

Functional Maps

A Flexible Representation of Maps Between Shapes

Seminar: 3D Shape Matching and Applications in Computer Vision

Yizheng Xie

Organisers: Viktoria Ehm, Maolin Gao



Ovsjanikov, M., Ben-Chen, M., Solomon, J., Butscher, A., & Guibas, L. (2012). Functional maps: a flexible representation of maps between shapes. ACM Transactions on Graphics (ToG), 31(4), 1-11.

Sharp, N., Attaiki, S., Crane, K., & Ovsjanikov, M. (2022). Diffusionnet: Discretization agnostic learning on surfaces. ACM Transactions on Graphics (TOG), 41(3), 1-16.

Outline

1 Intuition

2 Functional Map Fundamentals

3 Historical Background

4 Applications

5 Conclusions & Future Work

Ovsjanikov, M., Ben-Chen, M., Solomon, J., Butscher, A., & Guibas, L. (2012). Functional maps: a flexible representation of maps between shapes. ACM Transactions on Graphics (ToG), 31(4), 1-11.

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Functional Maps: A Flexible Representation of Maps Between Shapes

Maks Ovsjanikov[†]

Mirela Ben-Chen[‡]

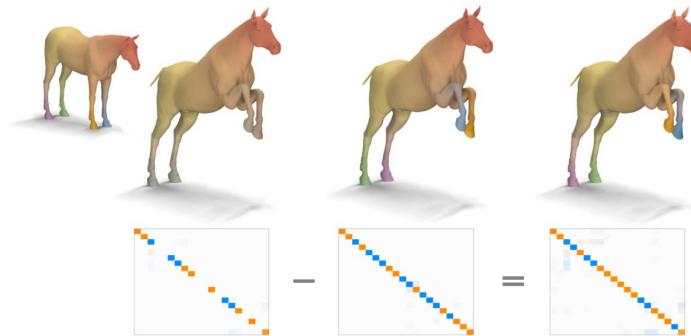
Justin Solomon[‡]

Adrian Butscher[‡]

Leonidas Guibas[‡]

[†] LIX, École Polytechnique

[‡] Stanford University



Small

Accurate

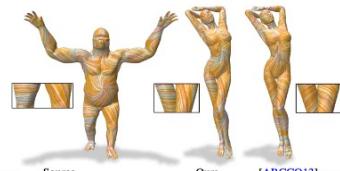
Efficient

Flexible

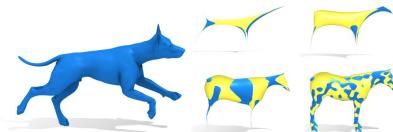
Extensively studied for the past decade



[Rodolà et al. 2017]



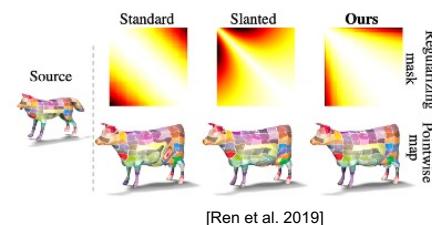
[Donati et al. 2022]



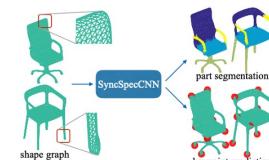
[Eisenberger et al. 2020]



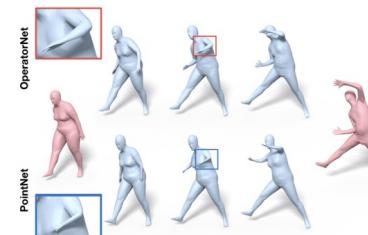
[Rustamov et al., 2013]



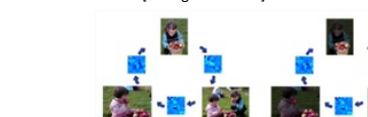
[Ren et al. 2019]



[Yi et al. 2017]



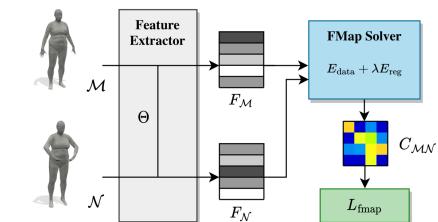
[Huang et al. 2019]



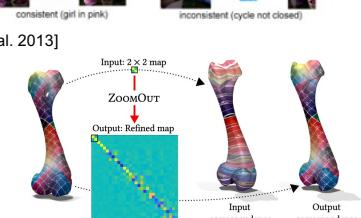
[Wang et al. 2013]



Donati et al. 2020



[Cao et al. 2023]



[Melzi et al. 2019]

... and more

2023 Test-of-Time Award



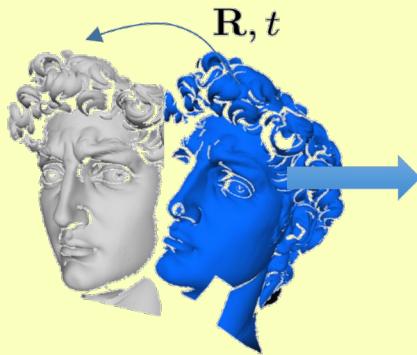
Aug. 2023

<https://blog.siggraph.org/2023/07/siggraph-2023-technical-papers-awards-best-papers-honorable-mentions-and-test-of-time.html/>

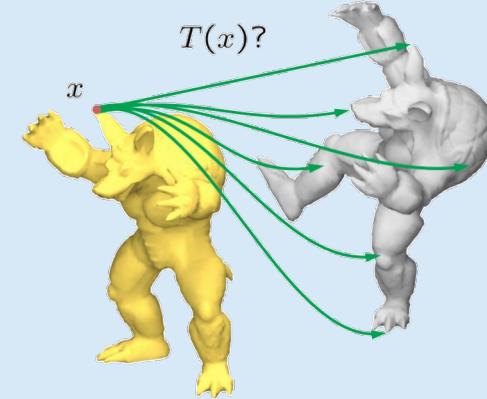
<https://twitter.com/AdamWHarley/status/1688661551744798721>

1 Intuition

Background



Rigid alignment constraint is a 4×4 matrix



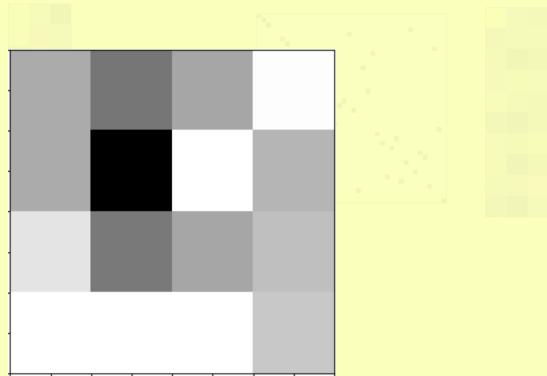
Non-rigid, no compact constraint

Solution Space

Rigid
 $4 \times 4 R t$

aligns
xyz
coordinates

Alignment to
correspondences

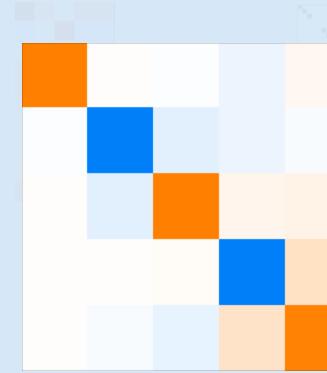


Search for
Nearest Neighbor
in xyz
coordinates

Non-rigid
 $k \times k C$

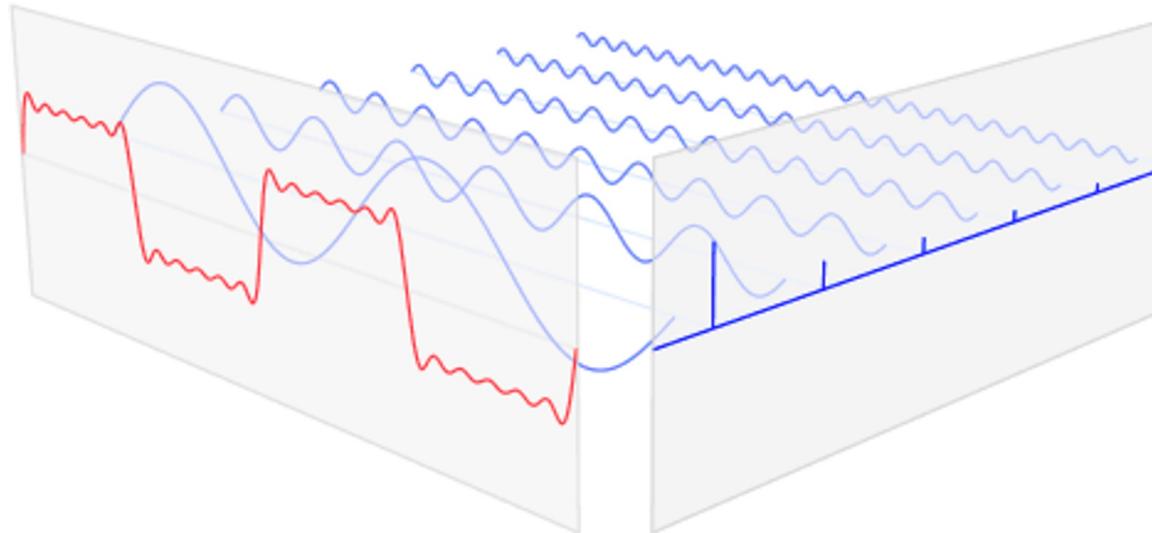
aligns
spectral
embeddings

Alignment to
correspondences



Search for
Nearest Neighbor
In spectral
embeddings

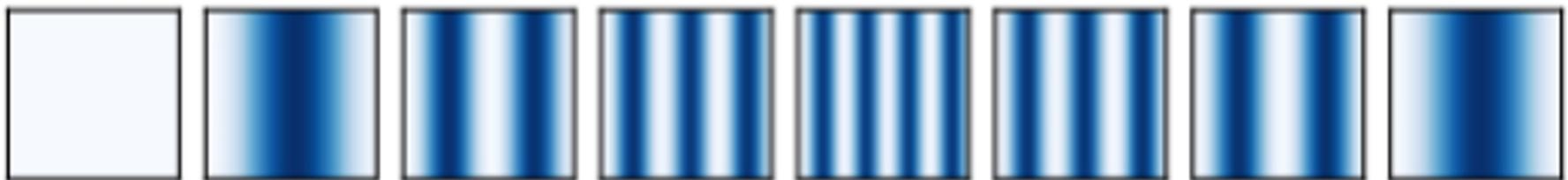
1D Continuous Fourier Analysis



$$F = a_0 * \phi_0 + a_1 * \phi_1 + \dots$$

Fourier Image analysis:

Discretized 2D Grid / Image



Fully encodes image information into **frequency coefficients**

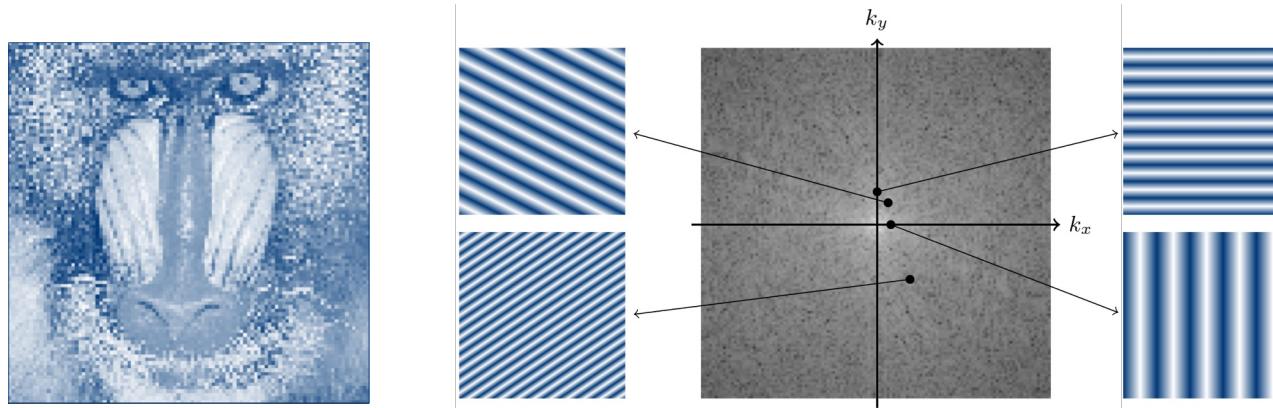
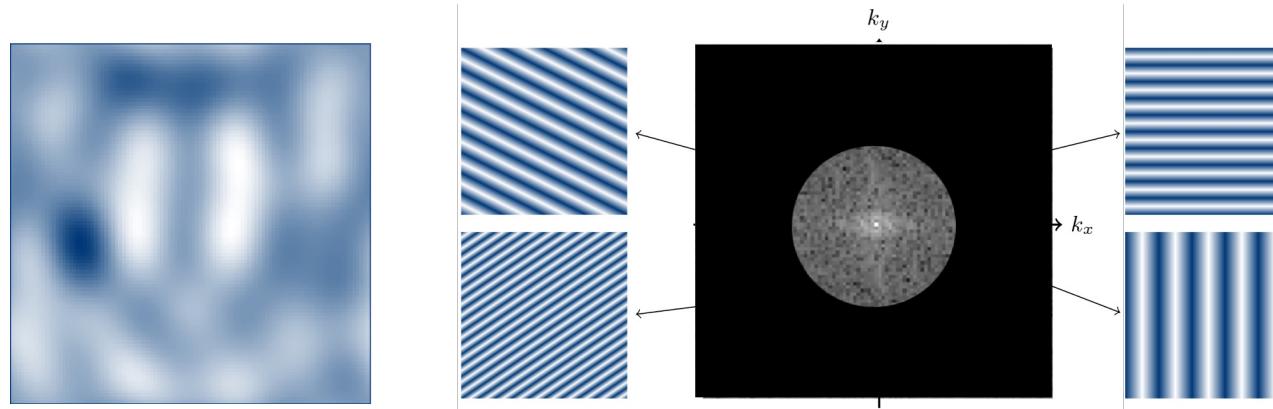
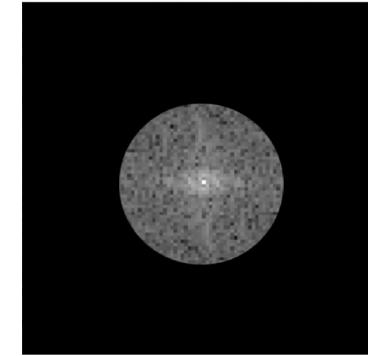
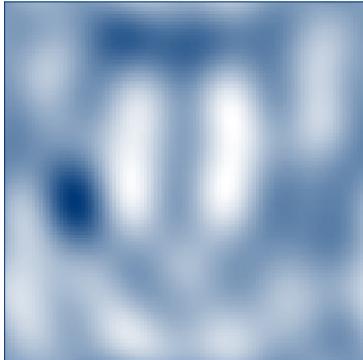


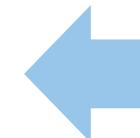
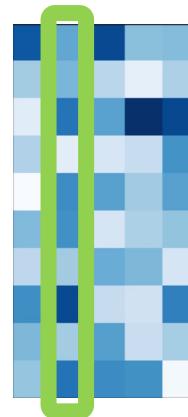
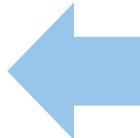
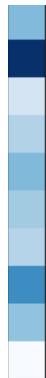
Image compression:

Truncated coefficients to only low frequency



 f

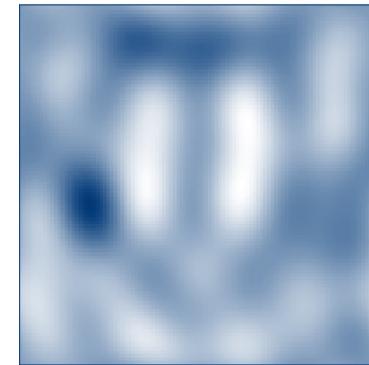
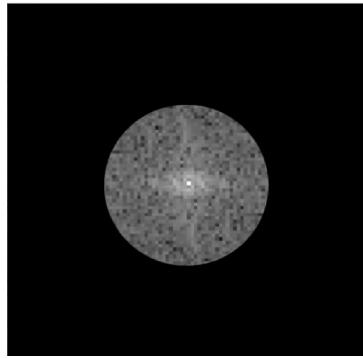
=

 Φ  a

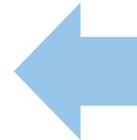
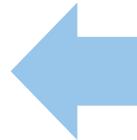
Each column vector represents an entire image

Fourier Basis Functions are **orthogonal**

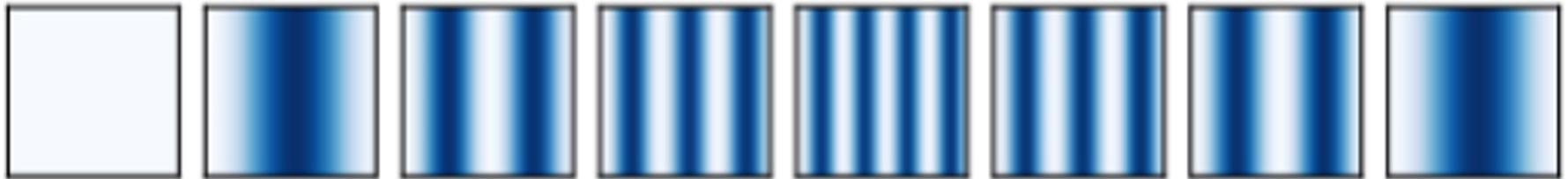
From coefficients to reconstructed image



$$a = \Phi^{-1} \cdot f$$

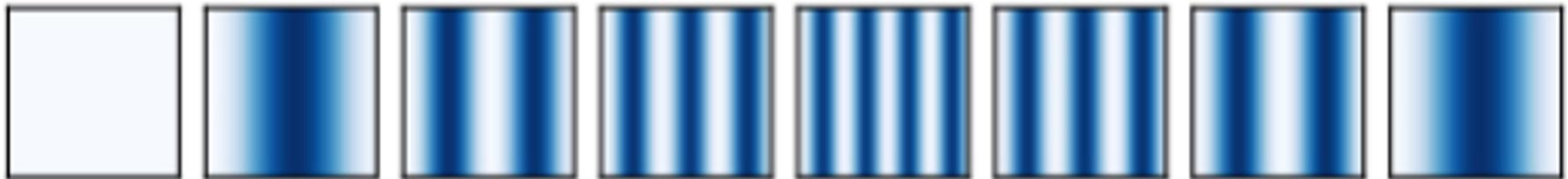


From an image, project to spectral coefficients

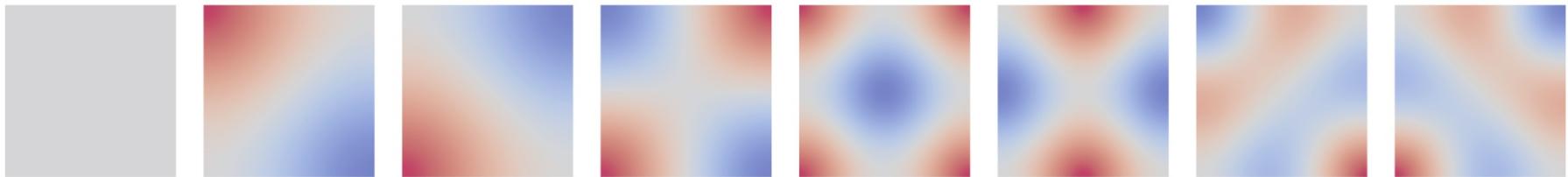


Same idea to 3d shape correspondence?

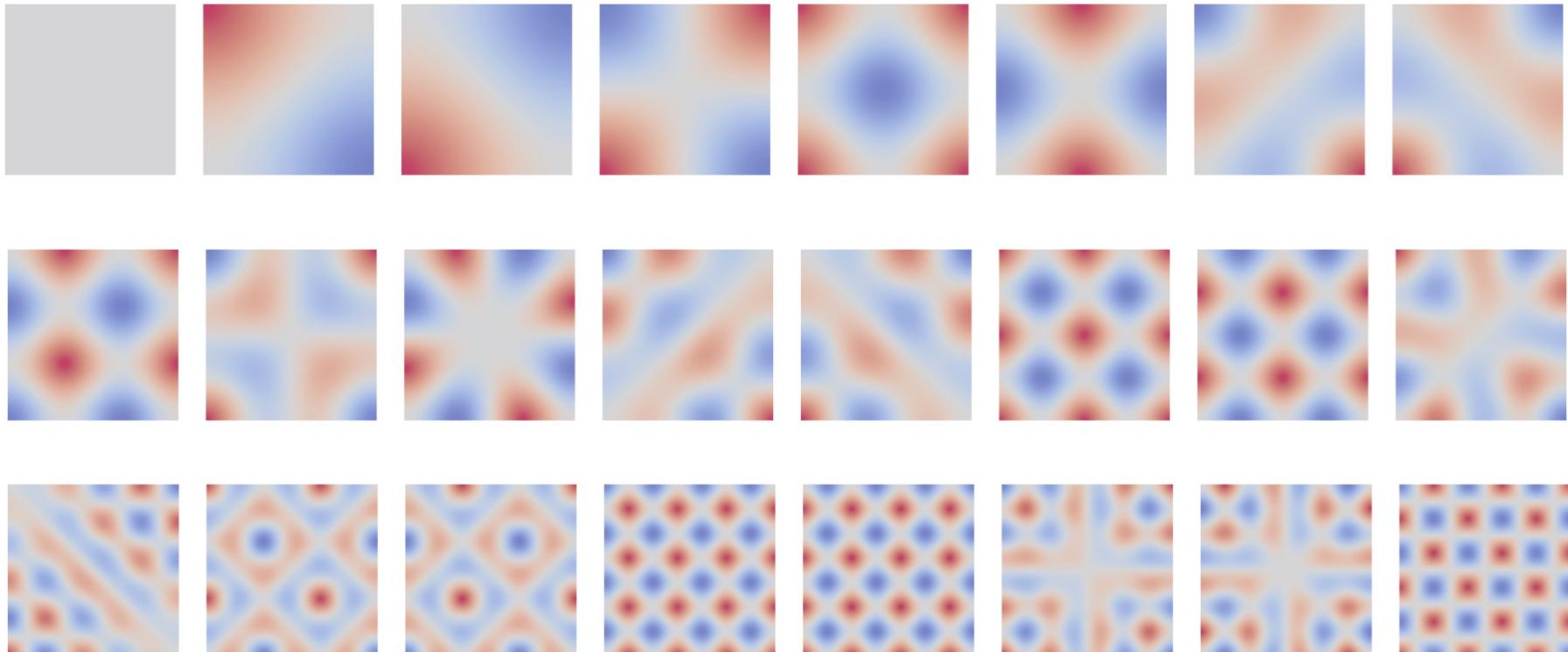




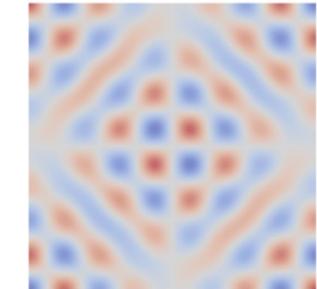
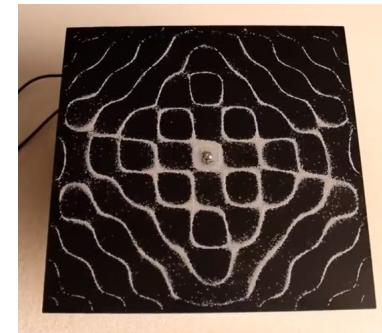
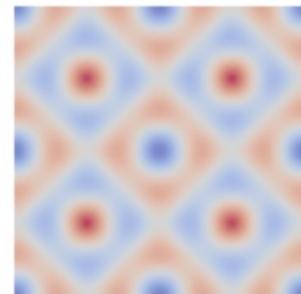
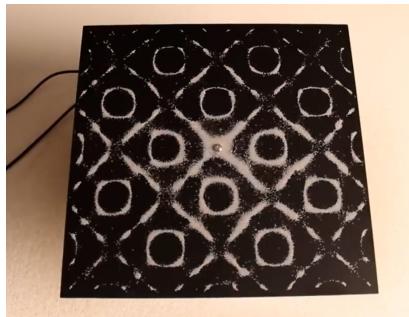
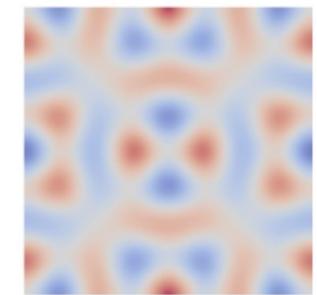
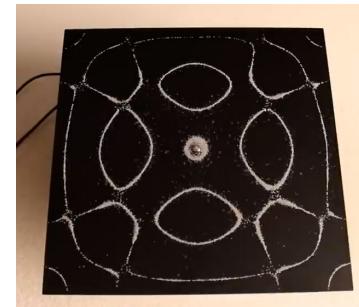
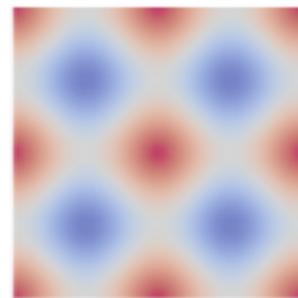
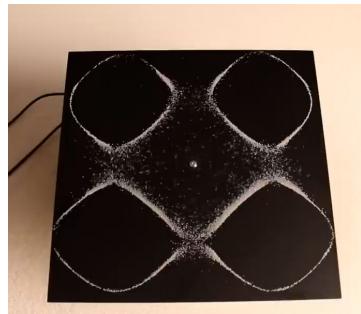
Eigenfunctions of the Laplace-Beltrami Operator



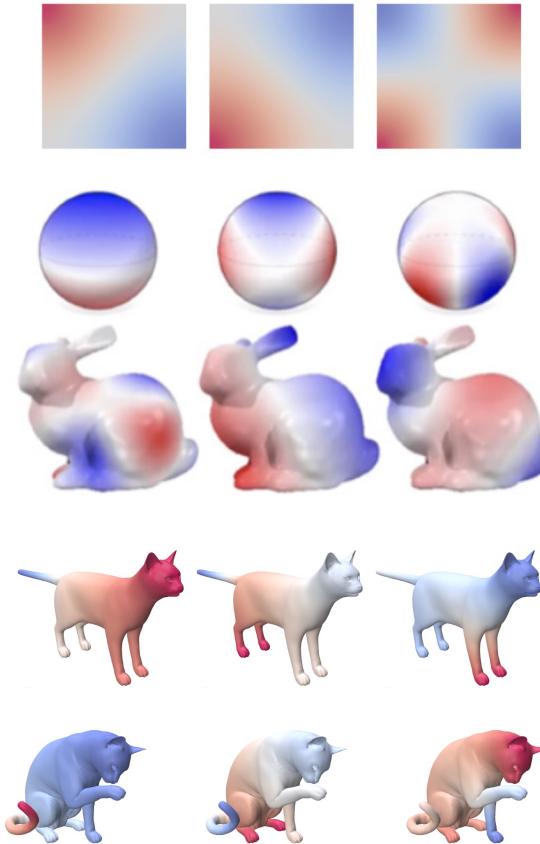
Eigenfunctions of the Laplace-Beltrami Operator



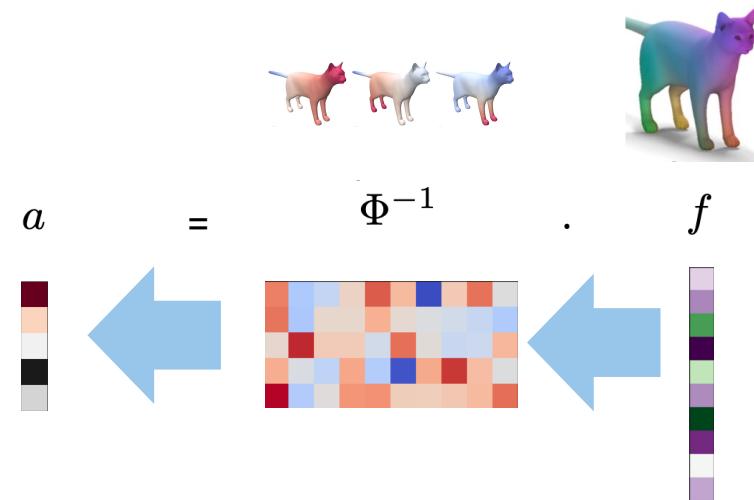
They are also **orthogonal**



Chladni plate patterns

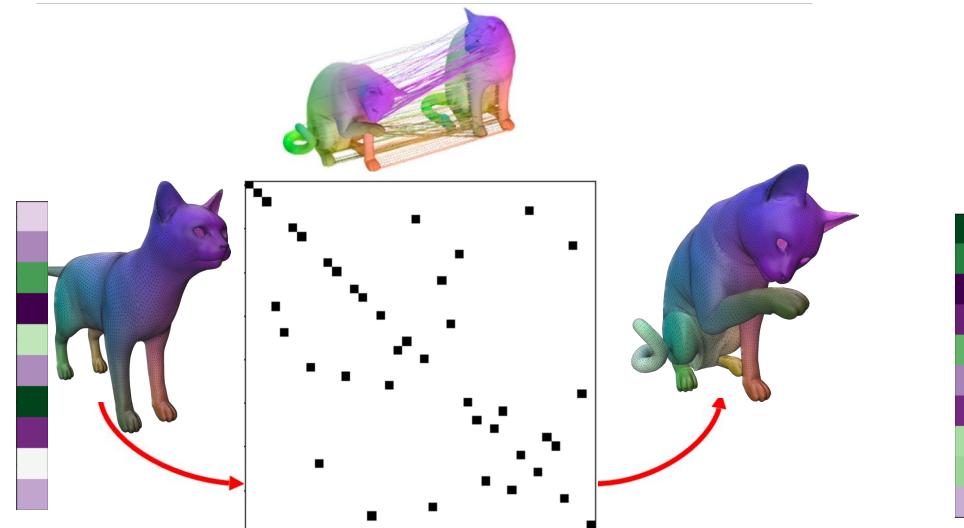


LBO Basis functions are defined for any shape surface



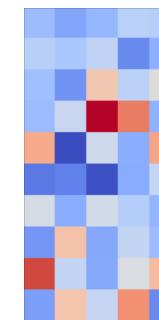
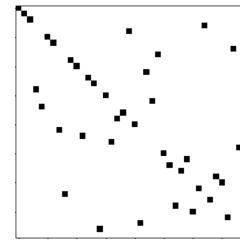
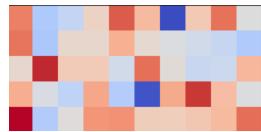
Goal:

Given two shapes, encode **correspondence** into a small matrix accurately



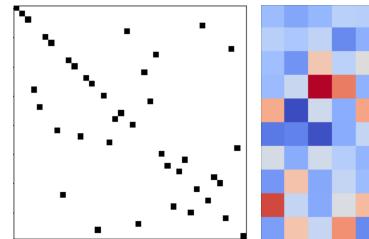
Point map/ permutation matrix

Can transfer/pull functions(colors/texture) from one shape to another



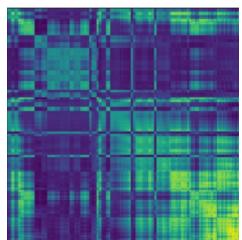


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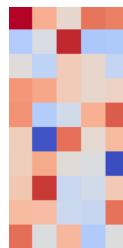


**A functional map
is a rank-k
approximation of
a point map**

$$\mathbf{C} = \Phi_1^\dagger \cdot P \cdot \Phi_2$$

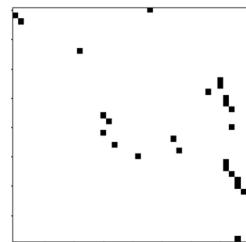


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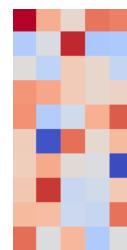


**A functional map
is a rank-k
approximation of
a point map**

$$\mathbf{P} = \Phi_1 \cdot C \cdot \Phi_2^\dagger$$



=

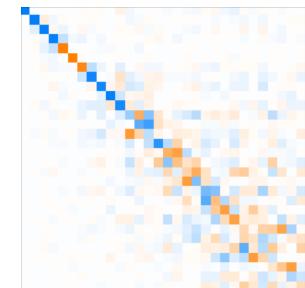
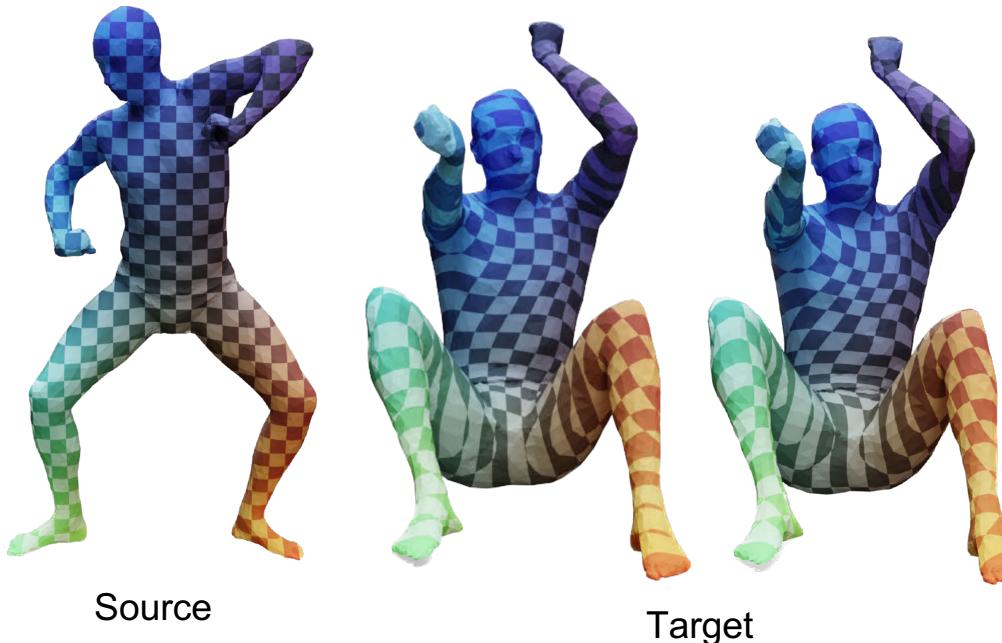


$$P = \Phi_1 \cdot C \cdot \Phi_2^\dagger$$

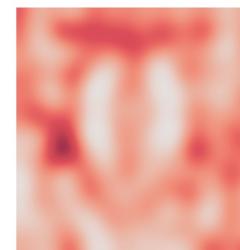
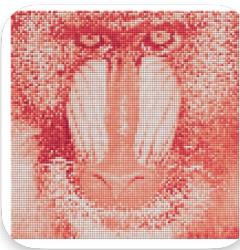
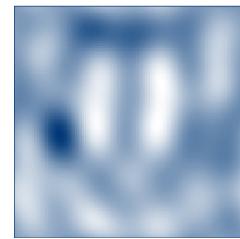
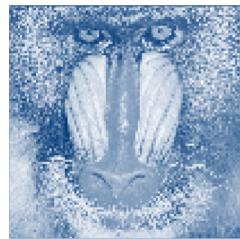
**A functional map
is a rank-k
approximation of
a point map**

Texture transfer example

One is ground truth point map
One is functional map
Can you tell?



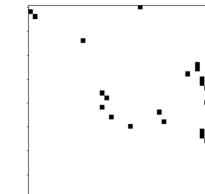
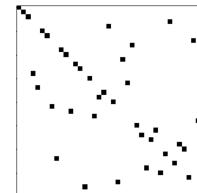
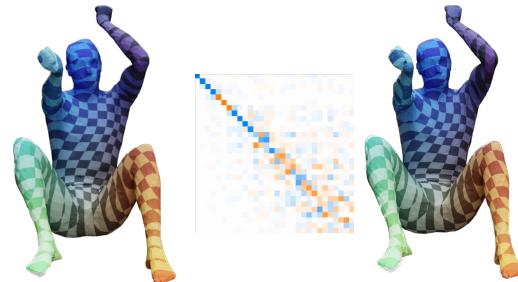
30x30
functional map



150
Basis coefficients

Does it make
sense?

30x30
functional map



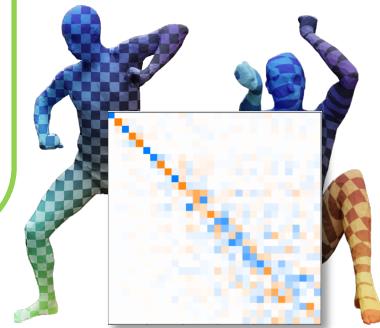
2 Functional map Fundamentals

Functional Maps

$$\text{Point Map} = \Phi_1^\dagger \cdot P \cdot \Phi_2$$

$$C = \Phi_1^\dagger \cdot P \cdot \Phi_2$$

Approximation
of Point Map



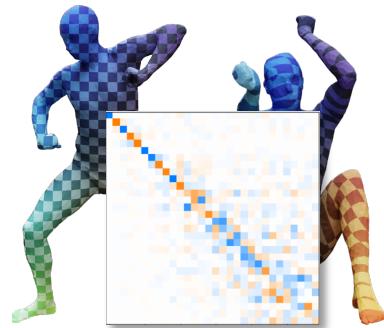
Functional Maps

$$\begin{matrix} \text{Image} \\ \square \end{matrix} = \begin{matrix} \Phi_1^\dagger \\ \cdot P \\ \cdot \Phi_2 \end{matrix} \quad \begin{matrix} \text{Matrix} \\ \square \end{matrix}$$

$$C = \Phi_1^\dagger \cdot P \cdot \Phi_2$$

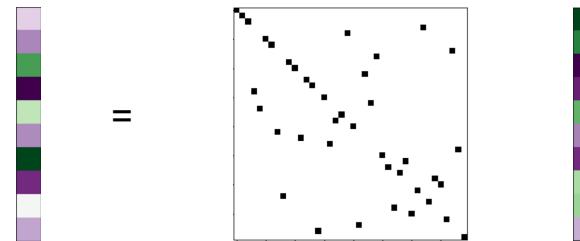
Approximation
of Point Map

Focus on the elements of
the matrix



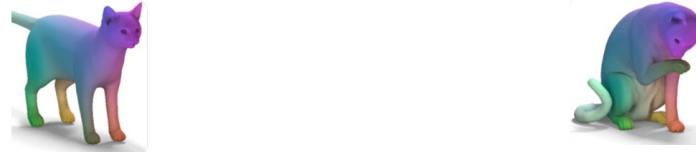
Focus on the input and
output of the matrix

Focus on the **input** and
output of the matrix



**A point map transfer functions between
two shapes**

Focus on the **input** and
output of the matrix



$$\begin{array}{c|c|c} \text{Input Vector} & = & \text{Matrix} \\ \hline \begin{matrix} \text{purple} \\ \text{green} \\ \text{blue} \\ \text{red} \\ \text{orange} \\ \text{yellow} \end{matrix} & & \begin{matrix} \text{black} & \text{white} & \dots & \text{white} & \text{black} \\ \text{white} & \text{black} & \dots & \text{black} & \text{white} \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ \text{white} & \text{black} & \dots & \text{black} & \text{white} \\ \text{black} & \text{white} & \dots & \text{white} & \text{black} \end{matrix} & \begin{matrix} \text{green} \\ \text{blue} \\ \text{red} \\ \text{orange} \\ \text{yellow} \end{matrix} \end{array}$$

$$\begin{array}{c|c|c} \text{Input Image} & = & \text{Matrix} \\ \hline \begin{matrix} \text{red} & \text{blue} & \text{orange} & \text{brown} & \text{purple} & \text{gray} \\ \text{orange} & \text{red} & \text{blue} & \text{brown} & \text{purple} & \text{gray} \\ \text{blue} & \text{orange} & \text{red} & \text{brown} & \text{purple} & \text{gray} \\ \text{brown} & \text{blue} & \text{orange} & \text{red} & \text{purple} & \text{gray} \\ \text{purple} & \text{brown} & \text{blue} & \text{orange} & \text{red} & \text{gray} \\ \text{gray} & \text{purple} & \text{brown} & \text{blue} & \text{orange} & \text{red} \end{matrix} & & \begin{matrix} \text{black} & \text{white} & \dots & \text{white} & \text{black} \\ \text{white} & \text{black} & \dots & \text{black} & \text{white} \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ \text{white} & \text{black} & \dots & \text{black} & \text{white} \\ \text{black} & \text{white} & \dots & \text{white} & \text{black} \end{matrix} & \begin{matrix} \text{blue} & \text{orange} & \text{red} & \text{purple} & \text{brown} & \text{gray} \\ \text{orange} & \text{blue} & \text{red} & \text{purple} & \text{brown} & \text{gray} \\ \text{red} & \text{orange} & \text{blue} & \text{purple} & \text{brown} & \text{gray} \\ \text{purple} & \text{red} & \text{orange} & \text{blue} & \text{brown} & \text{gray} \\ \text{brown} & \text{purple} & \text{red} & \text{orange} & \text{blue} & \text{gray} \\ \text{gray} & \text{brown} & \text{purple} & \text{red} & \text{orange} & \text{blue} \end{matrix} \end{array}$$

Focus on the **input** and
output of the matrix



$$\begin{array}{c} \text{Input Image} \\ \text{Matrix} \\ \text{Output Image} \end{array} = \begin{matrix} & & \text{Matrix} & & & \\ \text{Input Image} & = & \text{Matrix} & = & \text{Output Image} & \\ & & \text{Matrix} & & & \end{matrix}$$

$$\begin{array}{c} \text{Input Image} \\ \text{Matrix} \\ \text{Output Image} \end{array} = \begin{matrix} & & \text{Matrix} & & & \\ \text{Input Image} & = & \text{Matrix} & = & \text{Output Image} & \\ & & \text{Matrix} & & & \end{matrix}$$

Focus on the **input** and **output** of the matrix



$$= \begin{array}{c} \text{[matrix with 10 columns and 10 rows]} \\ \text{[matrix with 10 columns and 10 rows]} \end{array}$$

$$\begin{array}{c} \text{---} \\ | \\ \text{---} \\ | \\ \text{---} \\ | \\ \text{---} \end{array} = \begin{array}{ccccc} \text{---} & \text{---} & \text{---} & \text{---} & \text{---} \\ | & | & | & | & | \\ \text{---} & \text{---} & \text{---} & \text{---} & \text{---} \\ | & | & | & | & | \\ \text{---} & \text{---} & \text{---} & \text{---} & \text{---} \end{array}$$

Focus on the **input** and
output of the matrix

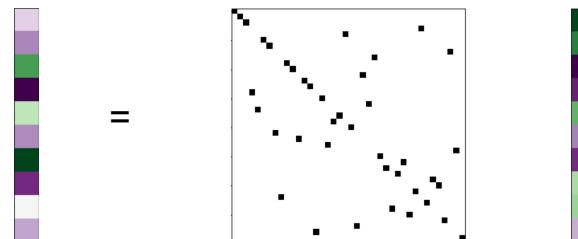


$$\begin{array}{c} \text{vertical bar with colored segments} \\ = \\ \text{matrix with sparse black dots} \\ = \\ \text{vertical bar with colored segments} \end{array}$$

$$\begin{array}{c} \text{vertical bar with colored segments} \\ = \\ \text{matrix with colored blocks} \\ = \\ \text{vertical bar with colored segments} \end{array}$$

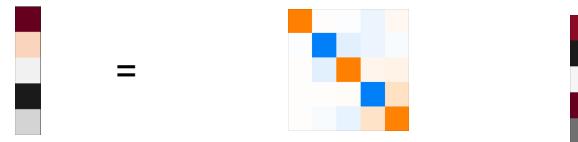
**A functional map translates coefficients of
functions between two shapes**

Focus on the **input** and **output** of the matrix



Spatial
domain

A point map transfer functions between two shapes



Spectral
domain

A functional map translates coefficients of functions between two shapes

$$\mathbf{b} = \mathbf{C} \cdot \mathbf{a}$$

Functional Maps

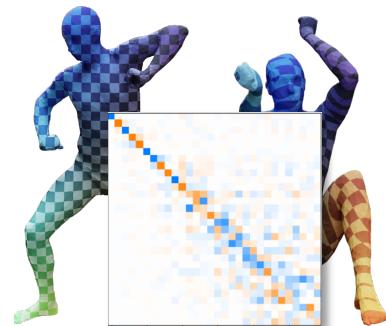
$$\begin{matrix} \text{Matrix} \\ \vdots \end{matrix} = \begin{matrix} \text{Matrix} \\ \vdots \end{matrix} \cdot P \cdot \begin{matrix} \text{Matrix} \\ \vdots \end{matrix}$$

$$C = \Phi_1^\dagger \cdot P \cdot \Phi_2$$

Approximation
of Point Map

$$\begin{matrix} \text{Matrix} \\ \vdots \end{matrix} = \begin{matrix} \text{Matrix} \\ \vdots \end{matrix} \cdot \Phi_2 a$$

Columns are coefficients of target basis



$$\begin{matrix} \text{Vector} \\ \vdots \end{matrix} = \begin{matrix} \text{Matrix} \\ \vdots \end{matrix} \cdot \begin{matrix} \text{Vector} \\ \vdots \end{matrix}$$

$$b = C \cdot a$$

Translates coefficients

$$\Phi_1 \cdot C = \Phi_2 a$$

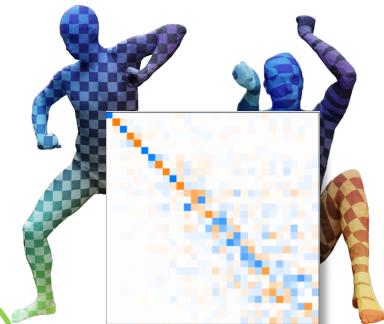
Aligns Bases

Functional Maps

$$\begin{matrix} \text{Matrix} \\ \vdots \end{matrix} = \begin{matrix} \text{Matrix} \\ \vdots \end{matrix} \cdot P \cdot \begin{matrix} \text{Matrix} \\ \vdots \end{matrix}$$

$$C = \Phi_1^\dagger \cdot P \cdot \Phi_2$$

Approximation
of Point Map



$$\begin{matrix} \text{Vector} \\ \vdots \end{matrix} = \begin{matrix} \text{Matrix} \\ \vdots \end{matrix} \cdot \begin{matrix} \text{Vector} \\ \vdots \end{matrix}$$

$$b = C \cdot a$$

Translates coefficients

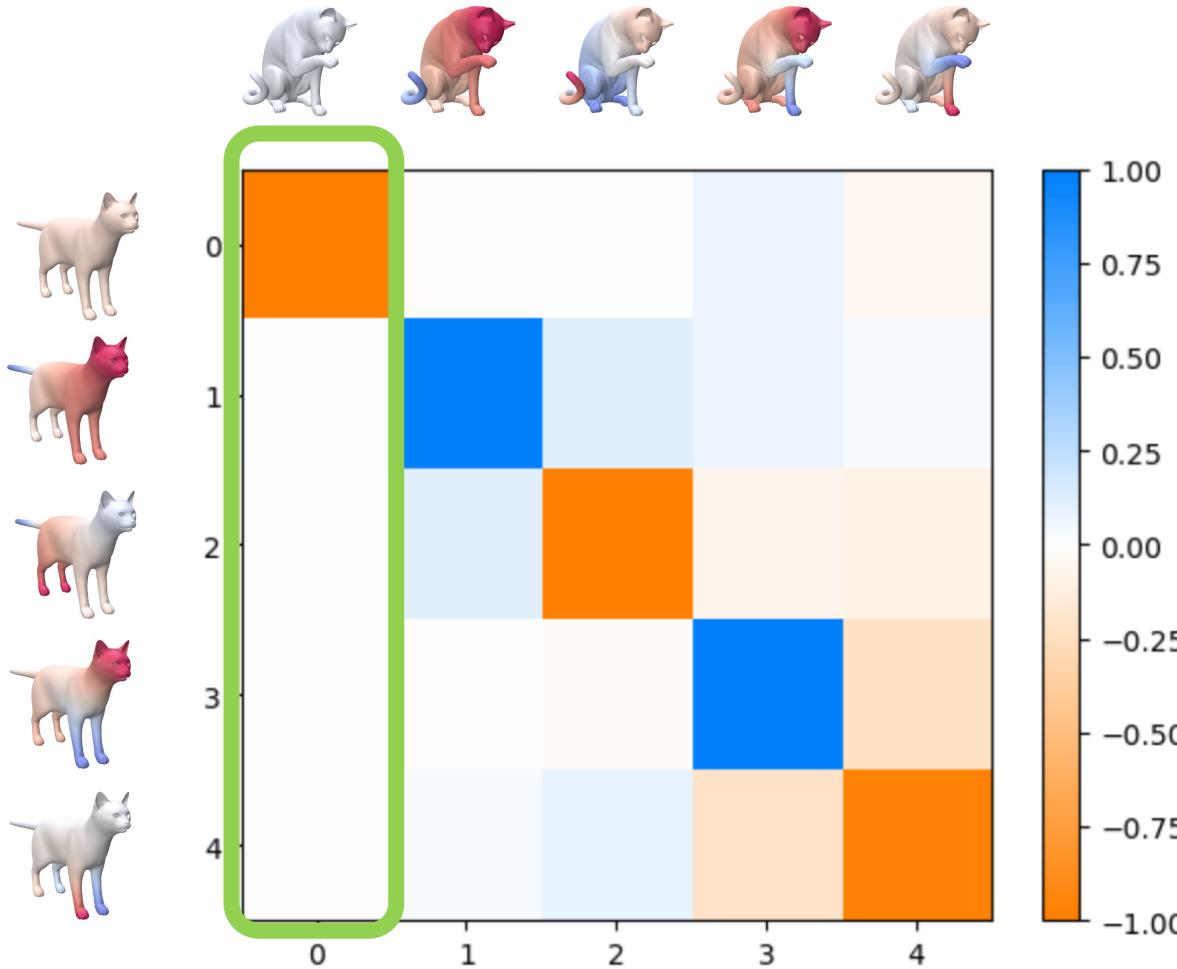
$$\begin{matrix} \text{Matrix} \\ \vdots \end{matrix} = \begin{matrix} \text{Matrix} \\ \vdots \end{matrix} \cdot \begin{matrix} \text{Matrix} \\ \vdots \end{matrix} \cdot \begin{matrix} \text{Vector} \\ \vdots \end{matrix}$$

Focus on the elements of
the matrix

Columns are coefficients of target basis

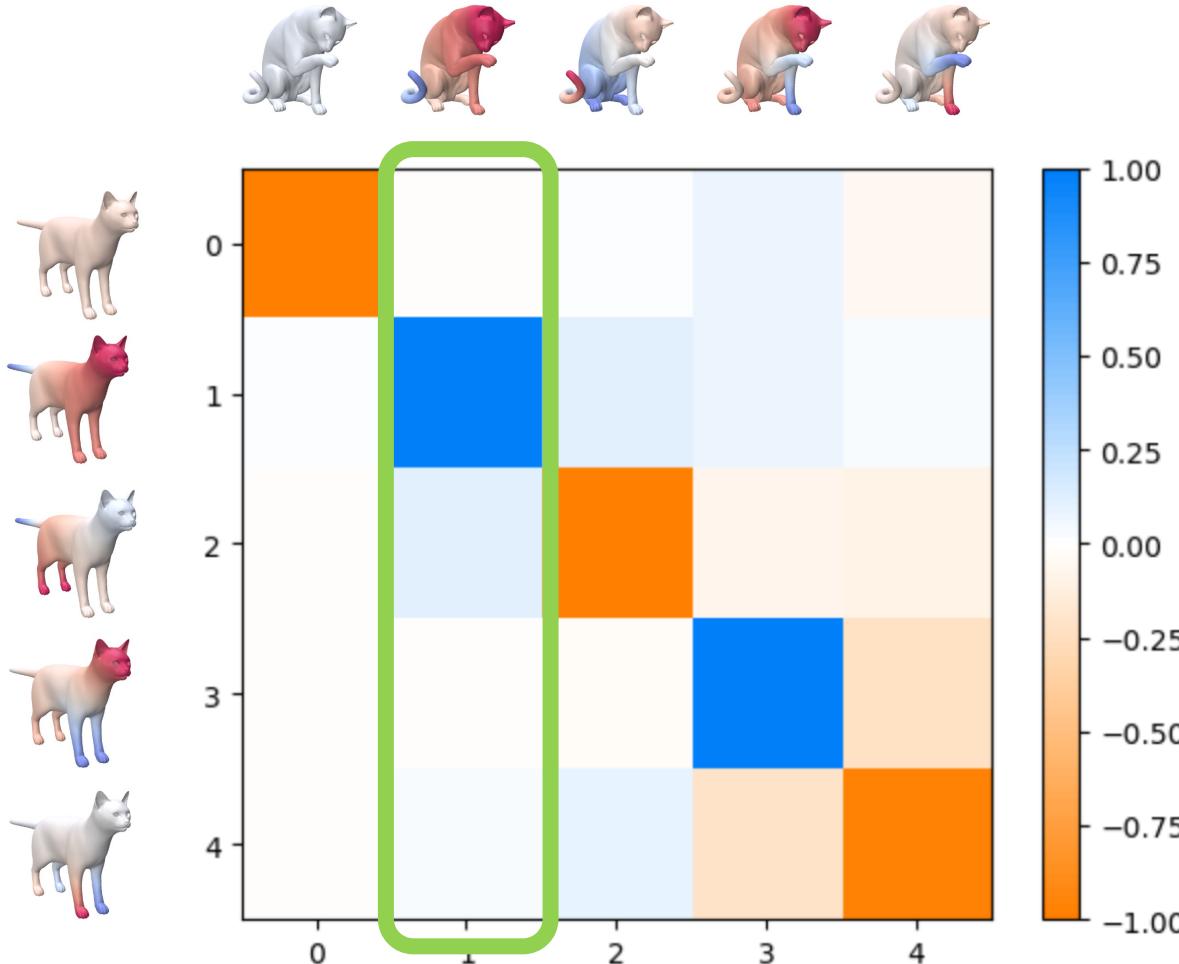
$$\Phi_1 \cdot C = \Phi_2 a$$

Aligns Bases



$$\begin{array}{c} \text{Diagram showing a 4x4 matrix with colored blocks (orange, blue, red) followed by an equals sign, then a 4x4 matrix with colored blocks, a 4x4 diagonal matrix with black dots, and a 4x4 matrix with colored blocks.} \\ = \quad \begin{matrix} & & & \\ & & & \\ & & & \\ & & & \end{matrix} \end{array} \quad C = \Phi_1^\dagger \cdot P \cdot \Phi_2$$

$$\begin{array}{c} \text{Diagram showing a 4x4 matrix with colored blocks (orange, blue, red) followed by an equals sign, then a 4x4 matrix with colored blocks, and a 4x4 matrix with colored blocks where the last two columns are highlighted with a green border.} \\ = \quad \begin{matrix} & & & \\ & & & \\ & & & \\ & & & \end{matrix} \end{array} \quad C = \Phi_1^\dagger \cdot \Phi_{2a}$$

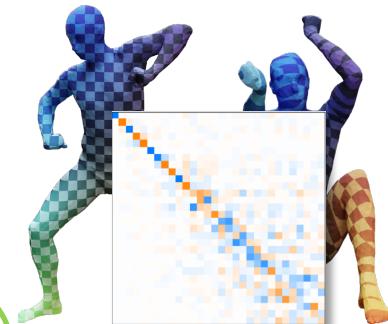


**Each column
is a coefficient
of the target
basis
function**

Functional Maps

$$\begin{matrix} \text{Matrix} & = & \text{Matrix} & \text{Matrix} \\ \Phi_1^\dagger & \cdot & P & \cdot \Phi_2 \end{matrix}$$

Approximation
of Point Map



$$\begin{matrix} \text{Matrix} & = & \text{Matrix} & \text{Matrix} \\ C & = & C & \cdot a \end{matrix}$$

Translates coefficients

$$\begin{matrix} \text{Matrix} & = & \text{Matrix} & \text{Matrix} \\ \Phi_1^\dagger & \cdot & \Phi_2 & a \end{matrix}$$

Columns are **coefficients** of target basis

$$\Phi_1 \cdot C = \Phi_2 a$$

Aligns Bases

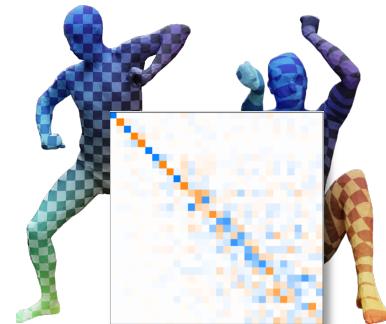
Functional Maps

$$\begin{matrix} \text{Icon: } & = & \text{Icon: } & \text{Icon: } \\ \text{Icon: } & = & \text{Icon: } & \text{Icon: } \end{matrix}$$
$$C = \Phi_1^\dagger \cdot P \cdot \Phi_2$$

Approximation
of Point Map

$$\begin{matrix} \text{Icon: } & = & \text{Icon: } & \text{Icon: } \\ \text{Icon: } & = & \text{Icon: } & \text{Icon: } \end{matrix}$$
$$C = \Phi_1^\dagger \cdot \Phi_2 a$$

Columns are **coefficients** of target basis

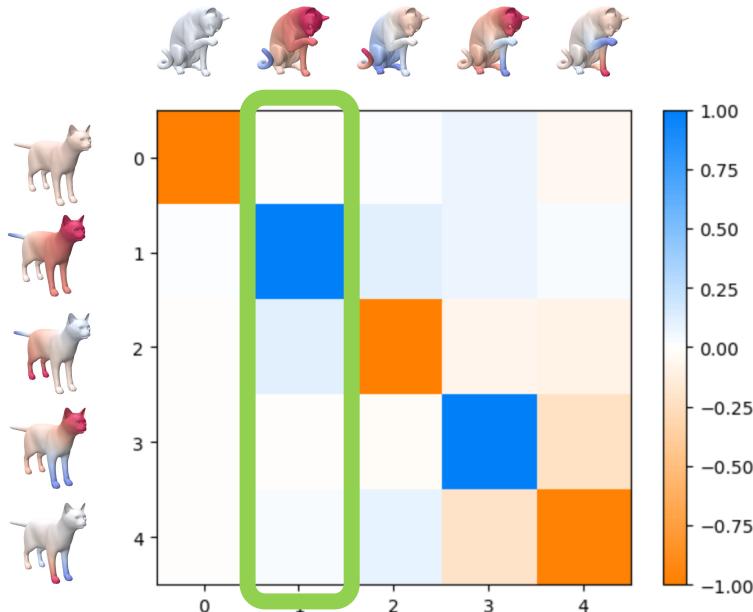


$$\begin{matrix} \text{Icon: } & = & \text{Icon: } & \text{Icon: } \\ \text{Icon: } & = & \text{Icon: } & \text{Icon: } \end{matrix}$$
$$b = C \cdot a$$

Translates coefficients

$$\Phi_1 \cdot C = \Phi_2 a$$

Aligns Bases



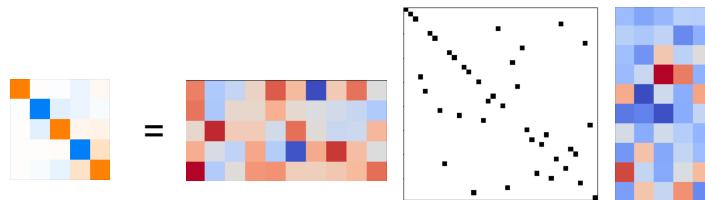
Each **column** is the **coeffieint** that combines into the target basis function

A functional map are **coefficients** that aligns two sets of basis functions together

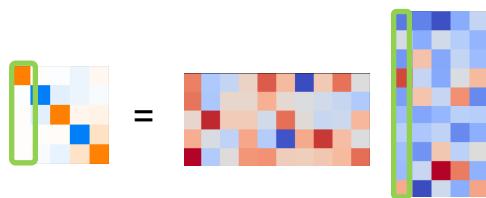
Functional map **aligns** basis functions

$$\begin{array}{c} \text{Diagram showing a 4x4 matrix with colored blocks (orange, blue, red) followed by an equals sign, then a 4x4 matrix with colored blocks, then a 4x4 matrix with black dots on the diagonal, then another 4x4 matrix with colored blocks.} \\ = \quad \begin{matrix} & & & \\ & & & \\ & & & \\ & & & \end{matrix} \quad \begin{matrix} & & & \\ & & & \\ & & & \\ & & & \end{matrix} \quad \begin{matrix} & & & \\ & & & \\ & & & \\ & & & \end{matrix} \quad \begin{matrix} & & & \\ & & & \\ & & & \\ & & & \end{matrix} \end{array}$$
$$\mathbf{C} = \Phi_1^\dagger \cdot P \cdot \Phi_2$$

$$\begin{array}{c} \text{Diagram showing a 4x4 matrix with colored blocks (orange, blue, red) followed by an equals sign, then a 4x4 matrix with colored blocks, then a green bracket spanning the first two columns, then another 4x4 matrix with colored blocks.} \\ = \quad \begin{matrix} & & & \\ & & & \\ & & & \\ & & & \end{matrix} \quad \begin{matrix} & & & \\ & & & \\ & & & \\ & & & \end{matrix} \quad \left[\begin{matrix} & & & \\ & & & \\ & & & \\ & & & \end{matrix} \right] \quad \begin{matrix} & & & \\ & & & \\ & & & \\ & & & \end{matrix} \end{array}$$
$$\mathbf{C} = \Phi_1^\dagger \cdot \Phi_{2a}$$


$$\begin{matrix} \text{Sparse Diagonal} \\ \text{Matrix} \end{matrix} = \begin{matrix} \text{Colored Blocks} \\ \text{Matrix} \end{matrix} \cdot \begin{matrix} \text{Sparse Matrix} \\ \text{Matrix} \end{matrix} \cdot \begin{matrix} \text{Colored Blocks} \\ \text{Matrix} \end{matrix}$$

$$C = \Phi_1^\dagger \cdot P \cdot \Phi_2$$

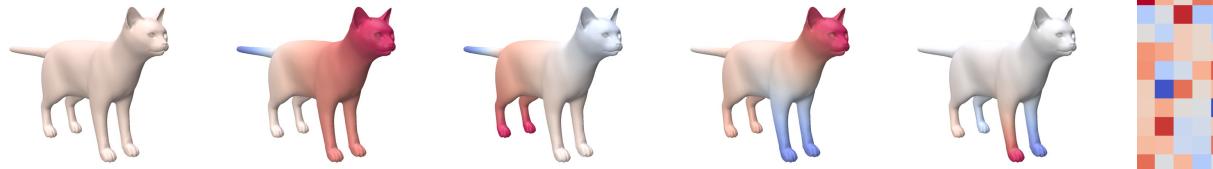

$$\begin{matrix} \text{Colored Blocks} \\ \text{Matrix} \end{matrix} = \begin{matrix} \text{Colored Blocks} \\ \text{Matrix} \end{matrix} \cdot \begin{matrix} \text{Sparse Matrix} \\ \text{Matrix} \end{matrix}$$

$$C = \Phi_1^\dagger \cdot \Phi_{2a}$$

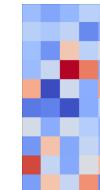
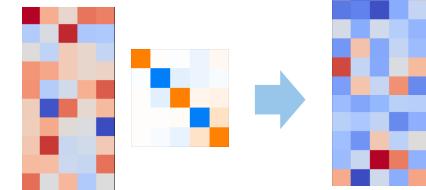
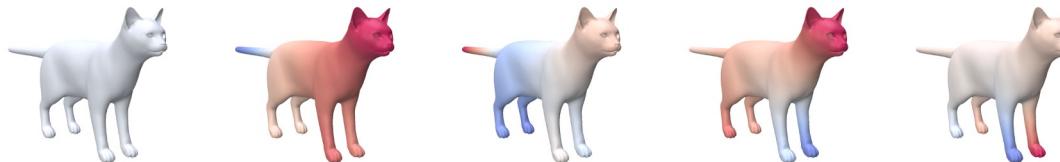

$$\begin{matrix} \text{Colored Blocks} \\ \text{Matrix} \end{matrix} \cdot \begin{matrix} \text{Sparse Diagonal} \\ \text{Matrix} \end{matrix} = \begin{matrix} \text{Colored Blocks} \\ \text{Matrix} \end{matrix}$$

$$\Phi_1 \cdot C = \Phi_{2a}$$

Functional map aligns basis functions



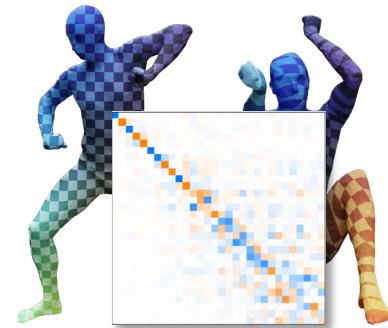
Functional map aligns basis functions



Functional Maps

$$\begin{matrix} \text{Icon: } & = & \text{Icon: } & \text{Icon: } \\ \text{Icon: } & = & \text{Icon: } & \text{Icon: } \end{matrix}$$
$$C = \Phi_1^\dagger \cdot P \cdot \Phi_2$$

Approximation
of Point Map



$$\begin{matrix} \text{Icon: } & = & \text{Icon: } & \text{Icon: } \\ \text{Icon: } & = & \text{Icon: } & \text{Icon: } \end{matrix}$$
$$b = C \cdot a$$

Translates coefficients

$$\begin{matrix} \text{Icon: } & = & \text{Icon: } & \text{Icon: } \\ \text{Icon: } & = & \text{Icon: } & \text{Icon: } \end{matrix}$$
$$C = \Phi_1^\dagger \cdot \Phi_2 a$$

Columns are **coefficients** of target basis

$$\begin{matrix} \text{Icon: } & \text{Icon: } & = & \text{Icon: } \\ \text{Icon: } & \text{Icon: } & = & \text{Icon: } \end{matrix}$$
$$\Phi_1 \cdot C = \Phi_2 a$$

Aligns Bases

Functional Maps

$$\begin{matrix} \text{Matrix} \\ \text{with} \\ \text{diagonal} \end{matrix} = \begin{matrix} \text{Matrix} \\ \text{with} \\ \text{multiple} \\ \text{values} \end{matrix} \cdot \begin{matrix} \text{Matrix} \\ \text{with} \\ \text{multiple} \\ \text{values} \end{matrix}$$

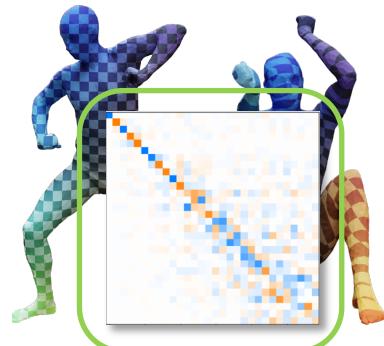
$$C = \Phi_1^\dagger \cdot P \cdot \Phi_2$$

Approximation
of Point Map

$$\begin{matrix} \text{Matrix} \\ \text{with} \\ \text{multiple} \\ \text{values} \end{matrix} = \begin{matrix} \text{Matrix} \\ \text{with} \\ \text{multiple} \\ \text{values} \end{matrix} \cdot \begin{matrix} \text{Matrix} \\ \text{with} \\ \text{multiple} \\ \text{values} \end{matrix}$$

$$C = \Phi_1^\dagger \cdot \Phi_2 a$$

Columns are **coefficients** of target basis



$$\begin{matrix} \text{Matrix} \\ \text{with} \\ \text{multiple} \\ \text{values} \end{matrix} = \begin{matrix} \text{Matrix} \\ \text{with} \\ \text{multiple} \\ \text{values} \end{matrix} \cdot \begin{matrix} \text{Matrix} \\ \text{with} \\ \text{multiple} \\ \text{values} \end{matrix}$$

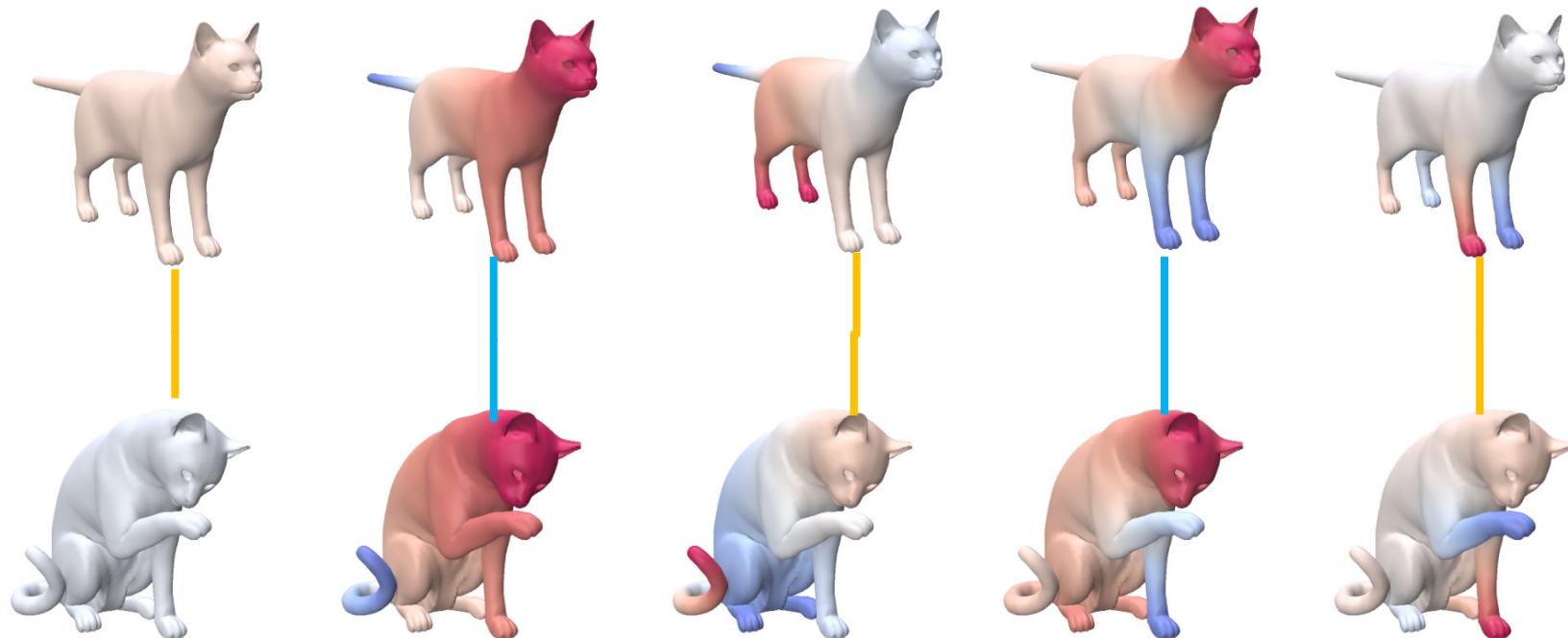
$$b = C \cdot a$$

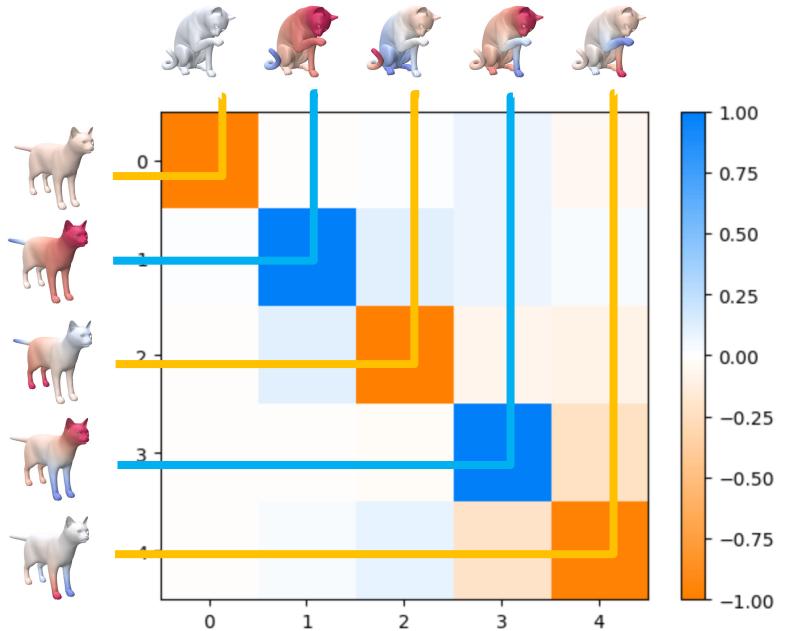
Translates coefficients

$$\begin{matrix} \text{Matrix} \\ \text{with} \\ \text{multiple} \\ \text{values} \end{matrix} \cdot \begin{matrix} \text{Matrix} \\ \text{with} \\ \text{multiple} \\ \text{values} \end{matrix} = \begin{matrix} \text{Matrix} \\ \text{with} \\ \text{multiple} \\ \text{values} \end{matrix}$$

$$\Phi_1 \cdot C = \Phi_2 a$$

Aligns Bases





Properties of the eigenfunctions of the LBO

$$\Delta\phi_i = \lambda_i\phi_i \quad \Delta(f) = -\operatorname{div}\nabla(f)$$

Unstable under perturbations:

- Sign flipping
- Eigenfunction order changes



But:

- Space spanned by the top basis functions
are **stable** under near-isometries

$$\lambda_0 = 0 \quad \lambda_1 = 2.6 \quad \lambda_2 = 3.4 \quad \lambda_3 = 5.1 \quad \lambda_4 = 7.6$$

Definition of the Functional Map matrix

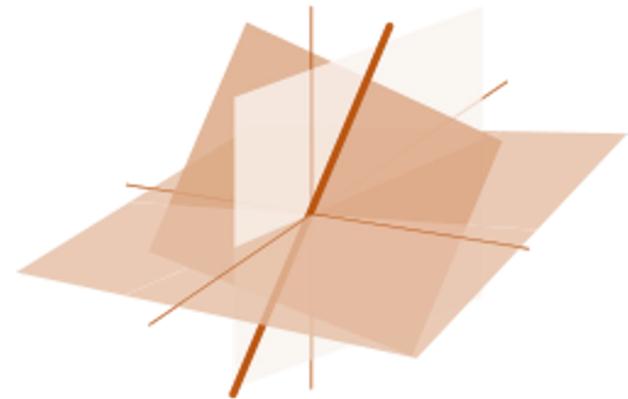
Definition:

For a fixed choice of basis functions $\{\phi^M\}$, $\{\phi^N\}$, and a linear transformation T_F between functions, a functional map is a matrix C , s.t. for any $f = \sum_i a_i \phi_i^M$ if $T(f) = \sum_i b_i \phi_i^N$, then:

$$\mathbf{b} = C\mathbf{a}$$

C_{ij} : coefficient of $T_F(\phi_j^M)$ in the basis of ϕ_i^N .

In an orthonormal basis: $C_{ij} = \int_N T_F(\phi_j^M) \phi_i^N d\mu$



Ovsjanikov, M., Corman, E., Bronstein, M., Rodolà, E., Ben-Chen, M., Guibas, L., ... & Bronstein, A. (2016). Computing and processing correspondences with functional maps. In SIGGRAPH ASIA 2016 Courses (pp. 1-60).

https://en.wikipedia.org/wiki/Linear_algebra

Definition of the Functional Map matrix

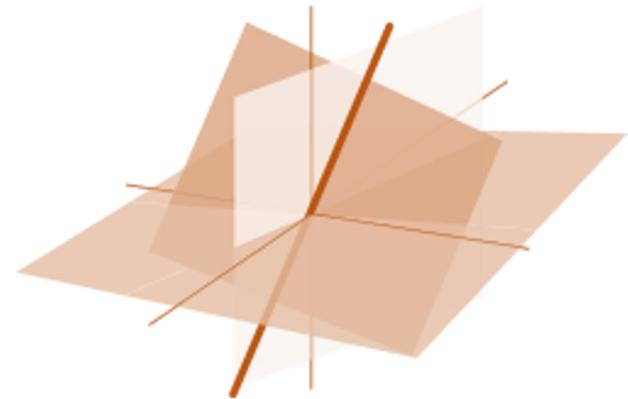
Definition:

For a fixed choice of basis functions $\{\phi^M\}, \{\phi^N\}$, and a linear transformation T_F between functions, a functional map is a matrix C s.t. for any $f = \sum_i a_i \phi_i^M$ if $T(f) = \sum_i b_i \phi_i^N$ then:

$$\mathbf{b} = \mathbf{C} \cdot \mathbf{a}$$

- C_{ij} : coefficient of $T_F(\phi_i^M)$ in the basis of ϕ_j^N

In an orthonormal basis: $C_{ij} = \int_N T_F(\phi_j^M) \phi_i^N d\mu$



Definition of the Functional Map matrix

Given two shapes with $n_{\mathcal{M}}, n_{\mathcal{N}}$ points and a map: $T : \mathcal{N} \rightarrow \mathcal{M}$

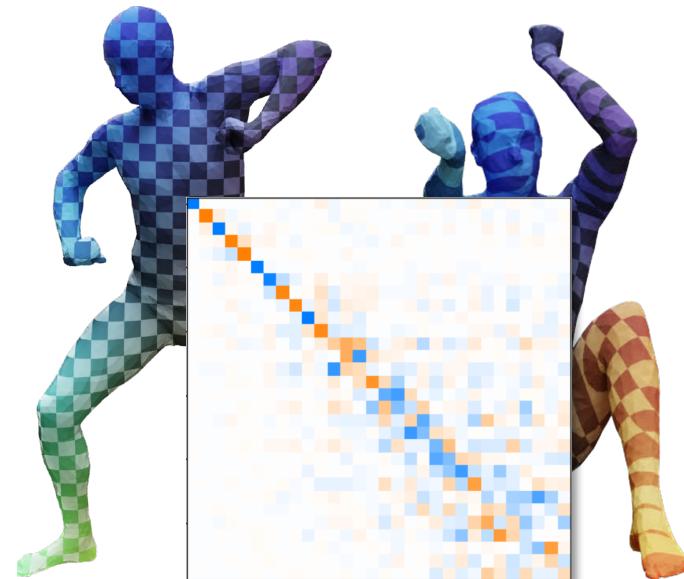
$\mathbf{T} : n_{\mathcal{N}} \times n_{\mathcal{M}}$ matrix encoding the map T ,
one 1 per column with zeros everywhere else.

If functions are represented in the reduced basis:

$\Phi_{\mathcal{M}} : n_{\mathcal{M}} \times k_{\mathcal{M}}$ matrix of the first $k_{\mathcal{M}}$ eigenfunctions of $\Delta_{\mathcal{M}}$ as columns.
 $\Phi_{\mathcal{N}} : n_{\mathcal{N}} \times k_{\mathcal{N}}$ matrix of the first $k_{\mathcal{N}}$ eigenfunctions of $\Delta_{\mathcal{N}}$ as columns.

The functional map matrix:

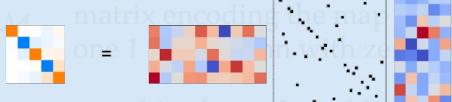
$$C = \Phi_{\mathcal{N}}^+ \mathbf{T}^T \Phi_{\mathcal{M}}$$
 $\Phi_{\mathcal{N}}^+$: left pseudo-inverse.



Definition of the Functional Map matrix

Given two shapes with n_M, n_N points and a map: $T : \mathcal{N} \rightarrow \mathcal{M}$

$\mathbf{T} : n_N \times n_M$ matrix encoding the map. $\mathbf{T}_{ij} = 1$ if $T(\mathbf{v}_j) = \mathbf{v}_i$, $\mathbf{T}_{ij} = 0$ everywhere else.



If functions are represented in the reduced basis:

$$\mathbf{C} = \Phi_1^\dagger \cdot P \cdot \Phi_2$$

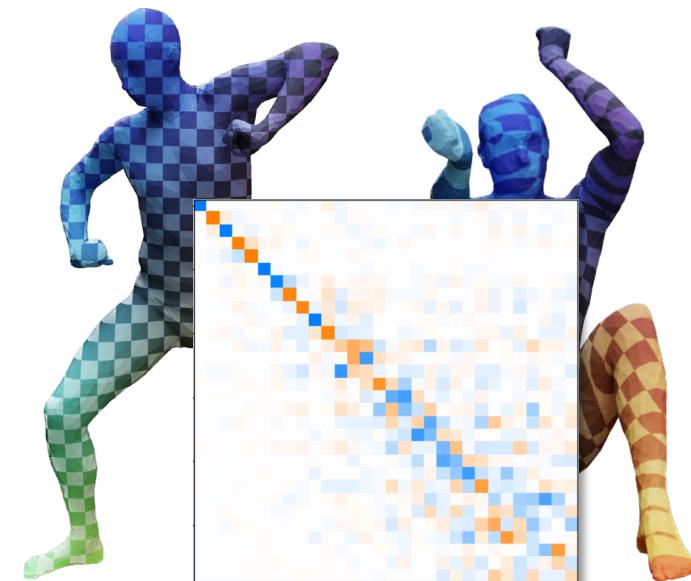
$\Phi_M : n_M \times k_M$ matrix of the first k_M eigenfunctions of Δ_M as columns.

$\Phi_N : n_N \times k_N$ matrix of the first k_N eigenfunctions of Δ_N as columns.

The functional map are rank-k approximations of a

$$C = \Phi_M^\dagger \mathbf{T}^T \Phi_N$$

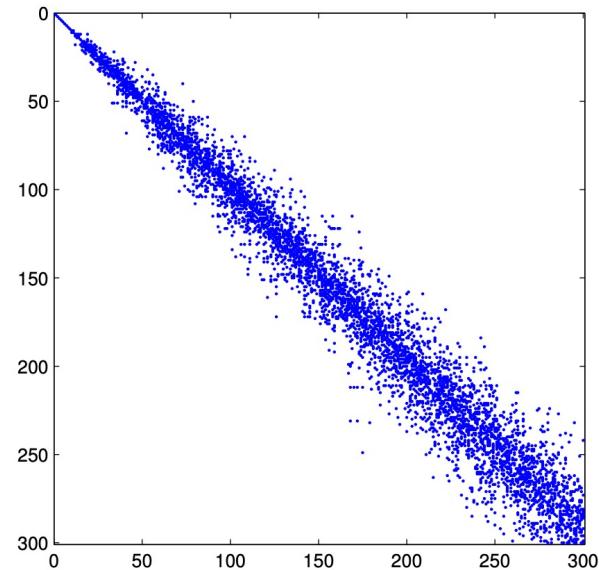
Point Map under two basis functions



Structure of the Functional Map matrix

Sparsity Pattern:

- Over 94% of the values are below 0.1
- Diagonally funnel-shaped



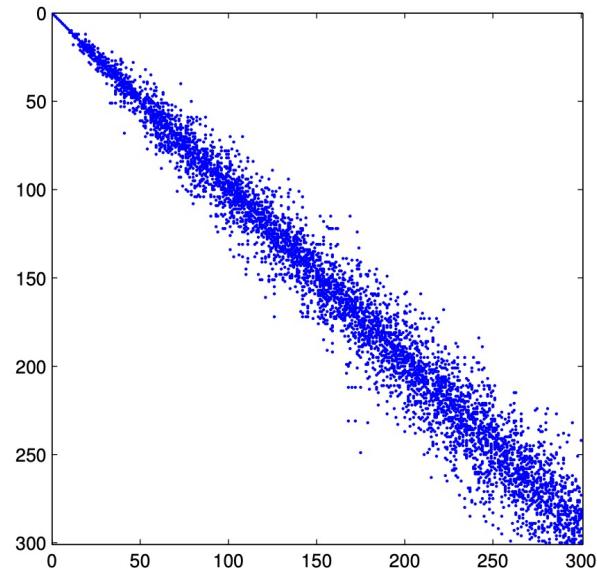
Structure of the Functional Map matrix

High-frequency perturbations:

- Due to high-frequency eigenfunction swaps

But:

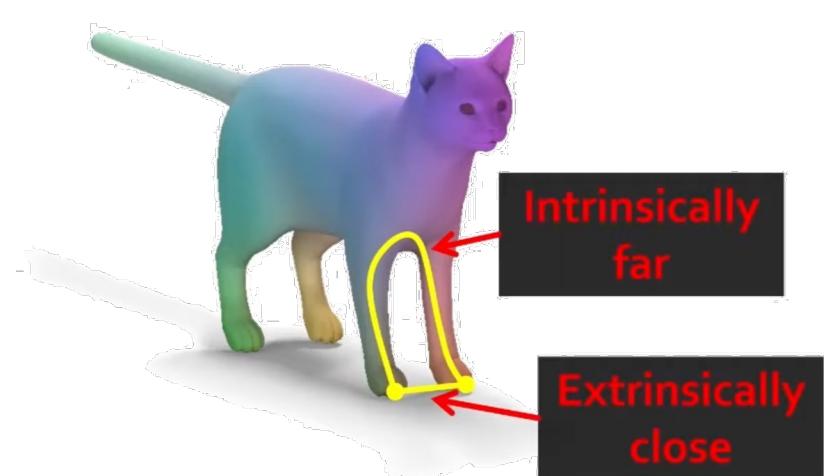
- Space spanned by the eigenfunctions are **stable**
- the functional representation naturally encodes such changes



Accuracy of the Functional Map

Geodesic Distance:

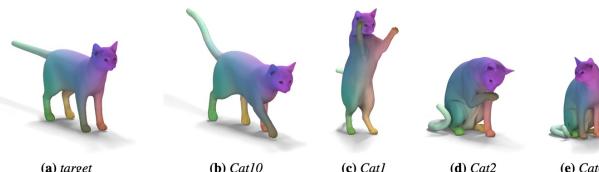
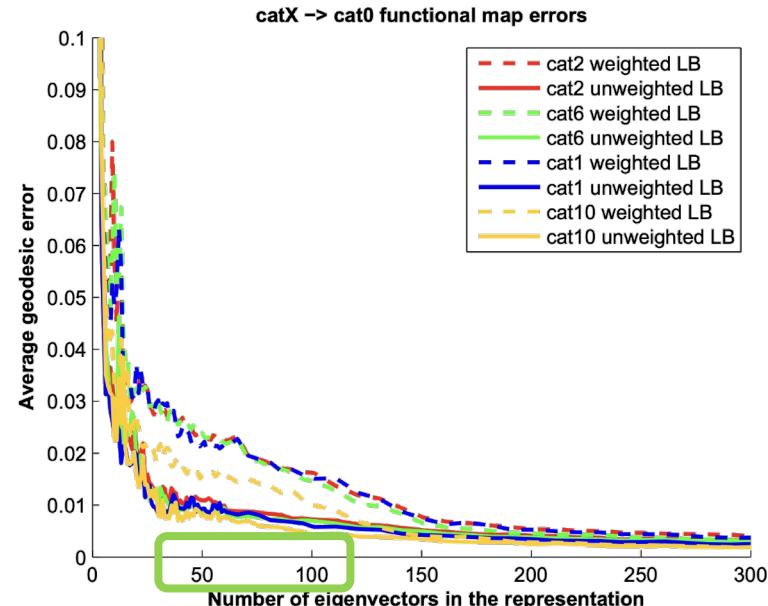
Length of the shortest path, constrained not to leave the manifold.



Accuracy of the Functional Map

Average mapping error vs. number of basis used

- In practice, somewhere between 20 to 100 basis are sufficient



Ovsjanikov, M., Ben-Chen, M., Solomon, J., Butscher, A., & Guibas, L. (2012). Functional maps: a flexible representation of maps between shapes. *ACM Transactions on Graphics (ToG)*, 31(4), 1-11.

Properties of Functional Maps

Lemma 1:

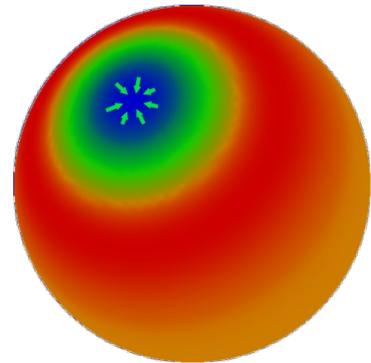
The mapping is *isometric*, if and only if the functional map matrix commutes with the Laplacian:

$$C\Delta_{\mathcal{M}} = \Delta_{\mathcal{N}}C$$

Implies that isometries result in diagonal functional maps.

Lemma 2:

The mapping is *locally volume preserving*, if and only if the functional map matrix is *orthonormal*.



Properties of Functional Maps

Lemma 1:

The mapping is *isometric*, if and only if the functional map matrix commutes with the Laplacian:

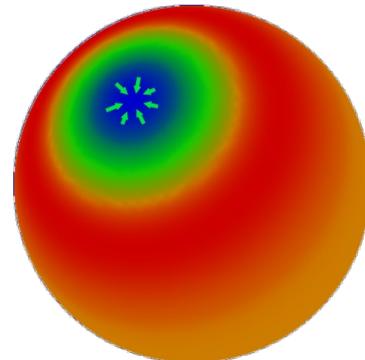
- Good Functional Maps are **diagonal**

$$C\Delta_M = \Delta_N C$$

Implies that isometries result in diagonal functional maps.

Lemma 2:

- Good Functional Maps are **orthonormal** if the functional map matrix is orthonormal.

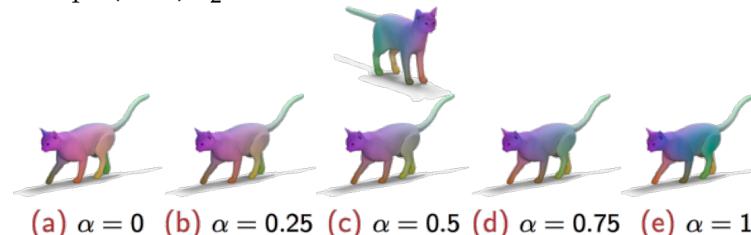


Functional Map algebra

1. Map composition becomes matrix multiplication.
2. Map inversion is matrix inversion (in fact, transpose).
3. Algebraic operations on functional maps are possible.

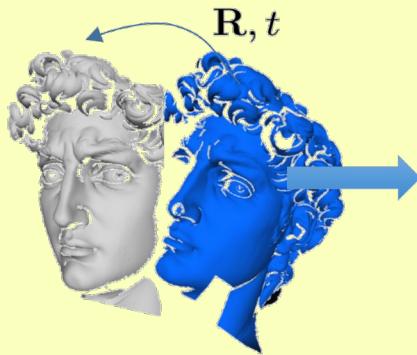
E.g. interpolating between two maps with

$$C = \alpha C_1 + (1-\alpha) C_2.$$

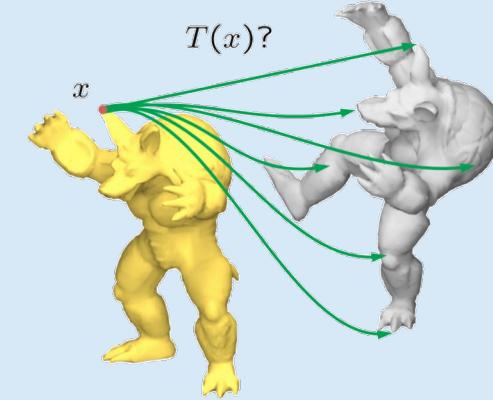


3 Historical Background

Background

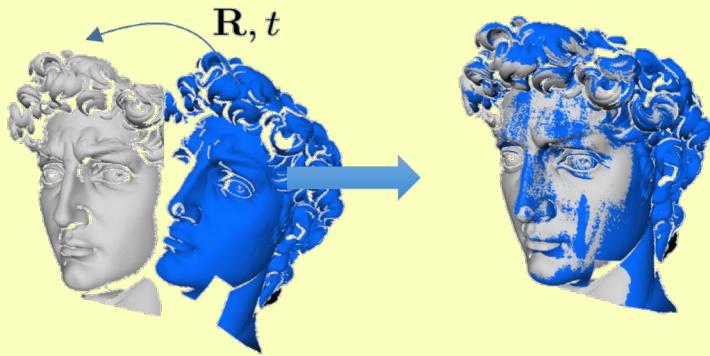


Rigid alignment constraint is a 4×4 matrix

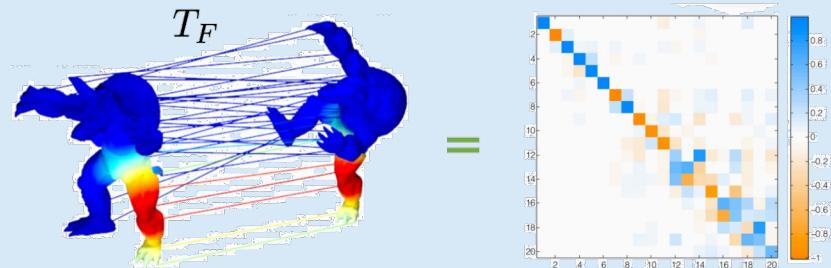


Non-rigid, no compact constraint

Spectral Rigid Alignment



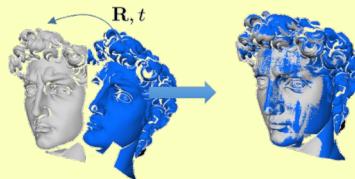
Rigid alignment constraint is a 4×4 matrix



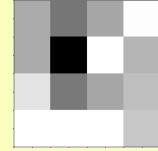
Non-rigid, spectral rigid alignment constraint is a $k \times k$ matrix

Spectral Rigid Alignment

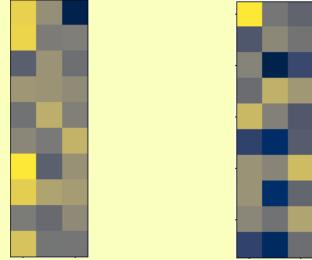
Rigid



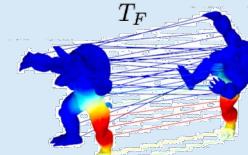
$4 \times 4 \text{ Rt}$



aligns
xyz
coordinates



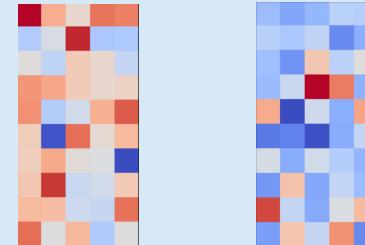
Non-rigid



$k \times k \text{ C}$

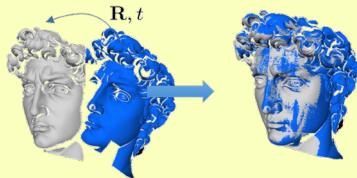


aligns
spectral
embeddings



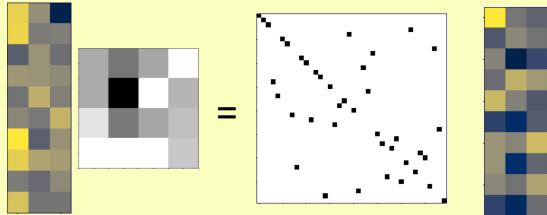
Spectral Rigid Alignment

Rigid

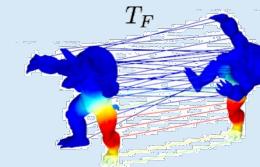


$4 \times 4 \text{ Rt}$

aligns
xyz
coordinates

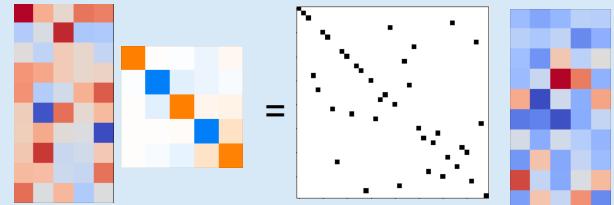

$$\begin{matrix} \text{xyz} \\ \text{coordinates} \end{matrix} \xrightarrow{\text{Rt}} \begin{matrix} \text{spectral} \\ \text{embeddings} \end{matrix} = \begin{matrix} \text{rotation} \\ \text{matrix} \end{matrix} \begin{matrix} \text{xyz} \\ \text{coordinates} \end{matrix} + \begin{matrix} \text{translation} \\ \text{vector} \end{matrix}$$

Non-rigid



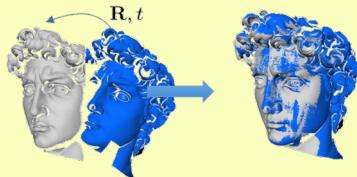
$k \times k \text{ C}$

aligns
spectral
embeddings


$$\begin{matrix} \text{spectral} \\ \text{embeddings} \end{matrix} \xrightarrow{\text{C}} \begin{matrix} \text{aligned spectral} \\ \text{embeddings} \end{matrix} = \begin{matrix} \text{correspondence} \\ \text{matrix} \end{matrix} \begin{matrix} \text{spectral} \\ \text{embeddings} \end{matrix}$$

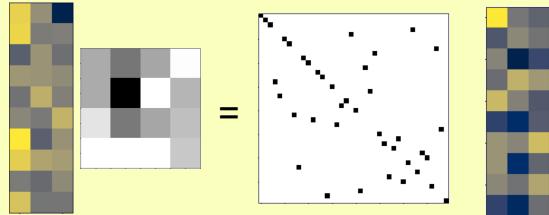
Spectral Rigid Alignment

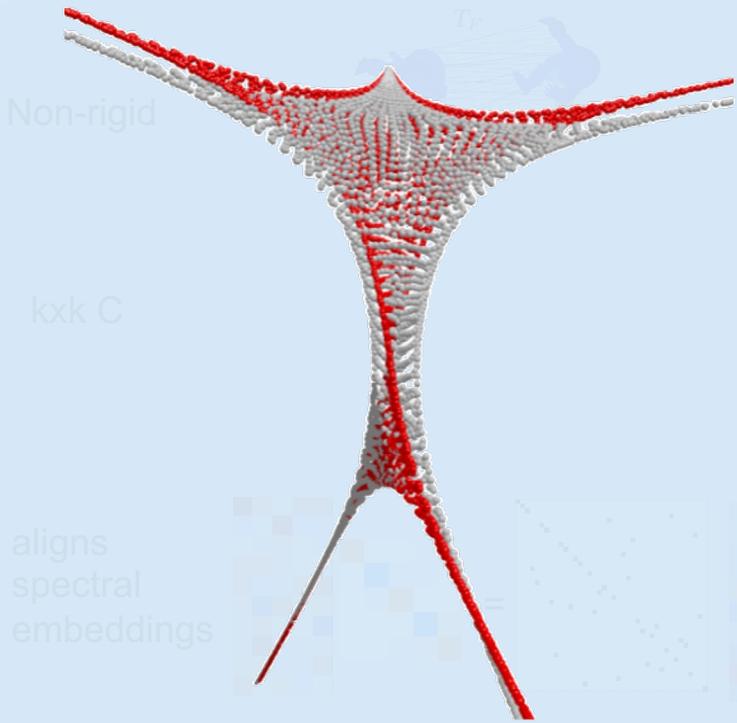
Rigid



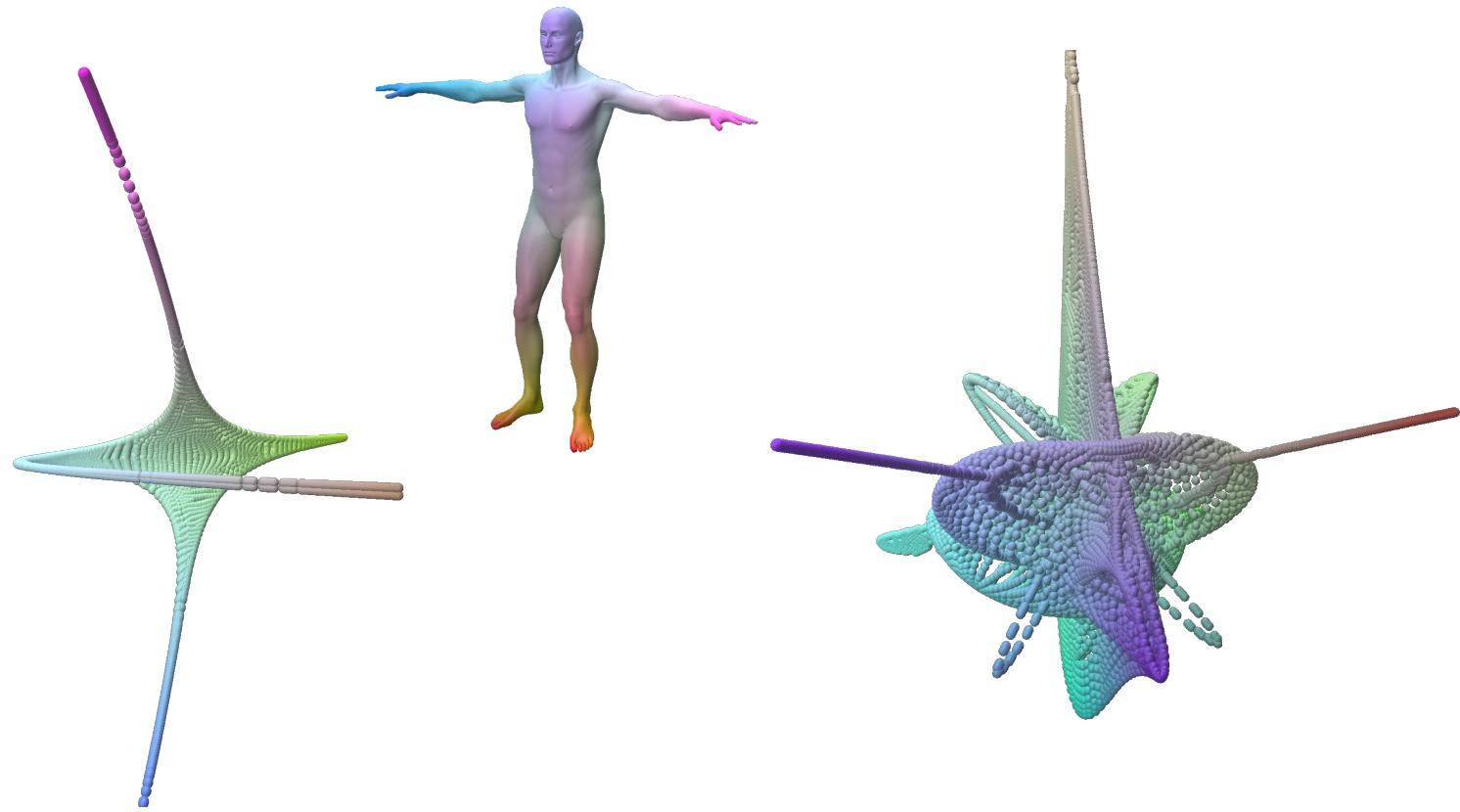
$4 \times 4 \text{ Rt}$

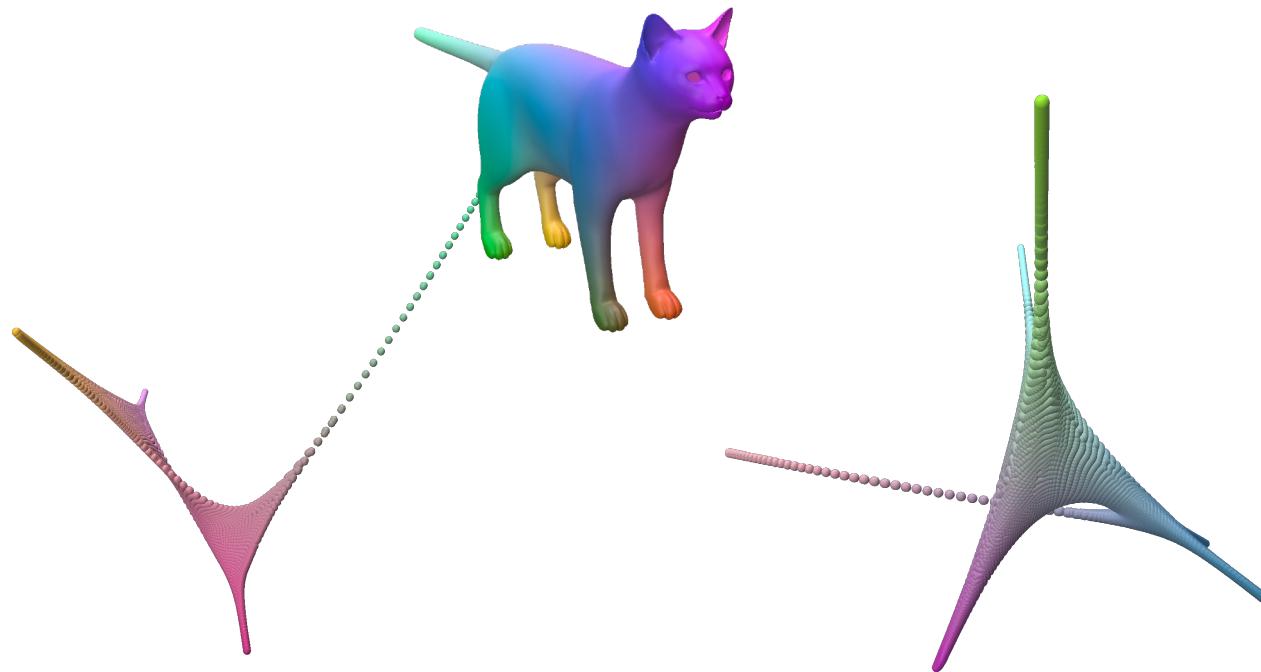
aligns
xyz
coordinates

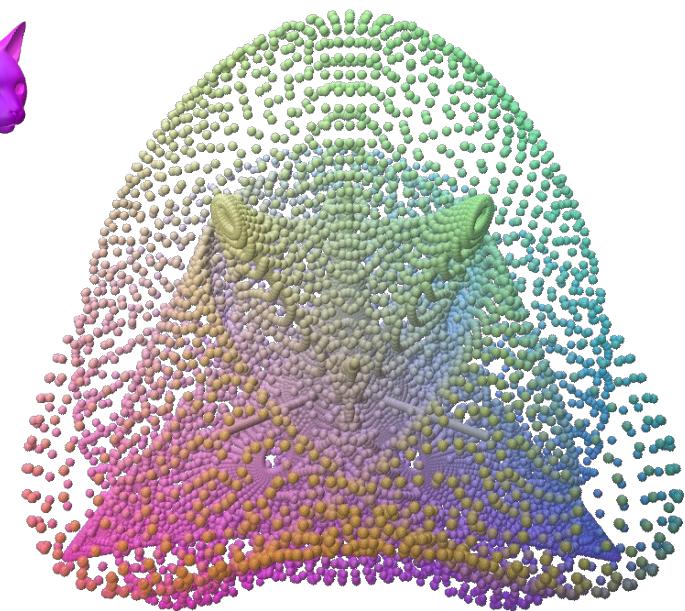
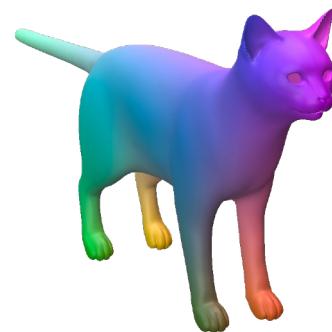
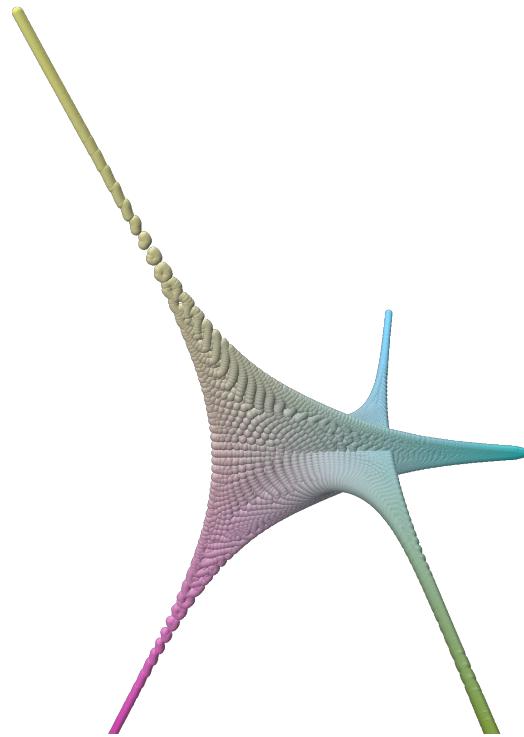

$$\begin{matrix} \text{aligns xyz coordinates} & \begin{matrix} \text{yellow point cloud} \\ \text{blue point cloud} \end{matrix} & = & \begin{matrix} \text{aligned spectral embeddings} \end{matrix} \end{matrix}$$







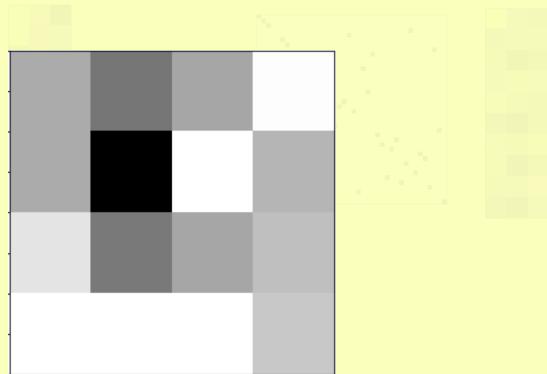




Solution Space

Rigid
4x4 Rt

aligns
xyz
coordinates



Alignment to
correspondences

Search for
Nearest Neighbor
in xyz
coordinates



$$\lambda_0 = 0$$

$$\lambda_1 = 2.6$$

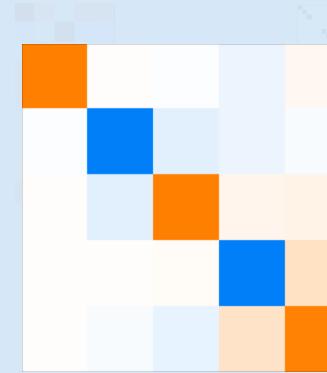
$$\lambda_2 = 3.4$$

$$\lambda_3 = 5.1$$

$$\lambda_4 = 7.6$$

Non-rigid
kxk C

aligns
spectral
embeddings



Alignment to
correspondences

Search for
Nearest Neighbor
In spectral
embeddings



4 Applications

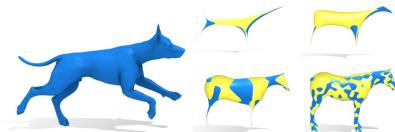
Extensively studied for the past decade



[Rodolà et al. 2017]



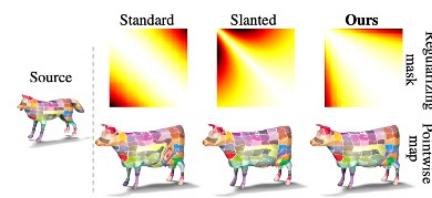
[Donati et al. 2022]



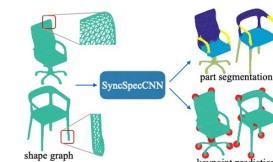
[Eisenberger et al. 2020]



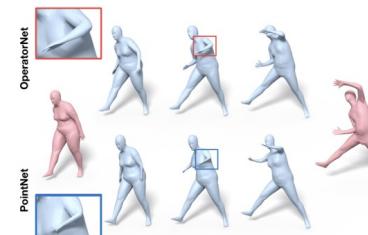
[Rustamov et al., 2013]



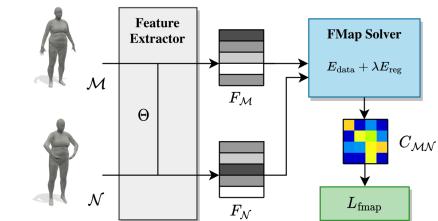
[Ren et al. 2019]



[Yi et al. 2017]



[Huang et al. 2019]



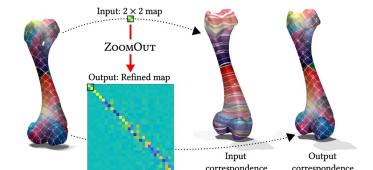
[Cao et al. 2023]



[Wang et al. 2013]



[Donati et al. 2020]



[Melzi et al. 2019]

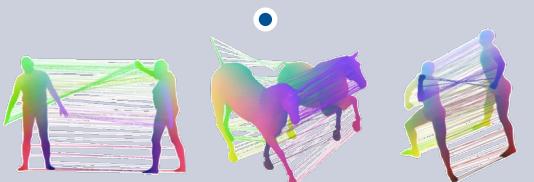
... and more

Applications



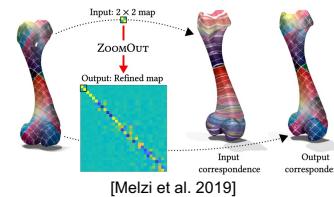
Map Refinement

2012



Shape Matching

2018



2020

2019



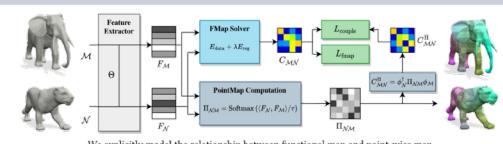
Donati et al. 2020

2017



[Litany et al. 2017]

2020



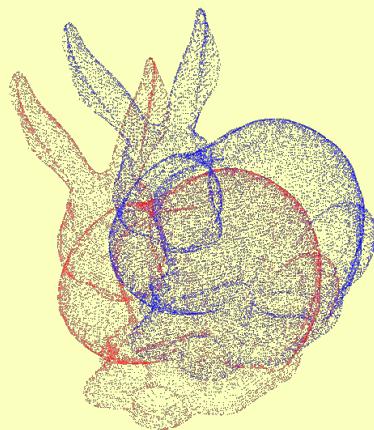
Deep Functional Maps

Map Refinement: ICP



2012

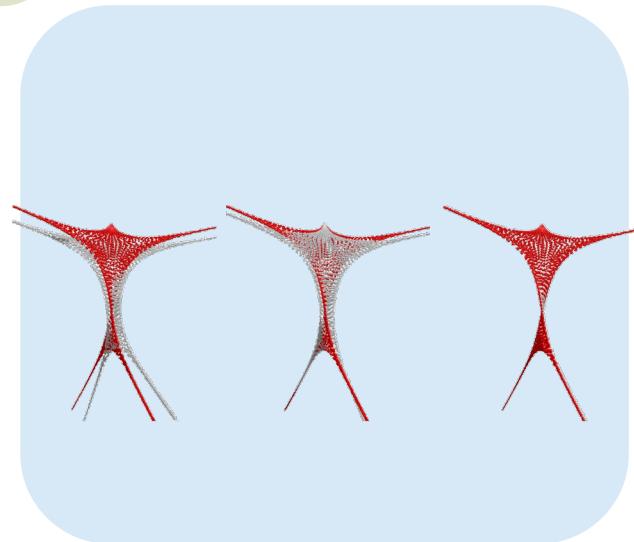
Iteration 0



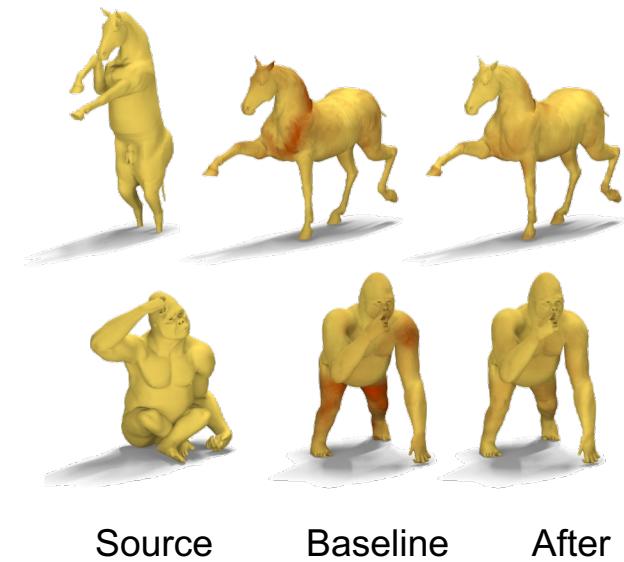
Initial Map:



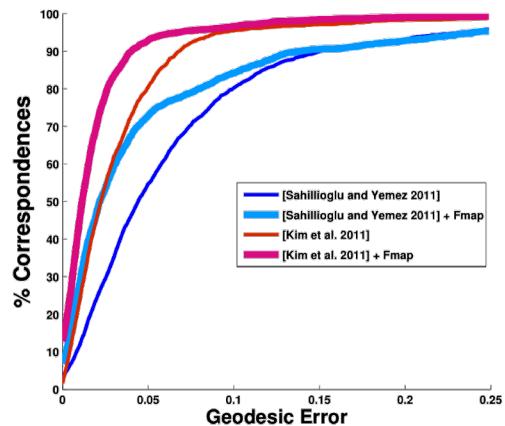
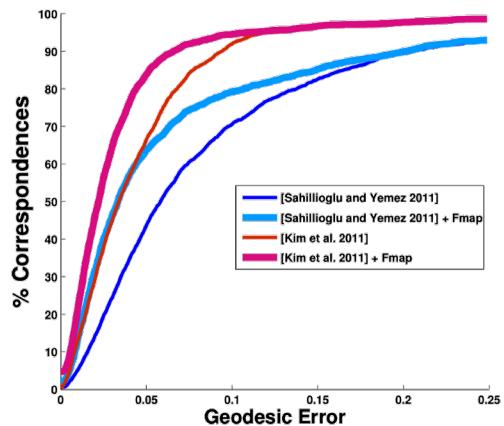
1. **Correspondence**
(Point Map)
2. **Rigid Alignment**
(Functional Map)



Map Refinement: ICP



Color Error Visualization

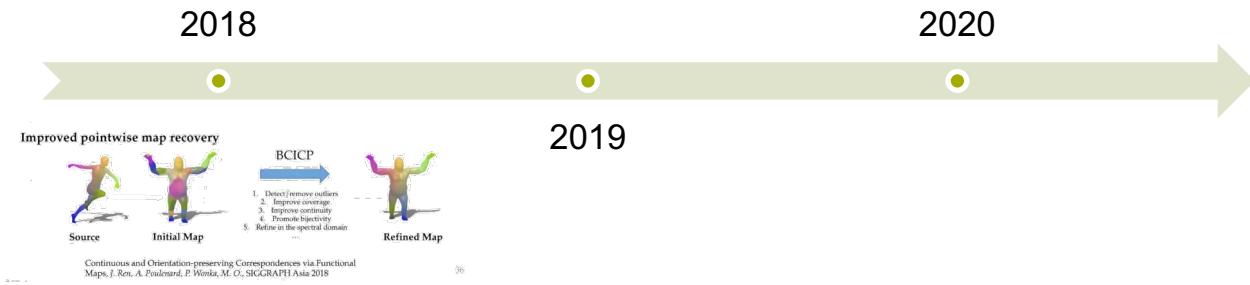


Map Refinement



Map Refinement

2012



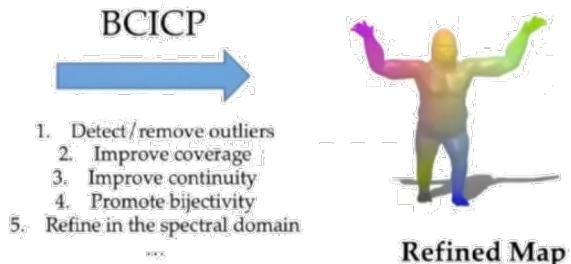
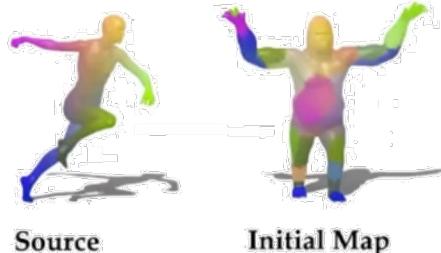
Map Refinement



Map Refinement

2018

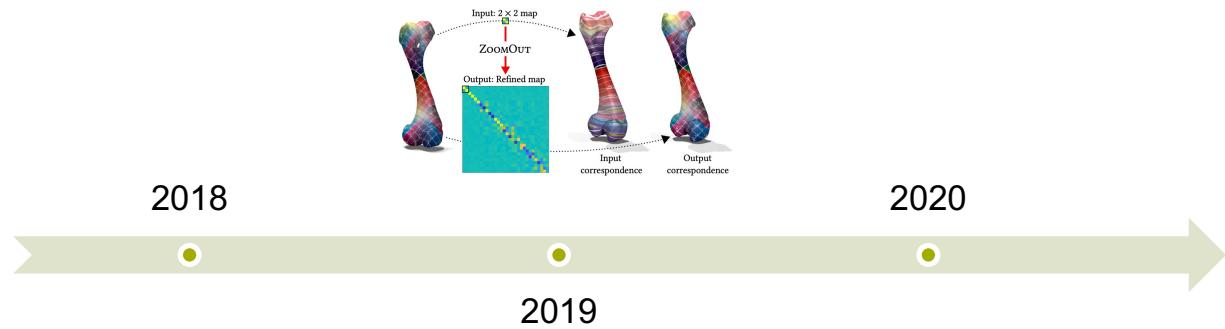
Improved pointwise map recovery



Continuous and Orientation-preserving Correspondences via Functional Maps, J. Ren, A. Poulenard, P. Wonka, M. O., SIGGRAPH Asia 2018

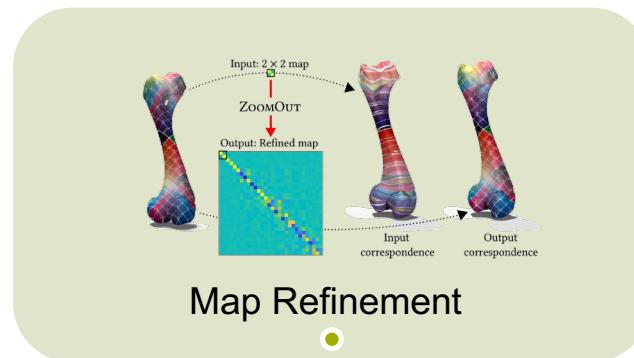
Advanced, but **complicated**

Map Refinement

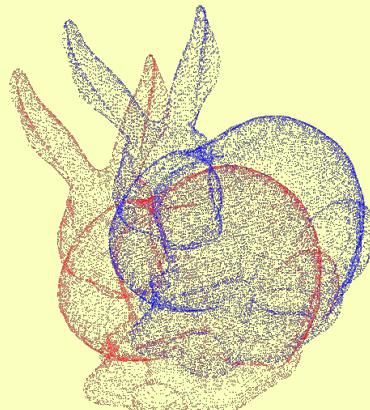


Simple, effective

Map Refinement: ZoomOut



Iteration 0



2019

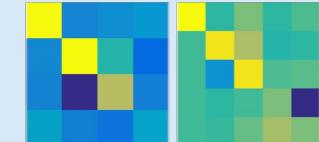
Initial Map:



while spectrally upsampling

1. Correspondence
(Point Map)
2. Rigid Alignment
(Functional Map)

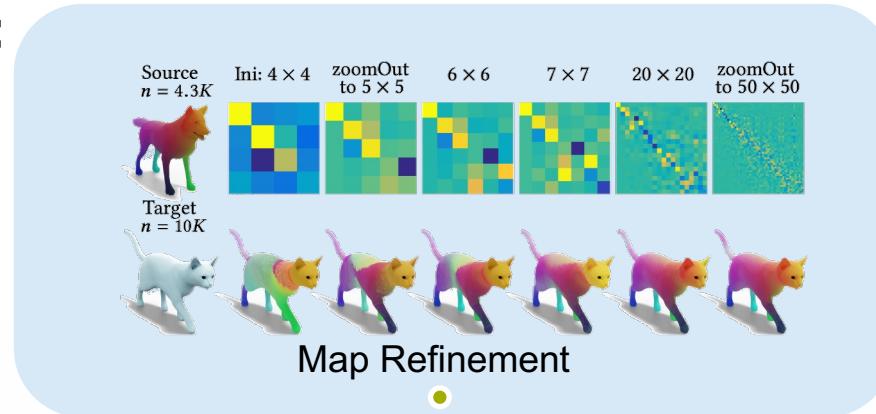
Source
 $n = 4.3K$ Ini: 4×4 zoomOut
to 5×5



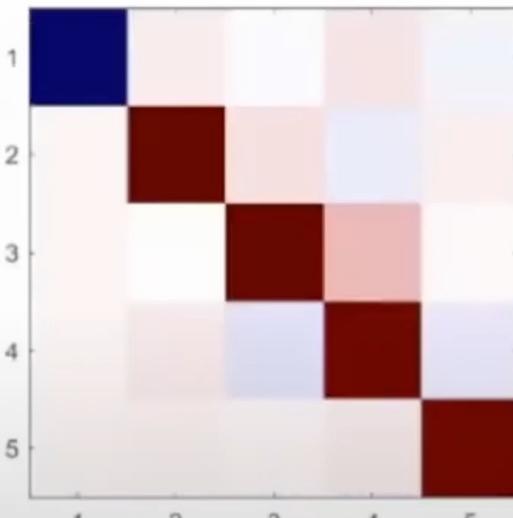
Target
 $n = 10K$



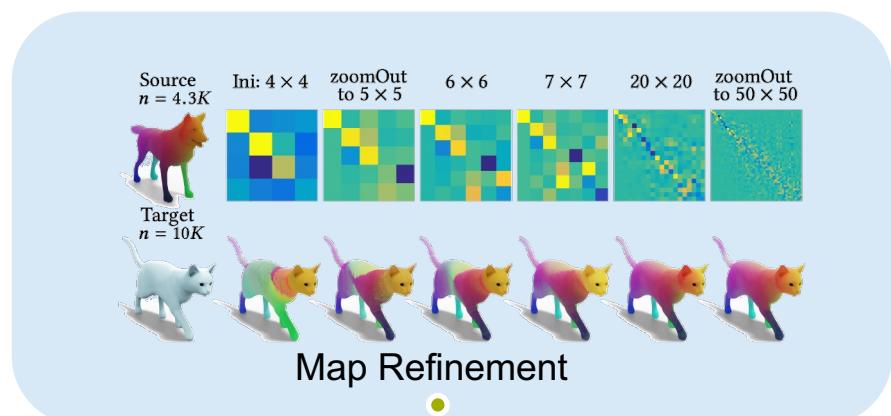
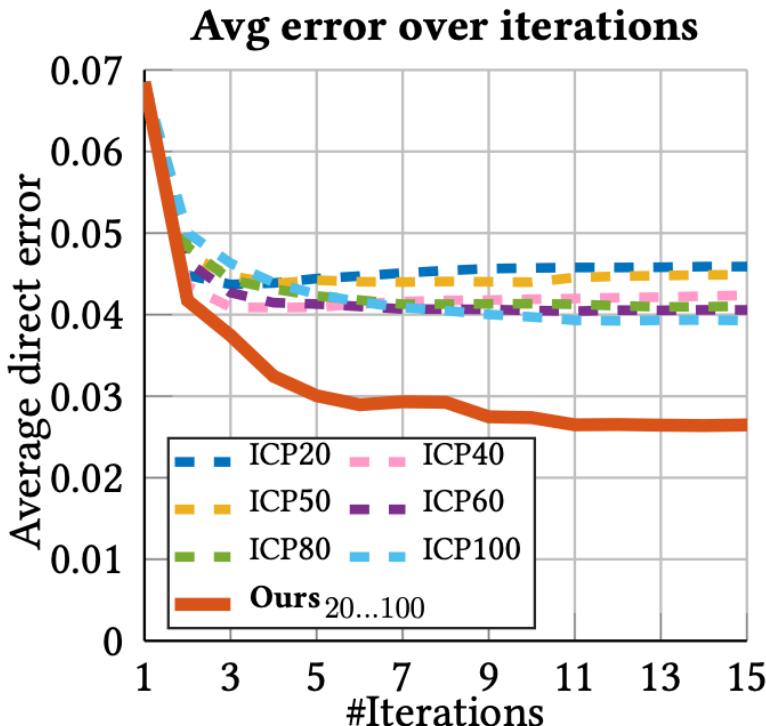
Map Refinement: ZoomOut



2019

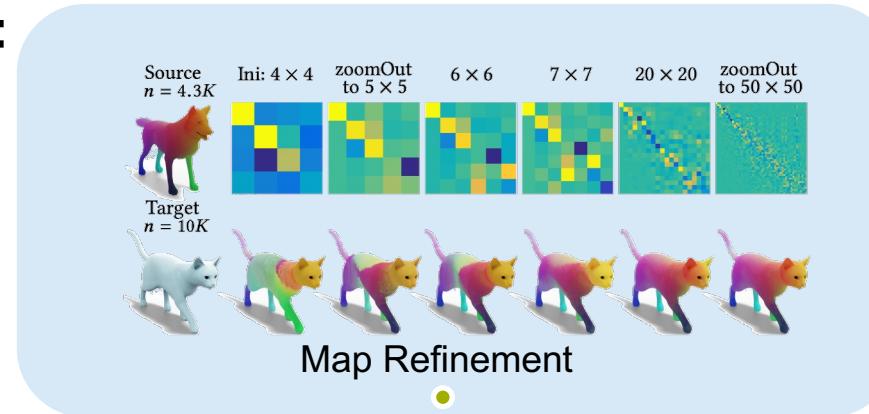


Map Refinement: ZoomOut

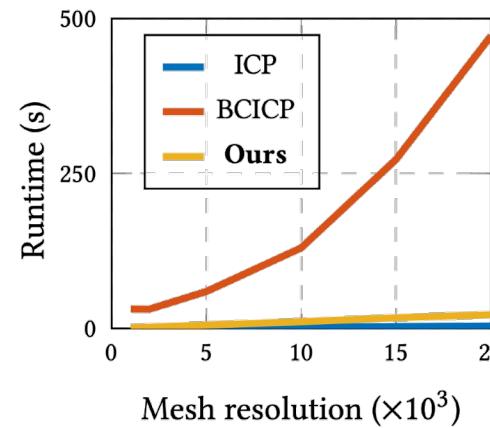
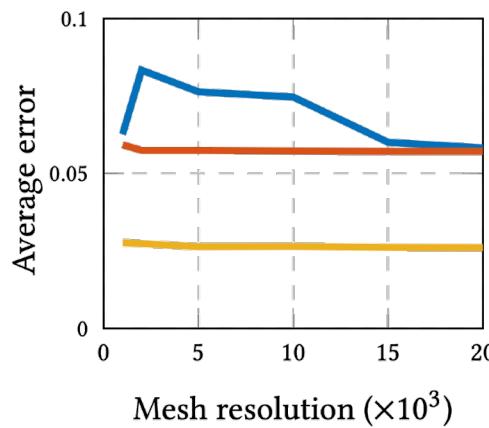


2019

Map Refinement: ZoomOut



2019

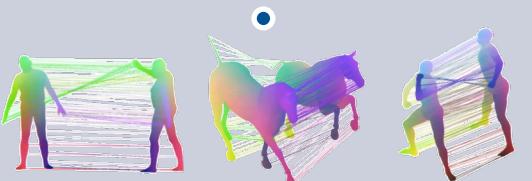


Applications



Map Refinement

2012



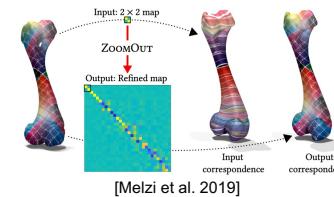
FAUST [Bogo et al. '14]

TOSCA [Bronstein et al. '08]

SCAPE [Anguelov et al. '05]

Shape Matching

2018



2019



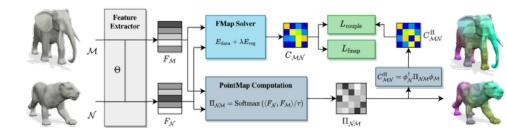
Donati et al. 2020

2020



[Litany et al. 2017]

2020



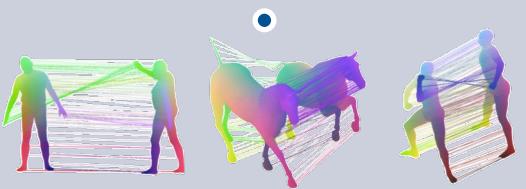
We explicitly model the relationship between functional map and point-wise map

[Cao et al. 2023]

Deep Functional Maps

Shape Matching

2012



FAUST [Bogo
et al. '14]

TOSCA [Bronstein
et al. '08]

SCAPE [Anguelov
et al. '05]

Shape Matching

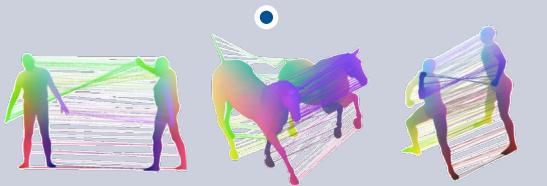
Given two shapes, find a map

$$\begin{array}{c} \left| \begin{array}{c} \textcolor{brown}{\square} \\ \textcolor{black}{\square} \\ \textcolor{gray}{\square} \end{array} \right| = \left| \begin{array}{c} \textcolor{blue}{\square} & \textcolor{white}{\square} & \textcolor{orange}{\square} \\ \textcolor{white}{\square} & \textcolor{white}{\square} & \textcolor{white}{\square} \\ \textcolor{orange}{\square} & \textcolor{white}{\square} & \textcolor{blue}{\square} \end{array} \right| \left| \begin{array}{c} \textcolor{brown}{\square} \\ \textcolor{black}{\square} \\ \textcolor{gray}{\square} \end{array} \right| \\ b = C \cdot a \end{array}$$

Translates coefficients

Shape Matching

2012



FAUST [Bogo et al. '14]

TOSCA [Bronstein et al. '08]

SCAPE [Anguelov et al. '05]

Shape Matching

Given two shapes, find a map

Given a pair of shapes \mathcal{M}, \mathcal{N} :

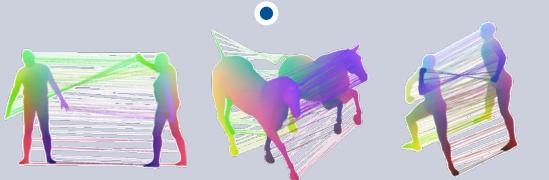
1. Compute the first k (~80-100) eigenfunctions of the Laplace-Beltrami operator. Store them in matrices: $\Phi_{\mathcal{M}}, \Phi_{\mathcal{N}}$
2. Compute descriptor functions (e.g., Wave Kernel Signature) on \mathcal{M}, \mathcal{N} . Express them in $\Phi_{\mathcal{M}}, \Phi_{\mathcal{N}}$, as columns of : \mathbf{A}, \mathbf{B}
3. Solve $C_{\text{opt}} = \arg \min_C \|C\mathbf{A} - \mathbf{B}\|^2 + \|C\Delta_{\mathcal{M}} - \Delta_{\mathcal{N}}C\|^2$
 $\Delta_{\mathcal{M}}, \Delta_{\mathcal{N}}$: diagonal matrices of eigenvalues
of LB operator
4. Convert the functional map C_{opt} to a point to point map T .



Shape Matching



2012



FAUST [Bogo et al. '14]

TOSCA [Bronstein et al. '08]

SCAPE [Anguelov et al. '05]

Shape Matching

Given two shapes, find a map



1. Feature Descriptors



2. Feature coefficients



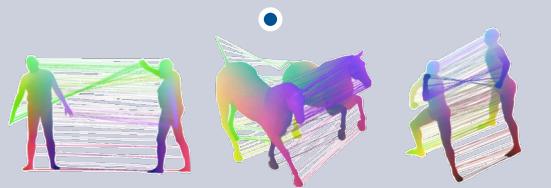
3. Solve

$$\begin{matrix} \text{color vector} \\ \text{for standing cat} \end{matrix} = \begin{matrix} \text{coefficient vector} \\ \text{for sitting cat} \end{matrix} \times \begin{matrix} \text{descriptor matrix} \end{matrix}$$

and some regularization

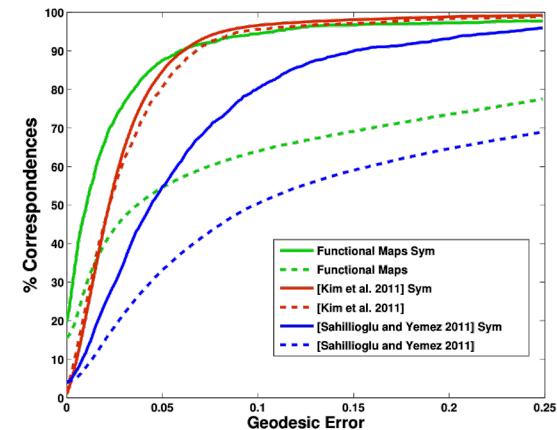
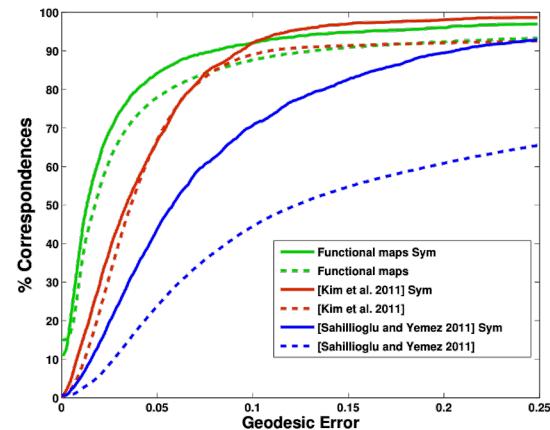
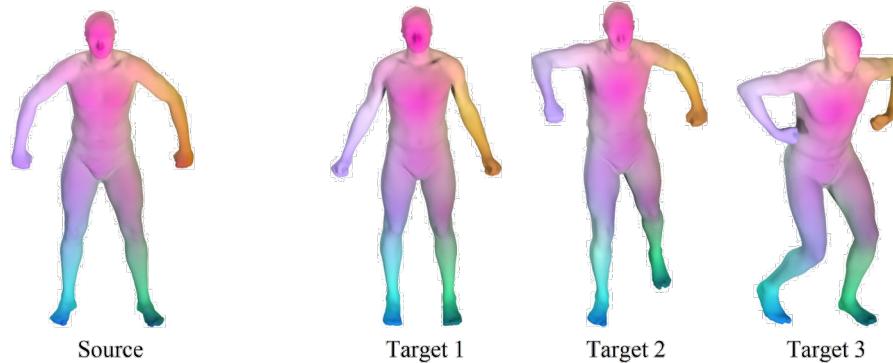
Shape Matching

2012



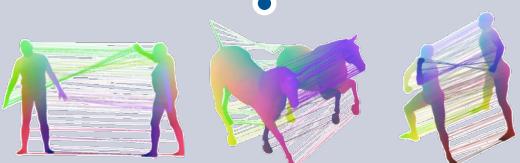
Shape Matching

- Functional maps Sym
- - Functional maps
- [Kim et al. 2011] Sym
- - [Kim et al. 2011]
- [Sahillioglu and Yemez 2011] Sym
- - [Sahillioglu and Yemez 2011]



Shape Matching

2012



FAUST [Bogo et al. '14]

TOSCA [Bronstein et al. '08]

SCAPE [Anguelov et al. '05]

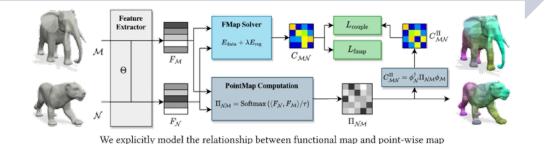
Shape Matching

2017



2020

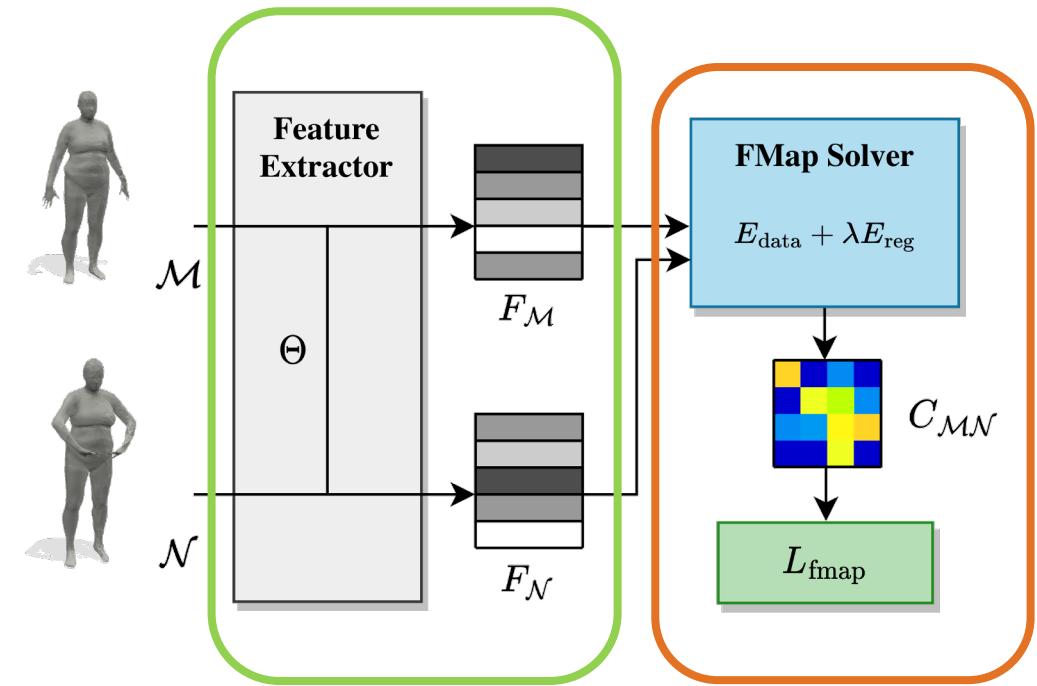
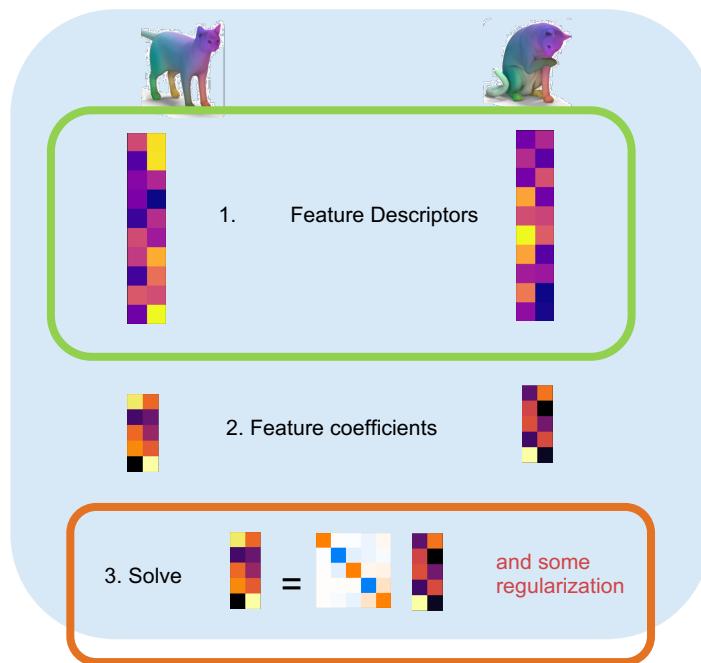
2023



Deep Functional Maps

Given two shapes, find a map

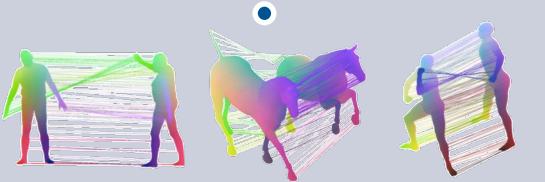
Shape Matching



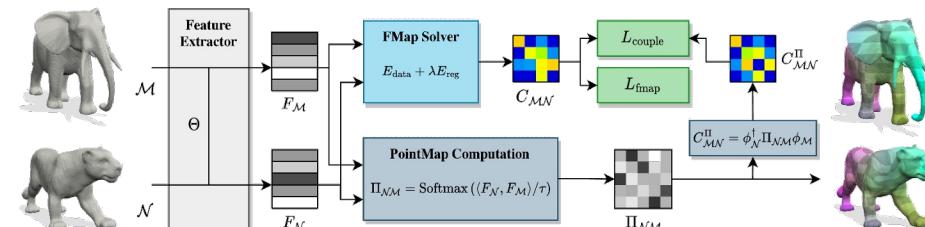
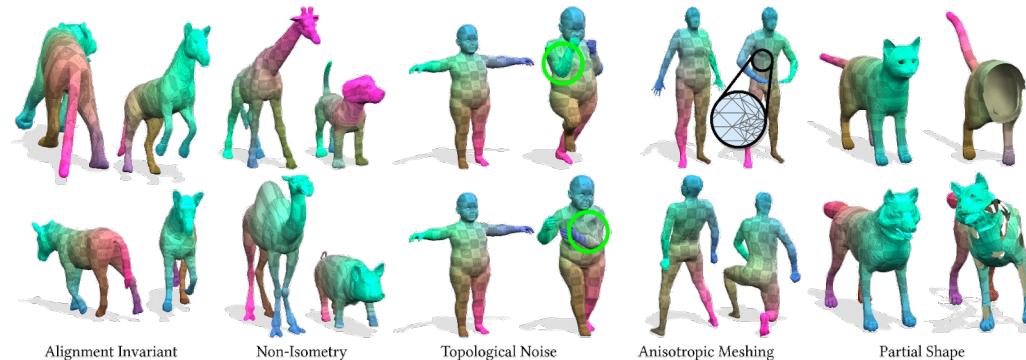
Shape Matching

Unsupervised Learning of Robust Spectral Shape Matching

2023



Shape Matching



We explicitly model the relationship between functional map and point-wise map

Table 3. **Near-isometric shape matching and cross-dataset generalisation on FAUST, SCAPE and SHREC’19.** The numbers in parentheses show refined results using the indicated post-processing technique. The **best** results in each column are highlighted. Our method outperforms previous axiomatic, supervised and unsupervised methods in most settings without any post-processing techniques and demonstrates better cross-dataset generalisation ability (see columns in which *Train* and *Test* are different).

Train	FAUST			SCAPE			FAUST + SCAPE		
Test	FAUST	SCAPE	SHREC’19	FAUST	SCAPE	SHREC’19	FAUST	SCAPE	SHREC’19
Axiomatic Methods									
BCICP	6.1	11.0	-	6.1	11.0	-	6.1	11.0	-
ZoomOut	6.1	7.5	-	6.1	7.5	-	6.1	7.5	-
Smooth Shells	2.5	4.7	-	2.5	4.7	-	2.5	4.7	-
DiscreteOp	5.6	13.1	-	5.6	13.1	-	5.6	13.1	-
Supervised Methods									
FMNet (+ <i>pmf</i>)	11.0 (5.9)	30.0 (11.0)	-	33.0 (14.0)	17.0 (6.3)	-	-	-	-
3D-CODED	2.5	31.0	-	33.0	31.0	-	-	-	-
HSN	3.3	25.4	-	16.7	3.5	-	-	-	-
ACSCNN	2.7	8.4	-	6.0	3.2	-	-	-	-
GeomFMaps (+ <i>zoomout</i>)	2.6 (1.9)	3.4 (2.4)	9.9 (7.9)	3.0 (1.9)	3.0 (2.4)	12.2 (9.8)	2.6 (1.9)	2.9 (2.4)	7.9 (7.5)
TransMatch	1.7	30.4	14.5	15.5	12.0	37.5	1.6	11.7	10.9
Unsupervised Methods									
SURFMNet (+ <i>icp</i>)	15.0 (7.4)	32.0 (19.0)	-	32.0 (23.0)	12.0 (6.1)	-	33.0 (23.0)	29.0 (17.0)	-
UnsupFMNet (+ <i>pmf</i>)	10.0 (5.7)	29.0 (12.0)	-	22.0 (9.3)	16.0 (10.0)	-	11.0 (6.7)	13.0 (8.3)	-
WSupFMNet (+ <i>zoomout</i>)	3.8 (1.9)	4.8 (2.7)	-	3.6 (1.9)	4.4 (2.6)	-	3.6 (1.9)	4.5 (2.6)	-
Deep Shells	1.7	5.4	27.4	2.7	2.5	23.4	1.6	2.4	21.1
NeuroMorph	8.5	28.5	26.3	18.2	29.9	27.6	9.1	27.3	25.3
ConsistFMaps	1.5	3.2	19.7	3.2	2.0	28.3	1.7	3.2	17.8
DUO-FMNet	2.5	4.2	6.4	2.7	2.6	8.4	2.5	4.3	6.4
AttentiveFMaps	1.9	2.6	6.4	2.2	2.2	9.9	1.9	2.3	5.8
AttentiveFMaps-Fast	1.9	2.6	5.8	1.9	2.1	8.1	1.9	2.3	6.3
Ours	1.6	2.2	5.7	1.6	1.9	6.7	1.6	2.1	4.6

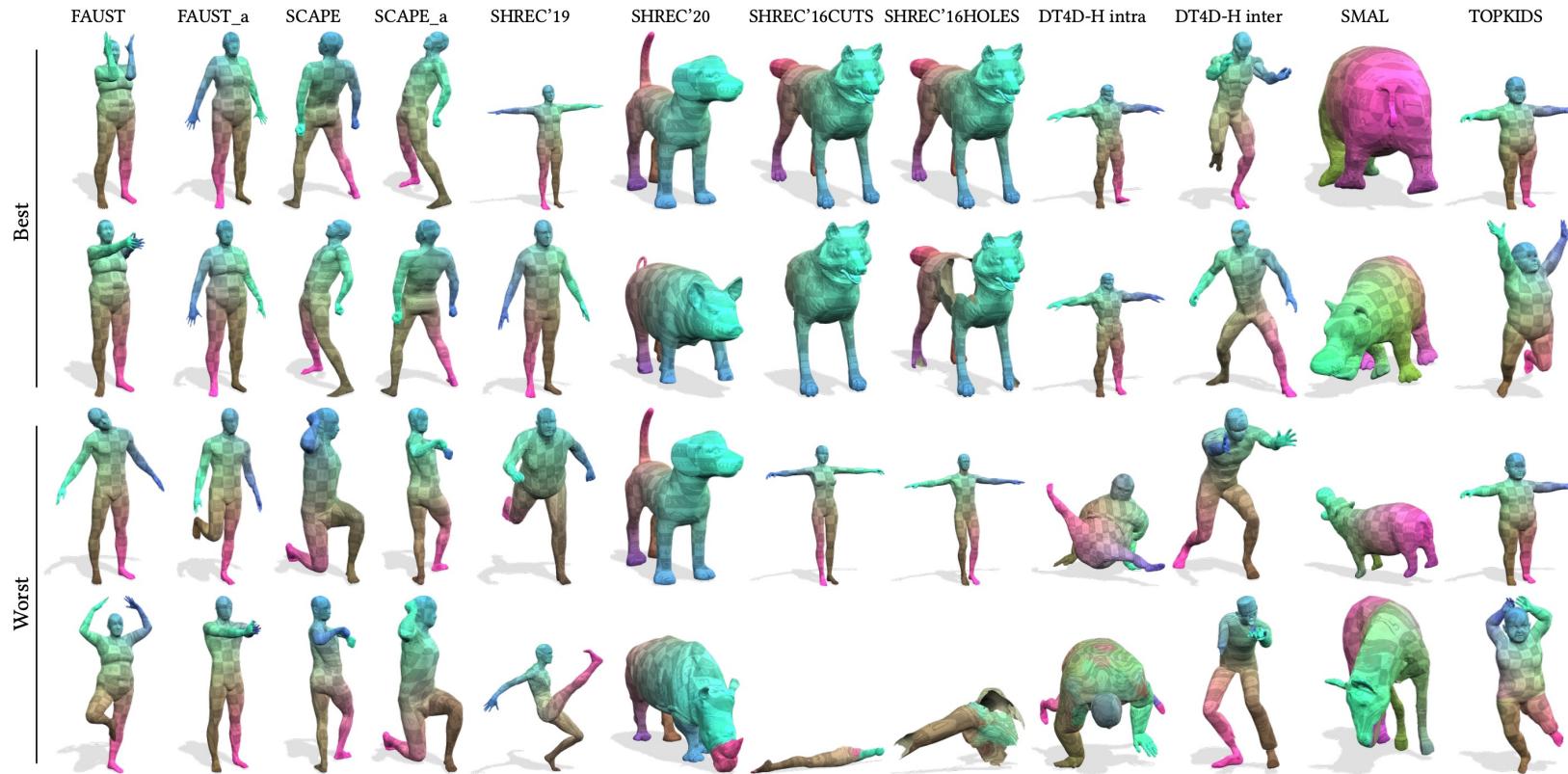
Table 5. Topological noise on TOPKIDS. Our method is more robust to topological noise compared to existing methods.

Geo. error ($\times 100$)	TOPKIDS	Fully intrinsic
Axiomatic Methods		
ZoomOut	33.7	✓
Smooth Shells	11.8	✗
DiscreteOp	35.5	✓
Unsupervised Methods		
UnsupFMNet	38.5	✓
SURFMNet	48.6	✓
WSupFMNet	47.9	✓
Deep Shells	13.7	✗
NeuroMorph	13.8	✗
ConsistFMaps	39.3	✓
AttentiveFMaps	23.4	✓
AttentiveFMaps-Fast	28.5	✓
Ours	9.2	✓

Table 6. Non-isometric matching on SMAL and DT4D-H. Our method sets to new state of the art on the SMAL dataset by a large margin. For DT4D-H inter-class matching, our method is the first unsupervised method that shows comparable performance to the state-of-the-art supervised method.

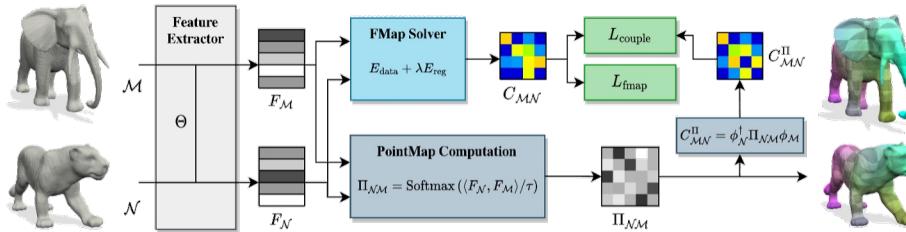
Geo. error ($\times 100$)	SMAL	DT4D-H	
		intra-class	inter-class
Axiomatic Methods			
ZoomOut	38.4	4.0	29.0
Smooth Shells	36.1	1.1	6.3
DiscreteOp	38.1	3.6	27.6
Supervised Methods			
FMNet	42.0	9.6	38.0
GeomFMaps	8.4	2.1	4.1
Unsupervised Methods			
WSupFMNet	7.6	3.3	22.6
Deep Shells	29.3	3.4	31.1
DUO-FMNet	6.7	2.6	15.8
AttentiveFMaps	5.4	1.7	11.6
AttentiveFMaps-Fast	5.8	1.2	14.6
Ours	3.9	0.9	4.1

Shape Matching



Near isometries are near perfect

Shape Matching



1. **200 basis functions**
2. **Point Map + Functional Map**
3. **Unsupervised Test Time Adaptation**
4. **Extensive evaluations**
5. **...**

**Very well
execution**

Shape Matching



Failure Case



Partiality

Extreme Non-isometry

Topological Noise

5. Summary

Functional Maps: A Flexible Representation of Maps Between Shapes

Maks Ovsjanikov[†]

Mirela Ben-Chen[‡]

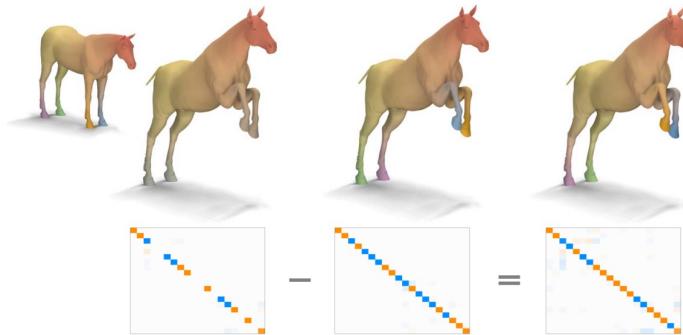
Justin Solomon[‡]

Adrian Butscher[‡]

Leonidas Guibas[‡]

[†] LIX, École Polytechnique

[‡] Stanford University



Small

Accurate

Efficient

Flexible

Functional Maps

$$\begin{matrix} \text{Matrix} \\ = \end{matrix} \quad \begin{matrix} \text{Matrix} \\ \text{Matrix} \end{matrix} \quad \begin{matrix} \text{Point Map} \\ \text{Matrix} \end{matrix}$$

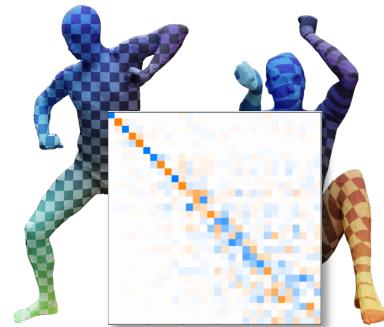
$$C = \Phi_1^\dagger \cdot P \cdot \Phi_2$$

Approximation
of Point Map

$$\begin{matrix} \text{Vector} \\ = \end{matrix} \quad \begin{matrix} \text{Matrix} \\ \text{Matrix} \end{matrix} \quad \begin{matrix} \text{Vector} \\ \text{Matrix} \end{matrix}$$

$$C = \Phi_1^\dagger \cdot \Phi_2 a$$

Columns are **coefficients** of target basis



linear, compact
and flexible

$$\begin{matrix} \text{Vector} \\ = \end{matrix} \quad \begin{matrix} \text{Matrix} \\ \text{Matrix} \end{matrix} \quad \begin{matrix} \text{Vector} \\ \text{Matrix} \end{matrix}$$

$$b = C \cdot a$$

Translates coefficients

$$\begin{matrix} \text{Matrix} \\ \text{Matrix} \end{matrix} \quad \begin{matrix} \text{Matrix} \\ = \end{matrix} \quad \begin{matrix} \text{Matrix} \end{matrix}$$

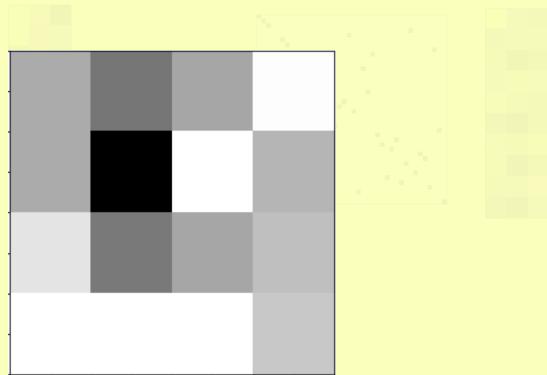
$$\Phi_1 \cdot C = \Phi_2 a$$

Aligns Bases

Solution Space

Rigid
4x4 Rt

aligns
xyz
coordinates

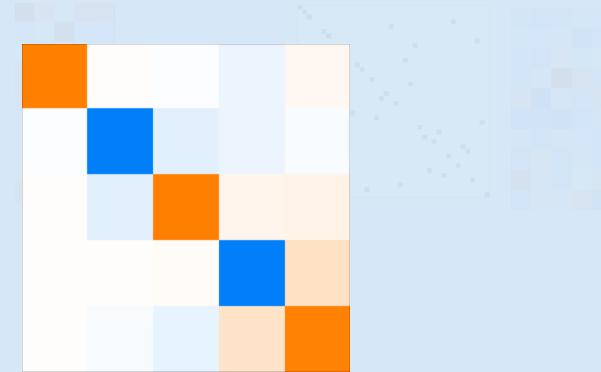


Alignment to
correspondences

Search for
Nearest Neighbor
in xyz
coordinates

Non-rigid
kxk C

aligns
spectral
embeddings



Alignment to
correspondences

Search for
Nearest Neighbor
In spectral
embeddings

Shape Matching



Failure Case



Partiality

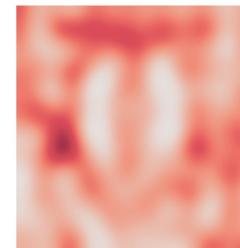
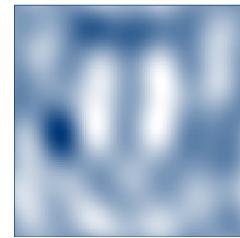
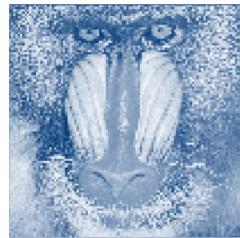
Extreme Non-isometry

Topological Noise

- 1. Partiality, Non-isometry, Topological Noise**
- 2. Non-rigid Noisy Point Cloud**
- 3. Runtime (eigen problem 1~2 seconds)**
- 4. Unsupervised feature learning**
- 5. ...**

References

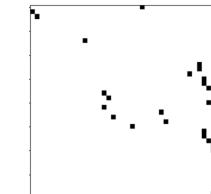
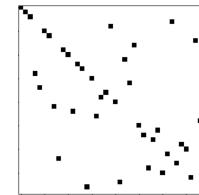
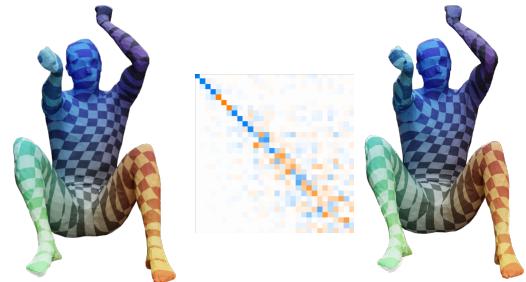
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- [Additional resources:
 - [10] Blog post on SIGGRAPH 2023 Technical Papers Awards: <https://blog.siggraph.org/2023/07/siggraph-2023-technical-papers-awards-best-papers-honorable-mentions-and-test-of-time.html>
 - [11] Tweet by Adam W. Harley: <https://twitter.com/AdamWHarley/status/1688661551744798721>
 - [12] Article on Fourier Transformation in Image Processing: <https://medium.com/crossml/fourier-transformation-in-image-processing-84142263d734>
 - [13] YouTube video on Chladni plate patterns: <https://youtu.be/wvJAgUBF4w>
 - [14] YouTube video on Iterative Closest Point: https://www.youtube.com/watch?v=uzOCS_gdZuM
 - [15] Lecture notes on the Laplace-Beltrami operator: <https://brickisland.net/DDGSpring2021/2021/04/20/lecture-18-the-laplace-beltrami-operator/>
 - [16] Wikipedia page on Linear Algebra: https://en.wikipedia.org/wiki/Linear_algebra
 - [17] MIT course webpage: https://groups.csail.mit.edu/gdpgroup/6838_spring_2021.html

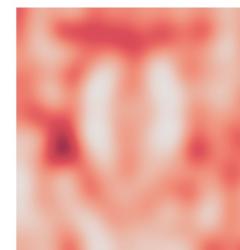
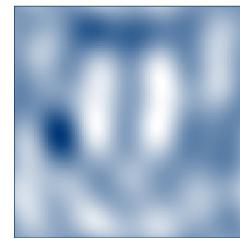
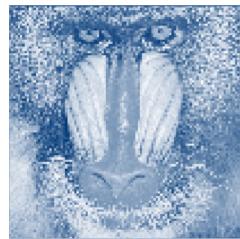


150
Basis coefficients

Does it make
sense?

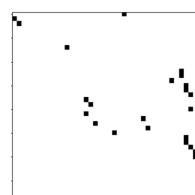
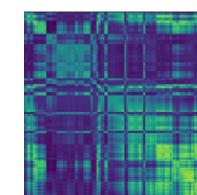
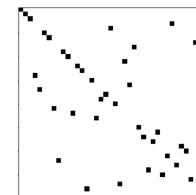
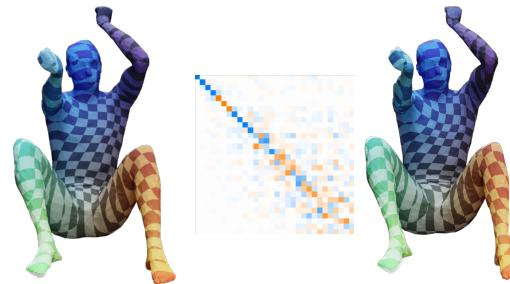
30x30
functional map



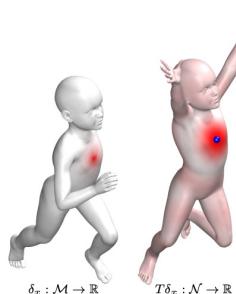


150
Basis coefficients

**Does it make
sense?**



30x30
functional i



$$\delta_x : \mathcal{M} \rightarrow \mathbb{R}$$

$$T\delta_x : \mathcal{N} \rightarrow \mathbb{R}$$

Pixelized



Recovered

Hello from The other side

Original

Hello from the other side