



UNDERSTANDING MUSIC WITH HIGHER ORDER NETWORK

CSSS 18

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QUESTION

- Can we use machine to understand how music is composed and structured?
- What makes music different between different eras, composers and genres?

DATA AND PROCESSING

- MIDI files from “The Largest MIDI Collection on the Internet”
- MIDI coding: 0 - 127, 12 notes across 11 octaves
- Using music21 to detect the tonal note and set as a base, re-index each note relative to the base note



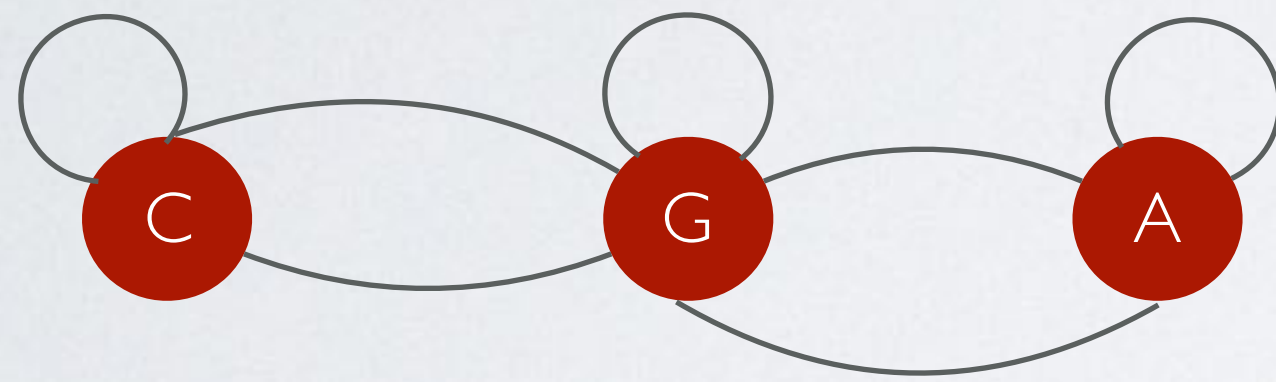
Snippet of *Twinkle, Twinkle Little Star*

Original coding: 60 60 67 67 69 69 67
Relative coding: 0 0 7 7 9 9 7

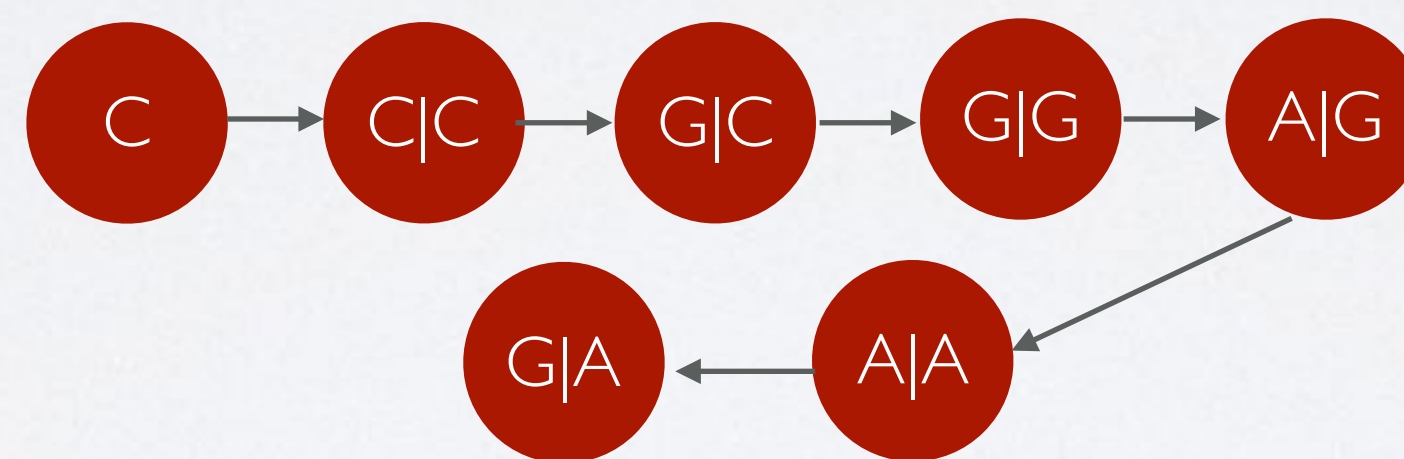
HIGHER ORDER NETWORK (HON)



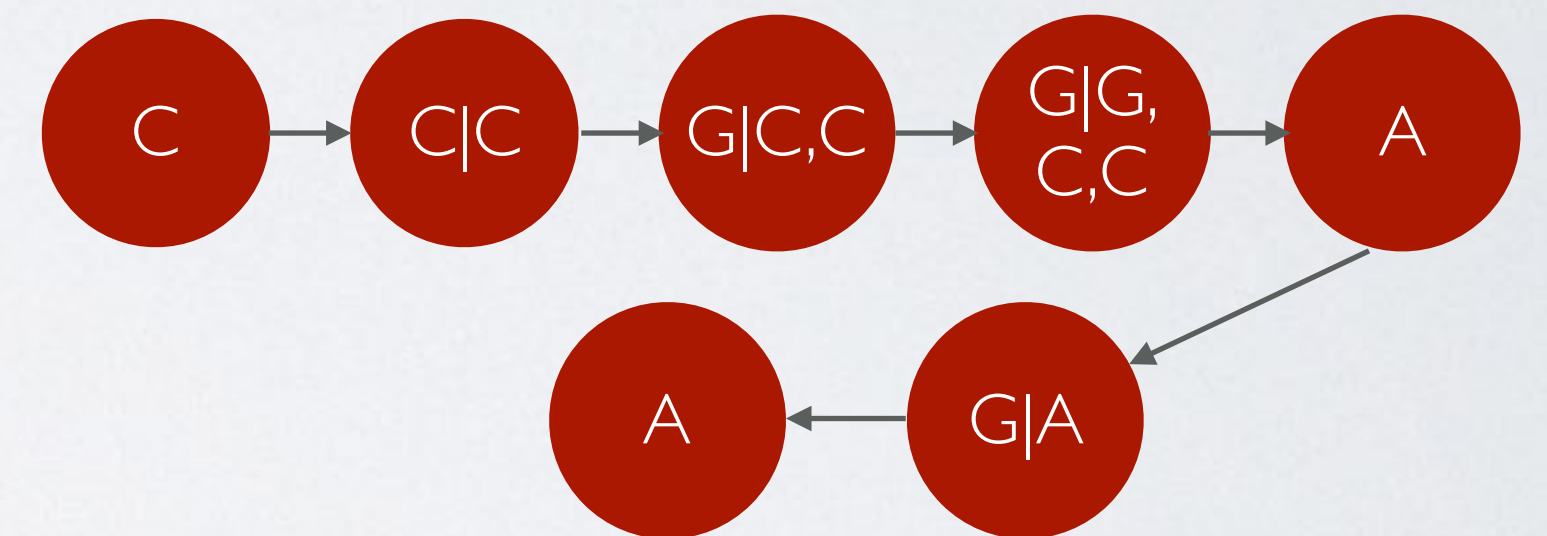
Snippet of *Twinkle, Twinkle Little Star*



Simple Network



Two-order Network



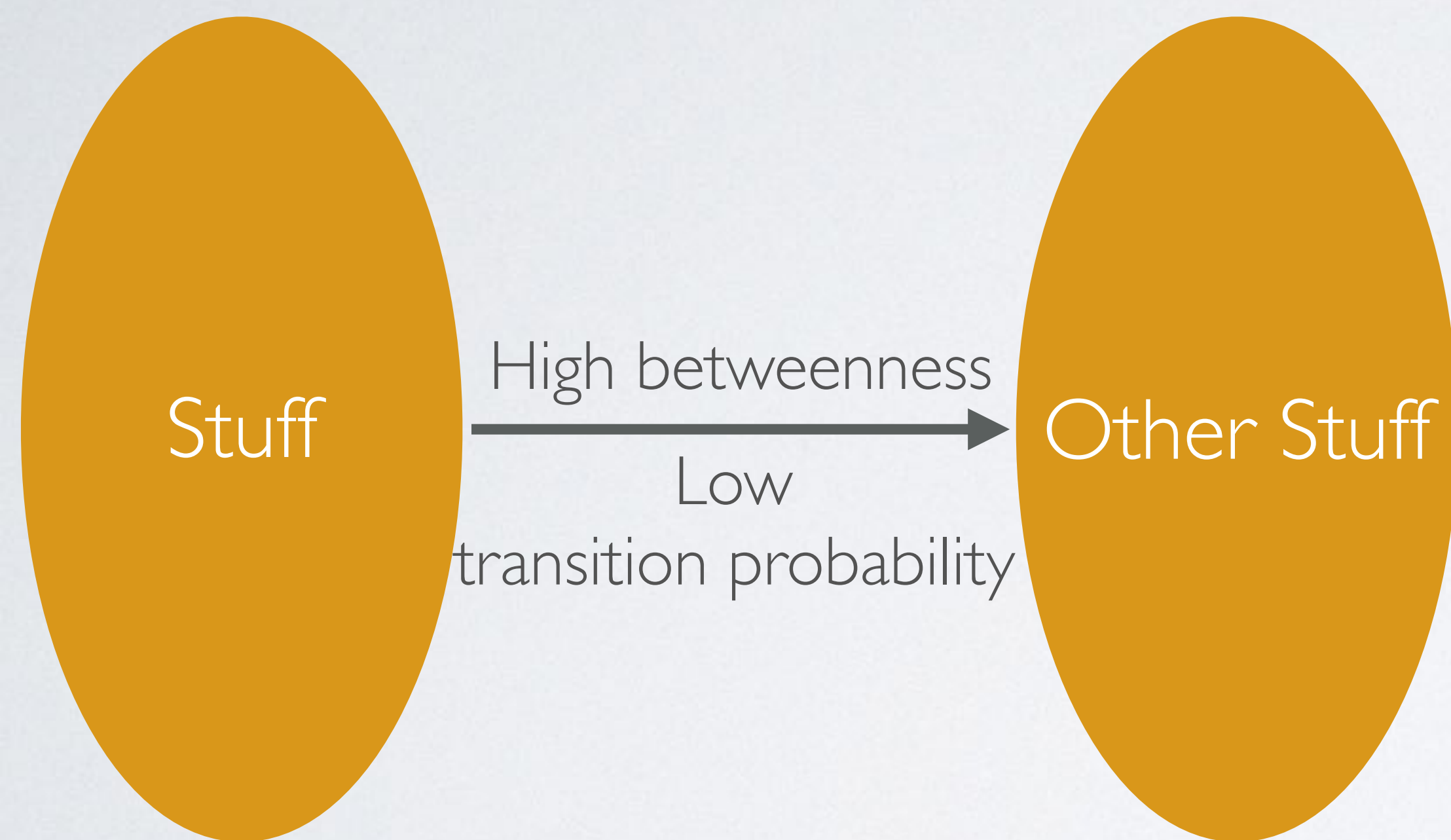
Higher-order Network ("fake")

EIGENVALUES OF HON

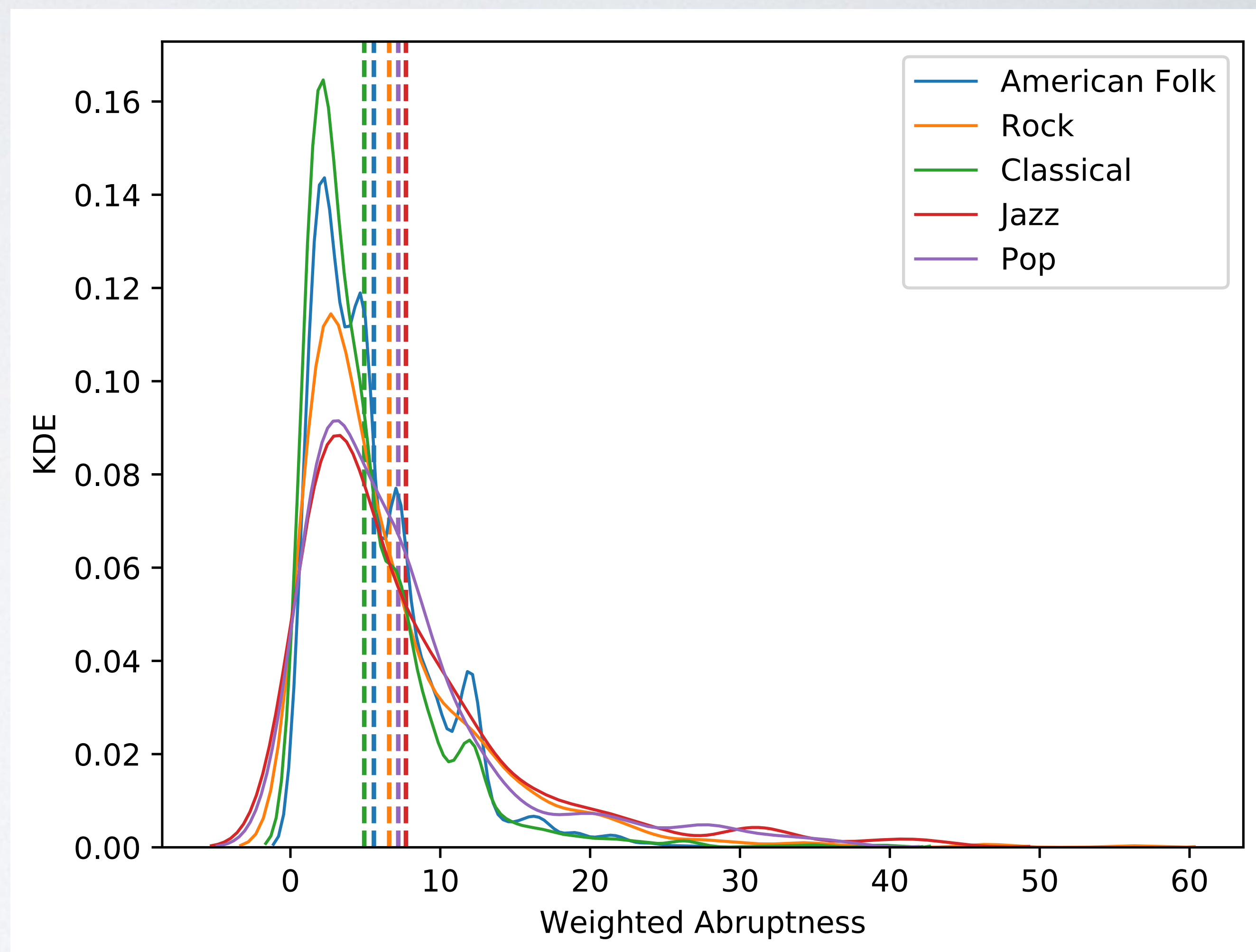
FEATURES FROM HON

- Abruptness
- Branching
- Melodic
- ...

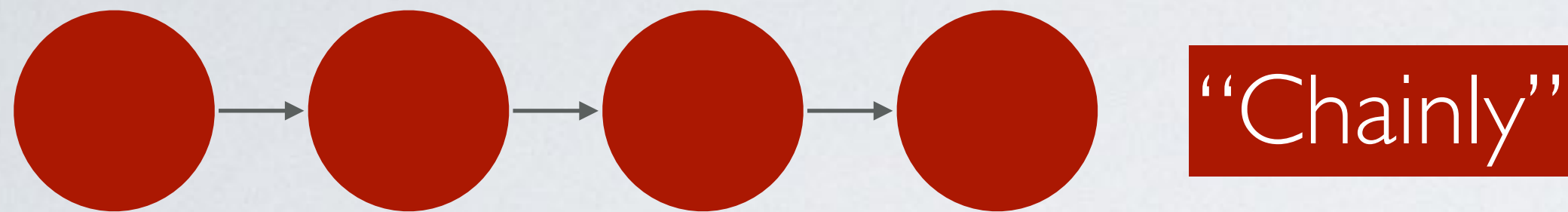
ABRUPTNESS



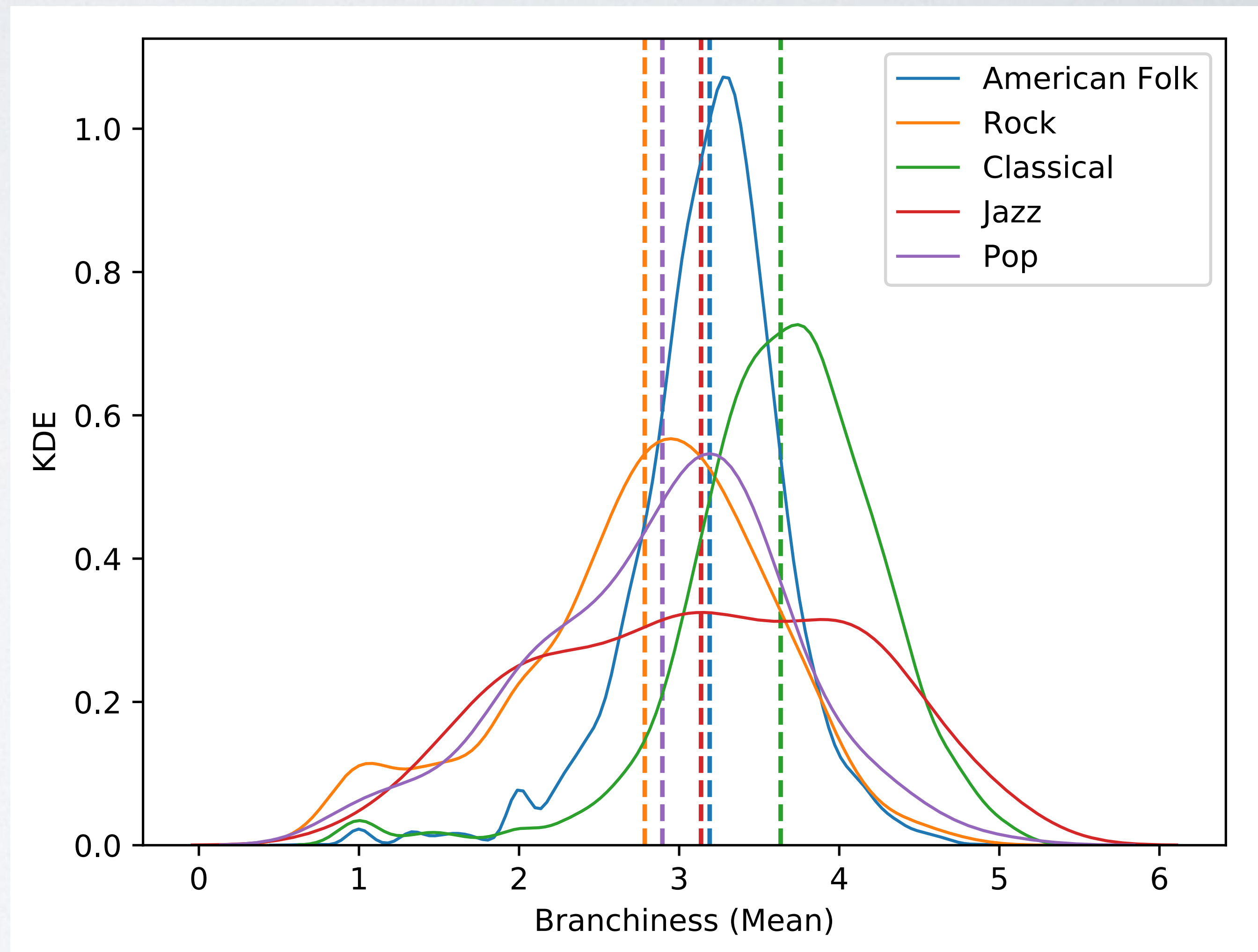
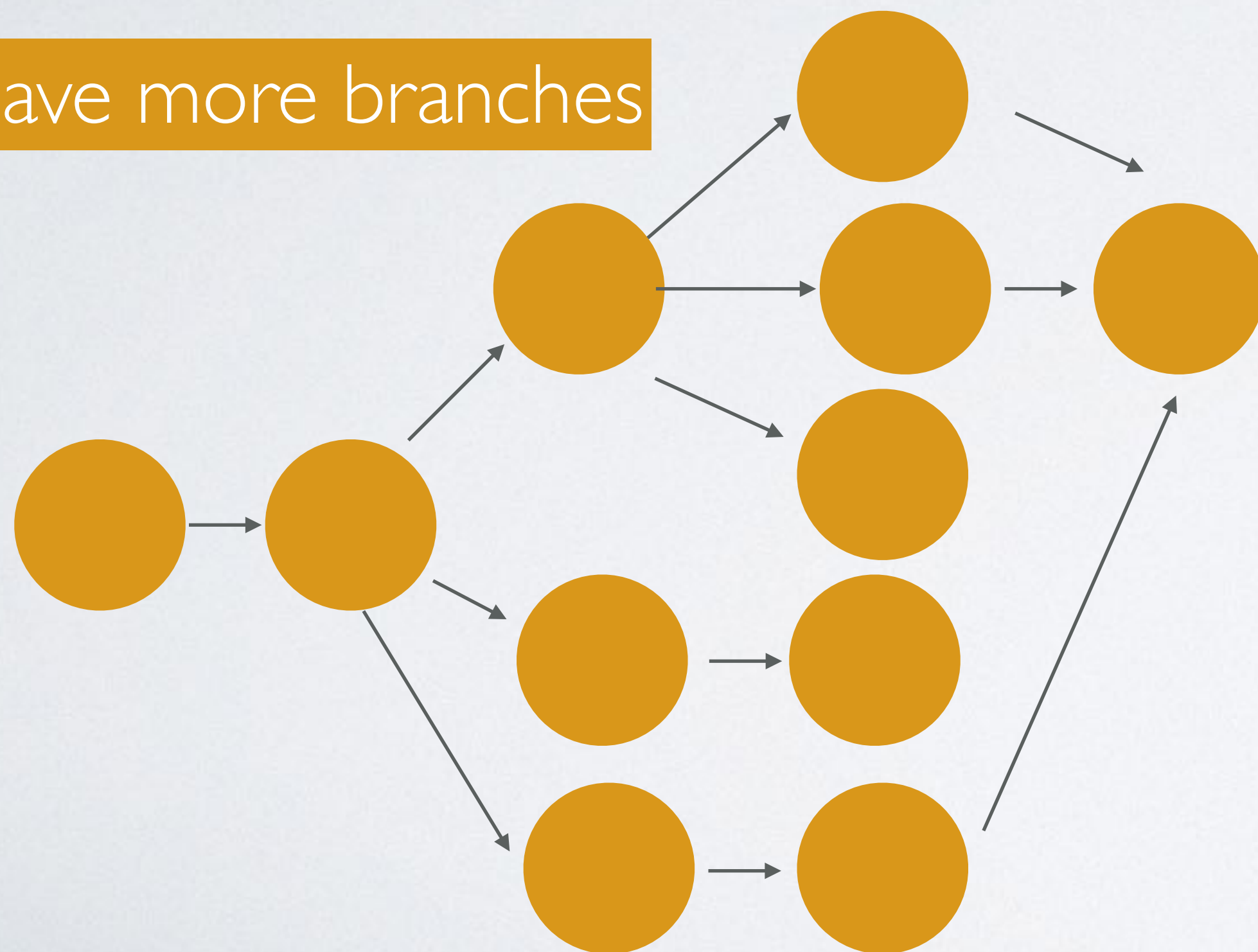
Abrupt if the note pitch change difference of the two end is large



BRANCHING

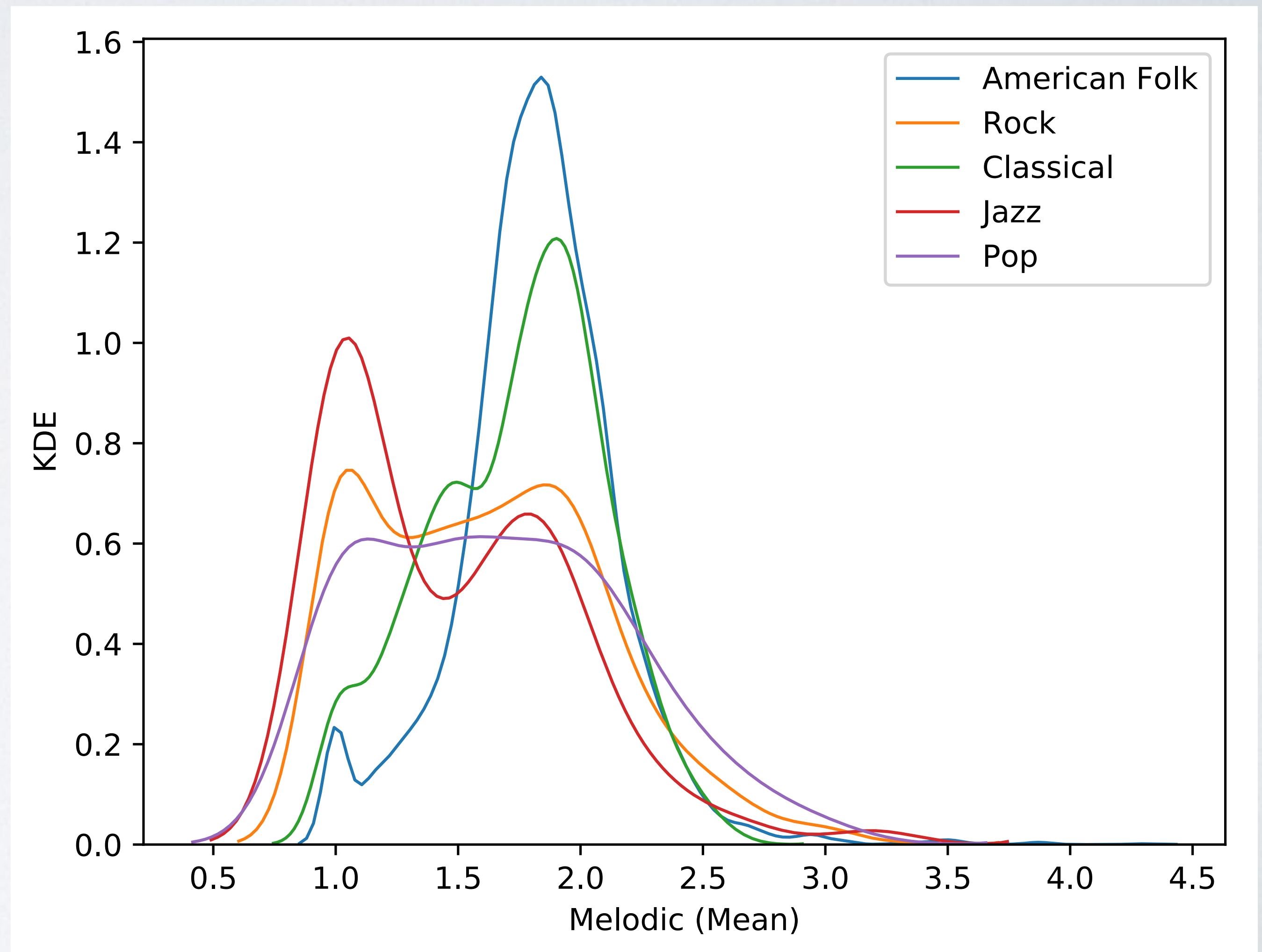


Have more branches



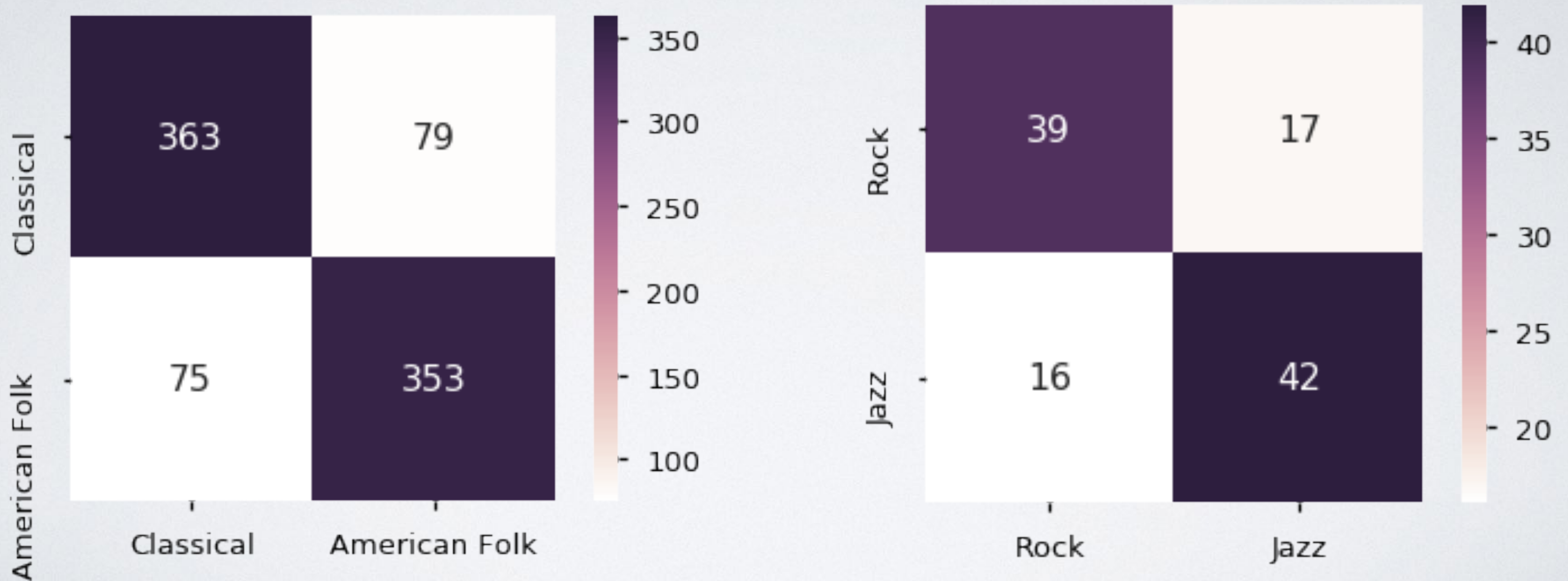
MELODIC

The length of extracted rules



REVERSE ENGINEERING

IDENTIFY GENRES USING FEATURES



CASE STUDIES

FUTURE PLAN

- Code the sequence better (difference in pitches, chord, etc.)
- Multilayer network to incorporate different instruments
- Add temporal information to capture rhythm
- and so much more! 😊

Questions?



MIDI CODE TABLE

Note	Octave										
	-1	0	1	2	3	4	5	6	7	8	9
C	0	12	24	36	48	60	72	84	96	108	120
C#	1	13	25	37	49	61	73	85	97	109	121
D	2	14	26	38	50	62	74	86	98	110	122
D#	3	15	27	39	51	63	75	87	99	111	123
E	4	16	28	40	52	64	76	88	100	112	124
F	5	17	29	41	53	65	77	89	101	113	125
F#	6	18	30	42	54	66	78	90	102	114	126
G	7	19	31	43	55	67	79	91	103	115	127
G#	8	20	32	44	56	68	80	92	104	116	
A	9	21	33	45	57	69	81	93	105	117	
A#	10	22	34	46	58	70	82	94	106	118	
B	11	23	35	47	59	71	83	95	107	119	

OTHER FEATURES FROM HON

- Repeatedness
- Pitch range
 - Pitch range within the piece
 - Pitch range between rules
 - Pitch range between adjacent rules