



Professorship in Transportation Analytics (Teaching Concept & Philosophy)

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Education Mission

"Education is not the learning of facts, but the training of the mind to think."



Albert Einstein (Source: Wiki)

- TUM School of Management in Heilbronn:
 - o Bachelor in Management & Data Science
 - Master in Management
 - Master in Management & Digital Technology
 - Master in Management & Innovation
- My targets: Fostering curiosity and empowering students to take ownership of their learning; Creating an inclusive and engaging environment that supports diverse students.

Teaching Methods

Format & Assessment:

- Research-based techniques (critical thinking skills)
- ② Class quiz (problem solving)
- 9 Project-oriented examination (problem solving)
- Mid-term/final-term presentation

Classroom is a family:

- Making learning fun
- Making it as simple and clear as possible
- Coffee time for discussion (guidance & support & thought exchange)

Collaboration:

- Approaching advanced AI techniques
- Building blog posts (e.g., ICLR blogposts track)





Source: ICLR 2024

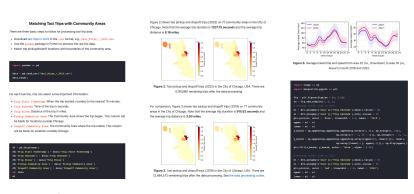
Methods for Assessing Students' Learning

Assessment of Teaching

Data

Well-documented data files:

- Beginners to build coding skills
- @ Graduate students to build research projects



Source: https://spatiotemporal-data.github.io/Chicago-mobility/taxi-data

Tutorials

Intuitive understanding of core concepts in data science:

- O Creating graphics
- 2 Examining with realistic data
- Oeveloping toy examples
- Providing Python implementation

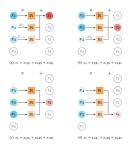


Figure 2. Illustration of the circular convolution between $x = (x_1, x_2, x_3, x_4)^{\top}$ and $y = (y_1, y_2, y_3)^{\top}$. (a) Computing z_1 involves $x_0 = x_4$ and $x_{-1} = x_5$. (b) Computing z_2 involves $x_0 = x_4$. The figure insoired by Prince (2023).

Example 2. Given vectors $\boldsymbol{x} = (0, 1, 2, 3, 4)^{\top}$ and $\boldsymbol{y} = (2, -1, 3)^{T}$, the circular convolution $\boldsymbol{x} = \boldsymbol{x} * \boldsymbol{y}$ can be expressed as: $\boldsymbol{z} = \boldsymbol{x} * \boldsymbol{y} = C_1(\boldsymbol{x}) \boldsymbol{y} = (5, 14, 3, 7, 11)^{\top}$ where $C_2(\boldsymbol{x})$ is the convolution matrix with $\tau = 3$ columns. Specifically, the convolution matrix is structured as follows, $C_3(\boldsymbol{x}) = \begin{bmatrix} 0 & 4 & 3 \\ 2 & 1 & 0 \\ 3 & 2 & 1 \\ 4 & 3 & 2 \end{bmatrix}$ As a result, it gives $\boldsymbol{z} = C_3(\boldsymbol{x}) \boldsymbol{y} = \begin{bmatrix} 0 & 4 & 3 \\ 1 & 0 & 4 \\ 2 & 1 & 0 \\ 1 & 2 & 1 \end{bmatrix} \begin{bmatrix} 5 \\ 1 \\ 4 & 3 \end{bmatrix}$

This representation shows that the circular convolution is equivalent to a matrix-vector

multiplication, making it easier to understand, especially in signal processing applications.

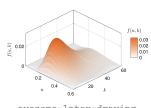
Source: https://spatiotemporal-data.github.io/posts/ts_conv

Reproducible Classes

Open-source repositories:

- Providing supplementary materials
- 2 Examining examples and codes
- Reproducing graphics in LaTeX

Visualization tool



awesome-latex-drawing

(1,300+ GitHub stars)

Explanation style



awesome-beamer

(100+ GitHub stars)





Thanks for your attention!

Any Questions?

About me:

★ Homepage: https://xinychen.github.io

MIT sites: https://sites.mit.edu/xinychen