



# CSC380: Principles of Data Science

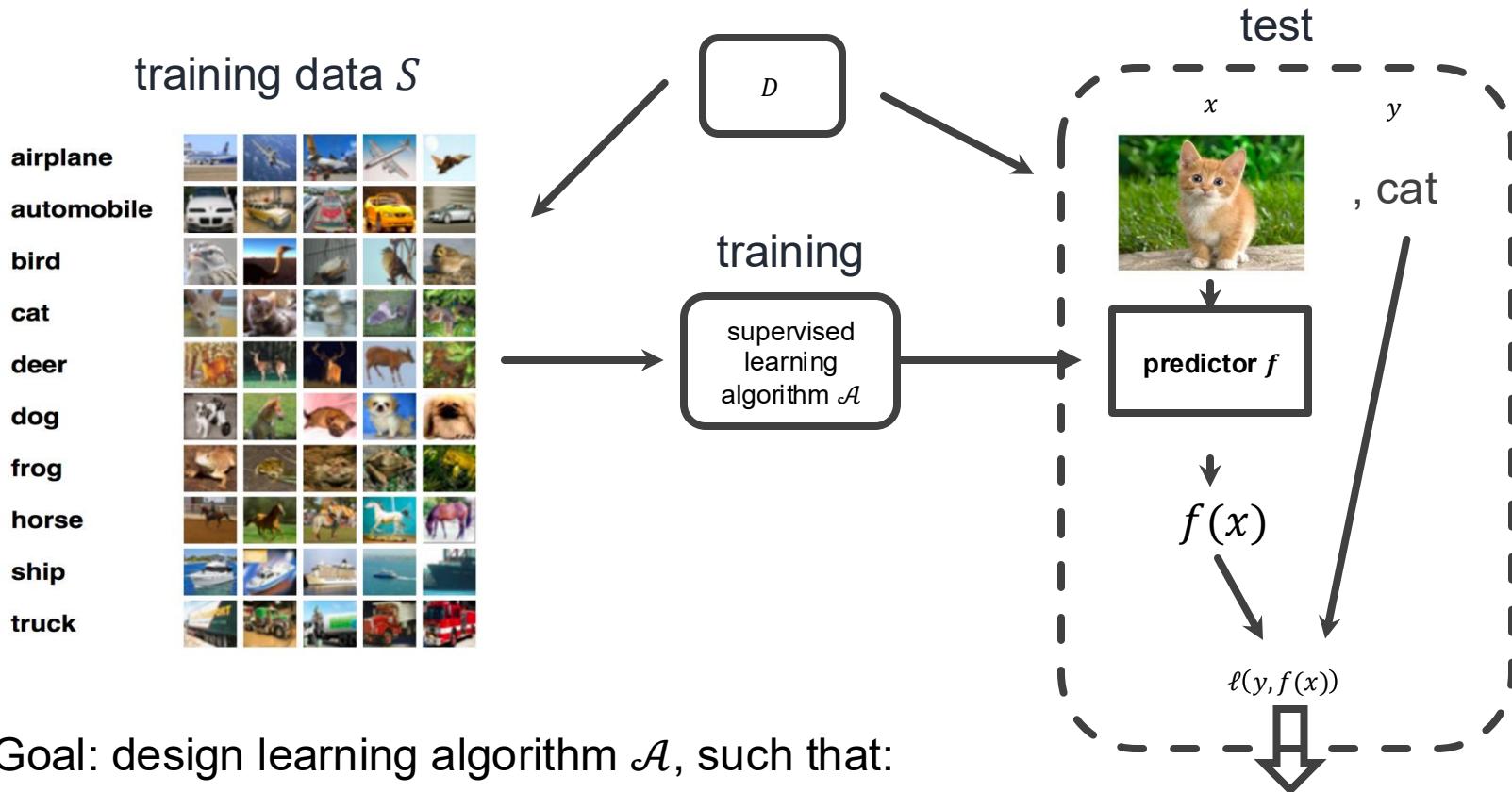
**Basic machine learning 2**

Xinchen Yu

- Classification basics
- Nearest neighbor Classification
- Logistic regression
- Classification: other considerations
  - Binary classification beyond accuracy
  - Multiclass classification

# Classification recap

# Supervised learning setup in one figure



- Goal: design learning algorithm  $\mathcal{A}$ , such that:
- after training, its output predictor  $f$  has low test error

Test error: average of  $\ell(y, f(x))$  in test set

# Classification

- The labels are categorical
- Loss function  $\ell$ : measures the quality of prediction  $\hat{y}$  respect to true label  $y$ 
  - $\ell(y, \hat{y}) = I(y \neq \hat{y})$
  - $I$ : indicator of predicate; 1 if true; 0 if false
- A classifier  $f$ 's error on a dataset  $S$  is the fraction of examples in  $S$  that it predicts incorrectly.
  - $f$ 's training / test error is its error on training / test set
  - Accuracy =  $1 - \text{error}$

airplane  
automobile  
bird  
cat  
deer  
dog  
frog  
horse  
ship  
truck



# In-class activity: finding test error

A company develops a simple **spam classifier**  $f$  that predicts whether an email is **spam (1)** or **not spam (0)** based on the number of capital letters in the subject line.

$f$  outputs **Spam** if the number of capital letters  $\geq 5$ , and **Not Spam** otherwise.

Suppose the test dataset is as follows. Find  $f$ 's test error.

Subject	True label	Predicted label
"WIN A FREE VACATION NOW!!!"	1	1
Meeting rescheduled to 3 PM	0	0
"HUGE DISCOUNT ON ALL ITEMS!!!"	1	1
URGENT: Please submit your report	0	1
Can you review this document?	0	0

$$f\text{'s test error} = 1/5 = 20\%$$

# Nearest Neighbor Classification

# Example: Course Recommendation

Label:  
“like”

Rating	Easy?	AI?	Sys?	Thy?	Morning?
+2	y	y	n	y	n
+2	y	y	n	y	n
+2	n	y	n	n	n
+2	n	n	n	y	n
+2	n	y	y	n	y
+1	y	y	n	n	n
+1	y	y	n	y	n
+1	n	y	n	y	n
0	n	n	n	n	y
0	y	n	n	y	y
0	n	y	n	y	n
0	y	y	y	y	y
-1	y	y	y	n	y
-1	n	n	y	y	n
-1	n	n	y	n	y
-1	y	n	y	n	y
-2	n	n	y	y	n
-2	n	y	y	n	y
-2	y	n	y	n	n
-2	y	n	y	n	y

Label:  
“dislike”

Features

Suppose we'd like to build a recommendation system for classes

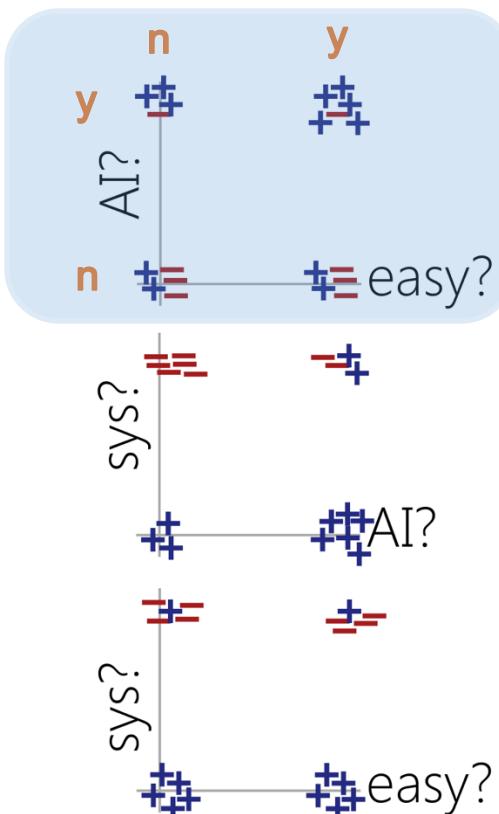
We've collected information about many past classes

We can frame this as a classification problem:

Predict like/dislike from class features

# Example: Course Recommendation

Rating	Easy?	AI?	Sys?	Thy?	Morning?
+2	y	y	n	y	n
+2	y	y	n	y	n
+2	n	y	n	n	n
+2	n	n	n	y	n
+2	n	y	y	n	y
+1	y	y	n	n	n
+1	y	y	n	y	n
+1	n	y	n	y	n
0	n	n	n	n	y
0	y	n	n	y	y
0	n	y	n	y	n
0	y	y	y	y	y
-1	y	y	y	n	y
-1	n	n	y	y	n
-1	n	n	y	n	y
-1	y	n	y	n	y
-2	n	n	y	y	n
-2	n	y	y	n	y
-2	y	n	y	n	n
-2	y	n	y	n	y



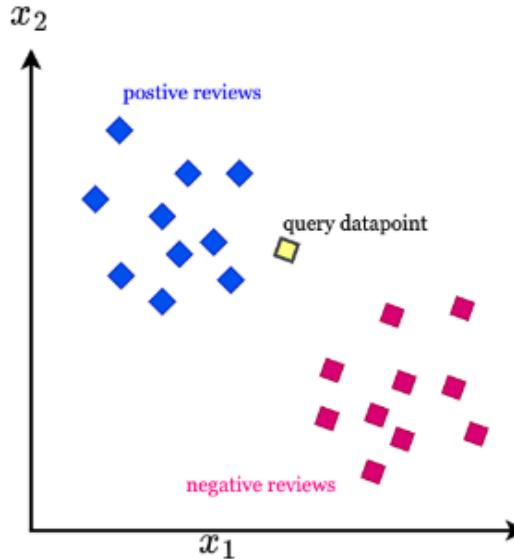
Each course's feature is Represented as points in 5-dimensional space

That's too many dimensions to plot...so we look at 2D projections...

Observation: examples with same labels tend to be closer!

# Nearest neighbor classification

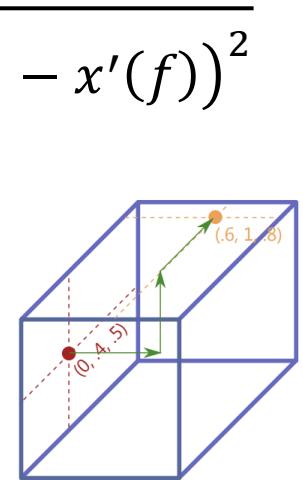
- Given a new course, would like to predict its label (+/-)
- Idea: Find its most similar course in the training set, and use that course's label to predict



# Measuring nearest neighbors

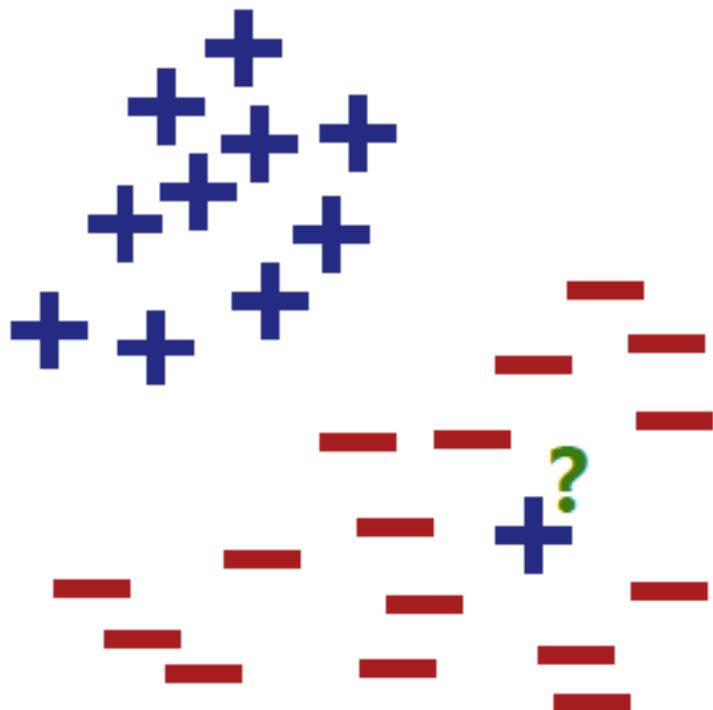
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- Oftentimes convenient to work with feature  $x \in \mathbb{R}^d$
- Distances in  $\mathbb{R}^d$ :  
notation  $x(f): x = (x(1), \dots, x(d))$ 
  - (popular) Euclidean distance  $d_2(x, x') = \sqrt{\sum_{f=1}^d (x(f) - x'(f))^2}$
  - Manhattan distance  $d_1(x, x') = \sum_{f=1}^d |x(f) - x'(f)|$
- How to extract features as **real values**?
  - Boolean features: {Y, N}  $\rightarrow \{0, 1\}$
  - Categorical features: {Red, Blue, Green, Black}
    - Convert to {1, 2, 3, 4}?
    - Better one-hot encoding: (1,0,0,0), ..., (0,0,0,1)  
(IsRed?/isGreen?/isBlue?/IsBlack?)



# Robustify Nearest Neighbor Classification

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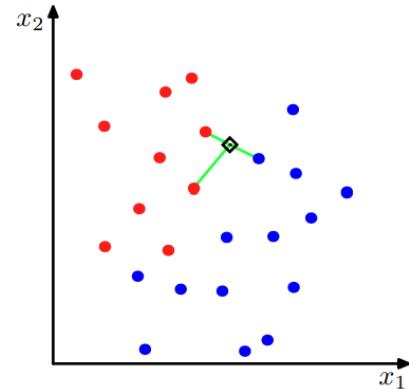
Q: Can we predict using 1 nearest neighbor's?

Query point ? Will be classified as + but should be -

**Problem:** predicting using 1 nearest neighbor's label can be sensitive to noisy data

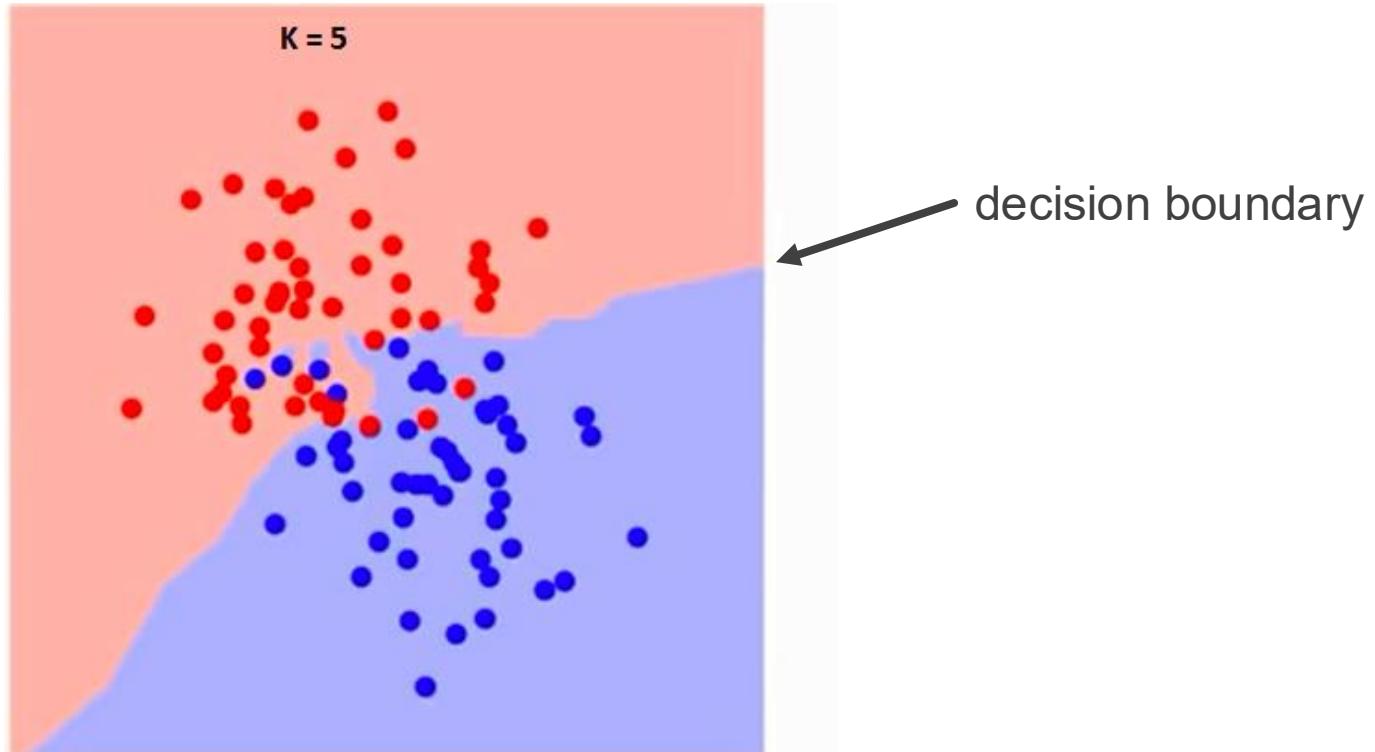
How to mitigate this?

- Training set:  $S = \{(x_1, y_1), \dots, (x_m, y_m)\}$
- **Key insight:** given test example  $x$ , its label should resemble the labels of *nearby points*
- Function
  - input:  $x$
  - find the  $k$  nearest points to  $x$  from  $S$ ; call their indices  $N(x)$
  - output:
    - (classification) the majority vote of  $\{y_i : i \in N(x)\}$
    - (regression) the average of  $\{y_i : i \in N(x)\}$



# k-NN classification example

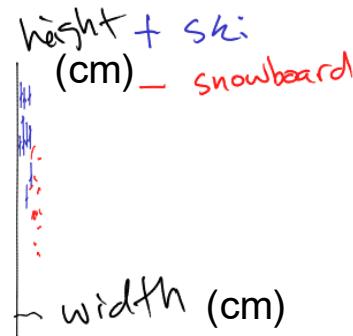
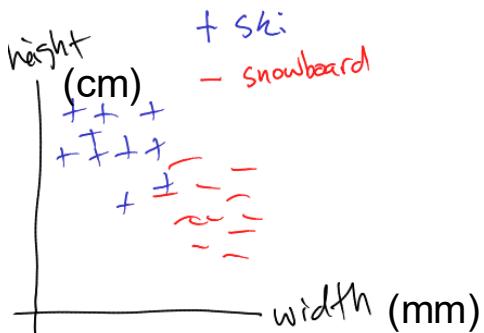
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# Issue 1: scaling

- Features having different scales can be problematic.
- Ex: ski vs. snowboard classification

$$d = \sqrt{(height_1 - height_2)^2 + (width_1 - width_2)^2}$$



- One solution: feature standardization

- Features having different scale can be problematic
- [Definition] **Standardization**

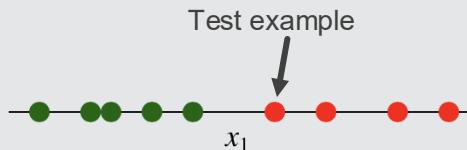
- For each feature  $f$ , compute  $\mu_f = \frac{1}{m} \sum_{i=1}^m x_f^{(i)}$ ,  $\sigma_f = \sqrt{\frac{1}{m} \sum_{i=1}^m (x_f^{(i)} - \mu_f)^2}$
- Then, transform the data by  $\forall f \in \{1, \dots, d\}, \forall i \in \{1, \dots, m\}, x_f^{(i)} \leftarrow \frac{x_f^{(i)} - \mu_f}{\sigma_f}$

after transformation, each feature has mean 0 and variance 1

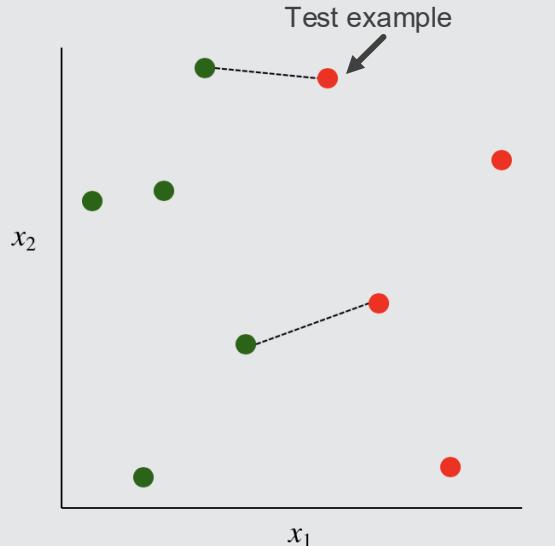
- Be sure to keep the “standardize” function and apply it to the test points.
  - Save  $\{(\mu_f, \sigma_f)\}_{f=1}^d$
  - For test point  $x^*$ , apply  $x_f^* \leftarrow \frac{x_f^* - \mu_f}{\sigma_f}, \forall f$

# Issue 2: irrelevant features

here's a case in which there is one relevant feature  $x_1$  and a 1-NN rule classifies each instance correctly

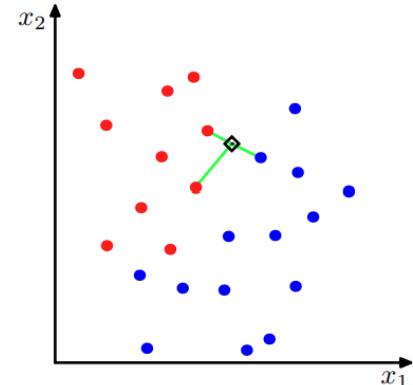


consider the effect of an irrelevant feature  $x_2$  on distances and nearest neighbors



- Mitigation: feature selection

- Q: How would a  $k$ -NN classifier predict when  $k=\text{training set size}$ ?
  - Predict majority label everywhere
  - Underfitting
- Q: What is the training error of a 1-NN classifier?
  - 0
  - Overfitting

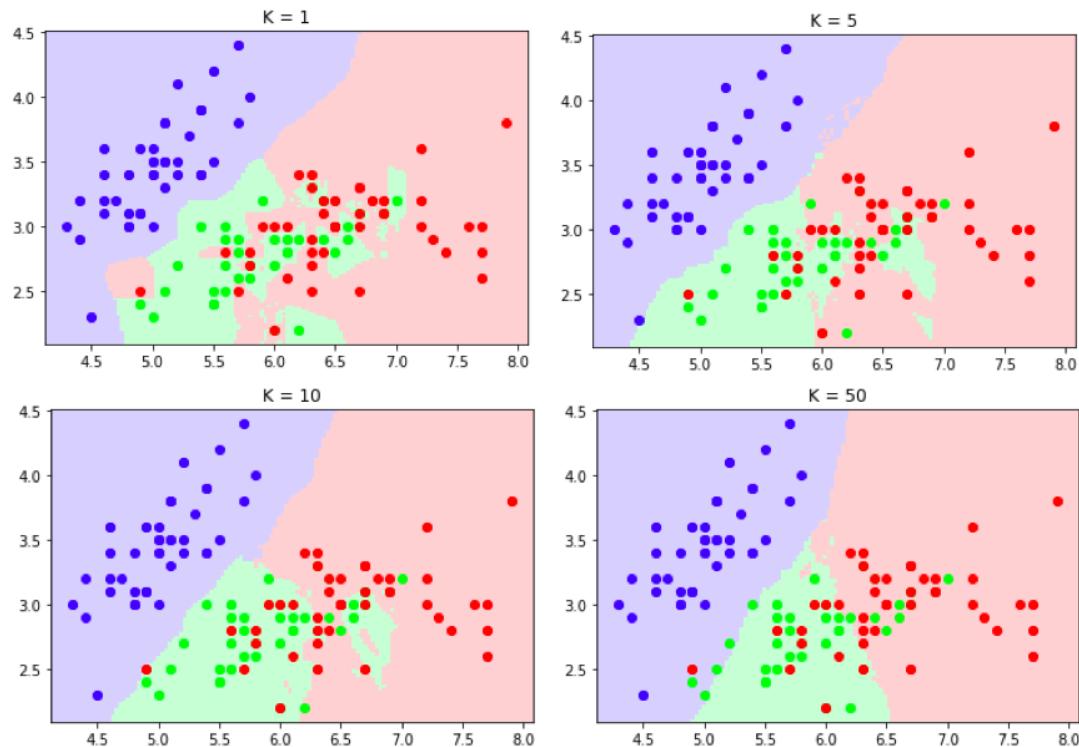


# Issue 3: choosing k

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$k$  can be viewed as a model complexity measure

Smaller  $k$  results in a more complex model

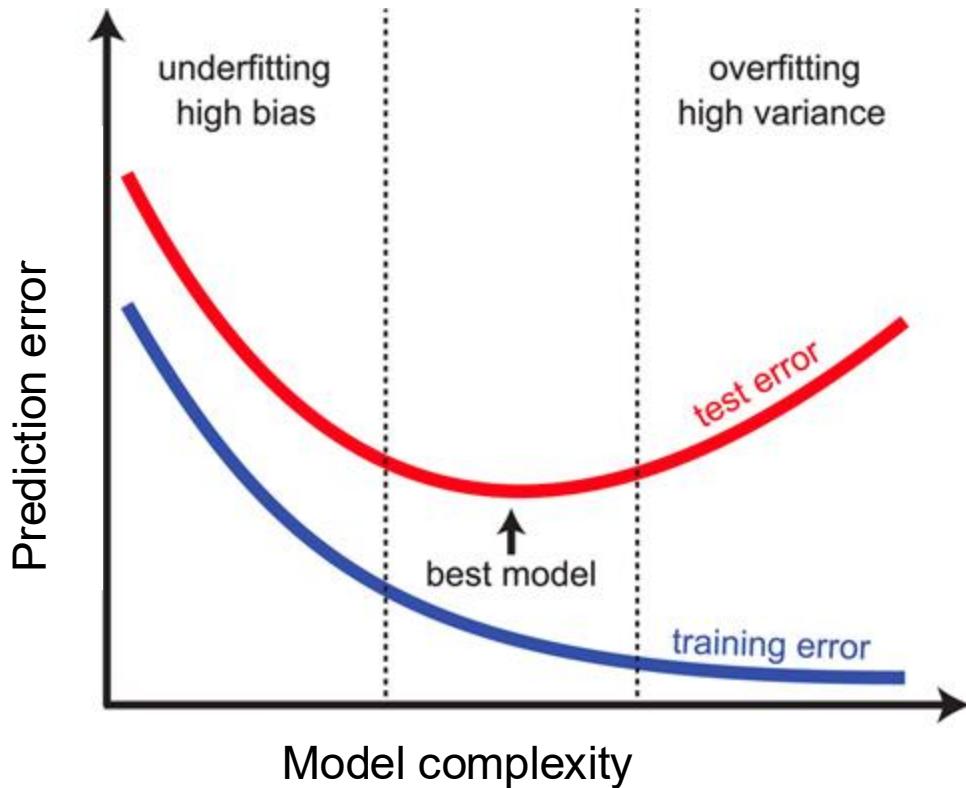


# Issue 3: choosing $k$

We'd like to choose appropriate  $k$  to balance model bias and complexity

We can choose  $k$  in the same way we chose  $\lambda$  in ridge regression

- Cross validation



# Scikit-learn nearest neighbors

```
class sklearn.neighbors.NearestNeighbors(*, n_neighbors=5, radius=1.0,  
algorithm='auto', leaf_size=30, metric='minkowski', p=2, metric_params=None,  
n_jobs=None)
```

[\[source\]](#)

Unsupervised learner for implementing neighbor searches.

```
# 1. Load the Iris dataset  
iris = load_iris()  
X = iris.data # Features  
y = iris.target # Target labels (species)  
  
# 2. Split the dataset into training and testing sets (80% train, 20% test)  
X_train, X_test, y_train, y_test = train_test_split(X, y, test_size=0.2, random_state=42)  
  
# 3. Create the KNN classifier model  
knn = KNeighborsClassifier(n_neighbors=3) # Use 3 nearest neighbors  
  
# 4. Train the model on the training data  
knn.fit(X_train, y_train)
```



# Scikit-learn nearest neighbors

```
# 5. Make predictions on the test set
y_pred = knn.predict(X_test)

# 6. Evaluate the model using accuracy
accuracy = accuracy_score(y_test, y_pred)
print(f'Accuracy of the KNN model: {accuracy * 100:.2f}%')

# Optionally, display the predictions vs. actual values
print(f'Predictions: {y_pred}')
print(f'Actual: {y_test}')
```

Accuracy of the KNN model: 100.00%

Predictions: [1 0 2 1 1 0 1 2 1 1 2 0 0 0 0 1 2 1 1 2 0 2 0 2 2 2 2 2 0 0]

Actual: [1 0 2 1 1 0 1 2 1 1 2 0 0 0 0 1 2 1 1 2 0 2 0 2 2 2 2 2 0 0]

# Logistic regression

# Classification with logistic regression

Training data: number of hours studied for the course.

Labels: Pass (1) or Fail (0)



# Classification with logistic regression

- Can we train a model so that given a **new data point**, we can predict whether that student passes or fails?



- Nearest neighbor: a geometric approach for this problem
- We will now approach this using an alternative probabilistic view

# Classification with logistic regression

Pass (1)

Fail (0)

0 1 2 3 4 5 Hours studied

Likely fail

Perhaps 50-50%

Likely pass

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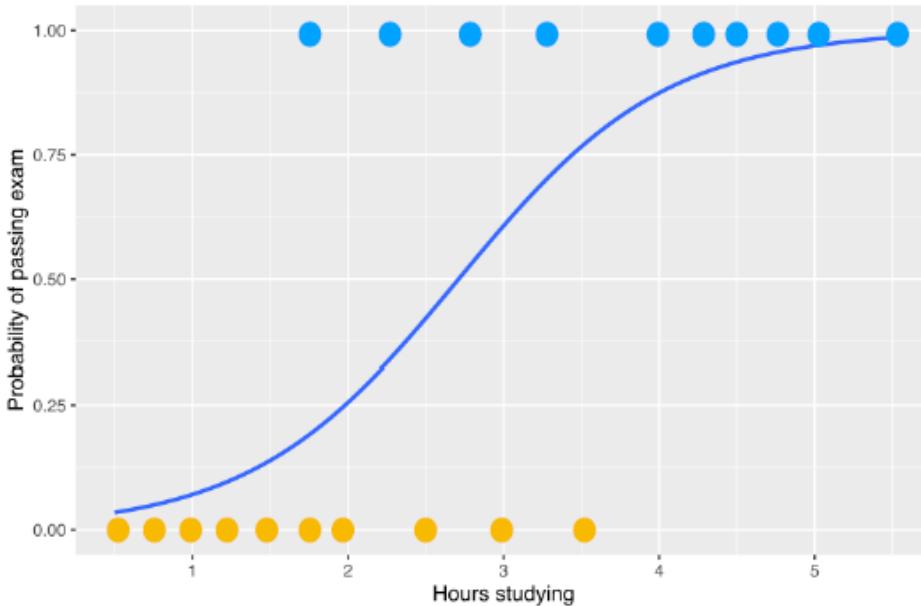
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# Classification with logistic regression

$Y = 1$

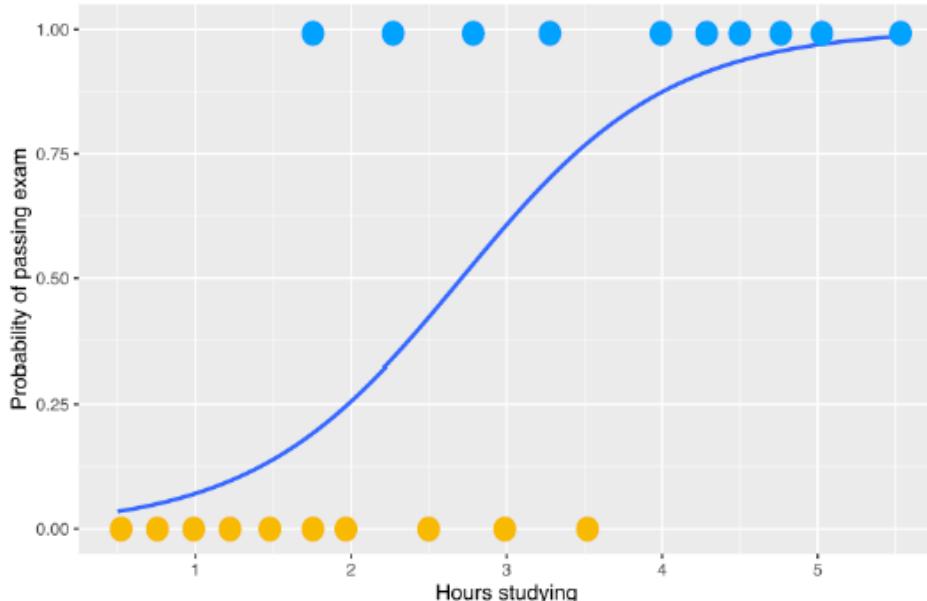


$Y = 0$

X: feature  
Y: label

$$P(Y = 1 | X = x)$$

# Classification with logistic regression



Blue curve plots:  
 $P(Y = 1 | X = x)$

We can predict the class of test point using blue curve:  
If prob < 0.5  
predict fail  
Else  
predict pass

What is a reasonable form of  $P(Y = 1 | X = x)$ ?

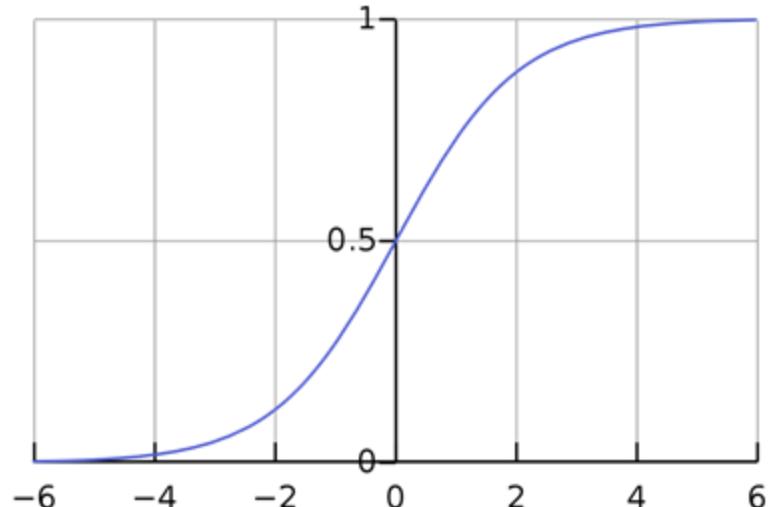
# Classification with logistic regression

We will assume that:

$$P(Y = 1 | X = x) = \sigma(w \cdot x + b) = \frac{1}{1 + e^{-(w \cdot x + b)}}$$

i.e.,  $\sigma(w \cdot x + b)$ , for some  $w, b$

For d-dim  $x$ , this is dot product



$\sigma(z) := \frac{1}{1+e^{-z}}$  is the *logistic function*

# Logistic regression model

$w$  controls the shape  
of the probability curve

$$p = \frac{1}{1 + e^{-10x}}$$

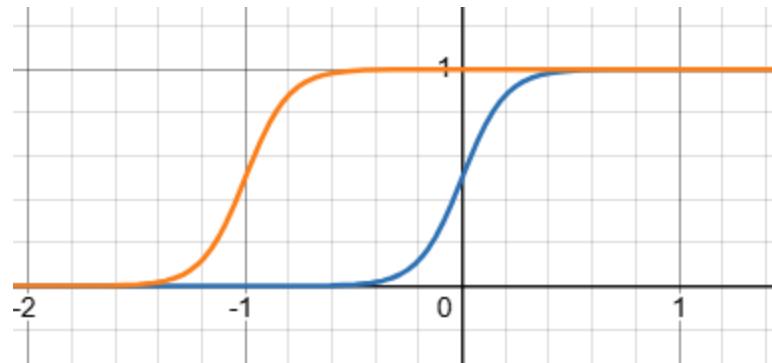
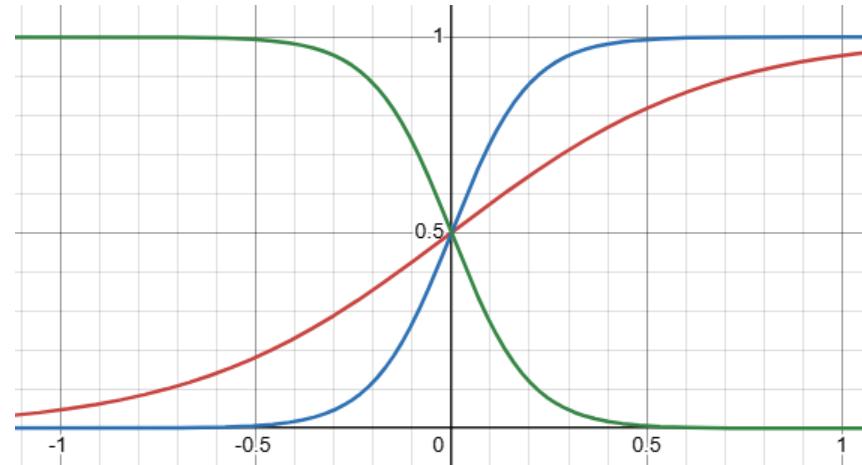
$$p = \frac{1}{1 + e^{-3x}}$$

$$p = \frac{1}{1 + e^{10x}}$$

$b$  controls the location  
of the probability curve

$$p = \frac{1}{1 + e^{-10x}}$$

$$p = \frac{1}{1 + e^{-10(x+1)}}$$



# Classification with logistic regression

**Example** Suppose we fit logistic regression model with  $b = 0.15$  and  $w = 0.575$ . What is the model's predicted probability that a student who have studied for  $x = 2$  hours passes?

$$P(Y = 1 | X = x) = \frac{1}{1+e^{-z}}, \text{ where } z = w \cdot x + b = 1$$

$$\text{Thus, the predicted pass prob} = \frac{1}{1+e^{-1}} = 0.73$$

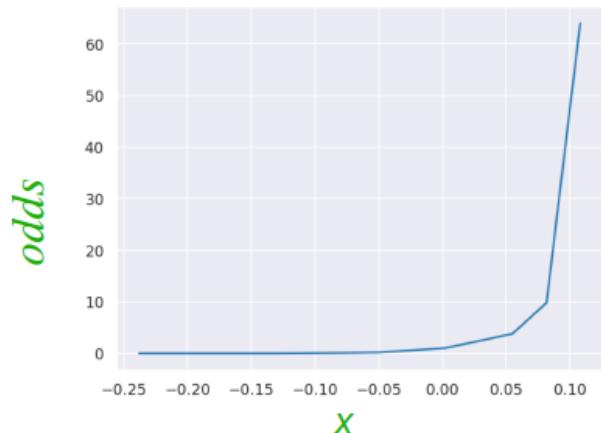
# Classification with logistic regression

Where does the logistic function come from?

- Linear regression  $w \cdot x + b$  is good at predicting unbounded outputs  $y$
- Idea: transform  $p$  to a good unbounded function

$$\text{odd} = \frac{P(Y=1|x)}{P(Y=0|x)} = \frac{p}{1-p}$$

- Still not ideal: odd bounded from below

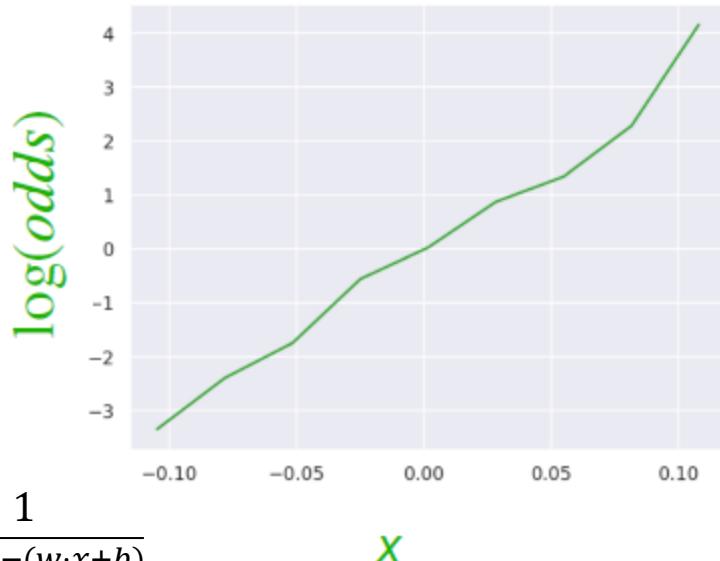


# Classification with logistic regression

Where does the logistic function come from?

- Linear regression  $w \cdot x + b$  is good at predicting unbounded outputs
- $\log \text{odd} = \ln \frac{p}{1-p}$
- This now can take +/- values

$$\ln \frac{p}{1-p} = w \cdot x + b \quad \Rightarrow \quad \frac{p}{1-p} = e^{w \cdot x + b} \quad \Rightarrow \quad p = \frac{1}{1 + e^{-(w \cdot x + b)}}$$

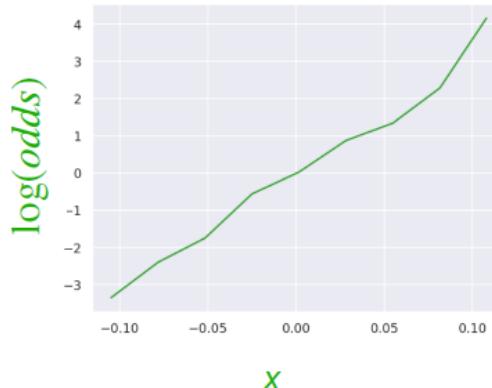
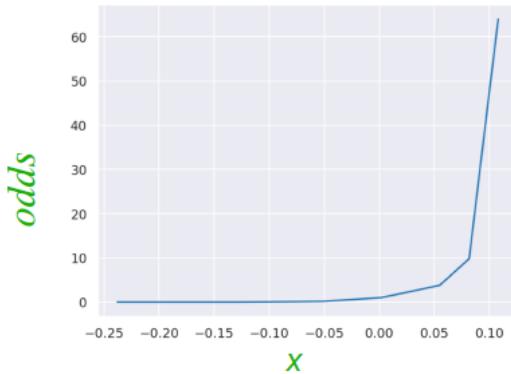


# Where logistic function come from?

- $w \cdot x + b$  is unbounded
- We want to transform  $p$  into a form that produce bounded outputs

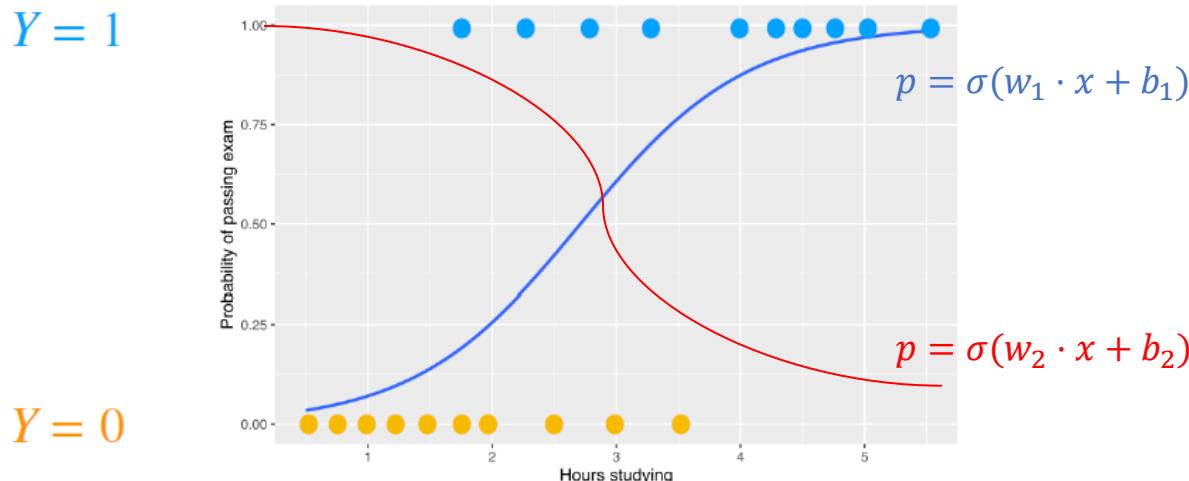
$$p \rightarrow \frac{p}{1-p} \rightarrow \ln \frac{p}{1-p}$$

$\uparrow$        $\uparrow$        $\uparrow$   
 $[0, 1]$      $[0, +\infty]$      $[-\infty, +\infty]$



# Fitting a logistic regression model

- Recall: loss for linear regression was MSE  $\frac{1}{n} \sum_i (y_i - w \cdot x_i)^2$
- How about logistic regression?
  - $y_i$ 's are in 0, 1



Which logistic regression model fits data better, red or blue?

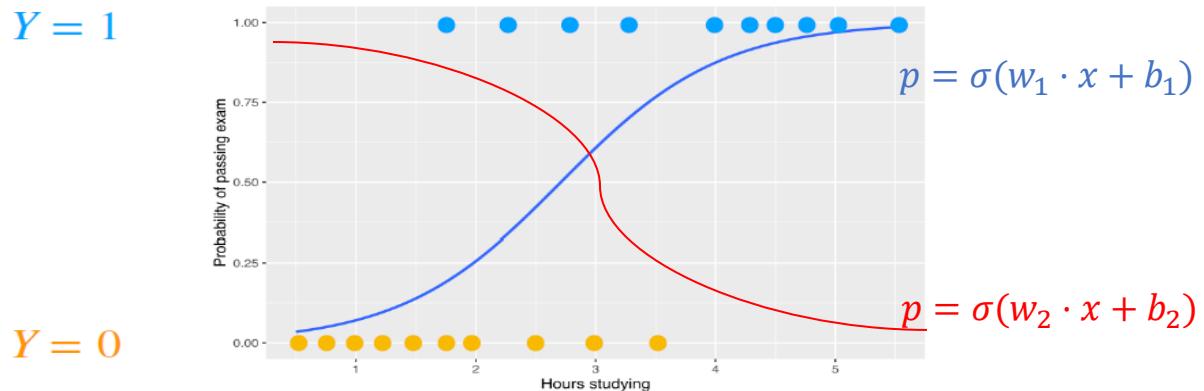
# Fitting a logistic regression model

We'd like to choose  $w$  and  $b$  such that:  
for  $x$  whose label is more likely to be 1

=>  $p$  is large

=>  $w \cdot x + b$  is large

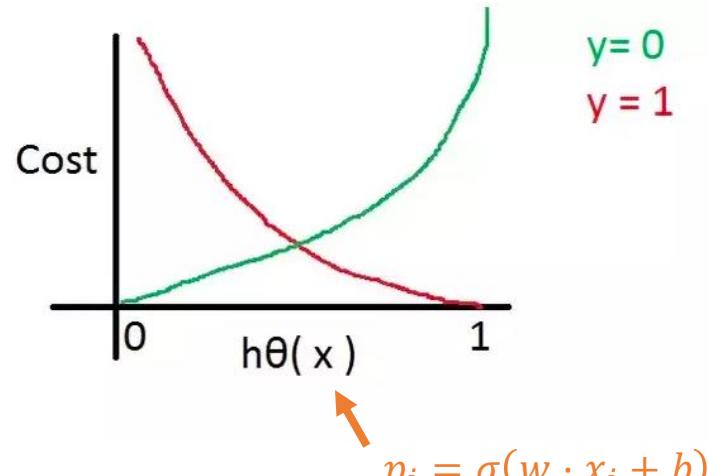
=> penalize more if  $p$  is small



# Cross entropy loss

$$\ell(y, p) = y \ln \frac{1}{p} + (1 - y) \ln \frac{1}{1 - p}$$

$$= \begin{cases} \ln \frac{1}{p}, & y = 1 \\ \ln \frac{1}{1-p}, & y = 0 \end{cases}$$



Minimizing CE loss incentivizes  
the model's predictive probability  
to align with labels

$$p_i = \sigma(w \cdot x_i + b)$$

# Fitting a logistic regression model

- We find  $w$  and  $b$  to minimize:

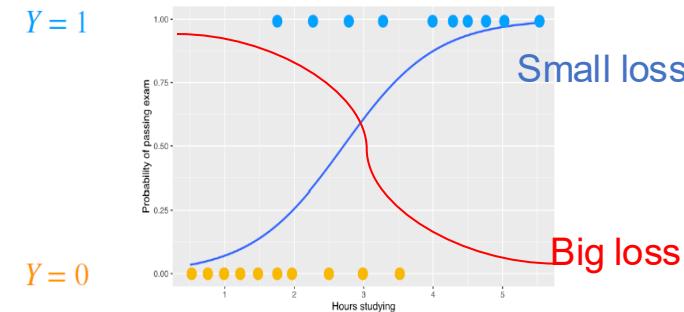
$$\sum_i \left( y_i \ln \frac{1}{p_i} + (1 - y_i) \ln \frac{1}{1-p_i} \right),$$

Logistic loss, aka  
Cross-entropy (CE) loss

where  $p_i = P(Y = 1 | x_i) = \frac{1}{1+e^{-(w \cdot x_i + b)}}$

- What is the  $i$ -th example's loss when:

- $y_i = 1$  and  $p_i \approx 1?$   $\approx 0$
- $y_i = 1$  and  $p_i \approx 0?$  Large
- $y_i = 0$  and  $p_i \approx 1?$  Large
- $y_i = 0$  and  $p_i \approx 0?$   $\approx 0$



## sklearn.linear\_model.LogisticRegression

```
class sklearn.linear_model.LogisticRegression(penalty='l2', *, dual=False, tol=0.0001, C=1.0, fit_intercept=True, intercept_scaling=1, class_weight=None, random_state=None, solver='lbfgs', max_iter=100, multi_class='auto', verbose=0, warm_start=False, n_jobs=None, l1_ratio=None) 1
```

[source]

**penalty : {‘l1’, ‘l2’, ‘elasticnet’, ‘none’}, default=‘l2’**

Specify the norm of the penalty:

- ‘none’ : no penalty is added;
- ‘l2’ : add a L2 penalty term and it is the default choice;
- ‘l1’ : add a L1 penalty term;
- ‘elasticnet’ : both L1 and L2 penalty terms are added.

Similar to linear regression, add regularization to combat overfitting

$$\operatorname{argmin}_w \text{Logistic} - \text{Loss}(w) + \lambda|w|$$

**tol : float, default=1e-4**

Tolerance for stopping criteria.

**C : float, default=1.0**

$$C = 1/\lambda$$

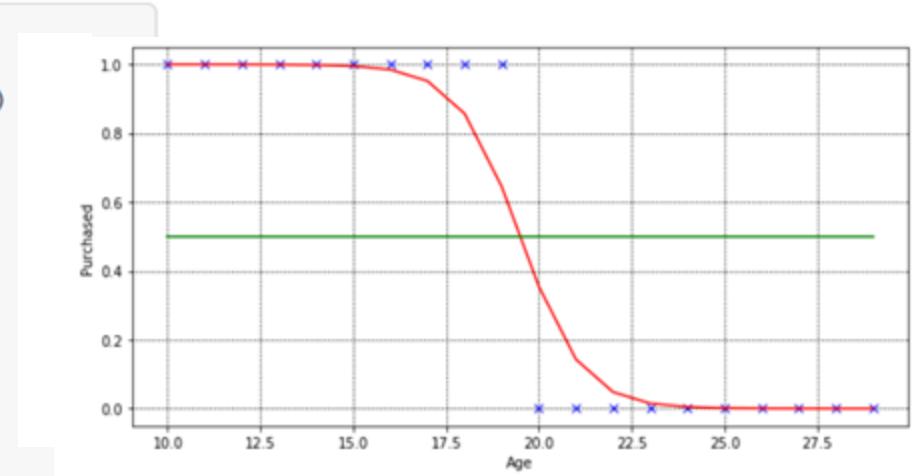
Inverse of regularization strength; must be a positive float. Like in support vector machines, smaller values specify stronger regularization.

# Scikit-Learn Logistic Regression

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```
log_regression = sklearn.linear_model.LogisticRegression()
_ = log_regression.fit(pd.DataFrame(x), y)
y_pred = log_regression.predict_proba(pd.DataFrame(x))
log_y_pred_1 = [item[1] for item in y_pred]

fig = plt.figure(figsize=(10,5))
xlabel = 'Age'
ylabel = 'Purchased'
plt.xlabel(xlabel)
plt.ylabel(ylabel)
plt.grid(color='k', linestyle=':', linewidth=1)
plt.plot(x, y, 'xb')
plt.plot(x, log_y_pred_1, '-r')
_ = plt.plot(x, line_point_5, '-g')
```

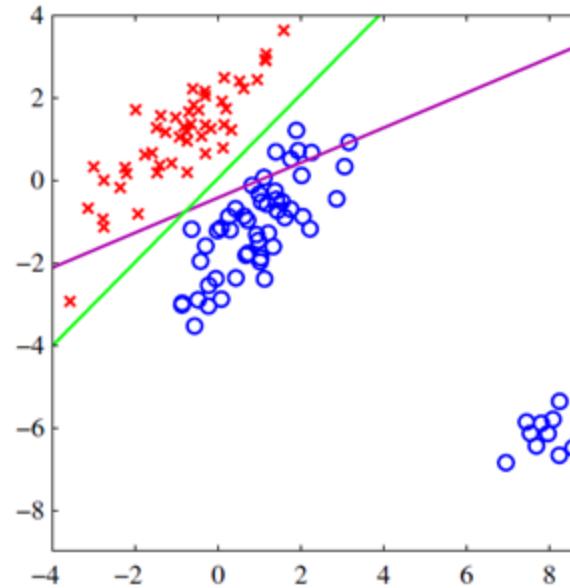
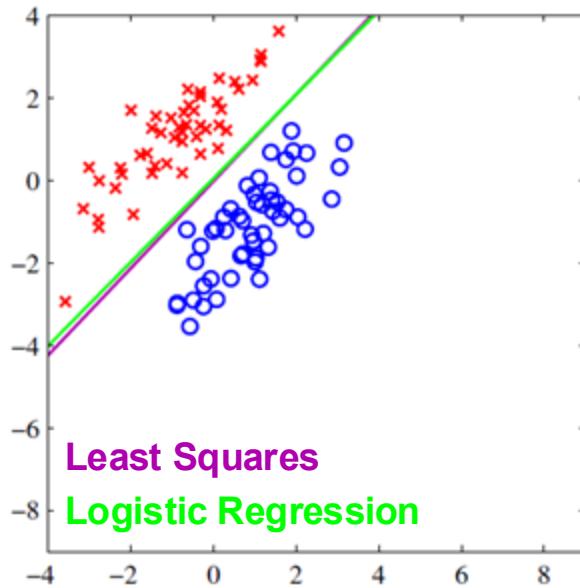


Function `predict_proba(X)` returns prediction of class assignment probabilities for each class. It returns n by C matrix if n data points were provided as argument.

(C=number classes)

# Least Squares vs. Logistic Regression

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Least squares regression may also be (ab)used for classification

- To predict a class, threshold  $w \cdot x + b$  against 0.5
- Not designed for classification though -- sensitive to outliers

[Source: Bishop "PRML"]

## Logistic Regression have two main usages

- building **predictive** classification models
- **understanding** how features relate to data classes / categories

### **Example** South African Heart Disease (Hastie et al. 2001)

Data result from Coronary Risk-Factor Study in 3 rural areas of South Africa.  
Data are from white men 15-64yrs. Label is presence/absence of *myocardial infarction (MI)*.

# Example: African Heart Disease

	sbp	tobacco	ldl	famhist	obesity	alcohol	age	chd
0	160	12.00	5.73	1	25.30	97.20	52	1
1	144	0.01	4.41	0	28.87	2.06	63	1
2	118	0.08	3.48	1	29.14	3.81	46	0
3	170	7.50	6.41	1	31.99	24.26	58	1
4	134	13.60	3.50	1	25.99	57.34	49	1

## Features

- Systolic blood pressure
- Tobacco use
- Low density lipoprotein (ldl)
- Family history (discrete)
- Obesity
- Alcohol use
- Age

Q: How predictive is each of the features to myocardial infarction?



## Looking at Data

Each scatterplot shows pair of risk factors.

Cases with MI (**red**) and without (**cyan**)

### Features

- Systolic blood pressure
- Tobacco use
- Low density lipoprotein (ldl)
- Family history (discrete)
- Obesity
- Alcohol use
- Age

# Example: African Heart Disease

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	Coefficient	Std. Error	Z Score
(Intercept)	-4.130	0.964	-4.285
sbp	0.006	0.006	1.023
tobacco	0.080	0.026	3.034
ldl	0.185	0.057	3.219
famhist	0.939	0.225	4.178
obesity	-0.035	0.029	-1.187
alcohol	0.001	0.004	0.136
age	0.043	0.010	4.184

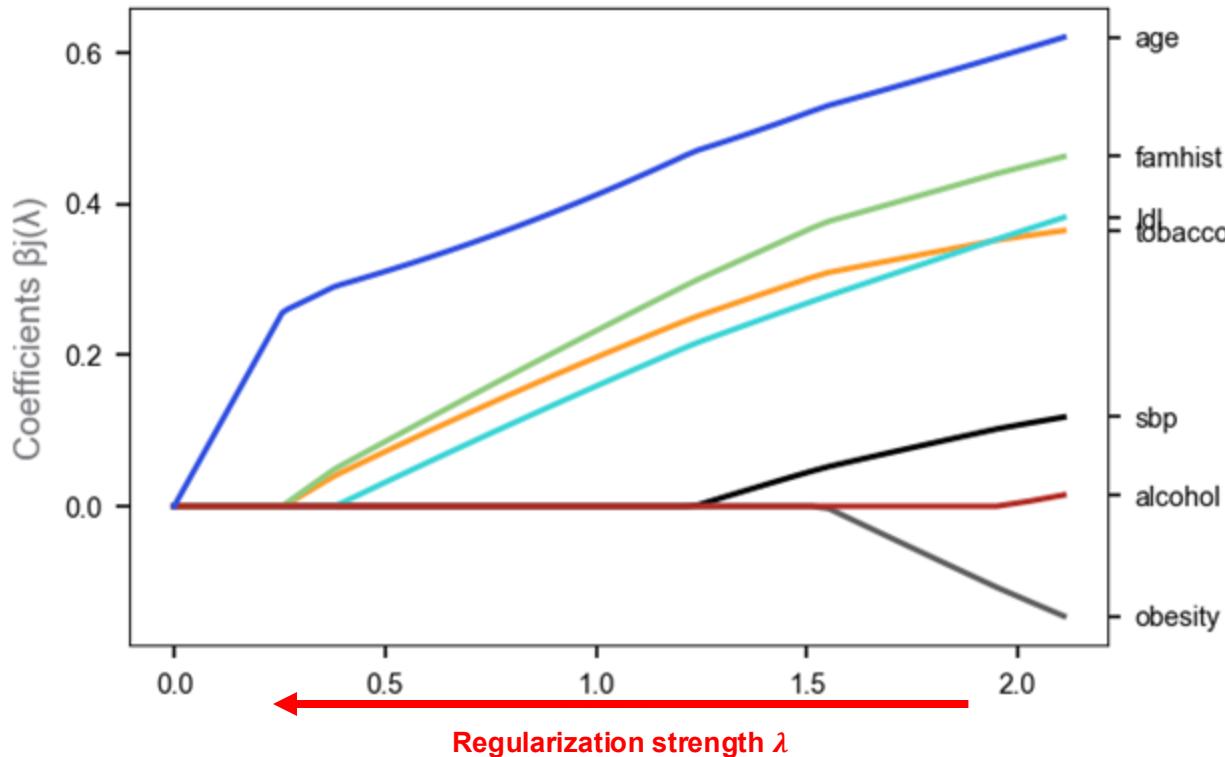
Z-score: score indicating the significance of each feature

$|Z\text{-score}| > 2$ : feature is significant  
(we will learn more in *statistics*)

**Finding** Systolic blood pressure (sbp), obesity, and alcohol are  
**not significant predictors**

# L1 regularized logistic regression coefficients

$$\operatorname{argmin}_w \text{Logistic\_Loss}(w) + \lambda|w|_1$$



## Evaluation measures for classification

# Pipeline for machine learning & data analysis

## 1. Choose a model

How should we represent the world?

## 2. Choose a loss function

How do we quantify prediction error?

## 3. Fit the model

How do we choose the best parameters of our model given our data?

## 4. Evaluate model performance

How do we evaluate whether this process gave rise to a good model?

# Model evaluation: baseline models

Baseline models: simplest reasonable models to compare against

- Uniform classifier: predict with one label consistently (i.e., Most common label classifier, Least common label classifier)
- Blind classifier: predict random labels

	Features			Label	Most common Prediction	Least common Prediction	Random Prediction	
Training data	$x_{11}$	$x_{12}$	$\dots$	$x_{1p}$	Yes	Yes	No	Yes
	$x_{21}$	$x_{22}$	$\dots$	$x_{2p}$	No	Yes	No	No
	:	:	⋮	⋮	⋮			
Test data	$x_{n1}$	$x_{n2}$	$\dots$	$x_{np}$	Yes	Yes	No	Yes

# Classification: model evaluation

## Confusion matrix

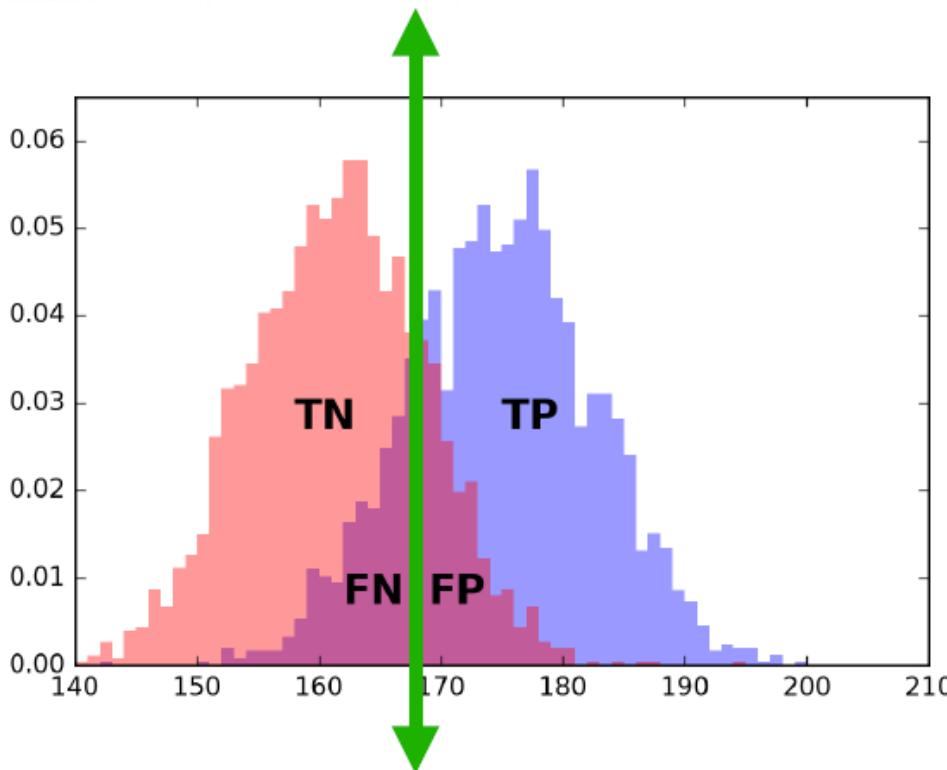
### Confusion Matrix

		Actually Positive (1)	Actually Negative (0)
		Predicted Positive (1)	Predicted Negative (0)
Predicted Positive (1)	True Positives (TPs)	False Positives (FPs)	
Predicted Negative (0)	False Negatives (FNs)	True Negatives (TNs)	

- True positives (TP): + labeled as +
- True negatives (TN): - labeled as -
- False positives (FP): - labeled as +
- False negatives (FN): + labeled as -

# Classification: model evaluation

- Example: classify everyone of height  $\geq 168\text{cm}$  as male (1)



# Fill out the tables: TP, TN, FP, FN

Cancer diagnosis. Positive class 5%, consider 100 data points.

- Left: Blind classifier (random label)
- Middle: Most common label classifier (always negative)
- Right: Least common label classifier (always )

Confusion Matrix

	Actually Positive (1)	Actually Negative (0)
Predicted Positive (1)	2.5	47.5
Predicted Negative (0)	2.5	47.5

Confusion Matrix

	Actually Positive (1)	Actually Negative (0)
Predicted Positive (1)	0	0
Predicted Negative (0)	5	95

Confusion Matrix

	Actually Positive (1)	Actually Negative (0)
Predicted Positive (1)	5	95
Predicted Negative (0)	0	0

# Accuracy

**Accuracy** ratio of correct predictions over all predictions

$$\text{Accuracy} = \frac{TP + TN}{TP + FP + TN + FN} = P(f(x) = y)$$

Case 1: classes balanced, Positive class 50%

- Blind classifier accuracy = 50%
  - Predict random label
- Most common label classifier accuracy = 50%
  - Predict majority class (doesn't matter 1 or 0)

Confusion Matrix

		Actually Positive (1)	Actually Negative (0)
Predicted Positive (1)	True Positives (TPs)	False Positives (FPs)	
	False Negatives (FNs)	True Negatives (TNs)	
Predicted Negative (0)			

# Fill out the tables: TP, TN, FP, FN

Cancer diagnosis. Positive class 50%, consider 100 data points.

- Left: Blind classifier (random label)
- Middle: Most common label classifier (always negative)

Confusion Matrix

	Actually Positive (1)	Actually Negative (0)
Predicted Positive (1)	25	25
Predicted Negative (0)	25	25

Confusion Matrix

	Actually Positive (1)	Actually Negative (0)
Predicted Positive (1)	0	0
Predicted Negative (0)	50	50

# Accuracy

**Accuracy** ratio of correct predictions over all predictions

$$\text{Accuracy} = \frac{TP + TN}{TP + FP + TN + FN} = P(f(x) = y)$$

Case 2: classes are imbalanced, Positive class 5%

- Blind classifier accuracy = 50%
- Most common label classifier accuracy = 95%
  - Always predict 0

Accuracy can be misleading in the presence  
of class imbalance!

Confusion Matrix

		Actually Positive (1)	Actually Negative (0)
Predicted Positive (1)	True Positives (TPs)	False Positives (FPs)	
	False Negatives (FNs)	True Negatives (TNs)	
Predicted Negative (0)			

# Fill out the tables: TP, TN, FP, FN

Cancer diagnosis. Positive class 5%, consider 100 data points.

- Left: Blind classifier (random label)
- Middle: Most common label classifier (always negative)

Confusion Matrix

	Actually Positive (1)	Actually Negative (0)
Predicted Positive (1)	2.5	47.5
Predicted Negative (0)	2.5	47.5

Confusion Matrix

	Actually Positive (1)	Actually Negative (0)
Predicted Positive (1)	0	0
Predicted Negative (0)	5	95

# Precision

**Precision** ratio of correct positive predictions over positive predictions

$$\text{Precision} = \frac{TP}{TP + FP} = P(y = 1 | f(x) = 1)$$

**Example** cancer diagnosis. Positive class 5%

Blind classifier precision  $= P(y = 1) = 5\%$

Most common label classifier precision

$$= P(y = 1 | f(x) = 1) = \text{undefined}$$

Least common label classifier precision

$$= P(y = 1) = 5\%$$

## Confusion Matrix

		Actually Positive (1)	Actually Negative (0)
Predicted Positive (1)	True Positives (TPs)	False Positives (FPs)	
	False Negatives (FNs)	True Negatives (TNs)	
Predicted Negative (0)			

# Precision

Cancer diagnosis. Positive class 5%

- Left: Blind classifier
- Middle: Most common label classifier
- Right: Least common label classifier

Confusion Matrix

	Actually Positive (1)	Actually Negative (0)
Predicted Positive (1)	2.5	47.5
Predicted Negative (0)	2.5	47.5

Confusion Matrix

	Actually Positive (1)	Actually Negative (0)
Predicted Positive (1)	0	0
Predicted Negative (0)	5	95

Confusion Matrix

	Actually Positive (1)	Actually Negative (0)
Predicted Positive (1)	5	95
Predicted Negative (0)	0	0

# Recall

**Recall** ratio of correct positive predictions over all positive instances

$$\text{Recall} = \frac{TP}{P} = \frac{TP}{TP + FN} = P(f(x) = 1 | y = 1)$$

**Example** cancer diagnosis. Positive class 5%

Blind classifier recall  $= P(f(x) = 1) = 50\%$

$f(x)$  and  $y$  are independent

Most common label classifier recall

$$= P(f(x) = 1 | y = 1) = 0$$

Least common label classifier recall

$$= P(f(x) = 1 | y = 1) = 100\%$$

## Confusion Matrix

		Actually Positive (1)	Actually Negative (0)
Predicted Positive (1)	True Positives (TPs)	False Positives (FPs)	
	False Negatives (FNs)	True Negatives (TNs)	
Predicted Negative (0)			

# Precision vs Recall

$$\text{Precision} = \frac{TP}{TP+FP}$$

$$\text{Recall} = \frac{TP}{TP+FN}$$

Are false positives more important than false negatives?

Diagnostic screening for cancer:

Recall is more important

Might be OK to have FPs but not OK to have FNs

Spam filtering:

Precision is more important

Might be OK to have FNs but not OK to have FPs

# F1-score

**F1-score** Harmonic mean of precision and recall

$$F1 = \frac{2 \text{ precision} \times \text{recall}}{\text{precision} + \text{recall}}$$

F1 score high => need both precision and recall to be high

	0.0	0.2	0.4	0.6	0.8	1.0
0.0	0.00	0.00	0.00	0.00	0.00	0.00
0.2	0.00	0.20	0.26	0.30	0.32	0.33
0.4	0.00	0.26	0.40	0.48	0.53	0.57
0.6	0.00	0.30	0.48	0.60	0.68	0.74
0.8	0.00	0.32	0.53	0.68	0.80	0.88
1.0	0.00	0.33	0.57	0.74	0.88	1.00

Table 5.2: Table of f-measures when varying precision and recall values.

# Summary of recall & precision

- Class imbalanced  $\Rightarrow$  accuracy is misleading.
- High recall is easy to achieve
  - just predict + always
- High precision is hard to achieve in imbalanced classification
- F-score does the best job of any single statistic, but all four work together to describe the performance of a classifier.

# Receiver Operating Characteristic (ROC) curve

Class prediction often done by thresholding some ‘score’

- Changing the threshold results in a family of classifiers
- How to measure the performance of them altogether?

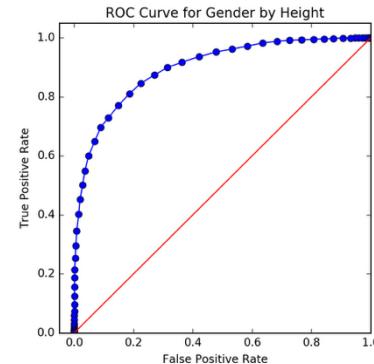
**Example** Use height to classify female vs male:



For each threshold, calculate

$$\text{True positive rate } TPR = \frac{TP}{P} = \frac{4}{4}$$

$$\text{False positive rate } FPR = \frac{FP}{N} = \frac{2}{3}$$

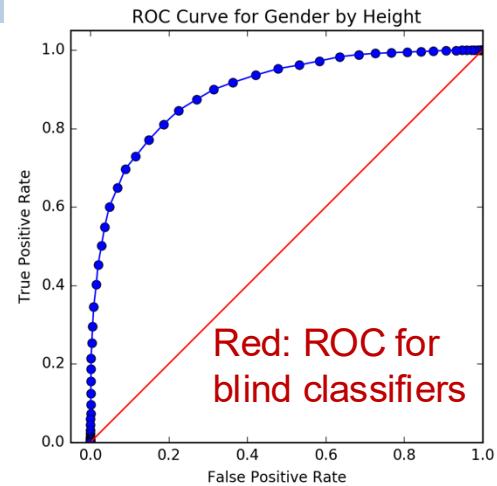


# ROC Curve

For each threshold, calculate

$$\text{True positive rate } TPR = \frac{TP}{P}$$

$$\text{False positive rate } FPR = \frac{FP}{N}$$



The higher the curve, the better the classifiers & scores are

Area under ROC curve (AUROC): how good is the score when used for classification

# Multiclass classification

# Multiclass classification

- Multiclass classification naturally happens in many real-world applications
  - E.g. movies: “drama”, “action”, “documentary”
  - E.g. objects: “automobile”, “airplanes”, “trees”
- Some of our methods are designed for binary classification, e.g. logistic regression
  - How to extend them to multiclass prediction?

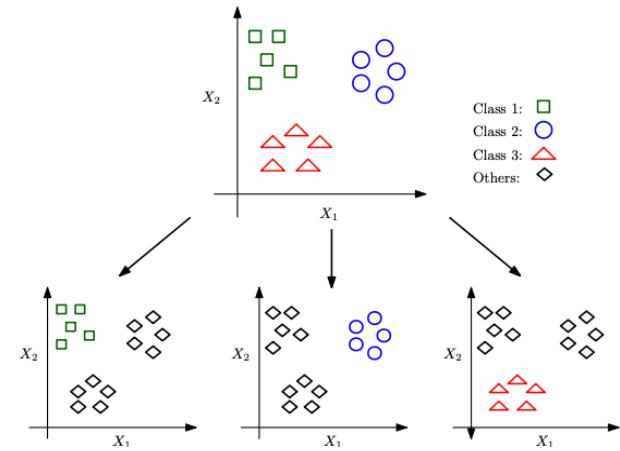
# Approach 1: reducing multiclass to binary

The “One-vs-rest” approach:

## Training

For each class  $i$ :

Train  $f_i$  that classifies class  $i$  against the rest



## Test

For test example  $x$ :

Use each  $f_i$  to predict its probability of belonging class  $i$

Pick class  $i$  that has the highest probability

Alternative: “all pairs” approach

# Approach 2: modifying the learning algorithm

**Case study** How to extend logistic regression to multiclass?

The multinomial logistic regression model:

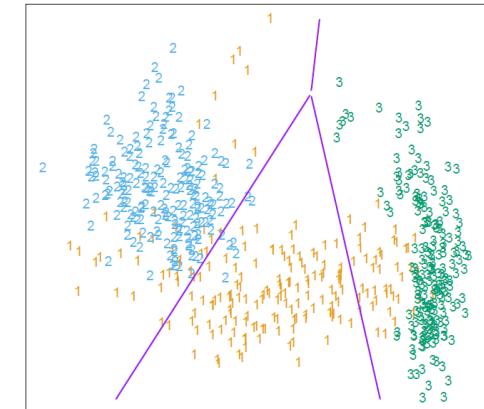
$p(C = i | x)$ 's sum to 1

$$\log \frac{p(C = 1 | x)}{p(C = K | x)} = w_1^T x$$

$$\log \frac{p(C = 2 | x)}{p(C = K | x)} = w_2^T x$$

⋮

$$\log \frac{p(C = K - 1 | x)}{p(C = K | x)} = w_{K-1}^T x$$



Can define multiclass cross entropy loss accordingly, and minimize it

# Comparison

- Reducing multiclass to binary
  - Pros: simple & general – binary classification algorithm as ‘black box’
- Modifying the learning algorithm
  - Pros: can exploit the structure of the problem more

## sklearn.linear\_model.LogisticRegression

```
class sklearn.linear_model.LogisticRegression(penalty='l2', *, dual=False, tol=0.0001, C=1.0, fit_intercept=True, intercept_scaling=1,  
class_weight=None, random_state=None, solver='lbfgs', max_iter=100, multi_class='auto', verbose=0, warm_start=False,  
n_jobs=None, l1_ratio=None) ①
```

[source]



multi\_class='ovr' implements one-vs-rest

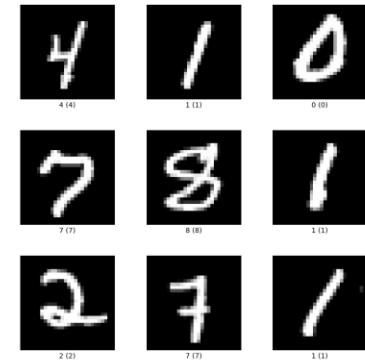
multi\_class='multinomial' implements multinomial

# Multiclass classification: performance metrics

Multiclass confusion matrix

**Example** Optical Character Recognition

Digits	0	1	2	3	4	5	6	7	8	9
Actual label $y$	351	0	5	4	2	7	2	1	6	0
0	0	254	0	0	2	0	0	1	1	2
1	1	1	166	4	5	1	3	2	2	1
2	1	2	4	142	0	5	0	1	4	0
3	3	3	8	1	180	3	2	5	4	4
4	0	0	3	11	0	140	3	0	7	1
5	0	2	2	0	4	0	158	0	1	0
6	0	0	2	2	1	0	0	132	2	1
7	2	1	8	0	0	0	2	1	137	1
8	1	1	0	2	6	4	0	4	2	167
9										



# Multiclass classification: performance metrics

We can calculate precision & recall separately for each class  $i$

$$\text{Precision}_i = P(y = i \mid f(x) = i) = \frac{C[i,i]}{\sum_j C[j,i]}$$

$$\text{Recall}_i = P(f(x) = i \mid y = i) = \frac{C[i,i]}{\sum_j C[i,j]}$$

## Example

$$\text{Precision}_0 = \frac{351}{359}$$

$$\text{Recall}_0 = \frac{351}{378}$$

Actual label $y$	Digits	Predicted label $f(x)$									
		0	1	2	3	4	5	6	7	8	9
0	0	351	0	5	4	2	7	2	1	6	0
1	1	0	254	0	0	2	0	0	1	1	2
2	2	1	1	166	4	5	1	3	2	2	1
3	3	1	2	4	142	0	5	0	1	4	0
4	4	3	3	8	1	180	3	2	5	4	4
5	5	0	0	3	11	0	140	3	0	7	1
6	6	0	2	2	0	4	0	158	0	1	0
7	7	0	0	2	2	1	0	0	132	2	1
8	8	2	1	8	0	0	0	2	1	137	1
9	9	1	1	0	2	6	4	0	4	2	167