**Ryder Deploy**

**Prepare contents**

1. Provide all videos/thumbnails, and also the manifest file to development team, they will integrate contents with code.  
     
   **Note**:

* An video could be bilingual as long as 2 physical files are provided;
* If second language version is provided, the primary language version is **mandatory**.

1. Get publish folders from dev team. Usually they are at here:

<https://cridevteam.visualstudio.com/_git/Ryder?path=%2Fpublish&version=GBdevelop&_a=contents>

**Deploy kiosk app to production**

1. Kiosk app expects 1 parameter, and need to be configured in BS CMS.

| **Param** | **Possible Value** | **Mandatory** | **Desc** |
| --- | --- | --- | --- |
| lang | 'en-us', 'en-ca', 'fr-ca' | yes | locale for kiosk BS player |

1. Kiosk app needs to access BrightSign "BrightScript-Javascript Objects" to fetch SN of BS player, like:

var deviceInfo = new BSDeviceInfo(),

serialNumber = deviceInfo.deviceUniqueId;

And this has to be enabled at presentation creation/schedule time:

<http://docs.brightsign.biz/display/DOC/Enabling+BrightScript-JavaScript+Objects>

**Deploy video site to production**

Copy publish/videosite/\* to proper www folder located on desired HTTP server.

**QA with Google Chrome**

Refer to Launching section of Ryder Development.