

Possible act. functions.

Zet = rectified linear / max (0,t).

Sigmoid 1/1+e-2 0 1/200-2

 $\frac{1}{e^{2x}+1} + \frac{e^{2x}-1}{e^{2x}+1} + \frac{1}{1-1} +$ 

Recursively define  $Z_3 = Z((\frac{z_1}{z_2}) \cdot (\frac{w_3}{w_{23}}) + b_3)$ Let Z' denote the last layer of nodes and w' denote the last layer of weights.

· Classification Yi = exp[wLi. ZL]/Zexp[wLi. ZL]. (S) Non-linear function approximation. Y = f\*(x) + noise, f\* is the true" mapping Y = f(x; W, b) param. O Cost function  $C = \frac{1}{h} \sum [Y(x) - f(x; 0)]^2$ 

Learning O

• Init 0.

• Iterate  $\Theta_t = \Theta_{t-1} - \alpha_t$ • Iterate  $\Theta_t = \Theta_t - \alpha$ · Init O.

Example

$$\begin{array}{cccc}
(\overline{z}_1) & (\overline{w}_2) & (\overline{w}_3) &$$

2 path of influence from to output [].

$$\frac{\partial f}{\partial w_{1}} = \frac{\partial f}{\partial z_{3}} \frac{\partial z_{3}}{\partial z_{2}} \frac{\partial z_{4}}{\partial w_{1}}$$

$$+ \frac{\partial f}{\partial z_{4}} \frac{\partial z_{4}}{\partial z_{2}} \frac{\partial z_{5}}{\partial w_{1}}$$

Back prop = Chain rule + dynamic programming Reuse computation.

o If  $(Z) \rightarrow (Z)$ , compute  $\frac{\partial Z_1}{\partial Z_1}$ o Start from the last layer and go backward.

O  $\frac{\partial f}{\partial z_1} = \frac{\partial f}{\partial z_2} = \frac{\partial f}{\partial z_1}$ O  $\frac{\partial f}{\partial z_2} = \frac{\partial f}{\partial z_2} = \frac{\partial f}{\partial z_1}$ 

In general, If (2)  $\rightarrow$  (2)  $\frac{\partial f}{\partial z_k} = \sum_{j=1}^{m} \frac{\partial f}{\partial z_{kj}} \frac{\partial Z_{kj}}{\partial z_k}$