

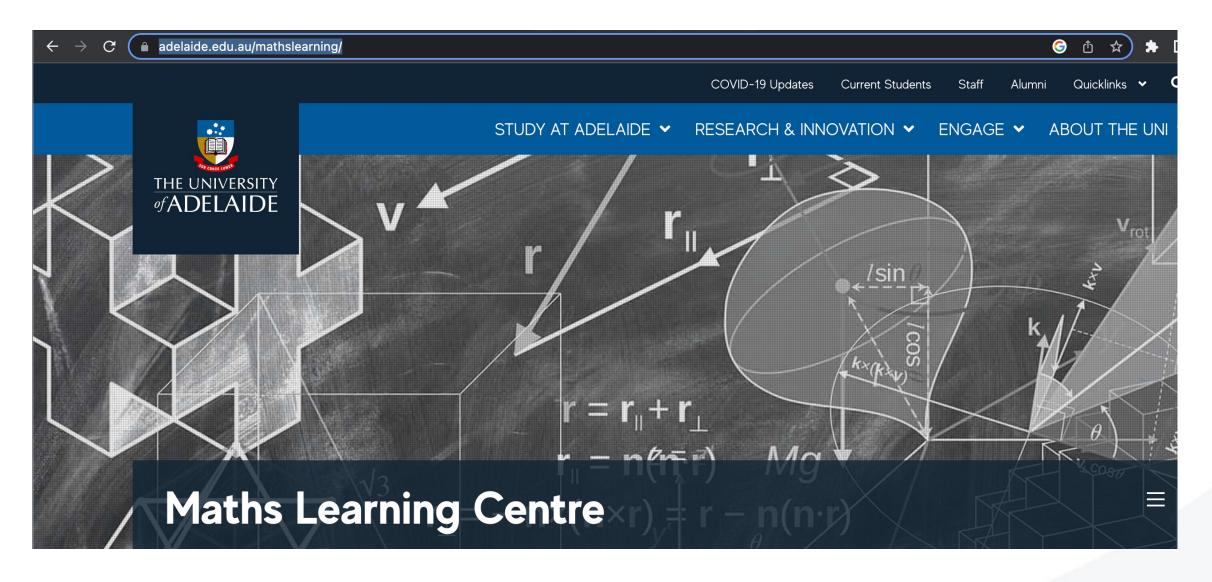






### Math Learning Center: University of Adelaide

https://www.adelaide.edu.au/mathslearning/





### Sorting algorithms

#### Comparison-based sorts:

Iterative sorts: Selection sort, Insertion sort, Bubble sort.

Recursive sorts: Merge sort, Quick sort.

Distribution sorts: Bucket sort.



### **Selection sort**

Time complexity is  $O(n^2)$  in best, worst and average cases



#### **Insertion sort**

Time complexity:  $O(n^2)$  in worst and average cases and O(n) in the best case.



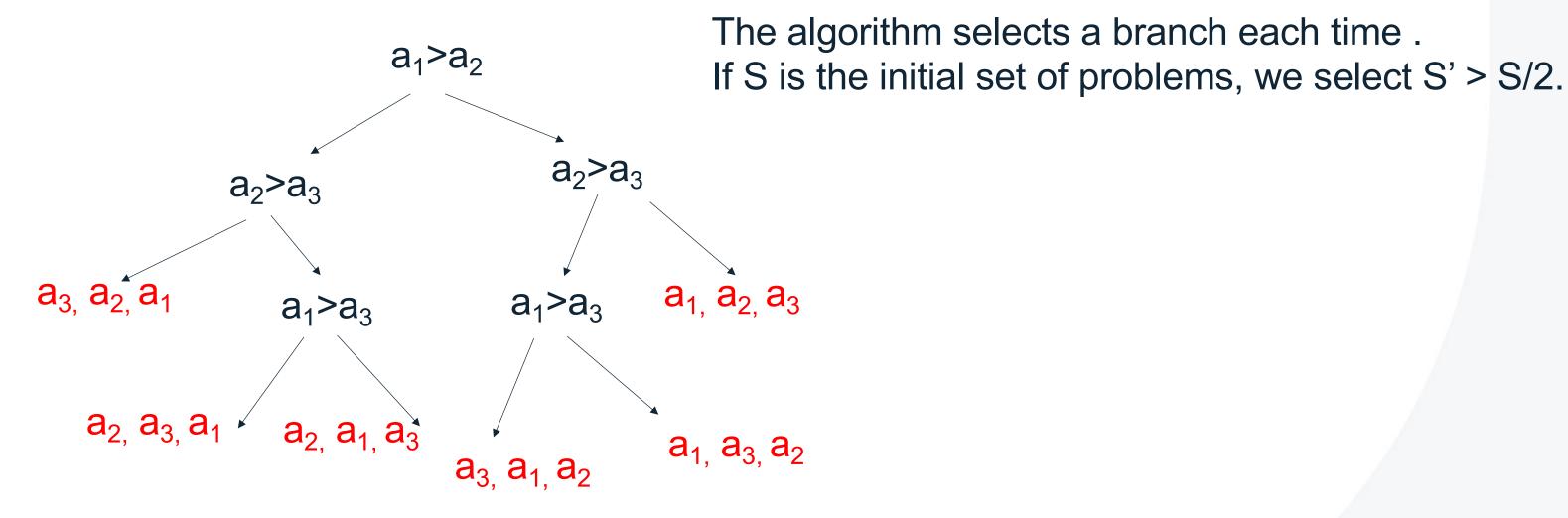
#### **Bubble sort**

Time complexity: O(n²) in worst, best and average cases.



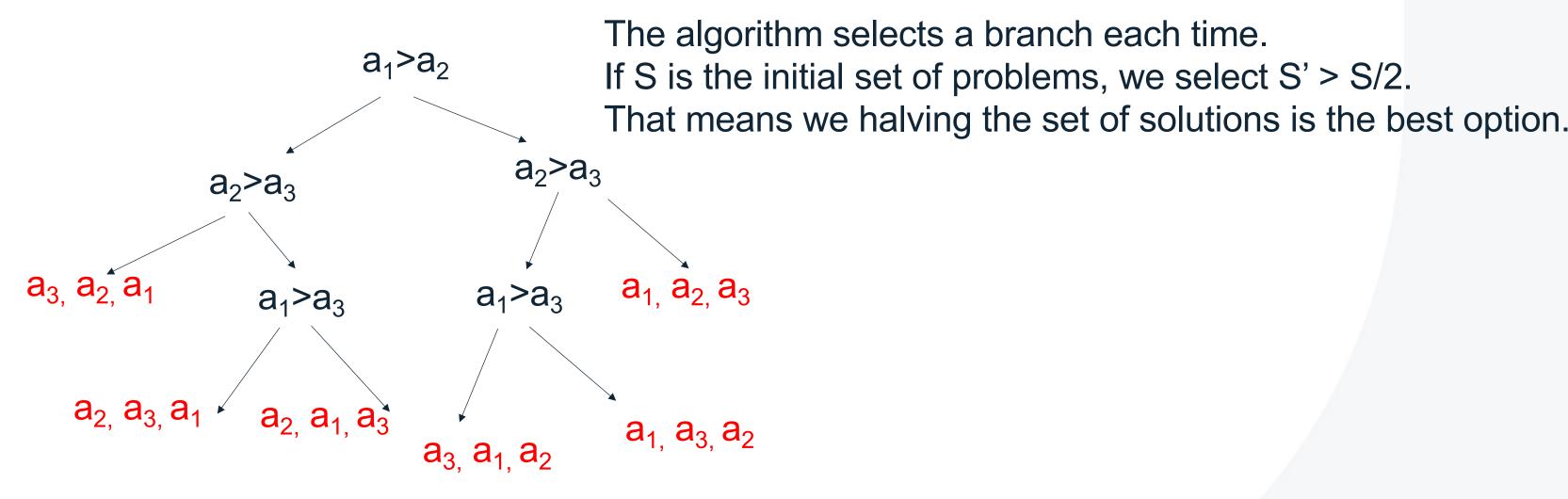
- Suppose we need to sort an array: a<sub>1</sub>, a<sub>2</sub>,...,a<sub>n.</sub>
- If all the elements are distinct, there n! possible results of sorting (all possible permutations), but only one is correct!
- Each comparison-based sorting algorithm builds a decision tree. Let's consider such a tree.





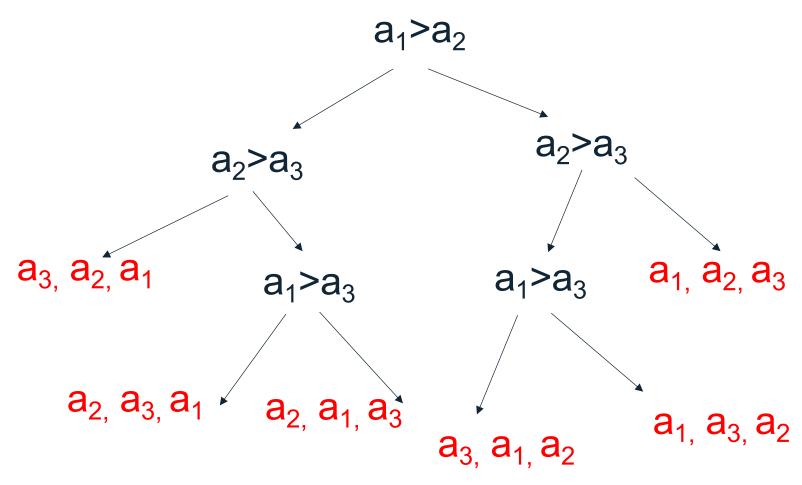
The set of solutions is split each time.





The number of leaves (possible solutions) is **n!**. Let the height of this tree (the number of comparisons) is **log<sub>2</sub>(n!)**, because we halve the set of solutions each time.





$$\log_2(n!) = \log_2(n) + \log_2(n-1) + \dots + \log_2(2) \ge \log_2(n) + \log_2(n-1) + \dots + \log_2\left(\frac{n}{2}\right) \ge n\log_2\left(\frac{n}{2}\right) = n(\log_2(n) - 1). \text{ Hence, } \log_2(n!) = \Omega(n\log(n)).$$