

STA 104 Applied Nonparametric Statistics

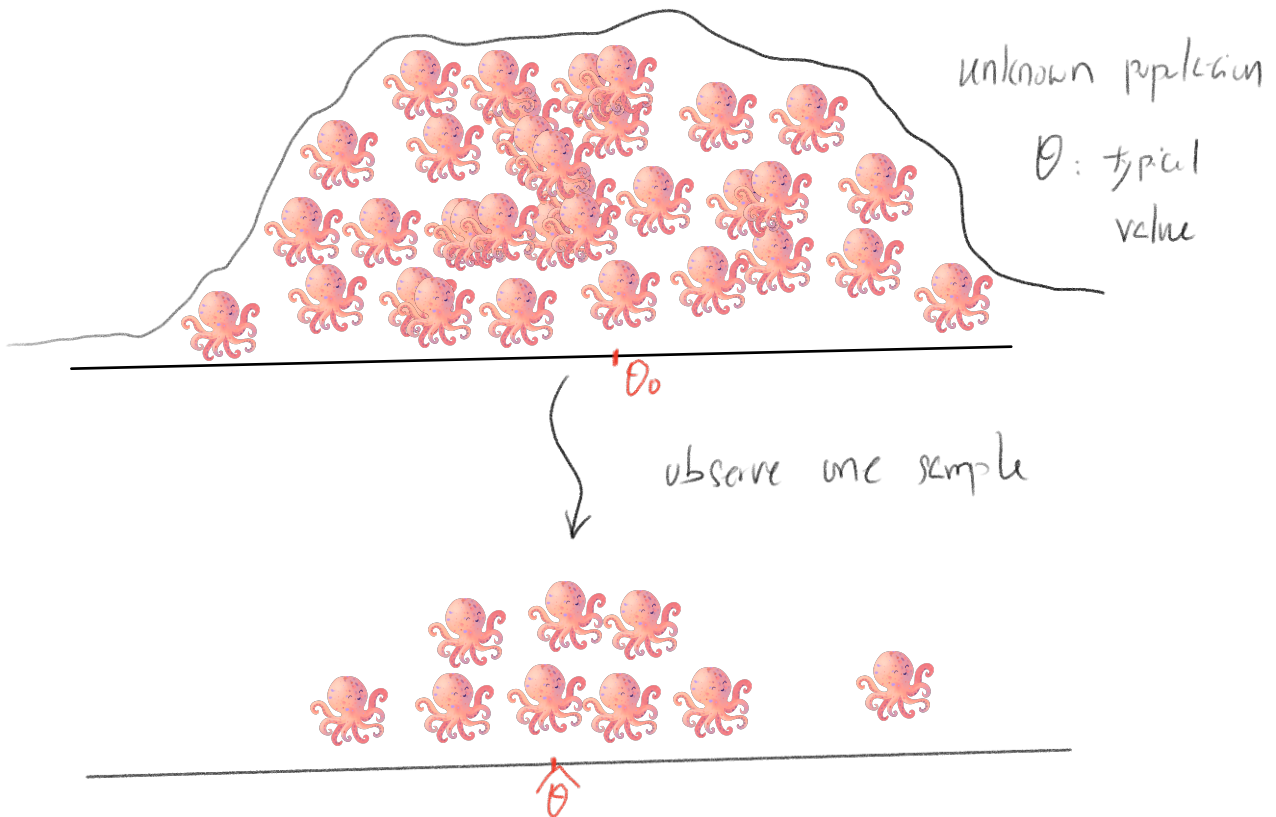
Chapter 6: Bootstrap

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how good is your estimate $\hat{\theta}$ for the truth θ_0 ?

① typically how far away your estimate $\hat{\theta}$ from θ_0 ?

$SE(\hat{\theta})$

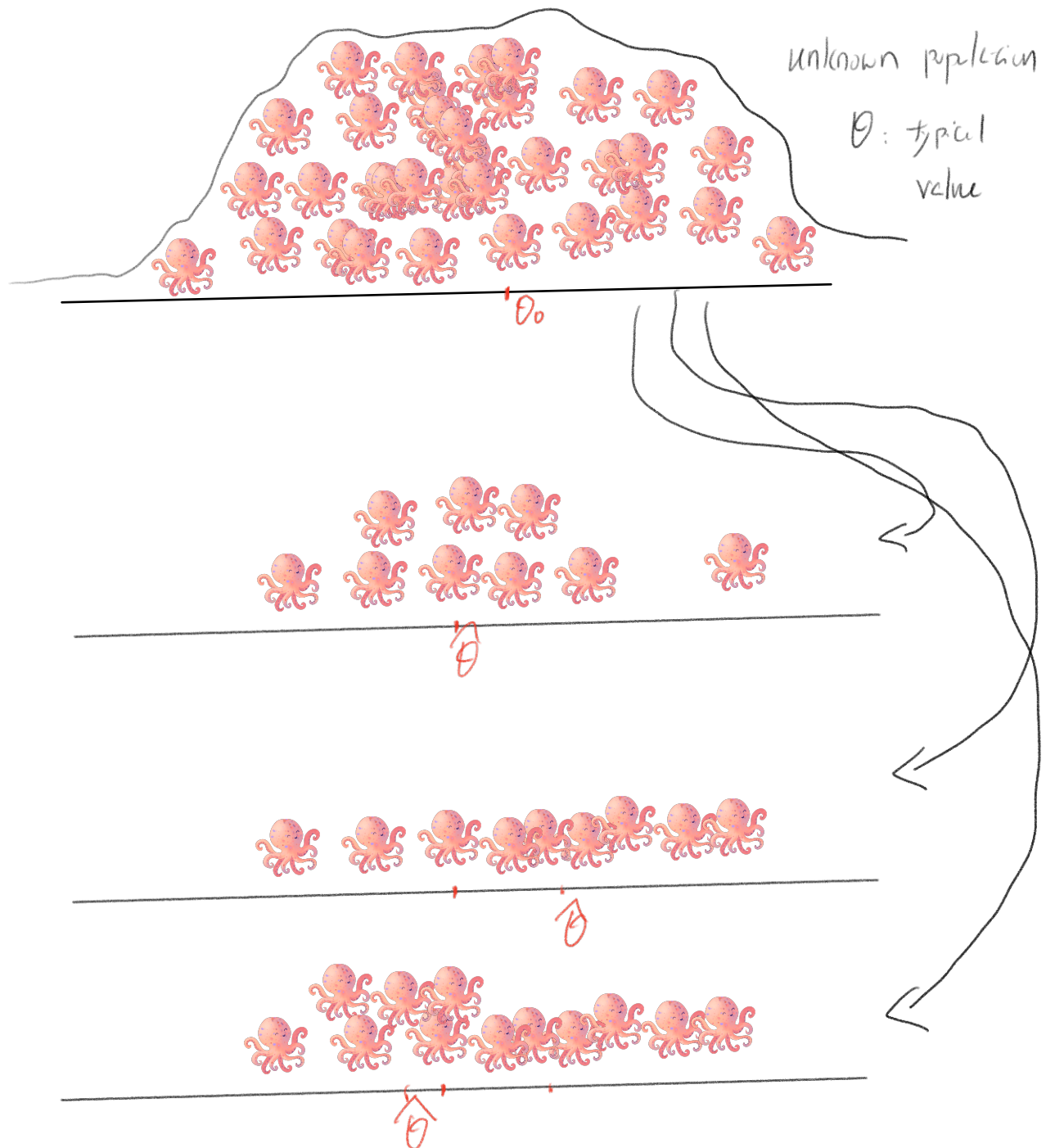
② Confidence interval : give an interval that contains the truth θ_0
almost surely / with very high probability?

two measures to assess the "quality" of your estimate

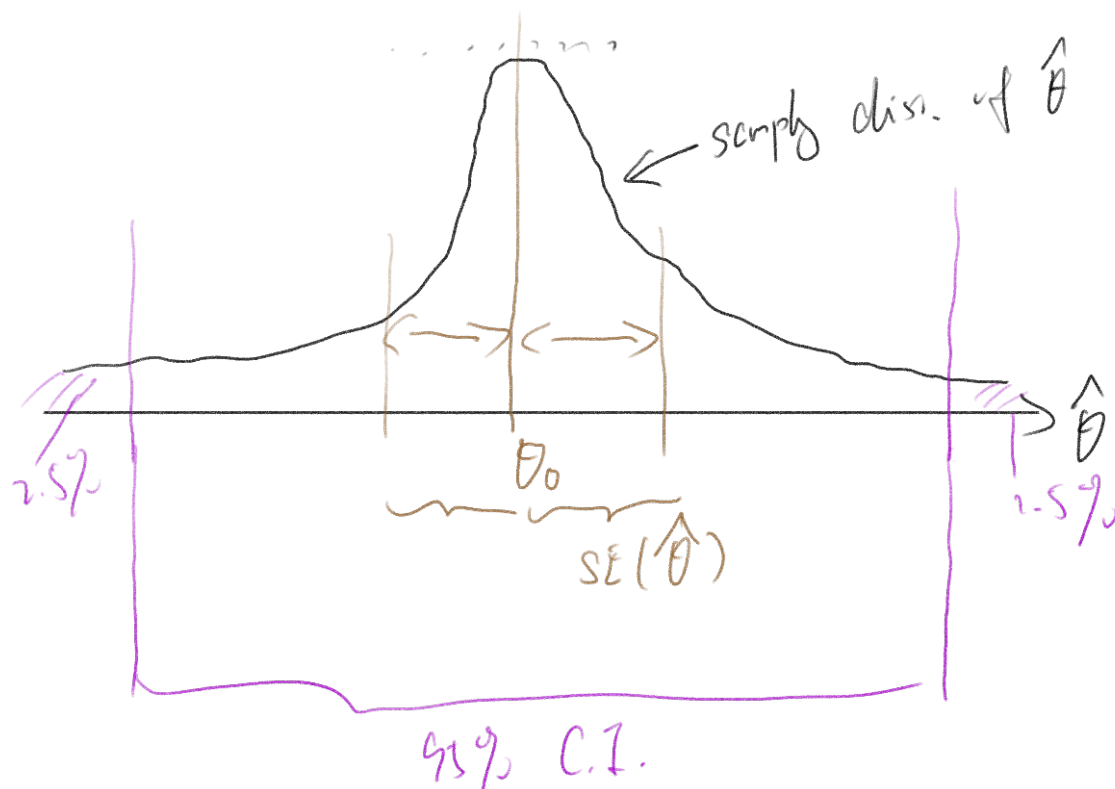
Frequentist's way = Repeat-sampling idea:

if we could repeatedly draw random samples from the underlying population, and estimate θ each time.

\Rightarrow "sample distribution" of $\hat{\theta}$ describes its behavior!



\Rightarrow repeatedly 1,000,000 times



Problem:

we can't repeat sample !

Example: Un-sampled mean μ

$$X_1, \dots, X_n \sim N(\mu, \sigma^2)$$

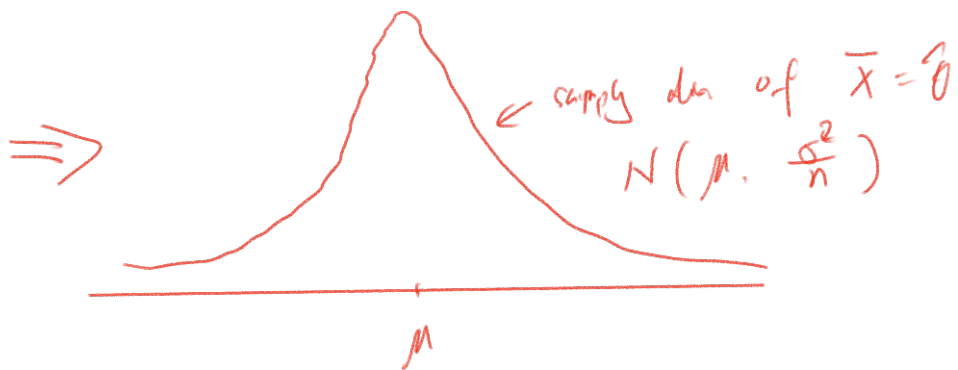
$$\hat{\theta} : \bar{X}_n$$

$$SE(\hat{\theta}) = \sqrt{\frac{\sigma^2}{n}}$$

$$CI \text{ for } \hat{\theta} : \bar{X}_n \pm 1.96 \sqrt{\frac{\sigma^2}{n}} \leftarrow s^2$$

\uparrow if σ^2 unknown

CLT: Central Limit theorem



A central element of frequentist inference is uncertainty quantification through the standard error or confidence interval.

- no theoretical result
- large sample approximations
 - in many cases (such as with the sample median), requires knowledge about the underlying distribution unknown in real data situations.
- Direct standard error formulas exist for various forms of averaging (sample mean, linear regression), but for hardly anything else.

⇒ modern computer-intensive, nonformulaic, statistical method for estimating quantities like standard error and confidence interval



Figure 1: get oneself out of some situation using existing resources



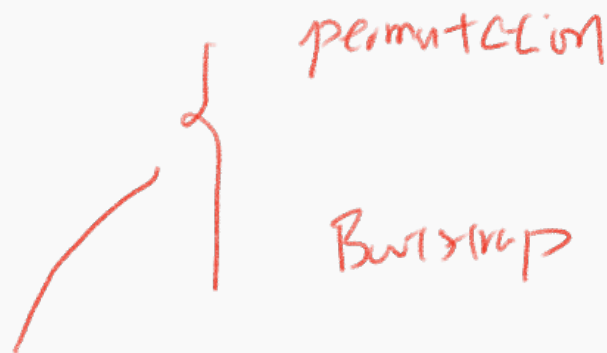
Figure 2: The word "bootstrap" comes from an old story about a hero - Baron Munchausen - who is riding around on his horse in a forest and suddenly gets stuck in a swamp. He screams for help but there is no one around who hears his voice! Luckily our hero does not give up and gets a great idea: "what if I just pull myself out of this swamp?". He grabs the straps of his boots and pulls himself loose. Fantastic - he just invented bootstrapping. Physics-defying stories aside, bootstrapping has become a common term for something seemingly impossible or counterintuitive.

Why Bootstrap?

- modern computer power
- automates a wide variety of inferential calculations, including standard errors, confidence interval.
- sparing statisticians the exhaustion of tedious routine calculations
- opened the door for more complicated estimation algorithms, so that their accuracy would be easily assessed.

Bootstrap for Assessing the Quality of Estimators: Variance and Standard Error

Motivation



Intuition: Resampling from your data to approximate resampling from a population.

- The standard error of an estimate $\hat{\theta} = s(\mathbf{x})$ is, ideally, the standard deviation we would observe by repeatedly sampling new versions of \mathbf{x} from F .
- This is impossible since F is unknown.
- Instead, the bootstrap substitutes an estimate \hat{F} for F and then estimates by direct simulation, a feasible tactic only since the advent of electronic computation.

Motivation

$\hat{\theta}$ is obtained in two steps: first \mathbf{x} is generated by iid sampling from probability distribution F , and then $\hat{\theta}$ is calculated from \mathbf{x} according to algorithm $s(\cdot)$,

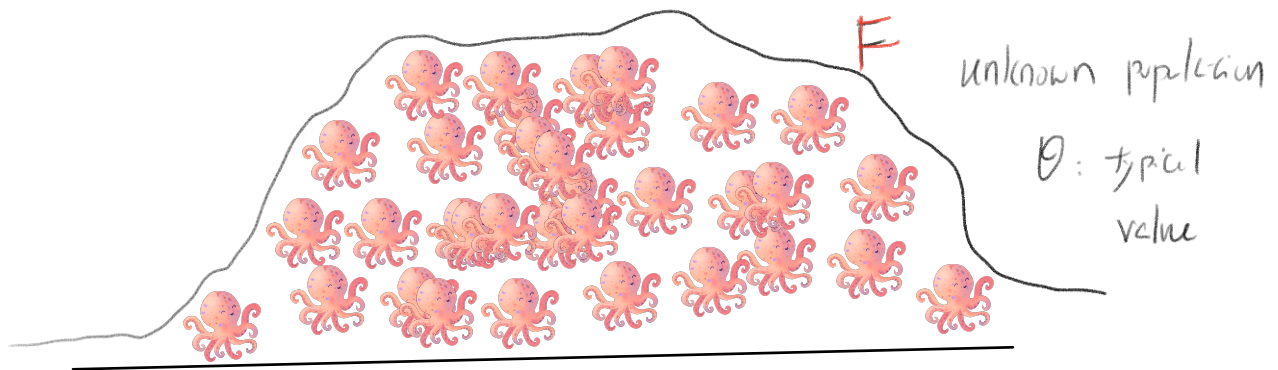
$$F \xrightarrow{\text{iid}} \mathbf{x} \xrightarrow{s} \hat{\theta}.$$

We don't know F , but we can estimate it by the empirical probability distribution \hat{F} that puts probability $1/n$ on each point x_i .

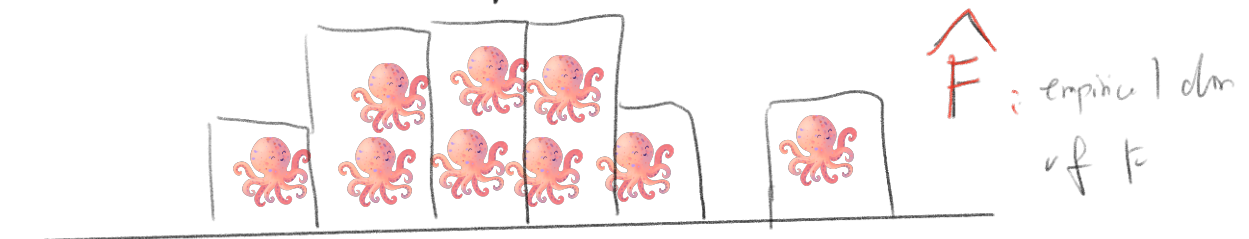
Bootstrap replications $\hat{\theta}^*$ are obtained

$$\hat{F} \xrightarrow{\text{iid}} \mathbf{x}^* \xrightarrow{s} \hat{\theta}^*.$$

In the real world we only get to see the single value $\hat{\theta}$, but the bootstrap world is more generous: we can generate as many bootstrap replications $\hat{\theta}^{*b}$ as we want, or have time for, and directly estimate their variability.

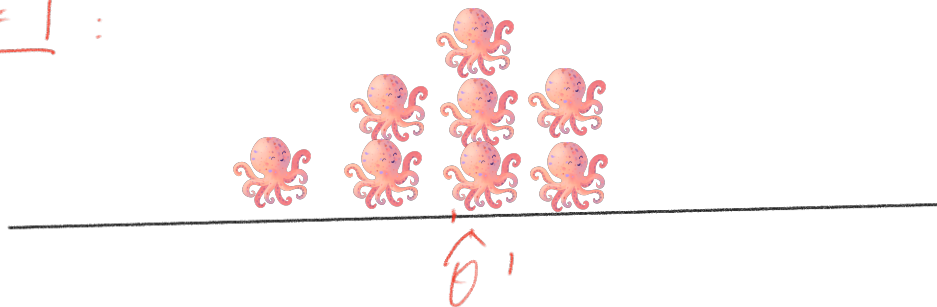


observe one sample

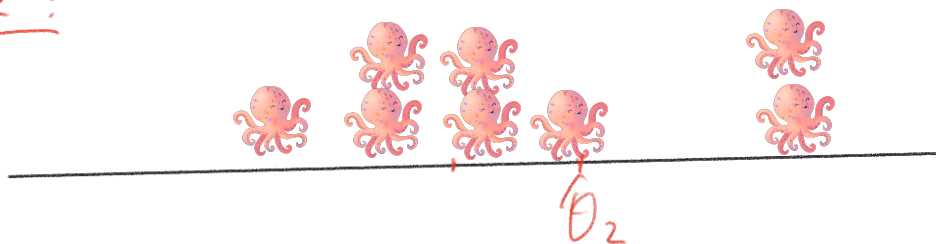


Bootstrap:

$b=1$:

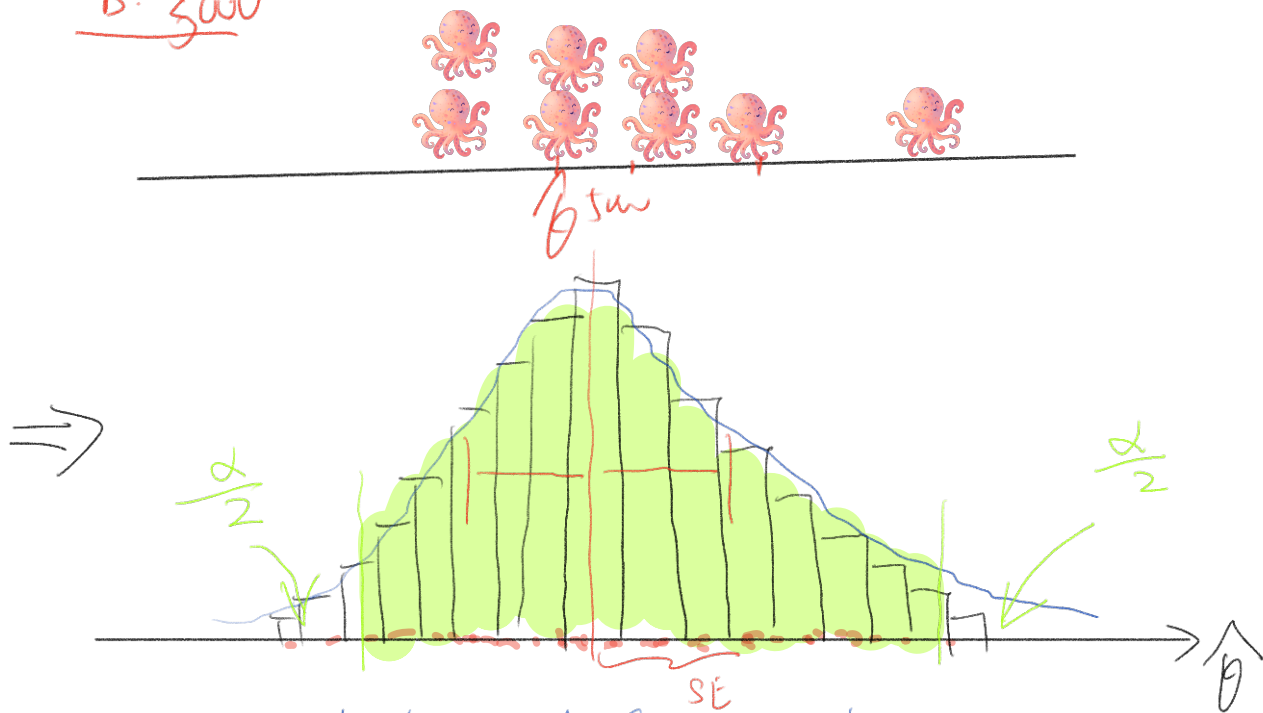


$b=2$:



repeat for $B=500$ times;

b: 3000



distribution of Bootstrap replications

\approx sample distribn of $\hat{\theta}$

idea of Bootstrap CI:

Motivation

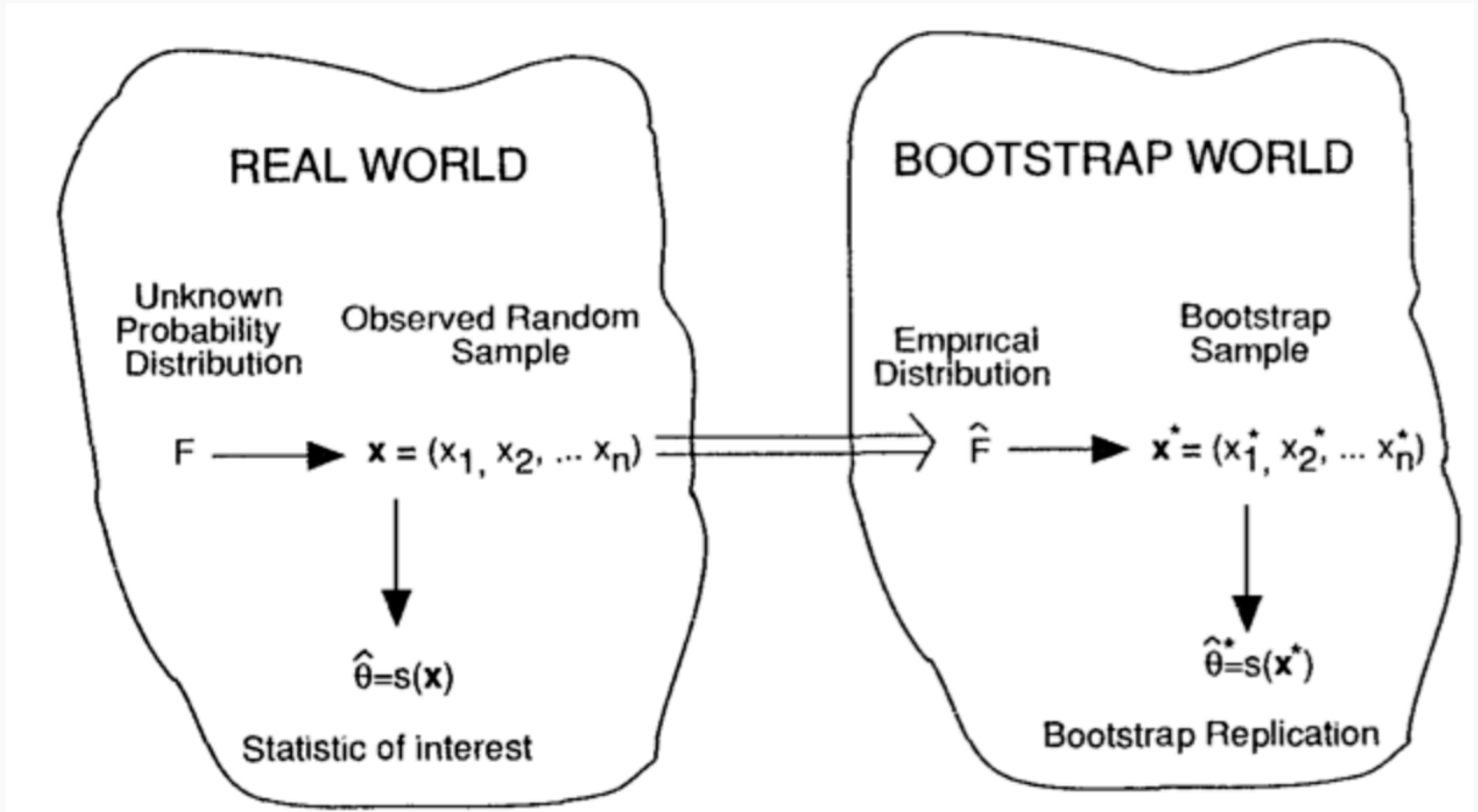


Figure 3: An Introduction to the Bootstrap (Efron Tibshirani, 1993).

Bootstrap sample

The bootstrap estimate of standard error for a statistic $\hat{\theta} = s(\mathbf{x})$ computed from a data set $\mathbf{x} = (x_1, x_2, \dots, x_n)$ begins with the notion of a **bootstrap sample**

$$\mathbf{x}^* = (\underline{x_1^*}, \underline{x_2^*}, \dots, \underline{x_n^*}),$$

samples in original sample

where each x_i^* is drawn randomly with equal probability and with replacement from $\{x_1, x_2, \dots, x_n\}$.

Each bootstrap sample provides a **bootstrap replication** of the statistic of interest,

$$\hat{\theta}^* = s(\mathbf{x}^*).$$

*↑
function (data)*

Bootstrap for SE

- Some large number B of bootstrap samples are independently drawn (say $B = 1000$). The corresponding bootstrap replications are calculated, say

$$\hat{\theta}^{*b} = s(\mathbf{x}^{*b}) \quad \text{for } b = 1, 2, \dots, B.$$

- The resulting bootstrap estimate of standard error for $\hat{\theta}$ is the empirical standard deviation of the $\hat{\theta}^{*b}$ values,

$$\widehat{\text{se}}_{\text{boot}} = \left[\sum_{b=1}^B (\hat{\theta}^{*b} - \hat{\theta}^{*\cdot})^2 / (B-1) \right]^{1/2}, \quad \text{with } \hat{\theta}^{*\cdot} = \sum_{b=1}^B \hat{\theta}^{*b} / B.$$

Handwritten notes: $\approx \text{SE}(\hat{\theta})$ (above the formula), and the formula for $\hat{\theta}^{*\cdot}$ is boxed in red.

□ data : $X_1 \dots X_n$

$$\text{SD} = \sqrt{\frac{\sum_{i=1}^n (X_i - \bar{X})^2}{n-1}}$$

definition of SD

$$\sqrt{\frac{\sum_{b=1}^B (\hat{\theta}^{*b} - \hat{\theta}^{*\cdot})^2}{B-1}}$$

Procedure

*F: unknown \rightarrow sampling
(x_1, \dots, x_n)*

