Part of flowchart for dayOne():

playGame() ⟶ **dayOne(): Introduction to story and characters (Kenna, Jimmy)**

Take Jimmy's side

Take Kenna's side

Relationship with Jimmy improves ← **Choose to talk OR stay silent** → **Relationship with Kenna improves**

Do nothing

More dialogue

Stop Jimmy? — Yes → **Relationship with Jimmy improves**

No

More dialogue (...)