

1.) Graded Problems:

1.) n elements

i) Build a min-heap on n elements : $O(n)$

ii) Sort the min-heap : $O(n \log n)$

iii) If median is even,

min-heap ($n/2$)
" " is odd,
min-heap ($n/2 + 1$)

} $O(1)$

iv) Extract-Median () :

→ Get median using (iii)

→ decreaseKey() - Replace min-heap (median) with $-\infty$
↳ $O(\log n)$

→ $-\infty$ is at the root now.

→ extractMin () - $O(\log n)$

→ heapify () - $O(\log n)$ $O(2^h)$

v) Insert () : $O(\log n)$

→ Add a new key at the end of the tree

→ If new key is $>$ parent,
End;

else,

heapify () : $O(2^h)$

v) Delete () :

Same as (iv)

2.

Online version:

We have room to store k of the elements that are coming in.

First k elements: insert into Min-heap: $O(k)$
 next $(n-k)$ elements:

if key value $<$ root (min-heap),
 ignore

else,

deletemin() : $O(\log k)$

insert new element : $O(\log k)$

heapify(), if needed : $O(2^n)$

3.

i) Create an output array of size $n \times k$.

ii) Assuming we have k arrays sorted in ascending order, having n elements.

- Create a min heap of size k : $O(k)$

- insert 1st element in all the arrays into the heap : ~~$O(k)$~~
 $O(\log k)$

iii) Repeat $n \times k$ times

- Extractmin() and store in output array : $O(\log k)$

- Replace heap root with next element from the array from which the element is extracted.

If the array doesn't have any more elements, replace root with ∞ .

Heapify() : $O(2^k)$

4.)

$$\text{Payoff} = a_1^{b_1} \times a_2^{b_2} \times a_3^{b_3} \dots \times a_n^{b_n}$$

Problem :

Need to maximise payoff.

Product = 1

- Put a_i in max-heap (A) : $O(n)$
- Put b_i in max-heap (B) : $O(n)$
- Extract root (maximum is always at the top)
 a_i and b_i
 Compute $a_i^{b_i}$ and store in product : $O(\log n)$
- Heapify (A, B) : $O(2^h)$
- Repeat for n items : $O(n \log n)$

2.) Practice Problems :

1.)

G - strongly connected

n nodes : intersections

m edges : one-way streets : directed

a.) i) Run BFS from random s .

If all nodes are reached,

Step ii) : $O(m+n)$

else,

Mayor is wrong

ii) Reverse the direction of all edges to get G^{inv} : $O(m+n)$

iii) Repeat the same for G^{inv} , as (i) : $O(m+n)$

b.) Keep 's' from a) as 'Town Hall' and check whether it is strongly connected.

2.)

$$G = (V, E, w)$$

$$\text{Shortest path} = \delta(s, u)$$

$$\delta(s, t) = ?$$

$$\delta(s, u) + \delta(u, v)$$

$$\delta(s, v) + w(v, u) = \delta(s, u)$$

Run BFS tree to find shortest path
from s to v . $\therefore O(V+E)$