

# **Professorship in Transportation Analytics**

Teaching Concept & Philosophy

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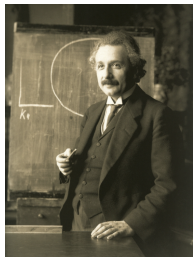
December 6, 2024



# Education Mission

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“Education is not the learning of facts,  
but the training of the mind to think.”



Albert Einstein

Source: [Wiki](#)

- TUM School of Management in Heilbronn:
  - Bachelor in Management & Data Science
  - Master in Management
  - Master in Management & Digital Technology
  - Master in Management & Innovation
- My targets: Fostering **curiosity** and empowering students to take ownership of their learning; Creating **an inclusive and engaging environment** that supports diverse students.

# Teaching Methods

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## Format & Assessment:

- ① Research-based techniques (critical thinking skills)
- ② Class quiz (problem solving)
- ③ Project-oriented examination (problem solving)
- ④ Mid-term/final-term presentation

## Classroom is a family:

- ① Making learning fun
- ② Making it as simple and clear as possible
- ② Coffee time for discussion (guidance & support & thought exchange)



Source: [link](#)

## Collaboration:

- ① Approaching advanced AI techniques
- ② Building blog posts (e.g., ICLR blogposts track)



Source: [ICLR 2024](#)

# Methods for Assessing Students' Learning

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# Assessment of Teaching

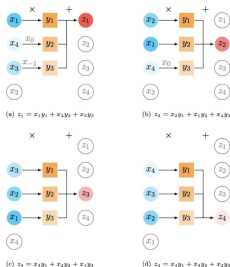
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# Tutorials

## Intuitive understanding of core concepts in data science:

- 1 Creating graphics
- 2 Examining with realistic data
- 3 Developing toy examples
- 4 Providing Python implementation



**Figure 2.** Illustration of the circular convolution between  $\mathbf{x} = (x_1, x_2, x_3, x_4)^T$  and  $\mathbf{y} = (y_1, y_2, y_3)^T$ . (a) Computing  $z_1$  involves  $x_0 = x_4$  and  $x_{-1} = x_3$ . (b) Computing  $z_2$  involves  $x_0 = x_4$ . The figure is inspired by Prince (2023).

**Example 2.** Given vectors  $\mathbf{x} = (0, 1, 2, 3, 4)^T$  and  $\mathbf{y} = (2, -1, 3)^T$ , the circular convolution  $\mathbf{z} = \mathbf{x} * \mathbf{y}$  can be expressed as:

$$\mathbf{z} = \mathbf{x} * \mathbf{y} = \mathbf{C}_3(\mathbf{x})\mathbf{y} = (5, 14, 3, 7, 11)^T$$

where  $\mathbf{C}_3(\mathbf{x})$  is the convolution matrix with  $\tau = 3$  columns. Specifically, the convolution matrix is structured as follows,

$$\mathbf{C}_3(\mathbf{x}) = \begin{bmatrix} 0 & 4 & 3 \\ 1 & 0 & 4 \\ 2 & 1 & 0 \\ 3 & 2 & 1 \\ 4 & 3 & 2 \end{bmatrix}$$

As a result, it gives

$$\mathbf{z} = \mathbf{C}_3(\mathbf{x})\mathbf{y} = \begin{bmatrix} 0 & 4 & 3 \\ 1 & 0 & 4 \\ 2 & 1 & 0 \\ 3 & 2 & 1 \\ 4 & 3 & 2 \end{bmatrix} \begin{bmatrix} 2 \\ -1 \\ 3 \end{bmatrix} = \begin{bmatrix} 5 \\ 14 \\ 3 \\ 7 \\ 11 \end{bmatrix}$$

This representation shows that the circular convolution is equivalent to a matrix-vector multiplication, making it easier to understand, especially in signal processing applications.

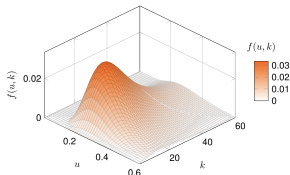
Source: [https://spatiotemporal-data.github.io/posts/ts\\_conv](https://spatiotemporal-data.github.io/posts/ts_conv)

# Reproducible Classes

Open-source repositories:

- ❶ Providing supplementary materials
- ❷ Examining examples and codes
- ❸ Reproducing graphics in LaTeX

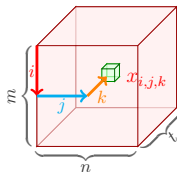
Visualization tool



`awesome-latex-drawing`

(1,300+ GitHub stars)

Explanation style



`awesome-beamer`

(100+ GitHub stars)

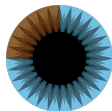
Class website will be available at <https://spatiotemporal-data.github.io>



# References

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- 3Blue1Brown
  - A math YouTube channel created and run by Grant Sanderson
  - Website: <https://www.3blue1brown.com/>
- Prof. Steve Brunton (UW)
  - Data-driven dynamics and control
  - Website: <https://www.youtube.com/@Eigensteve>



Source: [Wiki](#)

# Thank you!

## Any Questions?

### About me:

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