Inventory

* Guns
* plasma gun
* auto machine gun
* grenade
* a melee weapon
* 1 use shield gear
* Ammo box
* First aid kit

personal usable objects

* Bio upgrade gear
* Wearable shield/army suit

in game interactable objects

* Vehicles
* motorcycle
* cargo vehicle
* computer
* Daily logs -> basically usb

place items

* surgery desk (with machine arms on top)