

Report for Computer GraphicII, HW2

The Application of K-means Clustering

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Acknowledgements:

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You should answer the questions in **English**

You can choose C++ or Python, and no restrictions on programming framework. You can freely use frameworks such as OpenGL.

The **report** submits as a PDF file to gradscope, the programming part should package all the files include code, input files, executable file, readme.txt, and report. The **package** name is **your_student_name+student_id.zip**.

You will get Zero if the code not passing the plagiarism check.

1 The Application of K-means Clustering

Explore the application of K-means clustering in image superpixel segmentation and mesh simplification. **Give details of the algorithms, experimental results, and analysis.**

1.1 image superpixel segmentation (50 points)

1.1.1 Description of naive K-means Clustering algorithm

Given a set of observations (x_1, x_2, \dots, x_n), where each observation is a d -dimensional real vector, k -means clustering aims to partition the n observations into k ($\leq n$) sets $\mathbf{S} = \{S_1, S_2, \dots, S_k\}$ so as to minimize the within-cluster sum of squares (WCSS) (i.e. variance). Formally, the objective is to find:

$$\arg \min_{\mathbf{S}} \sum_{i=1}^k \sum_{\mathbf{x} \in S_i} \|\mathbf{x} - \boldsymbol{\mu}_i\|^2 = \arg \min_{\mathbf{S}} \sum_{i=1}^k |S_i| \text{Var } S_i$$

where μ_i is the mean of points in S_i . This is equivalent to minimizing the pairwise squared deviations of points in the same cluster:

$$|S_i| \sum_{\mathbf{x} \in S_i} \|\mathbf{x} - \boldsymbol{\mu}_i\|^2 = \sum_{\mathbf{x} \neq \mathbf{y} \in S_i} \|\mathbf{x} - \mathbf{y}\|^2$$

The equivalence can be deduced from identity $|S_i| \sum_{\mathbf{x} \in S_i} \|\mathbf{x} - \boldsymbol{\mu}_i\|^2 = \sum_{\mathbf{x} \neq \mathbf{y} \in S_i} \|\mathbf{x} - \mathbf{y}\|^2$.

Since the total variance is constant, this is equivalent to maximizing the sum of squared deviations between points in different clusters (between-cluster sum of squares, BCSS). This deterministic relationship is also related to the law of total variance in probability theory.

1.1.2 Algorithm steps of K-means

The algorithm steps of K-means are:

1. Select the initial k samples as the initial cluster center;
2. For each sample in the dataset, calculate its distance to k cluster centers and classify it into the class corresponding to the cluster center with the smallest distance;
3. For each class, recalculate its cluster center (ie, the centroid of all samples belonging to that class);
4. Repeat steps 2 and 3 above until a certain termination condition (number of iterations, minimum error change, etc.) is reached.

For which the pseudo-code is:

```
while cluster changed do
  for all data dots do
    for all centroids do
      end
      if  $p_1p_2$  across with 2 edge then
        | interpolate[i] = True /* corresponding Bool value */
      end
    end
  end
end
```

1.2 mesh simplification (50 points)