Chapter 19: Case Study: Featherweight Java

Syntax
Typing
Evaluation
Properties



What is Object-Oriented Programming

- Multiple representations
 - Object (instances)
- Encapsulation
 - Internal representation/implementation is hidden
- Subtyping
 - Object interface
- Inheritance
 - Class, subclass, superclass
- Open recursion.
 - Self (this)

Chapter 19: direct treatment (treat objects as primitive) of a core object-oriented language based on Java (rather than encoding the features in lambda-calculus with subtyping, records, and references in Chapter 18.)



FJ: Featherweight Java

- Proposed by Igarashi, Pierce, and Wadler (1999)
- A minimal core calculus for modeling Java's type system
- The goal in designing FJ was to make its proof of type safety as concise as possible, while still capturing the essence of the safety argument for the central features of full Java.

We used FJ in our paper:

Jun Li, Chenglong Wang, Yingfei Xiong, Zhenjiang Hu, SWIN: Towards Type-Safe Java Program Adaptation between APIs, ACM SIGPLAN 2015 Workshop on Partial Evaluation and Program Manipulation (PEPM 2015), Mumbai, India, January 13-14, 2015. pp.91-102.

An FJ Program

```
class A extends Object { A() { super(); } }
class B extends Object { B() { super(); } }
class Pair extends Object {
  Object fst;
  Object snd;
  // Constructor:
  Pair(Object fst, Object snd) {
    super(); this.fst=fst; this.snd=snd; }
  // Method definition:
  Pair setfst(Object newfst) {
    return new Pair(newfst, this.snd); } }
```

((Pair) (new Pair(new A(),new B()), new A()).fst).snd



Nominal and Structural Type Systems

 Type names: fundamental stylistic difference between FJ (and Java) and the typed lambdacalculi.

```
NatPair = {fst:Nat, snd:Nat};
```

- > Nominal type systems:
 - Types are always named.
 - Typechecker mostly manipulates names, not structures.
 - Subtyping is declared explicitly by programmer.
- > Structural type systems:
 - What matters about a type (for typing, subtyping, etc.) is just its structure.
 - Names are just convenient (but inessential) abbreviation

Syntax

```
Syntax
                                         class declarations:
CL ::=
            class C extends C \{\overline{C} \ \overline{f}; K \overline{M}\}
 K ::=
                               constructor declarations:
           C(\overline{C} \overline{f}) \{ super(\overline{f}); this.\overline{f}=\overline{f}; \}
                                    method declarations:
 M ::=
            Cm(\overline{C}\overline{x}) {return t;}
 t| ::=
                                                          terms:
                                                       variable
            X
            t.f
                                                   field access
            t.m(\overline{t})
                                        method invocation
           new C(\overline{t})
                                              object creation
            (C) t
                                                             cast
                                                        values:
                                              object creation
            new C(\overline{v})
```



Subtyping

```
Subtyping C <: D
C <: C
C <: D \quad D <: E
C <: E
C <: E
C <: C
C <: D
C <: D
```



Auxiliary Functions

Field lookup

$$fields(C) = \overline{C} \overline{f}$$

fields(Object) = •

$$CT(C) = class C extends D \{\overline{C} \overline{f}; K \overline{M}\}\$$

$$fields(D) = \overline{D} \overline{g}$$

$$fields(C) = \overline{D} \overline{g}, \overline{C} \overline{f}$$

Method type lookup

$$mtype(m, C) = \overline{C} \rightarrow C$$

$$CT(C) = class C extends D {\overline{C} \overline{f}; K \overline{M}}$$

B m ($\overline{B} \overline{x}$) {return t;} $\in \overline{M}$

$$mtype(m, C) = \overline{B} \rightarrow B$$

 $CT(C) = class C extends D \{\overline{C} \ \overline{f}; K \overline{M}\}$ m is not defined in \overline{M}

$$mtype(m, C) = mtype(m, D)$$

Method body lookup

$$mbody(m, C) = (\overline{x}, t)$$

$$CT(C) = class C extends D {\overline{C} \overline{f}; K \overline{M}}$$

B m ($\overline{B} \overline{x}$) {return t;} $\in \overline{M}$

$$mbody(m,C) = (\overline{x},t)$$

$$CT(C) = class C extends D {\overline{C} \overline{f}; K \overline{M}}$$

m is not defined in \overline{M}

$$mbody(m, C) = mbody(m, D)$$

Valid method overriding $override(m, D, \overline{C} \rightarrow C_0)$

$$\frac{\textit{mtype}(\mathsf{m},\mathsf{D}) = \overline{\mathsf{D}} \rightarrow \mathsf{D}_0 \text{ implies } \overline{\mathsf{C}} = \overline{\mathsf{D}} \text{ and } \mathsf{C}_0 = \mathsf{D}_0}{\textit{override}(\mathsf{m},\mathsf{D},\overline{\mathsf{C}} \rightarrow \mathsf{C}_0)}$$



Evaluation



Typing



Properties

```
Theorem [Preservation]: If \Gamma \vdash t: C and t \to t', then \Gamma \vdash t': C' for some C' \lt : C.
```

THEOREM [PROGRESS]: Suppose t is a closed, well-typed normal form. Then either (1) t is a value, or (2) for some evaluation context E, we can express t as $t = E[(C) (\text{new D}(\overline{V}))]$, with $D \not <: C$.

```
E ::=
E.f
E.m(\overline{t})
v.m(\overline{v},E,\overline{t})
new C(\overline{v},E,\overline{t})
(C)E
```



Homework

- 18.11.1 EXERCISE [RECOMMENDED, $\star\star\star$]: Use the fullref checker to implement the following extensions to the classes above:
 - 1. Rewrite instrCounterClass so that it also counts calls to get.
 - 2. Extend your modified instrCounterClass with a subclass that adds a reset method, as in §18.4.
 - 3. Add another subclass that also supports backups, as in §18.7.

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