



Computer
Science

CSC380: Principles of Data Science

Probability Primer

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Acknowledgement: Built on Jason Pacheco, Kwang-Sung Jun, Chicheng Zhang's slides¹

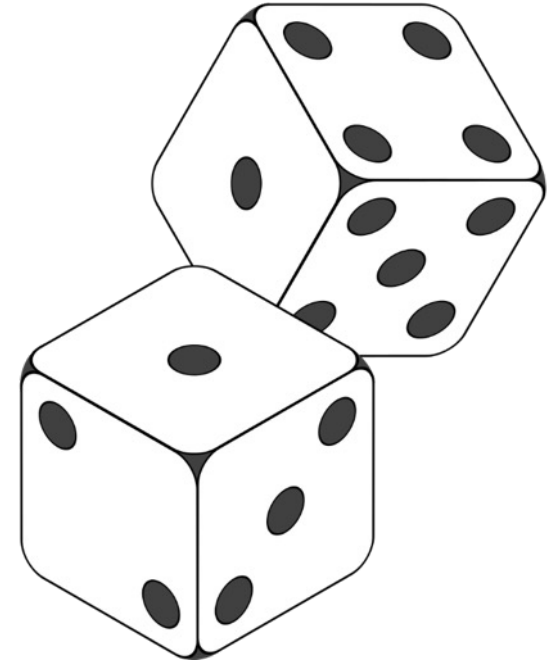
- Office hours will be out by end of this week
- Homework 1 out next Tuesday
- Readings before next Tuesday
 - Ch. 6 ([WJ: Watkins, J., “An Introduction to the Science of Statistics: From Theory to Implementation”](#))

- Random Events and Probability
- Axioms of Probability
- Set Theory
- Law of Total Probability

Random Events and Probability

Suppose we roll two fair dice...

- What are the possible outcomes?
- What is the *probability* of rolling **even** numbers?
- What is the *probability* of having two numbers sum to 6?
- If one die rolls 1, then what is the probability of the second die also rolling 1?



...this is a random process.

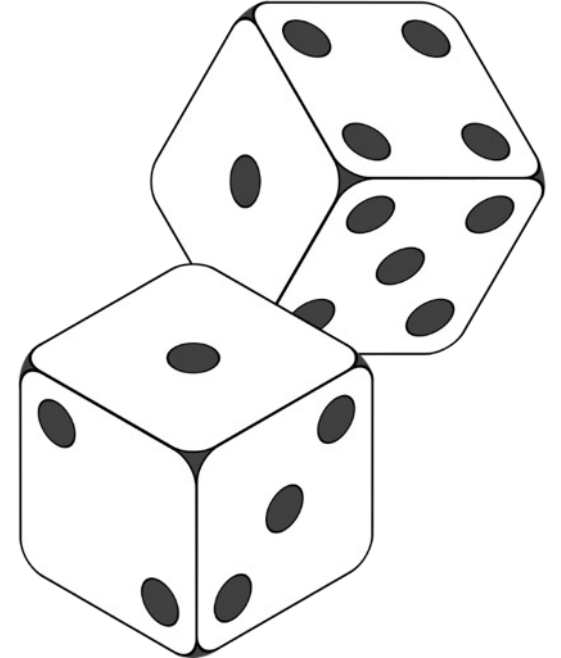
How to mathematically formulate outcomes
and compute these probabilities?

Probability of a random event

\approx

Simulate the random process n times, the fraction of times this event happens

- How large should n be?
- Simulation results vary from trails?



Background: Numpy in Python

7

Numpy: numerical computing package

```
import numpy as np
np.random.randint(1,1+6,size=10)
=> array([5, 4, 1, 1, 1, 5, 5, 2, 4, 6])
```

```
randint(low,high,size)
: generate `size` random numbers
in {low, low+1, ..., high-1}
```

Numpy array

- Replaces python's list in numpy.
- More numerical functionality
- It's a 'vector' in mathematics.

```
a=np.array([1,2]); b=np.array([4,5])
a+b
=> np.array([5,7]) // elementwise addition
np.dot(a,b)
=> 14 // dot product
```

Random Events and Probability

Consider: What is the probability of having two numbers sum to 6?

```
import numpy as np
for n in [10,100,1_000,10_000,100_000]:
    res_dice1 = np.random.randint(1,6+1,size=n)
    res_dice2 = np.random.randint(1,6+1,size=n)
    res = [(res_dice1[i], res_dice2[i]) for i in range(len(res_dice1))]

    cnt = len(list(filter(lambda x: x[0] + x[1] == 6, res)))
    print("n=%6d, result: %.4f " % (n, cnt/n))
```

```
n=      10, result: 0.1000
n=     100, result: 0.1200
n=    1000, result: 0.1350
n=   10000, result: 0.1365
n=  100000, result: 0.1388
n= 1000000, result: 0.1385
```

```
n=      10, result: 0.1000
n=     100, result: 0.1900
n=    1000, result: 0.1540
n=   10000, result: 0.1366
n=  100000, result: 0.1371
n= 1000000, result: 0.1394
```

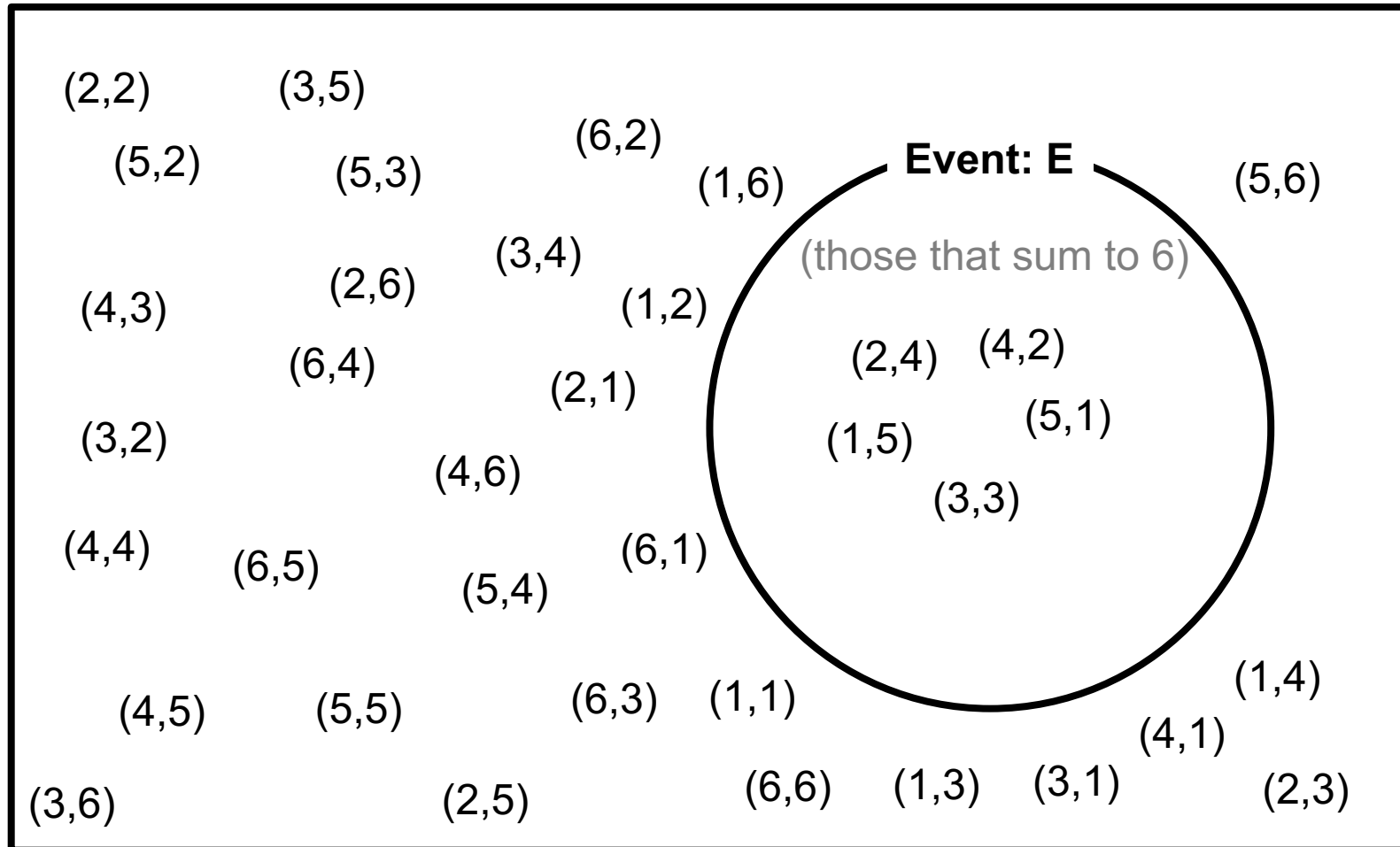
every time you run, you
get a different result

however, the number
seems to converge to
0.138-0.139

There seems to be a precise value that it will converge to.. what is it?

Random Events and Probability

Consider: What is the probability of having two numbers sum to 6?

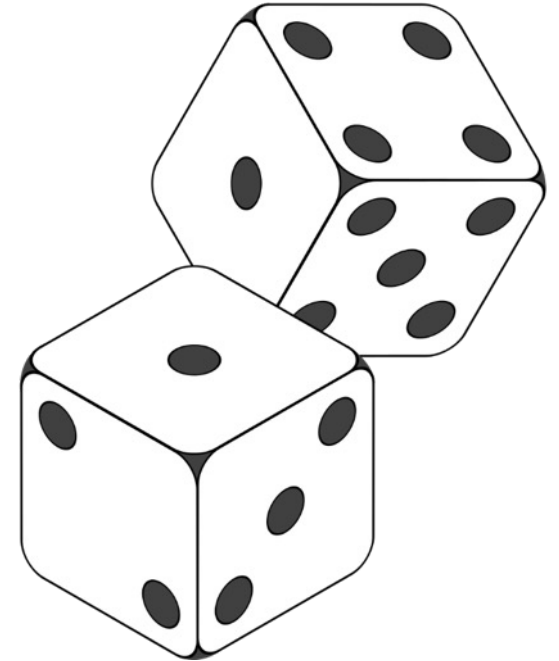


Each outcome is equally likely.
by the **independence**
(will learn this concept later)
 $\Rightarrow 1/36$

of outcomes that sum to 6:
 $\Rightarrow 5$

answer:
 $(1/36) * 5 = 0.13888..$

- **Theoretical probability** describes how likely an event is going to occur based on math.
- **Experimental probability** describes how frequently an event actually occurred in an experiment.

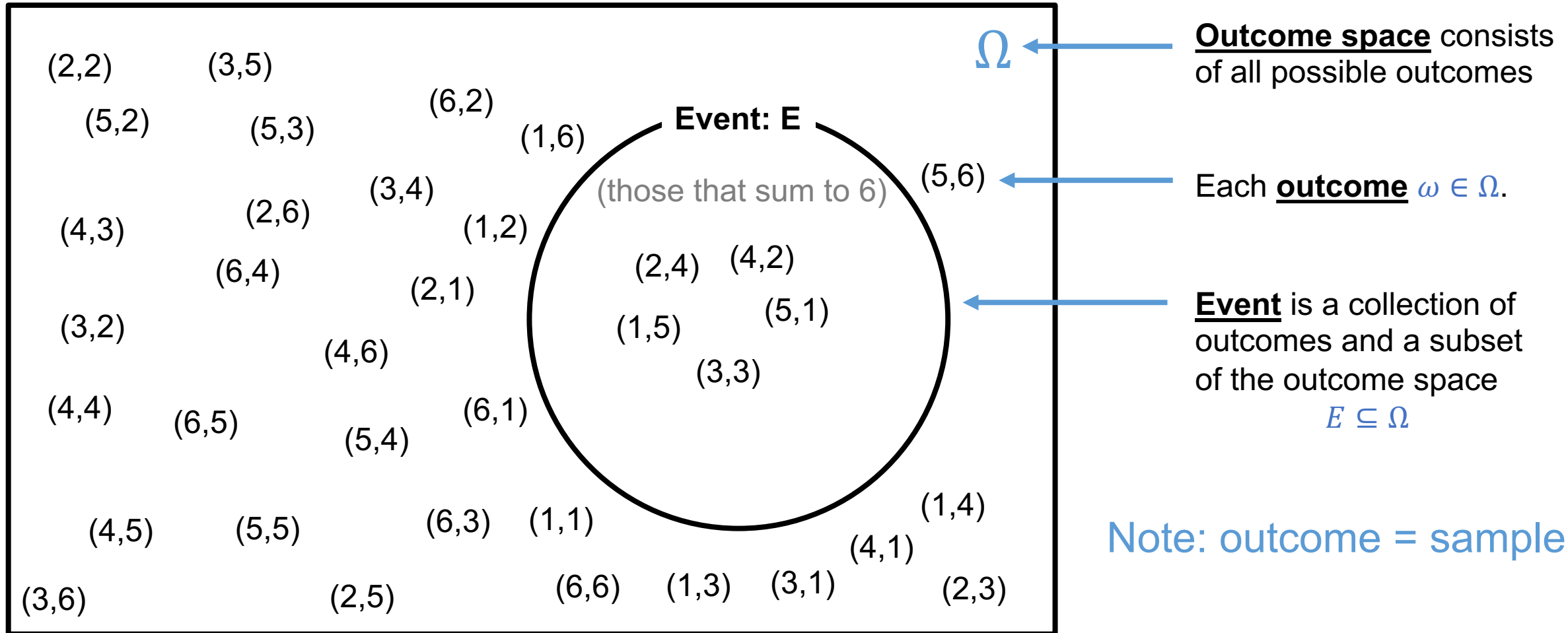


- **Probability** is a real-world phenomenon.
- But under what mathematical framework can we formulate **probability** so we can solve practical problems?
 - e.g., weather prediction, predicting the election outcome
- **Disclaimer**: not all mathematics correspond to real-world phenomenon (e.g., Banach–Tarski paradox). Fortunately, we will not talk about this in our lecture 😊

Random Events and Probability

12

Consider: What is the probability of having two numbers sum to 6?



Some examples of events...

- Both even numbers

Q: how many such pairs?

9

$$E^{\text{even}} = \{(2, 2), (2, 4), \dots, (6, 4), (6, 6)\}$$

- The sum of both dice is even,

$$E^{\text{sum even}} = \{(1, 1), (1, 3), (1, 5), \dots, (2, 2), (2, 4), \dots\}$$

- The sum is greater than 12,

$$E^{\text{sum} > 12} = \emptyset$$

We can talk about
impossible outcomes

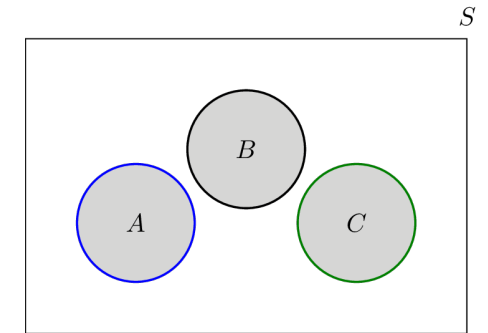
Axioms of Probability

But, what is probability, really?

(e.g., can explain the probability of seeing an event when throwing two dice)

Mathematicians have found a set of conditions that ‘makes sense’.

- Probability is a map P . \Rightarrow i.e., takes in an event, spits out a real value
- P must map events to a real value in interval $[0,1]$.
- P is a (valid) **probability distribution** if it satisfies the following **axioms of probability**,
 1. For any event E , $P(E) \geq 0$
 2. $P(\Omega) = 1$
 3. For any sequence of disjoint events E_1, E_2, E_3, \dots



$$P\left(\bigcup_{i \geq 1} E_i\right) = \sum_{i \geq 1} P(E_i)$$

disjoint: intersection is empty

- Many properties follows (i.e., can be proved mathematically)

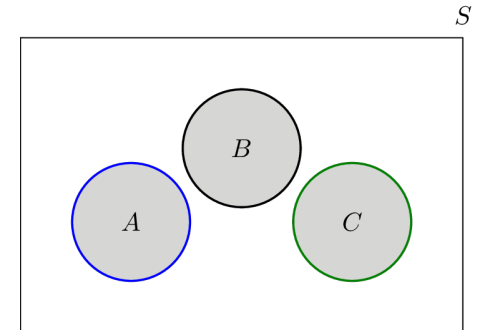
$$\mathbb{P}(\emptyset) = 0$$

$$A \subset B \implies \mathbb{P}(A) \leq \mathbb{P}(B) \quad \text{E.g., throw a die. } A = \text{getting 1, } B = \text{getting an odd number}$$

$$0 \leq \mathbb{P}(A) \leq 1$$

$$\mathbb{P}(A^c) = 1 - \mathbb{P}(A)$$

$$A \cap B = \emptyset \implies \mathbb{P}(A \cup B) = \mathbb{P}(A) + \mathbb{P}(B). \quad \text{E.g., } A = \text{getting 1, } B = \text{getting 3 or 5}$$



(I recommend that you maintain your own version of cheat sheet!)

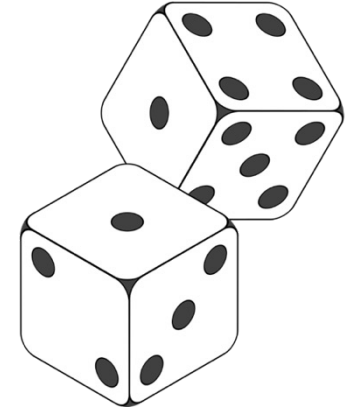
Special case

Assume each outcome is equally likely, and sample space is finite, then the probability of event is:

$$P(E) = \frac{|E|}{|\Omega|}$$

Number of elements in event set

Number of possible outcomes (36)



This is called uniform probability distribution

Q: What axiom we are using?
=> Axiom 3

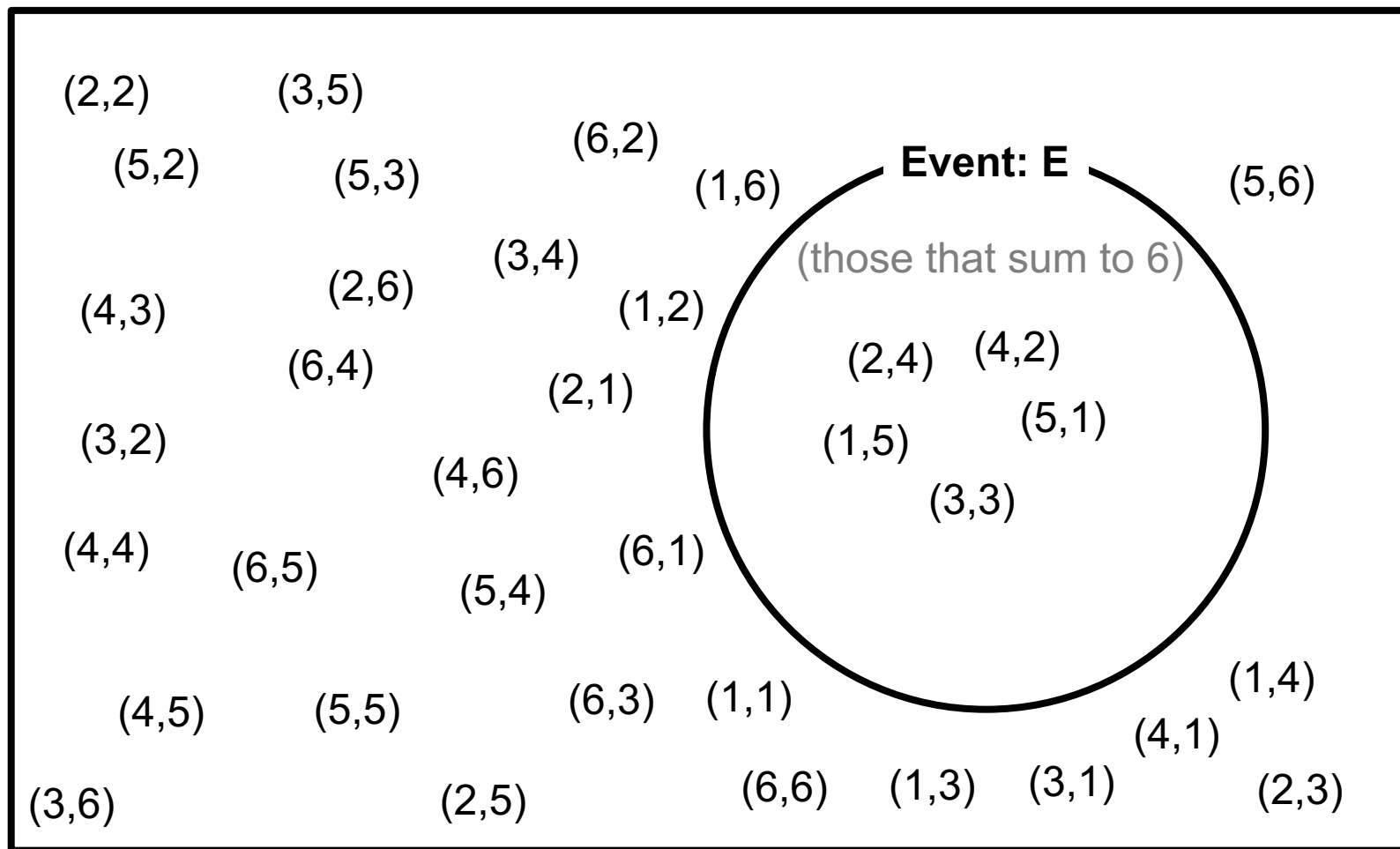
(Fair) Dice Example: Probability that we roll even numbers,

$$\begin{aligned} P((2, 2) \cup (2, 4) \cup \dots \cup (6, 6)) &= P((2, 2)) + P((2, 4)) + \dots + P((6, 6)) \\ &= \frac{1}{36} + \frac{1}{36} + \dots + \frac{1}{36} = \frac{9}{36} \end{aligned}$$

9 Possible outcomes, each with equal probability of occurring

Random Events and Probability

Consider: What is the probability of having two numbers sum to 6?



Each outcome is equally likely.
by the **independence**
(will learn this concept later)
 $\Rightarrow 1/36$

of outcomes that sum to 6:
 $\Rightarrow 5$

answer:
 $(1/36) * 5 = 0.13888..$

$$P(E) = \frac{|E|}{|\Omega|}$$

Set Theory

Two dice example: Suppose

E_1 : First die equals 1

E_2 : Second die equals 1

$$E_1 = \{(1, 1), (1, 2), \dots, (1, 6)\}$$

$$E_2 = \{(1, 1), (2, 1), \dots, (6, 1)\}$$

Operators on events:

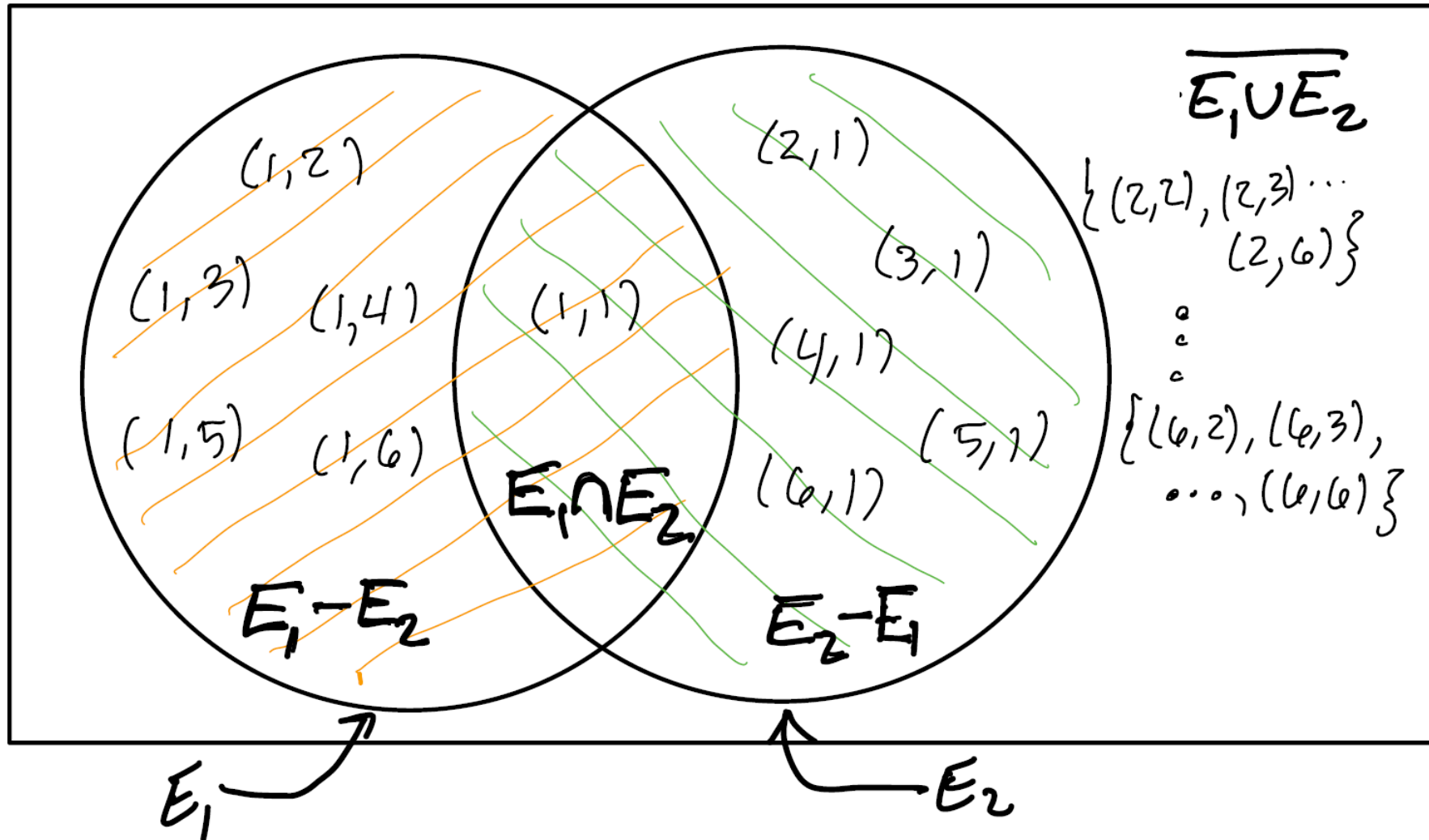
Operation	Value	Interpretation
$E_1 \cup E_2$	$\{(1, 1), (1, 2), \dots, (1, 6), (2, 1), \dots, (6, 1)\}$	Any die rolls 1
$E_1 \cap E_2$	$\{(1, 1)\}$	Both dice roll 1
$E_1 \setminus E_2$	$\{(1, 2), (1, 3), (1, 4), (1, 5), (1, 6)\}$	Only the first die rolls 1
$\overline{E_1 \cup E_2}$	$\{(2, 2), (2, 3), \dots, (2, 6), (3, 2), \dots, (6, 6)\}$	No die rolls 1

$(= E_1 - E_2 := E_1 \cap E_2^c)$

$(= (E_1 \cup E_2)^c)$

Set Theory

Can interpret these operations as a Venn diagram...



Set Theory

More results

- $\neg(\bigcup_n A_n) = \bigcap_n \neg A_n$, $\neg(\bigcap_n A_n) = \bigcup_n \neg A_n$ DEMORGAN

Special case: $\neg(A \cup B) = \neg A \cap \neg B$

Notation: $\neg A := A^c$

- $A \cap (B \cup C) = (A \cap B) \cup (A \cap C)$ and $A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$.

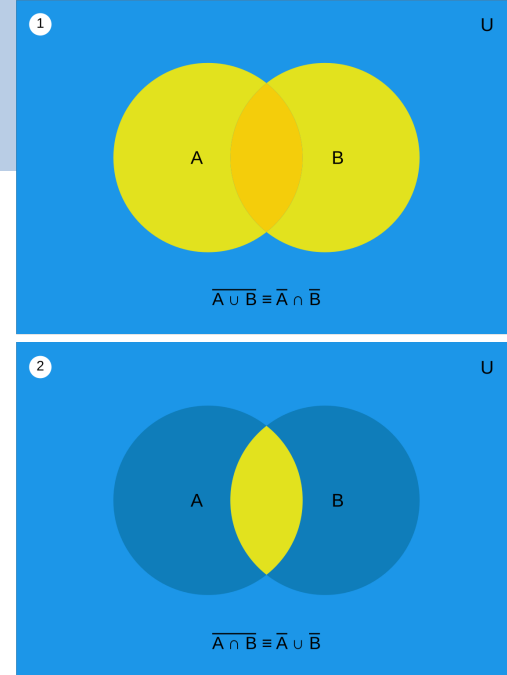
// distributive law

$$A \cap (\bigcup_i B_i) = \bigcup_i (A \cap B_i), \quad A \cup (\bigcap_i B_i) = \bigcap_i (A \cup B_i)$$

- $B = \Omega \cap B = (A \cup \neg A) \cap B = (A \cap B) \cup (\neg A \cap B)$

// by distributive law

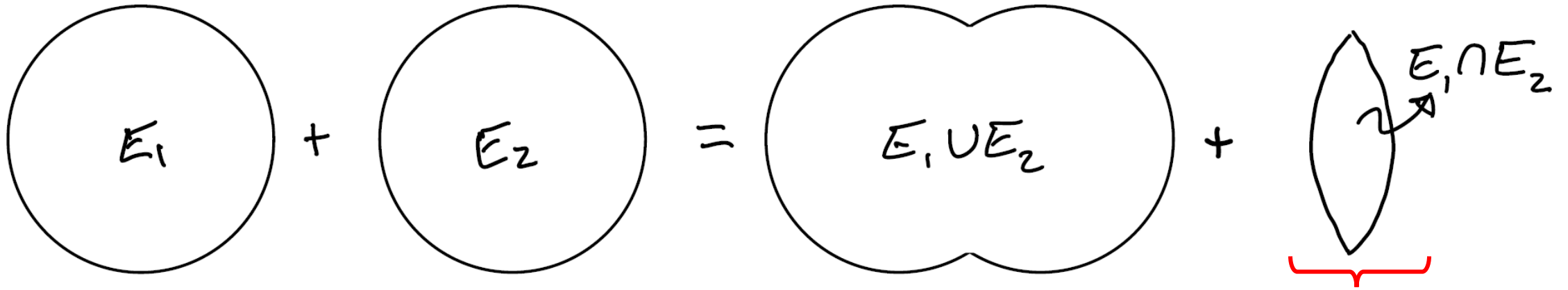
TIP: always draw a picture to visualize these identities!



Lemma: (inclusion-exclusion rule) For any two events E_1 and E_2 ,

$$P(E_1 \cup E_2) = P(E_1) + P(E_2) - P(E_1 \cap E_2)$$

Graphical Proof:

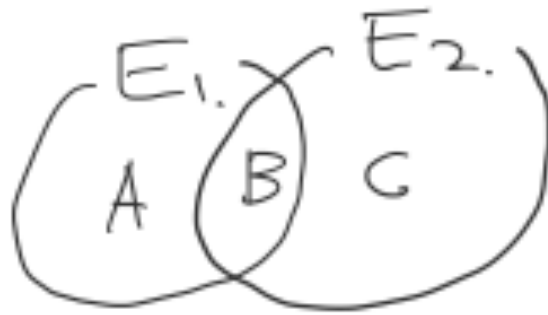


Subtract from both sides

Lemma: For any two events E_1 and E_2 ,

$$P(E_1 \cup E_2) = P(E_1) + P(E_2) - P(E_1 \cap E_2)$$

Alternative proof:



$$\begin{aligned} A &= E_1 - (E_1 \cap E_2) \\ B &= E_1 \cap E_2 \\ C &= E_2 - (E_1 \cap E_2) \end{aligned}$$

$$\begin{aligned} P(E_1 \cup E_2) &= P(A \cup B \cup C) \\ &= P(A) + P(B) + P(C) \\ &= P(A) + P(B) + P(B) + P(C) - P(B) \\ &= P(A \cup B) + P(B \cup C) - P(B) \end{aligned}$$

(by axiom 3)

(by axiom 3)

Exercise:

Quiz candidate

- Consider rolling two fair dice
- E_1 : two dice sum to 6
- E_2 : second die is even
- Compute the numerical value of $P(E_1 \cup E_2)$. Hint: Use inclusion-exclusion rule.

$$P(E_1) = 5/36$$

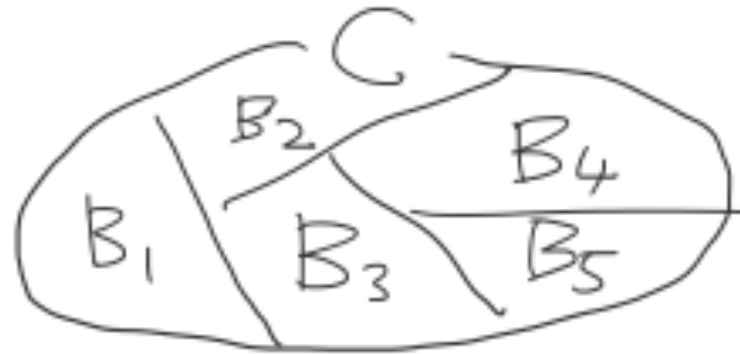
$$P(E_2) = 12/36$$

$$P(E_1 \cap E_2) = 2/36$$

answer: 21/36

Law of Total Probability

[Def] The set of events $\{B_i\}_{i=1}^n$ **partitions** outcome space $C \Leftrightarrow \cup_i B_i = C$ and B_1, B_2, \dots are disjoint.



Law of total probability: Let A be an event. For events B_1, B_2, \dots that partitions Ω , we have

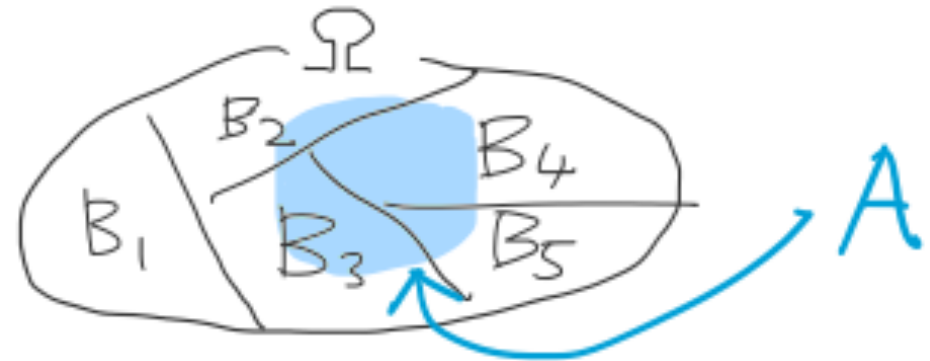
$$P(A) = \sum_i P(A \cap B_i)$$

Now, $\{A \cap B_i\}_{i=1}^n$ partitions A

Q: Why is this true?

A: [Axiom 3!](#)

$$A = A \cap \Omega = A \cap (\cup_i B_i) = \cup_i (A \cap B_i)$$



Law of total probability: Let A be an event. For any events B_1, B_2, \dots that partitions Ω , we have

$$P(A) = \sum_i P(A \cap B_i)$$

Example Roll two fair dice. Let X be the outcome of the first die. Let Y be the sum of both dice. What is the probability that both dice sum to 6 (i.e., $Y=6$)?

quiz candidate

$$\begin{aligned} p(Y = 6) &= \sum_{x=1}^6 p(Y = 6, X = x) \\ &= p(Y = 6, X = 1) + p(Y = 6, X = 2) + \dots + p(Y = 6, X = 6) \\ &= \frac{1}{36} + \frac{1}{36} + \frac{1}{36} + \frac{1}{36} + \frac{1}{36} + 0 = \frac{5}{36} \end{aligned}$$

$$P(A, B) := P(A \cap B)$$

- Most of the rules we learned is basically set theory + axiom 3

So, here is a generic workflow for computing $P(A)$.

1. Use set theory and slice and dice A into a manageable partition of A where $P(\text{each piece of partition})$ is easy to compute.
2. Apply Axiom 3.

Conditional Probability

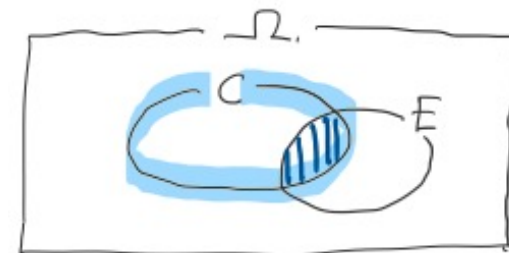
- Two fair dice example:

- Suppose I roll two dice secretly and tell you that one of the dice is 2. C
- In this situation, find the probability of two dice summing to 6. E

```
import numpy as np
for n in [10,100,1000,10_000,100_000, 1_000_000]:
    res_dice1 = np.random.randint(6,size=n) + 1
    res_dice2 = np.random.randint(6,size=n) + 1
    res = [(res_dice1[i], res_dice2[i]) for i in range(len(res_dice1))]
```

```
conditioned = list(filter(lambda x: x[0] == 2 or x[1] == 2, res))
n_eff = len(conditioned)
```

```
cnt = len(list(filter(lambda x: x[0] + x[1] == 6, conditioned)))
print("n=%9d, n_eff=%9d, result: %.4f " % (n, n_eff, cnt/n_eff))
```



compare:
without conditioning,
it was 0.138..

n=	10,	n_eff=	4,	result:	0.0000
n=	100,	n_eff=	32,	result:	0.2500
n=	1000,	n_eff=	300,	result:	0.1733
n=	10000,	n_eff=	3002,	result:	0.1742
n=	100000,	n_eff=	30590,	result:	0.1823
n=	1000000,	n_eff=	305616,	result:	0.1818

n=	10,	n_eff=	3,	result:	0.3333
n=	100,	n_eff=	32,	result:	0.0625
n=	1000,	n_eff=	343,	result:	0.2245
n=	10000,	n_eff=	3062,	result:	0.1897
n=	100000,	n_eff=	30651,	result:	0.1811
n=	1000000,	n_eff=	305580,	result:	0.1808