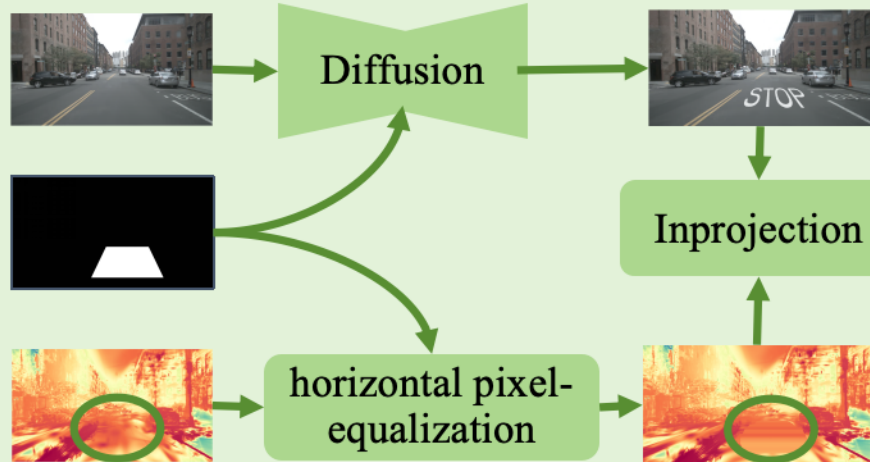


Gaussians Initialization

Texture Modification



Editable Gaussians

Weather Simulation



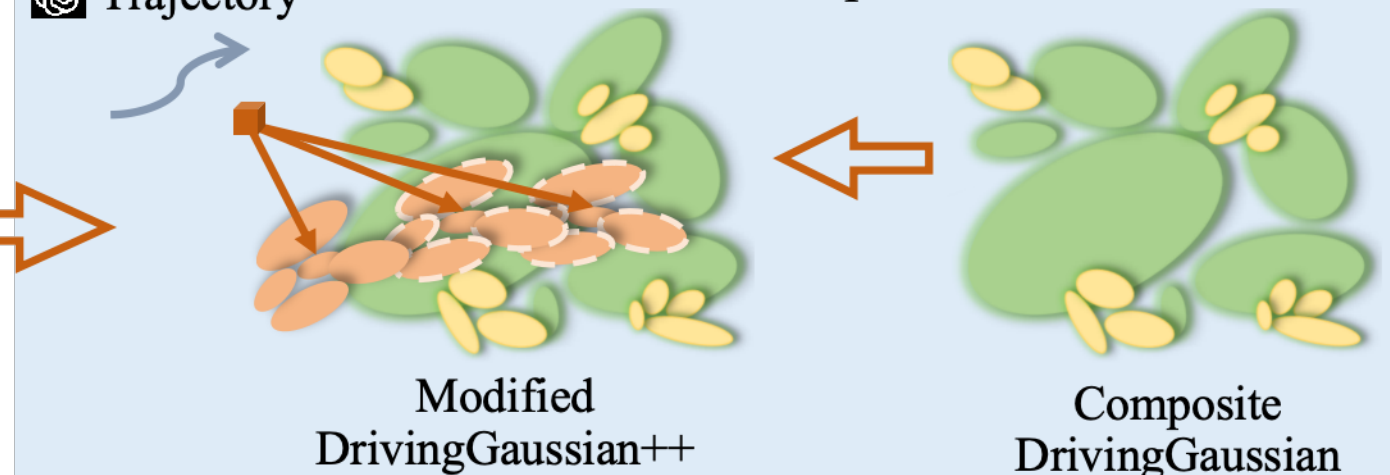
Object Manipulation

3DGS
Reconstruction



Trajectory

Gaussians Composition



Global Rendering

Surrounding Images

Optimization



Diffusion



Inpainting



Shadow Assertion