

Xilong (Logan) Zhou

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Education

PhD in Computer Science and Engineering, Texas A&M University	<i>August 2018 – May 2024</i>
MS in Petroleum Engineering, Texas A&M University	<i>August 2014 – August 2016</i>
BE in Petroleum Engineering, China University of Petroleum Beijing	<i>August 2010 – June 2014</i>

Research Interest

Computer graphics, computer vision, deep learning, inverse rendering, generative model

Publication

Xilong Zhou, Milos Hasan, Valentin Deschaintre, Paul Guerrero, Yannick Hold-Geoffroy, Kalyan Sunkavalli, and Nima Khademi Kalantari. “PhotoMat: A Material Generator Learned from Single Flash Photos”, Siggraph 2023

Xilong Zhou, Milos Hasan, Valentin Deschaintre, Paul Guerrero, Kalyan Sunkavalli, and Nima Khademi Kalantari. “A Semi-Procedural Convolutional Material Prior”, Eurographics 2023 (CGF)

Xilong Zhou, Milos Hasan, Valentin Deschaintre, Paul Guerrero, Kalyan Sunkavalli, and Nima Khademi Kalantari. “TileGen: Tileable, Controllable Material Generation and Capture”, Siggraph Asia 2022

Xilong Zhou and Nima Khademi Kalantari. “Look-Ahead Training with Learned Reflectance Loss for Single-Image SVBRDF Estimation”, Siggraph Asia 2022 (TOG)

Xilong Zhou and Nima Khademi Kalantari. “Adversarial Single-Image SVBRDF Estimation with Hybrid Training”, Eurographics 2021 (CGF)

Xilong Zhou, Jenn-Tai Liang, Corbin D Andersen, Jiajia Cai and Ying-Ying Lin. “Enhanced Adsorption of Anionic Surfactants on Negatively Charged Quartz Sand Grains Treated with Cationic Polyelectrolyte Complex Nanoparticles”. Colloids and Surfaces A: Physicochemical and Engineering Aspects, 553, 397-405, September (2018)

Working Experience

Research Intern, Meta Reality Lab	<i>August, 2022 – December, 2022</i>
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Mentor: Jinhui Xiong

- Work on view synthesis with multiplane images

Research Intern, Adobe Research	<i>May, 2022 – August, 2022</i>
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Mentor: Milos Hasan

- Work on a material generator trained on real data

Research Intern, Adobe Research	<i>May, 2021 – August, 2021</i>
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Mentor: Milos Hasan

- Work on a material prior for material acquisition
- Work on controllable and tileable material generator

Research Experience

3D content generation (ongoing)

- Training a 3D content generator on non-curated 2D dataset

Human face relighting (ongoing)

- Developing a generative model for human face relighting

Material generator trained on environment-lit data (ongoing)

- Training a realistic material generator on Laion Dataset

View synthesis with multiplane images

- Work on stereo view synthesis with multiplane disparity and meta learning techniques

Material generator trained on real flash photos (Siggraph 2023)

- Propose the first material generator *PhotoMat* trained exclusively on real flash photos

Semi-procedural convolutional material prior (Eurographics 2023)

- Propose a tileable, editable and compact semi-procedural material prior

Conditional material GAN (Siggraph Asia 2022)

- Propose a conditional tileable generator *TileGen* for material capture and generation

Look ahead training for SVBRDF estimation from a single image (Siggraph Asia 2022)

- Propose an optimization strategy to estimate SVBRDFs using meta learning technique

SVBRDF estimation from a single input image (Eurographics 2021)

- Propose a hybrid training strategy to address the gap between synthetic and real data

Course Projects

Computational photography & digital image

- Gradient-based image blending; seam carving; camera calibration; HDR reconstruction

Image synthesis & computer graphics

- Ray tracer to simulate depth of field, reflection/refraction, motion blur, environment mapping

Teaching Experience

PETE 612: Unconventional Oil and Gas, 2015F

PETE 321: Formation Evaluation, 2016S

VIST 271/270: Computer for Visualization: 2017S, 2017Su

CSCE 110: Programming, 2021S

CSCE 222: Discrete Structure for Computing, 2018F, 2019F, 2020S

CSCE 221: Data Structure and Algorithm, 2019S

CSCE 441: Analysis of Algorithm, 2019Su, 2021F

CSCE 421: Machine Learning, 2020F, 2022S

Honors & Awards

Student Representative in “Petro Bowl” Contest in ATCE	October 2013
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National First Prize of National Petroleum Engineering Design Competition	May 2013
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Honorable Mention of Mathematical Contest in Modeling (International)	April 2013
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National Second Prize of National Mathematics Modeling Contest	September 2012
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Service

Reviewer: SIGGRAPH 23', SIGGRAPH ASIA 23', Pacific Graphics 23', CGF, Eurographics 24'

Programming Skills

Python, Pytorch, GLSL, C++, Matlab, Mathematica, Cuda