Xin Huey Wong

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https://github.com/xinhuey

SKILLS

Programming Languages and Tools

Frameworks and libraries MongoDB, Express.js, React,js, Node.js, Flask, PyQt5, Selenium, PyQtGraph, Pandas, OpenCV

Python, C/C++, SQL, HTML5/CSS, TypeScript, Valgrind, Docker, Kubernetes, Postman, Jira

PROFESSIONAL EXPERIENCE

Software Developer, *Imagine Communications*

05/2024 - 08/2024 | Waterloo, Canada

- Ensured Versio Control application stability by testing containers in **Docker** environments, monitoring the health of Kubernetes pods, and updating Docker versions to maintain security and compatibility.
- Developed an automated testing framework in Python and Selenium for Versio Control Application, reducing regression testing time by 50%.
- Configured Amazon EC2 instances with the correct Amazon Machine Images (AMI) based on project requirements, ensuring that the instances were optimized for performance prior to deployment.

VP of Development, UW Data Science Club

09/2024 - present | Waterloo, Canada

- Developed and integrated a QR code scanner component in a Next.is application that scans, decodes, and verifies member information, and allows for member check-in through API calls to MongoDB.
- Built a script to validate and cross-check member data between a CSV file and MongoDB, logging payment status discrepancies and automating data integrity checks.

Software Test Engineer, Christie Digital Systems Inc.

09/2023 - 12/2023 | Kitchener, Canada

- Designed and executed test cases, logged 5 critical defects before MicroTiles LED latest software release.
- Enhanced and debugged a testing tool, CAWS which automates web UI testing, thus achieving 95% code coverage (Python and Selenium).
- Developed a **Python** utility tool, facilitating the efficient file format conversion for EDID files (.bin to .txt).
- Pioneered a log monitoring tool in Python (PyQt5) that establishes live telnet sessions to monitor and displays the logs in a table, improving efficiency and accuracy in testing phases by 40%.

PROJECTS

LinguaStream, HawkHacks 2024

05/2024 - 05/2024

- Designed and developed the front end of LinguaStream, a web application capable of translating YouTube video audio into any language of choice, using React and Chakra UI.
- Integrated the front end with the back end which was built using Flask to ensure seamless data flow and functionality, end-to-end API calls tested using **Postman**.
- Built and integrated an AI chatbot with Google Gemini to answer user questions about the videos.

Virtual Bookstore

01/2024 - 04/2024

- Developed a full-stack online book store application; using React to develop the frontend interface, leveraging MongoDB for database management and utilized Express.js and Node.js for backend functionalities.
- Employed **Postman** for API testing to ensure the validation of endpoints of the application.

CC3K Game 🛮

07/2023 - 08/2023

- Developed a multi-level game in C++ using different design patterns (Decorator, Factory, MVC).
- Implemented Character and Item Generation using the Factory Design Pattern and OOP concepts, increasing the **modularity** of the code and **scalability** of the game's system.

MIPS Compiler, Written in C++ ☑

01/2023 - 04/2023

- Developed a compiler in C++ to convert a C-like programming language into MIPS assembly language.
- Utilized **DFAs and regular languages** for efficient parsing, type checking and translation.
- Implemented data structures while incorporating OOP concepts, optimizing code processing by 50%.

ASL Hand Signal Translator

09/2021 - 12/2021

- Built a device that recognises sequences of hand signals and constructs English sentences using a machine learning model that was trained to 95% accuracy.
- Wrote a python script to capture and process images on Raspberry Pi efficiently.

EDUCATION

University of Waterloo,