# LONGLORA: EFFICIENT FINE-TUNING OF LONG-CONTEXT LARGE LANGUAGE MODELS

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# **ABSTRACT**

We present LongLoRA, an efficient fine-tuning approach that extends the context sizes of pre-trained large language models (LLMs), with limited computation cost. Typically, training LLMs with long context sizes is computationally expensive, requiring extensive training hours and GPU resources. For example, training on the context length of 8192 needs 16× computational costs in self-attention layers as that of 2048. In this paper, we speed up the context extension of LLMs in two aspects. On the one hand, although dense global attention is needed during inference, finetuning the model can be effectively and efficiently done by sparse local attention. The proposed shift short attention (S<sup>2</sup>-Attn) effectively enables context extension, leading to non-trivial computation saving with similar performance to fine-tuning with vanilla attention. Particularly, it can be implemented with only two lines of code in training, while being optional in inference. On the other hand, we revisit the parameter-efficient fine-tuning regime for context expansion. Notably, we find that LoRA for context extension works well under the premise of trainable embedding and normalization. LongLoRA demonstrates strong empirical results on various tasks on LLaMA2 models from 7B/13B to 70B. LongLoRA adopts LLaMA2 7B from 4k context to 100k, or LLaMA2 70B to 32k on a single 8× A100 machine. LongLoRA extends models' context while retaining their original architectures, and is compatible with most existing techniques, like FlashAttention-2. In addition, to make LongLoRA practical, we collect a dataset, LongQA, for supervised finetuning. It contains more than 3k long context question-answer pairs. All our code, models, dataset, and demo are available at github.com/dvlab-research/LongLoRA.

利用稀疏局部注意,可以有 效地进行模型的微调。

shift short attention 扩展了上下文,节约了计算 资源

训练实现时只需要两行代码

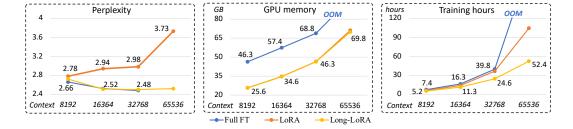


Figure 1: Performance and efficiency comparison between full fine-tuning, plain LoRA, and our LongLoRA. We fine-tune LLaMA2 7B on various context lengths, with FlashAttention-2 (Dao, 2023) and DeepSpeed (Rasley et al., 2020) stage 2. Perplexity is evaluated on the Proof-pile (Azerbayev et al., 2022) test set. Plain LoRA baseline spends limited GPU memory cost, but its perplexity gets worse as the context length increases. LongLoRA achieves comparable performance to full fine-tuning while the computational cost is much less.

# 1 Introduction

Large language models (LLMs) are typically trained with a pre-defined context size, such as 2048 tokens for LLaMA (Touvron et al., 2023a) and 4096 tokens for LLaMA2 (Touvron et al., 2023b).

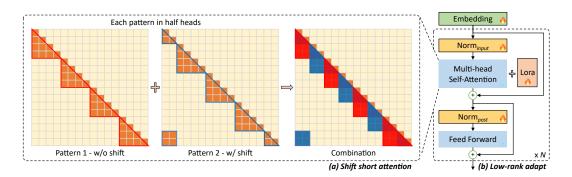


Figure 2: Overview of LongLoRA designs, LongLoRA introduces shift short attention during finetuning. The trained model can retain its original standard self-attention during inference. In addition to plain LoRA weights, LongLoRA additionally makes embedding and normalization layers trainable, which is essential to long context learning, but takes up only a small proportion of parameters.

训练后的模型在推理过程中可以保持原来的标准自注意

LongLoRA还使嵌入层和归一化层可训练,这对于长上下 文学习是必不可少的,但只占用了一小部分参数。

However, the pre-defined size limits LLMs in many applications, like summarizing long documents or answering long questions. To resolve this limitation, some recent works (Chen et al., 2023; Tworkowski et al., 2023; Mohtashami & Jaggi, 2023) train or fine-tune LLM to longer context. However, training an LLM from scratch with long sequences poses computational challenges, and fine-tuning an existing pre-trained LLM is also considerably expensive. For instance, Position Interpolation (Chen et al., 2023) spent 32 A100 GPUs to extend LLaMA models from 2k to 8k context, and 128 A100 GPUs for longer context fine-tuning. FOT (Tworkowski et al., 2023) used 32 TPUs for standard transformer training and 128 TPUs for LongLLaMA. These computation resources are typically unaffordable for common researchers, which naturally leads us to question: Can we extend the context window of LLMs efficiently?

One straightforward approach is to fine-tune a pre-trained LLM via low-rank adaptation (LoRA) (Hu et al., 2022). LoRA modifies the linear projection layers in self-attention blocks by utilizing low-rank matrices, which are generally efficient and reduce the number of trainable parameters. However, our empirical findings indicate that training long context models in this manner is neither sufficiently effective nor efficient. In terms of effectiveness, plain low-rank adaptation results in a high perplexity in long context extension, as in Table 3. Increasing the rank to a higher value, e.g., rank = 256, does not alleviate this issue. In terms of efficiency, regardless of whether LoRA is employed or not, computational cost increases dramatically as the context size expands, primarily due to the standard 由于标准的自我注意 self-attention mechanism (Vaswani et al., 2017). As shown in Figure 1, even with LoRA, the training hours for the standard LLaMA2 model increase substantially when the context window expands.

> In this work, we introduce LongLoRA, an efficient fine-tuning approach that extends the context windows of pre-trained LLMs, e.g., LLaMA2 (Touvron et al., 2023b). LoRA (Hu et al., 2022) uses low-rank weight updates to approximate full fine-tuning. Similarly, we find that short attention is also able to approximate long context during training. We present shift short attention (S<sup>2</sup>-Attn) as an efficient substitute for standard self-attention. As shown in Figure 2, we split context length into several groups and conduct attention in each group individually. In half attention heads, we shift the tokens by half group size, which ensures the information flow between neighbouring groups. For example, we use S<sup>2</sup>-Attn with group size 2048 to approximate the total 8192 context length training. This shares a high-level spirit with Swin Transformer (Liu et al., 2021).

文长度分成几个组

每个组中分别进行注意。

保了相邻组之间的信息流

在一半的注意力头中 在一半的注意力头中 们移动一半的标记,i

Models fine-tuned via S<sup>2</sup>-Attn retain the original attention architecture during inference. This facilitates most existing optimization and infrastructure. Techniques for common LLMs can also be applied to ours. For example, FlashAttention-2 (Dao et al., 2022; Dao, 2023) is compatible with our method in both training and inference time. The reason behind this is that short attention resembles the attention scheme in the pre-training stage of LLMs. Other efficient attentions, e.g., dilated or sparse attention, have a large gap to the standard style in the pre-training stage, as shown in Table 2.

We empirically show that learnable embedding and normalization layers are the key to unlocking long context LoRA fine-tuning, in Table 3. Embedding and normalization layers take up a small

否有效地扩展IIm的

下文大小的扩展 重成本急剧增加,这主

我们发现在训练 力(S2 -Attn)作为标 **作的自我注意的有效替** 

AidS2-Attn微调的模型 在推理期间保留了原始的 注意力架构。

这背后的原因是,短注意 类似于LIm训练前阶段

> 我们的经验表明,可学习的嵌入层和规范化层是解锁长上下文LoRA微调的关键 我们的经验表明

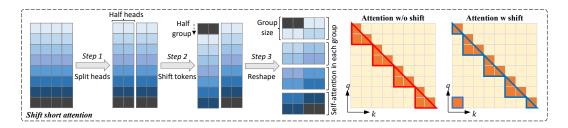


Figure 3: Illustration of shift short attention. Shift short attention involves three steps. First, it splits features along the head dimension into two chunks. Second, tokens in one of the chunks are shifted by half of the group size. Third, we split tokens into groups and reshape them into batch dimensions. Attention only computes in each group in ours while standard self-attention computes among all tokens. The information flows between groups via shifting.

proportion of parameters in the entire LLM. For example, embedding has (< 2%) parameters, and normalization has (< 0.004%) parameters in LLaMA2 7B. This ratio decreases for even larger LLMs.

In experiments, we show that LongLoRA is effective and efficient. We present experimental results of extending the context window for LLaMA2 7B, 13B, and 70B. Following the experimental settings of Position Interpolation (Chen et al., 2023), we fine-tune models with proper position embeddings. The trained models achieve comparable performance to the full-attention and fully fine-tuned results, while the computational cost is much less as shown in Figure 1. LongLoRA can fine-tune LLaMA2 7B up to 100k context, or a 70B model up to 32k, on a single  $8 \times A100$  machine.

In addition, we present a dataset, LongQA, for supervised fine-tuning (SFT). LongQA contains more than 3k long questions and the corresponding answers. We design various types of questions for technical paper, science fiction, and other books. SFT is important for improving the chat ability of LLMs. We present some examples of our trained models in the appendix.

# 2 RELATED WORK

Long-context Transformers. A large body of research has been developed to increase the context length of transformers. Some of these approaches are retrieval-based (Karpukhin et al., 2020; Izacard et al., 2022; Guu et al., 2020), which augment language models via fetching related documents and including the retrieved results into contexts. Our work is complementary to these works, as our attention mechanism is unmodified during inference. Many works modify multi-head attention to be approximated ones (Wang et al., 2020; Beltagy et al., 2020; Zaheer et al., 2020; Kitaev et al., 2020; Bulatov et al., 2022; Ding et al., 2023; Qiu et al., 2020). They alleviate the quadratic complexity of the self-attention computation. For example, Longformer (Beltagy et al., 2020) and BigBird (Zaheer et al., 2020) use sparse attention to handle long sequences. Other works (Wu et al., 2022; Bulatov et al., 2022) utilize memory mechanisms as a compression on past inputs, to look up relevant tokens. One limitation of these works is that these compression has a large gap to full attention, making it infeasible to fine-tune pre-trained LLMs. Although our work also involves an approximation of attention mechanism, it has a similar shape and a small gap to standard attention. This enables ours to fine-tune pre-trained LLMs and maintain full attention during inference.

为了增加Transformer的 上下文长度,已经进行了 大量的研究

现在已经有预训练好的 LLM,提出token方法要 和之前的注意力类似, 否则无法直接用在训练 好的LLM

Long-context LLMs. LLMs are typically pre-trained with a pre-defined context length, such as 2048 for LLaMA (Touvron et al., 2023a) and 4096 for LLaMA2 (Touvron et al., 2023b). Training LLMs with long context from scratch is prohibitively expensive for most researchers. Recently, a number of works have tried to extend the context length of LLMs via fine-tuning. Position Interpolation (Chen et al., 2023) introduces a modification upon rotary position encoding (Su et al., 2021) and extends the context length of LLaMA to 32768. Focused Transformer (Tworkowski et al., 2023) utilizes contrastive learning to train LongLLaMA. Both of them rely on full fine-tuning, which is computationally expensive (128 A100 GPUs / 128 TPUv3 for training). Landmark attention (Mohtashami & Jaggi, 2023) is an efficient approach, but somewhat lossy. It compresses long context inputs into retrieved tokens. Our method saves substantial fine-tuning costs, while

Table 1: Ablations on different training patterns and target context length. 'Short' means 1/4 of the target context length. 'Long' equals to the target context length. Models are fully fine-tuned upon an LLaMA2 (Touvron et al., 2023b) model in 7B size, on RedPajama (Computer, 2023) dataset. Results are tested in perplexity on PG19 (Rae et al., 2020) validation split.

Satting	Position Embedding	Trainii	ng	Target Context Length		
Setting	Position Embedding	Attention	Shift	8192	16384	32768
Train frag	Train-free PI (Chen et al., 2023)		uning	15.82	94.57	236.99
Train-nee	NTK-Aware (ntk, 2023)	w/o iiiie-t	w/o fine-tuning		88.44	932.85
Full Attn		Long	-	8.02	8.05	8.04
Short Attn	PI (Chen et al., 2023)	Short	X	8.29	8.83	9.47
S <sup>2</sup> -Attn		Short	✓	8.04	8.03	8.08

preserving the quality of the original attention. Ours maintain full access to the entire input via unmodified attention during inference.

我们在推理过程中通过未 经修改的注意力来保持对 整个输入的完整访问。

Some literature focuses on the position embedding modification of LLMs for long context extension, including Position Interpolation (Chen et al., 2023), NTK-aware (ntk, 2023), Yarn (Peng et al., 2023), positional Skipping (Zhu et al., 2023), and the out-of-distribution related method (Han et al., 2023). Our method focuses on efficient fine-tuning and retaining the original architecture during inference, which is orthogonal to these position embedding methods. Our models apply the Position Interpolation (Chen et al., 2023) in experiments.

Efficient Fine-tuning. This work is based on LoRA (Hu et al., 2022), a classical efficient fine-tuning approach. In addition to LoRA (Hu et al., 2022), there are many other parameter-efficient fine-tuning methods, including prompt tuning (Lester et al., 2021), prefix tuning (Li & Liang, 2021), hidden state tuning (Liu et al., 2022), bias tuning (Zaken et al., 2022), and masked weight learning (Sung et al., 2021). Input-tuning (An et al., 2022) introduces an adapter to tune input embedding. Although the input embedding layers are also trainable in ours, this is not enough for long context extension. We make a comprehensive analysis on layer types in experiments, in Table 3.

## 3 LongLora

# 3.1 BACKGROUND

**Transformer.** LLMs are typically built with transformers. Taking LLaMA2 (Touvron et al., 2023b) for example, as shown in Figure 2, an LLM model consists of an <u>embedding</u> input layer and a number of decoder layers. Each decoder layer comprises a self-attention module. It maps input features into a set of queries, keys, and values  $\{q, k, v\}$ , via linear projection layers with weight matrices  $\{W_q, W_k, W_v\}$ . Given  $\{q, k, v\}$ , it computes the outputs o as

$$o = \operatorname{softmax}(qk^T)v \tag{1}$$

The outputs are then projected by a linear layer with a weight matrix  $W_o$ . And MLP layers are followed. Before and after self-attention modules, <u>layer normalization</u> (Ba et al., 2016) is applied. A final normalization is conducted after all decoder layers.

For long sequences, self-attention struggles with computation cost, which is quadratic to the sequence length. This dramatically slows down the training procedure and increases GPU memory costs.

**Low-rank Adaptation.** LoRA (Hu et al., 2022) hypothesizes that the weight updates in pre-trained models have a low intrinsic rank during adaptation. For a pre-trained weight matrix  $W \in \mathbb{R}^{d \times k}$ , it is updated with a low-rank decomposition  $W + \Delta W = W + BA$ , where  $B \in \mathbb{R}^{d \times r}$  and  $A \in \mathbb{R}^{r \times k}$ . The rank  $r \ll min(d,k)$ . During training, W is frozen with no gradient updates, while A and B are trainable. This is the reason why LoRA training is much more efficient than full fine-tuning.

In the Transformer structure, LoRA only adapts the attention weights  $(W_q, W_k, W_v, W_o)$  and freezes all other layers, including MLP and normalization layers. This manner is simple and parameter-efficient. However, we empirically show that only low-rank adaptation in attention weights does not work for long context extension.

Table 2: Ablation on attention patterns during fine-tuning. We fine-tune an LLaMA2 7B model to 32768 context length via various attention patterns, with the improved LoRA setting. We include four typical efficient attention designs, e.g., shift, dilate, stride sparse for comparison. 'cro. heads / layers' means to swap different attention settings across attention heads or sequential layers. Taking S<sup>2</sup>-Attn as an example, 'cro. layers' is to swap between w/ and w/o shift in sequential self-attention layers. 'only P1/P2' means all attention heads use pattern 1 (all no shift) or Pattern 2 (all shift) in Figure 2. Dilated attention (Ding et al., 2023) varies dilated rate from 1 to 4 in attention heads. Stride sparse attention is introduced in (Child et al., 2019), which is also swapped between local and stride attention in attention heads.

Test w/		S <sup>2</sup> -Att		Dilate	Stride sparse	
Full-Attn	cro. heads	cro. layers	only P1.	only P2.	cro. heads	cro. heads
Х	8.64	8.63	9.17	9.64	8.75	31.46
✓	8.12	9.70	8.39	9.81	11.78	>1000

# Algorithm 1: Pseudocode of Shift Short Attention in PyTorch-like style

```
B: batch size; S: sequence length or number of tokens; G: group size;
# H: number of attention heads; D: dimension of each attention head
  \underline{\mathsf{qkv}} in shape (\mathtt{B},\ \mathtt{N},\ \mathtt{3},\ \mathtt{H},\ \mathtt{D}), projected queries, keys, and values
# Key line I: split qkv on H into 2 chunks, and shift G/2 on N qkv = cat((qkv.chunk(2, 3)[0], qkv.chunk(2, 3)[1].roll(-G/2, 1)), 3).view(B*N/G,G,3,H,D)
                                                                     shi ft操作,将分组分区
向后移动半个分组大小
                                                   half heads
  standard self-attention function
out = self_attn(qkv)
  out in shape (B, N, H, D)

Key line 2: split out on H into 2 chunks, and then roll back G/2 on N
                                                                                                还原shi ft操作
out = cat((out.chunk(2, 2)[0], out.chunk(2, 2)[1].roll(G/2, 1)), 2)
```

cat: concatenation; chunk: split into the specified number of chunks; roll: roll the tensor along the given dimension.

# 3.2 SHIFT SHORT ATTENTION

Standard self-attention pattern cost  $O(n^2)$  computations, making LLMs on long sequences high memory cost and slow. To avoid this issue during training, we propose shift short attention (S<sup>2</sup>-Attn), as shown in Figure 2. In the following, we explain our designs step by step.

**Pilot Study.** In Table 1, we first validate the importance of fine-tuning. Without fine-tuning, models perform worse as the context length grows up, even with proper position embeddings (Chen et al., 2023; ntk, 2023) equipped. We build up a standard baseline that is trained and tested with full attention and full fine-tuning, which presents consistently good quality in various context lengths.

The first trial is to train with short attention, only pattern 1 in Figure 2. As we know for a long context, 建模8192tokens , 分组计 the high cost mainly comes from self-attention modules. Thus, in this trial, since the input is long, 算注意力 we split into several groups in self-attention. For example, the model takes 8192 tokens as input in 每一组都进行自注意力, both the training and testing stages, but self-attention is conducted in each group with a 2048 size.大小为2048人。 The group number is 4, as ablated in Table 11. This pattern is efficient but still does not work in a very long context, as shown in Table 1. The perplexity becomes larger as the context length increases. The reason behind this is that there is no information exchange between different groups.

随着上下文长度的增加, 困惑度也会变得更大。这 背后的原因是,在不同的 组之间没有信息交换

To introduce communication between groups, we include a shifted pattern, as shown in Figure 2. We shift the group partition by half group size in half attention heads. Taking the overall 8192 context length for example, in pattern 1, the first group conducts self-attention from 1st to 2048th tokens. In Pattern 2, the group partition is shifted by 1024. The first attention group begins from 1025<sup>th</sup> and ends at 3072th tokens, while the first and the last 1024 tokens belong to the same group. We use patterns 1 and 2 in each half self-attention heads respectively. This manner does not increase additional computation cost but enables the the information flow between different groups. We show that it gets close to the standard attention baseline in Table 1.

Consistency to Full Attention. Existing efficient attention designs can also improve the efficiency of long-context LLMs. In Table 2, we compare the proposed S<sup>2</sup>-Attn with several typical efficient

在一半的自注意头中将分组分区向后移动半个 分组大小

在模式2中,组分区被移动 了1024。第一个注意组从 第1025代标记开始,到第 3072代标记结束,而第 个和最后1024个标记属于

我们在每个半自注意集 中分别使用模式1和模式2

计算成本,但可以实现不 同组之间的信息流。

Table 3: Ablation on fine-tuning and ablations in various settings. Models are trained based on LLaMA2 (Touvron et al., 2023b) model in 7B size, with the proposed Shift Short Attention. The target context length is 32768. '+ Normal / Embed' means including normalization or embedding layers as trainable. We use RedPajama (Computer, 2023) dataset for training. Results are tested in perplexity on PG19 (Rae et al., 2020) validation set. For long context adaptation, standard LoRA (Hu et al., 2022) has a large gap to the full fine-tuning result. Without trainable normalization or embeddings, larger ranks in LoRA have no effects.

Method	Eull ET			LoRA	LoRA (rank = 8)				
Method	hod Full FT		16	32	64	128	256	+ Norm	+ Norm + Embed
PPL	8.08	11.44	11.82	11.92	11.96	11.97	11.98	10.49	8.12

attention, including short attention, dilated attention (Ding et al., 2023), and stride sparse attention (Child et al., 2019). We show that  $S^2$ -Attn not only enables efficient fine-tuning but also supports full attention testing.

Some efficient attention designs are infeasible for long-context fine-tuning. The transformers (Qiu et al., 2020; Child et al., 2019), developed for training from scratch, have gaps to the standard full attention, which is used in pre-training. Thus, these attentions are not suitable for long context fine-tuning.  $S^2$ -Attn supports full attention testing, although the model is fine-tuned with shift short attention, as shown in Table 2. Although other attentions, like dilated attention (Ding et al., 2023) and stride sparse attention (Child et al., 2019), can also be used in long context fine-tuning, models must be tested with the attention used during fine-tuning. Shifting prevents models from being over-fitted to specific attention patterns. In  $S^2$ -Attn, pattern 1 or 2 only does not work as in Table 2.

它只涉及两个步骤: (1)在half heads中转移 okens (2)将特征从令牌维度转 多到批处理维度。 两行代码就足够

**Easy Implementation.** Shift short attention is easy to implement. It involves only two steps: (1) shifting tokens in half attention heads, and (2) transposing features from token dimension to batch dimension. Two lines of code are enough. We provide a PyTorch-style code in Algorithm 1. In the following, we make a pilot study and clarify the reasons for our design step by step.

# 3.3 IMPROVED LORA FOR LONG CONTEXT

LoRA (Hu et al., 2022) is an efficient and popular manner for adapting LLMs to other datasets. It saves much trainable parameters and memory cost, compared to full fine-tuning. However, adapting LLMs from short context length to long is not easy. We empirically observe an obvious gap between LoRA and full fine-tuning. As shown in Table 3, the gap between LoRA and full fine-tuning grows as the target context length becomes larger. And LoRA with larger ranks cannot reduce the gap.

To bridge this gap, we open embedding and normalization layers for training. As shown in Table 3, they occupy limited parameters but make effects for long context adaptation. Especially for normalization layers, the parameters are only 0.004% in the whole LLaMA2 7B. We denote this improved version of LoRA as LoRA<sup>+</sup> in experiments.

#### 4 EXPERIMENT

# 4.1 EXPERIMENTAL SETTINGS

**Models.** We extend the pre-trained 7B, 13B, and 70B LLaMA2 (Touvron et al., 2023b) models. The maximum extended context window sizes are up to 100k for 7B models, 65536 for 13B models, and 32768 for 70B models. The position indices for these models are re-scaled with Position Interpolation (Chen et al., 2023).

**Training Procedure.** We follow most training hyper-parameters in Position Interpolation (Chen et al., 2023), except that our batch size is smaller as we use a single  $8\times$  A100 GPUs machine in some cases. All models are fine-tuned via the next token prediction objective. We use AdamW (Loshchilov & Hutter, 2019) with  $\beta_1=0.9$  and  $\beta_2=0.95$ . The learning rate is set to  $2\times10^{-5}$  for 7B and 13B models, and  $10^{-5}$  for 70B models. We also use a linear learning rate warmup. The weight decay is

LORA与完全微调之间的 差距随着目标上下文长 度的增加而扩大。而且 ,具有更大秩的LORA也 不能减小这一差距。

为了弥合这一差距,我 们开放了嵌入层和归一 化层进行训练。

Table 4: Evaluation perplexity on proof-pile dataset (Rae et al., 2020) test split.  $S^2$ -Attn: Shift Short Attention. LoRA<sup>+</sup>: improved LoRA with embedding and normalization layers trainable. We fine-tune LLaMA2 (Touvron et al., 2023b) in 7B and 13B model sizes. We use RedPajama (Computer, 2023) dataset for training. Models fine-tuned with LongLoRA show progressively lower perplexity with longer evaluation context length. We use the same training setting as the model evaluated on PG19 (Rae et al., 2020), which is introduced in Table 9 in the appendix.

Size	Training	Long	LoRA		Evaluati	on Cont	ext Lengt	th
Size	Context Length	S <sup>2</sup> -Attn	LoRA <sup>+</sup>	2048	4096	8192	16384	32768
				3.14	2.85	2.66	-	-
	8192	✓		3.15	2.86	2.68	-	-
		✓	✓	3.20	2.91	2.72	-	-
7B	16384	✓		3.17	2.87	2.68	2.55	-
	10364	✓	✓	3.17	2.87	2.66	2.51	-
	32768	<b>✓</b>		3.20	2.90	2.69	2.54	2.49
	32/08	✓	✓	3.35	3.01	2.78	2.61	2.50
				2.96	2.69	2.53	-	-
	8192	1		3.01	2.74	2.57	-	-
		✓	✓	3.04	2.77	2.60	-	-
13B	16384	<b>✓</b>		2.99	2.72	2.53	2.40	-
	10364	✓	✓	3.03	2.74	2.55	2.41	-
	32768	<b>✓</b>		3.04	2.75	2.56	2.42	2.33
	32/00	1	✓	3.05	2.76	2.57	2.42	2.32

Table 5: Maximum context length that we can fine-tune for various model sizes on a single 8× A100 machine. We fine-tune LLaMA2 (Touvron et al., 2023b) in 7B, 13B, and 70B model sizes, using RedPajama (Computer, 2023) dataset, and evaluate the perplexity on Proof-pile dataset (Rae et al., 2020) test split. We use FlashAttention-2 (Dao, 2023) and DeepSpeed (Rasley et al., 2020) in Stage 3 during fine-tuning. With LongLoRA, the maximum context length for 7B, 13B, and 70B models are 100k, 64k, and 32k respectively. Evaluation on PG19 (Rae et al., 2020) is Table 10 in the appendix.

Size	Training	Evaluation Context Length									
Size	Context Length	2048	4096	8192	16384	32768	65536	100,000			
7B	100,000	3.36	3.01	2.78	2.60	2.58	2.57	2.52			
13B	65536	3.20	2.88	2.66	2.50	2.39	2.38	-			
70B	32768	2.84	2.57	2.39	2.26	2.17	-	-			

zero. We set the per-device batch size as 1 and gradient accumulation steps as 8, which means that the global batch size equals 64, using 8 GPUs. We train our models for 1000 steps.

**Datasets.** We use the Redpajama (Computer, 2023) dataset for training. We evaluate the long-sequence language modeling performance of our fine-tuned models on the book corpus dataset PG19 (Rae et al., 2020) and the cleaned Arxiv Math proof-pile dataset (Azerbayev et al., 2022). We use the test split of PG19 (Rae et al., 2020), consisting of 100 documents. For the proof-pile dataset, we also use the test split of it for evaluation. We follow Position Interpolation (Chen et al., 2023) for Proof-pile data processing. We evaluate perplexity by using a sliding window approach with S=256, following (Press et al., 2022).

In addition, we build a long context QA dataset, LongQA, for supervised fine-tuning. Although the models fine-tuned with Redpajama (Computer, 2023) present good perplexities, their chat ability is limited. We collect more than 3k question-answer pairs, relating to the materials like technical paper, science fiction, and other books. The questions we designed include summarization, relationships, characters, and other details related to the material. For more details, please refer to the appendix.

Table 6: Evaluation on topic retrieval using LongChat (Li et al., 2023). We compare our model to other open LLMs with long contexts. This task involves retrieving target topics from a very long conversation with lengths around 3k, 6k, 10k, 13k, and 16k. As some questions in the evaluation set are longer than 16k, our model is fine-tuned via 18k context length upon LLaMA2 13B. It achieves comparable performance to LongChat-13B (Li et al., 2023), the state-of-the-art model in this task, while ours is from an efficient fine-tuning manner.

Evaluation Context	3k	6k	10k	13k	16k
ChatGLM2-6B (Du et al., 2022)	0.88	0.46	0.02	0.02	0.02
MPT-30B-chat (Team, 2023a)	0.96	1.0	0.76	-	-
MPT-7B-storywriter (Team, 2023b)	0.46	0.46	0.28	0.34	0.36
LongChat-13B (Li et al., 2023)	1.0	1.0	1.0	0.98	0.9
Ours	1.0	0.98	0.98	0.98	0.94

Table 7: Efficiency profile in terms of FLOPs on various context lengths. We break down the LLaMA2 7B model into FFN (feed-forward layers), Proj (projection layers for queries, keys, values, and attention outputs), Attn (self-attention kernel), and Others (*e.g.*, embedding, normalization, LLM head). The ratio of attention in the overall model increases as the context length increases. S<sup>2</sup>-Attn reduces the FLOPs by a large margin, especially when the context length is large.

Context	S <sup>2</sup> -Attn		]	FLOPs (	Γ)	
Length	5Aun	Attn	Proj	FFN	Others	Total
8192	Х	35.2	35.2	70.9	2.2	143.5
0192	✓	8.8	33.2	70.9	2.2	117.1
16384	Х	140.7	70.4	141.8	4.3	357.2
10364	✓	35.2	70.4	141.0	4.5	251.7
32768	Х	562.9	140.7	283.7	8.7	996.0
32708	✓	140.7	140.7	203.7	0.7	573.8
65536	Х	2251.8	281.5	567.4	17.3	3118.0
	/	562.9	201.5	307.4	17.5	1429.1

# 4.2 MAIN RESULTS

**Long-sequence Language Modeling.** In Table 4 and Table 9, we report the perplexity for our models and baseline on Proof-pile (Azerbayev et al., 2022) and PG19 datasets. **Under certain training context lengths, our models achieve better perplexity with longer context sizes.** This indicates the effectiveness of our efficient fine-tuning method. In Table 4, for the same training and evaluation context length cases, the perplexity decreases as the context size increases. By increasing the context window size from 8192 to 32768, for LLaMA2 7B model, we observe that the perplexity gets better from 2.72 to 2.50 by -0.22. For LLaMA2 13B model, we observe that the perplexity reduces from 2.60 to 2.32 by -0.28.

In Table 5, we further examine the maximum context length that we can fine-tune on a single  $8 \times A100$  machine. We extend LLaMA2 7B, 13B, and 70B to 100k, 65536, 32768 context length respectively. LongLoRA achieves promising results on these extremely large settings. In addition, we find some perplexity degradation on small context sizes for the extended models. This is a known limitation of Position Interpolation (Chen et al., 2023).

**Retrieval-based Evaluation.** In addition to long-sequence language modeling, we also conduct experiments on retrieval in long contexts. In Table 6, we compare our model with other open LLMs on the topic retrieval task introduced in LongChat (Li et al., 2023). This task is to retrieve the target topic from a very long conversation, with lengths varying from 3k, 6k, 10k, 13k, to 16k. As some questions in LongChat (Li et al., 2023) are longer than 16k, we fine-tuned LLaMA2 13B with a context length of 18k. The training cost is similar to that for 16k. Our model achieves comparable performance to LongChat-13B (Li et al., 2023), the state-of-the-art model in this task. Unlike LongChat-13B (Li et al., 2023), which is fully fine-tuned on self-collected long context conversation text, our model is efficiently adapted on the open RedPajama (Computer, 2023) via next-token generation. Our model even slightly outperforms LongChat-13B in the 16k evaluation.

Table 8: Ablation on fine-tuning steps in both full fine-tuning and low-rank training (with trainable normalization and embedding). We fine-tune LLaMA2 (Touvron et al., 2023b) 7B with the proposed Shift Short Attention. The target context length is 8192. We use RedPajama (Computer, 2023) for training and PG19 (Rae et al., 2020) validation set for perplexity testing. Full fine-tuning has a faster convergence than the low-rank at the beginning, while the final gap is not large.

Training	Number of fine-tuning steps										
Training	0	100	200	300	400	500	600	700	800	900	1000
Full FT	15.82	8.17	8.10	8.07	8.06	8.03	7.99	7.99	7.96	7.95	7.94
LoRA <sup>+</sup>	15.82	8.63	8.16	8.15	8.14	8.12	8.11	8.10	8.08	8.04	8.02

#### 4.3 ABLATION STUDY

**Efficiency Profile.** In Table 7, we breakdown LLaMA2 7B (Touvron et al., 2023b) into various types of layers, including FFN - feed-forward layers, Proj - projection for queries, values, keys, and attention outputs, Attn - self-attention computation, Others - other layers like embedding, normalization, LLM head. We analyze FLOPs. For full attention, the proportion of Attn sharply increases as the context length increases. For example, Attn has 24.5% of the total FLOPs at the 8192 context length while it increases to 72.2% at the 65536 context length. It decreases to 39.4% when  $S^2$ -Attn is used.

**Ablation on Fine-tuning Steps.** We report the relationship between perplexity and fine-tuning steps for an LLaMA2 7B model extending to the 8192 context length on the PG19 validation set, in Table 8. We see that without fine-tuning, at step 0, the model has a limited long context capability, *e.g.*, 15.82 perplexity. We show that the perplexity drops quickly. Full fine-tuning converges faster than low-rank training. They come closer after 200 steps, without a large gap at the end.

**Attention Patterns.** In Table 2, we show the effects of different attention patterns during fine-tuning. We fine-tune an LLaMA2 7B (Touvron et al., 2023b) model to 32768 context length on Redpajama (Computer, 2023) datasets and evaluate the perplexity on PG19 (Rae et al., 2020) validation set. We first examine the manner of swapping among various settings. For the shift operation we used in LongLoRA, there are three choices: disabling it, shifting between sequential layers, and shifting among attention heads. We show that shifting between layers is acceptable but not the best. In addition, setting all attention heads as pattern 1 or pattern 2 does not work.

We then test other types of efficient attention designs, including dilated attention (Ding et al., 2023), and stride sparse attention (Child et al., 2019). For dilated attention (Ding et al., 2023), we vary the dilate rate from 1 to 4 evenly among attention heads. Stride sparse attention (Child et al., 2019) contains both local and stride patterns. These attention patterns are invented in training-from-scratch transformers. This experiment is to examine their capability of fine-tuning on pre-trained LLMs (Touvron et al., 2023b), toward long context adaptation. Dilated attention performs well in full fine-tuning but is not well with low-rank adaptation. Fine-tuning with stride sparse attention is harmful. They have a large gap to full attention, which is applied in the pre-training stage.

#### 5 Conclusion

In this work, we propose LongLoRA that can efficiently extend the context length of LLMs to be significantly larger. LongLoRA has less GPU memory cost and training time than standard full fine-tuning, with minimal accuracy compromise. At the architecture level, we propose shift short attention to approximate the standard self-attention pattern during training. Shift short attention is easy to implement, requiring only two lines of code. Moreover, models trained via shift short attention retain the original standard attention architecture during inference, making most pre-existing infrastructure and optimization reusable. At the training level, we bridge the gap between LoRA and full fine-tuning with trainable normalization and embedding. Our method can extend LLaMA2 7B to 100k context length and 70B model to 32k context length, on a single 8× A100 machine. We believe that LongLoRA is a general method that could be compatible with more types of LLMs and position encodings, which we plan to investigate in the future.

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Table 9: Evaluation perplexity on PG19 dataset (Rae et al., 2020) test split. S<sup>2</sup>-Attn: Shift Short Attention. LoRA<sup>+</sup>: improved LoRA with embedding and normalization layers trainable. We fine-tune LLaMA2 (Touvron et al., 2023b) in 7B and 13B sizes along 8192, 16384, and 32768 context length.

Size	Training		LoRA		Evaluati	on Cont	ext Lengt	:h
Size	Context Length	S <sup>2</sup> -Attn	LoRA <sup>+</sup>	2048	4096	8192	16384	32768
				7.55	7.21	6.98	-	-
	8192	✓		7.53	7.20	7.01	-	-
		✓	✓	7.70	7.35	7.14	-	-
7B	16384	<b>✓</b>		7.56	7.21	6.97	6.80	-
	10364	✓	✓	7.65	7.28	7.02	6.86	-
	32768	<b>✓</b>		7.76	7.36	7.09	7.04	7.03
	32700	✓	✓	8.29	7.83	7.54	7.35	7.22
				6.95	6.60	6.43	-	-
	8192	✓		6.94	6.63	6.45	-	-
13B		✓	✓	7.03	6.73	6.58	-	-
130	16384	/		6.90	6.58	6.37	6.22	-
	10304	✓	✓	7.05	6.70	6.47	6.31	-
	32768	✓		7.14	6.76	6.52	6.39	6.36
	32700	✓	✓	7.14	6.78	6.55	6.38	6.29

Table 10: Evaluation perplexity on PG19 dataset (Rae et al., 2020), with the maximum context length that we can fine-tune on a single 8× A100 machine. We fine-tune LLaMA2 (Touvron et al., 2023b) models, using RedPajama (Computer, 2023) dataset. We use the same setting to that in Table 5.

Size	Training		Evaluation Context Length									
Size	Context Length	2048	4096	8192	16384	32768	65536	100,000				
7B	100,000	8.38	7.90	7.57	7.33	7.16	7.06	7.04				
13B	65536	7.63	7.21	6.94	6.75	6.62	6.57	-				
70B	32768	5.93	5.63	5.44	5.32	5.27	-	-				

# APPENDIX

**Environments.** All our experiments are conducted on an  $8 \times A100$  machine. We train all models using PyTorch (Paszke et al., 2019) with the DeepSpeed (Rasley et al., 2020) and FlashAttention-2 (Dao, 2023). Gradient checkpoint is used by default, which is a common technique in the Peft codebase Mangrulkar et al. (2022). Note that sometimes, like fine-tuning 7B models to 8192 context size, 3090 Ti GPUs are acceptable.

**Evaluation Perplexity on PG19 Test Split.** In Table 9 and Table 10, we present the evaluation results on the PG19 test split. We use the same training settings as the models in Table 4 and Table 5. Similarly, for a model trained on a certain context length, as the evaluation context length increases, our models achieve better perplexity. Note that the perplexity in Table 9 and Table 10 is higher than that in the Proof-pile dataset, as PG19 (Rae et al., 2020) has very different writing styles.

**Ablation on Group Sizes.** In Table 11, we provide an ablation study on the group size of the shift short attention. We experimented on fine-tuning LLaMA2 7B to 8192 context length via LongLoRA. The group size varies from {1/2, 1/4, 1/6, 1/8} of the target context length. For example, the group size is 1024 for 1/8 of the context length 8192. We find that the 1/2 and 1/4 settings have minor gap to full attention fine-tuning. Group sizes less than 1/4 would be not good enough. We set the group size as 1/4 of the context length in experiments by default.

**LongQA for Supervised Fine-tuning.** To improve the chat ability of our models, we build up a long context QA dataset, LongQA, for supervised fine-tuning (SFT). It contains more than 3k question-answer pairs. We build the prompt format as the following line:

Table 11: Ablation on group size. We conduct experiments upon an LLaMA2 7B model and fine-tune it to 8192 context length via LongLoRA on PG19. We vary the group size of Shift Short Attention from {1/2, 1/4, 1/6, 1/8} of the target context length. 'Full' means the standard full attention.

Group	Full	1/2	1/4	1/6	1/8
PPL	8.02	8.04	8.04	8.10	8.16

Below is  $\{\text{material\_type}\}$ . Memorize the content and answer my question after the paper.  $\{\text{material\_content}\}\ n$  Now the material ends.  $\{\text{question}\}$ 

{material\_type} can be "book", "paper", and others. {material\_content} is the long-context content in the document. {question} is the questions we design. We list some example questions as the following:

- Please tell me what high-level idea the author wants to indicate in this book.
- Please describe the relationship among the roles in the book.
- What are the main contributions and novelties of this paper?
- What are some limitations of the proposed method?
- Why doesn't Professor Snape seem to like Harry?

• ...

These questions can be some commonly used ones, like summarization and limitation. Or they can be specific to the material, like the question that is related to some roles in the book. The context length of each question is no longer than 32k tokens.

For SFT on LongQA, we use the models that have already been fine-tuned on Redpajama (Computer, 2023) for context extension in this step. We use the same learning rate, weight decay, and batch sizes as the context extension step. We train the models for 3 epochs. In the following, we provide some example questions and the answers from our model, in Figure 4, Figure 5, and Figure 6.

# ----- Abstraction



Below is some content in the book. Memorize the content and answer my question after the book. {|book content}|\n Now the material ends.

Please tell me that what high-level idea the author want to indicate in this book.





- The dangers of first contact with an alien civilization. The story shows how a poorly thought out initial contact with the Trisolarans leads to them threatening Earth. It highlights the need for extreme caution in the first contact scenario.
- The difficulties of interstellar travel and colonization. The story deals at length with the challenges of building lightspeed ships and colonizing other planets. It shows that these are complex problems that have not yet been solved.
- 3. The conflict between science and society. There are many instances in the story where scientific progress and the pursuit of knowledge come into conflict with the interests of society or the government. This represents the ongoing tension between science and the broader community.
- 4. The fragility of human civilization. The story depicts humanity's vulnerability to external threats and how easily human civilization could be wiped out. This serves as a reminder of how fragile human civilization still is.
- The need for unity and cooperation. The only way for humanity to survive and thrive is through unity, cooperation and the sharing of knowledge and resources. The story shows that disunity and division only lead to weakness.

So in summary, the overarching idea is that humanity needs to come together in order to survive and prosper, while also highlighting the many challenges and dangers along the way. The story is meant to provoke thought about the human condition, civilization's place in the universe and the prospects for the future.

#### ----- Character ------



Below is some content in the book. Memorize the content and answer my question after the book. {{book content}}\n Now the material ends.

How does Monkey's character change over the course of the journey?

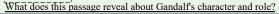




Initially, Monkey demonstrates a mischievous and egotistical character. He uses tricks and threats to get what he wants from the monks at Precious Wood Monastery. However, as the journey progresses, Monkey shows signs of wisdom and growth. During the discussion about the moon, Monkey explains to Sanzang the deeper meaning behind the lunar cycle, showing an intellectual side. He also shows maturity by taking the lead in protecting Sanzang from the demons attacking along the journey. While Monkey retains his mischievous nature, he begins to channel his powers towards helping Sanzang achieve his goal of reaching the Western Heaven, demonstrating development in Monkey's character.



Below is some content in the book. Memorize the content and answer my question after the book. |{book content}|\n Now the material ends.







Based on the passage, we can see several key aspects of Gandalf's character and role:

- He is wise and full of counsel. Gandalf gives Thjoden wise advice, urging him to rally his riders and go to war against Saruman quickly before it is too late. His advice seems thoughtful and based on good insight and understanding of the situation.
- He is powerful. Gandalf is able to intimidate and even to some extent manipulate others through the power of his words and presence. He commands authority and respect, even from kings like Thjoden.
- He acts as a mentor and guide. Gandalf guides and instructs Thjoden, helping him see the truth of the situation and shaking him out of his doubts and despair. He acts as a moral compass and motivator.
- 4. He is an ally and friend to the people of Rohan. Gandalf comes to the aid of Rohan in their time of need, seeking to help them fight the threat of Saruman. He has built relationships of trust and friendship with people like Thjoden.
- He has hidden knowledge and abilities. Gandalf hints at having knowledge and power that exceeds what is immediately apparent. He possesses great magics and secrets that he reveals selectively to aid his cause.

So in summary, Gandalf acts as a wise mentor, guide and ally, wielding hidden powers and knowledge to aid the free people of Middle-earth in their struggles against evil.

Figure 4: Examples on book sections<sup>123</sup> and questions related to abstraction and character. For all these examples, we select the related section in each book with less than 32k tokens.

<sup>1</sup>https://en.wikipedia.org/wiki/Death%27s\_End

<sup>2</sup>https://en.wikipedia.org/wiki/Journey\_to\_the\_West

<sup>3</sup>https://en.wikipedia.org/wiki/The\_Two\_Towers

# ----- Relationship



Below is some content in the book. Memorize the content and answer my question after the book. \[\{\book \content\}\\n \Now the material ends.\]

Please describe the relationship among the roles in the book.





The book depicts a complex set of relationships among the various characters. Some of the key relationships are:

- Harry Potter and Ron Weasley: They are close friends. Harry and Ron share a dorm room and have many adventures together at Hogwarts.
- Harry and Hermione Granger: They are also good friends. Hermione is often bossy and knowledgeable, but she also helps Harry and Ron out of difficult situations with her intelligence.
- Harry and Draco Malfoy: They are enemies. Draco is part of the Slytherin house and is always trying to cause trouble for Harry and his friends.
   Harry and Professor Dumbledore: Dumbledore is the headmaster of Hogwarts and a mentor figure to Harry. He trusts
- and believes in Harry even when others doubt him.

  Harry and Professor Snape: They have an antagonistic relationship. Snape seems to dislike Harry from the start and
- Harry and Professor Snape: They have an antagonistic relationship. Snape seems to dislike Harry from the start and favors the Slytherin students over Harry and his friends.
- Harry and Professor Lockhart: Lockhart enjoys the fame and attention that comes from being connected to Harry. However, Harry finds Lockhart vain and insincere.

Overall, the book depicts complex and nuanced relationships that develop and change over time, between students, teachers, and other characters at Hogwarts. The relationships help shape Harry's story and journey at the school of witchcraft and wizardry.

#### -- Details



Below is some content in the book. Memorize the content and answer my question after the book. || {|book\_content}| \n Now the material ends.

Why doesn't Professor Snape seem to like Harry?





While Professor Snape says he doesn't "dislike" Harry but hates him, there are a few reasons he seems to treat Harry poorly:

- Snape was a friend of Harry's parents, especially Lily Potter. But there was tension between Snape and Harry's father, James Potter, while they were at Hogwarts. So Snape's negative feelings toward James may transfer to Harry.
- Snape wanted the Defense Against the Dark Arts teaching position but never got it. Professor Quirrell holds the position when Harry arrives at Hogwarts. Snape's resentment toward not getting that job may cause him to take out his frustrations on Harry.
- As Harry gains fame for surviving Voldemort's attack as a baby, Snape likely resents Harry for achieving fame and attention that Snape never received, despite Snape's talents. This jealousy may fuel Snape's hostility toward Harry.

In summary, a combination of past history between Snape and Harry's father, professional jealousy, and resentment all seem to contribute to Snape's unfair treatment of Harry during his first Potions lesson.

# ---- Summarization ---



Below is some content in the book. Memorize the content and answer my question after the book.  $\sqrt{\{book\_content\}\}}$  in Now the material ends.

Please summarize the book in one paragraph.





War and Peace tells the story of five aristocratic Russian families set against the backdrop of the Napoleonic Wars. The novel explores themes of free will and determinism, fate and chance, and faith and reason. The main characters struggle to find meaning and purpose in life amidst the tumultuous events of the time. The book traces the growth and development of the characters over time, highlighting how they are shaped by war, love, family relationships, and the larger social and political upheavals during a turbulent and transformative period in Russian history. Despite all of the hardships and uncertainties, the characters find moments of joy, happiness, and connection with others that give meaning to their lives. The novel concludes with a sense of hope while also acknowledging the inevitability of death and the fleeting nature of human existence.

Figure 5: Examples on book sections<sup>456</sup> and questions of relationship, details, and summarization.

<sup>4</sup>https://en.wikipedia.org/wiki/Harry\_Potter\_and\_the\_Philosopher%27s\_Stone

 $<sup>^{5} \</sup>verb|https://en.wikipedia.org/wiki/Harry_Potter_and_the_Chamber_of_Secrets$ 

 $<sup>^{6} {\</sup>tt https://en.wikipedia.org/wiki/War\_and\_Peace}$ 

# ----- Contribution -----Below is a paper. Memorize the material and answer my question after the paper. {paper} \n Now the material ends. What are the main contributions and novelties of this work? The main contributions and novelties of this work are: A novel neural architecture search framework is proposed that integrates evolution algorithm and reinforcement learning. This hybrid approach combines the advantages of both EA and RL to ensure search efficiency. A reinforced mutation controller is designed to learn the effects of slight modifications and make actions to guide the evolution. This helps the population evolve to a better status in fewer iterations. A competitive neural architecture called RenaS Net is discovered. It achieves state-of-the-art results on CIFAR-10 and ImageNet classification tasks, as well as on the semantic segmentation task. The integration of EA and RL brings benefits compared to just using RL or EA independently. The RL training becomes more efficient since making modifications to an architecture requires fewer actions than constructing a model from scratch. The evolution process also becomes more efficient and stable with the help of the mutation In summary, the main contributions are the proposed hybrid EA-RL search framework, the reinforced mutation controller, and the discovered RenaS Net architecture that achieves state-of-the-art results on multiple tasks. The integration of EA and RL also brings benefits in terms of search efficiency compared to either EA or RL alone. ----- Limitation ·-----Below is a paper. Memorize the material and answer my question after the paper. {paper} \n Now the material ends. What are some limitations of the proposed 3DGNN method? Possible answers: The 3DGNN method relies on the initial graph construction based on 3D points and nearest neighbors. The accuracy of this graph construction can affect the performance of the model. The graph construction method used may not be optimal for all scenes. The 3DGNN model uses a fixed number of propagation steps. The optimal number of propagation steps may vary for different scenes and objects. Using a fixed number of steps may not be the best approach. The 3DGNN model struggles with objects that have similar depths or complex shapes, as discussed in the failure case analysis. The model's performance relies on the 3D geometric context, which may not be sufficient for some types of The model requires depth information from an RGBD sensor, which limits its applicability to scenes where depth data is not available. The model cannot be directly applied to 2D RGB images. The model performance may degrade for very small objects, as shown in the analysis of performance gain by object size. The model seems better suited for medium and large objects. ------Summarization -----Below is a paper. Memorize the material and answer my question after the paper. {paper} \n Now the material ends. Please summarize the paper in one paragraph The paper proposes a Geometric Neural Network with Edge Aware Refinement (GeoNet++) to jointly predict depth and surface normal from a single image. The proposed GeoNet++ includes depth to normal and normal to depth modules that incorporate geometric constraints into the predictions to make them geometrically consistent and accurate. An ensemble

Figure 6: Examples on paper (Chen et al., 2019; Qi et al., 2017; 2022) and questions related to contribution, limitation, and summarization.

leads to more accurate depth and surface normal estimation.

network then refines the predictions by fusing the geometric predictions and the initial predictions from the backbone networks. An edge aware refinement network further updates the predictions in planar and boundary regions. An iterative inference scheme is used to progressively improve the results. Extensive experiments show that GeoNet++ achieves state-of-the-art results in terms of both 2D metrics and a newly proposed 3D geometric metric, which measures the quality of 3D surface reconstruction. The results demonstrate that explicitly incorporating geometric constraints into neural networks