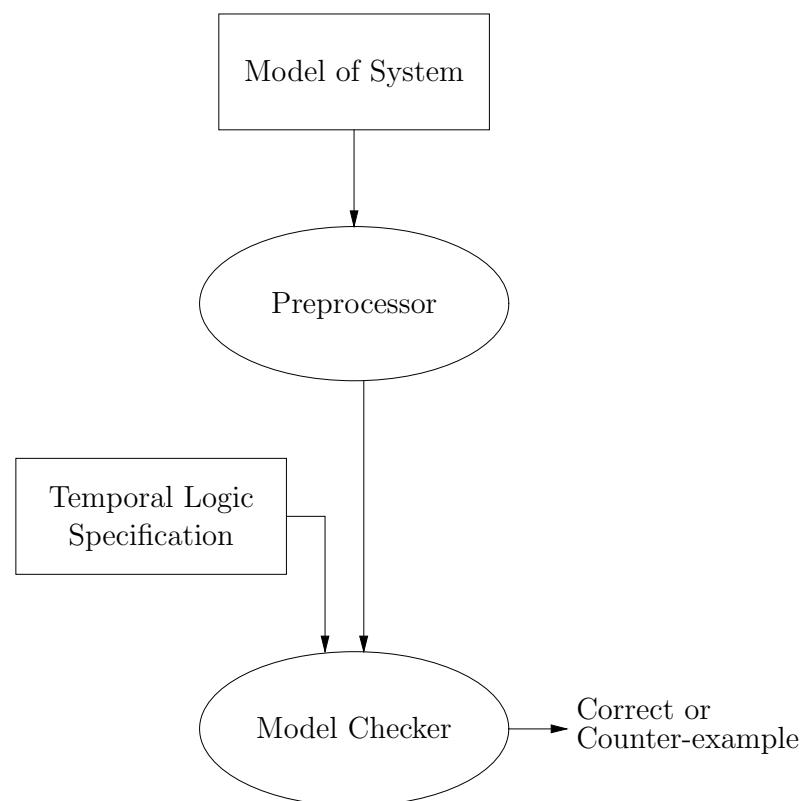


## NuSMV: A Symbolic Model Checker

# NuSMV: Overview



## Fair Transition Systems: Recall

A fair transition system is  $\Phi = (\mathcal{V}, \Theta, \mathcal{T}, \mathcal{J}, \mathcal{C})$  (representing a reactive system) where

- $\mathcal{V}$  (vocabulary) is a finite set of typed variables
- $\Theta$  is an assertion characterizing the initial condition
- $\mathcal{T}$  is the set of transitions
- $\mathcal{J}$  describe the **justice** (or weak fairness) constraints
- $\mathcal{C}$  describe the **compassion** (or strong fairness) constraints

We will assume that each variable has a finite domain; thus the total number of “states” is finite.

## NuSMV Description Language

The tool NuSMV comes with a description language that is used to describe the (finite) fair transition system modelling the program

- The description is broken down into **modules** that can be composed and reused.
- Modules describe initial values of variables and how they change in each step.
- Fairness conditions are also described in modules
- Has primitives to describe synchronous and asynchronous concurrent computations

# An Example Program

```
MODULE main
  VAR
    request : boolean;
    state   : {ready, busy};
  ASSIGN
    init(state) := ready;
    next(state) := case
      state = ready & request = 1 : busy;
      1                      : {ready, busy};
    esac;
```

- Variables can have `boolean` type, enumerated type, finite range of integers given by `<number> .. <number>`, or finite arrays
- `booleans` are 1 and 0
- Keyword `init` is used to describe the initial value; unspecified variables can take any value in their type as the initial value
- Keyword `next` describes how the value of the variable changes in one step; again if the next value is unspecified, then the variable takes any value in its type at the next step
- `case` statement assigns the value associated with the first case condition that true right now; 1 is the default case

# Reusing Modules: 3-bit counter

```
MODULE counter_cell(carry_in)
  VAR
    value : boolean;
  ASSIGN
    init(value) := 0;
    next(value) := (value + carry_in) mod 2;
  DEFINE
    carry_out := value & carry_in;
```

```
MODULE main
  VAR
    bit0 : counter_cell(1);
    bit1 : counter_cell(bit0.carry_out);
    bit2 : counter_cell(bit1.carry_out);
```

- Modules can have parameters; they can be used to establish identities or connections. So `carry_in` variable of `bit1` is identified with `carry_out` of `bit0`
- `DEFINE` is used to define C-like “macros”; defined variables are not real variables in that they do not increase the state space.

# Asynchronous Concurrent Components: 3-inverter gates

```
MODULE inverter(input)
  VAR
    output : boolean;
  ASSIGN
    init(output) := 0;
    next(output) := !input;

MODULE main
  VAR
    gate1 : process inverter(gate3.output);
    gate2 : process inverter(gate1.output);
    gate3 : process inverter(gate2.output);
```

- Unlike previous examples, where every variable was updated in each step **synchronously**, the keyword **process** can be used to describe asynchronous concurrently executing component
- At each time step one process is chosen nondeterministically, and all assignment statements in that process module is executed
- Variables of processes not assigned remain unchanged

# Fairness (Justice) Conditions

For a system with asynchronous processes, it is not required that each component be eventually executed; this is ensured through fairness conditions.

**Fairness/Justice:** The keyword FAIRNESS (or JUSTICE) must be followed by a boolean conditions.

- A fair computation is one where the boolean condition is true infinitely often
- Every asynchronous process has a special variable `running` which is 1 exactly at the times when it is executing
- Thus, in order to ensure that an asynchronous process is eventually executed you add the following condition to the module

FAIRNESS

`running`

## Another Example: Mutual Exclusion

```
MODULE main
  VAR
    semaphore : boolean;
    proc1      : process user(semaphore);
    proc2      : process user(semaphore);
  ASSIGN
    init(semaphore) := 0;

MODULE user(semaphore)
  VAR
    state : {idle, entering, critical, exiting};
  ASSIGN
    init(state) := idle;
    next(state) :=
      case
        state = idle           : {idle, entering};
        state = entering & !semaphore : critical;
        state = critical          : {critical, exiting};
        state = exiting           : state;
        1
      esac;
```

```
next(semaphore) :=
  case
    state = entering : 1;
    state = exiting  : 0;
    1                  : semaphore;
  esac;
FAIRNESS
running
```

## Asynchrony via Nondeterminism: 3-inverter gates

Another way to model asynchronous processes is to execute each process simultaneously, but allow a process to choose non-deterministically to either compute a new value or retain its old values

```
MODULE main
  VAR
    gate1 : inverter(gate3.output);
    gate2 : inverter(gate1.output);
    gate3 : inverter(gate2.output);
```

```
MODULE inverter(input)
  VAR
    output : boolean;
  ASSIGN
    init(output) := 0;
    next(output) := !input union output;
```

- The `union` operator forces its arguments to be singleton sets

# Using Propositional Formulas

Instead of assigning values to variables, initial conditions and the transition relation can be described using propositional formulas

```
MODULE main
  VAR
    gate1 : inverter(gate3.output);
    gate2 : inverter(gate1.output);
    gate3 : inverter(gate2.output);

MODULE inverter(input)
  VAR
    output : boolean;
  INIT
    output = 0;
  TRANS
    next(output) = !input | next(output) = output
```

Keyword INIT describes the initial condition, and TRANS describes the transition relation.

# Specifications

- Each module can have requirements described in temporal logic
- Requirements either described in LTL or in Computation Tree Logic (CTL)
  - CTL specifications are described using the keyword SPEC
  - LTL specifications are described using the keyword LTLSPEC
  - In LTL the logical connectives are as follows: X (neXt), G (Globally or always), F (eventually in the Future), U (until), V (releases), plus past time operators

## NuSMV in Action

NuSMV can be used either interactively or in batch mode to

- Automatically (model) check system with respect to requirements
- Simulate the system step-by-step interactively, randomly or deterministically.
- Bounded Model Check the specification

## Model Checking in NuSMV

- Write the specification and system description in a file with `.smv` extension
- Type `NuSMV <file>.smv`
- NuSMV will check each specification automatically, informing whether it is satisfied or produce a trace (when possible) to demonstrate its violation.
- There are also commands to check properties interactively (see User Manual).

## Simulating a Model

- Start NuSMV to execute interactively by typing `NuSMV -int <file>.smv`
- Type `go` to start simulation
- All traces simulated during one session are numbered and can be printed using `show_traces <traceid>`
- Each state in a trace is numbered sequentially; the first state is numbered 1. The state is identified as `<traceid>.<stateid>`

## Simulating a Model (contd)

- A new trace is begun when you pick the starting state
  - `pick_state -r` picks a state *randomly* from the initial states
  - `pick_state -i` picks a state *interactively* from the initial states. The user is prompted with a list of choices
  - `pick_state -c '<const>' -i` picks states interactively which satisfy the constraint `<const>`
  - `goto_state <traceid>.<stateid>` chooses the starting state to be some state in a previously simulated trace
- Subsequent states in the simulation can be picked using `simulate -<ops> <num>` which simulates for `<num>` steps according to `<ops>`
  - `r` does random simulation
  - `i` does interactive simulation
  - `c` picks only states that satisfy the constraint specified

## Bounded Model Checking

Bounded Model Checking is used to check if LTL specifications are satisfied in traces whose length is bounded by some number

- Type `NuSMV -bmc <file>.smv`
- Will check progressively whether all traces of length 1, 2, . . . 10 satisfy the LTL requirements.
- Bound on the maximum trace length can be set by `-bmc_length` command line option; default setting is 10.

# Compassion Constraints in NuSMV

Compassion constraints in NuSMV models is given by

COMPASSION  
(p, q)

A computation satisfies such a constraint when it satisfies the following: if p holds infinitely often then q holds infinitely often in the computation.

- A fair computation is one which satisfies both the compassion and justice constraints of the module.