

## IBM Research



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#### **About Crash**

- The Crash Utility is a tool which integrates with GDB to inspect live Linux kernels and kernel core dump files (kdump)
- Provides a couple of useful features
  - Access to the kernel log buffer
  - Display kernel stack traces of all processes
  - Source code disassembly
  - Formatted kernel data structures and variable displays
  - Virtual memory data
  - Dump of linked lists
  - Translation of addresses to symbols and vice-versa

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#### When to use it

- When the kernel oopses, but stays running
  - Live inspection
- When curious about what the state of some component is
  - Live inspection
- When the machine hangs
  - NMI button  $\rightarrow$  kdump  $\rightarrow$  post mortem analysis
- When someone emails you telling that they've got a kdump for you!
  - Post mortem analysis



# **Invoking Crash**

- On a live system
  - crash /path/to/vmlinux
- On a kdump file
  - crash /path/to/vmlinux /path/to/vmlinux.debug vmcore\_file



## Using Crash

```
KERNEL: /boot/vmlinux-2.6.16.46-360d-smp
  DEBUGINFO: /usr/lib/debug/boot/vmlinux-2.6.16.46-360d-smp.debug
    DUMPFILE: vmcore
        CPUS: 4
        DATE: Sat Jul 18 13:22:15 2009
     UPTIME: 00:17:27
LOAD AVERAGE: 2.96, 3.08, 1.99
      TASKS: 454
    NODENAME: ianodel
     RELEASE: 2.6.16.46-360d-smp
    VERSION: #1 SMP Thu Jul 16 21:19:51 UTC 2009
    MACHINE: x86 64 (2992 Mhz)
     MEMORY: 7.9 GB
      PANIC: "Oops: 0000 [1] SMP " (check log for details)
         PID: 9545
     COMMAND: "mmnfsnodeback"
        TASK: ffff81017ea5e840 [THREAD INFO: ffff810185c88000]
        CPU: 1
       STATE: TASK RUNNING (PANIC)
crash>
```



#### Using Crash: backtrace

crash> bt

```
TASK: ffff81017ea5e840 CPU: 1
                                         COMMAND: "mmnfsnodeback"
PID: 9545
#0 [ffff810185c89b20] crash kexec at fffffff801516c3
#1 [ffff810185c89ba8] flush cpu workqueue at fffffff801422a3
#2 [ffff810185c89be0] die at fffffff802f5854
#3 [ffff810185c89c20] do page fault at fffffff802f70fa
#4 [ffff810185c89c50] printk at fffffff80132cd3
#5 [ffff810185c89d10] error exit at fffffff8010bc15
   [exception RIP: flush cpu workqueue+13]
   RIP: fffffff801422a3 RSP: ffff810185c89dc8
                                              RFLAGS: 00010282
                        RBX: 00000000000000000
   RAX: ffff810235430c00
                                              RCX: 0000000000000005
   RDX: 0000000000000000
                        RSI: 00000000fffffffff
                                              RDI: 00000000000000000
   RBP: 0000000ffffffff
                        R8: ffffffff80465260
                                               R10: 0000000000000000 R11: ffff810185c89f50
                                              R13: ffff810185c89f50 R14: 0000000000000000
                                              R15: 00002af96d3a2aa0
   ORIG RAX: ffffffffffffff CS: 0010 SS: 0018
```



## Using Crash: backtrace

```
#6 [ffff810185c89dd0] try to del timer sync at ffffffff8013af61
 #7 [ffff810185c89df0] flush workqueue at fffffff801423b1
 #8 [ffff810185c89e10] cancel rearming delayed workqueue at fffffff80142470
 #9 [ffff810185c89e30] nfs4 state shutdown at ffffffff8852a197
#10 [ffff810185c89e60] nfsd svc at ffffffff88512472
#11 [ffff810185c89e80] write threads at fffffff88512fba
#12 [ffff810185c89eb0] get zeroed page at fffffff80163a19
#13 [ffff810185c89ec0] simple transaction get at fffffff801a1ef3
#14 [ffff810185c89ef0] nfsctl transaction write at fffffff88512d08
#15 [ffff810185c89f10] vfs write at fffffff80182943
#16 [ffff810185c89f40] sys write at fffffff80182f0a
#17 [ffff810185c89f80] tracesys at ffffffff8010aeb1
   RIP: 00002af96d223400 RSP: 00007fff3e245828
                                               RFLAGS: 00000246
   RAX: fffffffffffffda RBX: ffffffff8010aeb1
                                               RDX: 00000000000000 RSI: 00000000058bc20 RDI: 00000000000001
   RBP: 0000000ffffffff R8: 00000000058eec1
                                                R9: 00000000058eee0
   R10: 00002af96cb2b2ef R11: 000000000000246 R12: 000000000000000
   R13: 00002af96d02ca00 R14: 00002af96d02cb80 R15: 000000006d3a2aa0
   ORIG RAX: 0000000000000001 CS: 0033 SS: 002b
```

crash>



## Using Crash: *dmesg*

```
crash> dmesq
nfsd: last server has exited
RPC: failed to contact portmap (errno -5).
RPC: failed to contact portmap (errno -5).
RPC: failed to contact portmap (errno -5).
Unable to handle kernel NULL pointer dereference at 0000000000000000 RIP:
<fffffff801422a3>{flush cpu workqueue+13}
PGD 1915b9067 PUD 1947f5067 PMD 0
Oops: 0000 [1] SMP
last sysfs file: /devices/pci0000:00/0000:00:02.0/0000:1a:00.0/0000:1b:00.0/0000:1c:00.0/host3/rport-
3:0-1/target3:0:0/3:0:0:2/rev
CPU 1
Modules linked in: af packet nfsd exportfs lockd nfs acl sunrpc xt tcpudp iptable filter ip tables
x tables mmfs mmfslinux tracedev ipv6 bonding fuse 2 7 3 loop dm r
dac dm round robin dm multipath dm mod gla2xxx hw random firmware class shpchp pci hotplug
scsi transport fc i2c i801 e1000 bnx2 i2c core piix ata piix libata ehci h
cd sq uhci hcd usbhid usbcore aacraid mptsas scsi transport sas mptspi mptscsih mptbase
scsi_transport_spi sr_mod cdrom sd mod scsi mod ide disk ide core
```



## Using Crash: dmesg

```
Pid: 9545. comm: mmnfsnodeback Tainted: GF U 2.6.16.46-360d-smp #1
RIP: 0010:[<ffffff801422a3>] <fffffff801422a3>{flush cpu workqueue+13}
RAX: ffff810235430c00 RBX: 00000000000000 RCX: 000000000000005
RDX: 000000000000000 RSI: 00000000ffffffff RDI: 000000000000000
RBP: 00000000ffffffff R08: ffffffff80465260 R09: 00000000000000020
R10: 000000000000000 R11: ffff810185c89f50 R12: 00000000000000020
R13: ffff810185c89f50 R14: 00000000000000 R15: 00002af96d3a2aa0
FS: 00002af96d3a2b00(0000) GS:fffff81023803a6c0(0000) knlGS:000000000000000
CS: 0010 DS: 0000 ES: 0000 CR0: 00000008005003b
CR2: 0000000000000000 CR3: 00000001b6212000 CR4: 00000000000006e0
Process mmnfsnodeback (pid: 9545, threadinfo ffff810185c88000, task ffff81017ea5e840)
Stack: 0000000000000282 ffffffff8013af61 fffffff885444d0 0000000000000002
       ffff810234e942a0 ffffffff801423b1 fffffff8853ff80 ffff810234e942a0
       00000000000000000000 ffffffff80142470
Call Trace: <fffffff8013af61>{try to del timer sync+81}
       <ffffffff801423b1>{flush workqueue+14} <ffffffff80142470>{cancel rearming delayed workqueue+42}
       <ffffffff8852a197>{:nfsd:nfs4 state shutdown+27} <ffffffff88512472>{:nfsd:nfsd svc+712}
       <ffffffff88512f4b>{:nfsd:write threads+0} <ffffffff88512fba>{:nfsd:write threads+111}
       <fffffff80163a19>{get zeroed page+48} <fffffff801alef3>{simple transaction get+139}
       <ffffffff88512f4b>{:nfsd:write threads+0} <ffffffff88512d08>{:nfsd:nfsctl transaction write+66}
       <ffffffff80182943>\{vfs write+2\overline{1}5\} <ffffffff80182f0a>\{sys write+69\}
       <fffffff8010aeb1>{tracesvs+209}
Code: 48 8b 57 60 65 48 8b 04 25 00 00 00 00 48 39 c2 75 33 ff c5
RIP <fffffff801422a3>{flush cpu workqueue+13} RSP <ffff810185c89dc8>
crash>
```



## Using Crash: *gdb* <*command*>

```
crash> qdb list *flush cpu workqueue+13
or
crash> gdb list *0xffffffff801422a3
Oxffffffff801422a3 is in flush cpu workqueue (kernel/workqueue.c:234).
         * If cpu == -1 it's a single-threaded workqueue and the caller does not hold
229
         * cpu hotplug lock
230
231
         */
232
        static void flush cpu workqueue(struct cpu workqueue struct *cwq, int cpu)
233
234
                if (cwq->thread == current) {
235
236
                         * Probably keventd trying to flush its own queue. So simply
run
237
                         * it by hand rather than deadlocking.
238
                         */
```



# Using Crash: *gdb* <*command*>

```
crash> qdb list *flush cpu workqueue+13
Oxffffffff801422a3 is in flush cpu workqueue (kernel/workqueue.c:234).
229
         * If cpu == -1 it's a single-threaded workqueue and the caller does not hold
         * cpu hotplug lock
230
         */
231
232
        static void flush cpu workqueue(struct cpu workqueue struct *cwq, int cpu)
233
234
                if (cwq->thread == current) {
235
                         * Probably keventd trying to flush its own gueue. So simply
236
run
237
                         * it by hand rather than deadlocking.
238
```

NULL pointer dereference must come from cwq == NULL.

Next step is to verify who calls flush\_cpu\_workqueue() and why cwq is NULL.



## Using Crash: *back to dmesg...*

```
Pid: 9545, comm: mmnfsnodeback Tainted: GF U 2.6.16.46-360d-smp #1
RIP: 0010:[<fffffff801422a3>] <ffffffff801422a3>{flush cpu workqueue+13}
RAX: ffff810235430c00 RBX: 00000000000000 RCX: 000000000000005
RDX: 000000000000000 RSI: 00000000ffffffff RDI: 000000000000000
RBP: 00000000ffffffff R08: ffffffff80465260 R09: 0000000000000020
R10: 000000000000000 R11: ffff810185c89f50 R12: 00000000000000020
R13: ffff810185c89f50 R14: 00000000000000 R15: 00002af96d3a2aa0
FS: 00002af96d3a2b00(0000) GS:ffff81023803a6c0(0000) knlGS:000000000000000
CS: 0010 DS: 0000 ES: 0000 CR0: 00000008005003b
CR2: 0000000000000000 CR3: 00000001b6212000 CR4: 00000000000006e0
Process mmnfsnodeback (pid: 9545, threadinfo ffff810185c88000, task ffff81017ea5e840)
ffff810234e942a0 ffffffff801423b1 ffffffff8853ff80 ffff810234e942a0
      000000000000000000 fffffff80142470
Call Trace: <fffffff8013af61>{try to del timer sync+81}
      <ffffffff801423b1>{flush workqueue+14}
<fffffff80142470>{cancel rearming delayed workqueue+42}
      <ffffffff8852a197>{:nfsd:nfs4 state shutdown+27} <ffffffff88512472>{:nfsd:nfsd svc+712}
      <ffffffff88512f4b>{:nfsd:write threads+0} <ffffffff88512fba>{:nfsd:write threads+111}
      <fffffff80163a19>{get zeroed page+48} <fffffff801a1ef3>{simple transaction get+139}
      <ffffffff88512f4b>{:nfsd:write threads+0}
<ffffffff88512d08>{:nfsd:nfsctl transaction write+66}
      <ffffffff80182943>{vfs write+215} <ffffffff80182f0a>{sys write+69}
      <ffffffff8010aeb1>{tracesys+209}
Code: 48 8b 57 60 65 48 8b 04 25 00 00 00 00 48 39 c2 75 33 ff c5
RIP <fffffff801422a3>{flush cpu workqueue+13} RSP <ffff810185c89dc8>
```



## Using Crash: *gdb* <*command*>

```
crash> gdb list *cancel rearming delayed workqueue+42
Oxffffffff80142470 is in cancel rearming delayed workqueue (kernel/workqueue.c:479).
474
         */
        void cancel rearming delayed workqueue(struct workqueue struct *wq,
475
                                                struct work struct *work)
476
477
        {
                while (!cancel delayed work(work))
478
                        flush workqueue(wq);
479
480
481
        EXPORT SYMBOL(cancel rearming delayed workqueue);
482
483
        /**
```

Problem: NFS functions weren't loaded by kdump, as they are provided by a kernel module, nfsd.ko

```
crash> gdb list *nfs4_state_shutdown+27
No symbol "nfs4_state_shutdown" in current context.
```



## Using Crash: *loading external modules*

```
crash> mod -s nfsd /lib/modules/2.6.16.46-360d-smp/kernel/fs/nfsd/nfsd.ko
MODULE NAME SIZE OBJECT FILE
fffffff88540280 nfsd 269704 /lib/modules/2.6.16.46-360d-smp/kernel/fs/nfsd/nfsd.ko
```

Once the module is loaded we can proceed debugging that function:

```
crash> qdb list *nfs4 state shutdown+27
0xffffffff8852a197 is in nfs4 state shutdown (fs/nfsd/nfs4state.c:3261).
3256
3257
        void
3258
        nfs4 state shutdown(void)
3259
3260
                cancel rearming delayed workqueue(laundry wg, &laundromat work);
3261
                destroy workqueue(laundry wq);
                nfs4 lock state();
3262
                nfs4 release reclaim();
3263
3264
                  nfs4 state shutdown();
3265
                nfsd4 free slabs();
```



## Using Crash: disassembling code to find where a variable lives

```
crash> print laundry_wq
Cannot access memory at address 0x8840
```

We need to disassemble nfs4\_state\_shutdown() to find the address where laundry\_wq lives.

```
crash> dis -r nfs4 state shutdown+27
0xffffffff8852a17c <nfs4 state shutdown>:
                                                 push
                                                        %rbp
0xffffffff8852a17d <nfs4 state shutdown+1>:
                                                        $0xffffffff8853ff80,%rsi
                                                 mov
0xfffffff8852a184 <nfs4 state shutdown+8>:
                                                 push
                                                        %rbx
0xffffffff8852a185 <nfs4 state shutdown+9>:
                                                        %ebx,%ebx
                                                 xor
0xffffffff8852a187 <nfs4 state shutdown+11>:
                                                        $0x18,%rsp
                                                 sub
0xffffffff8852a18b <nfs4 state shutdown+15>:
                                                        142126(%rip),%rdi
                                                                                 #
                                                 mov
0xffffffff8854ccc0
0xffffffff8852a192 <nfs4 state shutdown+22>:
                                                 callq
                                                        0xffffffff80142446
<cancel rearming delayed workqueue>
0xffffffff8852a197 <nfs4 state shutdown+27>:
                                                                                 #
                                                 mov
                                                        142114(%rip),%rdi
0xffffffff8854ccc0
```

```
crash> sym 0xffffffff8854ccc0
ffffffff8854ccc0 (b) laundry wq
```



## Using Crash: *inspecting data structures*

```
crash> whatis laundry wq
struct workqueue struct *laundry wq;
crash> struct workqueue struct
struct workqueue struct {
    struct cpu workqueue struct *cpu wq;
   const char *name;
   struct list head list;
SIZE: 32
crash> struct workqueue struct 0xfffffff8854ccc0
struct workqueue struct {
  cpu wq = 0xffff810234e942a0,
 name = 0x0.
                                   <---- oops!
 list = {
                                  <---- this looks...
   next = 0x0,
   prev = 0x0
                                   <----! ...very wrong!
crash> struct cpu workqueue struct 0xffff810234e942a0
struct cpu_workqueue struct {
  lock = {
    raw lock = {
     slock = 3401380863 <---- ewww!
  },
  remove sequence = -2007820453, <---- definitely corrupted!
```



# Using Crash: inspecting data structures

- So far, we found that:
  - Crash gives us access to the kernel log / stack trace
  - We can inspect specific functions in the context of the task that crashed
  - It's possible to get the contents of a specific variable, although it's not always as easy as one would expect it to be
- Now what?
  - We have a data structure corrupted and we have some hints about where to start looking in the code
  - Crash doesn't do magic we would need to dig the source for more answers now :-)



# Using Crash: other useful features

- The Crash Utility offers some other very handful features:
  - Inspecting any other tasks' state
    - List of open files
    - Reading non-structured data from memory
  - Getting kernel memory information (SLABs)



## Using Crash: inspecting other tasks' state

```
crash> ps | grep auditd
                1 ffff810235954040
   4110
                                          0.0
                                                14468
                                                        1376 auditd
            1 1 ffff810232729780
  4138
                                     ΙN
                                          0.0
                                                14468
                                                        1376
                                                              auditd
  4140
           15 0 ffff810237842780
                                     IN
                                          0.0
                                                              [kauditd]
                                                    0
crash> set 4110
   PID: 4110
COMMAND: "auditd"
   TASK: ffff810235954040 [THREAD INFO: ffff810231dc0000]
   CPU: 1
 STATE: TASK INTERRUPTIBLE
crash> files
PID: 4110 TASK: ffff810235954040 CPU: 1
                                            COMMAND: "auditd"
R00T: /
          CWD: /
         FILE
FD
                         DENTRY
                                          INODE
                                                      TYPE PATH
  0 ffff810233b16b80 ffff810237628e50 ffff8102377d5730 CHR /dev/null
  1 ffff810233b16b80 ffff810237628e50 ffff8102377d5730 CHR /dev/null
 2 ffff810233b16b80 ffff810237628e50 ffff8102377d5730 CHR /dev/null
 3 ffff810232a631c0 ffff810234805220 ffff81023436ea10 SOCK socket:/[12736]
 4 ffff8102336718c0 ffff810234896e50 ffff810235d13758 REG /var/log/audit/audit.log
 5 ffff81023428fec0 ffff8102339e5a40 ffff81023436e1d0 SOCK socket:/[12740]
 6 ffff8102349e7cc0 ffff8101b9eeebe0 ffff8101b8c5a040 REG
/tiam/col1/utility/raw logs/172.31.1.1.rawlog
```



## Using Crash: reading structured and non-structured data

```
crash> struct dentry.d inode,d name ffff8101b9eeebe0
  d inode = 0xffff8101b8c5a040,
  d name = {
   hash = 2631539605.
    len = 17,
   name = 0xffff8101b9eeec8c "172.31.1.1.rawlog"
  },
crash> struct dentry.d name ffff8101b9eeebe0
  d name = {
   hash = 2631539605.
   len = 17,
   name = 0xffff8101b9eeec8c "172.31.1.1.rawlog"
 },
crash> rd -8 0xffff8101b9eeec8c 20
ffff8101b9eeec8c: 31 37 32 2e 33 31 2e 31 2e 31 2e 72 61 77 6c 6f 172.31.1.1.rawlo
ffff8101b9eeec9c: 67 00 00 00
                                                                     g...
crash> rd -64 0xffff8101b9eeec8c 4
ffff8101b9eeec8c: 312e31332e323731 6f6c7761722e312e
                                                       172.31.1.1.rawlo
ffff8101b9eeec9c: 000000000000067 000000000000000
                                                       q............
```



# Using Crash: *getting memory information*

```
crash> kmem -s
CACHE
                  NAME
                                        OBJSIZE
                                                  ALLOCATED
                                                                 TOTAL.
                                                                        SLABS
                                                                                SSIZE
ffff8101ca51b1c0 rpc buffers
                                           2048
                                                                     8
                                                                                   4k
                                                          8
ffff8101ca51b840 rpc tasks
                                            384
                                                          8
                                                                    20
                                                                                   4k
ffff8102297fe180 rpc inode cache
                                            832
                                                          0
                                                                     0
                                                                                   4k
ffff8102297fe800 gpfsInodeCache
                                            832
                                                      26008
                                                                 26020
                                                                         6505
                                                                                   4k
ffff8102297ff140 gpfsBufChunk
                                            528
                                                                    70
                                                                            10
                                                                                   4k
                                                          0
ffff8102297ff7c0 gpfsShMemDesc
                                                        156
                                                                                   4k
                                             40
                                                                   184
ffff810232c86100 fib6 nodes
                                             64
                                                         17
                                                                    59
                                                                                   4k
. . .
crash> kmem -S gpfsInodeCache
                                                  ALLOCATED
CACHE
                  NAME
                                        OBJSIZE
                                                                 T0TAL
                                                                        SLABS
                                                                                SSIZE
ffff8102297fe800 gpfsInodeCache
                                            832
                                                      26008
                                                                 26020
                                                                         6505
                                                                                   4k
SLAB
                   MEMORY
                                      T0TAL
                                             ALLOCATED
                                                         FREE
ffff810194a530c0
                   ffff810194a53100
FREE / [ALLOCATED]
   ffff810194a53100
                      (cpu 0 cache)
   ffff810194a53440
                      (cpu 0 cache)
   ffff810194a53780
                      (cpu 0 cache)
  [ffff810194a53ac0]
SLAB
                   MEMORY
                                      TOTAL.
                                             ALLOCATED
                                                         FREE
ffff8101aa6d9080
                   ffff8101aa6d90c0
                                          4
                                                      4
                                                            0
FREE / [ALLOCATED]
  [ffff8101aa6d90c0]
```



## Using Crash: *dumping contents from SLAB memory*

Initial address: ffff8101aa6d90c0

Word size: 64 bits

Object size: 832 bytes → 832/64=104

- When CONFIG\_DEBUG\_SLAB=y, the last word contains the address of the function which allocated that object.
- We can also verify poisoned memory
  - 0xa5 == uninitialized memory
  - 0xa6 == memory already made free



## Using Crash

- That's pretty much it!
- In short:
  - Crash is a great tool use it!
  - Crash helps to find problems and may require integration with shell scripts for some tasks, such as extracting memory owner from all objects of a given SLAB
  - It doesn't do everything reading the code is still essential to find where the actual culprit hides



## Resources

- http://people.redhat.com/anderson/crash\_whitepaper
- Haren :)



Thanks!