

Xinyun Wang
CV
Project#4
Connected Component
Due: 3/22/24

Algorithm Steps:

Main(...)

step 0: inFile open the input file from argv [1]
Connectness argv [2]
option argv [3]
RFprettyPrintFile, labelFile, propertyFile, debugFile open from argv []
numRows, numCols, minVal, maxVal read from inFile
zeroFramedAry dynamically allocate.
newLabel 0
step 1: zero2D (zeroFramedAry)
step 2: loadImage (inFile, zeroFramedAry)
step 3: if option == 'y' or 'Y'
conversion (zeroFramedAry)
step 4: if connectness == 4
connected4 (zeroFramedAry, newLabel, EQAry, RFprettyPrintFile, debugFile)
step 5: if connectness == 8
connected8 (zeroFramedAry, newLabel, EQAry, RFprettyPrintFile, debugFile)
step 6: labelFile output numRows, numCols, newMin, newMax to labelFile
step 7: printImg (zeroFramedAry, labelFile) // Output the result of pass3 inside of
zeroFramedAry
step 8: printCCproperty (propertyFile) // print cc properties to propertyFile
step 9: drawBoxes (zeroFramedAry, CCproperty, trueNumCC) // draw on zeroFramed image.
step 10: imgReformat (zeroFramedAry, RFprettyPrintFile)
step 11: print trueNumCC to RFprettyPrintFile with proper caption
step 12: close all files

Source code:

```
#include <fstream>
#include <iostream>
#include <string>
#include <algorithm>
using namespace std;

class Property {
public:
    int label;
    int numP;
    int minR;
    int minC;
    int maxR;
    int maxC;

    Property(int l, int np, int nr, int nc, int mr, int mc) {
        label = l;
        numP = np;
        minR = nr;
        maxR = mr;
        minC = nc;
        maxC = mc;
    }
    Property(){}
};

class ccLabel {
public:
    int numR;
    int numC;
    int minV;
    int maxV;
    int newLabel;
    int trueNumCC;
    int newMin;
    int newMax;

    int NZNAry[6];
    int** ZFAry;
    int* EQAry;
    char option;
    Property* CCproperty;

    ccLabel(ifstream& in) {
        in >> numR >> numC >> minV >> maxV;
        newLabel = 0;
    }
};
```

```

        ZFAry = new int* [numR+2];
        EQAry = new int[(numR * numC)/2];
        for (int i = 0; i < numR+2; i++) {
            ZFAry[i] = new int[numC+2];
        }
    }

void zero2DAry(int** ary) {
    for (int i = 0; i < numR+2; i++) {
        for (int j = 0; j < numC+2; j++) {
            ary[i][j] = 0;
        }
    }
}

void negative1D() {
    for (int i = 0; i < 6; i++) {
        NZNAry[i] = -1;
    }
}

void loadImg(istream& in) {
    for (int i = 1; i < numR+1; i++) {
        for (int j = 1; j < numC+1; j++) {
            in >> ZFAry[i][j];
        }
    }
}

void conversion() {
    for (int i = 1; i < numR + 1; i++) {
        for (int j = 1; j < numC + 1; j++) {
            if(ZFAry[i][j] == 1)
                ZFAry[i][j] = 0;
            else
                ZFAry[i][j] = 1;
        }
    }
}

void prettyPrint(int** inAry, ofstream& out) {
    //out << numR << " " << numC << " " << minV << " " << maxV << endl;
    string s = to_string(newLabel);

    int w = s.length();
    int r = 1;
    while (r < numR + 1) {

```

```

        int c = 1;
        while (c < numC + 1) {
            if (inAry[r][c] == 0) {
                out << ".";
            }
            else {
                out << inAry[r][c];
            }
            s = to_string(inAry[r][c]);
            int ww = s.length();
            while (ww <= w) {
                out << " ";
                ww++;
            }
            c++;
        }
        out << endl;
        r++;
    }
}

void printImg(int** inAry, ofstream& out) {
    out << numR << " " << numC << " " << minV << " " << maxV << endl;
    string s = to_string(newLabel);

    int w = s.length();
    int r = 1;
    while (r < numR + 1) {
        int c = 1;
        while (c < numC + 1) {
            out << inAry[r][c];

            s = to_string(inAry[r][c]);
            int ww = s.length();
            while (ww <= w) {
                out << " ";
                ww++;
            }
            c++;
        }
        out << endl;
        r++;
    }
}

int checkNeighbor8(int i, int j, int c) {
    negative1D();
    int n = 0;
    if(c == 1)

```

```

{
    int x = -1;
    int y = -1;
    while (x < 1) {
        y = -1;
        while (y < 2 && !(x==0 && y>=0)) {
            if (ZFary[i + x][j + y] > 0) {
                NZNary[n] = ZFary[i + x][j + y];
                n++;
            }
            y++;
        }
        x++;
    }
}
if (c == 2)
{
    int x = 0;
    int y = -1;
    while(x < 2){
        if (x == 0)
            y = 0;
        else
            y = -1;
        while(y < 2){
            if (ZFary[i + x][j + y] > 0) {
                NZNary[n] = ZFary[i + x][j + y];
                n++;
            }
            y++;
        }
        x++;
    }
}
int e = 0;
for (int x = 1; x < n; x++) {
    if (NZNary[x] == NZNary[x - 1])
        e++;
}
NZNary[5] = e;

sort(NZNary, NZNary + n);
return n;
}

int checkNeighbor4(int i, int j, int c) {
    negative1D();
    int n = 0;
    if (c == 1) {

```

```

        if(ZFAry[i + -1][j + 0] > 0)
        {
            NZNAry[n] = ZFAry[i + -1][j + 0];
            n++;
        }
        if (ZFAry[i + 0][j + -1] > 0)
        {
            NZNAry[n] = ZFAry[i + 0][j + -1];
            n++;
        }

        if (NZNAry[0] == NZNAry[1] && n == 2 || n == 1)
            NZNAry[5] = 1;
    }

    if (c == 2) {
        if (ZFAry[i + 0][j + 1] > 0)
        {
            NZNAry[n] = ZFAry[i + 0][j + 1];
            n++;
        }
        if (ZFAry[i + 1][j + 0] > 0)
        {
            NZNAry[n] = ZFAry[i + 1][j + 0];
            n++;
        }
        NZNAry[n] = ZFAry[i][j];
        n++;
        if (NZNAry[0] == NZNAry[1] && NZNAry[2] == NZNAry[1] && n == 2 || NZNAry[0]
== ZFAry[i][j] && n == 1)
            NZNAry[5] = 1;
    }

    sort(NZNAry, NZNAry + n);
    return n;
}

void connect8Pass1() {
    newLabel = 0;
    for (int i = 1; i < numR + 1; i++) {
        for (int j = 1; j < numC + 1; j++) {
            if (ZFAry[i][j] > 0) {
                int n = checkNeighbor8(i, j, 1);
                if (n == 0) {
                    newLabel++;
                    ZFAry[i][j] = newLabel;
                    EQAry[ZFAry[i][j]] = newLabel;
                }
                else if (n == (NZNAry[5] + 1) || n==1) {

```

```

        ZFAry[i][j] = EQAry[NZNAry[0]];
    }
    else {
        ZFAry[i][j] = NZNAry[0];
        updateEQ(n);
    }
}
}
}
}
}
}
}

```

```

void connect8Pass2() {
    for (int i = numR+1; i > 0; i--) {
        for (int j = numC+1; j > 0; j--) {
            if (ZFAry[i][j] > 0) {
                int n = checkNeighbor8(i, j, 2);
                if (n == 0) {
                }
                else if (n == (NZNAry[5] - 1)) {
                }
                else {
                    int minL = EQAry[NZNAry[0]];
                    if (ZFAry[i][j] > minL)
                    {
                        EQAry[ZFAry[i][j]] = minL;
                        ZFAry[i][j] = minL;
                        updateEQ(n);
                    }
                }
                ZFAry[i][j] = EQAry[ZFAry[i][j]];
            }
        }
    }
}
}
}
}
}
}
}

```

```

void connect4Pass1() {
    newLabel = 0;
    for (int i = 1; i < numR + 1; i++) {
        for (int j = 1; j < numC + 1; j++) {
            if (ZFAry[i][j] > 0) {
                int n = checkNeighbor4(i, j, 1);
                if (n == 0) {
                    newLabel++;
                    ZFAry[i][j] = newLabel;
                    EQAry[ZFAry[i][j]] = newLabel;
                }
                else if (1 == NZNAry[5]) {
                    ZFAry[i][j] = EQAry[NZNAry[0]];
                }
            }
        }
    }
}

```

```

        else {
            ZFAry[i][j] = EQAry[NZNAry[0]];

            updateEQ(n);
        }
    }
}

```

```

void connect4Pass2() {
    for (int i = numR + 1; i > 0; i--) {
        for (int j = numC + 1; j > 0; j--) {
            if (ZFAry[i][j] > 0) {
                int n = checkNeighbor4(i, j, 2);
                if (n == 0) {
                }
                else if (1 == (NZNAry[5])) {
                }
                else {
                    int minL = EQAry[NZNAry[0]];
                    if (ZFAry[i][j] > minL)
                    {
                        EQAry[ZFAry[i][j]] = minL;
                        ZFAry[i][j] = minL;
                        updateEQ(n);
                    }
                }
                ZFAry[i][j] = EQAry[ZFAry[i][j]];
            }
        }
    }
}

```

```

void updateEQ(int n) {
    for (int i = 0; i < n; i++) {
        if (EQAry[NZNAry[i]] > EQAry[NZNAry[0]])
            EQAry[NZNAry[i]] = EQAry[NZNAry[0]];
    }
}

```

```

int manageEQAry() {
    int rd = 0;
    int i = 1;
    while (i <= newLabel)
    {
        if (i != EQAry[i])
        {
            EQAry[i] = EQAry[EQAry[i]];

```



```

        }
        else {
            rd++;
            EQAry[i] = rd;
        }
        i++;
    }
    return rd;
}

void connected4(ofstream& o, ofstream& debug) {
    debug << "entering connected4 method \n";
    connect4Pass1();
    debug << "After connected4 pass1, newLabel = " << newLabel << endl;
    o << "Result of: Pass 1\n";
    prettyPrint(ZFAry, o);
    o << "\nEquivalency Table after Pass 1: ";
    printEQAry(o);

    connect4Pass2();
    debug << "After connected4 pass2, newLabel = " << newLabel << endl;
    o << "\nResult of: Pass 2\n";
    prettyPrint(ZFAry, o);
    o << "\nEquivalency Table after Pass 2: ";
    printEQAry(o);

    trueNumCC = manageEQAry();
    o << "\nEquivalency Table after EQ Table Management: ";
    printEQAry(o);
    newMin = 0;
    newMax = trueNumCC;
    CCproperty = new Property[trueNumCC + 1];
    debug << "In connected4, after manage EQAry, trueNumCC = " << trueNumCC << endl;

    connectPass3(CCproperty, trueNumCC, debug);
    o << "\nResult of: Pass 3\n";
    prettyPrint(ZFAry, o);
    o << "\nEquivalency Table after Pass 3: ";
    printEQAry(o);
    debug << "Leaving connected4 method \n";
}

void connected8( ofstream& o, ofstream& debug) {
    debug << "entering connected8 method \n";
    connect8Pass1();
    debug << "After connected8 pass1, newLabel = " << newLabel << endl;
    o << "Result of: Pass 1\n";
    prettyPrint(ZFAry, o);
    o << "\nEquivalency Table after Pass 1: ";
    printEQAry(o);

```

```

connect8Pass2();
debug << "After connected8 pass2, newLabel = " << newLabel << endl;
o << "\nResult of: Pass 2\n";
prettyPrint(ZFAry, o);
o << "\nEquivalency Table afterPass 2: ";
printEQAry(o);

trueNumCC = manageEQAry();
o << "\nEquivalency Table after EQ Table Management: ";
printEQAry(o);
newMin = 0;
newMax = trueNumCC;
CCproperty = new Property[trueNumCC + 1];
debug << "In connected8, after manage EQAry, trueNumCC = " << trueNumCC << endl;

connectPass3(CCproperty, trueNumCC, debug);
o << "\nResult of: Pass 3\n";
prettyPrint(ZFAry, o);
o << "\nEquivalency Table after Pass 3: ";
printEQAry(o);
debug << "Leaving connected8 method \n";
}

void connectPass3(Property* cp, int tc, ofstream& debug) {
    debug << "entering connectPass3 method \n";
    for (int i = 1; i < trueNumCC + 1; i++) {
        CCproperty[i] = Property(i, 0, numR, numC, 0, 0);
    }

    for (int r = 1; r < numR + 1; r++) {
        for (int c = 1; c < numC + 1; c++) {
            if (ZFAry[r][c] > 0) {
                ZFAry[r][c] = EQAry[ZFAry[r][c]];
                int k = ZFAry[r][c];
                CCproperty[k].numP++;
                if (r < CCproperty[k].minR)
                    CCproperty[k].minR = r - 1;
                if (r > CCproperty[k].maxR)
                    CCproperty[k].maxR = r - 1;
                if (c <= CCproperty[k].minC)
                    CCproperty[k].minC = c - 1;
                if (c > CCproperty[k].maxC)
                    CCproperty[k].maxC = c - 1;
            }
        }
    }
    debug << "leaving connectPass3 method \n";
}

```

```

void printCCproperty(ofstream& o) {
    o << numR << " " << numC << " " << minV << " " << maxV << endl;
    o << trueNumCC << endl;
    for (int i = 1; i < trueNumCC + 1; i++) {
        o << CCproperty[i].label << endl;
        o << CCproperty[i].numP << endl;
        o << CCproperty[i].minR << "\t" << CCproperty[i].minC << endl;
        o << CCproperty[i].maxR << "\t" << CCproperty[i].maxC << endl;
    }
}

```

```

void drawBoxes(Property* cp, int tc, ofstream& debug) {
    debug << "entering drawBoxes method" << endl;
    int index = 1;

    while (index <= trueNumCC) {
        int minR = CCproperty[index].minR + 1;
        int minC = CCproperty[index].minC + 1;
        int maxR = CCproperty[index].maxR + 1;
        int maxC = CCproperty[index].maxC + 1;
        int label = CCproperty[index].label;

        for (int i = minC; i <= maxC; i++) {
            ZFAry[minR][i] = label;
            ZFAry[maxR][i] = label;
        }
        for (int i = minR; i <= maxR; i++) {
            ZFAry[i][minC] = label;
            ZFAry[i][maxC] = label;
        }
        index++;
    }
    debug << "leaving drawBoxes method" << endl;
}

```

```

void printEQary(ofstream& o) {
    o << "(indexing starts from 1)" << endl;
    for (int i = 1; i <= newLabel; i++) {
        o << i << " ";
    }
    o << endl;
    for (int i = 1; i <= newLabel; i++) {
        o << EQary[i] << " ";
        if (i >= 10 && EQary[i] < 10)
            o << " ";
    }
}

```

```

        o << endl;
    }

};

int main(int argc, char* argv[]) {
    ifstream in(argv[1]);
    string Connectness = (argv[2]);
    string option = (argv[3]);
    ofstream RFprettyPrintFile(argv[4]);
    ofstream labelFile(argv[5]);
    ofstream propertyFile(argv[6]);
    ofstream debug(argv[7]);
    int cn = stoi(Connectness);

    ccLabel c = ccLabel(in);
    c.zero2DAry(c.ZFAry);
    c.loadImg(in);

    if (option == "Y" || option == "y")
        c.conversion();

    if (cn == 4)
        c.connected4(RFprettyPrintFile, debug);

    if(cn == 8)
        c.connected8(RFprettyPrintFile, debug);

    c.printImg(c.ZFAry, labelFile);
    c.printCCproperty(propertyFile);
    c.drawBoxes(c.CCproperty, c.trueNumCC, debug);
    RFprettyPrintFile << "\nNumber of Connected Components: " << c.trueNumCC << endl;
    RFprettyPrintFile << "\nBounding Boxes: " << endl;
    c.prettyPrint(c.ZFAry, RFprettyPrintFile);

    labelFile.close();
    propertyFile.close();
    RFprettyPrintFile.close();
    debug.close();
    in.close();
}

```

run1 RFprettyPrintFile for 8-connectedness run on
data1

Result of: Pass 1

```
1 1 . 2 . . 3 . 4 .  
. 1 . 2 2 . 3 . 4 .  
. 1 . . 2 . 3 . 4 .  
1 1 . . 2 . 3 . 4 4  
1 . 1 1 . . 3 . 4 .  
. . . . 1 1 1 1 1 .  
. . 5 . . . . 1 . 1  
6 5 5 5 . . 1 . 1 .  
5 . 5 . 5 1 1 1 . .  
. . . . . 1 . 1 . .
```

Equivalency Table after Pass 1: (indexing starts from 1)

```
1 2 3 4 5 6  
1 1 1 1 1 5
```

Result of: Pass 2

```
1 1 . 1 . . 1 . 1 .  
. 1 . 1 1 . 1 . 1 .  
. 1 . . 1 . 1 . 1 .  
1 1 . . 1 . 1 . 1 1  
1 . 1 1 . . 1 . 1 .  
. . . . 1 1 1 1 1 .  
. . 1 . . . . 1 . 1  
1 1 1 1 . . 1 . 1 .  
1 . 1 . 1 1 1 1 . .  
. . . . . 1 . 1 . .
```

Equivalency Table after Pass 2: (indexing starts from 1)

```
1 2 3 4 5 6  
1 1 1 1 1 1
```

Equivalency Table after EQ Table Management: (indexing starts from 1)

```
1 2 3 4 5 6  
1 1 1 1 1 1
```

Result of: Pass 3

```
1 1 . 1 . . 1 . 1 .  
. 1 . 1 1 . 1 . 1 .  
. 1 . . 1 . 1 . 1 .  
1 1 . . 1 . 1 . 1 1  
1 . 1 1 . . 1 . 1 .  
. . . . 1 1 1 1 1 .  
. . 1 . . . . 1 . 1  
1 1 1 1 . . 1 . 1 .  
1 . 1 . 1 1 1 1 . .  
. . . . . 1 . 1 . .
```

Equivalency Table after Pass 3: (indexing starts from 1)

```
1 2 3 4 5 6  
1 1 1 1 1 1
```

Number of Connected Components: 1

Bounding Boxes:
1 1 1 1 1 1 1 1 1
1 1 . 1 1 . 1 . 1 1
1 1 . . 1 . 1 . 1 1
1 1 . . 1 . 1 . 1 1
1 . 1 1 . . 1 . 1 1
1 . . . 1 1 1 1 1 1
1 . 1 . . . 1 . 1
1 1 1 1 . . 1 . 1 1
1 . 1 . 1 1 1 1 . 1
1 1 1 1 1 1 1 1 1

labelFile for 8-connectedness run on data1

10 10 0 1
1 1 0 1 0 0 1 0 1 0
0 1 0 1 1 0 1 0 1 0
0 1 0 0 1 0 1 0 1 0
1 1 0 0 1 0 1 0 1 1
1 0 1 1 0 0 1 0 1 0
0 0 0 0 1 1 1 1 1 0
0 0 1 0 0 0 0 1 0 1
1 1 1 1 0 0 1 0 1 0
1 0 1 0 1 1 1 1 0 0
0 0 0 0 0 1 0 1 0 0

propertyFile for 8-connectedness run on data1

10 10 0 1
1
1
47
0 0
9 9

debugFile

entering connected8 method
After connected8 pass1, newLabel = 6
After connected8 pass2, newLabel = 6
In connected8, after manage EQAry, trueNumCC = 1
entering connectPass3 method
leaving connectPass3 method
Leaving connected8 method
entering drawBoxes method
leaving drawBoxes method

run2 RFprettyPrintFile for 4-connectedness run on
data1

Result of: Pass 1

```
1 1 . 2 . . 3 . 4 .
. 1 . 2 2 . 3 . 4 .
. 1 . . 2 . 3 . 4 .
5 1 . . 2 . 3 . 4 4
1 . 6 6 . . 3 . 4 .
. . . . 7 7 3 3 3 .
. . 8 . . . . 3 . 9
10 10 8 8 . . 11 . 12 .
8 . 8 . 13 13 11 11 . .
. . . . . 11 . 11 . .
```

Equivalency Table after Pass 1: (indexing starts from 1)

```
1 2 3 4 5 6 7 8 9 10 11 12 13
1 2 3 3 1 6 3 8 9 8 11 12 11
```

Result of: Pass 2

```
1 1 . 2 . . 3 . 3 .
. 1 . 2 2 . 3 . 3 .
. 1 . . 2 . 3 . 3 .
1 1 . . 2 . 3 . 3 3
1 . 6 6 . . 3 . 3 .
. . . . 3 3 3 3 3 .
. . 8 . . . . 3 . 9
8 8 8 8 . . 11 . 12 .
8 . 8 . 11 11 11 11 . .
. . . . . 11 . 11 . .
```

Equivalency Table after Pass 2: (indexing starts from 1)

```
1 2 3 4 5 6 7 8 9 10 11 12 13
1 2 3 3 1 6 3 8 9 8 11 12 11
```

Equivalency Table after EQ Table Management: (indexing starts from 1)

```
1 2 3 4 5 6 7 8 9 10 11 12 13
1 2 3 3 1 4 3 5 6 5 7 8 7
```

Result of: Pass 3

```
1 1 . 2 . . 3 . 3 .
. 1 . 2 2 . 3 . 3 .
. 1 . . 2 . 3 . 3 .
1 1 . . 2 . 3 . 3 3
1 . 4 4 . . 3 . 3 .
. . . . 3 3 3 3 3 .
. . 5 . . . . 3 . 6
5 5 5 5 . . 7 . 8 .
5 . 5 . 7 7 7 7 . .
. . . . . 7 . 7 . .
```

Equivalency Table after Pass 3: (indexing starts from 1)

```
1 2 3 4 5 6 7 8 9 10 11 12 13
1 2 3 3 1 4 3 5 6 5 7 8 7
```

Number of Connected Components: 8

Bounding Boxes:

```
1 1 . 2 3 3 3 3 3 3
1 1 . 2 3 . 3 . 3 3
1 1 . 2 3 . 3 . 3 3
1 1 . 2 3 . 3 . 3 3
1 1 4 4 3 . 3 . 3 3
. . . . 3 3 3 3 3 3
5 5 5 5 3 3 3 3 3 6
5 5 5 5 7 7 7 7 8 .
5 5 5 5 7 7 7 7 . .
. . . . 7 7 7 7 . .
```

labelFile for 4-connectedness run on data1

```
10 10 0 1
1 1 0 2 0 0 3 0 3 0
0 1 0 2 2 0 3 0 3 0
0 1 0 0 2 0 3 0 3 0
1 1 0 0 2 0 3 0 3 3
1 0 4 4 0 0 3 0 3 0
0 0 0 0 3 3 3 3 3 0
0 0 5 0 0 0 0 3 0 6
5 5 5 5 0 0 7 0 8 0
5 0 5 0 7 7 7 7 0 0
0 0 0 0 0 7 0 7 0 0
```

propertyFile for 4-connectedness run on data1

```
10 10 0 1
8
1
7
0 0
4 1
2
5
0 3
3 4
3
17
0 4
6 9
4
2
4 2
4 3
5
7
6 0
8 3
6
```



```
1
6      9
6      9
7
7
7      4
9      7
8
1
7      8
7      8
```

debugFile

entering connected4 method

After connected4 pass1, newLabel = 13

After connected4 pass2, newLabel = 13

In connected4, after manage EQAry, trueNumCC = 8

entering connectPass3 method

leaving connectPass3 method

Leaving connected4 method

entering drawBoxes method

leaving drawBoxes method

run3 RFprettyPrintFile for 4-connectedness run on data1 after conversion.

Result of: Pass 1

```
. . 1 . 2 2 . 3 . 4
5 . 1 . . 2 . 3 . 4
5 . 1 1 . 2 . 3 . 4
. . 1 1 . 2 . 3 . .
. 6 . . 7 2 . 3 . 8
9 6 6 6 . . . . 8
6 6 . 6 6 6 6 . 10 .
. . . . 6 6 . 11 . 12
. 13 . 14 . . . . 15 12
16 13 13 13 13 . 17 . 12 12
```

Equivalency Table after Pass 1: (indexing starts from 1)

```
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17
1 2 3 4 5 6 2 8 6 10 11 12 13 13 12 13 17
```

Result of: Pass 2

```
. . 1 . 2 2 . 3 . 4
5 . 1 . . 2 . 3 . 4
5 . 1 1 . 2 . 3 . 4
. . 1 1 . 2 . 3 . .
. 6 . . 2 2 . 3 . 8
6 6 6 6 . . . . 8
6 6 . 6 6 6 6 . 10 .
. . . . 6 6 . 11 . 12
. 13 . 13 . . . . 12 12
13 13 13 13 13 . 17 . 12 12
```

Equivalency Table after Pass 2: (indexing starts from 1)

```
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17
1 2 3 4 5 6 2 8 6 10 11 12 13 13 12 13 17
```

Equivalency Table after EQ Table Management: (indexing starts from 1)

```
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17
1 2 3 4 5 6 2 7 6 8 9 10 11 11 10 11 12
```

Result of: Pass 3

```
. . 1 . 2 2 . 3 . 4
5 . 1 . . 2 . 3 . 4
5 . 1 1 . 2 . 3 . 4
. . 1 1 . 2 . 3 . .
. 6 . . 2 2 . 3 . 7
6 6 6 6 . . . . 7
6 6 . 6 6 6 6 . 8 .
. . . . 6 6 . 9 . 10
. 11 . 11 . . . . 10 10
11 11 11 11 11 . 12 . 10 10
```

Equivalency Table after Pass 3: (indexing starts from 1)

```
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17
1 2 3 4 5 6 2 7 6 8 9 10 11 11 10 11 12
```

Number of Connected Components: 12

Bounding Boxes:

```
. . 1 1 2 2 . 3 . 4
5 . 1 1 2 2 . 3 . 4
5 . 1 1 2 2 . 3 . 4
. . 1 1 2 2 . 3 . .
6 6 6 6 6 6 6 3 . 7
6 6 6 6 . . 6 . . 7
6 6 . 6 6 6 6 . 8 .
6 6 6 6 6 6 6 9 10 10
11 11 11 11 11 . . . 10 10
11 11 11 11 11 . 12 . 10 10
```

labelFile for 4-connectedness run on data1 after
conversion.

```
10 10 0 1
0 0 1 0 2 2 0 3 0 4
5 0 1 0 0 2 0 3 0 4
5 0 1 1 0 2 0 3 0 4
0 0 1 1 0 2 0 3 0 0
0 6 0 0 2 2 0 3 0 7
6 6 6 6 0 0 0 0 0 7
6 6 0 6 6 6 6 0 8 0
0 0 0 0 6 6 0 9 0 10
0 11 0 11 0 0 0 0 10 10
11 11 11 11 11 0 12 0 10 10
```

propertyFile for 4-connectedness run on data1 after
conversion.

```
10 10 0 1
12
1
6
0      2
3      3
2
7
0      4
4      5
3
5
0      7
4      7
4
3
0      9
2      9
5
2
1      0
2      0
6
13
4      0
7      6
7
2
4      9
```

5	9
8	
1	
6	8
6	8
9	
1	
7	7
7	7
10	
5	
7	8
9	9
11	
7	
8	0
9	4
12	
1	
10	6
9	6

debugFile

```
entering connected4 method
After connected4 pass1, newLabel = 17
After connected4 pass2, newLabel = 17
In connected4, after manage EQAry, trueNumCC = 12
entering connectPass3 method
leaving connectPass3 method
Leaving connected4 method
entering drawBoxes method
leaving drawBoxes method
```

1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24
1	2	1	1	3	3	4	5	1	6	1	1	1	1	1	1	1	1	1	7	7	1	1	1

[illegible]

Number of Connected Components: 7

[illegible]

[illegible]

24	31	0	1
7			
1			
242			
1		1	
23		29	
2			
2			
1		21	
2		21	
3			
5			
2			
3		25	
4		27	
4			
3		1	
4		2	
5			
3			
5			
5		23	
5		25	
6			
5			
6		26	
8		28	
7			
16			
18		11	
23		16	

debugFile

entering connected8 method

After connected8 pass1, newLabel = 24

After connected8 pass2, newLabel = 24

In connected8, after manage EQAry, trueNumCC = 7

entering connectPass3 method

leaving connectPass3 method

Leaving connected8 method

entering drawBoxes method

leaving drawBoxes method

[illegible]

[illegible][illegible]

Bounding Boxes:

[illegible]

labelFile for 4-connectedness run on data2 after conversion.

24 31 0 1

1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
1	1	1	1	1	1	1	1	1	1	1	1	1	1	0	1	1	1	1	1	0	1	1	1
1	1	1	1	1	1	1	0	1	0	1	1	1	1	0	0	0	1	1	1	1	0	1	1
1	0	0	1	1	1	1	1	0	0	0	1	1	0	0	0	0	1	1	1	1	1	0	1
1	0	0	1	1	1	1	0	2	0	0	1	1	1	0	0	0	0	1	1	1	1	1	1
1	1	1	1	1	1	1	0	0	0	1	1	1	0	0	0	0	0	1	1	1	0	1	1
1	1	1	1	1	0	0	0	3	0	0	0	4	4	4	4	4	0	0	1	1	1	1	1
1	1	1	1	0	5	5	0	6	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1
1	1	1	1	0	0	0	0	7	7	7	7	7	7	0	0	0	0	0	0	1	1	1	1
1	1	1	1	1	1	1	0	1	0	0	0	0	0	0	0	0	0	0	1	1	1	1	1
1	1	0	1	0	1	0	0	1	1	1	1	1	1	0	1	1	1	1	1	1	1	1	1
1	1	1	0	0	1	0	1	1	0	1	1	1	1	0	0	0	0	0	0	1	1	1	1
1	1	0	1	0	1	0	1	0	0	0	0	0	0	0	0	0	0	0	0	1	1	1	1
1	1	0	1	0	1	1	1	1	0	0	0	0	0	0	0	0	0	0	0	1	1	0	1
1	1	0	1	1	1	1	1	1	0	0	0	0	0	0	0	0	0	0	1	0	1	1	0
1	1	1	0	0	1	1	1	1	0	0	1	0	8	8	8	8	8	0	1	1	1	1	1
1	0	1	1	0	1	1	0	0	1	1	1	1	0	0	0	0	1	1	1	1	1	1	1
1	1	0	1	0	1	0	1	1	1	1	1	1	0	0	0	1	1	0	1	1	1	1	1
1	1	0	0	0	0	0	0	1	1	1	1	0	1	1	0	0	0	1	1	1	1	0	0
1	1	0	0	0	0	0	0	1	1	1	0	0	0	1	1	1	1	1	1	0	1	1	0
1	1	1	1	0	0	0	0	1	1	1	0	0	0	1	0	1	1	1	0	0	1	1	1
1	1	1	0	1	1	1	1	1	1	1	1	1	0	1	0	1	1	0	0	1	1	0	0
1	1	0	1	1	1	1	1	1	1	1	1	1	0	0	0	1	1	1	0	0	0	0	0
1	1	1	1	1	1	1	1	1	1	1	1	1	0	0	0	1	0	0	0	0	1	1	1

propertyFile for 4-connectedness run on data2 after conversion.

24 31 0 1

8

1

445

0 0

23 30

2

1

4 8

4 8

3

1

6 9

6 9

4

6

6 13

6 18

5

2

7 5

7 6

6

1

7 8

7 8

7

6

8 9

8 14

8

5

15 13

15 17

debugFile

entering connected4 method

After connected4 pass1, newLabel = 31

After connected4 pass2, newLabel = 31

In connected4, after manage EQAry, trueNumCC = 8

entering connectPass3 method

leaving connectPass3 method

Leaving connected4 method

entering drawBoxes method

leaving drawBoxes method