

CSE 489/589

Modern Networking Concepts

Chunming Qiao, Yaxiong Xie

Department of Computer Science and Engineering
University at Buffalo, SUNY

Today's Agenda

- ❖ A brief overview of the course
 - Introduction of the Basic Information
 - Prerequisites
 - Grading Policies
 - Administrative aspects

Course Instructor

- ❖ Instructor: Chunming Qiao (Professor), Yaxiong Xie, (Assistant Professor)
- ❖ Class Piazza:
 - Link: <https://piazza.com/buffalo/spring2026/cse589>
 - Access Code: **sksy0wgy0n9**
 - You should find it under the Announcements tab in **UBLearns Brightspace**.
- ❖ Email (First contact Instructors on Piazza): qiao@buffalo.edu
yaxiongx@buffalo.edu
- ❖ Office: Davis Hall 312 for Prof. Qiao, Davis Hall 321 for Prof. Xie
- ❖ Office hours:

Grading: Academic Honesty

- ❖ **Zero tolerance** on cheating/plagiarism:
 - Must fully understand the Academic Integrity (AI) policy
 - Fail the course on any homework assignment/lab, project, or exam even **for first attempt**, & report to the department.
 - May result in having a note on your transcript or expulsion
- ❖ Group study/discussion is encouraged, but the submission **must be your own work (except when teaming is explicitly allowed e.g, for a group project)**.
- ❖ **Students who share their work with others** are as guilty as those receiving the material.

Important URLs

- ❖ Use the class Piazza for questions regarding almost anything, including announcement, homework, lab and project assignments:
<https://piazza.com/buffalo/spring2026/cse589>
 - Make sure you receive email notifications for every new post/comment
 - Post in the right category
 - Mark a question as “Resolved” when it is resolved
- ❖ Course content such as lecture slides can be found on course website
 - https://xieyaxiongfly.github.io/CSE589_UB_SP26/

Course Website

- ❖ Course content such as lecture slides can be found on course website
 - https://xieyaxiongfly.github.io/CSE_589_Spring_25/ How to find it?



About Publications Group Teaching ☾

Yaxiong Xie

Assistant Professor, Department of Computer Science and Engineering



I am an Assistant Professor in the [Department of Computer Science and Engineering \(CSE\)](#) at the [University at Buffalo, SUNY](#). I am leading the [NExt-generation MOBILE-network \(NEMO\) lab](#) @ UB.

Before joining UB, I was a postdoctoral research associate at Princeton University, working with Prof. Kyle Jamieson and Prof. Jennifer Rexford. I received my Ph.D. from Nanyang Technological University (NTU), under supervision of Prof. Mo Li.

I am the author of two open-source research tool: [NG-Scope](#) and [Atheros-CSI-Tool](#).

Yaxiong Xie

About Publications Group **Teaching** ☽

Teaching

CSE489/589 Modern Networking Concepts

Spring 2024 Spring 2025 Spring 2026

Prerequisites

- ❖ Elementary calculus and probability
- ❖ Elementary computer architecture, operating system, data structures and algorithms
- ❖ Basic Communication Theory (helpful)
- ❖ **Strong C / C++ programming skills** in Unix/Linux
 - You need to be proficient in order to do the project assignments!
 - No other programming language will be allowed!
 - No other OS will be allowed!

What is the course about?



A collage of various networking and computer science acronyms and terms, including:

- MTU, P2P, TDM, 10BaseT, WAN, IMAP, TDM, NIC, ARP, DHCP
- ESP, TCP, DES, ACM, QoS, PCM, EIA, FDDI, EGP, PDU, DCE
- HTTP, MTU, MANET, RTP, RFC, MAN, IP, T3, WAP, DCE, CGI
- PIM, ICMP, HTTP, RPF, OSPF, MOSPF, RSVP, IGMP, CIDR
- ABR, ATM, MAC, CDMA, DSL, IPv6, FDM, CRC
- SMTP, PSTN, UDP, LAN, NAP, VBR, XNS, COPS
- IRSG, IGMP, PPP, NAT, BGP, CSMA/CD, RIP, SLIP, OC12
- MIB, TLI, ISP, SVC, SNMP, L2CAP, DNS, ARQ, SONET, 10Base3
- CBT, DDN, BNC, NIS

What is the course about?

Meta

Google



ChatGPT

airbnb

LinkedIn



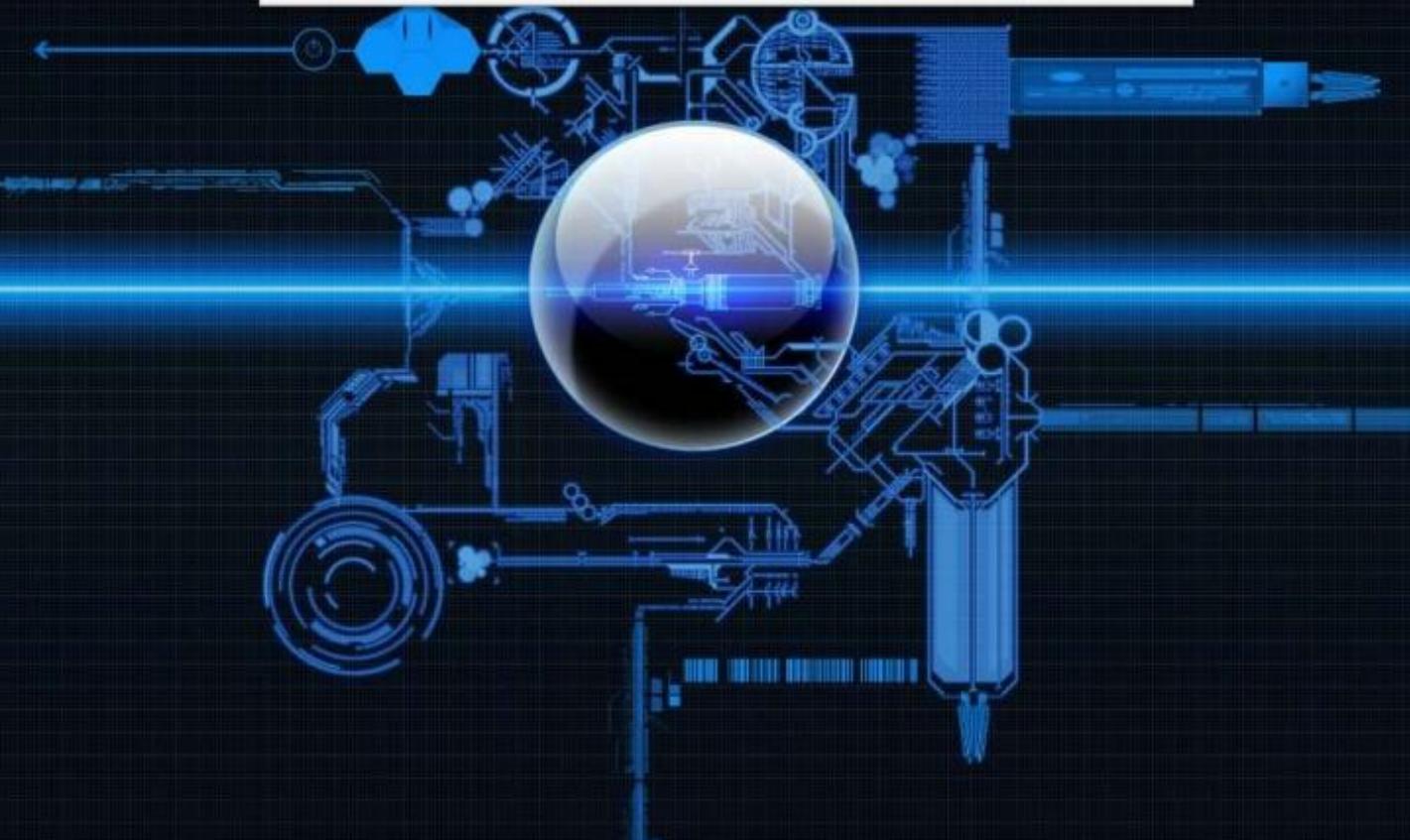
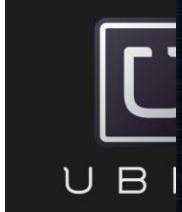
U B E R

amazon

TikTok

INTERNET

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PT

K

What you'd achieve from this course

- ❖ Learn the **fundamentals** of Internet and general computer networking concepts
 - The technologies that make networking possible.
 - Software architectures integrating the technologies to build a computer network, the Internet in particular.
 - Network programming.
 - Shortcomings and challenges of current Internet architecture (technologically, politically).
- ❖ Have fun!

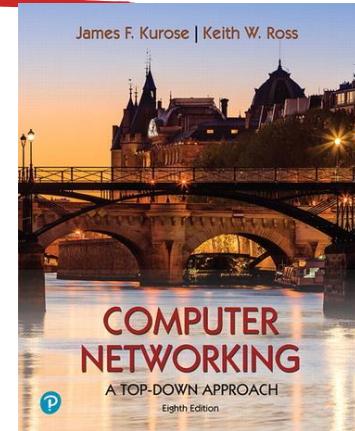
What you will not learn from this course

- ❖ A lot!!!
- ❖ Why?
 - There are many things we don't know
 - The field is enormous
 - Technologies evolve super-fast

Course Material

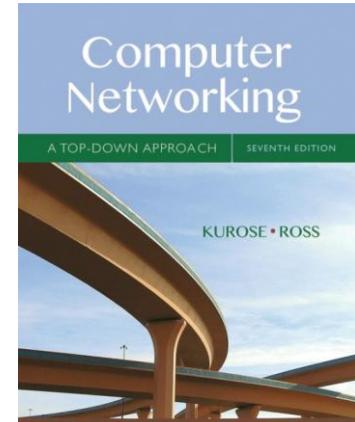
❖ Textbook

- James F. F. Kurose and Keith W. Ross, "**Computer Networking: A Top-Down Approach**", 8th edition, 2020
- https://gaia.cs.umass.edu/kurose_ross/index.php



❖ Recommended reference

- James F. F. Kurose and Keith W. Ross, "**Computer Networking: A Top-Down Approach**", 7th edition, 2017
- W. Richard Stevens, "**UNIX Network Programming : Networking APIs : Sockets and XTI : Volume I, Second Edition**", Prentice Hall.



❖ Other references (including slides)

- Piazza and UB Learns

Lectures

- ❖ Will follow the textbook
 - Read relevant chapters before and after lectures
 - Preview the slides (available most of the time before each class)
- ❖ Lectures will be recorded and available at UBLearn (I hope)

Grading: Academic Honesty

- ❖ **Zero tolerance** on cheating/plagiarism:
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 - May result in having a note on your transcript or expulsion
- ❖ Group study/discussion is encouraged, but the submission **must be your own work** (except when teaming is explicitly allowed e.g, for a group project).
- ❖ **Students who share their work with others** are as guilty as those receiving the material.

Grading Policy

- ❖ Homework
- ❖ Programming Assignments (PAs)
- ❖ Mid term and Final

Homework and Wireshark Labs

- ❖ 4 Homework
- ❖ All done **individually**
- ❖ Counts **10%** towards the final grade.
- ❖ Submitted **electronically**, **late** submissions for up to 7 days are accepted
 - ❖ With a fixed daily penalty of 10 out of 100 points
 - ❖ Latest submission (7 days late) will receive at most 30 points even if it's all correct; 0 points if more than 7 days late;

Programming Assignments (Projects)

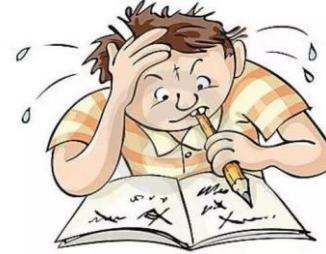
- ❖ Programming Assignments
 - 50%
 - The details of the PA will be released soon.
- ❖ Projects can be done in a group of **2** students, (or individually).
- ❖ Late submissions will receive **penalties**.

More on Grading Policy (Tentative)

- ❖ Mid-term Exam (20%)
 - March 10th
- ❖ Final Exam (20%)
 - TBD
- ❖ No make up exam will be given without a valid excuse

No handwritten work

- ❖ All assignments and exams must be typed.
 - ❖ Handwritten work is not allowed.



Grade Expectation

- ❖ On the curve
- ❖ Just for reference:
 - **A:** top 15-20%
 - **A-:** next 10-15%
 - **B+, B, B-:** next 25-40%
 - **C+, C, C-:** next 10-20%
 - **D and below:** you don't want to know
- ❖ We reserve the right to assign grades based on the overall performance.

No lame excuses, please!!!

- ❖ I have to go home early, Can I take the exam on May 1st?
- ❖ I had a fight with my girlfriend/boyfriend.
- ❖ I've studied very hard, I understood the stuff very well, but I got a C- please consider giving an A-.
- ❖ I will graduate this semester and won't be able to graduate unless I get at least a B+.

Academic Honesty

Important Enough to be Repeated

- ❖ **Zero tolerance** on cheating/plagiarism:
 - Fail the course on any homework assignment/lab, project, or exam even **for first attempt**, & report to the department
 - Consult the [University Code of Conduct](#) for details on other consequences of academic misconduct
- ❖ Group study/discussion is encouraged, but the submission **must be your own work, or in the case of a team programming project, your teammate's work.**
- ❖ Team members are **equally** responsible for any AI violation! (don't let your teammate violate AI policy)
- ❖ For individual assignments, students who share their work are equally responsible for AI violation as those receiving the material.

More on Academic Honesty

- ❖ Homework
 - No collaboration across teams!
 - Use of reference material is allowed as long as you explicitly state the reference
 - Exception: hw/lab solutions from past years or Internet
- ❖ Course Projects:
 - Discussion of ideas is welcome but **no sharing of code!**
 - Use of code found online is not allowed even you explicitly state the reference
 - We will use **MOSS** to detect cheating.
- ❖ No lame excuses!
 - I did not know/I was not sure/I forgot

Use of AI Tools

- ❖ **No use of AI Tools for any submissions**
 - AI Tools like ChatGPT, Google Gemini, Claude, etc. are not allowed.
- ❖ They can be used to understand the concepts and for clarifications.
- ❖ Use of AI Tools for the submissions in any class work
 - Homeworks/Programming Assignments

will not be acceptable.

How to do well?

- ❖ Preview the textbook, attend lectures and review notes
- ❖ Start **early** on homework/labs/programming assignments
- ❖ Do homework, labs and projects yourself
- ❖ Use Piazza often and effectively
- ❖ Ask TAs questions during office hours

Where Do I Ask Questions About

- ❖ Lectures
 - Piazza
 - Instructors (office hours, email)
- ❖ Homework and Labs
 - Piazza
 - TAs (office hours, email)
 - Instructor (office hours, email)
- ❖ Programming Assignments
 - Piazza
 - **Graders** (office hours, email)
 - TAs (office hours, email)

Questions?