Xinjie Liu

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Education

Delft University of Technology - M.Sc. in Robotics Sep 2021 - Jul 2023

GPA: 9.2/10.0 (top 1%, rank: 1/150)

Tongji University - B.Sc. in Automotive Engineering Sep 2016 - Jul 2021

• GPA: 4.39/5.0

• Major GPA: 4.90/5.0 (top 3%, rank: 8/240)

Graz University of Technology - Exchange Programme Jan 2020 - Jun 2020

Research Experience

Research interests: optimal control, dynamic game, numerical optimization, learning-based control, Bayesian inference, dynamical systems

Game-Theoretic Planning - Autonomous Multi-Robots Lab, TU Delft

May 2022 - Present

Advisor: Javier Alonso-Mora

Development of game-theoretic planning techniques for safe interaction between non-cooperative agents. The work from June
to September 2022 focused on inverse dynamic games and is summarized in a paper (preprint available soon)

Project Experience

Planning & Control:

Robot Manipulation Challenge at Hackathon, European Robotics Forum 2022

Jun 2022 - Jul 2022

- Winner of Franka Emika challenge and champion of the Hackathon at European Robotics Forum 2022
- Developed a pointcloud-based perception module (my part) and interactive imitation learning technique. Solved precise manipulation tasks on a randomly positioned <u>task board</u>

Autonomous Robotics Solution for Field Coverage

Apr 2022 - Jun 2022

Course project of Multidisciplinary Project (RO47007) with Lely I Main contributor (1/5)

- Developed a robotic system for covering a field with obstacle avoidance and battery constraints on a Husky UGV robot
- Perception: top-view camera with OpenCV; path planning: travelling salesman problem + A*; trajectory planning & control: model-predictive control (my part); task scheduling: finite state machine
- The project was graded as 9.7/10 (top 1 in the class)

Safe MPC Approach for Non-Holonomic Mobile Robots in Dynamic Scenarios

Jan 2022 - Apr 2022

Course project of Model Predictive Control (MPC) (SC42125) I Main contributor (1/2)

- Proposed an MPC approach with linearized constraints in velocity space for dynamic obstacle avoidance of mobile robots.
 Proved Lyapunov stability of the system in tracking task [1]
- The project was graded as 10/10 in the oral exam (top 1 in the class)

Model-Free Deep Reinforcement Learning Algorithms Implementation

Jan 2022 - Apr 2022

Course project of Deep Reinforcement Learning (Deep RL) (CS4400)

- Implemented main policy gradient (REINFORCE, Actor-Critic, PPO, DDPG, TD3) and value function (DQN, Double DQN, n-step target, semi-gradients) based methods; Implemented main techniques for exploration and off-policy RL
- Graded as 10/10 in the written exam (top 1 in the class)

Autonomous Delivery Using Quadrotor Robots

Oct 2021 - Jan 2022

Course project of Planning & Decision Making (RO47005) I Main contributor (1/4)

- Developed pipeline for autonomous navigation of a quadrotor drone in an unknown environment, including global path planning (RRT*), minimum snap optimization and obstacle avoidance (nonlinear MPC) [2]
- The project was graded as 9.5/10 (top 1 in the class)

Robot Dynamics & Control

Sep 2021 - Nov 2021

Course project of Robot Dynamics & Control (RO47001)

- Implemented force and impedance controllers with singularity-robust control and task-priority control methods for a 2 DoF robot arm; Implemented PID controller for vehicle lateral motion control; Employed PD controller and nonlinear geometric controller for multiple quadrotor tracking tasks
- The projects were graded as 10/10 (top 1 in the class)

Bachelor Thesis: Interactive Imitation Learning in Robotics

Oct 2020 - Jul 2021

- Developed interactive imitation learning algorithms for various simulated robot tasks with reinforcement learning agents as baselines [3]
- The thesis was rated as an Outstanding Bachelor Thesis at Tongji University

Perception:

Reproduction of Event Camera Data Processing Project

Jan 2022 - Apr 2022

Course project of Deep Learning (CS4240) | Main contributor (1/3)

 Reproduced partial results of the project <u>'High Speed and High Dynamic Range Video with an Event Camera'</u> on a different dataset, reconstructed intensity images from event data using recurrent neural networks

Multisensor Perception of Autonomous Driving Car

Oct 2021 - Jan 2022

Course project of Machine Perception (RO47004)

- Developed perception module for a self-driving car, including visual pedestrian detection (CNN, SVM) with LiDAR pointcloud as prior. Implemented iterative closest point (ICP) for vehicle ego-motion compensation
- The project was graded as 9.4/10 (top 2 in the class)

Autonomous Car Racing by Learning from Pixels

Sep 2021 - Nov 2021

Course project of Machine Learning for Robotics (RO47002) I Main contributor (1/2)

• Designed a machine learning pipeline for learning driving policy from pixels. The pipeline consists of data augmentation, feature extraction, dimensionality reduction and classification (random forest, SVM, neural network) modules

Awards & Scholarships

- First Prize Scholarship for Outstanding Students at Tongji University (3% at TJU, 2019)
- CSC National Scholarship for Outstanding Undergraduate Exchange Program (3 students at School of Automotive Studies, 2020)
- Annual Excellent Student at Tongji University (5% at TJU, 2020)
- Outstanding Student Leader at Tongji University (3 students at School of Automotive Studies, 2019)
- Third Prize Scholarship for Outstanding Students at Tongji University (20% at TJU, 2018)
- Scholarship for Social Activities at Tongji University (2 times, 2017, 2019)
- Winning Prize for Outstanding Innovative Project at TJU (Autonomous Flight of UAV based on UWB Localization, 2019)

Other Experience (TA/ Service/ Management)

Teaching Assistant of Deep Reinforcement Learning (CS4400)

Oct 2022 - Present

CS4400 is a research-oriented course at TU Delft for PhD and master's students. It mainly introduces modern model-free RL techniques.

Consulting Intern at IQVIA (Shanghai)

Jul 2020 - Aug 2020

Marketing project of drugs for rare diseases: conducted policy analysis, interviews with specialists and employees, business
analysis for generating strategies for national negotiations and local breakthrough of orphan drugs

Consulting Intern at Boston Consulting Group (BCG Shanghai)

Mar 2020 - May 2020

 Strategic digitalization project for a capital insurance enterprise: conducted qualitative and quantitative analysis of competitors, operation diagnosis, and customer journey survey for effective digitalization of business

Tongji University Basketball Association (TJBA)

Oct 2016 - Jun 2019

- Served as president of TJBA, with over 200 club members involved
- Organized referee skills training sessions and five campus events with an audience of over 500 each. TJBA is among the most prominent student organizations at TJU and was rated as a five-star club many times



Programming language: Julia, C++, Python, Matlab

Version control: Git

Optimization toolbox: YALMIP, CasADi, CVX, FORCES Pro, IPOPT, OSQP

Machine learning package: PyTorch, TensorFlow, Keras, Zygote.jl / Flux.jl / ChainRules.jl (Julia auto-differentiation and deep

learning tools)

Other software: Robot Operating System (ROS), Linux, LaTeX

Language: Mandarin (native speaker), English (C1, IELTS 7.5), German (B2, DSH 2 at KIT)

Hobbies: Workout training, Basketball (university team member, chief referee at TJU), Singing (third place in Tongji singing

competition), Writing (part-time editor, reading quantity over 200,000)

Publications

[1] **X. Liu** and V. Atanassov, "Safe Model Predictive Control Approach for Non-Holonomic Mobile Robots," 2022, url: https://arxiv.org/abs/2207.12878.

[2] X. Liu, R. M. Rodriguez, P. Féry, and Y. Zhang, "Planning Algorithm for a Quadrotor Drone," 2022.

[3] **X. Liu**, "Interactive Imitation Learning in Robotics Based on Simulations," bachelor's thesis, Tongji University, 2021, url: https://arxiv.org/abs/2209.03900.