

CSC380: Principles of Data Science

Predictive Modeling and Classification 1

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Introduction to Machine Learning

What is machine learning?

• **Tom Mitchell** established Machine Learning Department at CMU (2006).

Machine Learning, Tom Mitchell, McGraw Hill, 1997. "through experience"



Machine Learning is the study of computer algorithms that improve automatically through experience. Applications range from datamining programs that discover general rules in large data sets, to information filtering systems that automatically learn users' interests.

This book provides a single source introduction to the field. It is written for advanced undergraduate and graduate students, and for developers and researchers in the field. No prior background in artificial intelligence or statistics is assumed.

- A bit outdated with recent trends, but still has interesting discussion (and easy to read).
- A subfield of <u>Artificial Intelligence</u> you want to perform nontrivial, smart tasks. The difference from the traditional AI is "<u>how</u>" you build a computer program to do it.

Traditional AI vs Machine Learning (ML)



- <u>Traditional AI</u>: you encode the knowledge (e.g., logic statements/rules), and the machine executes it.
 - e.g., if there is feather-like texture with two eyes and a beak, classify it as a bird.
 - Advancements in automated 'inference' like "if a -> b and b-> c, then a-> c". => 'expert system'
- <u>ML</u>: Given a set of <u>input</u> and <u>output</u> pairs (e.g., animal picture + label), and train a **function** (a set of logical statements / a neural network) that maps the <u>input</u> to the <u>output</u> accurately.
 - As the "big data" era comes, data is abundant => turns out, better than systems based on hand-coded domain knowledge!
 - "statistical" approach // data-driven approach

"Every time I fire a linguist, the performance of the speech recognizer goes up."

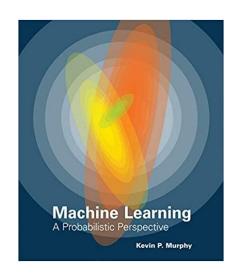
- 1988, Frederick Jelinek, a Czech-American researcher in information theory & speech recognition.

Textbooks

We will use a more recent textbook for readings

Takes a **probabilistic approach** to machine learning

Consistent with the goals of data science in this class



Murphy, K. "Machine Learning: A Probabilistic Perspective." MIT press, 2012

(UA Library)

Al Task 1: Image classification

- Predefined categories: C = {cat, dog, lion, ...}
- Given an image, classify it as one of the categories $c \in C$ with the highest accuracy.
- <u>Use</u>: sorting/searching images by category.
- Other example: categorize types of stars/events in the Universe (images taken from large surveying telescopes)



Al Task 2: Recommender systems

- Predict how user would rate a movie
- <u>Use</u>: For each user, pick an unwatched movie with the high predicted ratings.
- <u>Idea</u>: compute user-user similarity or movie-movie similarity, then compute a <u>weighted average</u>.

	User 1	User 2	User 3
Movie 1	1	2	1
Movie 2	?	3	1
Movie 3	2	5	2
Movie 4	4	?	5
Movie 5	?	4	5

"collaborative filtering"

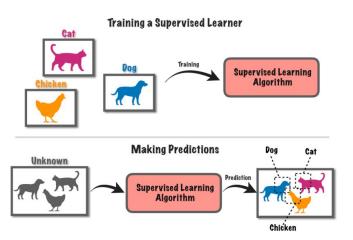
Al Task 3: Machine translation

No need to explain how useful it is.



Supervised vs Unsupervised Learning

- Supervised Learning Training data consist of inputs and outputs
 - Classification, regression, translation, ...



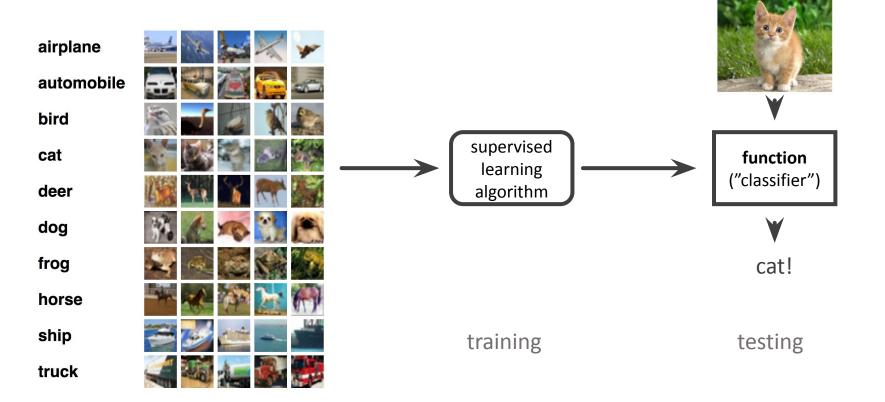
- Unsupervised Learning –
 Training data only contain inputs
 - Clustering, dimensionality reduction, segmentation, ...



Supervised learning

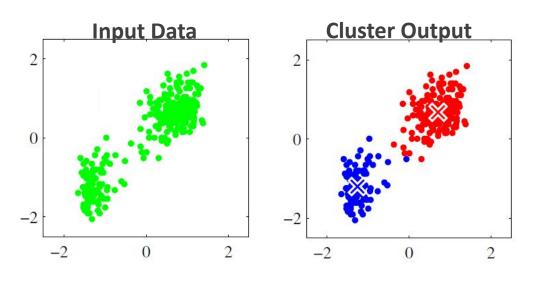
example = data point labeled = categorized

• Train data: dataset comprised of *labeled examples*: a pair of (input, label)



Unsupervised learning: Clustering

Identify groups (clusters) of similar data



Useful for interpreting large datasets

Clusters are assigned arbitrary labels (e.g. 1, 2, ..., K).

=> afterwards, you may look at the data and name each group.

Common clustering algorithms: K-means, Expectation Maximization (EM)

Decision Trees

Majority Vote Classifier

The most basic classifier you can think of.

How to train:

- Given: A (train) dataset with m data points $\{(x^{(i)}, y^{(i)})\}_{i=1}^m$ with C classes.
- Compute the most common class c^* in the dataset.

$$c^* = \arg \max_{c \in \{1,...,C\}} \sum_{i=1}^{\infty} \mathbf{I}\{y^{(i)} = c\}$$

• Output a classifier $f(x) = c^*$.

Stupid enough classifier! Always try to beat this classifier.

Often, state-of-the-art ML algorithms perform barely better than the majority vote classifier..

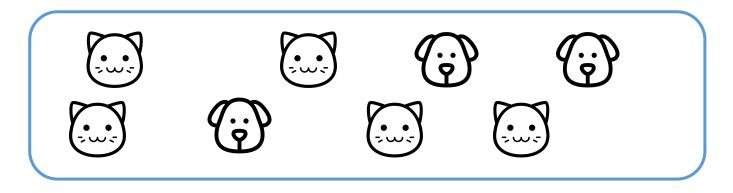
happens when there is no association between features and labels in the dataset

- Suppose the ML algorithm has trained a function f using the dataset $D = \{(x^{(i)}, y^{(i)})\}_{i=1}^m$ where $x^{(i)}$ is input and $y^{(i)}$ is label.
- Train set accuracy:

$$\widehat{acc}(f) \coloneqq \frac{1}{m} \sum_{i=1}^{m} \mathbf{I} \{ f(x^{(i)}) = y^{(i)} \}$$

Train set accuracy

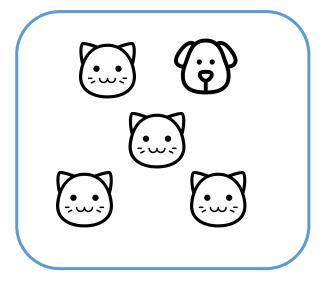
If the model is majority vote classifier..



Majority vote: cat

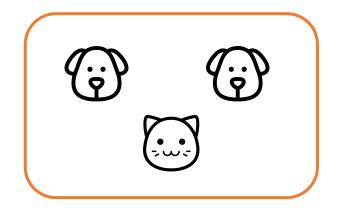
Q: what is the accuracy?

Train set accuracy



Majority vote: cat

Suppose the model is a little bit smarter than majority vote classifier..

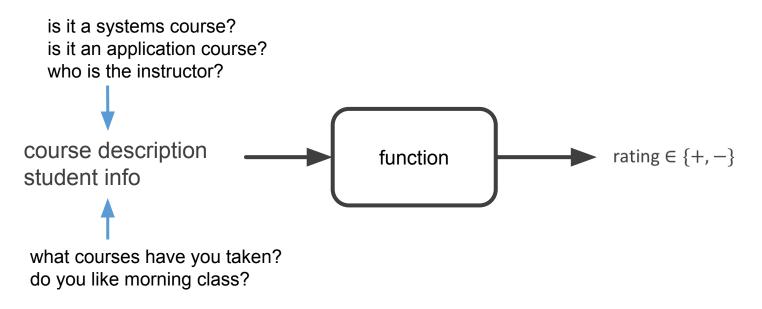


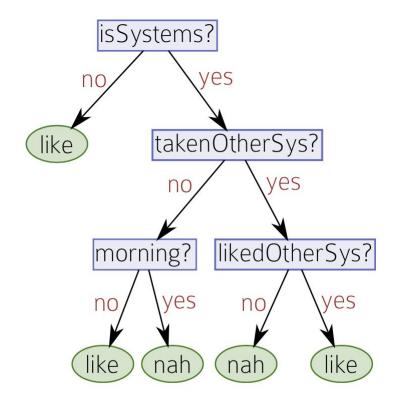
Majority vote: dog

Q: what is the accuracy? $\frac{6}{8} = \frac{5}{8} \cdot \frac{4}{5} + \frac{3}{8} \cdot \frac{2}{3} = \frac{3}{4}$

Example: course recommendation

- Data: given a student, know the preferences and a set of courses already took
- Task: predict if the student like the course or not





Wouldn't it be nice to construct such a tree automatically by a computer algorithm?

Wouldn't it be nice if it accurately predicts?

You can, if you have data!

HasTakenPrereqs (=: Prereq)

HasTakenACourseFromTheSameLecturer (=: Lecturer)

				1	HasLabs	
	Rating	Easy?	117	Sys?	Thy?	Morning?
,	+2	у	y	n	y	n
	+2	у	y	n	y	n
consider	+2	n	y	n	n	n
t to be	+2	n	n	n	y	n
	+2	n	y	y	n	y
like'	+1	у	y	n	n	n
	+1	у	y	n	y	n
	+1	n	y	n	y	n
	О	n	n	n	n	y
	О	у	n	n	y	y
consider t to be dislike'	О	n	y	n	y	n
	0	у	y	y	У	у
	-1	у	y	y	n	y
	-1	n	n	У	y	n
	-1	n	n	y	n	y
	-1	у	n	y	n	y
	-2	n	n	y	y	n
	-2	n	y	y	n	y
	-2	у	n	y	n	n
	-2	у	n	y	n	y

For example, this table is data D; Each row is a course you have rated; $\mathbf{x}^{(i)}$ is a sequence of 5 yes/no for the i-th course; $\mathbf{y}^{(i)}$ is the sign of rating for the i-th course.

Define the data
$$D = \{(x^{(i)}, y^{(i)})\}_{i=1}^m$$

$$\in \{y, n\}^d \in \{+, -\}$$

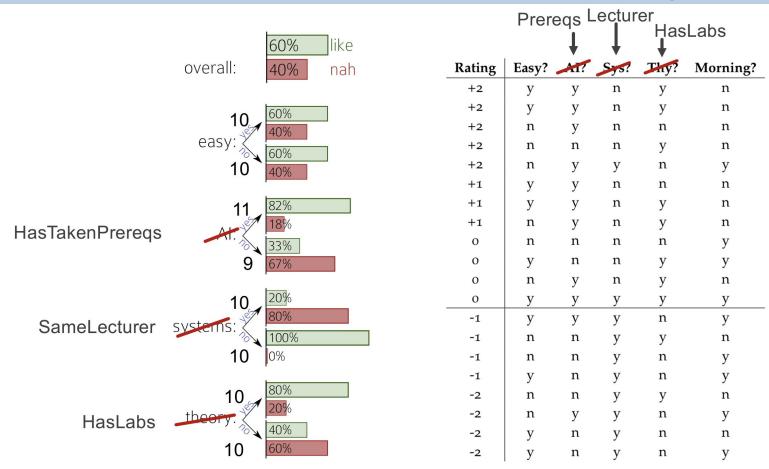
Each dimension of $x^{(i)}$ is called a **feature**. $x^{(i)}$ is called a **feature vector**.

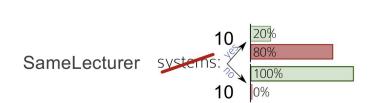
Main principle: Find a tree that has a high train set accuracy

$$\widehat{acc}(f) = \frac{1}{m} \sum_{i=1}^{m} \mathbf{I} \{ f(x^{(i)}) = y^{(i)} \}$$

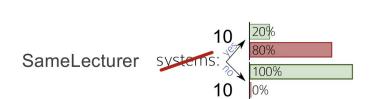
- This is essentially the main principle governing pretty much all the machine learning algorithms!
 - "Empirical risk minimization" principle (empirical risk := 1 – train_accuracy)

How to construct a tree: choosing root



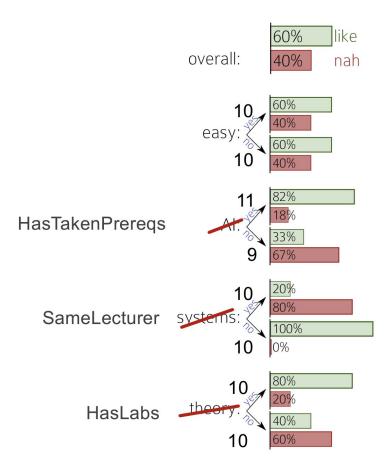


Prereqs Lecturer HasLabs							
Rating	Easy?	MI?	Sys?	Thy?	Morning?		
+2	у	у	n	у	n		
+2	у	у	n	У	n		
+2	n	у	n	n	n		
+2	n	n	n	у	n		
+2	n	У	y	n	y		
+1	у	у	n	n	n		
+1	у	у	n	у	n		
+1	n	у	n	у	n		
О	n	n	n	n	y		
O	у	n	n	у	y		
O	n	у	n	у	n		
0	у	у	у	у	y		
-1	У	y	y	n	y		
-1	n	n	y	У	n		
-1	n	n	y	n	y		
-1	У	n	y	n	y		
-2	n	n	y	У	n		
-2	n	y	y	n	y		
-2	у	n	y	n	n		
-2	у	n	y	n	y		



Prereqs Lecturer HasLabs						
Rating	Easy?	11?	Sys?	Thy?	Morning?	
+2	у	у	n	у	n	
+2	у	y	n	y	n	
+2	n	y	n	n	n	
+2	n	n	n	У	n	
+2	n	у	y	n	y	
+1	у	y	n	n	n	
+1	у	y	n	У	n	
+1	n	y	n	y	n	
О	n	n	n	n	y	
О	у	n	n	У	y	
О	n	У	n	У	n	
0	у	у	У	у	y	
-1	у	у	у	n	y	
-1	n	n	у	У	n	
-1	n	n	у	n	y	
-1	у	n	У	n	y	
-2	n	n	у	У	n	
-2	n	у	У	n	y	
-2	у	n	у	n	n	
-2	у	n	У	n	y	

How to construct a tree: choosing root



Baseline: majority vote classifier

Q: What is the train set accuracy? 12/20 = 0.60

Suppose we place the node HasTakenPrereqs at the root. Set the prediction at each leaf node as the majority vote.



What is the train set accuracy now?

$$\frac{9}{20} \cdot \frac{6}{9} + \frac{11}{20} \cdot \frac{9}{11} = \frac{15}{20} = 0.75$$
 improved!

What is the train set accuracy now?

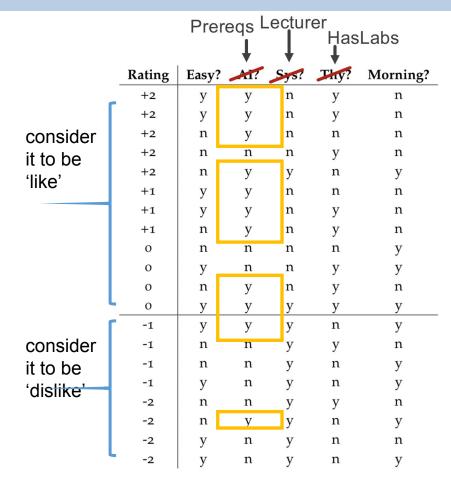
$$\frac{9}{20} \cdot \frac{6}{9} + \frac{11}{20} \cdot \frac{9}{11} = \frac{15}{20} = 0.75$$

Accuracy for two groups:

- Prereqs = yes (11): 9/11
- Prereqs = no (9): 6/9

For the 11 people prereqs = y, use the majority vote label **like** (9 like, 2 dislike).

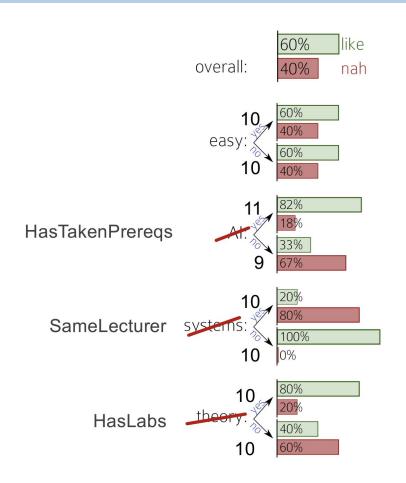
Predicted label for 11 people is **like**, 9 people are correctly predicted.



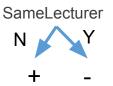
Ν

Y

Accuracy:
$$\frac{9}{20} \cdot \frac{6}{9} + \frac{11}{20} \cdot \frac{9}{11} = \frac{15}{20} = 0.75$$



Suppose placing the node SameLecturer at the root.



What is the train set accuracy now?

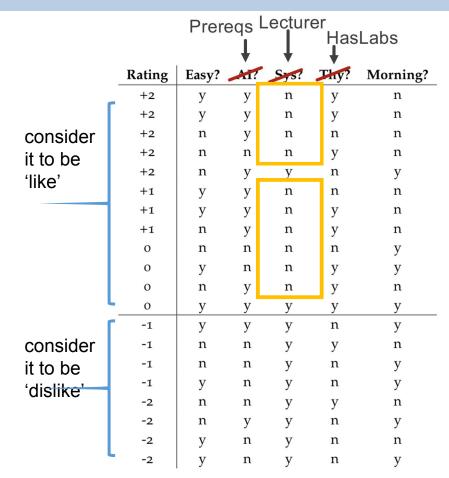
$$\frac{10}{20} \cdot \frac{10}{10} + \frac{10}{20} \cdot \frac{8}{10} = \frac{18}{20} = 0.9$$
 even better!

What would you do to build a depth-1 tree?

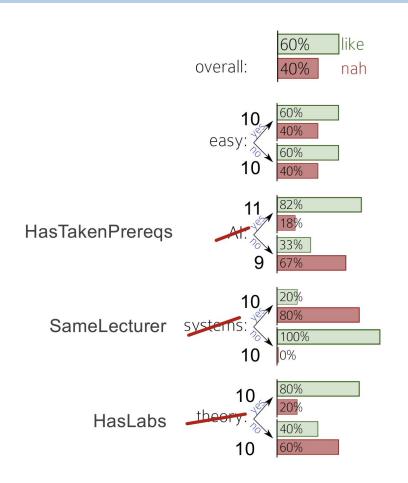
try out each feature and choose the one that leads to the largest accuracy!

What is the train set accuracy now?

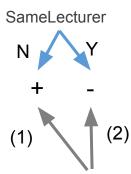
$$\frac{10}{20} \left| \frac{10}{10} + \frac{10}{20} \cdot \frac{8}{10} \right| = \frac{18}{20} = 0.9$$



Accuracy:
$$\frac{10}{20} \cdot \frac{10}{10} + \frac{10}{20} \cdot \frac{8}{10} = \frac{18}{20} = 0.9$$

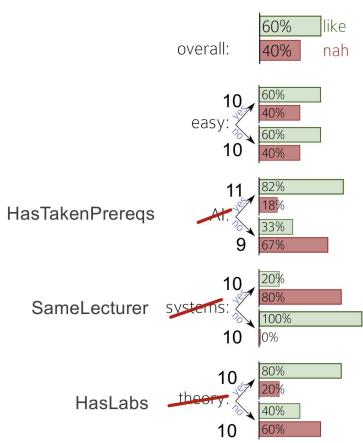


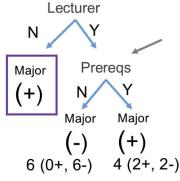
What about depth 2?



Which nodes to put at each leaf node?
Focus on (2). Try placing HasTakenPrereqs

All the data on (1) has same label "like", no need to do further splitting.





Q: How many training data points fall here?

Q: How many training data points arrive at these two leaves? How many for each label?

Q: what prediction should we use for each leaf?

Q: What is the train set accuracy, conditioning on SameLecturer=Y?

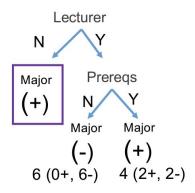
'local' train set accuracy

$$\frac{6}{10} \cdot \frac{6}{6} + \frac{4}{10} \cdot \frac{2}{4} = \frac{8}{10}$$

ry all the other nodes and pick the one with the largest acc.!

hen, repeat the same for SameLecturer=N branch!

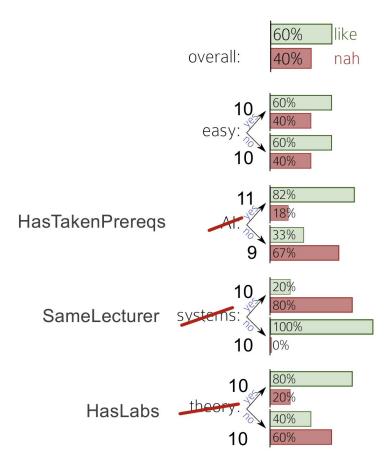
> but this has 1 local train set acc. So leave it be! love onto expanding nodes at depth 2!



Q: What is the train set accuracy, conditioning on SameLecturer=Y?

$$\frac{6}{10} \cdot \frac{6}{6} + \frac{4}{10} \quad \frac{2}{4} = \frac{8}{10}$$

Prereqs Lecturer HasLabs							
Rating	Easy?	M?	Sys?	Thy?	Morning?		
+2	у	у	n	у	n		
+2	y	y	n	y	n		
+2	n	y	n	n	n		
+2	n	n	n	y	n		
+2	n	У	у	n	у		
+1	y	У	n	n	n		
+1	y	y	n	y	n		
+1	n	y	n	y	n		
О	n	n	n	n	У		
О	y	n	n	У	У		
О	n	y	n	y	n		
0	y	y	У	У	У		
-1	y	y	У	n	y		
-1	n	n	У	y	n		
-1	n	n	у	n	y		
-1	y	n	У	n	y		
-2	n	n	у	У	n		
-2	n	У	У	n	y		
-2	у	n	у	n	n		
-2	y	n	у	n	y		



Overall idea:

- Set the root node as a leaf node.
- Grab a leaf node for which its 'local' train accuracy is not 1.
- Find a feature that maximizes the 'local' train accuracy and replace the leaf node with a node with that feature; add leaf nodes and set their predictions by majority vote.
- Repeat 2-3.

Algorithm 1 DECISIONTREETRAIN(data, remaining features)

```
1: guess ← most frequent answer in data
                                                      // default answer for this data
2: if the labels in data are unambiguous then
                                                             <= i.e., all data points have the same label
     return Leaf(guess)
                                                // base case: no need to split further
4: else if remaining features is empty then
     return Leaf(guess)
                                                    // base case: cannot split further
6: else
                                                  // we need to guery more features
     for all f \in remaining features do
                                                            <= there is no point in adding a feature that
        NO \leftarrow the subset of data on which f=no
                                                                                     appeared in its parent!
        YES \leftarrow the subset of data on which f=yes
                                                                                <= answer = label
        score[f] \leftarrow ( # of majority vote answers in NO
                      + # of majority vote answers in YES ) /
11:
                   size(data)
     end for
12:
     f \leftarrow the feature with maximal score(f)
13:
     NO \leftarrow the subset of data on which f=no
     YES \leftarrow the subset of data on which f=yes
15:
     left \leftarrow DecisionTreeTrain(NO, remaining features \setminus \{f\})
16:
     right \leftarrow DecisionTreeTrain(YES, remaining features \setminus \{f\})
17:
     return Node(f, left, right)
19: end if
```

Algorithm 2 DECISIONTREETEST(tree, test point)

```
return guess

else if tree is of the form Node(f, left, right) then

if f = no in test point then

return DecisionTreeTest(left, test point)

else

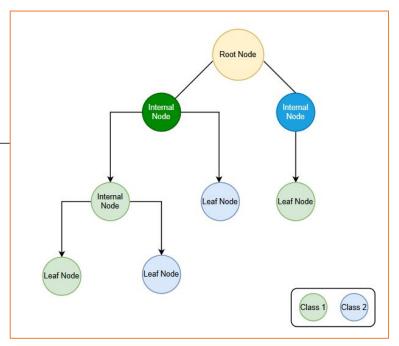
return DecisionTreeTest(right, test point)

else

return DecisionTreeTest(right, test point)

end if

end if
```



Example: spam filtering I

- Spam dataset
- ▶ 4601 email messages, about 39% are spam
- Classify message by spam and not-spam
- ▶ 57 features
 - ▶ 48 are of the form "percentage of email words that is (WORD)"
 - ▶ 6 are of the form "percentage of email characters is (CHAR)"
 - ▶ 3 other features (e.g., "longest sequence of all-caps")
- ► Final tree after pruning has 17 leaves, 9.3% test error rate

