```
* Definition for singly-linked list.
* class ListNode {
    int val;
    ListNode next:
    ListNode(int x) {
       val = x;
       next = null;
    }
*/
public class Solution {
  public ListNode sortList(ListNode head) {
              if (head == null || head.next == null)
                     return head;
              // count total number of elements
              int count = 0;
              ListNode p = head;
              while (p != null) {
                     count++;
                     p = p.next;
              }
              // break up to two list
              int middle = count / 2;
              ListNode I = head, r = null;
              ListNode p2 = head;
              int countHalf = 0;
              while (p2 != null) {
                     countHalf++;
                     ListNode next = p2.next;
                     if (countHalf == middle) {
                            p2.next = null;
                            r = next;
                     p2 = next;
              }
              // now we have two parts I and r, recursively sort them
              ListNode h1 = sortList(I);
              ListNode h2 = sortList(r);
              // merge together
              ListNode merged = merge(h1, h2);
```

```
return merged;
  public static ListNode merge(ListNode I, ListNode r) {
             ListNode p1 = I;
             ListNode p2 = r;
             ListNode fakeHead = new ListNode(100);
             ListNode pNew = fakeHead;
             while (p1 != null | | p2 != null) {
                    if (p1 == null) {
                           pNew.next = new ListNode(p2.val);
                           p2 = p2.next;
                           pNew = pNew.next;
                    } else if (p2 == null) {
                           pNew.next = new ListNode(p1.val);
                           p1 = p1.next;
                           pNew = pNew.next;
                    } else {
                           if (p1.val < p2.val) {
                                  // if(fakeHead)
                                  pNew.next = new ListNode(p1.val);
                                  p1 = p1.next;
                                  pNew = pNew.next;
                           } else if (p1.val == p2.val) {
                                  pNew.next = new ListNode(p1.val);
                                  pNew.next.next = new ListNode(p1.val);
                                  pNew = pNew.next.next;
                                  p1 = p1.next;
                                  p2 = p2.next;
                           } else {
                                  pNew.next = new ListNode(p2.val);
                                  p2 = p2.next;
                                  pNew = pNew.next;
                           }
                    }
             }
             // printList(fakeHead.next);
             return fakeHead.next;
}
```