错误和异常

try

问题引入

为了知道程序运行中出现了哪些错误,考虑定义一个错误码,通过错误码来判断是否出错,出错的原因 是什么

```
def a():
   a = 1
   b = 1 + 1
   return -1
def foo():
   r = a()
    if r == (-1):
       return (-1)
   # do something
    return r
def bar():
   r = foo()
    if r == (-1):
       print('Error')
   else:
       pass
bar()
```

```
Error
```

问题: bar() 调用 foo() 调用 a(), 返回码 a -> foo -> bar 层层上报, 造成大量的冗余代码

引入try

通过try来捕获异常

```
# 未捕获异常,程序去识别异常,并且中断程序,后面的语句不会执行
# r = 10/0
# print("ending")
# 捕获异常
```

```
try:
    print('try...')
    # 分母为0 会触发except
    r = 10 / 0
    print('result:', r)
except ZeroDivisionError as e:
# except:
    # 重试
    # logging
    print('except:', e)
finally:
    print('finally...')
print('END')
```

```
try...
except: division by zero
finally...
END
```

解释:

- 1. 把可能会执行错误的语句放到 try 下
- 2. 当try中某行触发错误,该行以后的代码不执行
- 3. try中代码,若出现异常,则跳转到 except,并执行execpt中内容;若全部执行成功,则不进入 except
- 4. 无论try中是否又异常,都会执行finally中的内容。finally内容可以不写

连续捕获

可以通过多个except来捕获不同类型异常

```
try:
   print('try...')
   # 触发第一个异常
    r = 10 / int('a')
   # 触发第二个异常
   r = 10 / 0
   print('result:', r)
except ValueError as e:
   print('ValueError:', e)
except ZeroDivisionError as e:
   print('ZeroDivisionError:', e)
else:
   print("当try中无异常时,会执行本代码")
finally:
   print('无论什么情况都会执行的代码')
print('END')
```

```
try...
ZeroDivisionError: division by zero
无论什么情况都会执行的代码
END
```

错误类的继承

- 1. 错误类有继承的关系,捕获父类错误会把子类错误也捕获
- 2. BaseException是基类,所有错误类都继承自它

```
# 汉字对应的unicode范围为\u4E00~\u9FA5,9FA5-4E00=30101,即有30101个汉字
# encode() 作用是将str 转换为bytes 类型
# decode()作用是将bytes 转换为str 类型
try:
    # 超出范围的会触发异常
    a = "\u3E00".encode('gbk')
    print(a, type(a))
# b = a.decode()
# print(b, type(b))
except ValueError as e:
    print('ValueError')
except UnicodeError as e:
    print('UnicodeError')
```

ValueError

• 继承关系

```
BaseException
+-- SystemExit
+-- KeyboardInterrupt
+-- GeneratorExit
 +-- Exception
     +-- StopIteration
     +-- StopAsyncIteration
      +-- ArithmeticError
          +-- FloatingPointError
          +-- OverflowError
          +-- ZeroDivisionError
      +-- AssertionError
      +-- AttributeError
     +-- BufferError
     +-- EOFError
      +-- ImportError
         +-- ModuleNotFoundError
      +-- LookupError
         +-- IndexError
```

```
+-- KeyError
+-- MemoryError
+-- NameError
    +-- UnboundLocalError
+-- OSError
    +-- BlockingIOError
    +-- ChildProcessError
    +-- ConnectionError
         +-- BrokenPipeError
        +-- ConnectionAbortedError
         +-- ConnectionRefusedError
         +-- ConnectionResetError
    +-- FileExistsError
    +-- FileNotFoundError
    +-- InterruptedError
    +-- IsADirectoryError
    +-- NotADirectoryError
    +-- PermissionError
    +-- ProcessLookupError
    +-- TimeoutError
+-- ReferenceError
+-- RuntimeError
    +-- NotImplementedError
    +-- RecursionError
+-- SyntaxError
    +-- IndentationError
         +-- TabError
+-- SystemError
+-- TypeError
+-- ValueError
   +-- UnicodeError
         +-- UnicodeDecodeError
         +-- UnicodeEncodeError
         +-- UnicodeTranslateError
+-- Warning
    +-- DeprecationWarning
    +-- PendingDeprecationWarning
    +-- RuntimeWarning
    +-- SyntaxWarning
    +-- UserWarning
    +-- FutureWarning
    +-- ImportWarning
    +-- UnicodeWarning
    +-- BytesWarning
    +-- ResourceWarning
```

多层调用

父层可以捕获子层中触发的异常,所以只要在合适的地方写try,而不用每个地方都去写

```
def foo(s):
    return 10 / int(s)

def bar(s):
    return foo(s) * 2

def main():
    try:
        bar('0')
    except Exception as e:
        print('Error:', e)
    finally:
        print('finally...')
main()
```

```
Error: division by zero finally...
```

调用栈

若不捕获异常,会一直查找,直到python解释器捕获,强制终止

```
def foo(s):
    return 10 / int(s)

def bar(s):
    return foo(s) * 2

def main():
    bar('0')
main()
```

```
ZeroDivisionErrorTraceback (most recent call last)

<ipython-input-93-189c120ae7d8> in <module>

8 bar('0')

9
---> 10 main()
```

```
ZeroDivisionError: division by zero
```

记录错误

通过logging记录出错的日志

```
import logging

def foo(s):
    return 10 / int(s)

def bar(s):
    return foo(s) * 2

def main():
    try:
        bar('0')
    except Exception as e:
        logging.exception(e)

main()
print("hello")
```

```
ERROR:root:division by zero
Traceback (most recent call last):
   File "<ipython-input-94-e81fa1b7ad43>", line 11, in main
      bar('0')
   File "<ipython-input-94-e81fa1b7ad43>", line 7, in bar
      return foo(s) * 2
   File "<ipython-input-94-e81fa1b7ad43>", line 4, in foo
      return 10 / int(s)
ZeroDivisionError: division by zero
```

```
hello
```

raise

除了捕获异常,还可以手动抛出异常

```
class FooError(ValueError):
    pass

def foo(s):
    n = int(s)
    if n==0:
        raise FooError('无效的参数%s' % s)
    return 10 / n
```

```
FooError Traceback (most recent call last)

<ipython-input-95-8795b901c7bd> in <module>

8 return 10 / n

9

---> 10 foo('0')
```

```
FooError: 无效的参数0
```

• 捕获了之后再抛出异常

```
def foo(s):
    n = int(s)
    if n==0:
        raise ValueError('invalid value: %s' % s)
    return 10 / n

def bar():
    try:
        foo('0')
    except ValueError as e:
        # 这里是为了记录日志
        print('ValueError!')
        # 不带参数会原样抛出
        raise

bar()
```

ValueError!

ValueError: invalid value: 0