

# CSCI 561 - Foundation for Artificial Intelligence

## **Discussion Section (Week 14) Bayesian Networks**

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# Two Major Components in Probability

## Probability Distribution Model

- Variables, Value Assignments (possible worlds)
- Represented as a table or a graph

## Inferences that can be made from the model

1. Sum rule:  $P(a) + P(\sim a) = 1$

 2. **Product rule:**  $P(ab) = P(a|b)P(b) = P(b|a)P(a)$  // Bayes

3. Conditional

4. Marginalization

5. Normalization

# Independence

**Based on the Product Rule:**  $P(AB)=P(A)P(B|A)=P(B)P(A|B)$

## **Absolute Independence**

$A$  and  $B$  are independent iff

$$P(AB) = P(A) P(B)$$

$$P(A|B) = P(A)$$

$$P(B|A) = P(B)$$

## **Conditional Independence**

$A$  and  $B$  are conditional independent on  $C$  iff

$$P(AB | C) = P(A | C) P(B | C)$$

$$P(A | BC) = P(A | C)$$

$$P(B | AC) = P(B | C)$$

# Bayes' Rule

Product rule:  $P(a \wedge b) = P(a | b) P(b)$

$$P(a \wedge b) = P(b | a) P(a)$$

$$P(a | b) P(b) = P(b | a) P(a)$$

$\Rightarrow$  Bayes' rule:  $P(a | b) = P(b | a) P(a) / P(b)$

Rev. Thomas Bayes  
c. 1701 - 1761



# Combining Evidence (for Diagnosis)

$P(\text{Cavity} \mid \text{toothache}, \text{catch})$

$= \alpha P(\text{toothache} \wedge \text{catch} \mid \text{Cavity}) P(\text{Cavity})$  [Bayes' Rule]

$= \alpha P(\text{toothache} \mid \text{Cavity}) P(\text{catch} \mid \text{Cavity}) P(\text{Cavity})$  [Cond. Ind.]

This is an example of a *naïve Bayes* model:

$$P(\text{Cause}, \text{Effect}_1, \dots, \text{Effect}_n) = P(\text{Cause}) \prod_i P(\text{Effect}_i \mid \text{Cause})$$



- *Cost of diagnostic reasoning now grows linearly rather than exponentially in number of conditionally independent effects*

**Called naïve, because often used when the effects are not completely conditionally independent given the cause**

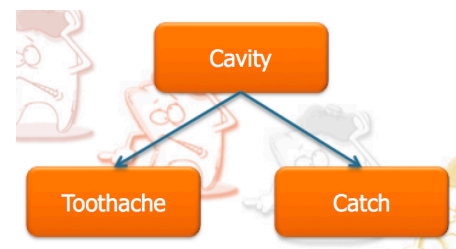
# Why Need Bayesian Networks?

A better representation for the Fully Joint Probability Distribution Model (take advantage of “variable independence”)

Fully Joint Distribution Table

Cavity	Catch	Toothache	Logic Truth	Probability
0	0	0	{0,1}	0.576
0	0	1	{0,1}	0.064
0	1	0	{0,1}	0.144
0	1	1	{0,1}	0.016
1	0	0	{0,1}	0.008
1	0	1	{0,1}	0.012
1	1	0	{0,1}	0.072
1	1	1	{0,1}	0.108

Bayesian Network



$$P(X_1, X_2, \dots, X_n)$$

Size =  $O(d^n)$   
 $d$ : variable domain

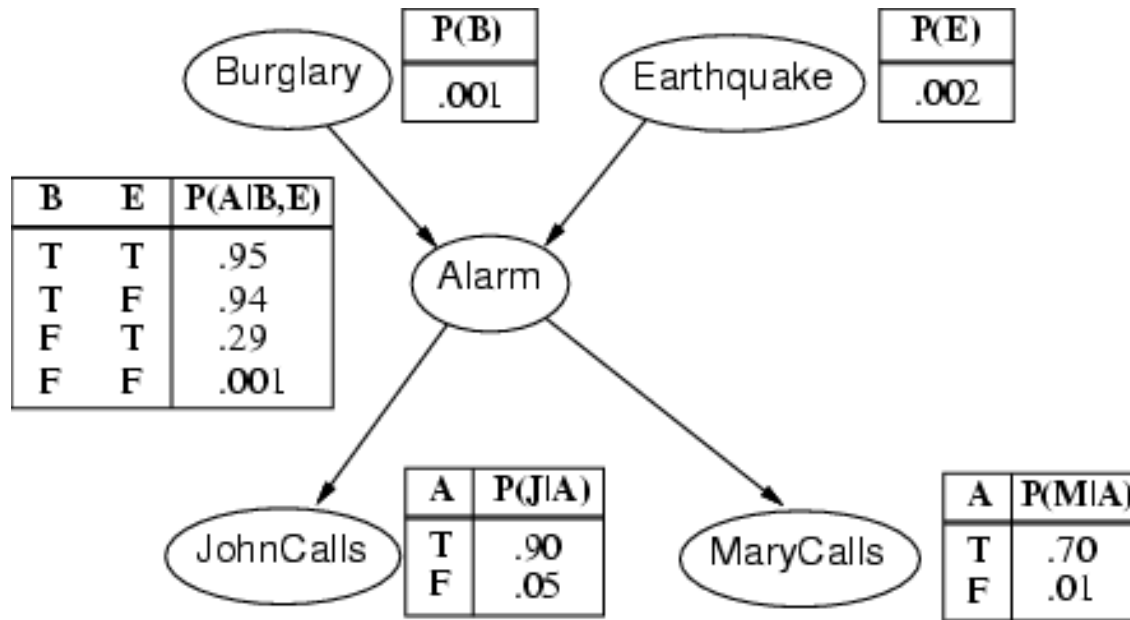


$$\prod_{i=1}^n P(X_i | \text{Parents}(X_i))$$

Size =  $O(nd^k)$   
 $k$ : # of parents

$$\begin{aligned}
 P(X_1, X_2, \dots, X_n) &= P(X_1 | X_2, \dots, X_n) P(X_2, \dots, X_n) \\
 &= P(X_1 | X_2, \dots, X_n) P(X_2 | X_3, \dots, X_n) P(X_3, \dots, X_n) \\
 &= \dots \\
 &= P(X_1 | X_2, \dots, X_n) P(X_2 | X_3, \dots, X_n) \dots P(X_n)
 \end{aligned}$$

# Alarm Example



Only one value needed for  $X_i$  in each row because, for boolean variables,  $P(\text{false})=1-P(\text{true})$

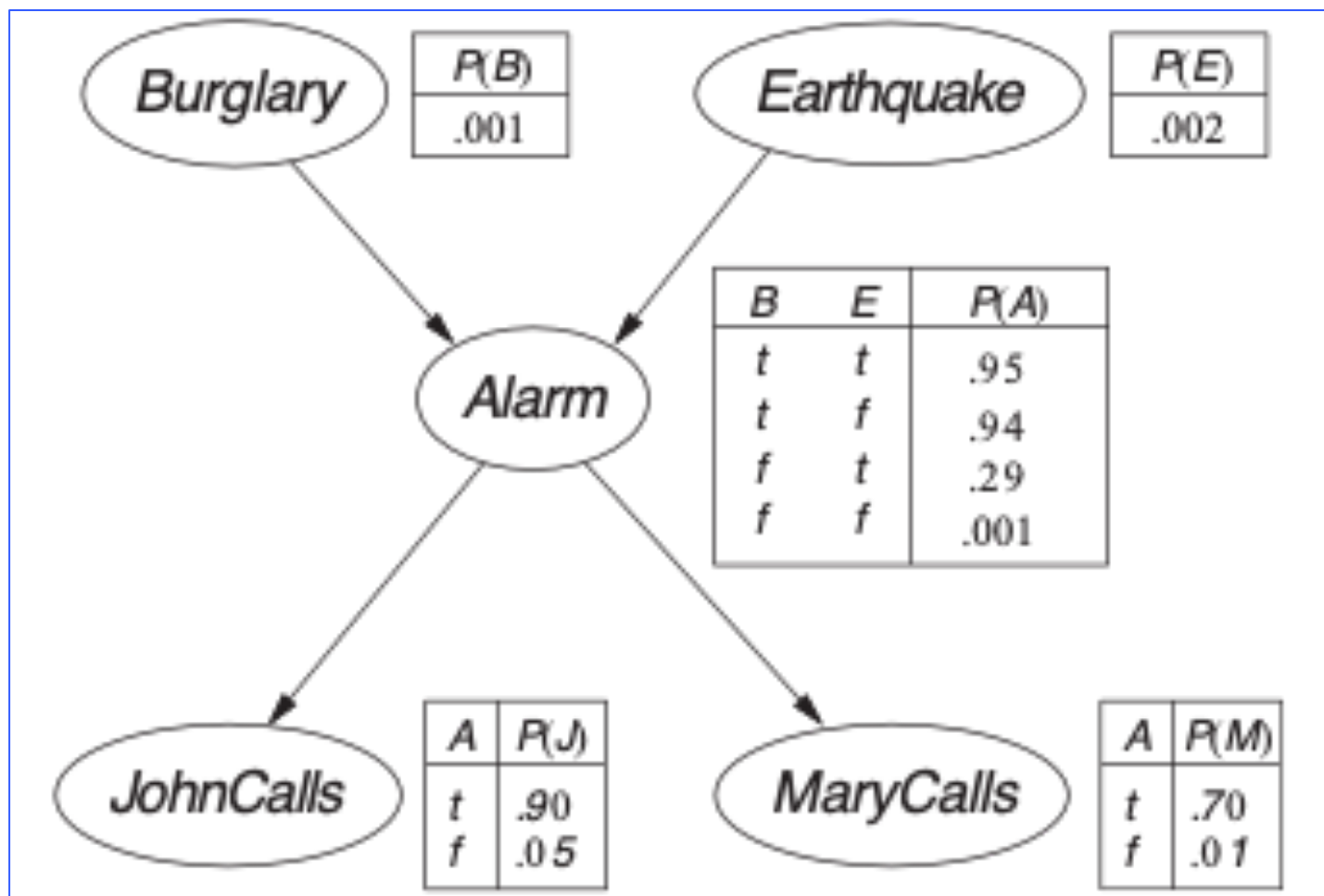
All factors (possibly infinite) not explicitly mentioned are implicitly incorporated into probabilities

- Bird could fly through window pane, power could fail, ...

# Semantics

If correct, the network represents the full joint distribution:

$$P(X_1, \dots, X_n) = \prod_{i=1}^n P(X_i | \text{parents}(X_i))$$



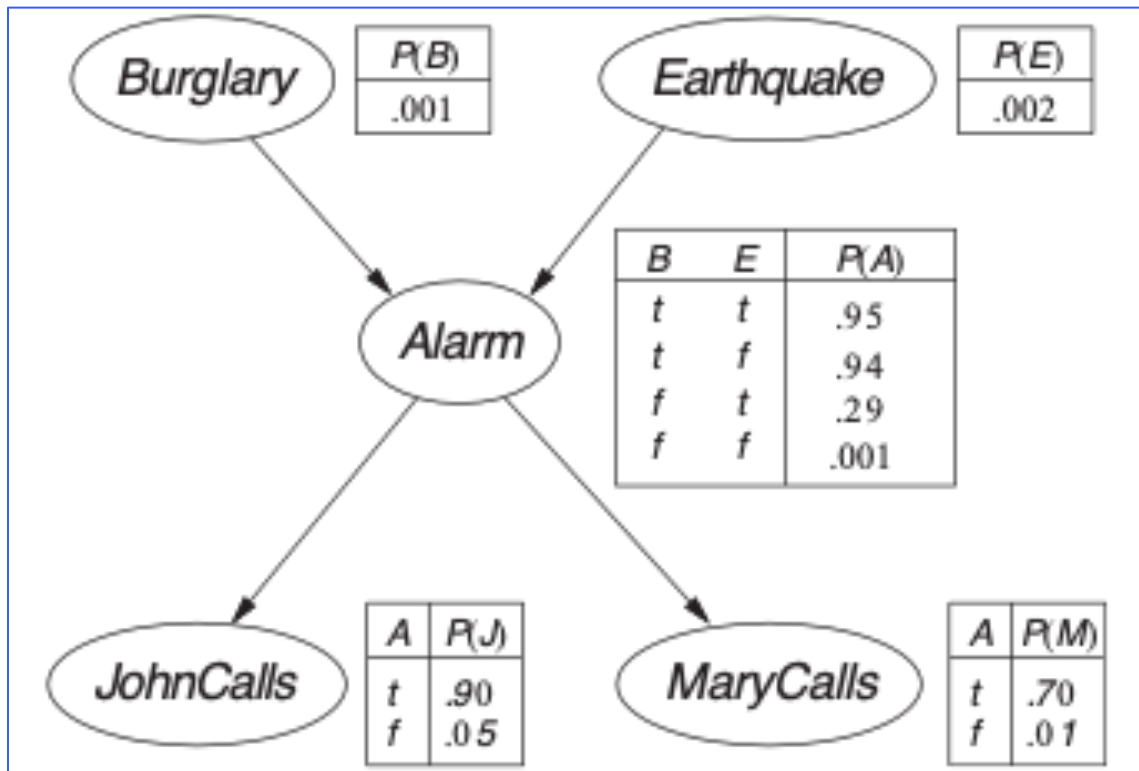


$n$

$$P(x_1, \dots, x_n) = \prod_{i=1}^n P(x_i \mid \text{parents}(X_i))$$

E.g., the probability of a complete false alarm (no burglary or earthquake) with two calls is:

$$\begin{aligned} P(j, m, a, \neg b, \neg e) \\ &= P(j \mid a) P(m \mid a) P(a \mid \neg b, \neg e) P(\neg b) P(\neg e) \\ &= .9 \times .7 \times .001 \times .999 \times .998 \approx .000063 \end{aligned}$$



# General Enumeration Algorithm

Given any query  $P(H | E)$ , you can solve it by the following:

Brute force calculation of  $P(H | E)$  is done by:

1. Apply the conditional probability rule.

$$P(H | E) = P(H \wedge E) / P(E)$$

2. Apply the marginal distribution rule to the unknown vertices  $\mathbf{U}$ .

$$P(H \wedge E) = \sum_{\mathbf{U}=\mathbf{u}} P(H \wedge E \wedge \mathbf{U} = \mathbf{u})$$

3. Apply joint distribution rule for Bayesian networks.

$$\mathbf{P}(X_1, \dots, X_n) = \prod_{i=1}^n \mathbf{P}(X_i | Parents(X_i))$$

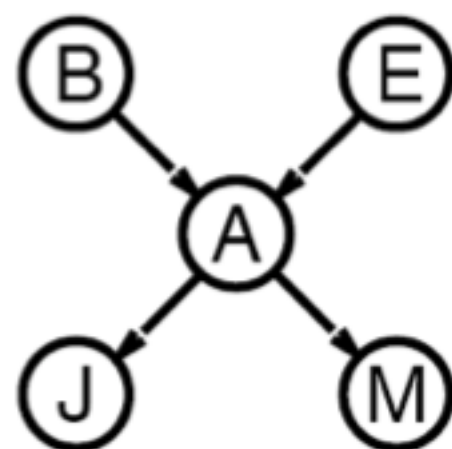
# Enumeration in Bayesian Networks

**Compute probabilities from Bayesian network as if from FJPT, but without explicitly constructing the table**

- Otherwise would lose benefit of decomposing full table into network

**Consider simple query on burglary network**

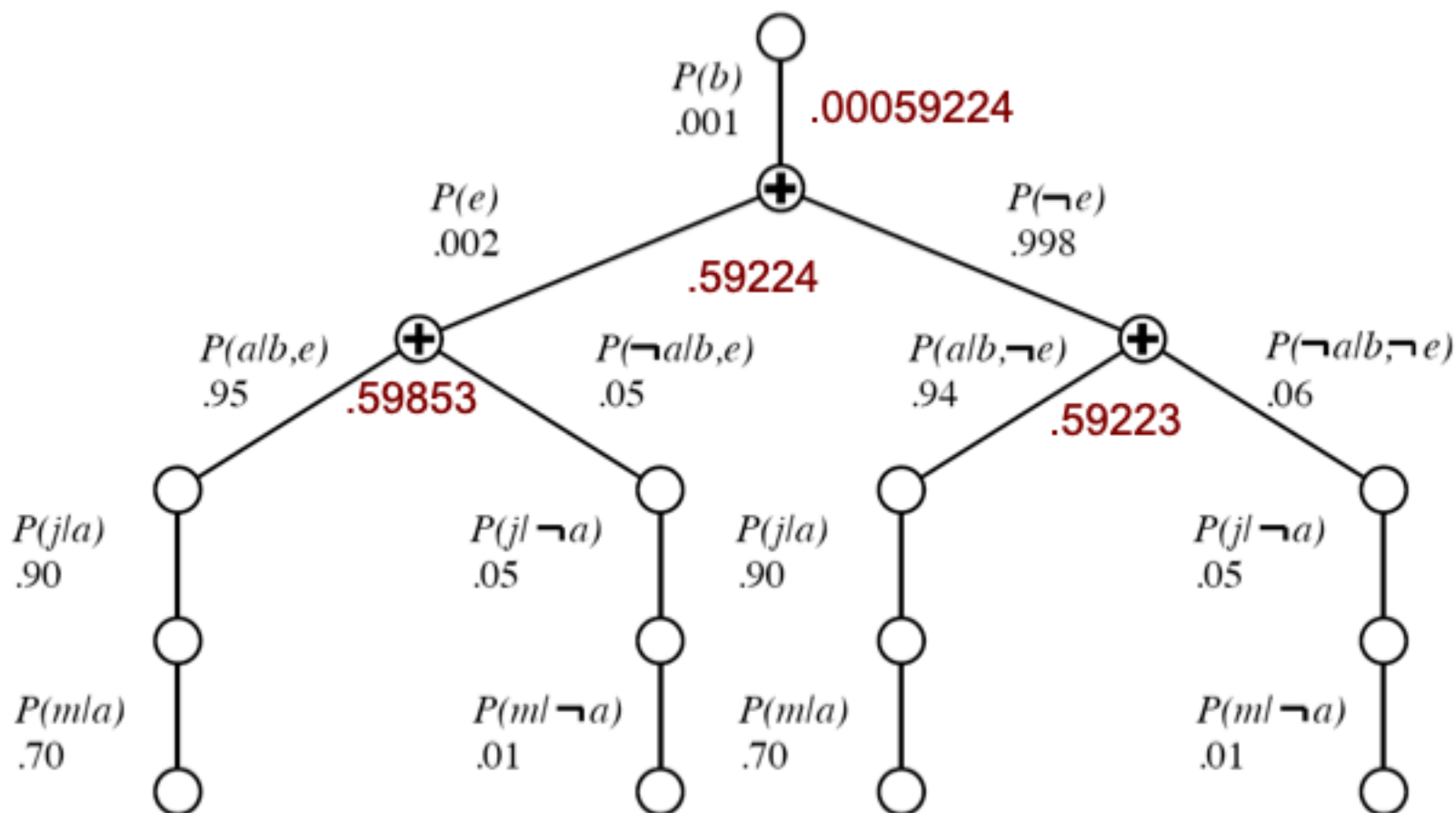
$$\begin{aligned} &P(b \mid j, m) \\ &= P(b, j, m) / P(j, m) \\ &= \alpha P(b, j, m) \\ &= \alpha \sum_e \sum_a P(b, e, a, j, m) \\ &= \alpha \sum_e \sum_a P(b) P(e) P(a \mid b, e) P(j \mid a) P(m \mid a) \\ &= \alpha P(b) \sum_e P(e) \sum_a P(a \mid b, e) P(j \mid a) P(m \mid a) \end{aligned}$$



**Compute by proceeding through terms in a depth-first fashion, multiplying and adding CPT entries as we go**

# Evaluation Tree for $P(b \mid j, m)$

$$P(b) \Sigma_e P(e) \Sigma_a P(a \mid b, e) P(j \mid a) P(m \mid a) = .00059224$$



## Exercise 14.1

We have a bag of three biased coins a, b, and c with probabilities of coming up heads of 20%, 60%, and 80%, respectively. One coin is drawn randomly from the bag (with equal likelihood of drawing each of the three coins), and then the coin is flipped three times to generate the outcomes  $X_1$ ,  $X_2$ , and  $X_3$ .

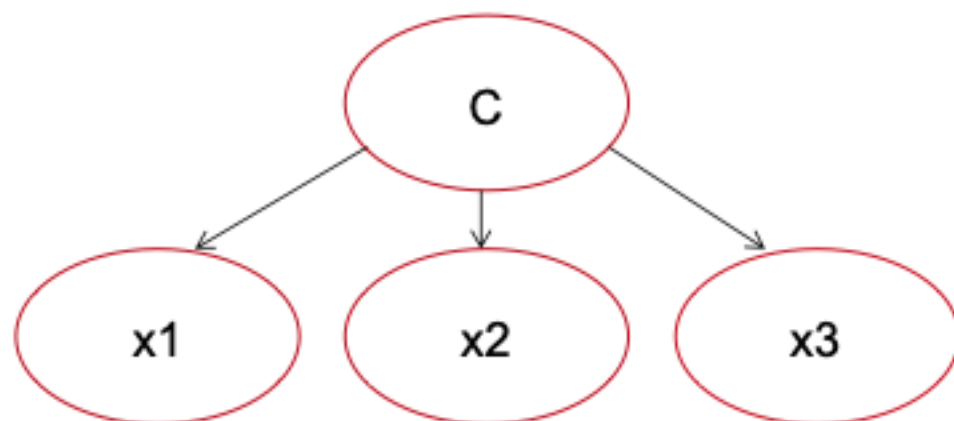
- Draw the Bayesian network corresponding to this setup and define the necessary CPTs.
- Calculate which coin was most likely to have been drawn from the bag if the observed flips come out heads twice and tails once.

## Exercise 14.1

With the random variable  $C$  denoting which coin  $\{a, b, c\}$  we drew, the network has  $C$  at the root and  $X_1$ ,  $X_2$ , and  $X_3$  as children.

The CPT for  $C$  is:

$C$	$P(C)$
$a$	$1/3$
$b$	$1/3$
$c$	$1/3$



The CPT for  $X_i$  given  $C$  are the same, and equal to:

$C$	$X_1$	$P(C)$
$a$	<i>heads</i>	0.2
$b$	<i>heads</i>	0.6
$c$	<i>heads</i>	0.8

## Exercise 14.1

The coin most likely to have been drawn from the bag given this sequence is the value of  $C$  with greatest posterior probability  $P(C|2 \text{ heads}, 1 \text{ tails})$ .

$$P(C|2 \text{ heads}, 1 \text{ tails}) = P(2 \text{ heads}, 1 \text{ tails}|C)P(C)/P(2 \text{ heads}, 1 \text{ tails})$$

- $1/P(2 \text{ heads}, 1 \text{ tails})$  is independent of  $C$

$$\propto P(2 \text{ heads}, 1 \text{ tails}|C)P(C)$$

- $P(C)$  is independent of the value of  $C$ , by hypothesis, equal to  $1/3$ .

$$\propto P(2 \text{ heads}, 1 \text{ tails}|C)$$

## Exercise 14.1

$X_1$ ,  $X_2$ , and  $X_3$  are conditionally independent given  $C$ , so for example

$$P(X_1 = \text{tails}, X_2 = \text{heads}, X_3 = \text{heads} | C = a)$$

$$= P(X_1 = \text{tails} | C = a)P(X_2 = \text{heads} | C = a)P(X_3 = \text{heads} | C = a)$$

$$= 0.8 \times 0.2 \times 0.2 = 0.032$$

$$\mathbf{P(2heads, 1tails | C = a) = 3 \times 0.032 = 0.096.}$$

Note that we would get the same probability above for any ordering of 2 heads and 1 tails.

$$\mathbf{P(2heads, 1tails | C = b) = 0.432}$$

$$\mathbf{P(2heads, 1tails | C = c) = 0.384}$$

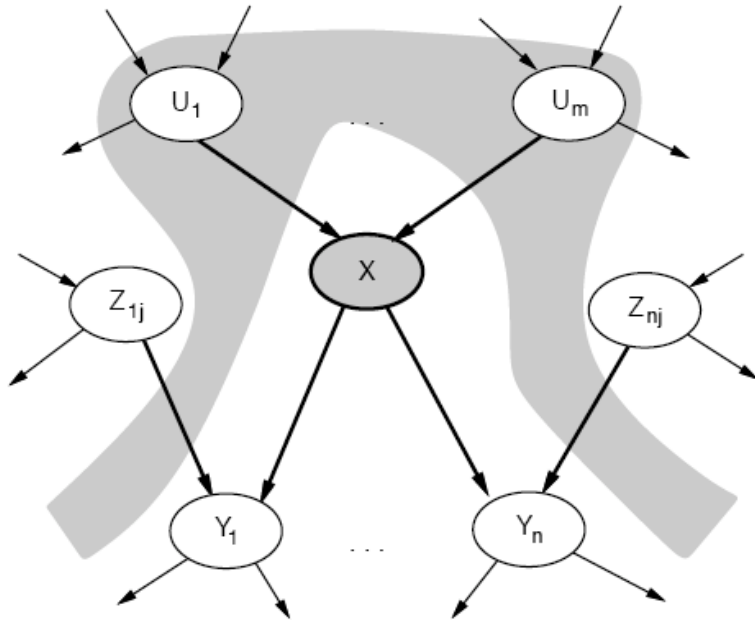
showing that coin  $b$  is most likely to have been drawn.

Alternatively, one could directly compute the value of  $P(C | 2 \text{ heads}, 1 \text{ tails})$ .



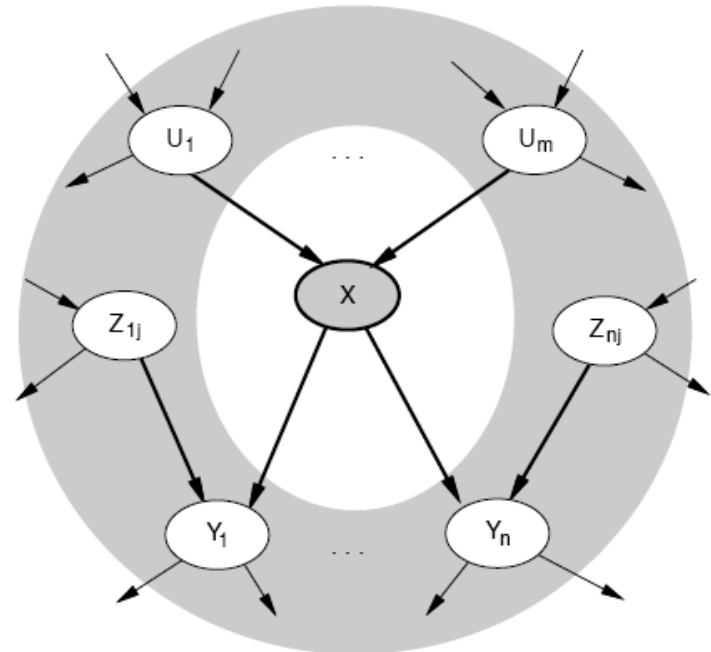
# Conditional Independence of Nodes

A node is conditionally independent of its *nondescendents* given its *parents*



A node is conditionally independent of *all others* given its *Markov blanket*

- Parents, children and children's parents



# Bayesian Networks

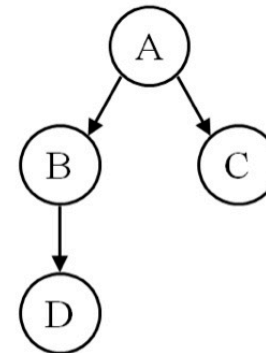
Given this network calculate the following probabilities. Give both the formula and calculations with values. These questions are designed so that they can be answered with a minimum of computation. If you find yourself doing a copious amount of computation for each part, step back and consider whether there is simpler way to deduce the answer.

1.  $P(a, \neg b, c, \neg d)$

$$P(a)P(\neg b|a)P(c|a)P(\neg d|\neg b) \\ = 0.1 \times 0.5 \times 0.4 \times 0.8 = 0.016$$

$P(A)$	
+a	0.1
$\neg a$	0.9

$P(B A)$	
+a	
+b	0.5
$\neg b$	0.5
$\neg a$	
+b	0.8
$\neg b$	0.2



$P(C A)$	
+a	
+c	0.4
$\neg c$	0.6

$\neg a$	
+c	0.7
$\neg c$	0.3

$P(D B)$	
+b	
+d	0.9
$\neg d$	0.1

$\neg b$	
+d	0.2
$\neg d$	0.8

# Bayesian Networks

## 2. $P(b)$

$$P(b) = \sum_{A=\{a, \neg a\}} P(A)P(b|A)$$

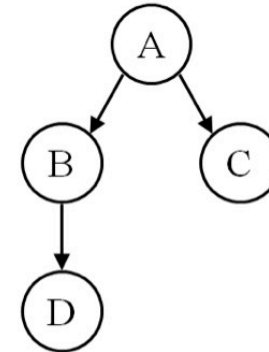
$$= 0.1 \times 0.5 + 0.9 \times 0.8 = 0.77$$

$$P(A)$$

+a	0.1
$\neg a$	0.9

$$P(B|A)$$

+a	+b	0.5
+a	$\neg b$	0.5
$\neg a$	+b	0.8
$\neg a$	$\neg b$	0.2



$$P(C|A)$$

+a	+c	0.4
+a	$\neg c$	0.6
$\neg a$	+c	0.7
$\neg a$	$\neg c$	0.3

$$P(D|B)$$

+b	+d	0.9
+b	$\neg d$	0.1
$\neg b$	+d	0.2
$\neg b$	$\neg d$	0.8

## 3. $P(a|b)$

$$P(a|b) = P(a, b) / P(b) = P(a)P(b|a) / P(b)$$

$$= 0.1 \times 0.5 / .77 = 0.064935$$

# Bayesian Networks

## 4. $P(d|a)$

$$P(d|a) = \sum_{B=\{b, \neg b\}} P(d|B)p(B|a)$$

$$= 0.9 \times 0.5 + 0.2 \times 0.5 = 0.55$$

## 5. $P(d|a,c)$

From the conditional independence properties of the graph,  $D \perp C | \{A\}$ . Hence,  $P(d|a,c) = p(d|a)$

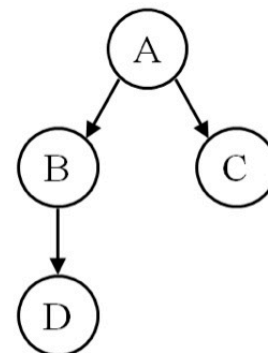
$$= 0.55$$

$$P(A)$$

+a	0.1
¬a	0.9

$$P(B|A)$$

+a	+b	0.5
+a	¬b	0.5
¬a	+b	0.8
¬a	¬b	0.2



$$P(C|A)$$

+a	+c	0.4
+a	¬c	0.6
¬a	+c	0.7
¬a	¬c	0.3

$$P(D|B)$$

+b	+d	0.9
+b	¬d	0.1
¬b	+d	0.2
¬b	¬d	0.8

# What you should know

**Probability formulas:**

**Product rule:**  $P(a \wedge b) = P(a | b) P(b) = P(b | a) P(a)$

$\Rightarrow$  **Bayes' rule:**  $P(a | b) = P(b | a) P(a) / P(b)$

**Conditional probability:**  $P(a | b) = P(a \wedge b) / P(b)$

- **What is independence? What is conditional independence? Why are they needed for reasoning about uncertainty?**
- **What is Bayes rule? How is this addressing combining evidence for diagnosis?**
  - **Bayesian networks provide a natural representation for (causally induced) conditional independence**
  - **Topology + CPTs = compact representation of joint distribution**
  - **Why do we need approximate inference? What are some approximate inference techniques?**
  - **Are there limits to probabilistic reasoning? How does Dempster-Shafer Theory or Fuzzy Logic help address them?**
  - **How can we reasoning probabilistic over time?**

**Want more?**

**Try exercise 13.4,7,8,13,15, 14.2,8 in AIMA**