



# Enhanced Use cases for Scaling Deterministic Networks

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# Agenda

- Introduction
- Enhanced Use Cases and Network Requirements
- Classification of the Differentiated Applications

# Introduction

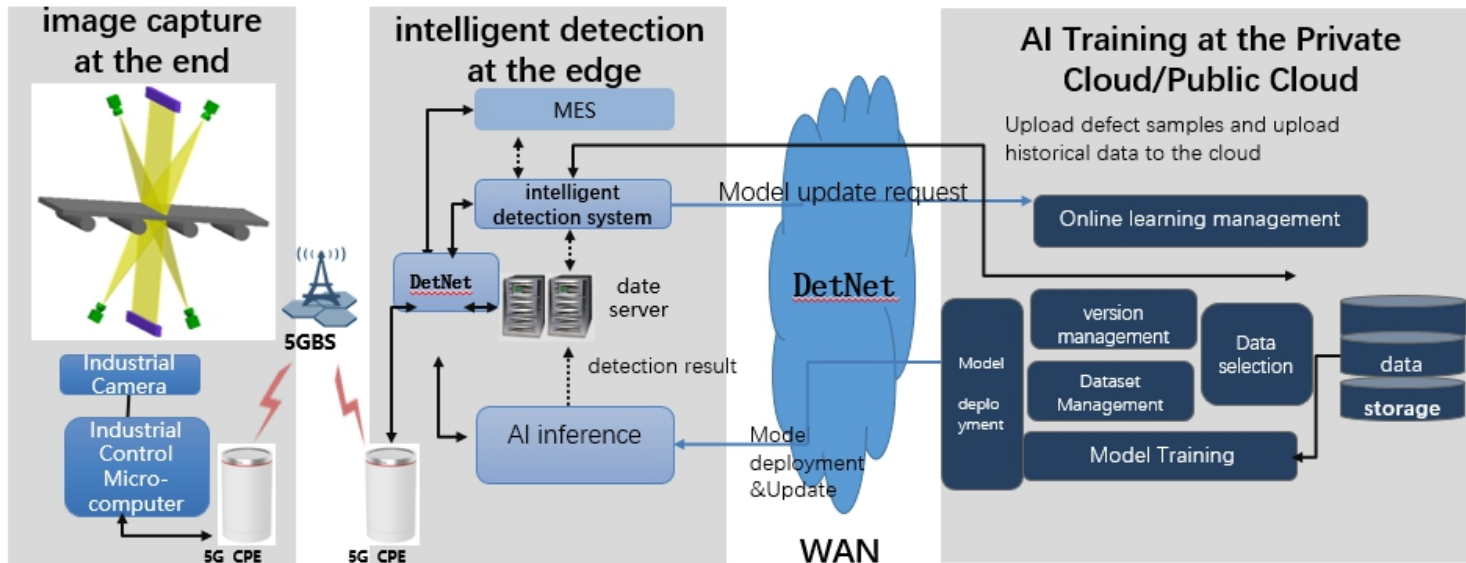


- provides use cases and network requirements for scaling deterministic networks which is **not covered in existing DetNet use cases as per RFC8578:**
  1. **Industrial Internet**
    - Machine Vision
    - Remote Control
    - AGV intelligent control
    - AR Assistance
  2. **High Experience Video**
    - Cloud VR and AR
    - Cloud Games
    - Cloud Live Streaming
  3. **Computing-aware Applications**
    - HPC and big data applications
    - DC remote disaster recovery
- analyzes the **SLAs requirements and desired behaviors** in enhanced DetNet for the three typical use cases and applications.

# Use Case 1: Industrial Internet-Machine Vision



## ● The scenario of Machine Vision



- real-time remote monitoring function, which requires high-speed connectivity characteristics
- Industrial camera images require high definition, with little or no compression, and high bandwidth requirements,

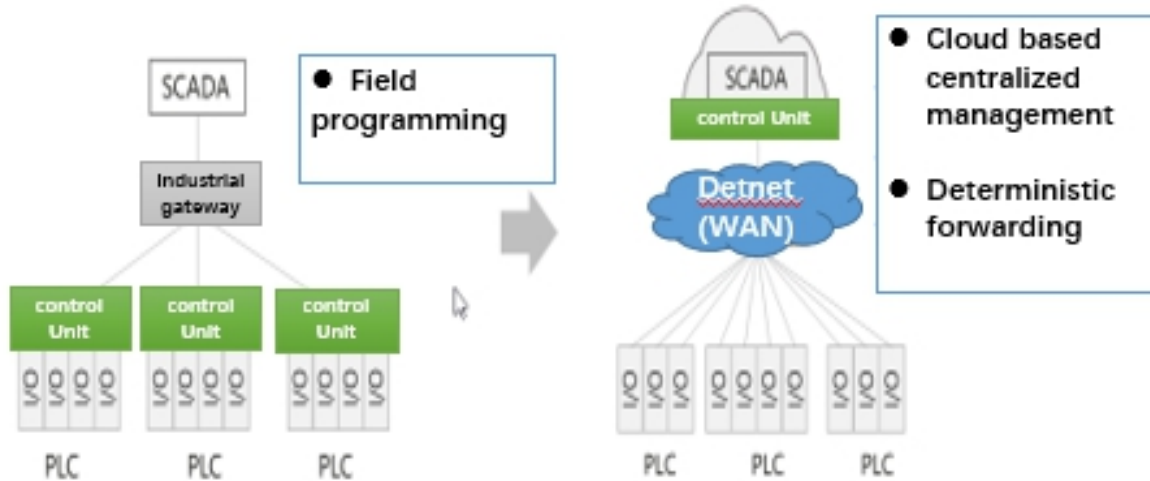
## ● Requirements of Machine Vision

Applications	Deterministic Network Requirements			
	bandwidth	delay	Availability	Note
Machine Vision	Real time upload of image information:>50M	<10ms	99.99%	(1) Bandwidth sensitive (2) Cloud deployment and wide area bearing requirements

# Use Case 2: Industrial Internet-Remote Control



- The scenario of Remote Control



- The typical application of Remote Control is Cloud-based PLC (Programmable Logic Controller).
- jitter sensitive .

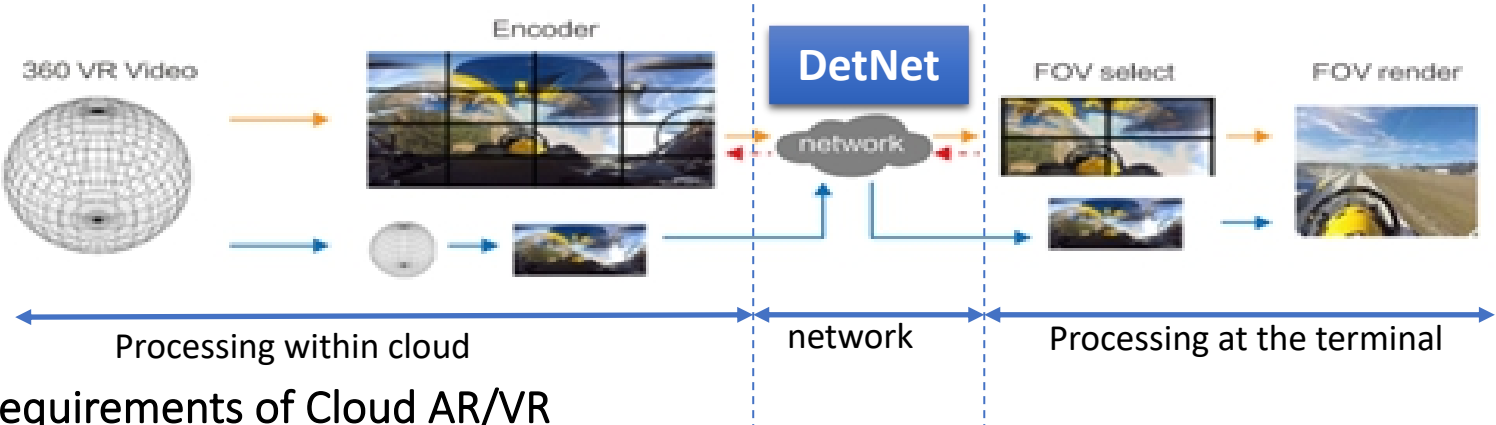
- Requirements of Remote Control

Applications	Deterministic Network Requirements				
	bandwidth	delay	jitter	Availability	Note
Remote Control	<ul style="list-style-type: none"><li>• Image/video stream upload, uplink&gt;50Mbps;</li><li>• PLC control command issued, downstream&gt;50kbps;</li></ul>	<ul style="list-style-type: none"><li>• Within workshop level equipment&lt;1ms</li><li>• Workshop level equipment room&lt;10ms</li><li>• Remote operation in the park/city/wide area: image uplink&lt;20ms; Command issuance&lt;10ms;</li></ul>	<100us	99.999%	<ul style="list-style-type: none"><li>(1) Jitter sensitive type</li><li>(2) Cloud based PLC has a need for wide area hosting</li></ul>

# Use Case 3: High Experience Video-Cloud AR/VR



- The scenario of Cloud AR/VR



- rendering and streaming latency :cloud processing, network transmission, and terminal processing

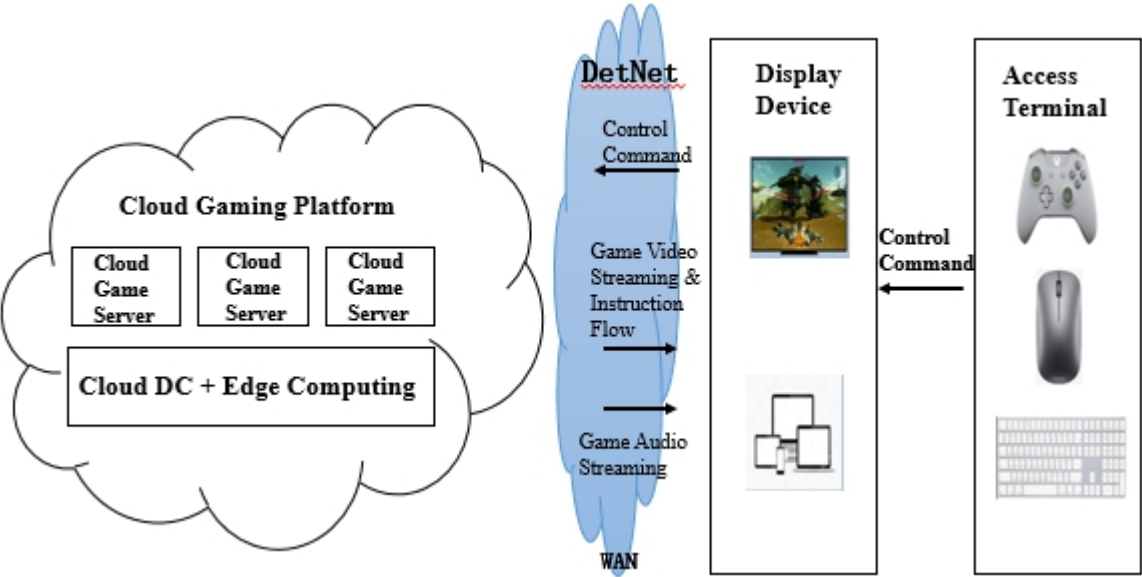
- Requirements of Cloud AR/VR

Applications	Scenarios	Deterministic Network Requirements		
		bandwidth	delay	Packet loss rate
Cloud VR/AR	Cloud VR/AR Video_ Comfortable experience_ FOV	FOV: downstream≥ 75Mbps	≤50ms	≤1E-5
	Cloud VR/AR Video_ Comfortable experience_ Full perspective	Full view: downstream ≥ 140Mbps	≤50ms	≤1E-5
Cloud VR/AR with strong interaction	CloudVR/AR Strong Interaction_ Comfortable experience_ I frame	downstream ≥ 260Mbps	≤15ms	≤1E-5
	CloudVR/AR Strong Interaction_ Comfortable experience_ P frame	downstream≥ 260Mbps	≤15ms	≤1E-5
	CloudVR/AR Strong Interaction_ 8K Ideal Experience_ I frame	downstream ≥ 1Gbps (8K)	≤8ms	≤1E-6
	CloudVR/AR Strong Interaction_ 8K Ideal Experience_ P frame	Downstream ≥ 1Gbps (8K)	≤ 8ms	≤ 1E-6

# Use Case 4: High Experience Video-Cloud Games



- The scenario of Cloud Games



- The online gaming technology based on cloud computing.
- enables lightweight devices to run high-quality games.
- gaming experience relies on a high-quality, low latency network environment.

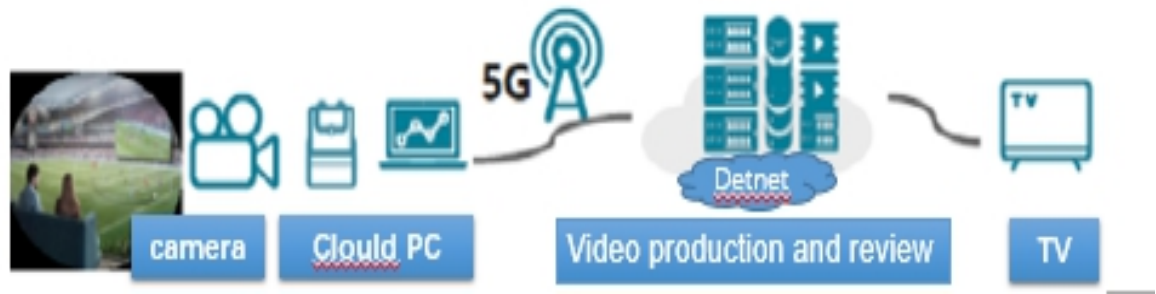
- Requirements of Cloud Games

Applications			bandwidth	delay
Level of experience		Video resolution		
Cloud Games	Junior level	720P	8M	≤150ms
	3A professional level	1080P	12M	≤60ms
	Level of esports	4K	40M	≤60ms

# Use Case 5: High Experience Video-Cloud Live Streaming



- The scenario of Cloud Live Streaming



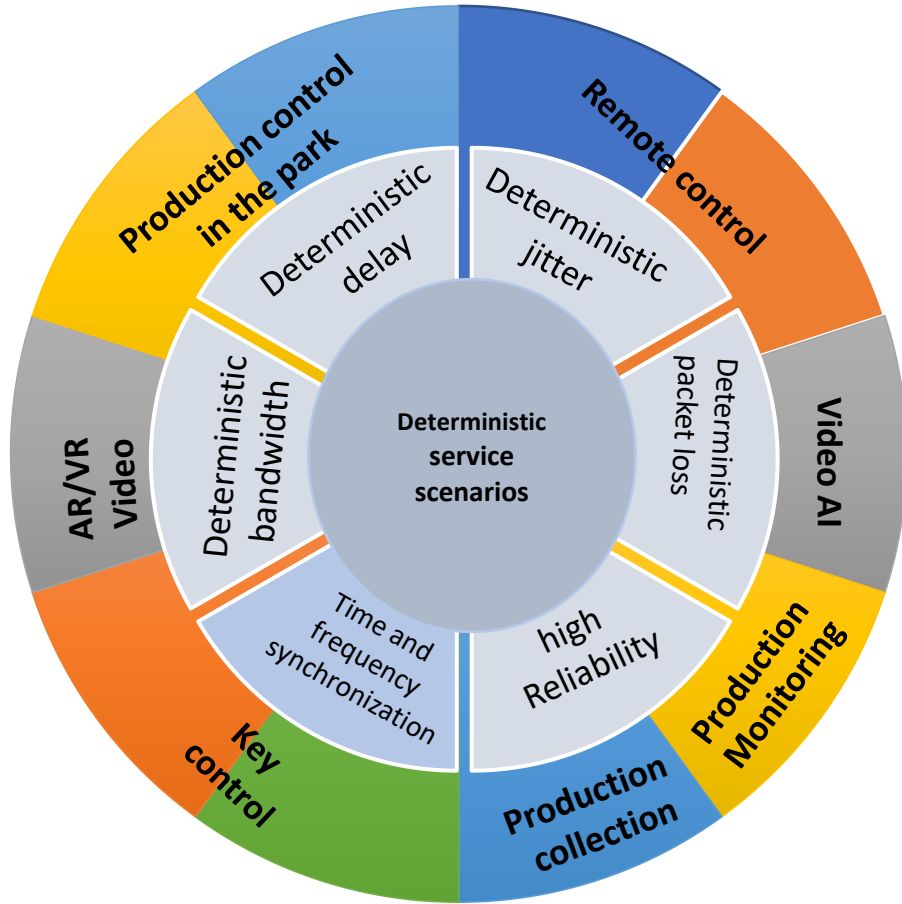
- For scenarios such as concerts, press conferences, sports events, cloud live streaming uses 5G uplink high bandwidth to transmit 8K/VR videos.

- Requirements of Cloud Live Streaming

Applications	Cloud Video Application Scenarios	Deterministic Network Requirements			
		Frame rate	bandwidth	Delay	Availability
Cloud Live Streaming	8K live streaming	60	Uplink 100Mbps	≤200ms	99.9%
	8K video Backhaul				



# Summary: Classification of the Differentiated Applications

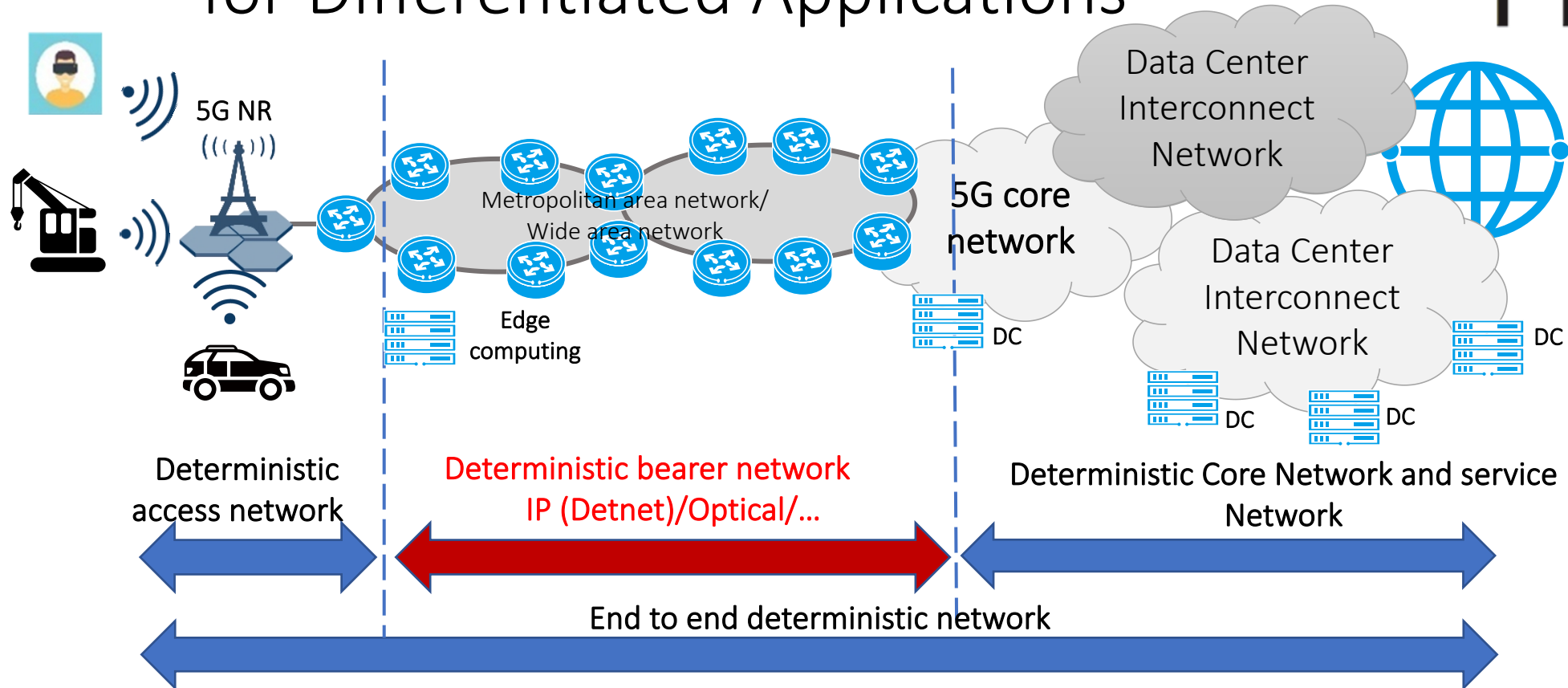


7 typical scenarios:

Typical Scenarios	Industry Applications	Bearing characteristics	Differentiated SLA				
			bandwidth	delay	jitter	Isolation	Reliability
1. Production control in the park	Industrial Internet PLC, etc	Local area: low jitter+ low latency+ low bandwidth	$\leq N \times 2M$ bps	$\leq 2ms$	$< 100us$	TDM hard isolation	99.9999%
2. Remote control	Industrial Internet Cloud PLC, etc	Local/metropolitan/wide area: low jitter+ low latency+ low bandwidth	$\leq N \times 2M$ bps	$\leq 5ms$	$< 100us$	TDM hard isolation	99.9999%
3. Production collection	Industry IoT data collection, etc	Local/metropolitan/wide area: deterministic latency+ large connections+ low speeds	$\leq N \times 2M$ bps	$\leq 50ms$	—	Soft isolation	99.9%
4. Production Monitoring	Industry production and safety video monitoring, etc	Local/metropolitan/wide area: determine medium bandwidth+ determine medium latency	$\leq N \times 50M$ bps	$\leq 20ms$	$< 5ms$	Soft isolation	99.999%
5. AR/VR high experience video	Industry AR/VR assistance, consumer AR/VR, high experience cloud games, and cloud live streaming	Local/metropolitan/wide area: deterministic high bandwidth+ deterministic low latency	$\leq N \times 100M \sim 1G$ bps	$\leq 3ms$ (high quality)	$< 10ms$	Soft isolation	99.999%
6. AI for video	machine vision and high-definition quality inspection for Industry scenarios	Local/metropolitan/wide area: deterministic large bandwidth+ low latency jitter + high reliability	$\leq N \times 100Mbps$	$\leq 10ms$	—	Soft isolation	99.9999%
7. Key control	Physical isolation class of power grid: differential protection, etc., critical control class related to life safety in the industry	Local/metropolitan/wide area: ultra high reliability and isolation	$\leq N \times 100M \sim 1G$ bps	$\leq 3ms$ (high quality)	$< 10ms$	TDM hard isolation	99.9999%

- ❑ Cloud-based applications and remote control :strict delay/jitter deterministic and high reliability ;
- ❑ Smart grid: high isolation+low latency+low jitter+high-precision synchronization;
- ❑ Industrial Internet : low latency+low jitter+high reliability+high bandwidth;
- ❑ Consumer entertainment: high bandwidth+low latency;
- ❑ Computing-aware Applications: high bandwidth+low latency/Jitter +high reliability;

# End-to-end Deployment of Deterministic Networks for Differentiated Applications



- ❑ **End-to-end deterministic networks:** deterministic wired/wireless access network + deterministic bearer network + deterministic core network and service network;
- ❑ **Characteristics of deterministic networks :** deterministic delay + deterministic jitter + deterministic bandwidth + high reliability + service isolation .



Thank You