Logic Foundations

Basics: Functional Programming in Coq

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函数式程序设计

- 纯函数: 链接程序和数学对象的纽带
- 高阶函数: 函数是可操作的值
- 代数数据类型: 易于处理各种数据结构
- 多态类型系统: 代码的抽象和重用

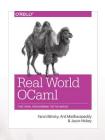










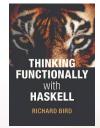














Data and Function

Enumerate Types
Booleans
Numbers



Days of the Week

```
Inductive day: Type:=
|monday
|tuesday
|wednesday
|thursday
|friday
|saturday
|sunday.
```



Function Definition

```
Definition next_weekday (d:day) : day :=
 match d with
| monday => tuesday
 | tuesday => wednesday
 | wednesday => thursday
 | thursday => friday
 | friday => monday
 | saturday => monday
 | sunday => monday
 end.
```



Expression Evaluation

Compute (next_weekday friday).

Compute (next_weekday (next_weekday saturday)).



Type Checking

```
Check next_weekday.
(* next_weekday: day -> day *)
Check next_weekday
    : day -> day.

Check (next_weekday (next_weekday saturday)).
(* next_weekday (next_weekday saturday) : day *)
```



Recording the expected result

Example test_next_weekday:
 (next_weekday (next_weekday saturday)) = tuesday.

Proof. simpl. reflexivity. Qed.



Code Extraction from Definition

Require Extraction.

Extraction Language Scheme.

Extraction next_weekday.

```
(define next_weekday (lambda (d)
  (match d
        ((Monday) `(Tuesday))
        ((Tuesday) `(Wednesday))
        ((Wednesday) `(Thursday))
        ((Thursday) `(Friday))
        ((Friday) `(Monday))
        ((Saturday) `(Monday)))
        ((Sunday) `(Monday)))))
```



Code Extraction from Definition

Require Extraction.

Extraction Language OCaml.

Recursive Extraction next_weekday.

```
(type day =
| Monday
| Tuesday
| Wednesday
| Thursday
| Friday
| Saturday
| Sunday
```

```
(** val next_weekday : day -> day **)
let next_weekday = function
| Monday -> Tuesday
| Tuesday -> Wednesday
| Wednesday -> Thursday
| Thursday -> Friday
| _ -> Monday
```



Code Extraction from Definition

Require Extraction.

Extraction Language Haskell.

Recursive Extraction next_weekday.

```
module Main where
import qualified Prelude
data Day =
    Monday
|Tuesday
|Wednesday
|Thursday
|Friday
|Saturday
|Sunday
```

```
next_weekday d =
case d of {
   Monday -> Tuesday;
   Tuesday -> Wednesday;
   Wednesday -> Thursday;
   Thursday -> Friday;
   _ -> Monday}
```



关于作业提交形式

• 对于.v 不要删除作业,不要改动作业的头尾: (** **** Exercise: 1 star, standard (nandb)

. . .

(**[]*)

- 证明通过的用Qed. 其余的用 Admitted.
- 自我打分:

coqc -Q . LF Basics.v

coqc -Q . LF BasicsTest.v



Booleans

```
Inductive bool : Type :=
 true
| false.
Definition negb (b:bool): bool :=
match b with
| true => false
| false => true
end.
Definition andb (b1:bool) (b2:bool) : bool :=
match b1 with
 | true => b2
| false => false
end.
Definition orb (b1:bool) (b2:bool) : bool :=
match b1 with
 true => true
| false => b2
end.
```



Booleans

```
Example test_orb1: (orb true false) = true.
```

Proof. simpl. reflexivity. **Qed.**

Example test_orb2: (orb false false) = false.

Proof. simpl. reflexivity. **Qed.**

Example test_orb3: (orb false true) = true.

Proof. simpl. reflexivity. **Qed.**

Notation "x && y" := $(andb \times y)$. Notation "x || y" := $(orb \times y)$.

Example test_orb5: false || false || true = true.

Proof. simpl. reflexivity. Qed.



New Types from Old

```
Inductive rgb : Type :=
  | red
  | green
  | blue.

Inductive color : Type :=
  | black
  | white
  | primary (p : rgb).
```



New Types from Old

```
Definition monochrome (c : color) : bool :=
match c with
 black => true
 white => true
 primary p => false
end.
Definition isred (c : color) : bool :=
match c with
 black => false
 white => false
 primary red => true
 primary _ => false
end.
```



Modules

Module Playground.

Definition **b** : rgb := blue.

End Playground.

Definition b : bool := true.

Check Playground.b: rgb.

Check b: bool.



Tuples

```
Inductive bit: Type:=
| Bo
| B1.

Inductive nybble: Type:=
| bits (bo b1 b2 b3: bit).

Check (bits B1 Bo B1 Bo)
: nybble.
```



Tuples

```
Definition all_zero (nb : nybble) : bool :=
 match nb with
  | (bits Bo Bo Bo Bo) => true
  | (bits _ _ _ ) => false
 end.
Compute (all_zero (bits B1 Bo B1 Bo)).
(* ===> false : bool *)
Compute (all_zero (bits Bo Bo Bo Bo)).
(* ===> true : bool *)
```



```
Inductive nat : Type :=
 0
 | S (n : nat).
Definition pred (n : nat) : nat :=
 match n with
  O => 0
  | S n' => n'
 end.
Definition minustwo (n : nat) : nat :=
 match n with
  O => 0
  | S O => O
  | S (S n') => n'
 end.
```



```
Fixpoint evenb (n:nat) : bool :=
match n with
 O => true
 SO => false
 | S (S n') => evenb n'
end.
Fixpoint plus (n : nat) (m : nat) : nat :=
match n with
  0 => m
  | S n' => S (plus n' m)
end.
Fixpoint mult (n m : nat) : nat :=
match n with
  O => 0
  | S n' => plus m (mult n' m)
end.
```



```
Fixpoint minus (n m:nat): nat :=

match n, m with

|O ,_ => O
|S_, O => n
|S n', S m' => minus n' m'

end.

Fixpoint exp (base power: nat): nat :=

match power with

|O => S O
|S p => mult base (exp base p)

end.
```



```
Notation "x + y" := (plus x y)

(at level 50, left associativity)

: nat_scope.

Notation "x - y" := (minus x y)

(at level 50, left associativity)

: nat_scope.

Notation "x * y" := (mult x y)

(at level 40, left associativity)

: nat_scope.
```



Basic Proof Techniques

Proof by Simplification
Proof by Rewriting
Proof by Case Analysis



Proof by Simplification

Theorem plus_O_n : forall n : nat, o + n = n.

Proof.

intros n. simpl. reflexivity. Qed.

Theorem plus_O_n' : forall n : nat, o + n = n.

Proof.

intros n. reflexivity. Qed.

Theorem plus_O_n": forall n : nat, o + n = n.

Proof.

intros m. reflexivity. Qed.



Proof by Writing

```
Theorem plus_id_example : forall n m:nat,
 n = m \rightarrow
 n + n = m + m.
Proof.
 (* move both quantifiers into the context: *)
 intros n m.
 (* move the hypothesis into the context: *)
 intros H.
 (* rewrite the goal using the hypothesis: *)
 rewrite -> H.
 reflexivity. Qed.
```



Proof by Writing

```
Check mult_n_O.

(* ===> forall n : nat, o = n * o *)

Theorem mult_n_o_m_o : forall p q : nat,

(p * o) + (q * o) = o.

Proof.

intros p q.

rewrite <- mult_n_O.

rewrite <- mult_n_O.

reflexivity. Qed.
```



Proof by Case Analysis

```
Fixpoint eqb (n m : nat) : bool :=
match n with
O => match m with
    | O => true
    | S m' => false
    end
| S n' => match m with
      | O => false
      | S m' => eqb n' m'
     end
end.
Notation "x = ? y" := (eqb x y) (at level 70) : nat_scope.
```



Proof by Case Analysis

```
Theorem plus_1_neq_o_firsttry : forall n : nat, (n + 1) =? o = false.

Proof.
```

intros n. destruct n as [| n'] eqn:E.

- reflexivity.
- reflexivity. **Qed.**

Theorem and b_commutative : for all b c, and b b c = and b c b.

Proof.

intros b c. destruct b eqn:Eb.

- destruct c eqn:Ec.
 - + reflexivity.
 - + reflexivity.
- destruct c eqn:Ec.
 - + reflexivity.
 - + reflexivity.

Qed.



Proof by Case Analysis

```
Theorem plus_1_neq_o_firsttry: forall n: nat,
  (n + 1) =? o = false.

Proof.
  intros [|n].
  - reflexivity.
  - reflexivity. Qed.
```

Theorem and b_commutative : for all b c, and b b c = and b c b.

Proof.

intros [] [].

- reflexivity.
- reflexivity.
- reflexivity.
- reflexivity.

Qed.



Fixpoints and Structural Recursion

```
Fixpoint plus' (n : nat) (m : nat) : nat :=

match n with

| O => m

| S n' => S (plus' n' m)

end.
```

What this means is that we are performing a **structural recursion over the argument n --** i.e., that we make recursive calls only on strictly smaller values of n.



作业

• 完成 Basics.v中的至少10个练习题。

