



LOXODATA

# BE PRO-ACTIV ON POSTGRESQL PERFORMANCE

WARSAW  
24/10/2017

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Loxodata



## WHO



Lætitia Avrot

- 
- PostgreSQL advisor and teacher
  - DBA PostgreSQL for more than 10 years  
(and also Oracle and SQL Server)
  - @l\_avrot



## WHO



Stéphane Schildknecht

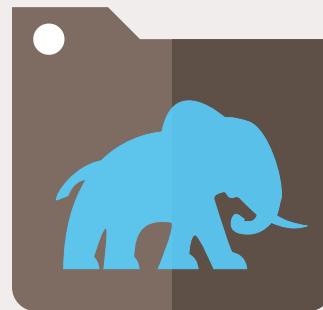
- 
- Founder of Loxodata
  - PostgreSQL lover for more than 15 years
  - Founder of PostgreSQLFr (chairman from 2005 to 2010)
  - @saschild



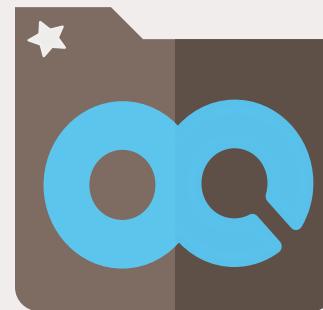
LOXODATA

# LOXODATA

Company built on 3 essential pillars



PostgreSQL



DevOps



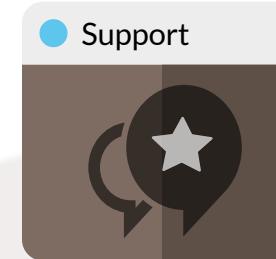
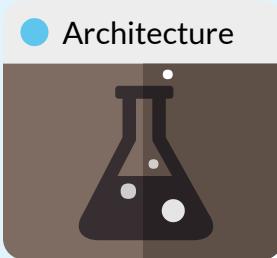
Cloud



# LOXODATA

# LOXODATA

A comprehensive service offer





## WHO



You

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- Who has never run PostgreSQL in production?
- Are you a DBA?
- Are you a developper?



## WHAT



Get the best from your PostgreSQL

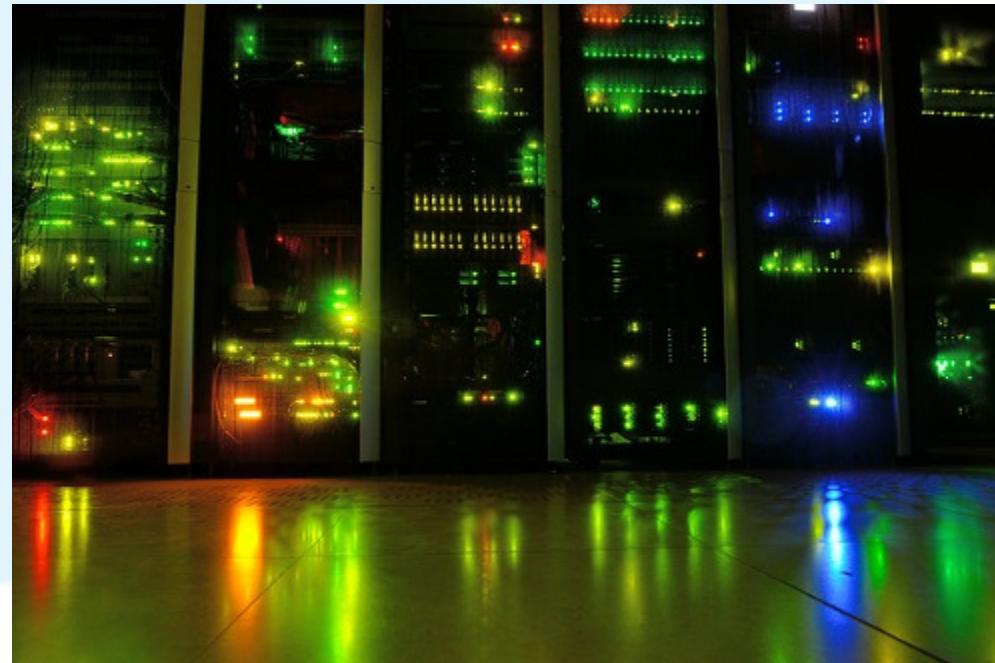
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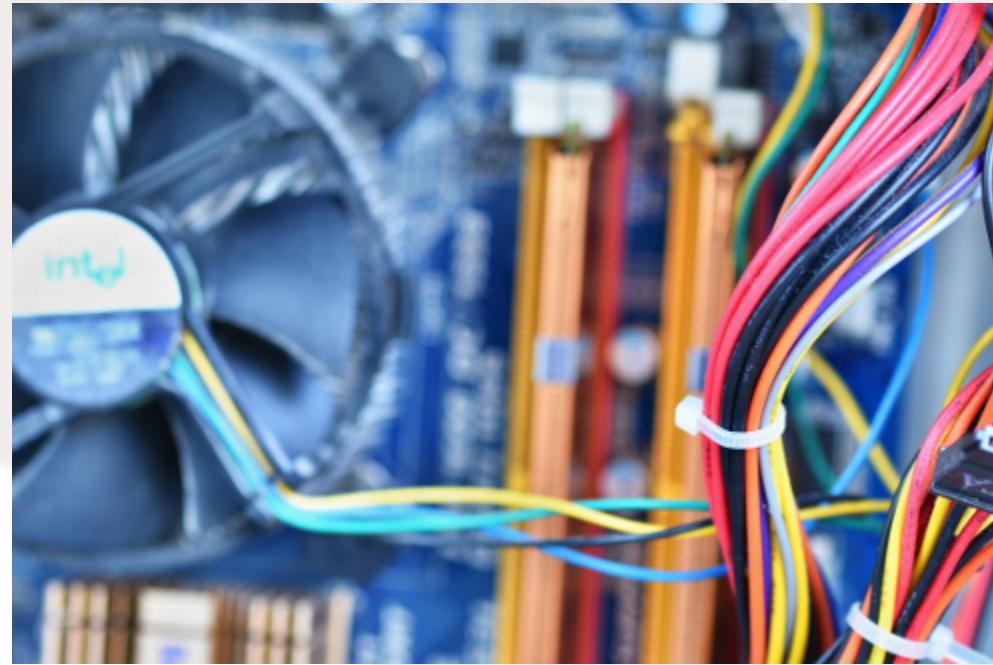
- Who already had performance issue with PostgreSQL?
- How can you speedup your PostgreSQL server?



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# HARDWARE





First things first!

---

- IO
- RAM
- CPU



Don't trust your vendor, bench!



## MODELING YOUR DATABASE





A good model is a good start

- 
- Types
  - Type alignment
  - Indexing?



## SOME THEORY

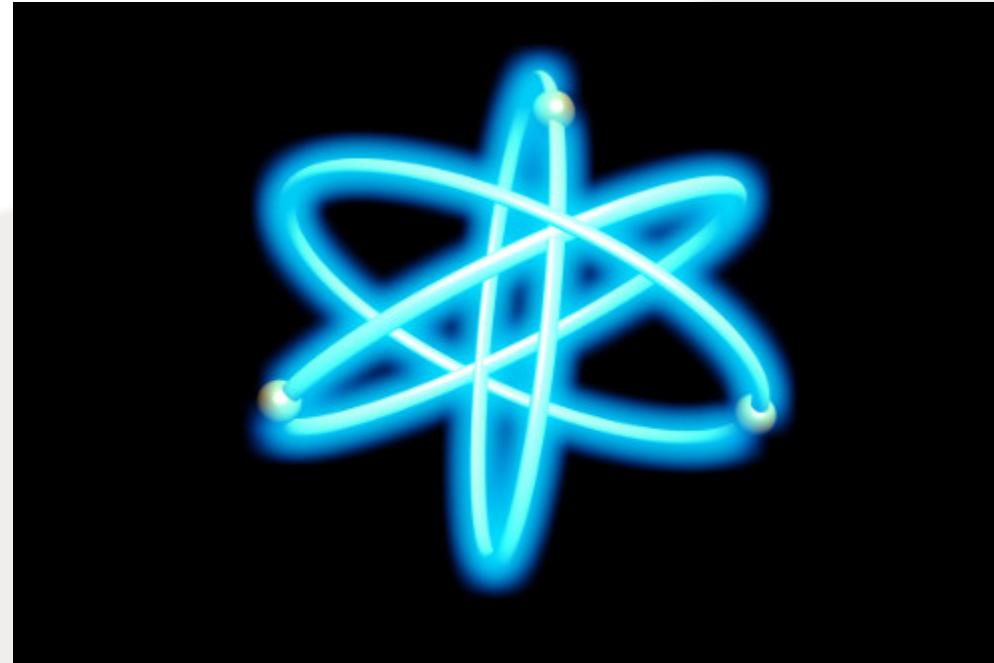




## ACID

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- Atomicity
- Consistency
- Isolation
- Durability



## Atomicity

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*Atomicity requires that each transaction be "all or nothing": if one part of the transaction fails, then the entire transaction fails, and the database state is left unchanged.*



## Consistency

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*The consistency property ensures that any transaction will bring the database from one valid state to another.*



## Isolation

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*The isolation property ensures that the concurrent execution of transactions results in a system state that would be obtained if transactions were executed sequentially, i.e., one after the other.*

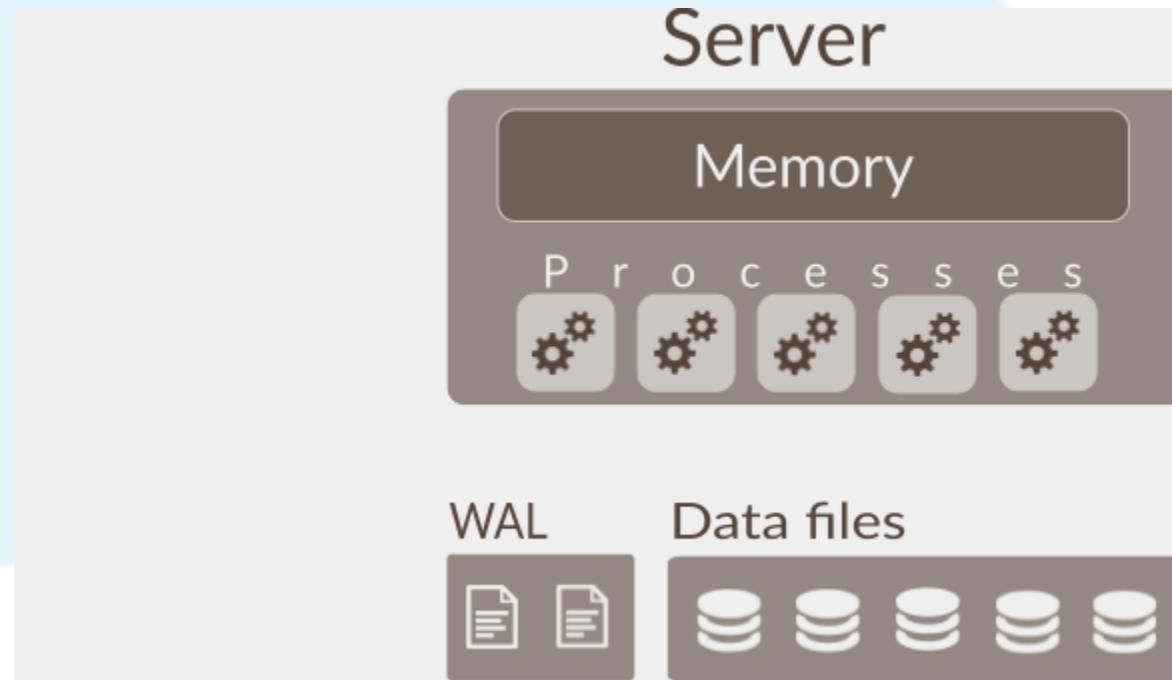


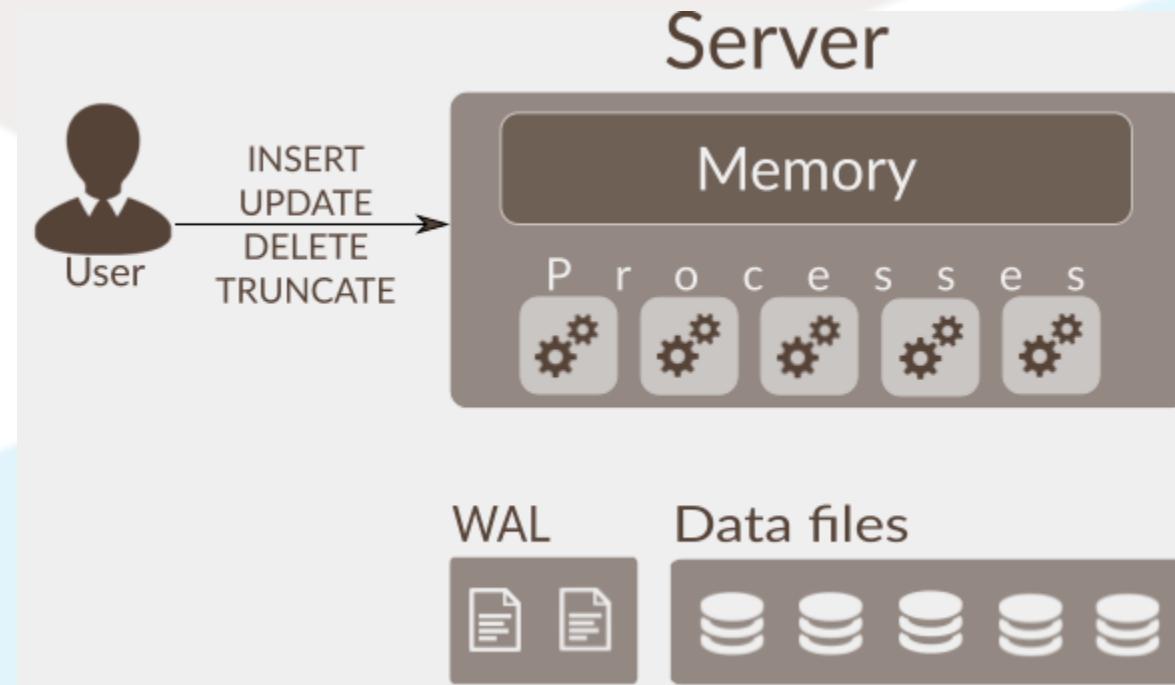
## Durability

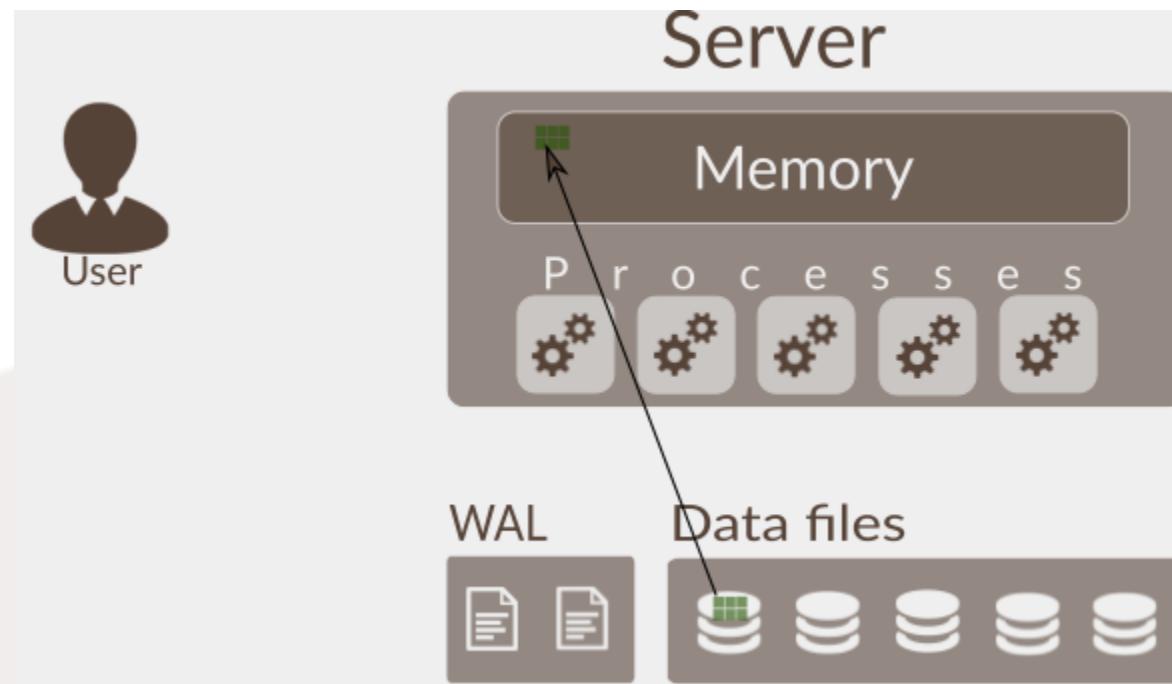
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*The durability property ensures that once a transaction has been committed, it will remain so, even in the event of power loss, crashes, or errors.*

(All quotes from Wikipedia)









# LOXODATA



User

## Server

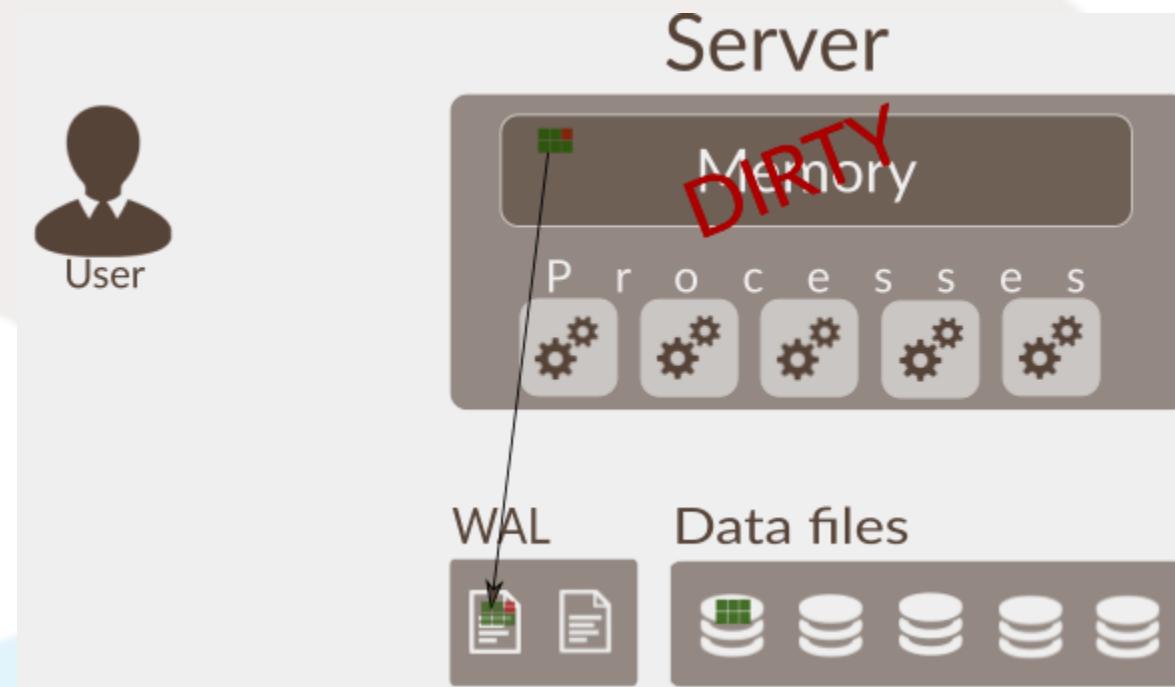


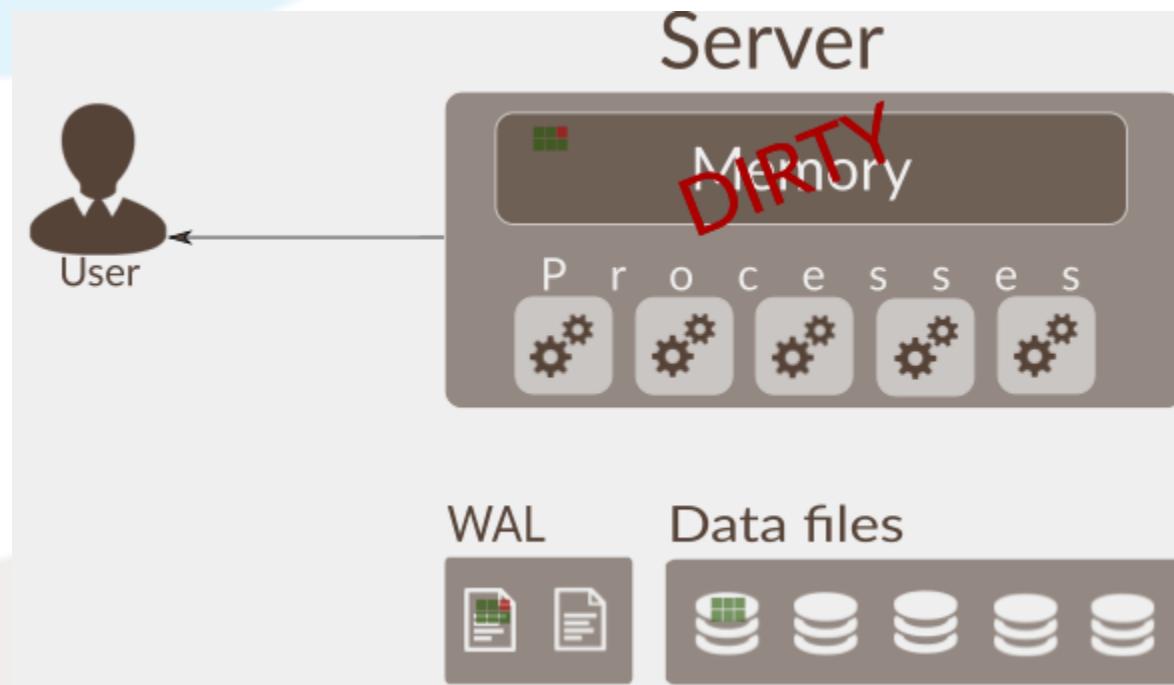
WAL



Data files









Checkpoint

Server

Memory



WAL



Data files





## Transaction isolation level

---

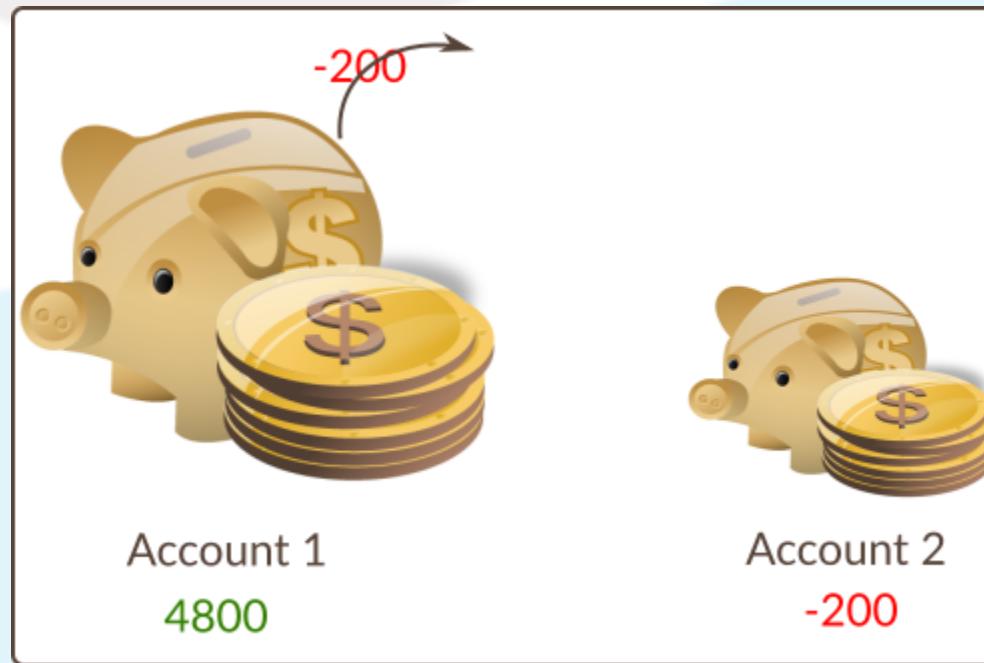
- Read uncommited (not implemented in PostgreSQL)
- Read commited (default)
- Repeatable read
- Serializable



## The problem with concurrent transactions

---

```
SELECT balance FROM account WHERE name = "account 1";
>5000
SELECT balance FROM account WHERE name = "account 2";
>-200
```



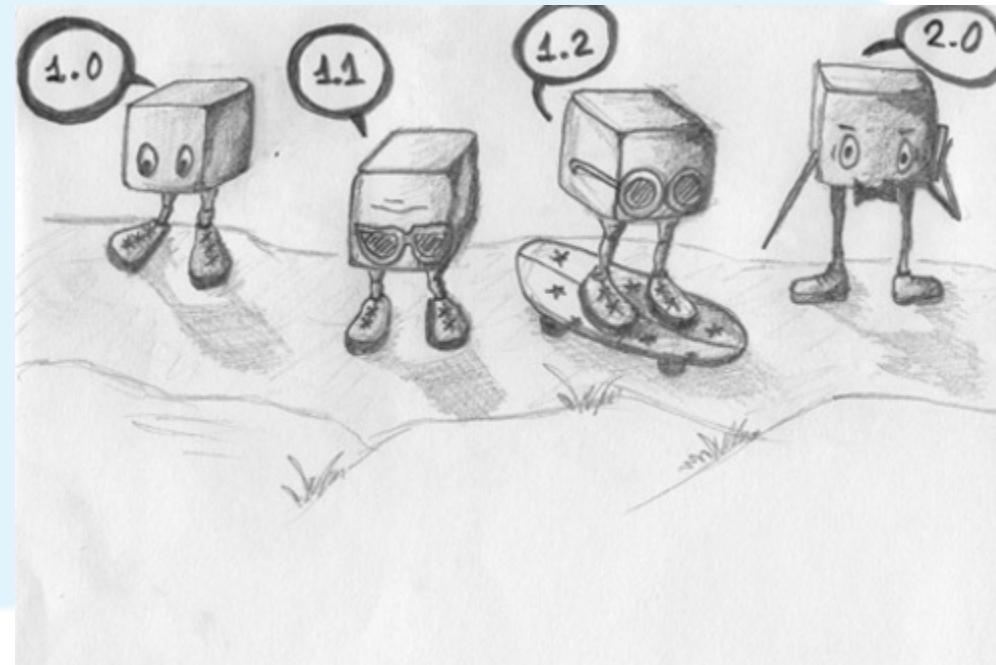
## The problem with concurrent transactions

```
SELECT balance FROM account WHERE name = "account 1";
>4800
SELECT balance FROM account WHERE name = "account 2";
>-200
```



## The problem with concurrent transactions

```
SELECT balance FROM account WHERE name = "account 1";
>4800
SELECT balance FROM account WHERE name = "account 2";
>0
```



## MVCC

---

- MultiVersion
- Concurrency
- Control



## MVCC

xmin	xmax	id	name
100		1	Anatasia
101		2	Betty
102		3	Chris
157		4	Daniel

New transaction (Transaction\_id = 157)

```
INSERT INTO employees (id, name) VALUES (4, 'Daniel');
```

```
>INSERT 1
```



## MVCC

xmin	xmax	id	name
100		1	Anatasia
101		2	Betty
102		3	Chris
157		4	Daniel

New transaction (Transaction\_id = 158)

```
DELETE FROM employees WHERE name ="Betty";
```



## MVCC

xmin	xmax	id	name
100		1	Anatasia
101	158	2	Betty
102		3	Chris
157		4	Daniel

New transaction (Transaction\_id = 158)

```
DELETE FROM employees WHERE name ="Betty";
```

```
>DELETE 1
```



## MVCC

xmin	xmax	id	name
100		1	Anatasia
101	158	2	Betty
102		3	Chris
157		4	Daniel

New transaction (Transaction\_id = 159)

```
UPDATE employees SET name = "Christian" WHERE name ="Chris";
```



## MVCC

xmin	xmax	id	name
100		1	Anatasia
101	158	2	Betty
102	159	3	Chris
157		4	Daniel
159		3	Christian

New transaction (Transaction\_id = 159)

```
UPDATE employees SET name = "Christian" WHERE name ="Chris";
```

```
>UPDATE 1
```



## Cleaning "old" rows

---

- VACUUM command
- autovacuum deamon



## SETTINGS

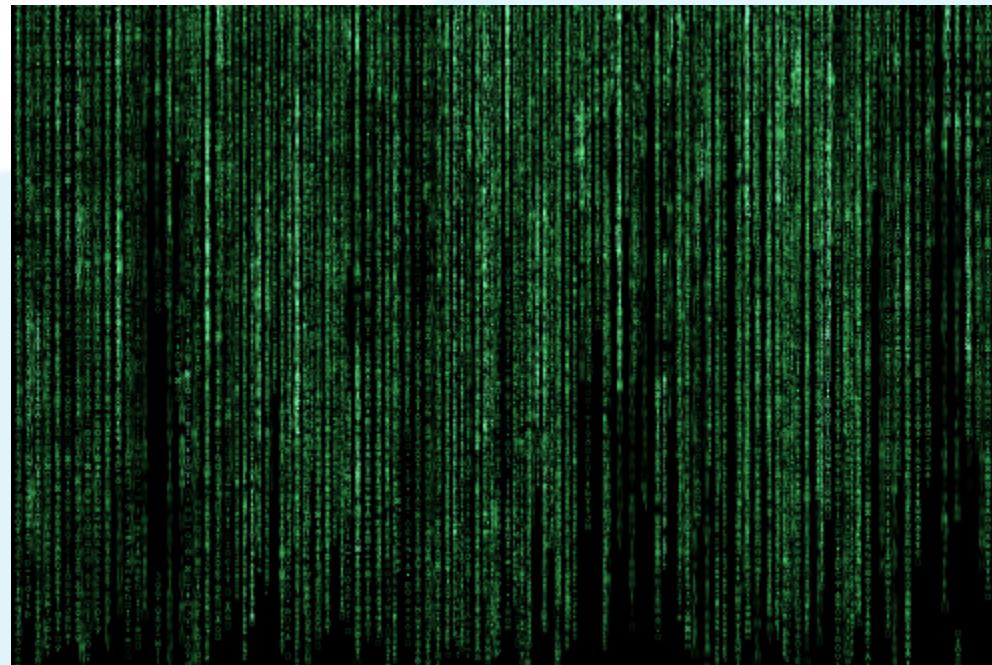




## Shared\_buffers

---

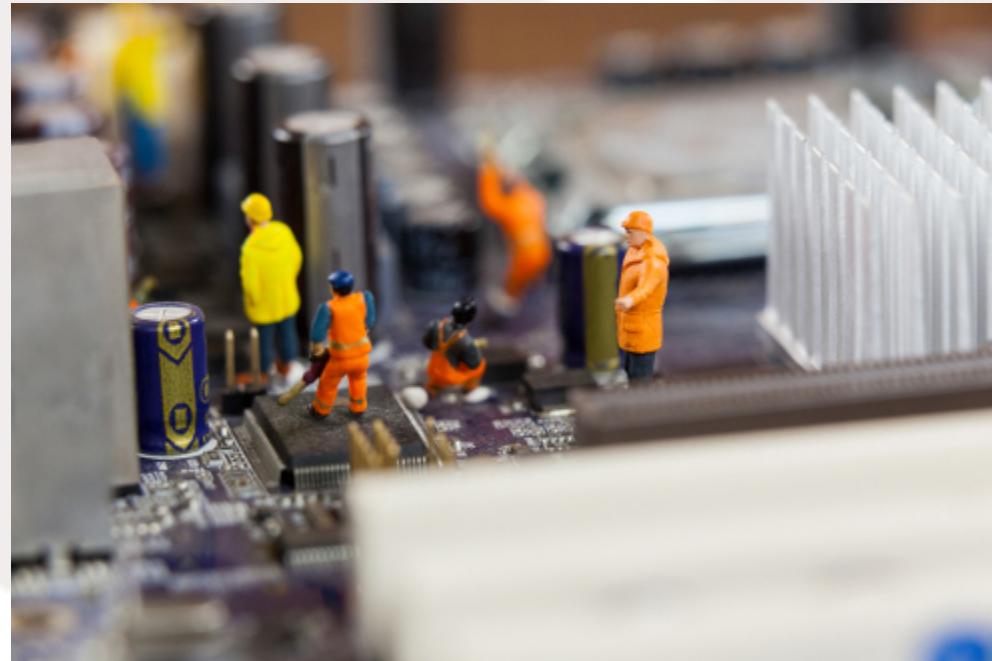
- Used for caching data
- Not too low, not too high
- 1/4 of your system's RAM is good (start <8Gb)



## Effective\_cache\_size

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- A hint for the planner to know how much cache it can use
- It's an estimate, no need to be very precise
- amount of cache or 75% of RAM



## Work\_mem

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- Used for sorting data and hash join
- Queries knowledge mandatory



## Maintenance\_work\_mem

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- Used for maintenance operations
- Start with 1GB



## Autovacuum\_work\_mem & autovacuum\_max\_worker

---

- Used for autovacuum daemon operations
- If you don't know, keep default values  
(i.e. maintenance\_work\_mem)



## Tuning autovacuum (and autoanalyze)

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- autovacuum\_naptime
- autovacuum\_vacuum\_analyze\_scale\_factor
- autovacuum\_vacuum\_analyze\_threshold



## Checkpoints

---

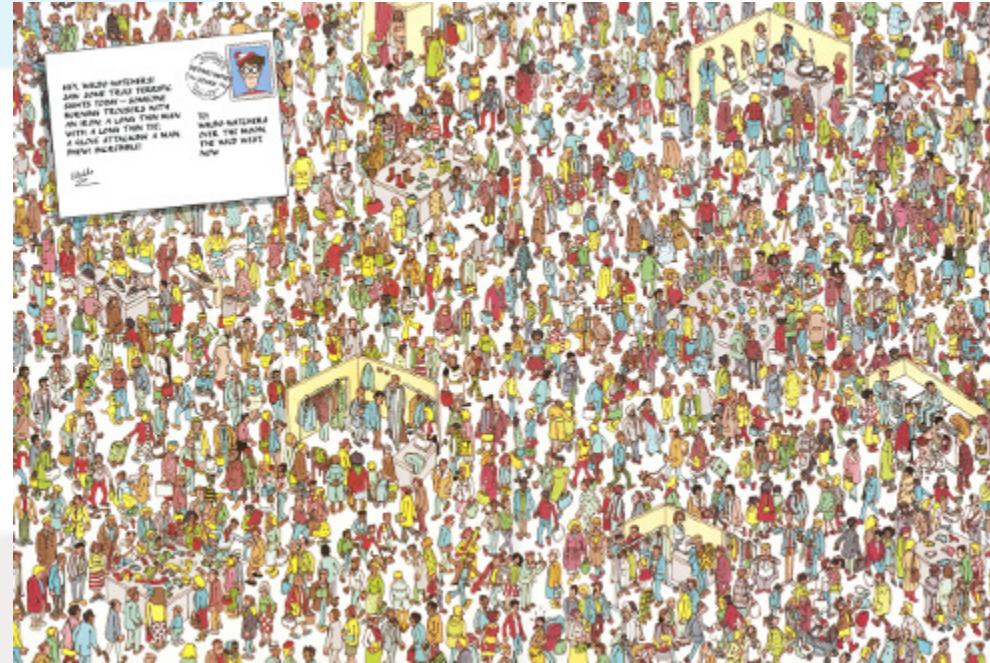
- `checkpoint_timeout`
- `checkpoint_completion_target`
- `checkpoint_flush_after`
- `max/min_wal_size`



LOXODATA

# LOGGING

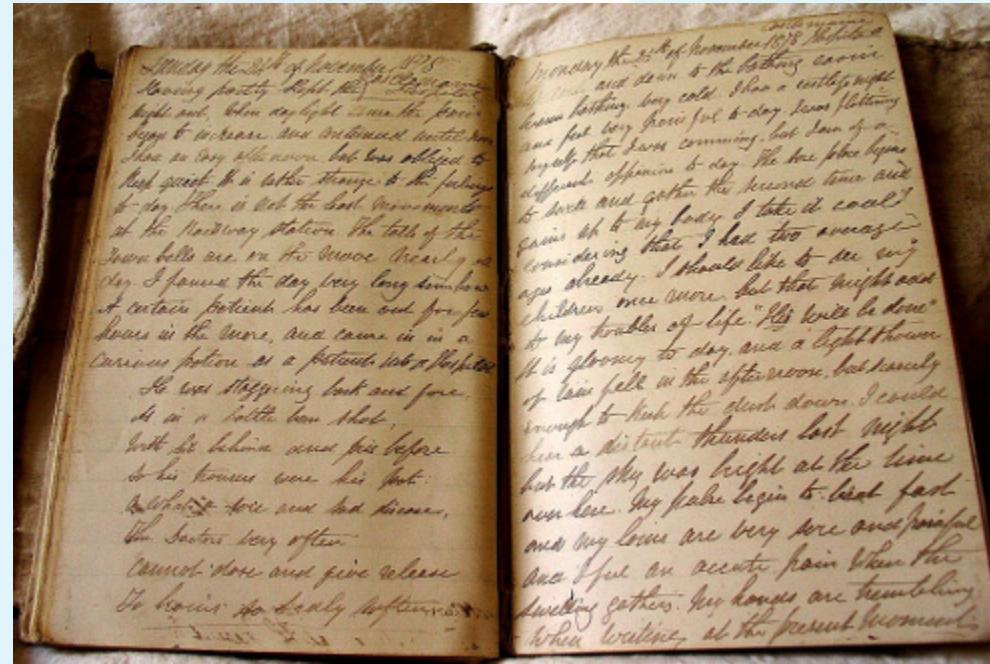




## Logging location

---

- logging\_collector
- log\_destination
- log\_directory
- log\_filename
- log\_rotation\_age·size



## What to log

- `log_min_duration_statement`
- `log_checkpoints = on`
- `log_lock_waits = on`
- `log_temp_files = 0`



## What to log

---

- `log_line_prefix = '%t [%p-%l] %u@%d '`
- `log_autovacuum_min_duration = 0`

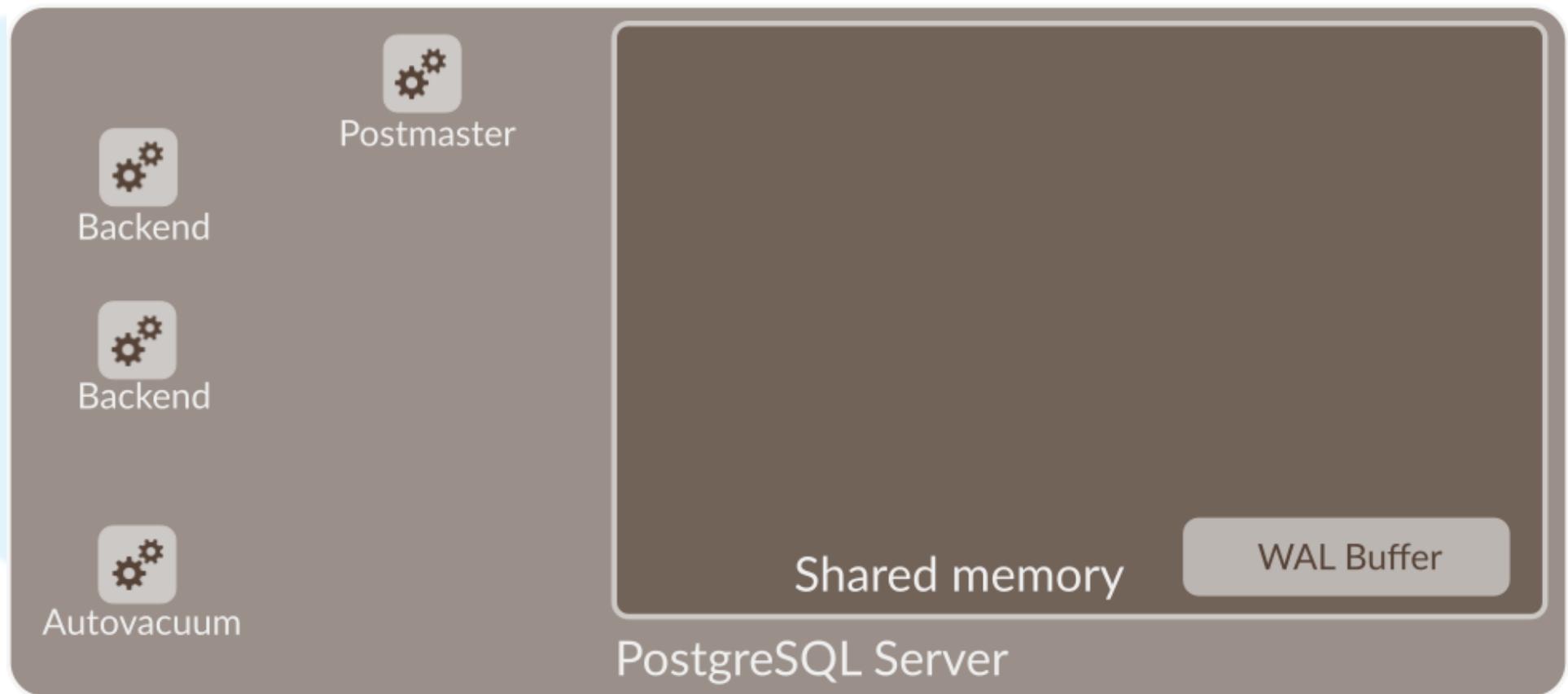


## QUERIES



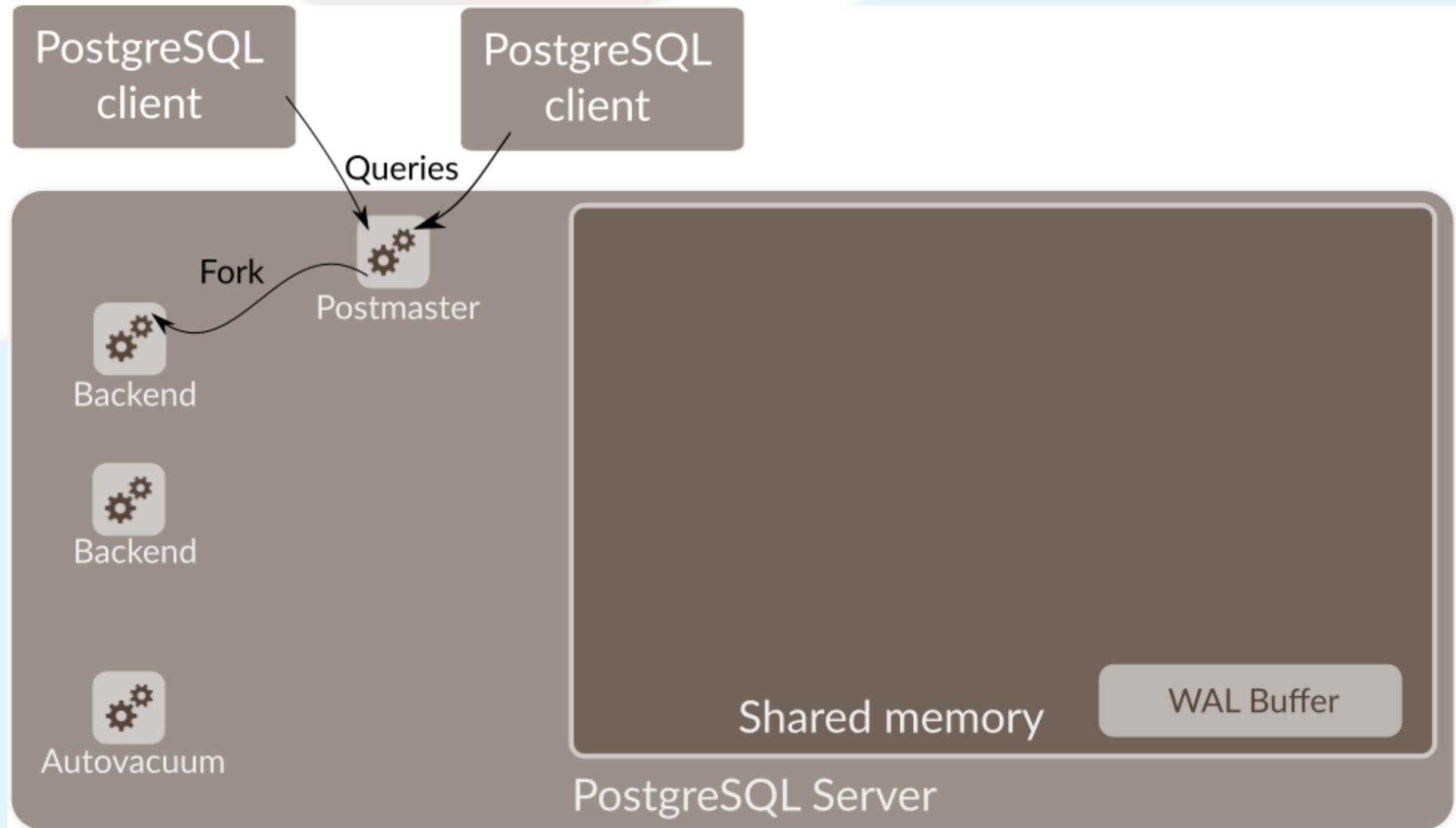


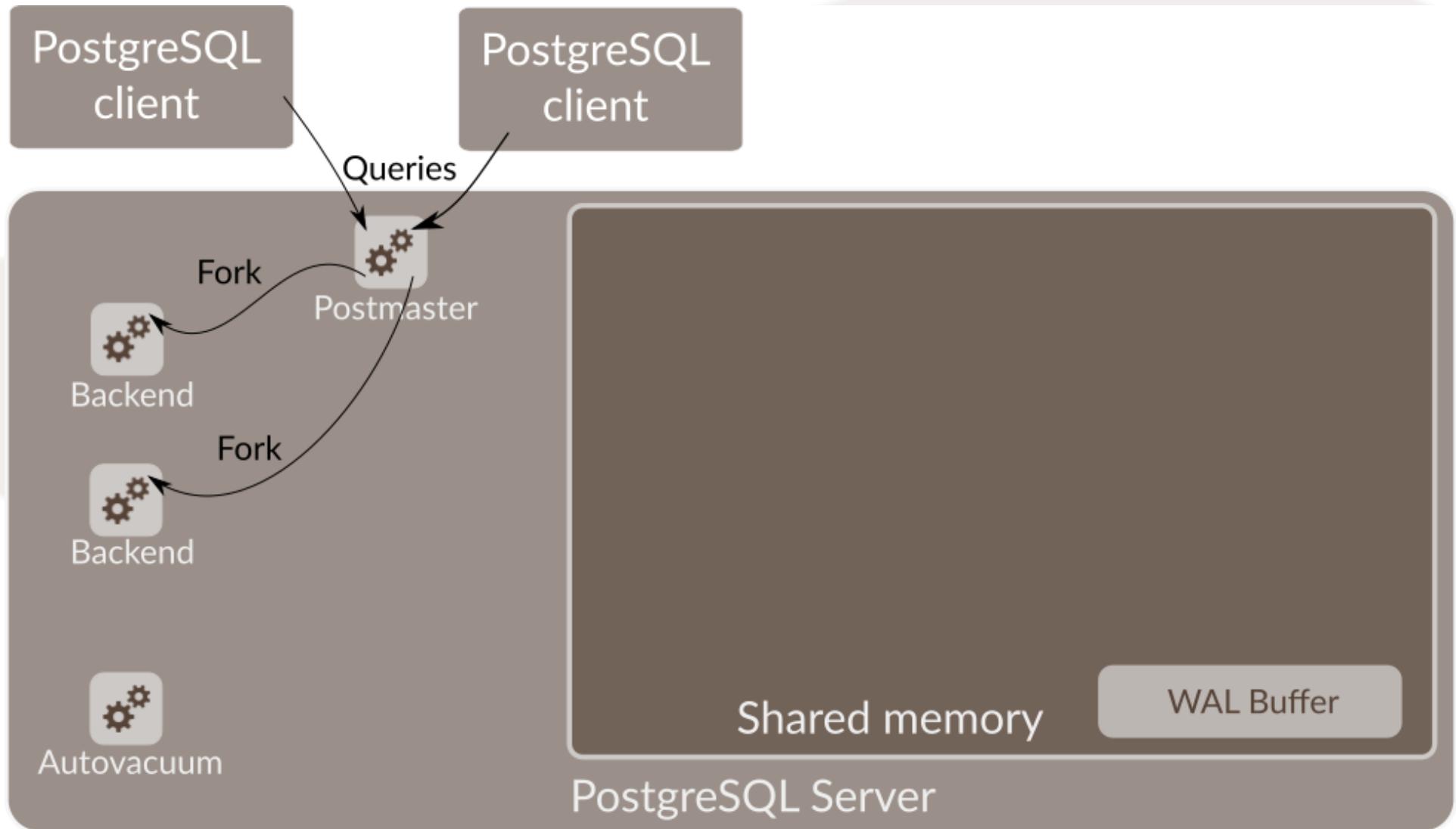
# LOXODATA





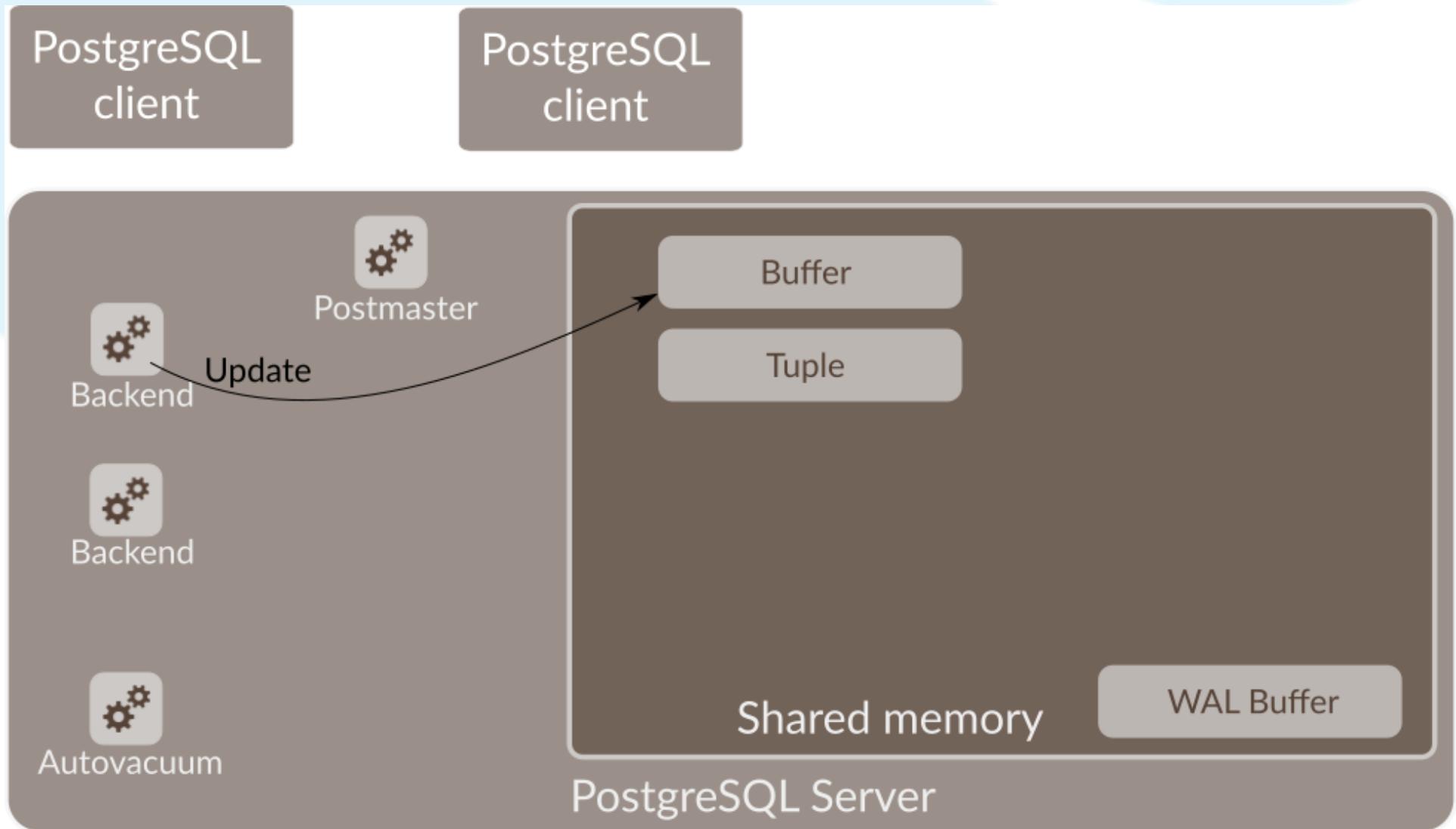


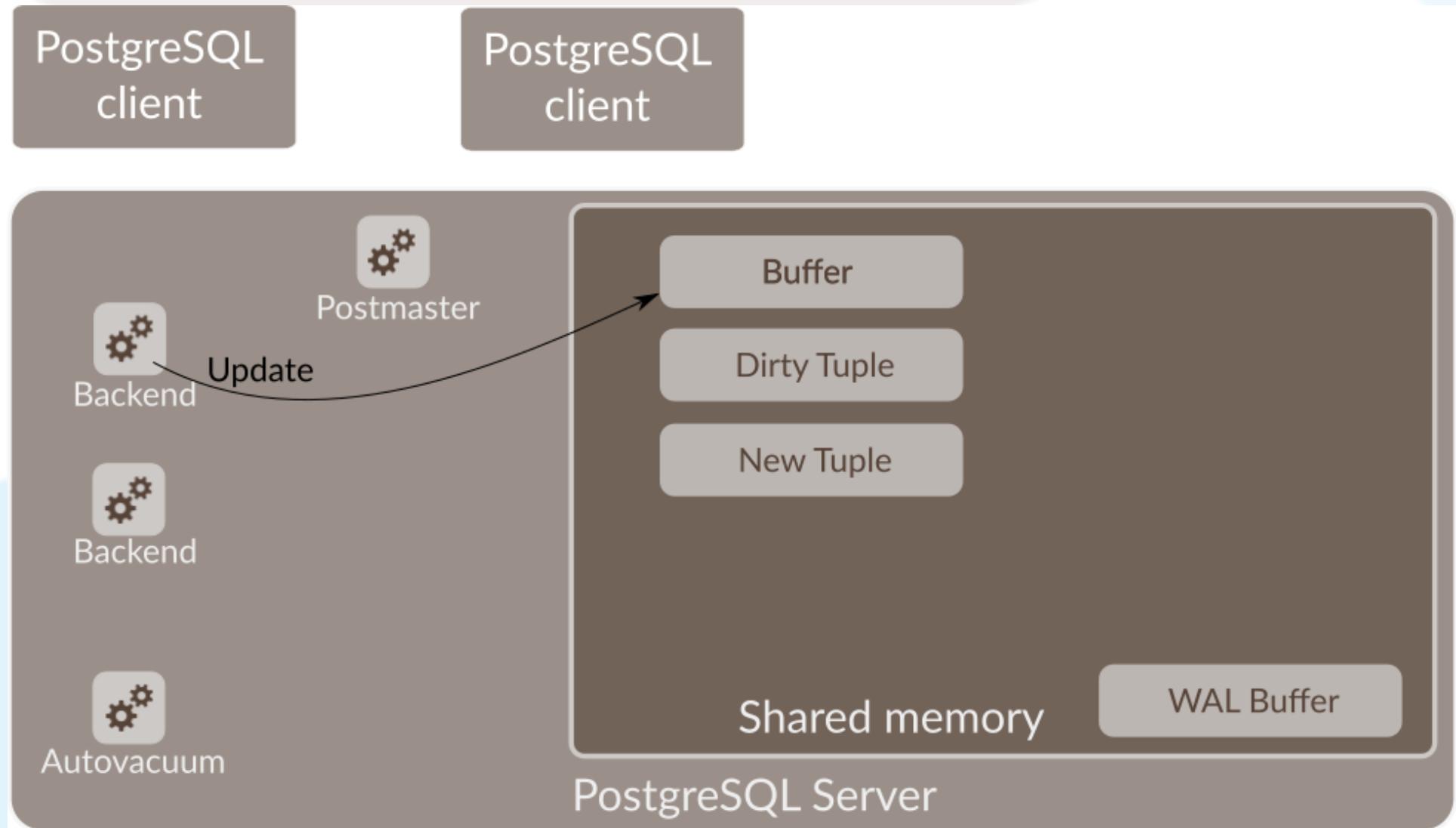


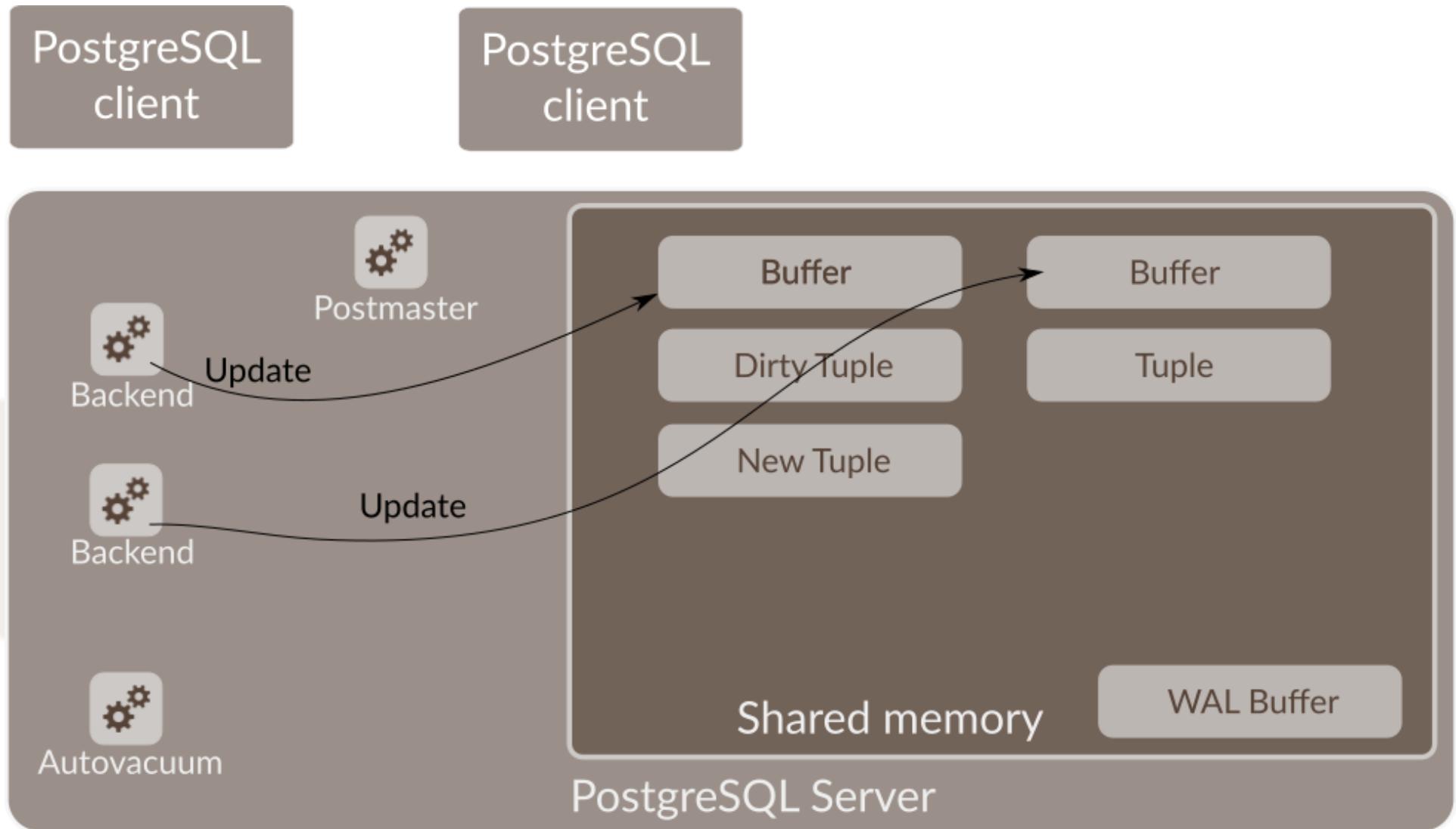


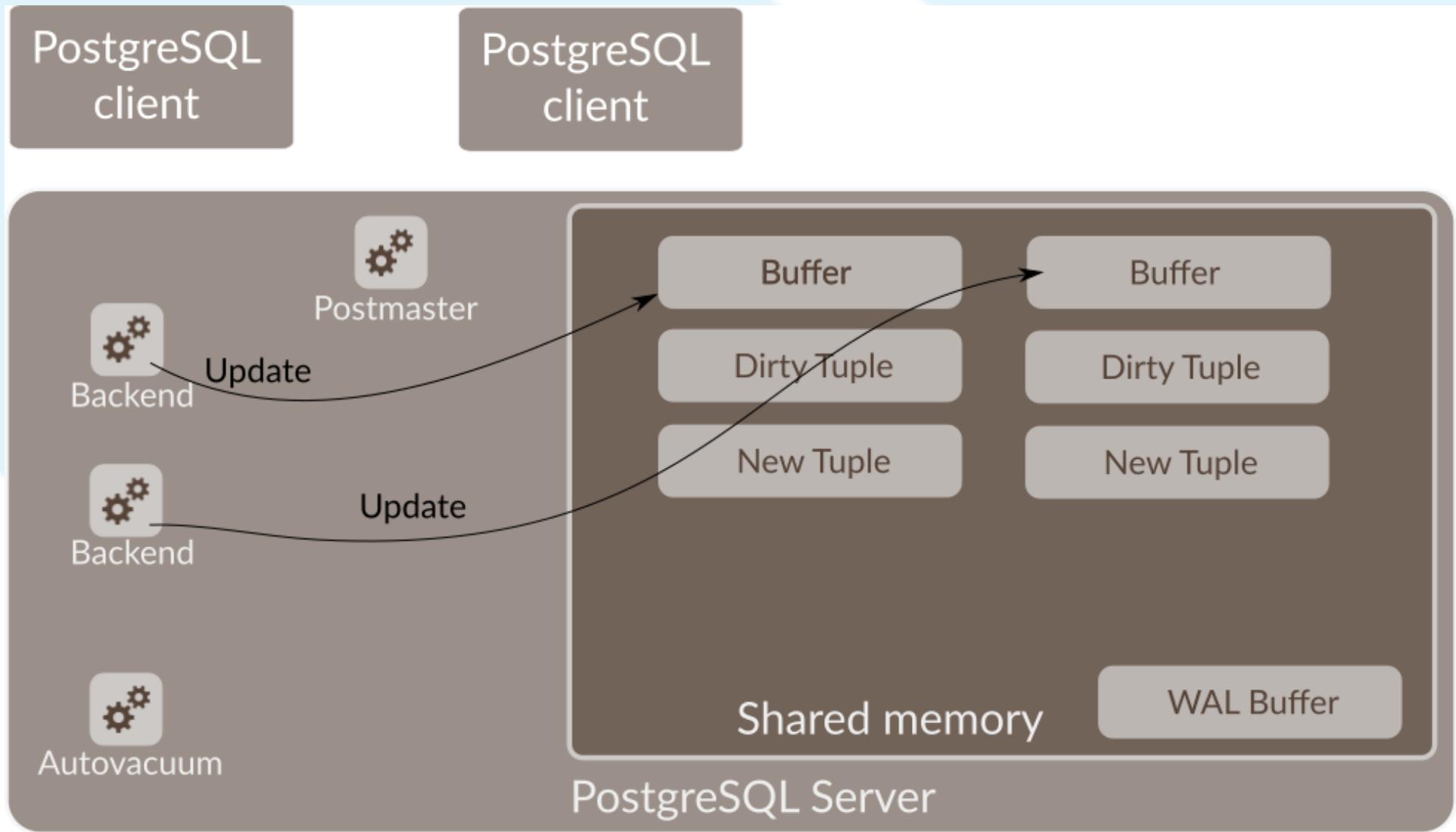


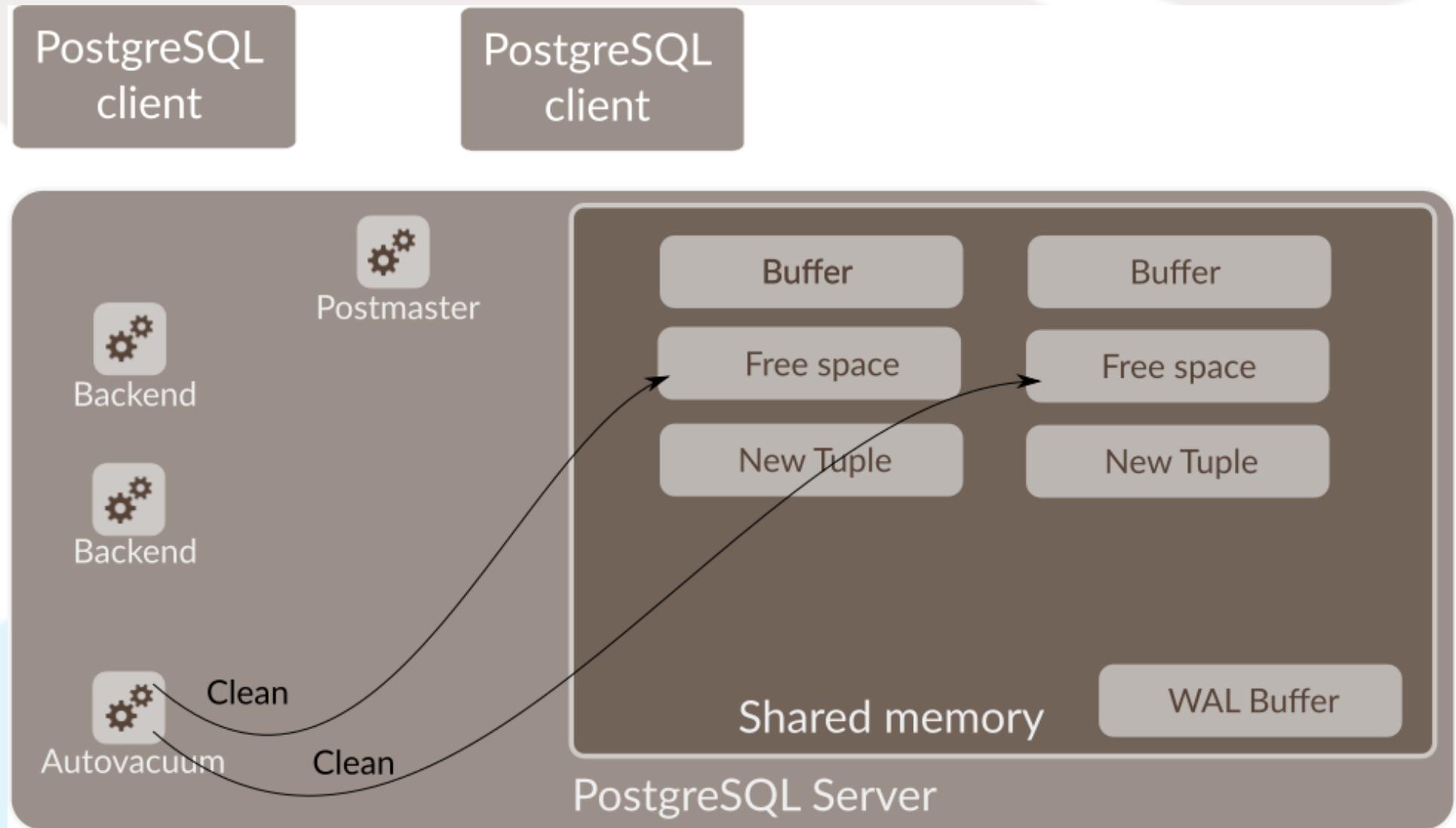
# LOXODATA

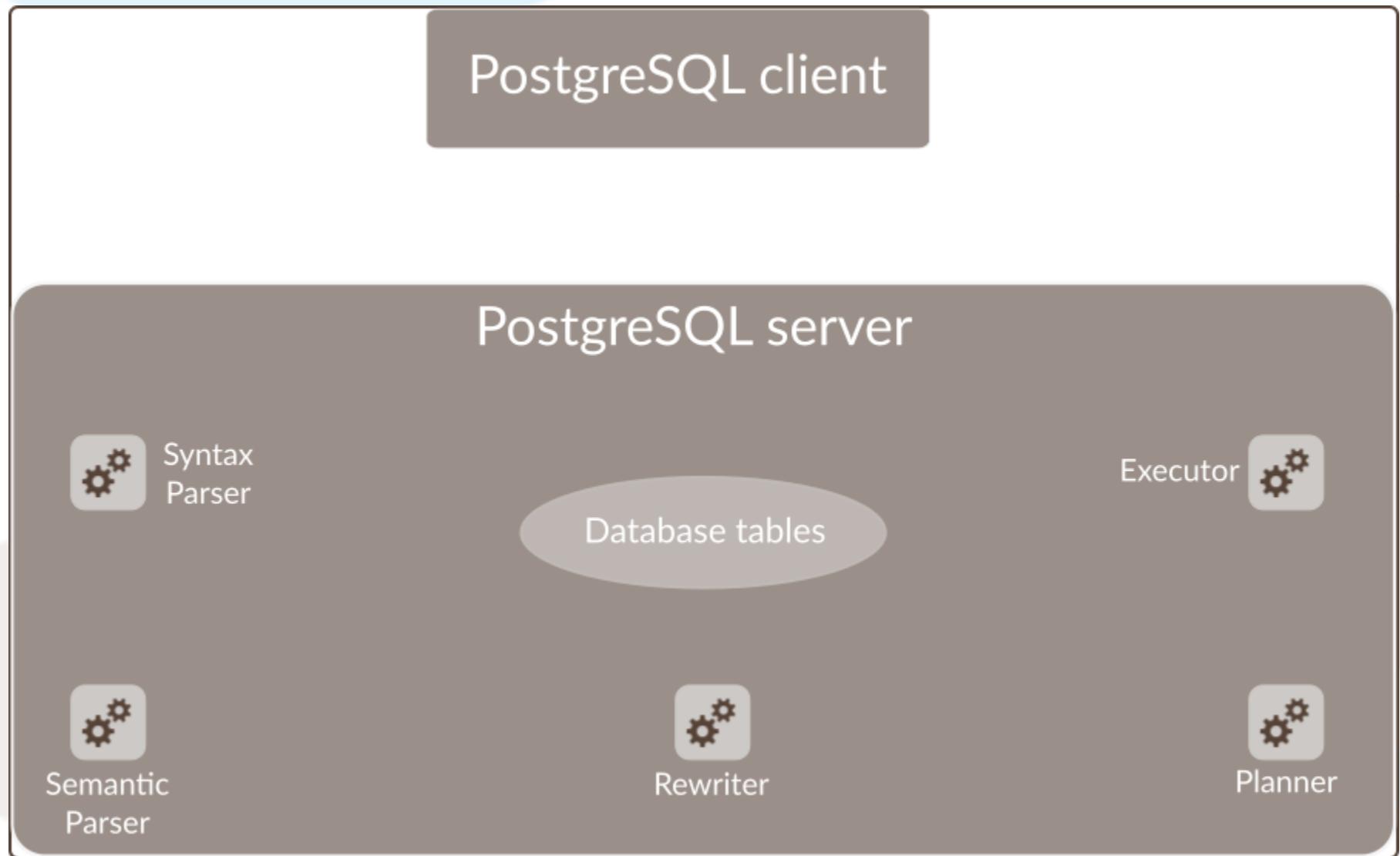


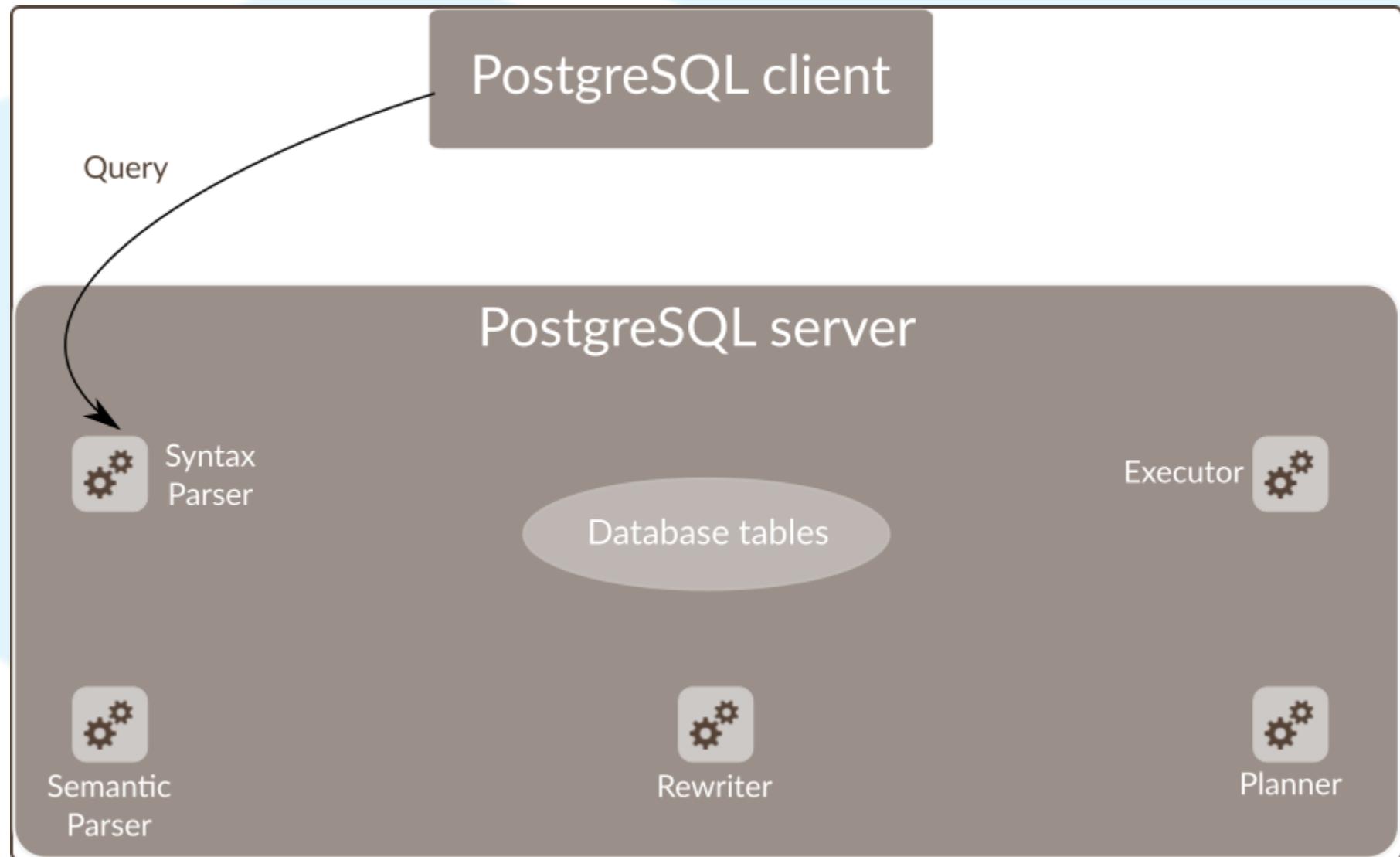


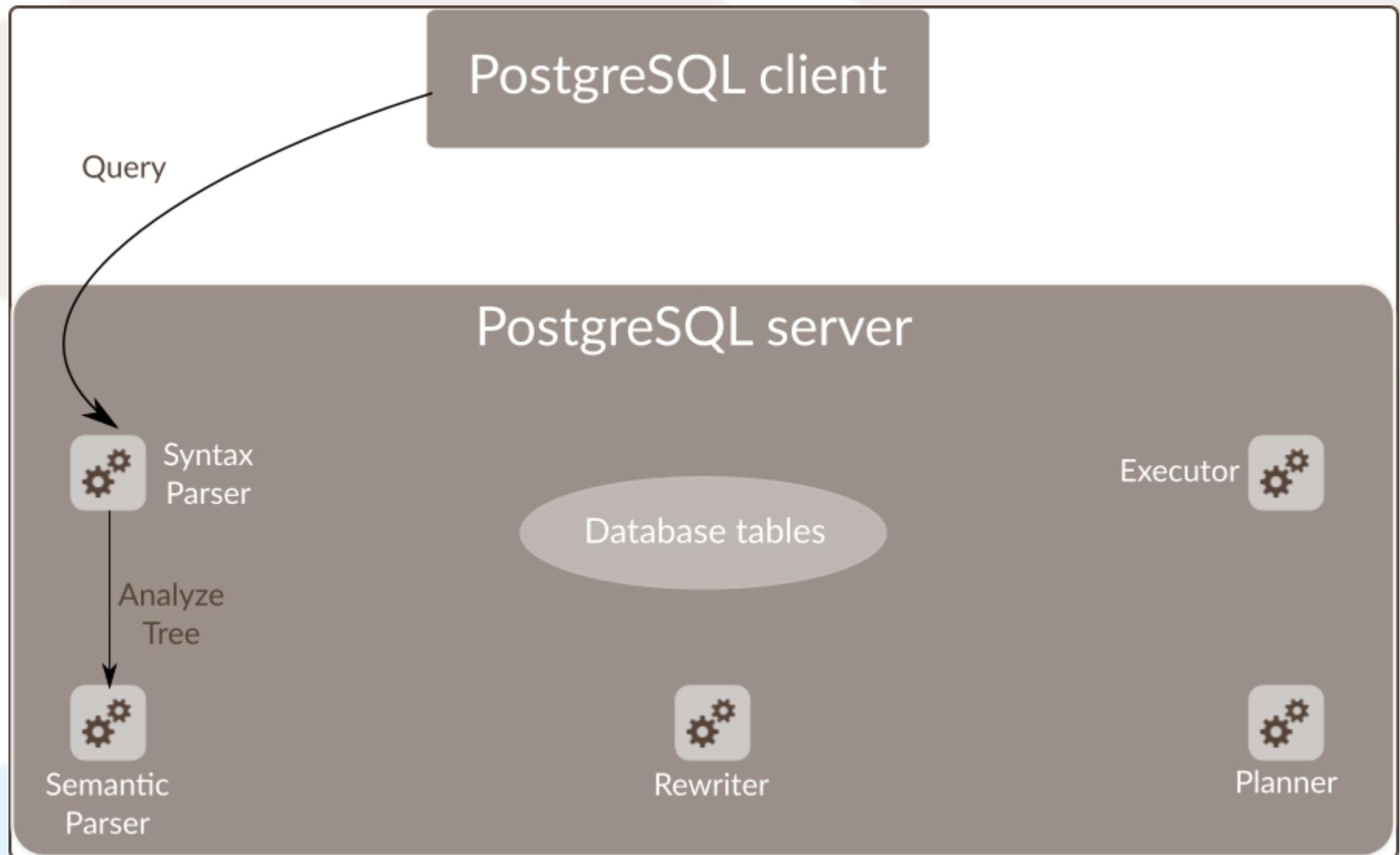


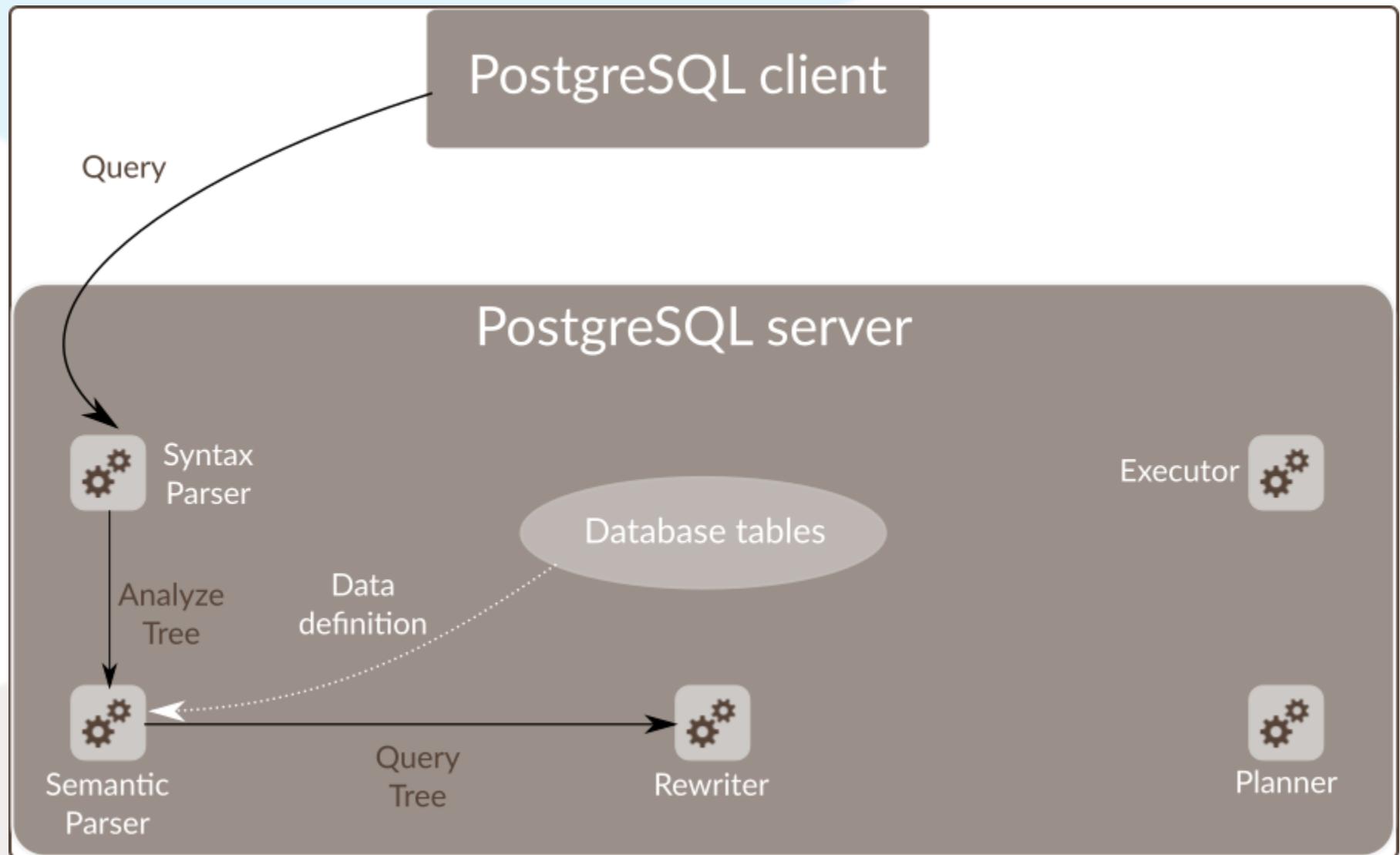


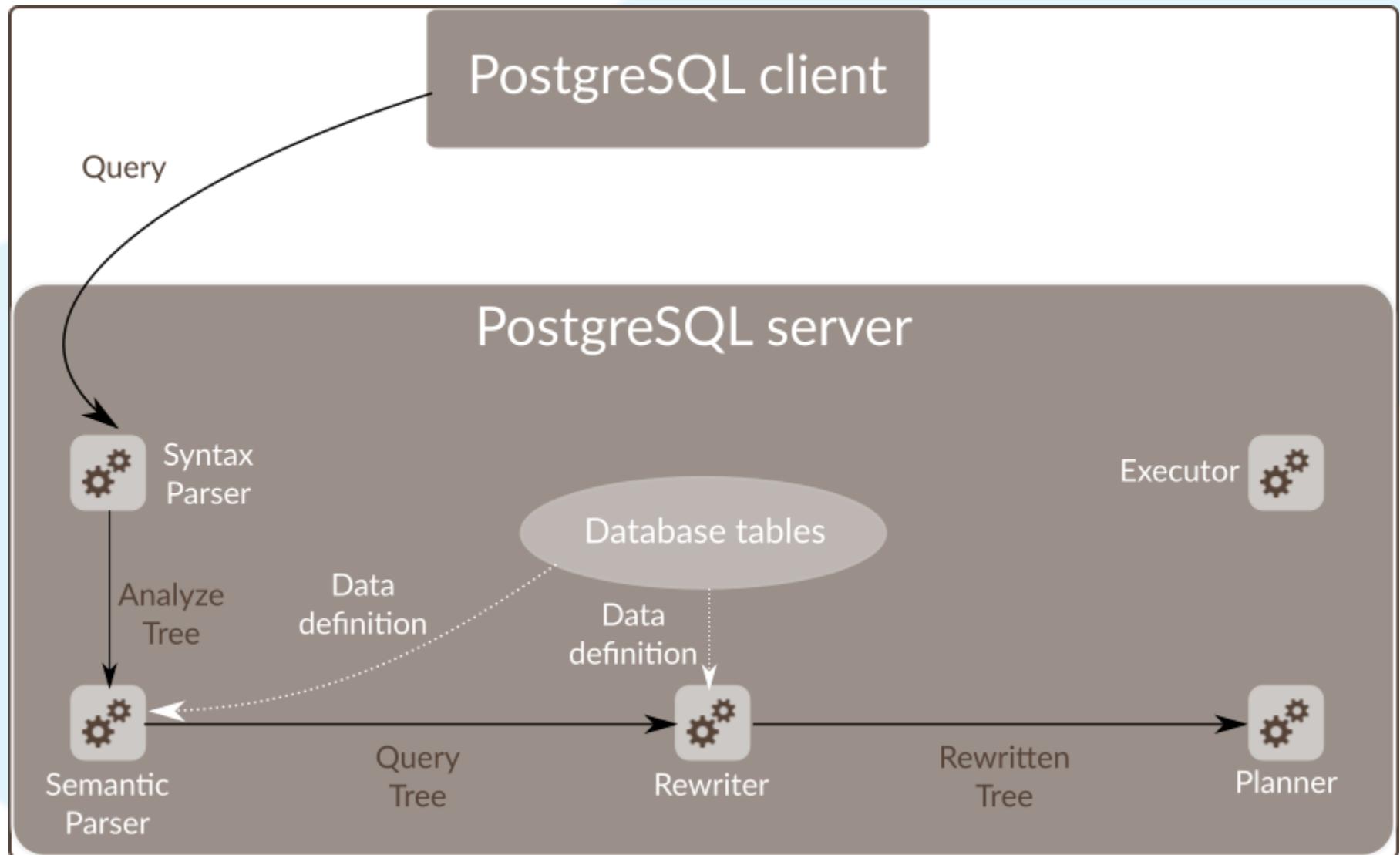


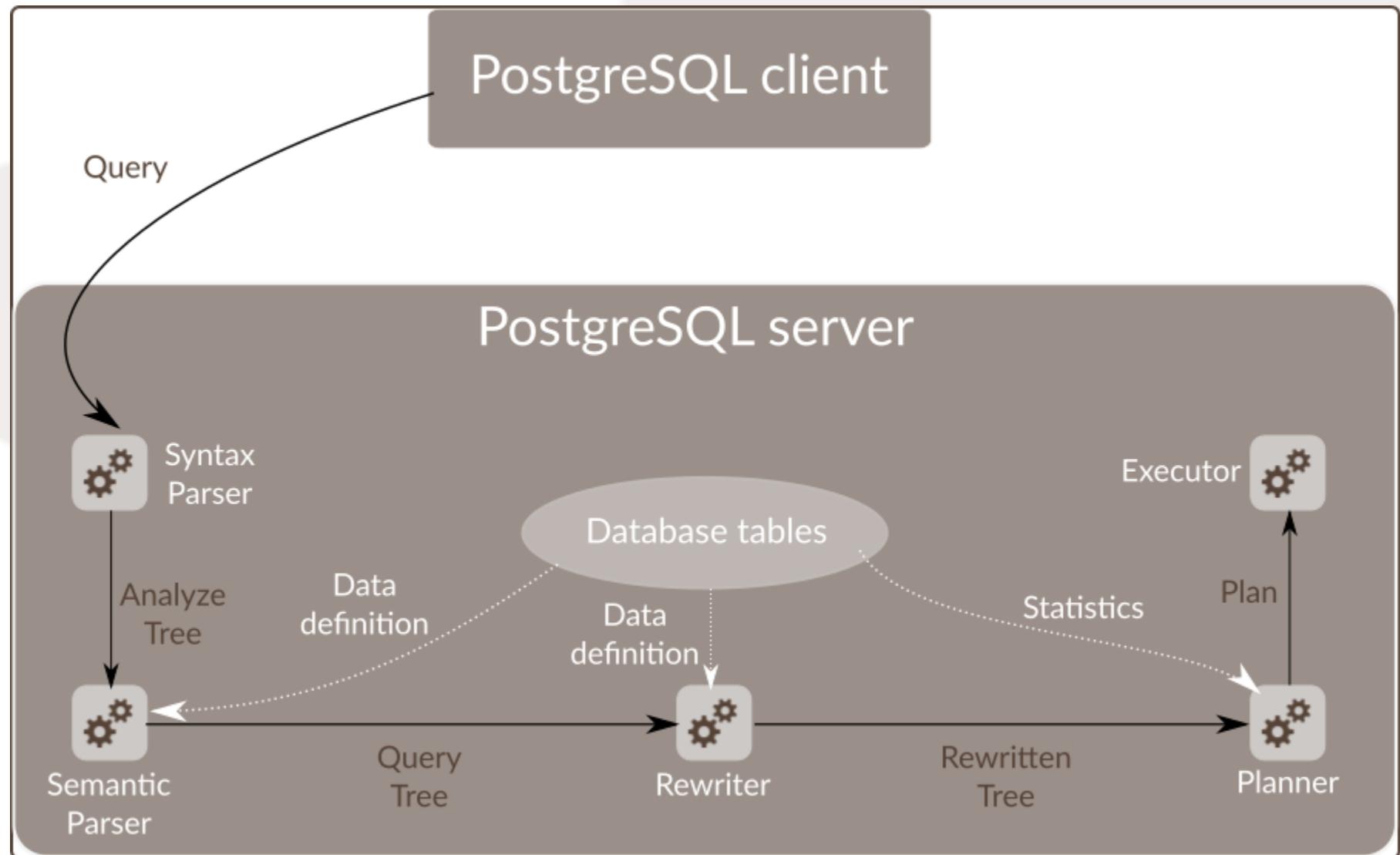


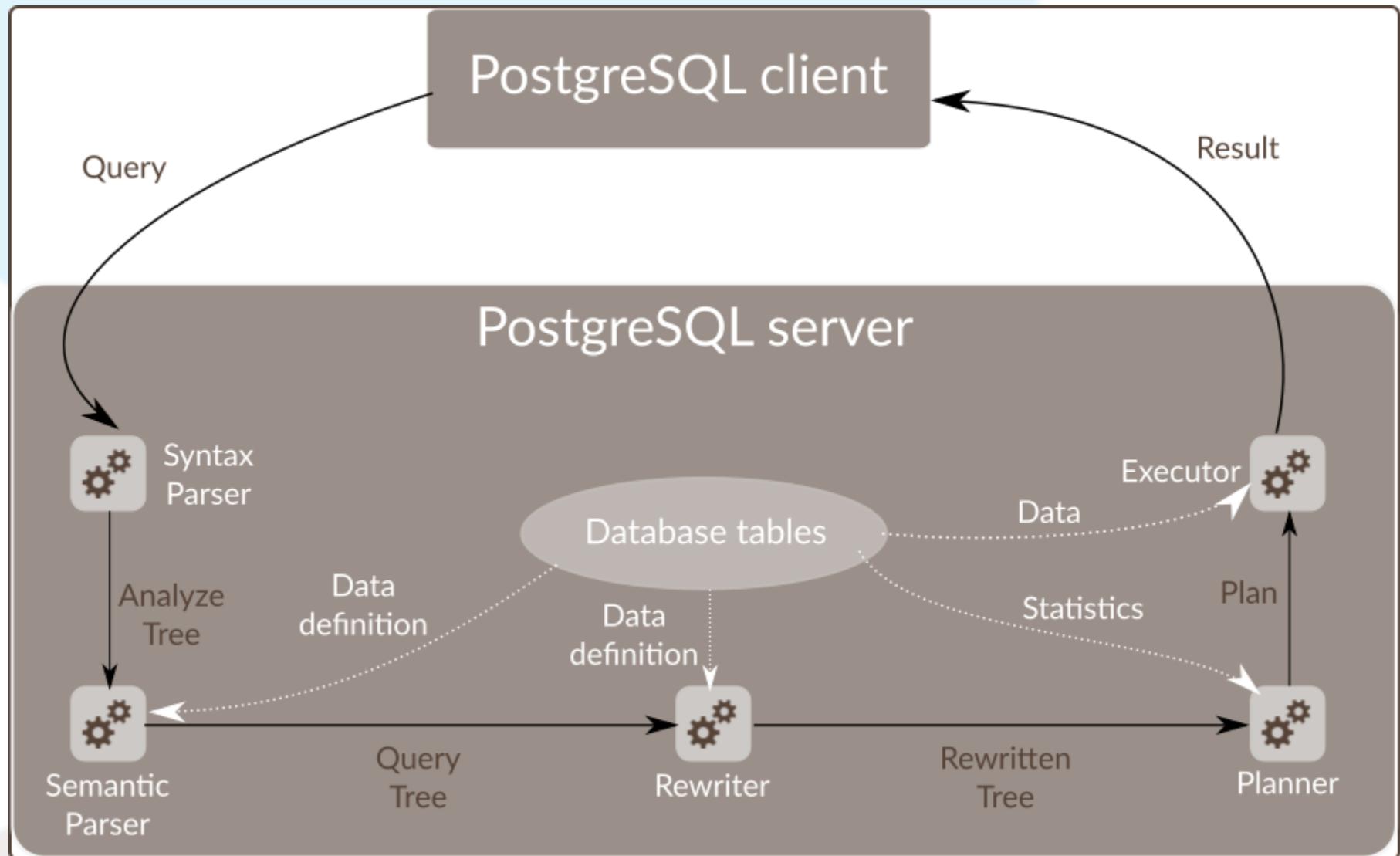














## "BAD" QUERIES





## Settings

---

- `log_min_duration_statement`
- `log_temp_files = 0`

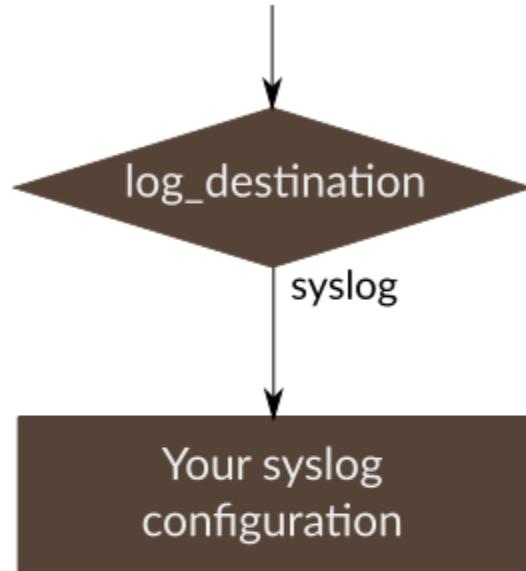


Where are my PostgreSQL logs ?



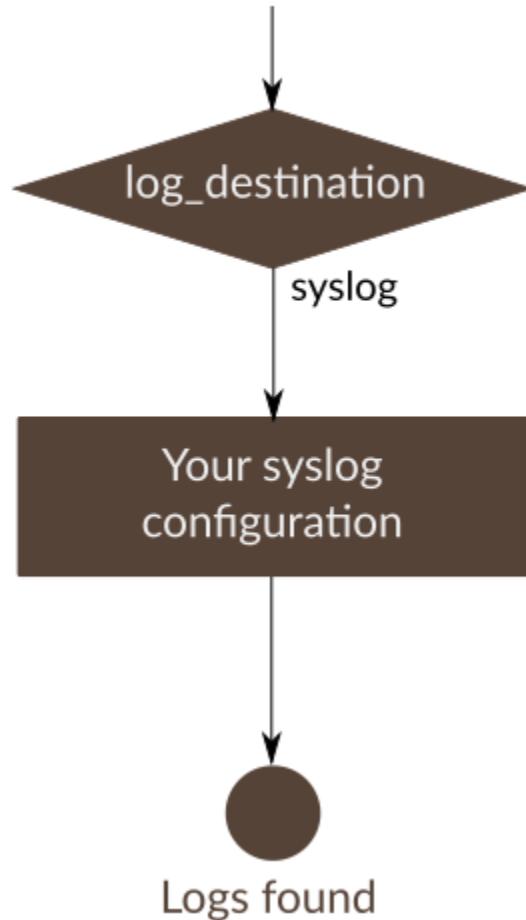


## Where are my PostgreSQL logs ?



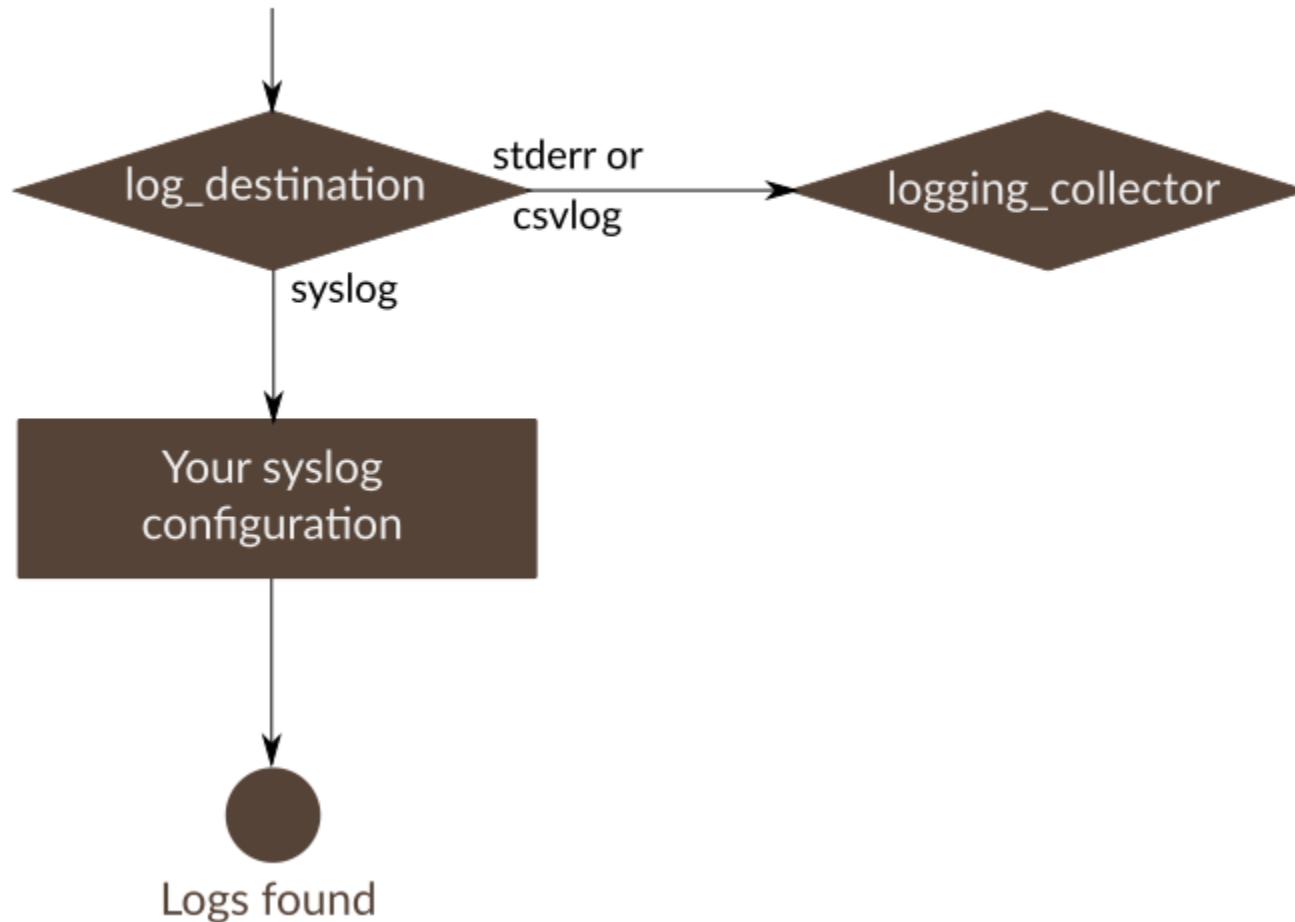


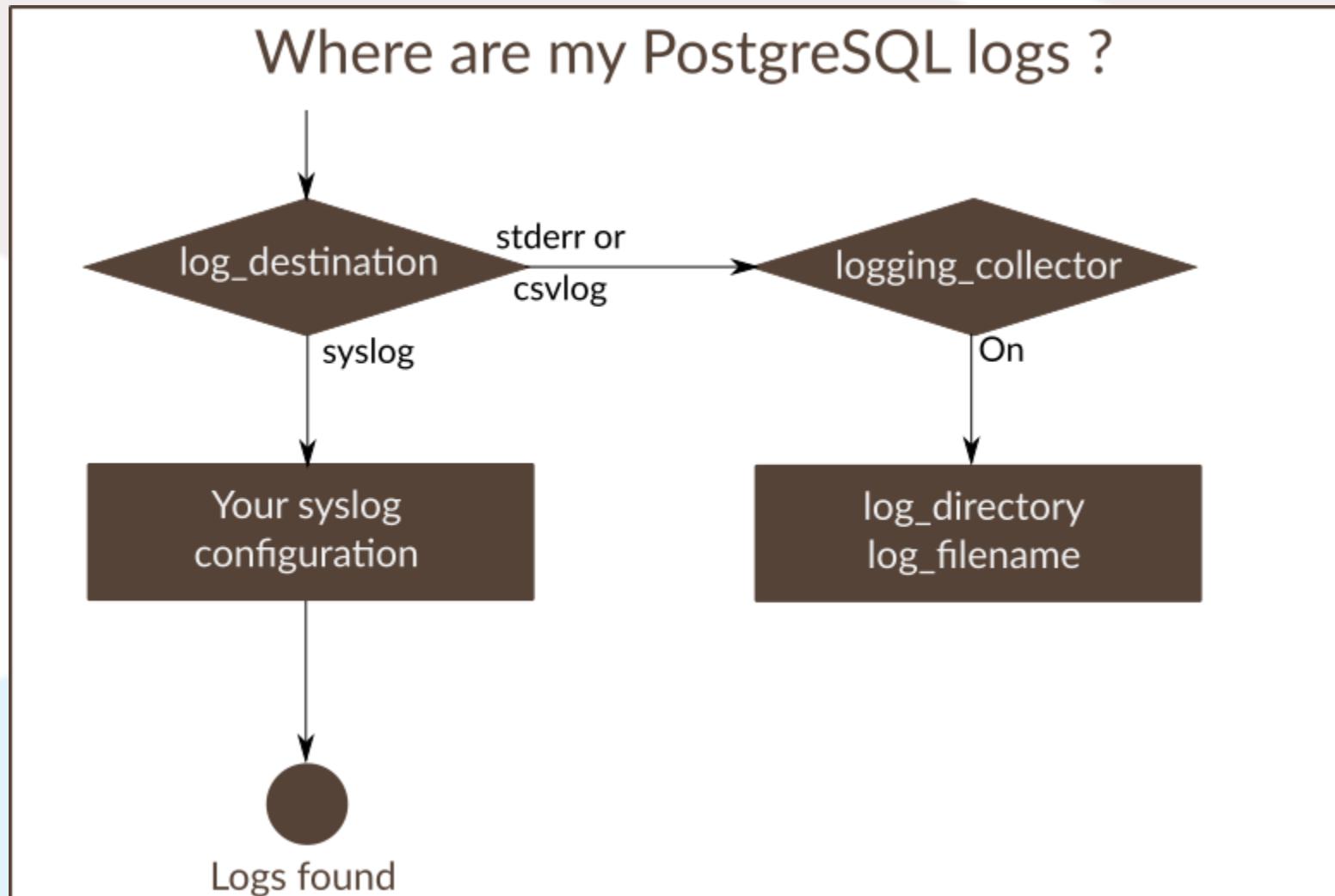
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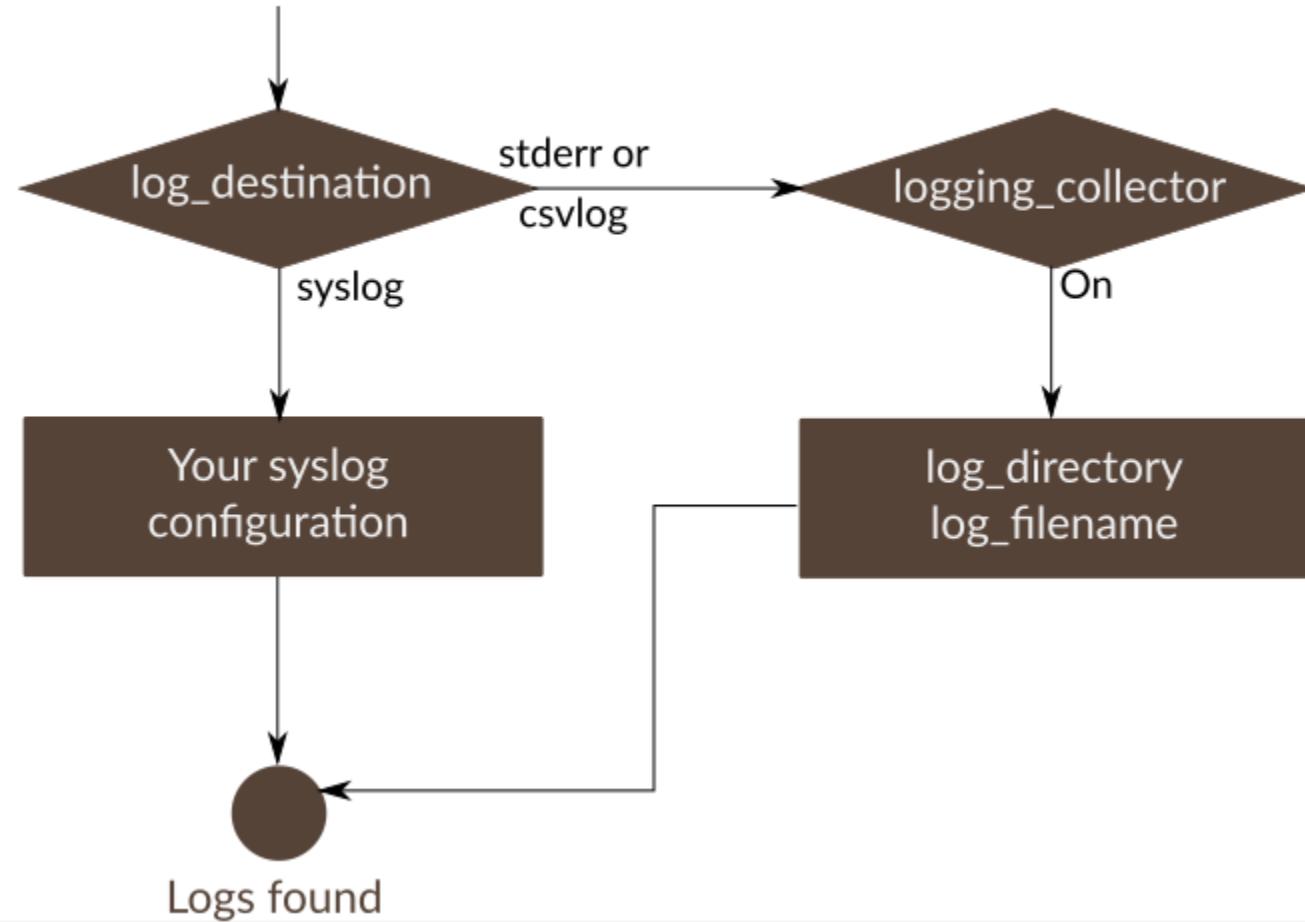
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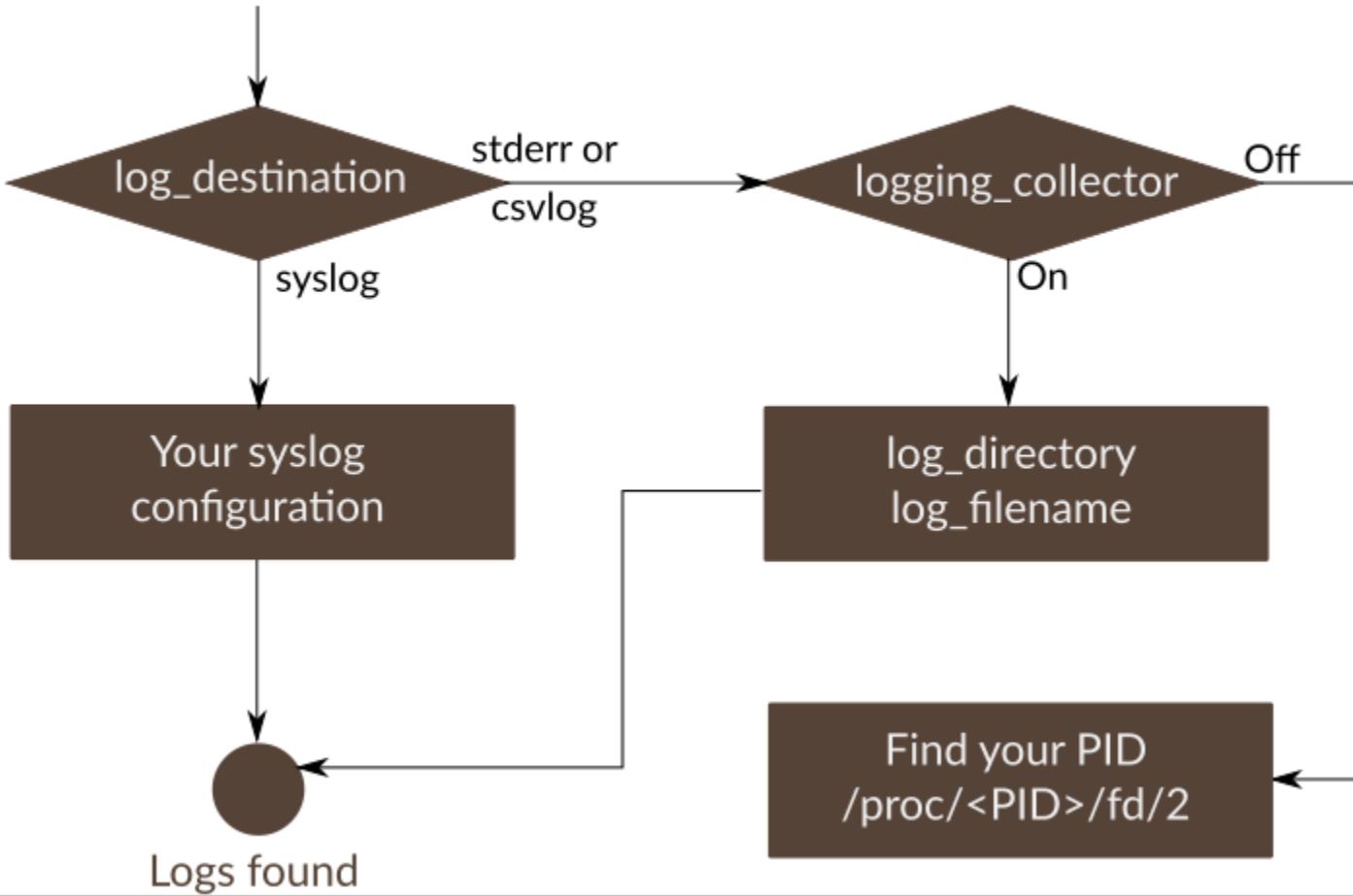


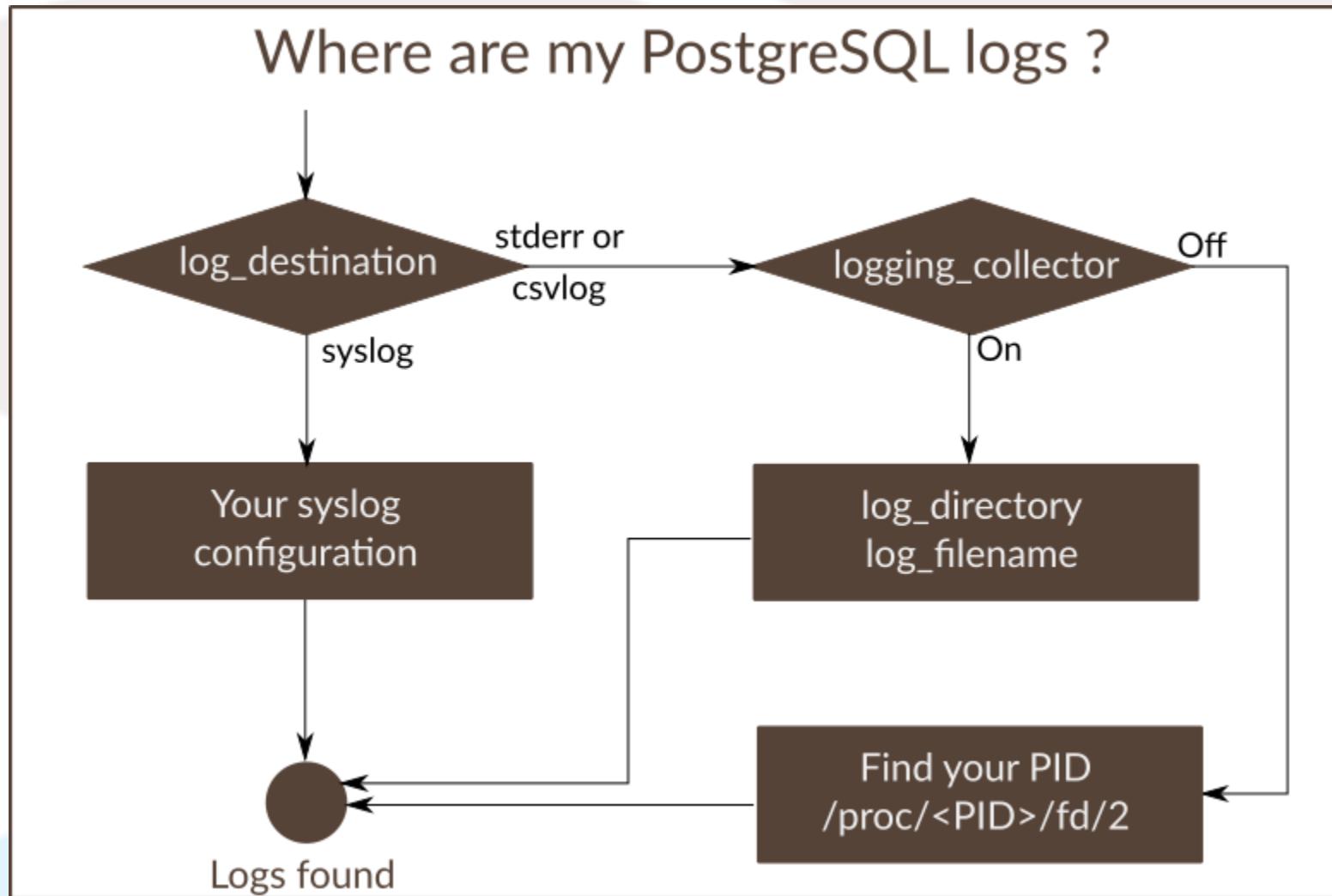
## Where are my PostgreSQL logs ?





## Where are my PostgreSQL logs ?







## pg\_stat\_statement

---

- PostgreSQL module
- Tool to track execution statistics for SQL statements
- Settings
  - pg\_stat\_statements.max
  - pg\_stat\_statements.track (top|all|none)



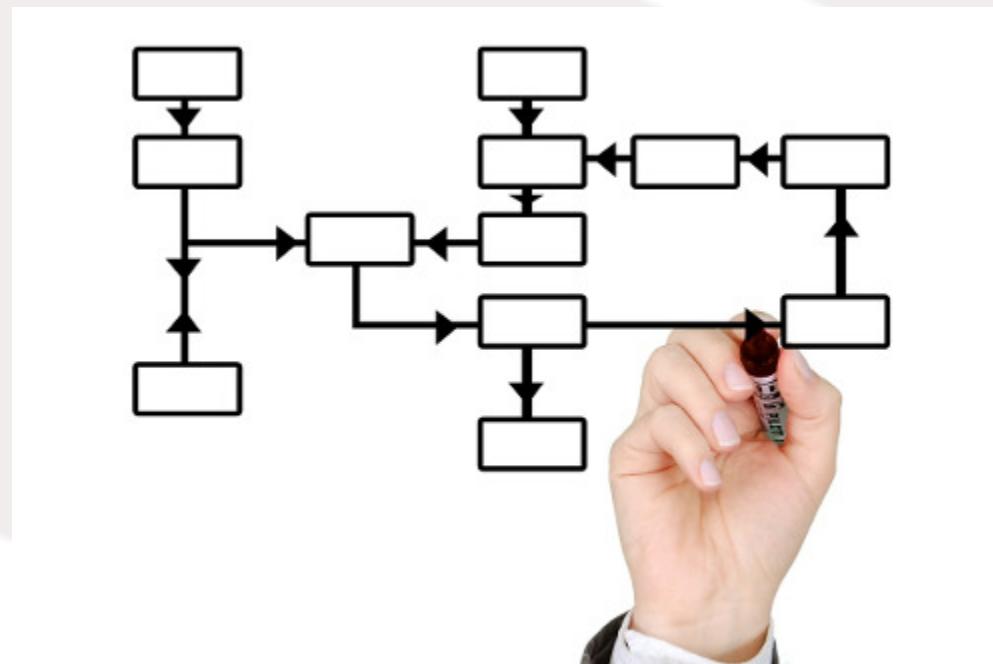
## Tools

---

- PgHero
- Tsung
- PgBadger



## PLANNER





# please **explain**

```
EXPLAIN [ANALYZE] statement
```

## Examples:

```
EXPLAIN SELECT name FROM employees WHERE salary > 10000
```

```
EXPLAIN ANALYZE SELECT name FROM employees WHERE salary > 10000
```



```
employees=# explain analyze select count(*) from employees;
Aggregate (cost=8710.30..8710.31 rows=1 width=0)
(actual time=55.438..55.439 rows=1 loops=1)
-> Seq Scan on employees (cost=0.00..7960.24 rows=300024 width=0)
(actual time=0.032..38.020 rows=300024 loops=1)
Planning time: 0.058 ms
Execution time: 55.467 ms
```

<https://explain.depesz.com/>

#	exclusive	inclusive	rows x	rows	loops	node
1.	0.000	0.000	↓ 0.0			➔ Aggregate (cost=8,710.30..8,710.31 rows=1 width=0) (actual rows= loops=)
2.	0.000	0.000	↓ 0.0			➔ Seq Scan on employees (cost=0.00..7,960.24 rows=300,024 width=0) (actual rows= loops=)



## Index and table access

---

- Seq Scan
- Index Scan
- Index Only Scan
- Bitmap Index Scan / Bitmap Heap Scan / Recheck Cond



## Joining

---

- Nested Loops
- Hash Join / Hash
- Merge Join



## Sorting and Grouping

---

- Sort
- GroupAggregate
- HashAggregate



## Top-N Queries

---

- Limit
- WindowAgg



## ROOTS OF THE EVIL





## Bad SQL...

---

```
SELECT DISTINCT employees.id,
    employees.last_name,
    employees.first_name,
    employees.birth_date
FROM departements
LEFT OUTER JOIN dept_manager ON
    departements.id=dept_manager.id_department
INNER JOIN employees ON
    dept_manager.id_employee=employees.id
ORDER BY employees.birth_date DESC
LIMIT 10
```

Execution time : 9128.081 ms



... made better!

---

```
SELECT employees.id,  
       employees.last_name,  
       employees.first_name,  
       employees.birth_date  
  FROM employees  
 ORDER BY employees.birth_date DESC  
 LIMIT 10
```

Execution time : 0.042s  
217 000 times faster



## How to clean SQL

---

1. Remove DISTINCT (if useless)
2. Remove useless sorts
3. Remove useless joins
4. Remove CROSS JOINS



Now We Can Talk

## Explain

---

- "Wrong" scan
- Good scan but too slow
- Remaining sort operations



## Existing indexes

---

- Function on a column
- Old stats
- Bloat
- Do all these data need to be kept?



## Creating indexes

---

- Multi-column, functional, partial
- But
  - remember it slows down writing operations
  - be sure it is used



## The statistic collector views

- 
- pg\_stat\_user\_tables
  - pg\_stat\_user\_indexes



## Materialized views

---

- Stored result
- Needs refreshing



## Partitionning

---

- Easier in PostgreSQL 10
- Find a good partitioning key



## CONCLUSION

