## Exploring Image Style Transfer and Combination Using Unified GANs

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#### Motivation

- This project is about Artistic Style Transfer & Combination among multiple categories
- Use an unified GAN is more cost-efficient than learning one model for each pair
- StarGAN is such a model originally developed for facial images, with conditional input controlling the labeling of output
- We are exploring StarGAN for this task
- For style combination, goal is image with **double** styles and challenge is lack of ground truth, we will proceed with the assumption that a combined image should be both style 1 & 2 at the same time

#### Data Preparation

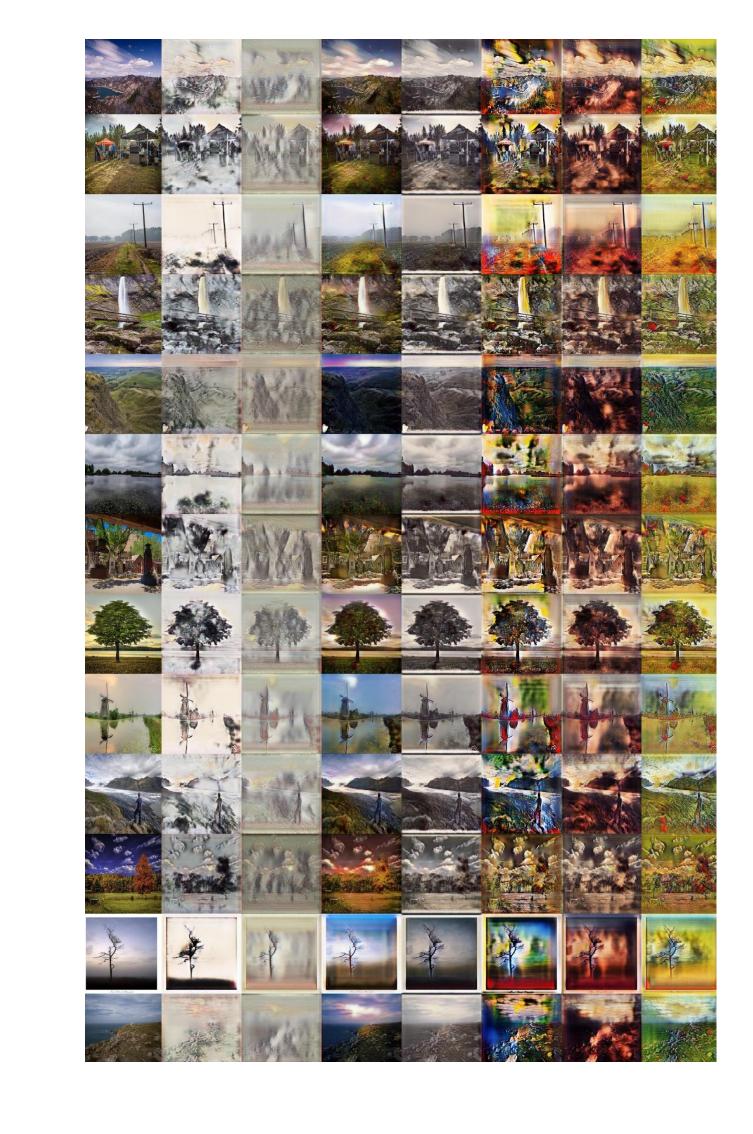
- 7 categories of images collected from image datasets and Google Image search:
  - ➤ Chinese Ink Paintings (564 number of training images)
  - Paintings by Morandi (100)
  - ➤ Natural Colored Photos (6287)
  - ➤ Black and White Photos from Last Century (124)
  - Paintings by Picasso (348)
  - Paintings by Raphael (186)
  - Paintings by Van Gogh (400)
- Images are gathered as much as possible then selected for style consistency
- Class imbalance exists, but due to cycle consistency mechanism, for every image, two transfer
   A -> B & B -> A conducted, so the actual training on Generator with each category much flatter
   than it seems

#### Image Style Transfer Using StarGAN

- StarGAN[1] basics
  - Convolutional based Generator with Residual Blocks & Instance Normalization
  - PatchGAN Discriminator
  - Wasserstein GAN objective function with penalty on gradient
- Train with default configurations
  - ➤ Adam with initial learning rate 0.0001
  - Batch size 16
  - Run In total 200,000 steps (batches)
  - ➤ Learning rate decay starting from 100,000
- Outputs shown from 146,000 steps
- Model learns a recoloring pattern
- Caveat
  - For unpaired style transfer, images selected in the training set has a large impact on the performance

e.g. Transfer between similar genres (landscaping, portrait, still objects...) has better performance

e.g. Transfer between certain categories is easier

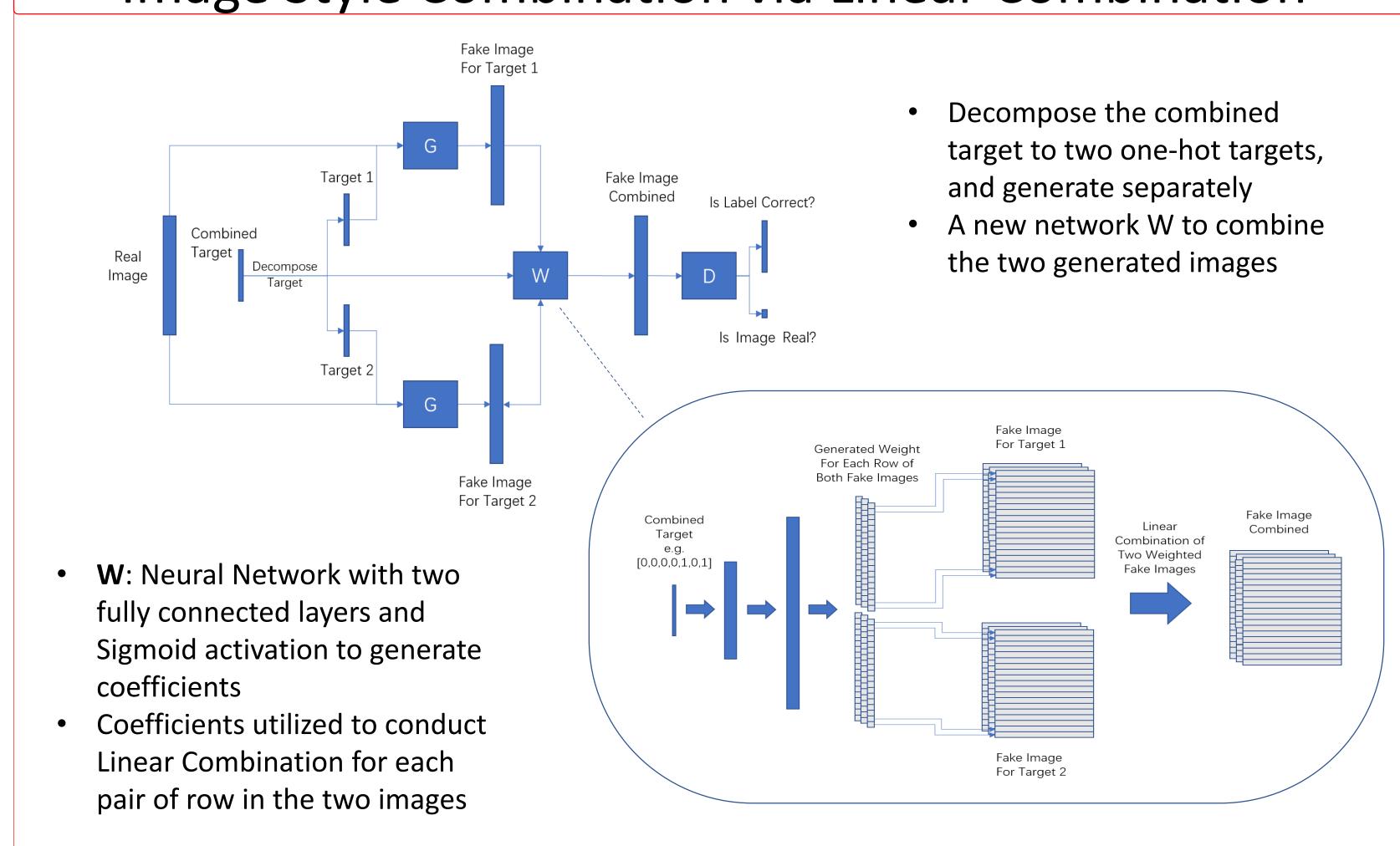


# Nature VanGogh OldPhoto Nature Nature Ink Nature Picasso Nature Nature Nature Morandi A Company of the compan

#### Reference

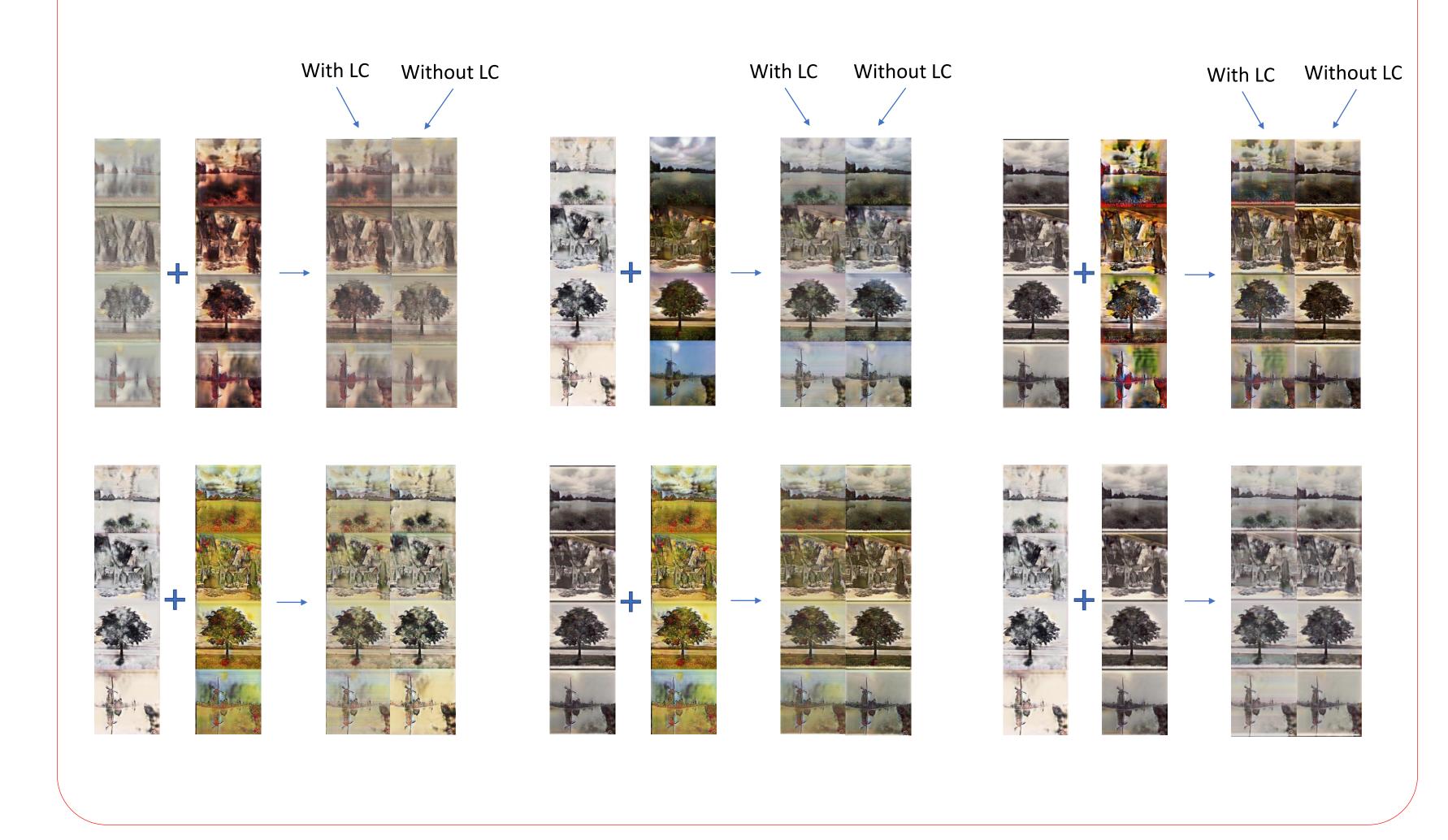
[1] Y. Choi, M. Choi, M. Kim, J. W. Ha, S. Kim, J. Choo; Stargan: Unified generative adversarial networks for multi-domain image-to-image translation. The IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2018.

### Image Style Combination via Linear Combination



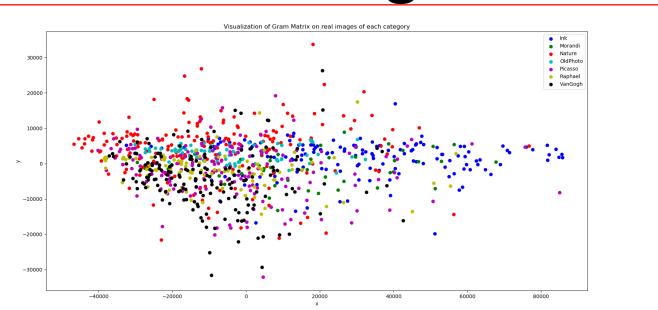
 $Img_{Combined}[i,j,:] = Img_{Style1}[i,j,:] * c_1^{ij} + Img_{Style2}[i,j,:] * c_2^{ij}$ 

- Fix Generator & Discriminator to the model of 146,000, retrain only W using Adam with initial learning rate 0.0001 and batch size 16, with loss on denoting as real and producing the right label
- Result of 150,000 steps shown below, as well as the combined images without W
- Personally speaking, more reasonable generations in terms of combination than original model



#### Analysis on Gram Matrix for real image

- Calculate Gram Matrix on real images with vectorized channel map, resulting 3x3 matrix
  - $G_{ij} = \langle X[i,:,:]^{Vec}, X[j,:,:]^{Vec} \rangle$
- Visualize by applying PCA for 2D coordinates



#### Conclusion

- Unified model like StarGAN can be used as a cost-efficient way in Multi-class artistic style transfer, but the performance relates with data set and similarity between styles
- Add a separate Neural Network to learn the coefficient of Linear Combination between individual images could yield perceptually better combination results
- The style defined by Gram Matrix is specific to each image rather than to each category

#### **Future Works**

- Work with finer tuned dataset, for example, selecting all landscape images, training with more balanced class, and choosing painter with more consistent styles
- Is there way to find the reasonable "ground truth"? Try density estimation approaches and generates the pixel in combined image based on distribution of both styles