```
clear
clc
Q_{pos1} = 8e-9;
                       % Point charge 1
Q_{pos2} = 8e-9;
                       % Point charge 2
Q_pos2 = δe-9;
lambda_line = 4e-9; % Linear charge density
eps0 = 8.8419e-12; % Permittivity of free space
obsPoint = [0 0 0];
                       % Observation point
pos_Q1 = [0 1 1];
                       % Location of Q1
pos Q2
          = [0 -1 1]; % Location of Q2
lineCtr
         = [3.5 3.5 0];
leftEnd = [7 0 0];
                            % One end of line
rightEnd = [0 7 0];
                           % Other end of line
nSegments = 1e5;
                           % Number of segments for integration
vec_Q1 = obsPoint - pos_Q1;
vec_Q2 = obsPoint - pos_Q2;
%distances
dist_Q1 = norm(vec_Q1);
dist_Q2 = norm(vec_Q2);
E_Q1 = (Q_pos1 / (4*pi*eps0*dist_Q1^3)) * vec_Q1;
E_Q2 = (Q_pos2 / (4*pi*eps0*dist_Q2^3)) * vec_Q2;
%line integration
% Distance from obsPoint to line center (not directly used here, but kept)
dummy_dist = norm(obsPoint - lineCtr);
% Full line's length 7^2 + 7^2
lineLen = sqrt(7^2 + 7^2);
lineDir = (rightEnd - leftEnd) / lineLen;
                                                      % Unit direction
segVec = (lineLen / nSegments) * lineDir;
                                                    % Vector for each sub-segment
segSize = norm(segVec);
                                                      % Scalar length of each segment
E_{line} = [0 \ 0 \ 0];
% Compute center of first segment (shifting half the lineLen * direction, etc.)
segCenter = lineCtr - ((nSegments/2) * segVec - segVec/2);
%%integrate
for idx = 1:nSegments
            = obsPoint - segCenter;
                                         % Vector from sub-segment center to obsPoint
            = norm(R_vec);
    dE_line = segSize * lambda_line / (4 * pi * eps0 * R_mag^3) * R_vec;
                                      % Accumulate field
    E_{line} = E_{line} + dE_{line};
                                        % Move to the next segment's center
    segCenter = segCenter + segVec;
end
E_{total} = E_{01} + E_{02} + E_{line}
```