# 函数修改形参是否影响实参?

```
function changeArg(x) { x = 200 }
let num = 100;
changeArg(num);
console.log("changeArg num", num); // 100
```

```
function changeArg(x) { x = 200 }
let obj = {name: 'lisi'};
changeArg(obj);
console.log("changeArg obj", obj); // {name: 'lisi'}
```

#### 函数参数是赋值传递

## 第一段代码等价于:

```
let num = 100;
let x = num;
x = 200;
console.log("changeArg num", num);
```

## 第二段代码等价于:

```
let obj = {name: 'lisi'};
let x = obj;
x = 200;
console.log("changeArg obj", obj); // {name: 'lisi'}
```

#### eslint建议函数参数不要修改,当作常量