

## 4. RNNs, Sequence-to-Sequence, Attention

CS 6301  
Spring 2023

# Outline - Key Concepts

## NLP

- Sequence-to-Sequence Tasks
- Sentence Representation

## ML

- Recurrent Neural Networks
- Teacher Forcing
- Greedy Decoding
- Attention

# Recurrent Neural Networks

# Natural Language is Sequential

## Natural Language is Sequential

- words are sequences of characters.
- sentences are sequences of words.
- paragraphs/documents/dialogues are sequences of sentences.

# Natural Language is Sequential

We need to model the **order** and **dependency** in sequential data!

The Long-Distance Dependency problem:

What is the referent of "they"?

- The city councilmen refused the demonstrators a permit because they **feared** violence.
- The city councilmen refused the demonstrators a permit because they **advocated** violence.

(from Winograd Schema Challenge: <http://commonsensereasoning.org/winograd.html>)

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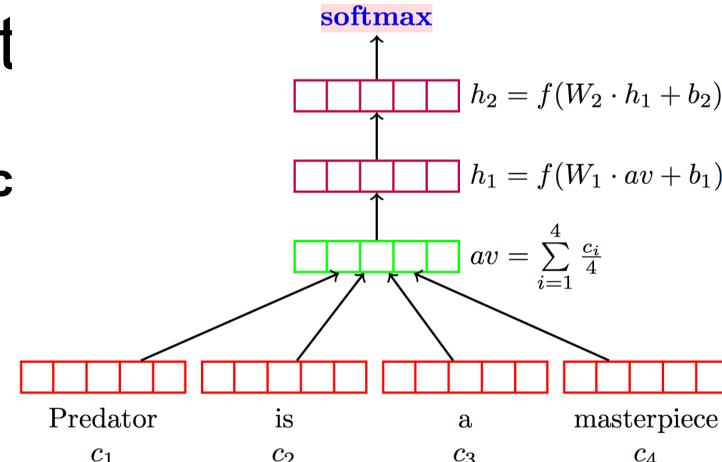
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# Natural Language is Sequent

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The Long-Distance Dependency problem:

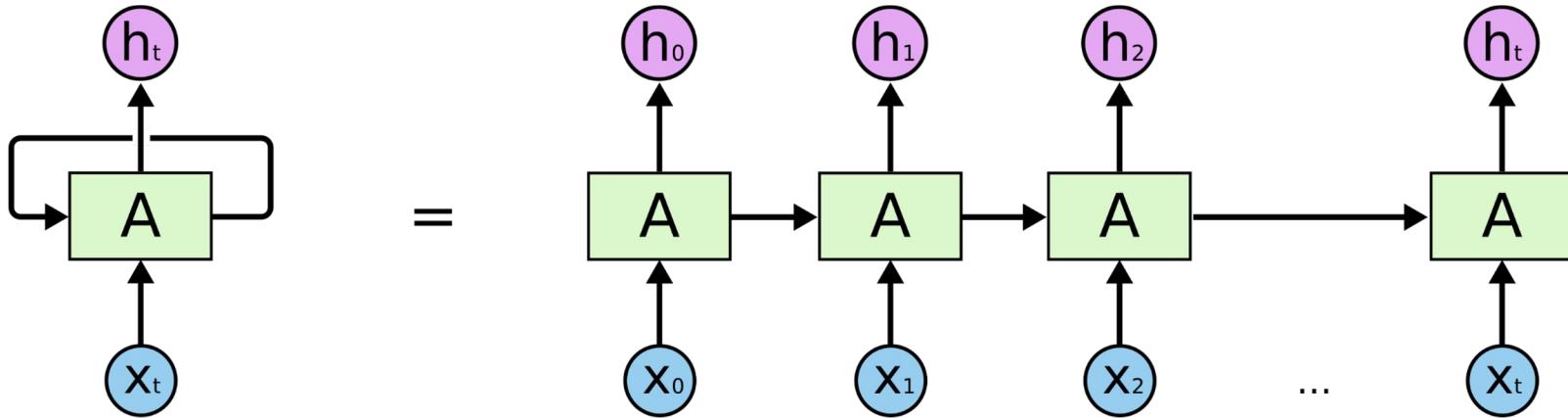
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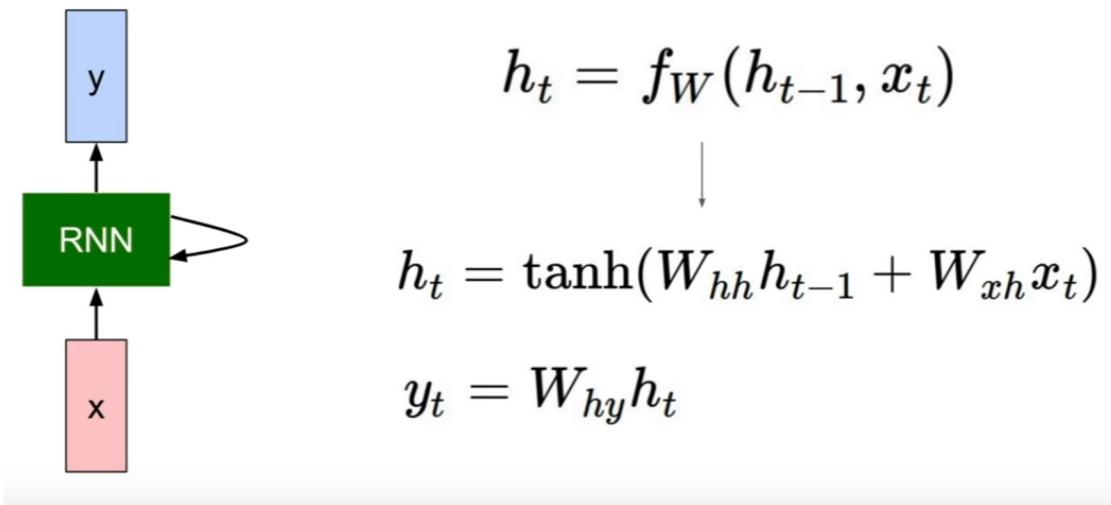
- The city councilmen refused the demonstrators a permit because they **feared** violence.
- The city councilmen refused the demonstrators a permit because they **advocated** violence.

What about Feedforward network for classification / detection?

# Recurrent Neural Networks (architecture)



# Recurrent Neural Networks - Equation



Hidden layer activation depends on the

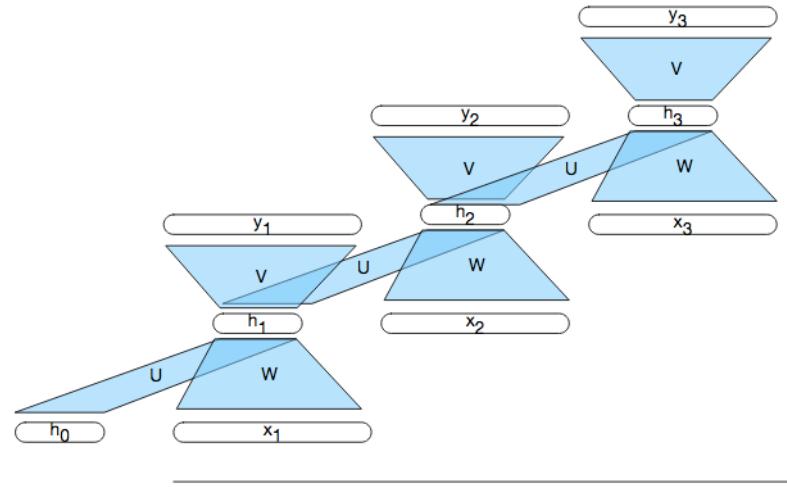
- (1) input layer;
- (2) the **activation of the hidden layer from the previous timestep**

# RNN Training

```
function BACKPROPTHROUGHTIME(sequence, network) returns gradients for weight  
updates  
forward pass to gather the loss  
backward pass compute error terms and assess blame
```

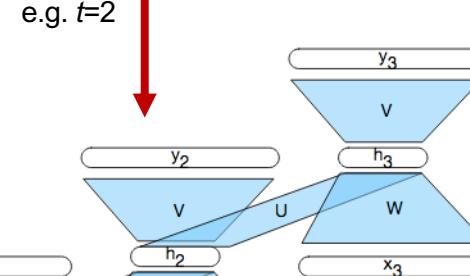
# Training a simple recurrent network

- As with feedforward networks, we'll use a **training set**, a **loss function** (distance between the system output and the gold output), and **backpropagation** to adjust the sets of weights
- Three sets of weights to adjust: U, V, W

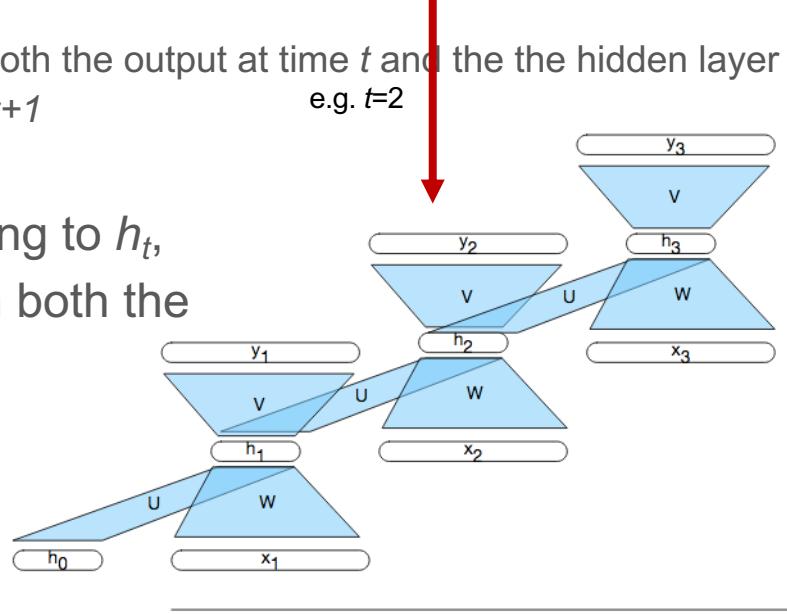


# Training a simple recurrent network (SRN)

- Complications
  - to compute the loss function for the output at time  $t$  we need the hidden layer from time  $t-1$
  - hidden layer at time  $t$  influences both the output at time  $t$  and the hidden layer (and the output and loss) at time  $t+1$

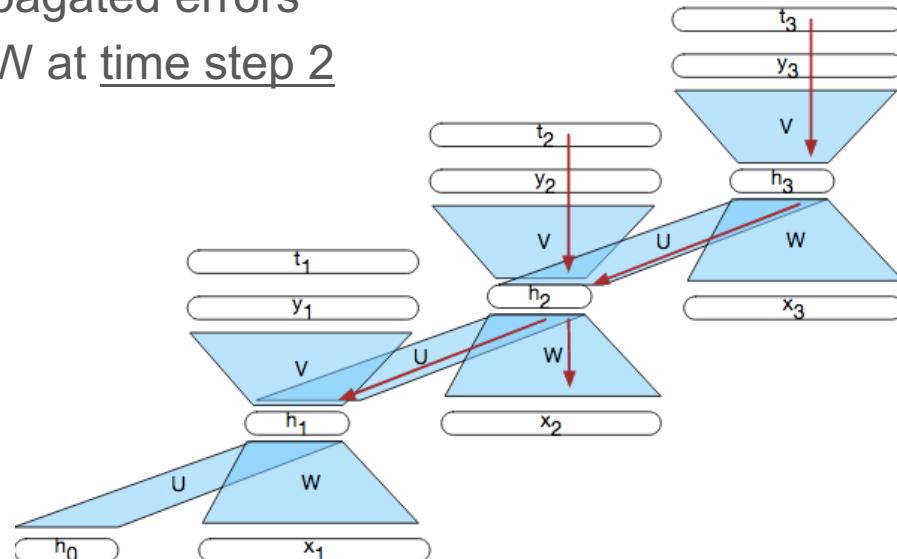


- So...to assess the error accruing to  $h_t$ , we'll need to know its influence on both the output at  $t$  and the output at  $t+1$



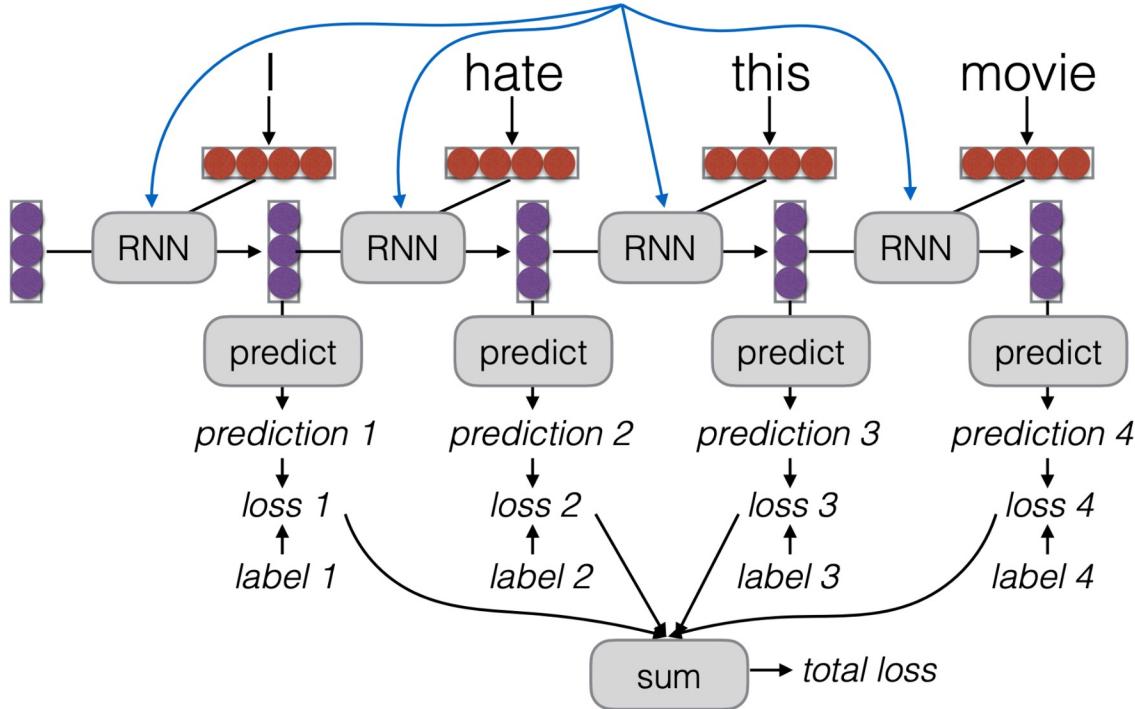
# Backpropagation through time (BPTT)

- The  $t_i$  vectors represent the target (desired output)
- Shows the flow of backpropagated errors needed for updating  $U, V, W$  at time step 2



# Parameter Tying

Parameters are shared! Derivatives are accumulated.



# RNN Variants

Bidirectional RNN

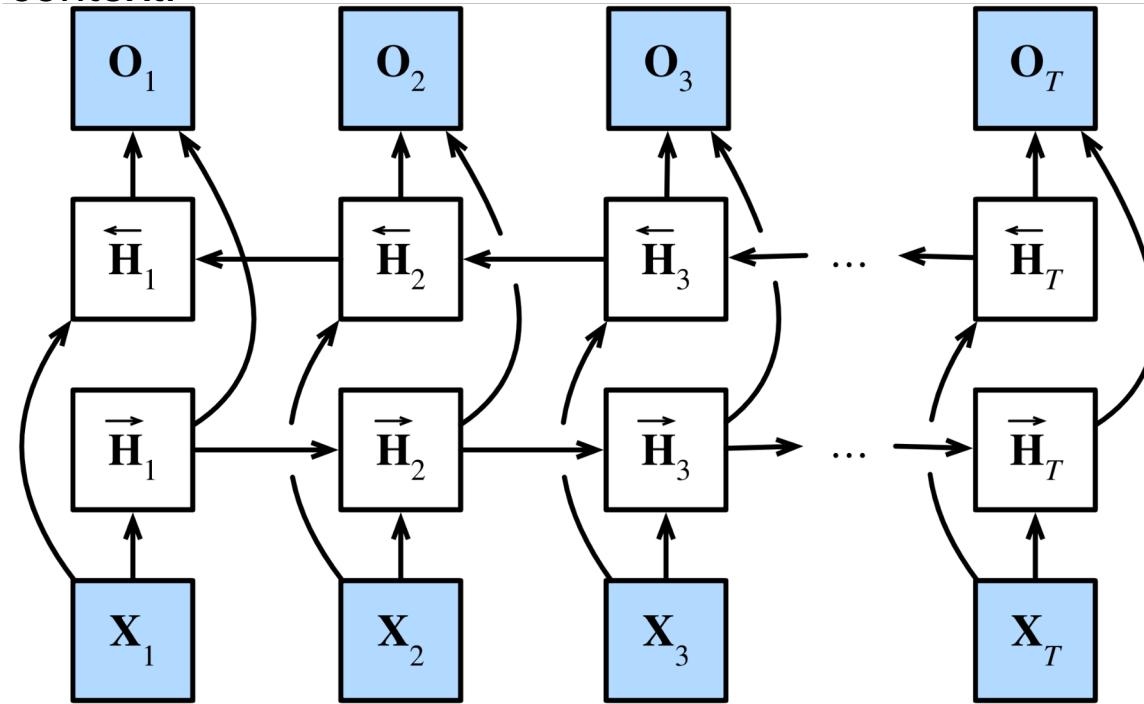
Multilayer RNN

Long Short Term Memory (LSTM)

Gated Recurrent Unit (GRU) – a Simplification of LSTM

# Bidirectional RNN

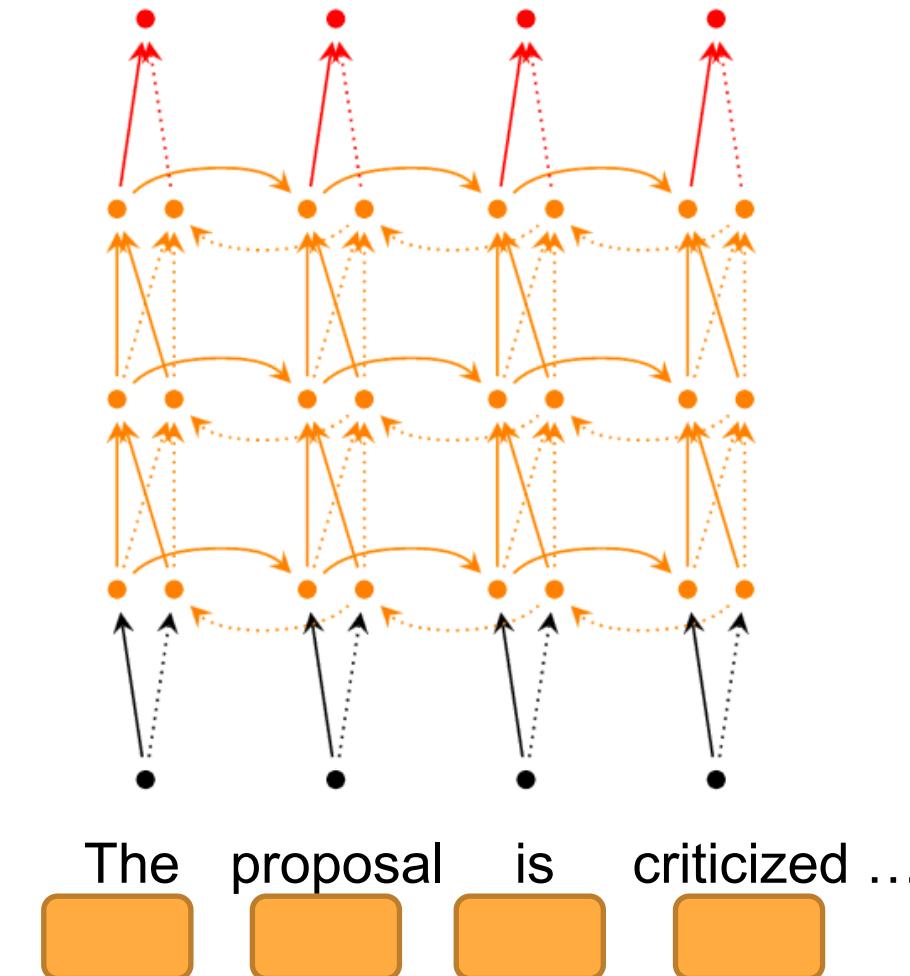
One RNN from left to right; The other RNN from right to left. – better captures the left and right context.



# Bidirectional RNNs

- Can be deeper as well  
What does the depth capture ?
  - lower levels capture short-term interactions among words
  - higher layers reflect interpretations aggregated over longer spans of text.

word embeddings



# Issue for RNNs: long-distance information

- Hard to encode for RNNs
- But critical for many NLP tasks

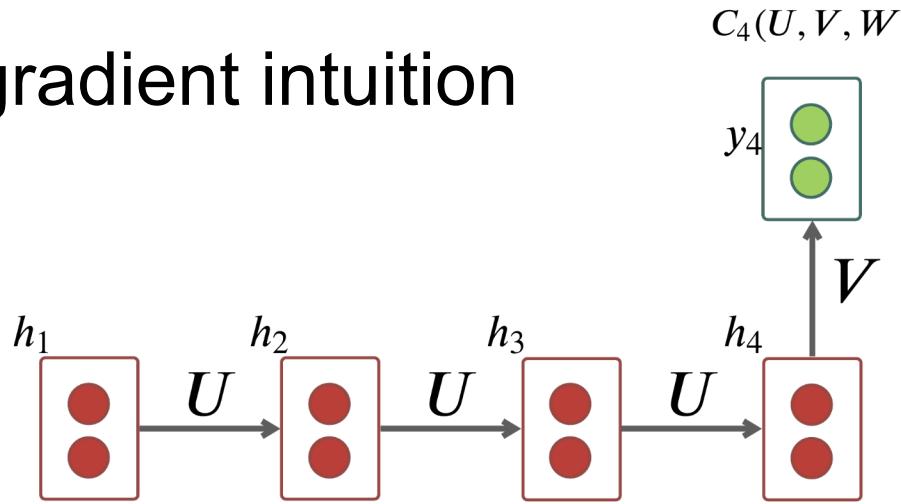
E.g. language modeling

The flights the airline **was** cancelling **were** full.

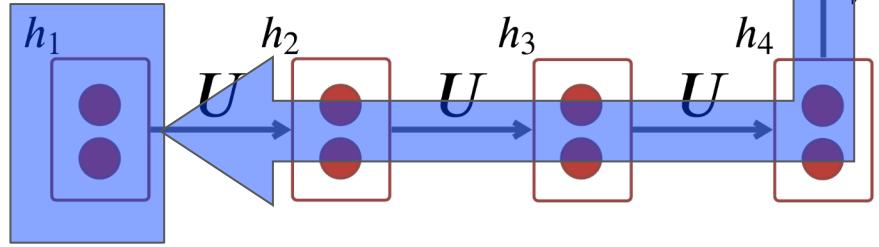


Marie grew up in **France** in a small town in Bretagne and went to school in the neighboring village...*blah, blah, blah*...Marie speaks fluent **French**.

# Vanishing gradient intuition

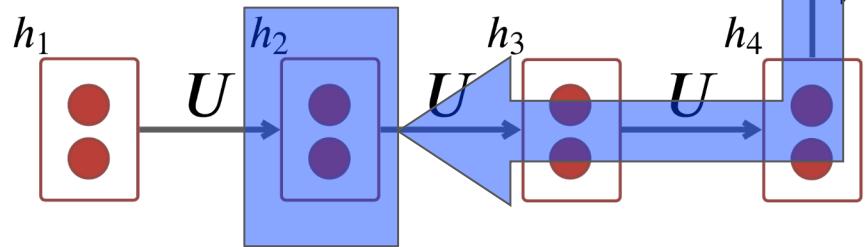


# Vanishing gradient intuition



$$\frac{\partial C_4}{\partial h_1} = ?$$

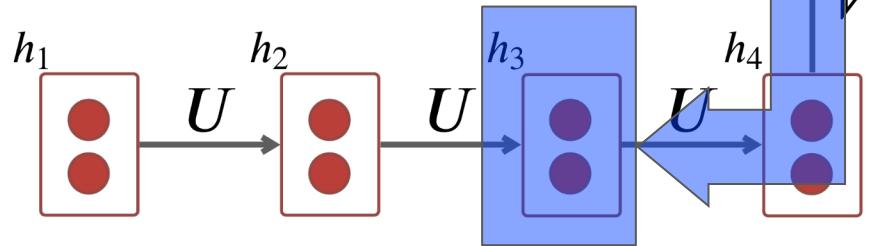
# Vanishing gradient intuition



$$\frac{\partial C_4}{\partial h_1} = \frac{\partial h_2}{\partial h_1} \times \frac{\partial C_4}{\partial h_2}$$

**Chain rule!**

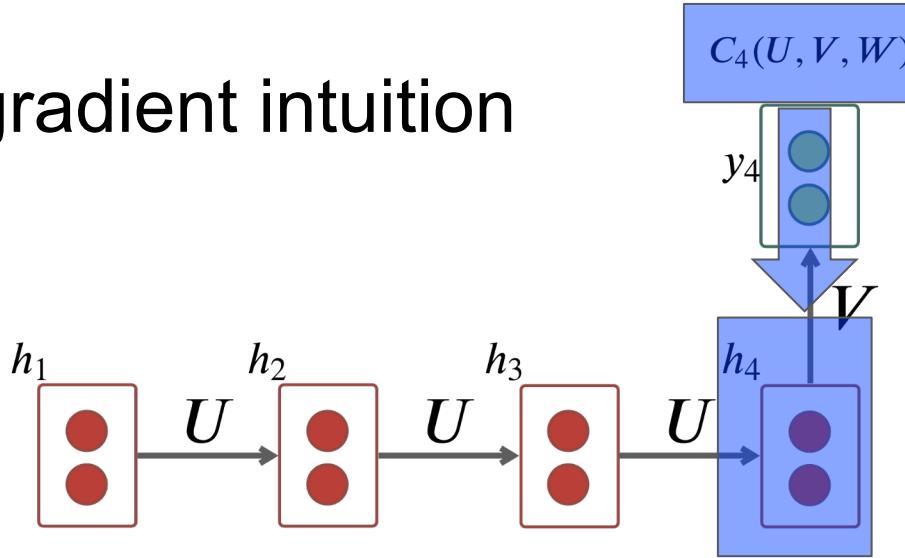
# Vanishing gradient intuition



$$\frac{\partial C_4}{\partial h_1} = \frac{\partial h_2}{\partial h_1} \times \frac{\partial h_3}{\partial h_2} \times \frac{\partial C_4}{\partial h_3}$$

**Chain rule!**

# Vanishing gradient intuition

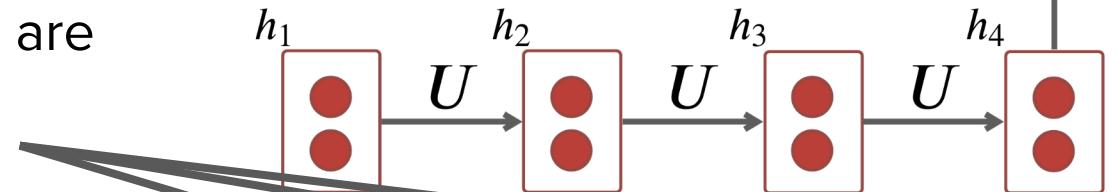


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**Chain rule!**

# Vanishing gradient intuition

What happens  
if these are  
small?



$$\frac{\partial C_4}{\partial h_1} = \boxed{\frac{\partial h_2}{\partial h_1}} \times \boxed{\frac{\partial h_3}{\partial h_2}} \times \boxed{\frac{\partial h_4}{\partial h_3}} \times \frac{\partial C_4}{\partial h_4}$$

# Vanishing gradient intuition

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## Vanishing gradient problem:

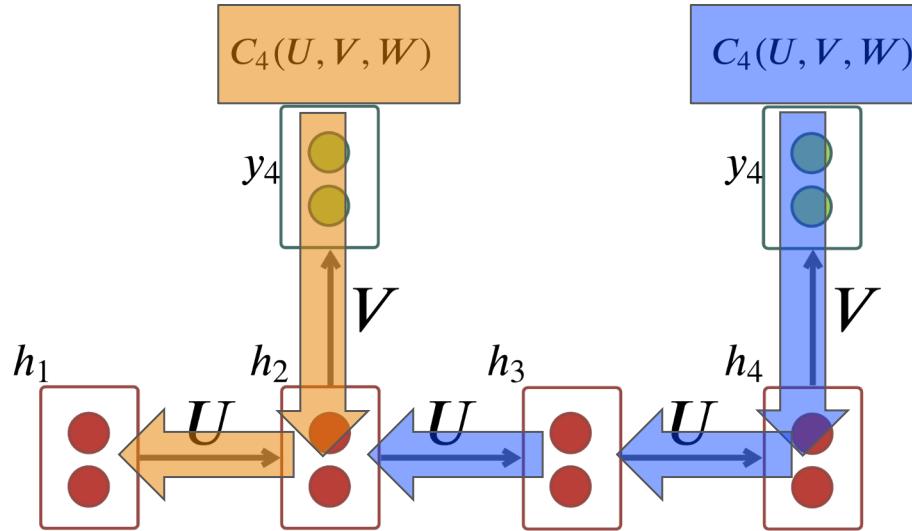
When these are small, the gradient signal  
gets smaller and smaller as it  
backpropagates further

$$\frac{\partial C_4}{\partial h_1} = \boxed{\frac{\partial h_2}{\partial h_1}} \times \boxed{\frac{\partial h_3}{\partial h_2}} \times \boxed{\frac{\partial h_4}{\partial h_3}} \times \frac{\partial C_4}{\partial h_4}$$

# Problem of vanishing gradient

- Backprop for RNNs subjects hidden layers to repeated dot products
  - Dependent on length of sequence (recall Backpropagation through time)
- Can drive gradients to 0

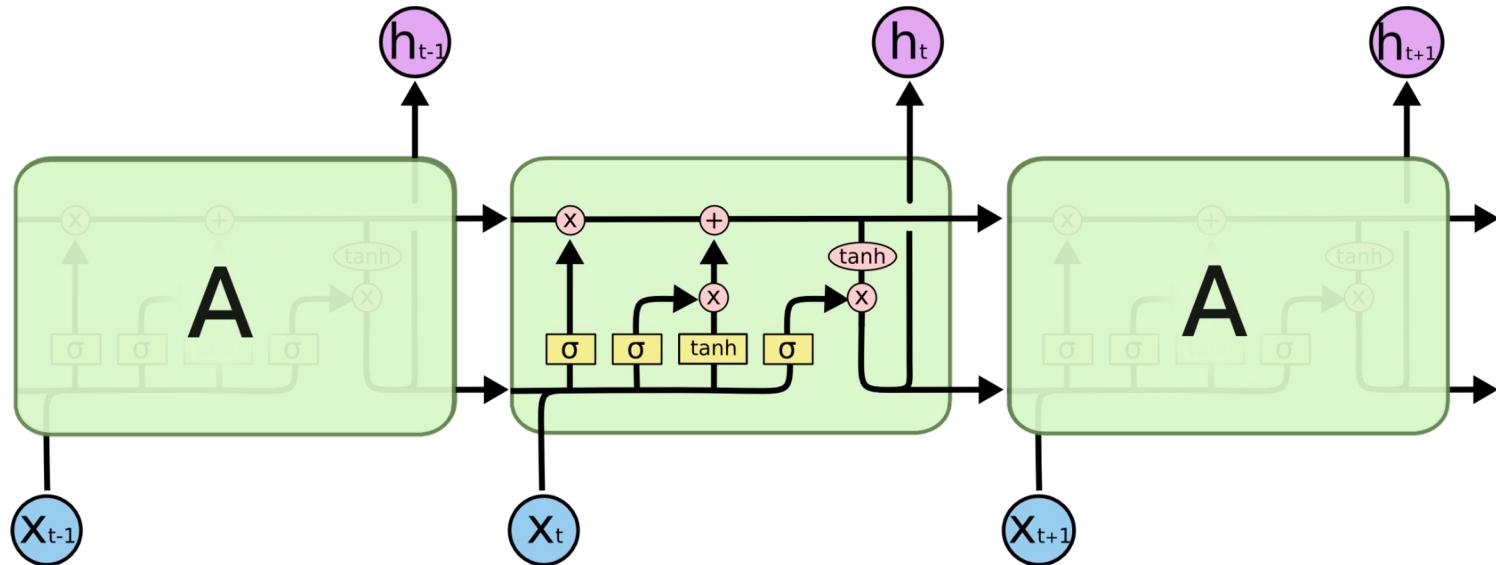
# Why is vanishing gradient a problem?



Gradient signal from far away is lost because it's much smaller than gradient signal from close-by. So, model weights are updated only with respect to near effects, not long-term effects

# Long Short Term Memory (LSTM)

Use several "gates" to control adding or removing information.



<https://colah.github.io/posts/2015-08-Understanding-LSTMs/>

# Summary

# Summary

**function** BACKPROPTHROUGHTIME(*sequence, network*) **returns** gradients for weight updates  
forward pass to gather the loss  
backward pass compute error terms and assess blame

RNNs form the basic building blocks for many NLP tasks!!!!

# A RNN Language Model

$$\hat{y}^{(4)} = P(\mathbf{x}^{(5)} | \text{the students opened their})$$

output distribution

$$\hat{y} = \text{softmax}(W_2 h^{(t)})$$

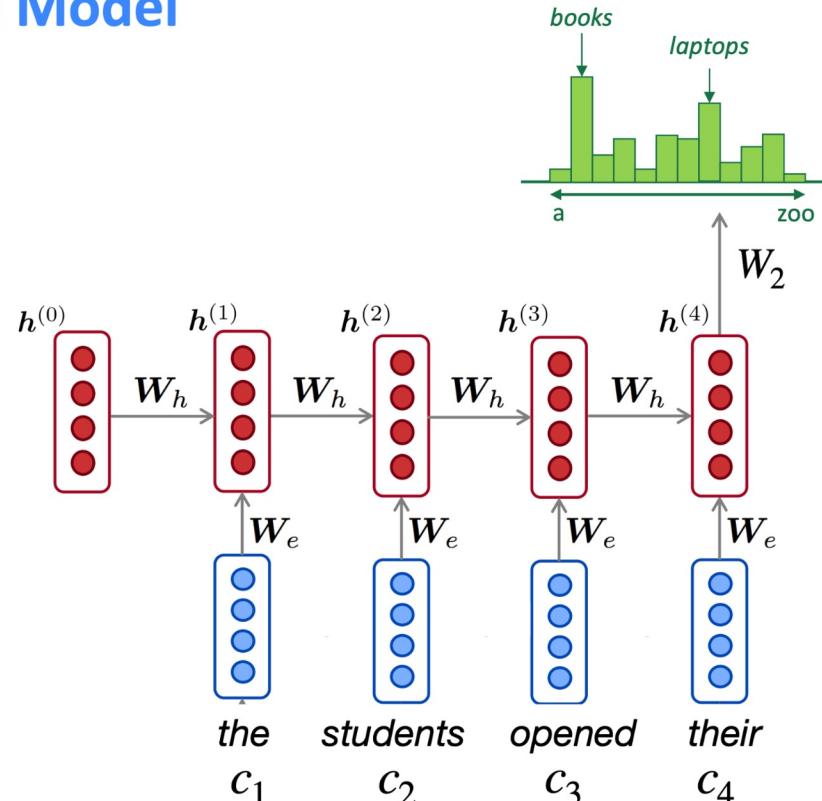
hidden states

$$h^{(t)} = f(W_h h^{(t-1)} + W_e c_t)$$

$h^{(0)}$  is initial hidden state!

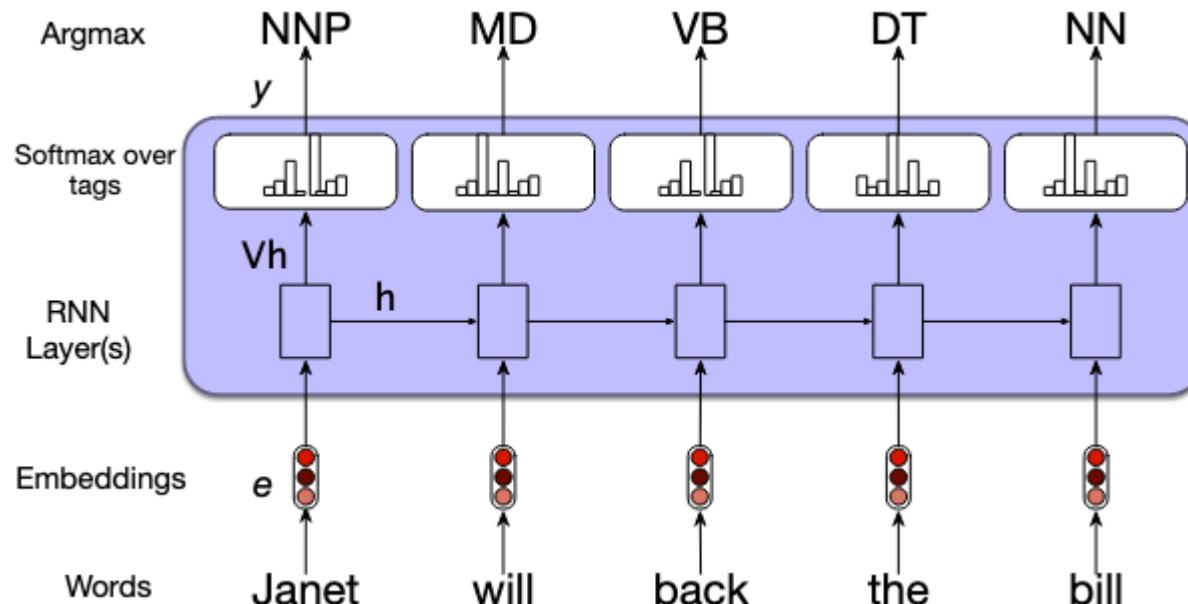
word embeddings

$$c_1, c_2, c_3, c_4$$



# Sequence tagging/labeling tasks

## Part-of-speech tagging



# RNNs as Sentence Encoders

RNNs can be used to **Encode** Sentence, i.e., we can get an representation of the sentence.

- You can use the last hidden state as the representation of the sentence.
- You can use the average of all the hidden states as the representation of the sentence.

# Sentence Representation

Then, you can use the sentence representation for

- **Sentence Classification**
- **Paraphrase Identification**
- **Semantic Similarity/Relatedness**
- **Entailment**
- **Retrieval and Ranking**

# Semantic Similarity/Relatedness

- **SICK** (Sentences Involving Compositional Knowledge) Dataset ([Marelli et al. 2014](#)).
- The relatedness score ranges from 1 to 5.
- [Hugging Face dataset viewer](#) for SICK.

The screenshot shows the Hugging Face dataset viewer interface. At the top, there is a navigation bar with links for Models, Datasets, Spaces, Docs, Solutions, Pricing, Log In, and Sign Up. Below the navigation bar, the search bar displays "Datasets: sick". The main content area shows the "Dataset card" for the SICK dataset. The card includes details such as Tasks: natural-language-inference, Task Categories: text-classification, Languages: en, Multilinguality: monolingual, Size Categories: 1K< n < 10K, Licenses: CC-BY-NC-SA-3.0, Language Creators: crowdsourced, Annotations Creators: crowdsourced, and Source Datasets: extended|image-flickr-8k, extended|semeval2012-sts-msr-video. Below the card, there are tabs for "Dataset card" (which is selected) and "Files and versions". The "Dataset Preview" section shows a table with columns: id (string), sentence\_A (string), sentence\_B (string), label (class label), relatedness\_score (float), entailment\_AB (string), entailment\_BA (string), sentence\_A\_original (string), sentence\_B\_original (string), and sentence\_A\_dataset (string). The table contains one row of data:

id (string)	sentence_A (string)	sentence_B (string)	label (class label)	relatedness_score (float)	entailment_AB (string)	entailment_BA (string)	sentence_A_original (string)	sentence_B_original (string)	sentence_A_dataset (string)
1	A group of kids is playing in a yard and an old man is standing in the background	A group of boys in a yard is playing and a man is standing in the background	neutral	4.5	A_neutral_B	B_neutral_A	A group of children playing in a yard, a man in the background.	A group of children playing in a yard, a man in the background.	FLICKR

# Textual Entailment

**Entailment:** if A is true, then B is true

**Contradiction:** if A is true, then B is not true

**Neutral:** cannot say either of the above

e.g., [The Stanford Natural Language Inference \(SNLI\) Corpus](#)

Text	Judgments	Hypothesis
A man inspects the uniform of a figure in some East Asian country.	contradiction C C C C C	The man is sleeping
An older and younger man smiling.	neutral N N E N N	Two men are smiling and laughing at the cats playing on the floor.
A black race car starts up in front of a crowd of people.	contradiction C C C C C	A man is driving down a lonely road.
A soccer game with multiple males playing.	entailment E E E E E	Some men are playing a sport.
A smiling costumed woman is holding an umbrella.	neutral N N E C N	A happy woman in a fairy costume holds an umbrella.

# But, output can be a sequence too

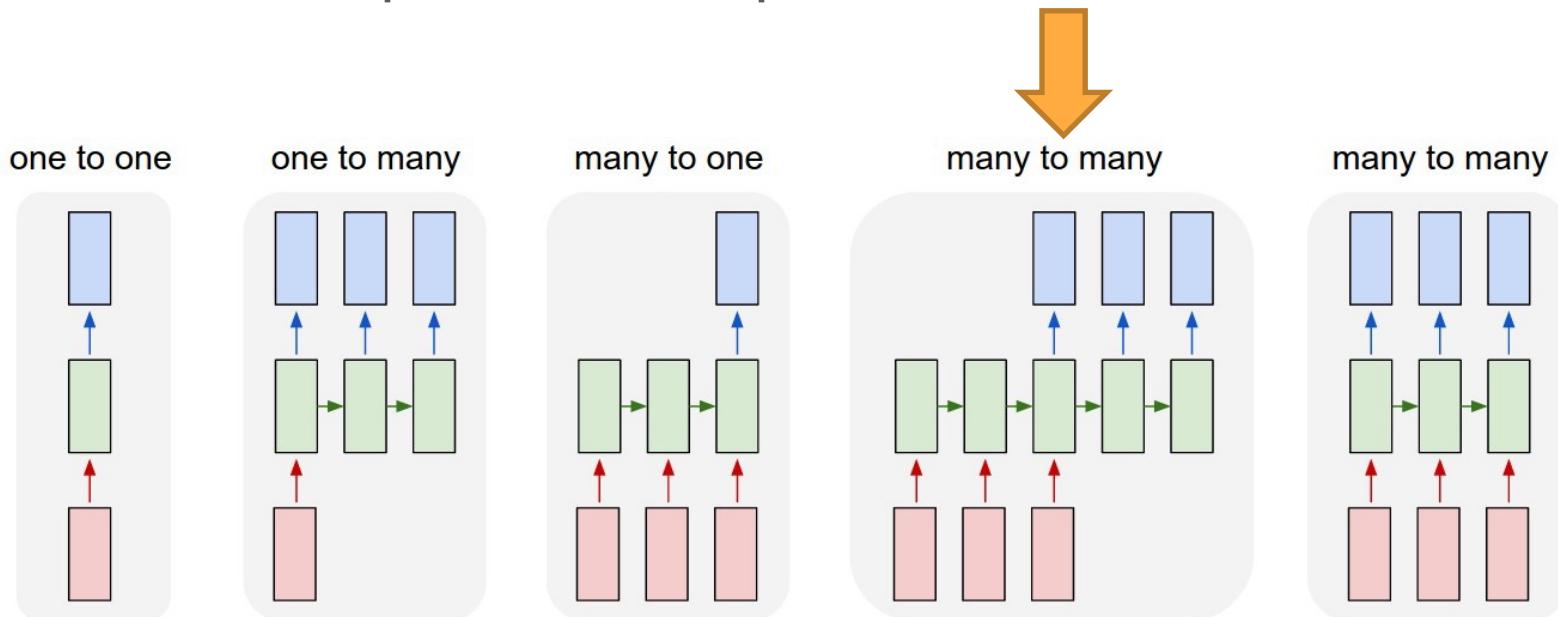
Input X	Output Y	Task
Text (e.g., Sentiment Analysis)	Label	Text Classification
Text	Linguistic Structure	Structured Prediction (e.g., POS Tagging)
Text (e.g., Translation)	Text	Text Generation

Time flies like an arrow. -> 时间飞逝如箭。

The/**DT** planet/**NN** Jupiter/**NNP** and/**CC** its/**PPS**  
moons/**NNS** are/**VBP** in/**IN** effect/**NN** a/**DT** mini-  
solar/**JJ** system/**NN** .

# Next: encoder-decoder models

- RNNs for sequence-to-sequence tasks



# Sequence-to-Sequence

- Input is sequence and output is also a sequence
- Use an encoder to encode input, and an decoder to decode output.
- So it is also known as **Encoder-Decoder** Model.
- Many problems can be casted as a sequence-to-sequence learning task.

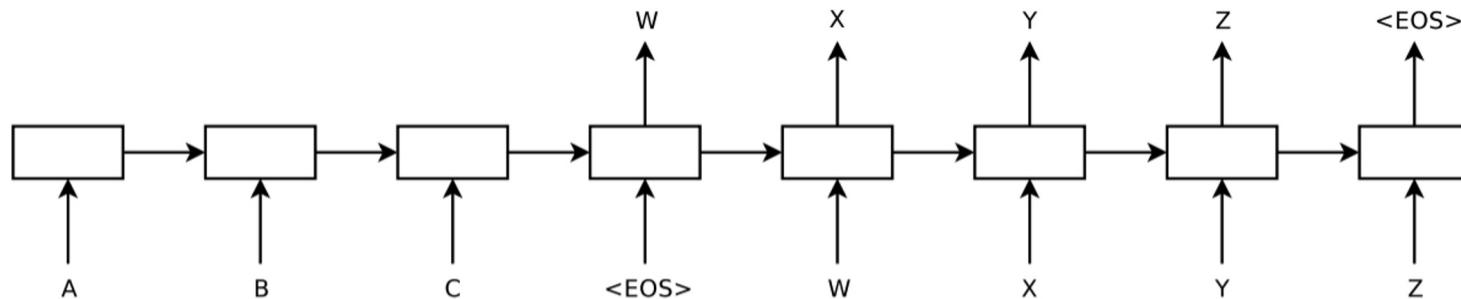


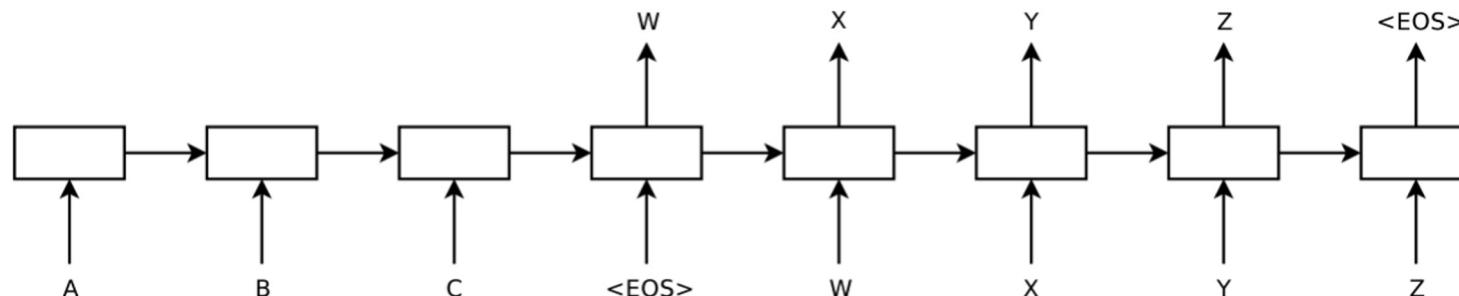
Figure 1: Our model reads an input sentence “ABC” and produces “WXYZ” as the output sentence. The model stops making predictions after outputting the end-of-sentence token. Note that the LSTM reads the

[Sutskever et al. 2014](#)

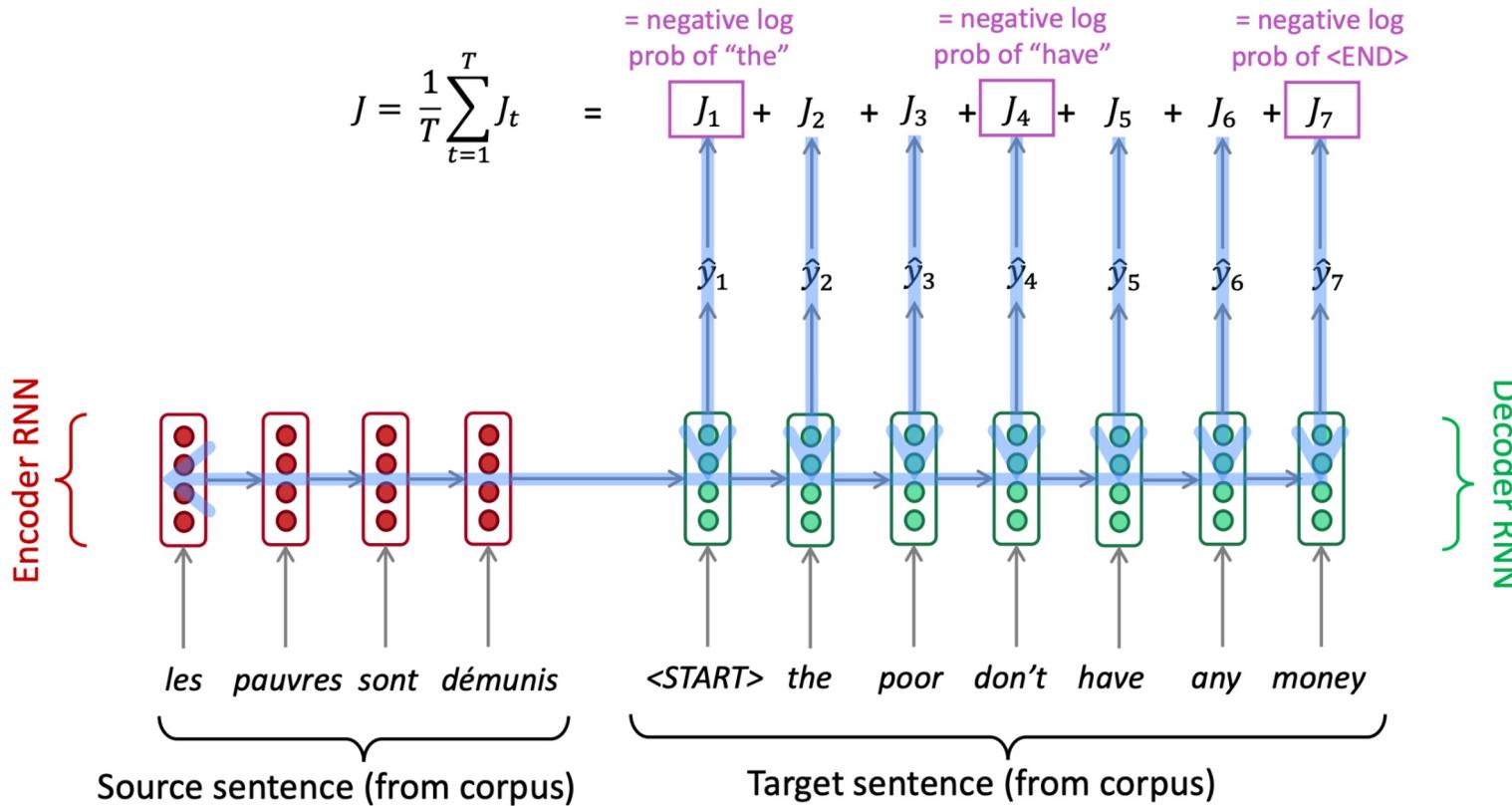
# Training: Teacher Forcing

- During training, we use the original output sequence (token labels) is fed into the decoder.
- This is called **Teacher Forcing**.
- Suppose your training data has one example of (ABC<EOS>, WXYZ<EOS>).
- Calculate the loss for five decoding time steps, and add them together as the final loss function

- ABC<EOS>                                   W
- ABC<EOS>W                                   X
- ABC<EOS>WX                                  Y
- ABC<EOS>WXY                                Z
- ABC<EOS>WXYZ                              <EOS>

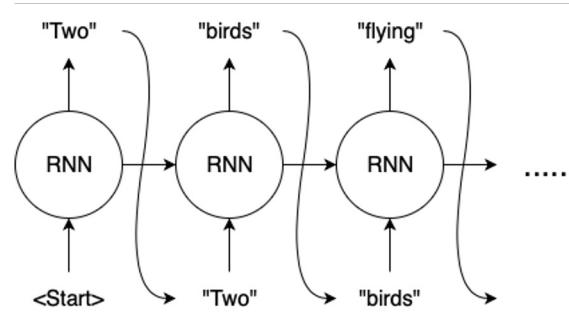


# Training a Neural Machine Translation system

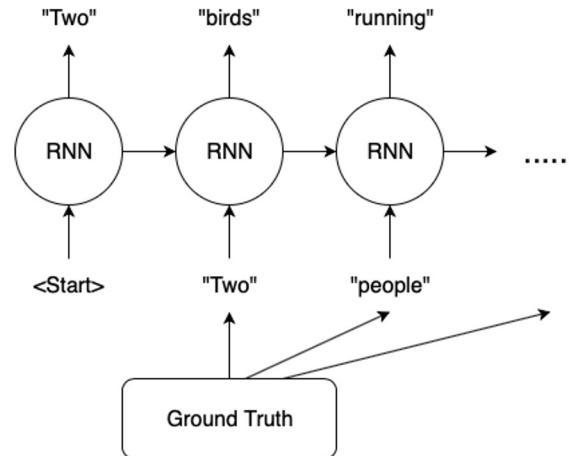


# Prediction

- After the model is trained, we run inference or prediction on test and dev set.
- During prediction, we need to use the **predicted** token from the previous time step as the current input to the decoder.



Without Teacher Forcing

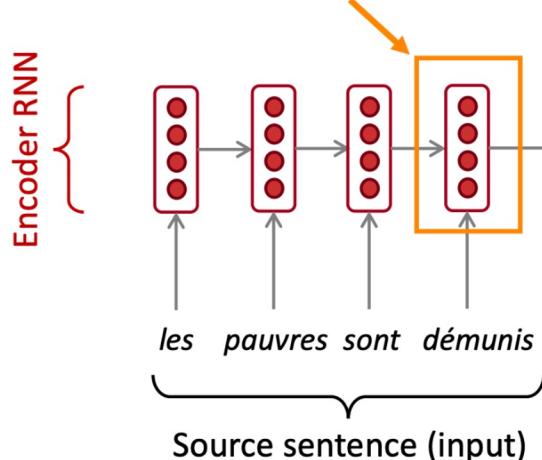


With Teacher Forcing

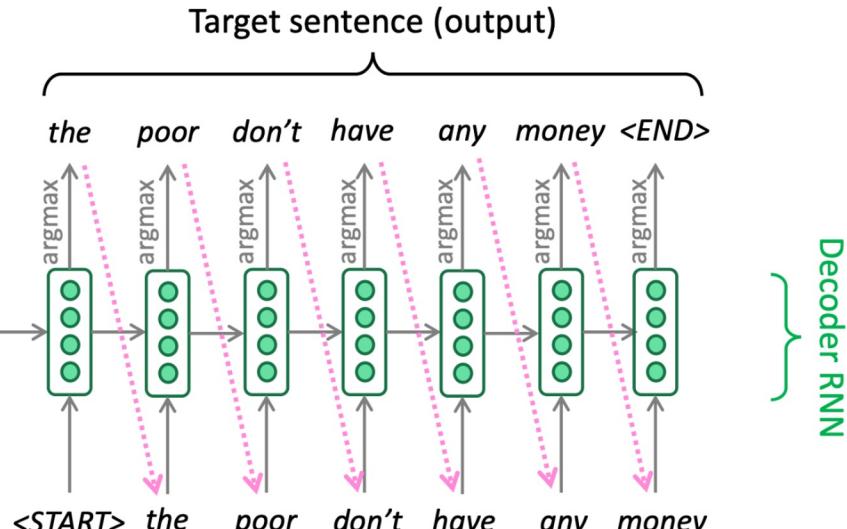
# Neural Machine Translation (NMT)

The sequence-to-sequence model

Encoding of the source sentence.  
Provides initial hidden state  
for Decoder RNN.



Encoder RNN produces  
an encoding of the  
source sentence.

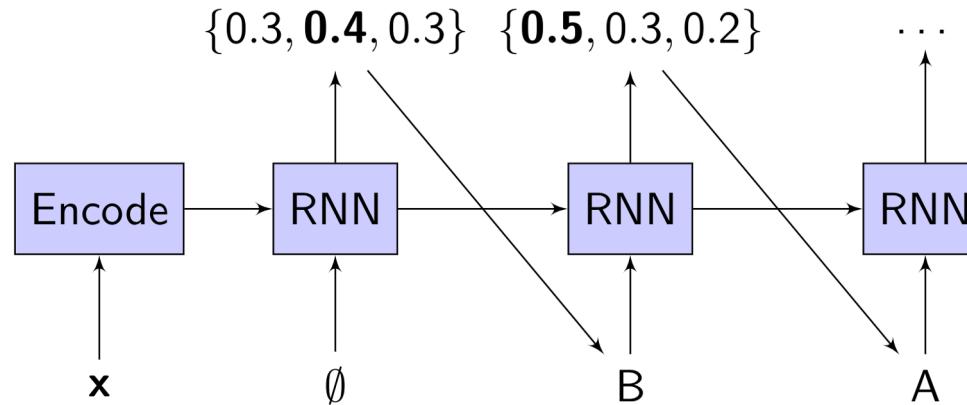


Decoder RNN is a Language Model that generates  
target sentence conditioned on encoding.

<https://people.cs.umass.edu/~miyyer/cs685/slides/05-transformers.pdf>

# Decoding: Greedy (Beam Search with Size = 1)

- There are different ways of decoding (we will talk about this more in NLG.)
- The simplest decoding algorithm is greedy, i.e., beam search with size=1.



<https://lorenlugosch.github.io/posts/2019/02/seq2seq/>

# Sequence-to-Sequence Applications

Many problems can be casted as sequence-to-sequence learning tasks.

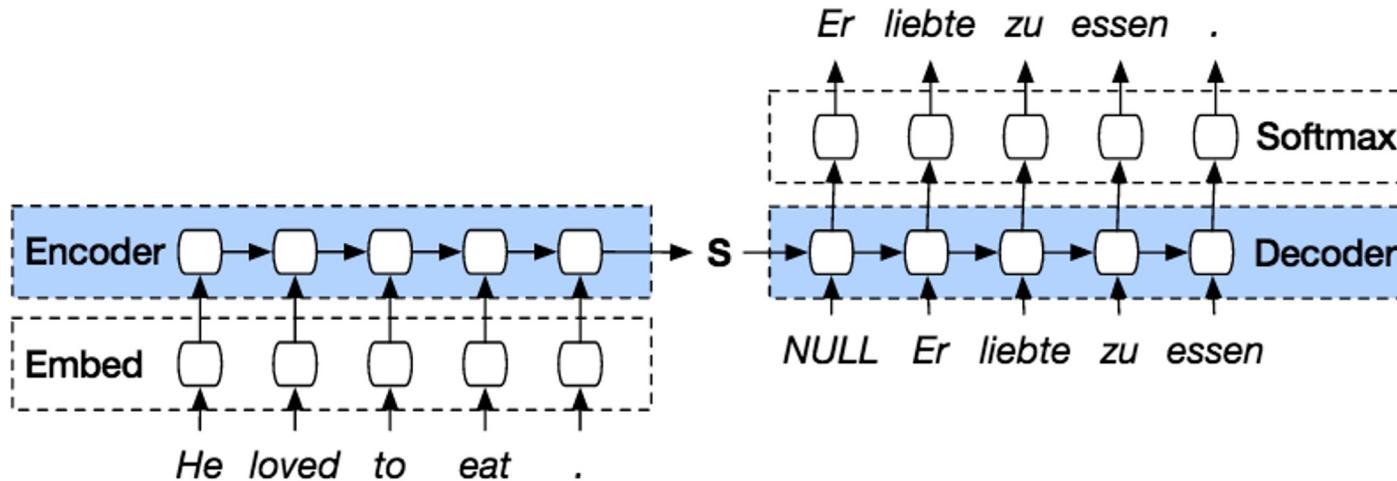
Input	Output	
Task		
Structured Data Generation	NL Description	Data-to-Text
Source Language	Target Language	Machine Translation
Long Document Summarization	Short Summary	
Question Parsing	Structured Meaning Representation	Semantic
Dialog Utterance Response		Dialogue
Response Generation		46

# Sentence Representation from Encoder

We only feed the last hidden state of encoder to the decoder.

This means the meaning of the whole sentence is loaded into the single vector.

Can use multiple vectors from the encoder during decoding?



# Attention

In Machine Translation, at each step of decoding, the decoder should focus on different parts of the words, with different amounts of "attentions".

- Each hidden state of the encoder is a representation of a input word.
- The decoder will look at all the encoder hidden states.
- It computes "attention weights", and use this to perform a linear combination of encoder hidden states.

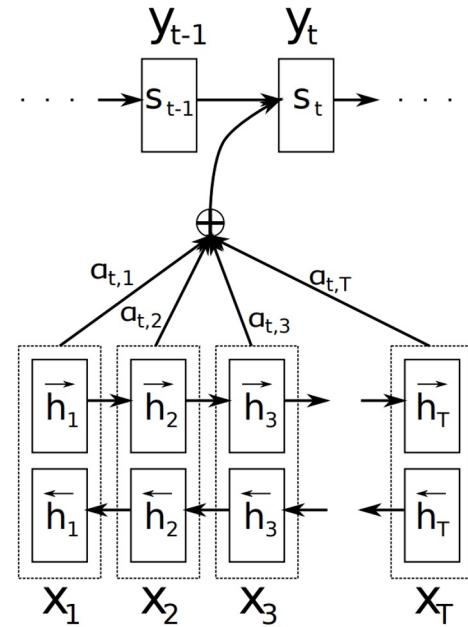
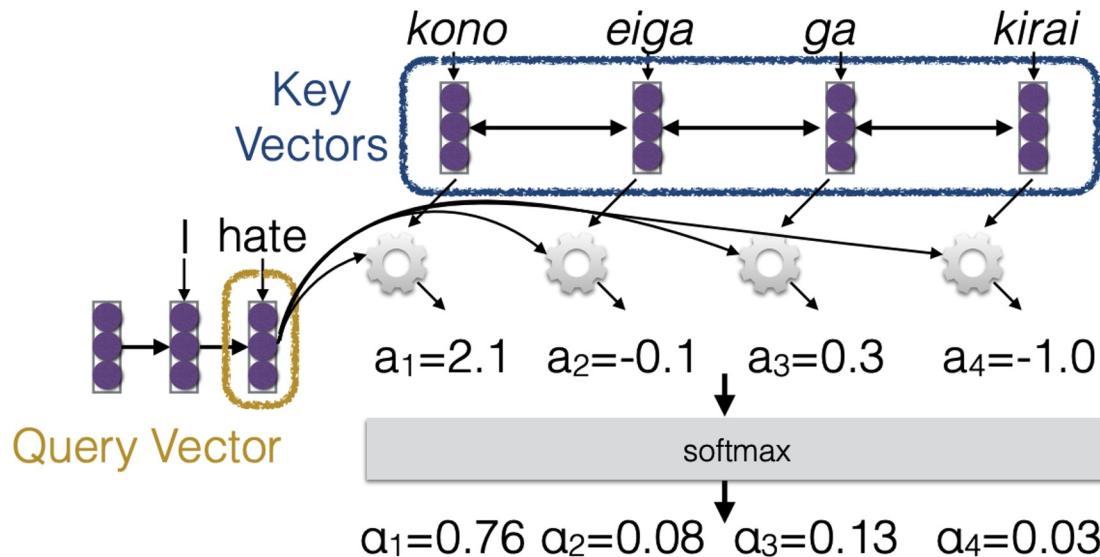


Figure 1: The graphical illustration of the proposed model trying to generate the  $t$ -th target word  $y_t$  given a source sentence  $(x_1, x_2, \dots, x_T)$ .

# Calculate Attention

*kono eiga ga kirai --> I hate this movie*

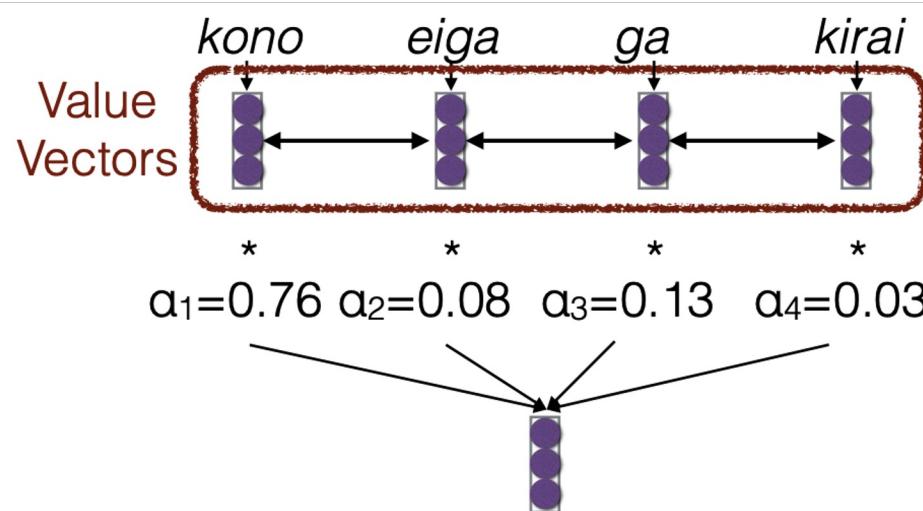
- Use “query” vector (decoder state) and “key” vectors (all encoder states)
- For each query-key pair, calculate weight
- Normalize to add to one using softmax



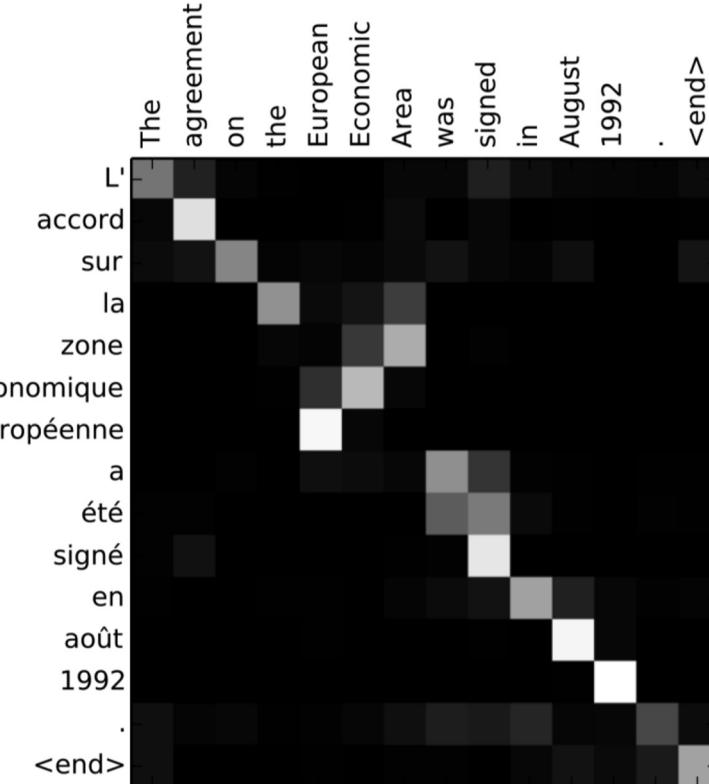
# Calculate Attention

*kono eiga ga kirai --> I hate **this** movie*

- Combine together value vectors (usually encoder states, like key vectors) by taking the weighted sum.
- Use this in any part of the model you like, e.g., predicting the next word. **this**

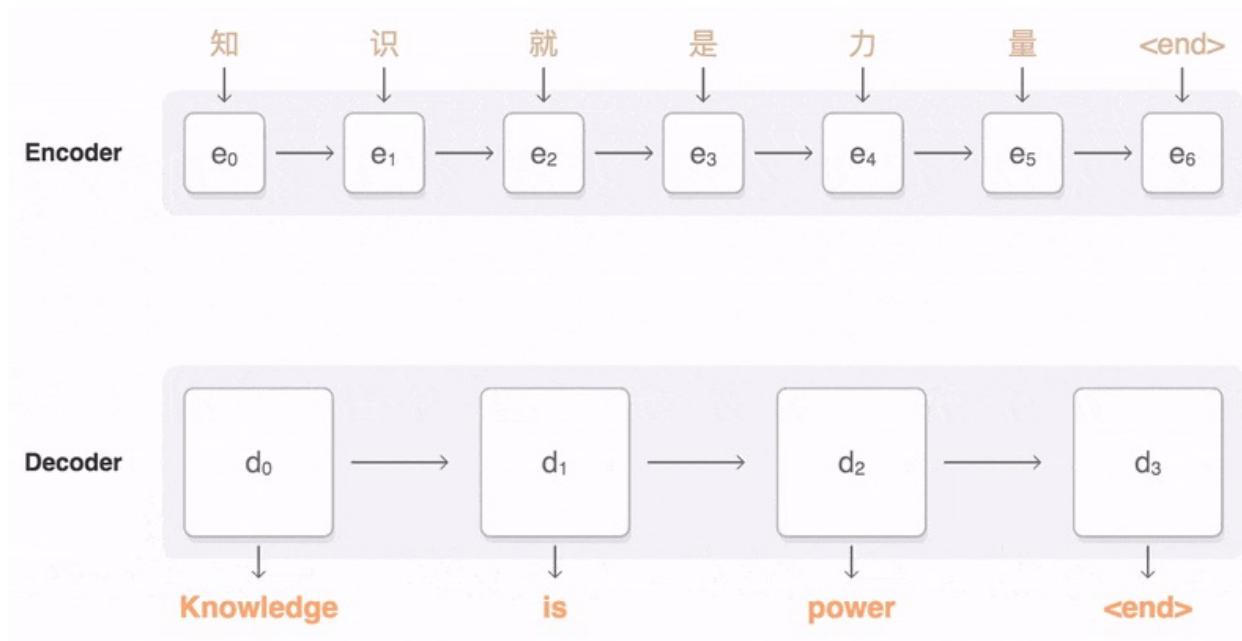


# Attention Visualization



[Bahdanau et al. 2015](#)

# An example of a neural machine translation

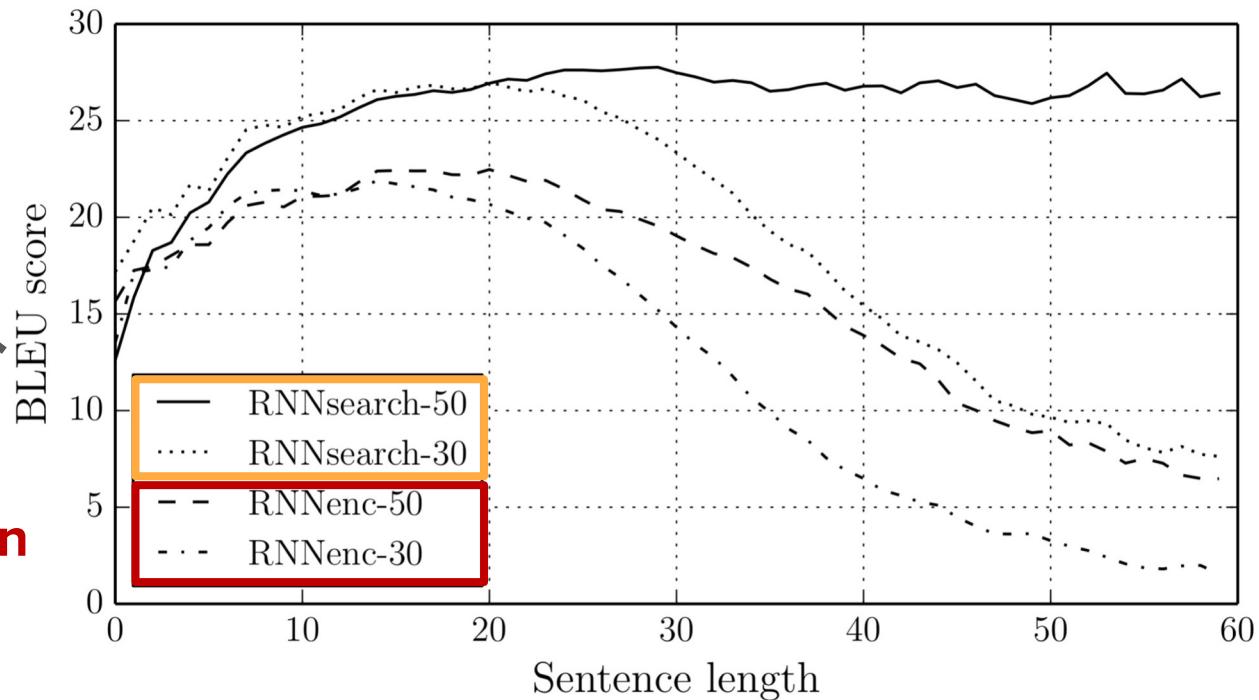


# Machine translation

Higher score is better

With Attention

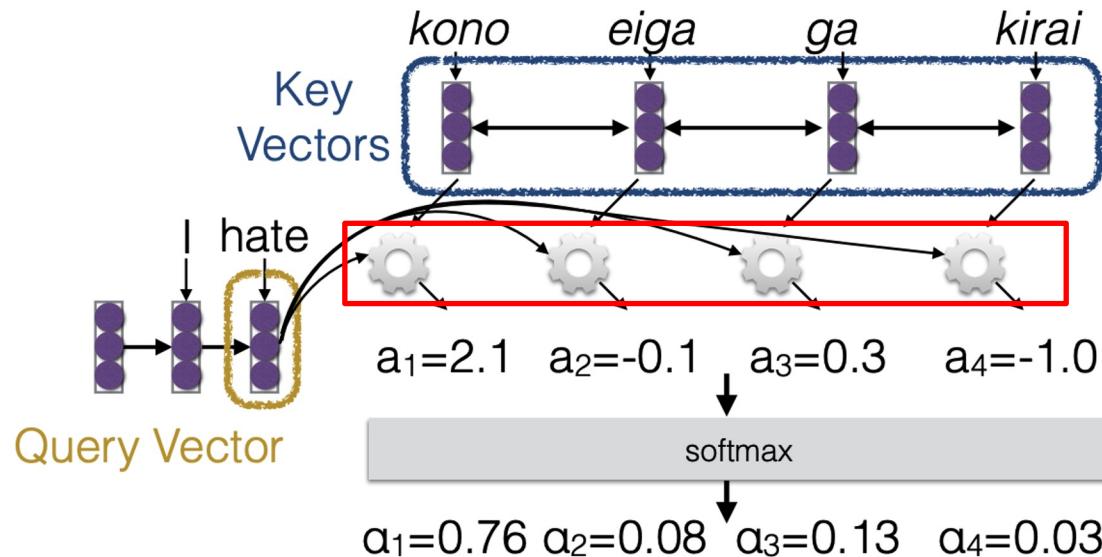
Without Attention



# Calculate Attention

*kono eiga ga kirai --> I hate this movie*

- Use “query” vector (decoder state) and “key” vectors (all encoder states)
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- Normalize to add to one using softmax



# Attention Score Functions

$x$  in the encoder hidden state (key),  $h$  is the decoder hidden state (query)

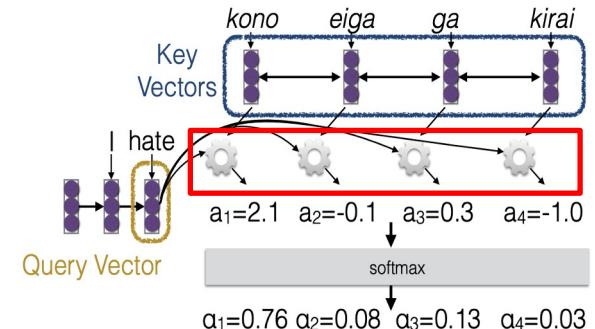
Additive Multilayer Perceptron / Feedforward Neural Network ([Bahdanau et al. 2015](#))

---

$$a(x, h) = v^\top \tanh(W[x, h])$$

Bilinear ([Luong et al. 2015](#))

$$a(x, h) = x^\top Wh$$



# Attention Score Functions

$x$  in the encoder hidden state (key),  $h$  is the decoder hidden state (query)

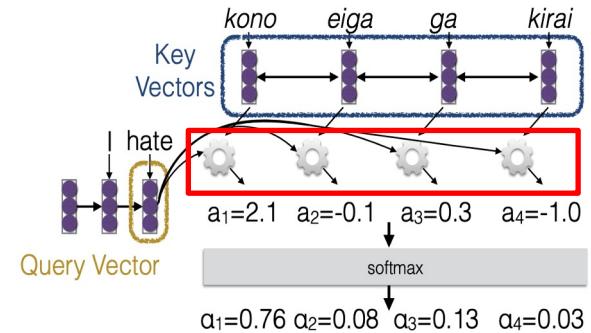
Dot Product ([Luong et al. 2015](#))

$$a(x, h) = x^\top h$$

Scaled Dot Product ([Vaswani et al. 2017](#))

“Attention is all you need” (Transformers paper)

$$a(x, h) = \frac{x^\top h}{\sqrt{|h|}}$$



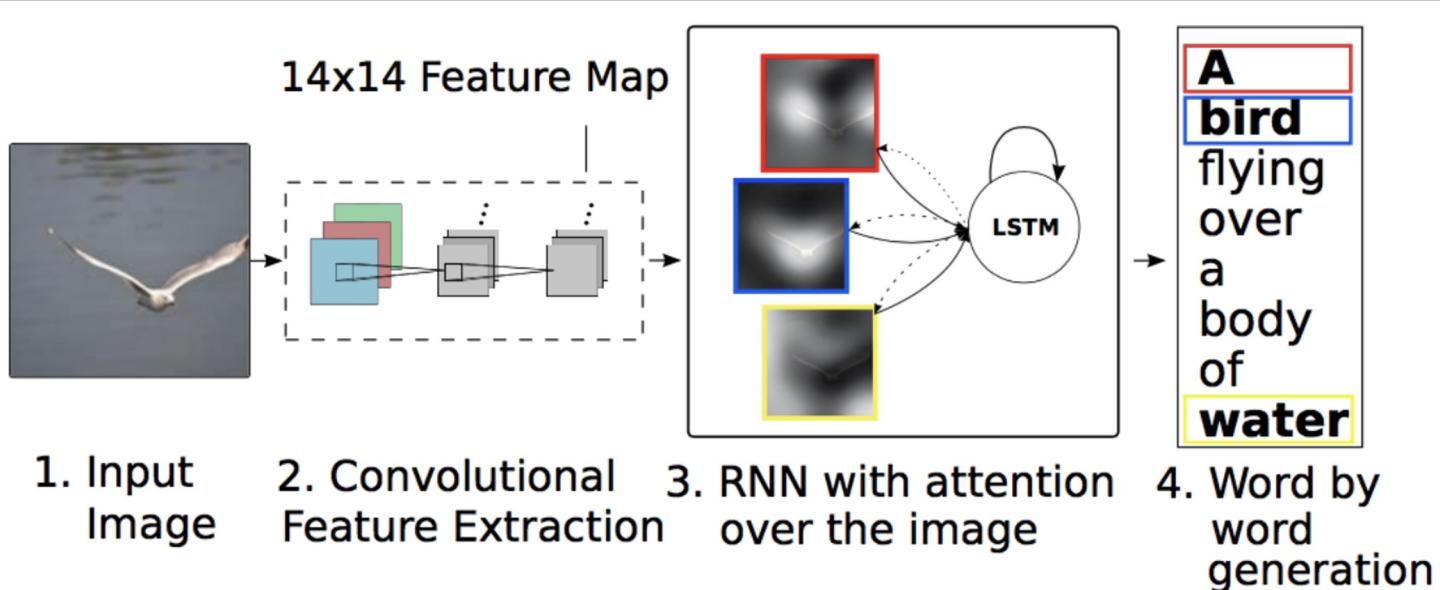
# Self Attention

Attention within the encoder itself. When the model reading the sentence:

The FBI is chasing a criminal on the run .  
The **FBI** is chasing a criminal on the run .  
The **FBI** **is** chasing a criminal on the run .  
The **FBI** **is** **chasing** a criminal on the run .  
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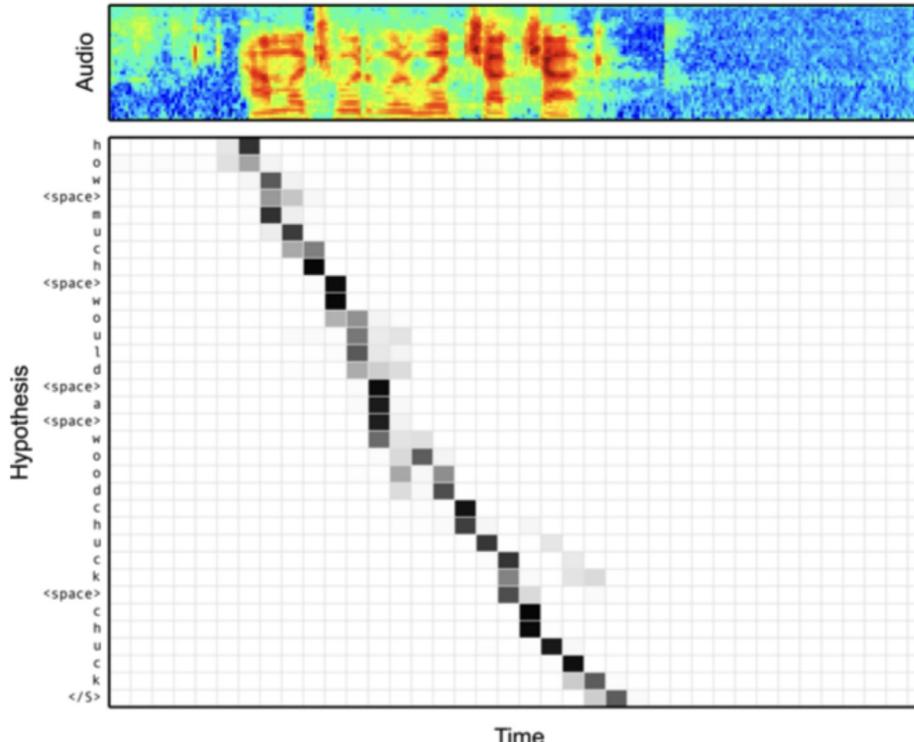
# Attention in Image Captioning

Show, Attend and Tell: Neural Image Caption Generation with Visual Attention



# Attention in Speech Recognition

Listen, Attend and Spell



# Attribution / Relevance Visualization (Summarization)

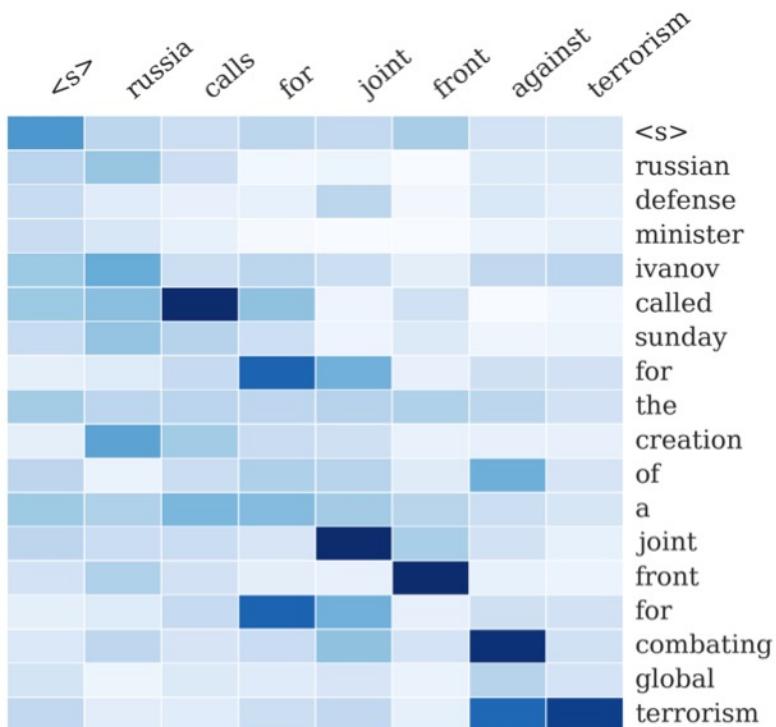


Figure 1: Example output of the attention-based summarization (ABS) system. The heatmap represents a soft alignment between the input (right) and the generated summary (top). The columns represent the distribution over the input after generating each word.