint2006.html>

$$\#CPU_t = \frac{ST_b \times TH_t \times 100}{3600 \times \%CPU_t} \times \frac{SpecRatePerCPU_b}{SpecRatePerCPU_t}$$

# Capacity Planning

- SPEC.org
  - <http://www.spec.org/cpu2006/results/rint2006.html>
  - Find your server from the results

# Capacity Planning



# Capacity Planning

- Additional examples on capacity planning can be found here:
  - <http://resources.arcgis.com/gallery/file/enterprise-gis/details?entryID=6367F821-1422-2418-886F-FCC43C8C8E22>