# **Signature Development**

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## 1 IPS Vulnerability Coverage

#### 1.1 Overview

With the increasing focus on Cybersecurity, software vulnerabilities discovery is becoming increasingly popular today. With how reliant on technology the world is today, the amount of software vulnerabilities found and disclosed can only increase rapidly. Coupled with old vulnerabilities, this amounts to a huge number of vulnerabilities that security companies must manage. However, the amount is too big, and no security vendor can cover all of them. On the contrary, the IPS leaders today can only cover up to between ten to twenty thousand vulnerabilities. Some of the reasons are as follows:

- Performance degradation as the number of vulnerabilities increases.
- Many vulnerabilities are local exploits, so network based IPS cannot provide protection against those exploits.
- Some vulnerabilities are technically impossible to support.
- Vendors cannot obtain the required details of the published vulnerability, that is, no PoC or specific information about the exploit can be obtained.
- As time moves on, a lot of old vulnerabilities become irrelevant. For example,
   vulnerabilities affecting MS-DOS are irrelevant mostly due to its usage being rare today.
- Other reasons such as limited resources, time constraints, etc.

In our signature development, it is crucial to select the most important and most appropriate vulnerabilities to best meet the security needs of our customers. The standards established in this document are a balance between the actual requirements of our customers and the existing resources of our IPS service team.

## 1.2 Criteria for Vulnerability Coverage

We only support vulnerabilities that fall into the following categories.

- Vulnerabilities supported by known testing tools, including:
  - Metasploit
  - Exodus
  - Trend Micro
  - BreakingPoint
- Vulnerabilities supported by our competitors, including:
  - o Sourcefire
  - o Palo Alto
  - Checkpoint
- Vulnerabilities from Microsoft patches, typically Super Tuesday every month, and Adobe patches.
- Vulnerabilities coverage requested by our customers or SEs, either through email to "vulwatch@fortinet.com" or tickets created on FortiCare.
- Vulnerabilities found by our vulnerability monitoring team and fit our criteria for adding a signature.

## 1.3 Responsibilities of Vulnerability Monitoring Team

The Vulnerability Monitoring Team consists of members of the signature development team. This team's objective is to monitor various sources of vulnerabilities and select the vulnerabilities we will need to support. These vulnerabilities will then be entered into the IPS Signature Tracking and Management Environment (ISTAME) system, with signatures added.

The selection principles are as follows:

- The vulnerabilities should be on popular hardware platforms, popular Operating Systems or popular applications. An exception is when the choice is made based on impact or media attention.
- OT related vulnerabilties
- Information from external sources such as the following websites indicates a vulnerability we should cover:
  - o <u>sec-consult</u>
  - o Talos
  - o Tenable
  - o PoC in Github
  - o zeroscience
  - packetstorm
  - seebug (Chinese site)
  - o CISA
  - ExploitDB

## **2 Application Control**

#### 2.1 Introduction

Application Control (AC) can accurately identify and control application traffic going through a network, so that network administrators can create policies to allow or deny the usage of specific network applications. There are more than 1000 applications that are supported in FortiOS 7.6. To make management easier for users, some attributes are added to each application signature.

#### 2.2 Definitions

## 2.2.1 Category (--app\_cat)

In order to effectively manage application signatures, we group them into these categories. Each application signature must belong to one of the following categories.

Categories 4.0	Categories 5.0	Descriptions
IM	N/A	The IM category consists of IM (Instant Messaging) software and online chat applications, which can establish real time text-based communication between two or more people over a network.
P2P	P2P	The p2p category consists of P2P (Peer to Peer) applications and associated P2P protocols, which can establish a P2P network to provide fast data sharing.
VOIP	VOIP	The voip category consists of voice communication software using VoIP (Voice Over Internet Protocol) technologies (e.g. SIP, H.323 etc.), which involve voice communication over a network.
Media	Video/Audio	The media category consists of video/audio streaming applications and associated protocols, which can provide online video/audio services to users.
Proxy	Proxy	The proxy category consists of proxy software, VPN softwares and websites, which allows for indirect network connections to other networks

		and bypassing of firewall policies.	
Remote.Access	Remote.Access	The remote-access category consists of remote management software and associated protocols which can be used to log into and control a remote machine.	
Game	Game	The game category consists of signatures detecting all kinds of games	
Web	General.Interest	This category consists of websites and browser-based applications.	
Network.Service	Network.Service	The network-service category consists of application layer protocols, over TCP or UDP.	
Business	Business	This category covers applications which are critical for company operation. Example of apps to be included: HR, CRM, Sales, Marketing, Tracking, e-Procurement, Analytics, ERP, Finance, Logistics	
Update	Update	The update category refers to the self-update function of a particular software application or system, which could be automated or scheduled	
Botnet	Botnet	The botnet category consists of signatures detecting various botnets.	
Email	Email	The email category consists of signatures detecting various email protocols and applications	
Storage.Backup	Storage.Backup	The Storage.Backup category consists of applications and online services, which provide file storage or backup.	
Social.Networking	Social.Media	This category consists of online services, which help build social networks or social relations among people.	
N/A	N/A	File.Sharing category has been deprecated	
N/A	Web.Others	The Web.Others category consists of applications that are web-based but do not fit into any other category. In general, we do not add any signature to this category. Most if not all applications should fit into the other categories	

		on the list.
N/A	Industrial	The Industrial category consist of applications that related to industrial control system
N/A	N/A	The special category has been deprecated
N/A	Collaboration	This Collaboration category consist of applications that help people involved in a common task achieve goals
N/A	Business	The Business category consists of enterprise applications, e.g. SAP, Salesforce
N/A	Cloud.IT	This category mostly covers laaS and PaaS applications that provide generic cloud IT without specific business function or end user visibility. Example of apps to be included: cloud networking, cloud IT management, cloud security, cloud infrastructure
N/A	Mobile	This category consists of applications that detect traffic from mobile devices, For example Apple.iPhone.
N/A	Unknown Applications	This category is only used for logging purposes on the Fortigate. No signatures should be added to this category.
N/A	IoT	This category consists of all IoT applications.
N/A	ОТ	This category consists of all OT applications.

#### Note.

- 1. N/A means this category is not available for this FortiOS version. Analysts need to select other categories available for this FortiOS version best fit this application.
- 2. Botnet signatures have been moved to the IPS database since FortiOS 5.6.

## 2.2.2 Sub-Category (--app\_sub\_cat) (FortiOS 4.3 and later)

The Sub-Category attribute was introduced to further enhance the grouping of application categories. It is only available in FortiOS 4.3 and later versions prior 5.0. The sub-category is optional, do not specify it if it is not applicable.

Under Media, there are three sub-categories:

Sub-Category ID	Sub-Category Name	Description
2	Audio	This sub-category consists of audio streaming applications and associated protocols, which provides online audio streaming services.
3	Video	This sub-category consists of video streaming applications and associated protocols, which provides online video streaming services.
4	Photo	This sub-category consists of applications which provide online photo management or sharing services.

Under web, there are 9 sub-categories:

Sub-Category ID	Sub-Category Name	Description	
1	Web.Browsing	This sub-category consists of web-based application access.	
5	Social.Network	This sub-category consists of social-networking websites.	
6	Business	This sub-category consists of websites which provide services to meet the business interest of people online.	
7	Personal	This sub-category consists of websites which provide services to meet the personal interest of people online.	
8	Web.Conference	This sub-category consists of web applications which provide online conference services.	
9	Search.Engine	This sub-category consists of websites which provide Internet search services	
10	Web.Mail	This sub-category consists of websites which provide web-based email services.	
14	File.Sharing	This sub-category consists of web applications which provide file sharing services.	
15	Toolbar	This sub-category consists of third-party toolbars for browsers.	

tillough the HTTP protocol	16		This sub-category consists of file download through the HTTP protocol
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Sub-category is deprecated since 5.0

## 2.2.3 Technology (--technology) (FortiOS 4.3 and later)

The Technology attribute was introduced to describe the communication technology used by an application. It is only available in FortiOS 4.3 and later versions. Multiple values can be set for one application.

Technologies	Descriptions
Network-Protocol	Applications implement all kinds of Internet protocols, such as DNS, DHCP,etc.
Browser-Based	Applications using web browser-based communications, such as Facebook, Google, etc.
Client-Server	Applications using client - server model, such as Google.Talk, Adobe.Update, etc.
Peer-to-Peer	Applications using p2p-based communications, such as eMule, BitSpirit, etc.

#### 2.2.4 Behavior (--behavior) (FortiOS 4.3 and later)

The Behavior attribute was introduced to describe an application's behavior. It is only available in FortiOS 4.3 and later versions. Multiple values can be set for one application. If it is not specified, the default value is "Other".

#	Behaviors 4.0	Behaviors 5.0	Behaviors 5.4	Descriptions
1	Reasonable	N/A	N/A	The application's behavior is reasonable when appearing in a company network. Many applications in Business, Collaboration, Email, General.Interest, Network.Service, Remote.Access, Social.Media, Storage.Backup, Update, Web.Others should be in this category.

2	Botnet	Botnet	Botnet	The application is usually a malware which is installed without the owner's knowledge. It allows attackers to control the infected device by communicating with the botnet C&C servers.
3	Evasive	N/A	Evasive	The application supports evasion techniques which can be used to bypass general firewall filtering, such as Skype and other p2p applications. Most decoder signatures are evasive because they require a decoder to block, which means they have multiple evasion means. Some Proxy applications that constantly release new updates to bypass firewalls are in this category too like Ultrasurf, Psiphon, Freegate and Hotspot.Shield.
4	Productivity-Loss	N/A	N/A	The application could cause a productivity loss when used in a company network. For now, only games are put in this category. We want to avoid being put in a position where certain IM, Social Media are allowed in certain organizations and not allowed in other organizations.
5	Excessive- Bandwidth	Excessive- Bandwidth	Excessive- Bandwidth	The application consumes excessive bandwidth, such as p2p applications, video and audio calls, uploads and downloads.
6	Tunneling	N/A	Tunneling	The application supports tunneling techniques, such as proxy applications.

7	Reconnaissance	N/A	N/A	The application has scanning functionality and can obtain information from other systems.
8	Encrypted- Tunneling	N/A	N/A	The application supports encrypted tunneling techniques, such as proxy applications like UltraSurf, FreeGate, etc.
9	N/A	N/A	Cloud	The application enables user collaboration on a cloud server and facilitates remote access through cloud servers. It should ideally be browser-based or at least offer browser compatibility. For instance, applications that permit users to upload and download files at any time are classified as exhibiting cloud-based behavior  Note.  1. The application is part of SaaS, laaS or PaaS. We do not follow the exact definition of SaaS. That would mean many applications will have this behavior.  2. IM apps with file transfer are not considered to have Cloud behavior.  3. The exception is the Cloud deep-app control signatures - we put them under Cloud. E.g. Facebook, Gmail and Instagram.
0	Other	N/A	N/A	Other behavior than the above.

Many behavior values have been deprecated in 5.0 for easy maintenance.

## 2.2.5 Vendor (--vendor) (FortiOS 4.3 and later)

The Vendor attribute was introduced to highlight applications produced by the most well-known vendors. It is only available in FortiOS 4.3 and later versions. The following table contains the well-known vendor list. It is based on the number of application signatures in our database. If it is not specified, the default value is "Other".

#	Vendors	Descriptions
1	Other	
2	Microsoft	
3	Google	
4	Facebook	
5	Yahoo	
6	Tencent	
7	AOL	
8	Apple	
9	RealNetworks	
10	Netease	
11	Sina	
12	Zoho	
13	Adobe	
14	Shanda	
15	Sohu	
16	Alibaba	
17	Cisco	
18	IBM	
19	Symantec	
20	MySpace	

21	Baidu	
22	EBay	
23	Sun	
24	Citrix	
25	LogMeIn	
26	Amazon	
27	SAP	

## 2.2.6 Popularity (--pop)

The Popularity attribute provides a rating of how widely the application is used. If it is not specified, the default value of Popularity is "Low".

#	Popularity 4.0	Popularity 5.0	Descriptions
1	High	5	
2	High	4	
3	Medium	3	
4	Medium	2	
5	Low	1	

5.0 introduced 5 popularity levels.

After the signature is released, ISTAME will adjust the popularity level for AppCtrl signature based on FDN statistics automatically.

#### 2.2.7 Risk (--risk)

The Risk attribute rates the risk level when the application is running in a local network. If the risk level is not specified, the default value of Risk is "Low". The risk level of an application will be basically based on its 5.0 category as shown in following table:

#	Risk 4.0	Risk 5.0	5.0 Categories
1	High	5	Botnet, Proxy

2	High	4	P2P, Remote.Access	
3	Medium	3	Email, Storage.Backup, Cloud-IT	
4	Medium	2	Game, Collaboration, Social.Media, Video/Audio, Voip, Industrial, General.Interest, Network.Service,Web.Client, Mobile	
5	Low	1	Update,Business	

Applications in the same category may have different risk level so analyst need to adjust the risk level base on following considerations:

- Known to be used by Malware, For example QQ
- Has Known Vulnerabilities, For example HTTP.BROWSER IE
- Enterprise based proxy should not have a high risk

Generally, the adjustment will be one step only. For example, QQ belongs to category IM which has a default risk level 3. Analysts should adjust its risk level to 4 considering QQ is known to be used by Malware and has known vulnerabilities.

#### 2.2.8 Primary Language (--language)

Primary language attributes indicate the regions where an application is widely used. Some of the choices are:

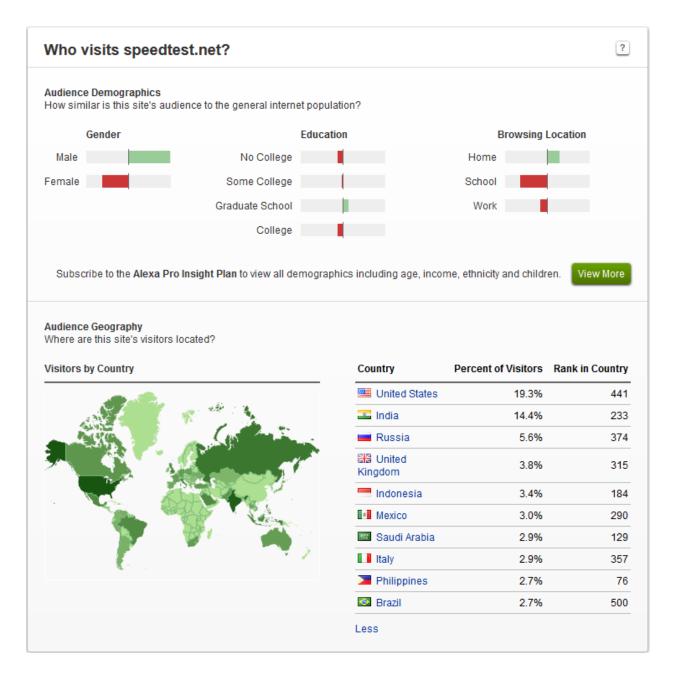
- Multiple (applications like google or Facebook which serve different languages)
- N/A (applications like network protocols, Botnet which do not have a GUI)

The full list can be found on the ISTAME application setting page.

It is key to judge the **primary language**. Following two web sites are recommended when setting primary language for web-based applications and mobile applications:

1. Alexa (http://www.alexa.com/)

Alexa is a California-based subsidiary company of Amazon.com which provides commercial web traffic data. It can provide basic information about website geographical visits. For example, try it with domain "Speedtest.net" you should see a similar result as shown in following image.



As you can see, the United States, which is the top 1 country, only takes up 19.3% in terms of the percentage of visitors. In language settings, 80% and above are recommended to be considered as primary. As a result, the primary language of signature "Speedtest" should be "Multiple".

There are cases where one appctrl signature, for example "Yandex.Search", covers multiple domains. Yandex is the largest internet search engine based in Russia. Yandex mainly has four domains. They are "www.yandex.ru" (Russian version), "www.yandex.ua" (Ukrainian version), "www.yandex.com" (English version), and "www.yandex.com.tr" (Turkish version). The global traffic ranks for these domains are listed in the following table according to Alexa at the time of writing.

Domain	Global Rank
yandex.ru	20
yandex.ua	364
yandex.com	1586
yandex.com.tr	686

As you can see, the rank of domain yandex.ru is much higher than the other three domains. So, we only consider domain yandex.ru when deciding the primary language of signature "Yandex.Search". If you try Alexa with domain yandex.ru you will find more than 80% visitors are from Russia. As a result, the primary language of signature "Yandex.Search" should be "Russian".

#### 2. App Annie (<a href="http://www.appannie.com/">http://www.appannie.com/</a>)

App Annie is a business intelligence company and analyst firm. It produces a range of business intelligence tools and market reports for the apps and digital goods industry. Login is required to view data mentioned in the following section. We registered an account "applicationcontrollanguage@gmail.com/FortinetTest1" for this purpose.

Try it with "WeChat" in Google Play store. You should see a similar part of "Highest Ranks" page under "Daily Ranks" as shown in the following image.

		Overall	Games	Applications	Communication >
	# of countries - rank 1 reached	9	0	9	9
	# of countries - rank 5 reached	17	0	17	25
WeChat	# of countries - rank 10 reached	21	1	22	31
App Details	# of countries - rank 100 reached	34	2	36	51
✗ Intelligence	# of countries - rank 500 reached	47	2	51	51
m Daily Ranks ⟨	# of countries - rank 1000 reached	48	2	51	51
↑ Rank History	Country				
Keywords / ASO	China	<b>1</b> Jan 10, 2013	-	1 Jan 21, 2012	1 Jan 10, 2013
▼ Featured	Hong Kong	<b>1</b> Aug 29, 2013		1 Feb 03, 2013	1 Feb 03, 2013
	Taiwan	1 Nov 15, 2012		1 Nov 15, 2012	1 Nov 15, 2012
THE MATH	Malaysia	1 Apr 01, 2013		1 Apr 01, 2013	1 Apr 01, 2013
THE APP STORES AppAnnie.com	India	<b>1</b> May 16, 2013		1 May 16, 2013	<b>1</b> May 16, 2013
	Philippines	<b>1</b> May 17, 2013	-	1 May 17, 2013	<b>1</b> May 16, 2013
	Italy	<b>1</b> Jul 18, 2013	-	1 Jul 18, 2013	<b>1</b> Jul 18, 2013
	Indonesia	1 Mar 04, 2013	-	1 Mar 03, 2013	1 Mar 04, 2013
	Mexico	<b>1</b> May 18, 2013	-	1 May 18, 2013	<b>1</b> May 18, 2013
	Spain	2 Jul 19, 2013		2 Jul 19, 2013	2 Jul 19, 2013
	Singapore	3 Jan 10, 2013	9 Feb 14, 2014	3 Jan 10, 2013	2 Jan 10, 2013
	Argentina	3 Jul 21, 2013	85 Feb 14, 2014	3 Jul 21, 2013	3 Jul 16, 2013
	South Africa	3 Jul 15, 2013		3 Jul 12, 2013	2 Jul 12, 2013
	Turkey	3 Jul 10, 2013	-	3 Jul 09, 2013	<b>2</b> Jul 09, 2013
	Brazil	4 Jul 28, 2013	-	3 Jul 28, 2013	2 Jul 27, 2013

In "Communication" category, we can observe that WeChat has been ranked top 1 in nine places among free communication apps. Obviously multiple languages are spoken in these nine places. As a result, we set "Multiple" as the primary language for WeChat application.

As another example, try it with "QQ" in Google Play store. The highest daily ranks are as below.

#### **Daily Ranks** Highest Ranks (9) Ranks Communication Overall Games **Applications** App Details 0 1 # of countries - rank 1 reached 1 1 Intelligence 2 # of countries - rank 5 reached 1 1 # of countries - rank 10 reached ↑ Rank History # of countries - rank 100 reached 4 0 4 34 Keywords / ASO # of countries - rank 500 reached 10 1 13 51 Featured # of countries - rank 1000 reached 10 1 13 51 Country 1 Feb 02, 2012 1 Jan 02, 2012 China 1 Feb 04, 2012 AppAnnie.com **25** Jul 29, 2012 Hong Kong 16 Mar 31, 2012 3 Mar 27, 2012 Singapore **81** Jul 05, 2013 129 Feb 14, 2014 62 Feb 05, 2013 10 Feb 02, 2014 88 Jul 29, 2012 59 Jul 29, 2012 8 Apr 02, 2012 New Zealand 347 Nov 30, 2012 206 Nov 30, 2012 20 May 21, 2014 Australia 366 May 07, 2013 233 May 08, 2013 20 Dec 11, 2012 440 Nov 29, 2012 235 Nov 30, 2012 21 Oct 02, 2013 Malaysia Russia 440 Nov 29, 2012 235 Nov 30, 2012 28 Nov 30, 2012 South Korea 482 Jul 30, 2012 **351** Jul 30, 2012 25 Jul 29, 2012 319 Mar 18, 2014 23 Mar 18, 2014 Canada 492 Mar 18 2014 Netherlands 342 May 07, 2014 25 Apr 02, 2014

In the "Communication" category, QQ ranked the first place for daily ranks among free communication apps in China. As a result, we set "Chinese" as the primary language for QQ application.

#### 2.2.9 Weight (--weight)

Option 'weight' was introduced in IPS engine 3.49. **Every AppCtrl signature needs to have a 'weight' value**. With this information, the IPS engine can pick up the best (heaviest) signature for a session when multiple signatures are triggered. Following please find the guidelines of setting weight value:

Network protocols: 1-9

Examples:

SSH:1

HTTP.BROWSER:1 HTTP.BROWSER\_IE: 2 HTTP.Segmented.Download:2

2. Main apps: 10-19

Examples:

Facebook:10 Sharepoint:10 Globat:10

3. Sub apps: 20-199

Examples:

Facebook.App: 20

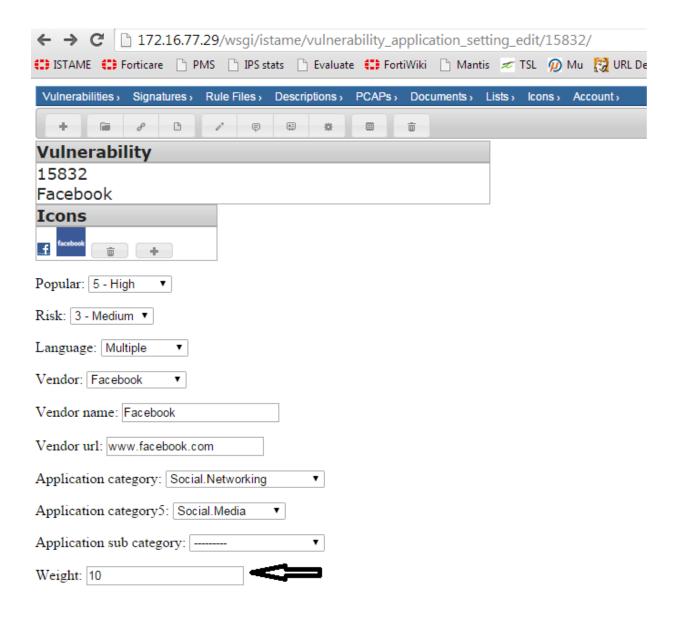
Facebook.App\_TexasHoldem :30 Sharepoint\_Calendar:20

4. Botnet: 250

Examples:

Conficker.Botnet: 250 Zeus.Botnet :250

Analysts need to set the weight value in the application setting page as shown in the following



#### Note.

Weight only differentiate signatures which have the same action. For example following signatures are all set to allow:

HTTP.BROWSER:1 HTTP.BROWSER\_IE: 2

Globat: weight 10

Engine will pick up the signature Globat for sessions to the site <a href="http://www.globat.com/">http://www.globat.com/</a> because it has the heaviest weight value. If you change the action of HTTP.BROWSER to block and still want the engine to pick up Globat you need the keyword depend-on.

#### 2.2.10 Depend-on (--depend-on)

The **depend-on** keyword was introduced in IPS engine 3.49 to support whitelisting in AppCtrl. Analysts use this keyword to specify the dependency relationship between applications. This keyword is optional.

The dependency relationship is transitive. For example to whitelist "Globat", analysts only need to make it depend-on Web.Browsing.

--depend-on 38941;

At the time of writing Web.Browsing(vid 38941) was set to depend-on following signatures:

```
HTTP.BROWSER IE
34038
34039
                HTTP.BROWSER Chrome
34040
                HTTP.BROWSER_Safari
34041
                HTTP.BROWSER_Opera
                HTTP.BROWSER Firefox
34050
38783
                Waet
38996
                HTTP.BROWSER UCBrowser
40568
                HTTPS.BROWSER
40469
                HTTP.BROWSER Edge
41392
                HTTP.BROWSER_Opera.Mini
107347980
                Proxy.HTTP
                WebDAV
15862
```

Following signatures were set to depend-on HTTP.BROWSER

```
22933: HTTP.BROWSER_Opera.Mini
```

34038: HTTP.BROWSER IE

34039: HTTP.BROWSER\_Chrome 34040: HTTP.BROWSER\_Safari 34041: HTTP.BROWSER\_Opera 34050: HTTP.BROWSER\_Firefox

22933: Opera.Turbo

To whitelist Globat, you can configure the action for Globat as 'pass,' while setting all other signatures to 'block. When you access site <a href="http://www.globat.com/">http://www.globat.com/</a> using IE the first HTTP request will match following signatures:

```
HTTP.BROWSER_IE
HTTP.BROWSER
Globat
```

Engine will pick up Globat based on the dependency relationship and pass this packet.

Analysts need to set the depend-on values at the application setting page as shown in following image:

Vulnerability
38941
Web.Browsing
Icons
+
Popular: 1 - Low ▼
Risk: 3 - Medium ▼
Language: Multiple ▼
Vendor: Other ▼
Vendor name:
Vendor url:
Application category: Network.Service ▼
Application category5: Web.Others ▼
Application sub category:   ▼
Weight: 1
Depend on: 22933,34038,34039,34040,34
Rehavior list:

To input more than 1 vid, please use comma as a separator.

#### 2.2.11 Require ssl deep inspection (--require\_ssl\_di)

As some applications require ssl-deep inspection, and others don't. We introduce the attribute require\_ssl\_di to add granularity to application control configuration.

In IPS Engine 3.286, signatures that have "--req\_ssl\_di "Yes"" will be discarded if deep-inspection is not enabled. For applications that could use HTTP or HTTPS, we should put them as "does not require deep-inspection".

We can add the following note in Recommended action:

Note: This application may be accessed through HTTP or TLS sessions. In a TLS session, this signature requires "deep-inspection" in FortiOS 5.0 and above.

#### 2.2.12 Scan-range (--scan-range)

The new application control hierarchical design was released in IPS Engine 3.286. With this new engine build, the --depend-on and --scan-range syntaxes are very important for the IPS Engine to identify a session with a signature. **The scan-range option is mandatory while the depend-on is optional.** 

In general, the most basic guidelines which would apply to most signatures are:

- a) HTTP signatures that do not require deep-inspection with flow from\_client should be fine with a 1k scan-range.
- b) SSL signatures that only check for the hostname should be using a scan-range value of 1. The engine will not offload a session until the key exchange is done.
  - \*\*\*\*\*Note: In Mantis 437696, the IPS Engine will add a new logic to optimize the scanning for SSL sessions. Signatures with --service SSL, --context host and scan-range 1, will make the engine stop scanning the session once the server's name is detected either in the Client Hello packet or the Server Certificate packet.

Hence, any simple service SSL signature that checks only --context host should have a scan-range of 1 for the best performance.

- c) If a signature has only one depend-on value, use --scan-range xx,all; instead of --scan-range xx,yy;. It makes modifying the depend-on value easier next time. Scan-range value modification needs to go through the beta process.
- d) The scan-range value for parent apps is what affects performance the most. The current largest scan-range for TCP parent app is 25k while the largest scan-range for UDP parent app is 20k. For parent apps, analysts should avoid using a large scan-range to avoid performance impact.

#### Important changes about IPS Engine 3.286 and above:

a) Depend-on values are **very important** now. Wrong depend-on values will result in missed detections.

```
Example: Correct

Web.Browsing (38941) → Google.Services (42533) → Gmail (15817) → Google.Drive

Vs

Incorrect

Web.Browsing (38941) → Google.Services (42533) → Google.Drive → Gmail (15817)
```

In the past, we put most signatures to depend-on Web.Browsing. The hierarchical design will only try to match the signatures in the nodes directly below the current node. E.g. if we have Gmail (let's say the signature checks flow from\_server) that depend-on Web.Browsing and in a session, Google.Services triggers on the first client packet, Gmail will be discarded because it does not

depend-on Google. Services. This situation is likely to happen in applications that use Google, Amazon, Microsoft or other cloud server providers like Ultrasurf, Psiphon, some VPN/Proxy software, etc. It could also happen with children signatures of a parent.

b) We have a special signature "Web.Browsing" which is a slient signature, i.e it will never trigger. One of the limitations of this engine is that the scan-range is updated based on the node **directly below** the currently triggered signature.

#### Example:

HTTP.Browser → HTTP.Browser\_Chrome → Web.Browsing → Google.Services

For almost all of our HTTP signatures, it can be detected within a 2k scan-range value. Therefore, it will bypass the HTTP.Browser, HTTP.Browser\_Chrome and Web.Browsing signatures and trigger Google.Services or other similar signatures and take on the scan-range values of the signatures below their tree.

There could be problems with flow from\_server signatures. If the signature checks the body of a server reply, there could be cases where the client packet + server header is larger than 2k which would cause a missed detection. In such a session, usually the matched signature is HTTP.Browser or HTTP.Browser\_Chrome. Since the scan-range value will then be HTTP.Browser\_Chrome or Web.Browsing due to them being the signature directly below the current signature, it will not use the scan-range value of the signature that is supposed to check the flow from\_server packet. In cases like this, try to create signatures that check the header of a server reply instead of the body. If that is not possible, we could use skip-after to get around the problem.

 $\mathsf{HTTP}.\mathsf{Browser}(\mathsf{1k}) \rightarrow \mathsf{HTTP}.\mathsf{Browser}_\mathsf{Chrome}(\mathsf{1k}) \rightarrow \mathsf{Web}.\mathsf{Browsing}(\mathsf{2k}) \rightarrow \mathsf{Server}.\mathsf{Body}(\mathsf{10k})$ 

In the example above, since Web.Browsing does not trigger, the engine will not use the scanrange of the server's body. It will use at most 2k from Web.Browsing. The number of signatures in such a case should be small.

c) Signatures that have children that could trigger without first triggering the parent signature would not be able to tell the engine to update the scan-range value.

#### Example:

Fortiguard (2k) → Fortiguard Web.Filtering (200k)

If a user visits <a href="http://www.fortiguard.com/webfiltering">http://www.fortiguard.com/webfiltering</a> as the first URL instead of going to <a href="http://www.fortiguard.com">http://www.fortiguard.com</a> first and then only clicking on the link to /webfiltering, the engine will not be able to update the scan-range to 200k. **This is because the engine only takes the largest scan-range value of its immediate children.** There are no more children after Fortiguard\_Web.Filtering. Thus, the scan-range remains unchanged - default value.

To get around this limitation, we use the "--skip-after" keyword to increase the scan-range.

#### 2.2.13 Application default port(--app\_port)

Numerous networking protocols and applications typically operate on specific ports. For

instance, TELNET uses port 21, HTTP uses port 80, and Facebook uses ports 80 and 443, among others. Some customers have a requirement to enforce strict port restrictions within their environment, meaning that, for instance, TELNET running on a non-standard port like 2121 should be blocked. To facilitate this enforcement, we have introduced the 'app\_port' metadata parameter.

#### **Format**

--app\_port "--app\_port "protocol>/port\_number[,col>/port\_number]\*"
The protocol can be either TCP or UDP

The port\_number is an integer within [1,65535]. It can also be a range which is indicated by a '-' character between two integers.

#### Examples of usage:

```
--app_port "UDP/1111"; //udp port 1111

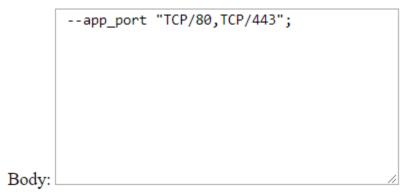
--app_port "TCP/8801-8810"; //tcp port range 8801-8810

--app_port "TCP/80,TCP/443";//tcp port 80 and 443
```

The IPS engine stores unique values for this metadata. To minimize memory usage, it is essential to adhere to the following rules:

- 1. TCP port lists should precede UDP port lists whenever both are present.
- 2. Whenever feasible, consolidate port ranges. For example, use 'TCP/8801-8802' instead of listing 'TCP/8801' and 'TCP/8802' separately
- 3. Arrange smaller port numbers before larger ones.
- 4. Check the list of unique app\_ports on <a href="App Ctrl Quality.xlsx">App Ctrl Quality.xlsx</a> and reuse one of the existing app\_port if possible. If it is needed to create a list of app\_ports that is not on the sheet, please double check with the review team.

To add the app\_port metadata, analysts need to manually input it in the body section of the application setting page as below.



Note. You don't need to provide the app\_port metadata if the application or protocol doesn't have a default port or it doesn't run on TCP or UDP protocols at all.

## 3 Industrial/OT package

With the release of 5.6, SCADA or industrial signatures have been moved to a separate package from IPS and application control signatures. The package, termed industrial or OT package in later versions of FortiOS, consists of IPS signatures in the group SCADA and appctrl signatures in category Industrial. As this package is sold separately from the IPS package, we have a few guidelines when handling SCADA related signatures.

## 3.1 SCADA signatures guidelines

When determining if a signature should be added to ISTAME as a SCADA signature, analysts should determine the following.

 a) Is the product used exclusively in the industrial environment? If it can only be found in regular households or offices, then it should be placed in regular IPS or application control packages.

For all SCADA IPS reports, the App List under OS and APP on ISTAME should be set to "SCADA".

## 4 ISTAME

**ISTAME** is the **IPS Signature Tracking and Management Environment**. It is used to manage the creation and updating of IPS signatures by the analysts. The signatures managed by ISTAME are extracted by Signature QA to build the release packages. ISTAME is also used for Application Control (AC) development.

The system is located at <u>ISTAME2</u>. The development team is consistently updating this system to satisfy the requirements of analyst and QA. As ISTAME will be used regularly by all analysts, there are certain good practices that an analyst should try to follow.

## 4.1 Adding or Modifying a Vulnerability

Before adding a vulnerability, analysts need to check ISTAME to see if a report has already been created for the vulnerability. One way is to search with reference, for example CVE number, or other related information such as keywords. Avoid adding duplicate reports if possible as this leads to redundancy and sometimes confusion when there are a few reports created for a single vulnerability. There are exceptional cases though.

To increase default drop rate for some testing tools, for example, BP/Trend Micro, we may

create a duplicate report for a vulnerability. This is usually because the original report is not appropriate for a drop action. In such a case, the original report containing generic signatures will provide a good coverage for the vulnerability while the duplicate report can provide a high default drop rate with signatures based on PoC for the vulnerability. Do not add more than one duplicate report unless necessary. As a guideline, there should be at most one report for generic signatures and one report for drop signatures for each vulnerability.

Since 1.230, the rate value has become unique per vuln\_id. It may be necessary to create a duplicate report if you want to write signatures using different rate values.

When adding new exploit traffic and signature for an existing vulnerability, find the correct report to add them in. That is, the report should correspond with the traffic and signature you are adding in. Do not place exploit/signature in a different vulnerability, for example reports with a different CVE number from your vulnerability, just because it has default drop action or because they are from the same testing tool.

Analyst should avoid using one report to cover multiple vulnerabilities unless:

- 1. These vulnerabilities are very similar or closely related so that it is not possible or appropriate to cover them with different signatures.
- 2. This report is for generic signatures like Cross. Site. Scripting

Here are the procedures to follow when adding/modifying a vulnerability:

- 1. Provide the appropriate "**Vuln Name**" (not the signature name).
  - If the original vulnerability report contains multiple vulnerabilities, for example for a single Microsoft bulletin that contains multiple vulnerabilities, it should be broken into equal amounts of vulnerability reports based on the CVE numbers matching the multiple vulnerabilities.
- 2. Provide the **CVE**, **MS numbers** and other references if available.
  - They will be shown in the IPS encyclopedia (Fortiguard Encyclopedia).
  - For applications, provide a link to the vendor's website.
- 3. Set the appropriate "Severity".
  - It will be shown on the Fortigate WebUI.
  - Refer to chapter 6.1 for information on setting the severity.
- 4. Choose a proper "group" for the vulnerability.
  - Choose 'backdoor' for Botnet signatures
  - Choose 'SCADA' for industrial control systems vulnerabilities
  - Choose 'web client' for Browser-based vulnerabilities
  - Choose 'apache' for Apache's vulnerabilities
  - Choose 'web\_server' for web servers' vulnerabilities except Apache

- Choose 'web app' for web applications vulnerabilities
- Choose 'operating\_system' for vulnerabilities targeting any operating system Analysts need to choose the group correctly to ensure that it is consistent amongst our signatures. For example, Oracle WebLogic is under web\_server on ISTAME, so any newly added reports for it should be under the web\_server group as well. When unsure analysts should search for similar products on ISTAME and see which group they are associated with.
- 5. Mark "test source list" accordingly
- 6. Set "viewable" state for MAPP or 0day vulnerability
- 7. Analyze the vulnerability and **fill in the "Analysis" section.** The following information should be included:
  - What is the cause of the vulnerability? Please give your understanding of the cause.
  - What did you select as the detection condition in the signature? Please explain
    why, if it is not obvious. This is especially important for a new analyst if the
    detection condition is not an obvious one as an explanation will help the
    signature review team in understanding your detection logic.

You may leave "Analysis" section empty when creating the report and fill it out later. ISTAME does not allow you to release a signature with "Analysis" section not filled.

- 8. Find and upload as many **exploits (PoC)** as possible and set their attributes. This is very important when we review the report in the future.
  - Provide a link to where the exploit can be found, in the analysis section.
  - If the exploit comes from Metasploit, Trend Micro or Exodus, please mark them accordingly.
  - If the exploits can be covered by an existing signature, please declare this in the analysis section.
- 9. If necessary, add a **new signature** to cover the vulnerability, and set its **attributes**. This is very important when we review the report in the future.
  - If the signature is converted from a Snort rule, please mark it.
  - If the signature is for ICSA/NSS, please mark them.
  - If the signature covers Metasploit, BP, Trend Micro or Exodus, please mark them accordingly.
  - If the signature is exploit based, please explain this.
- 10. Upload any **attachments**, such as pcaps, and set the correct attributes, including their "**Type**" and "**Source**". This is very important when we review the report in the future. If the source is from Trend Micro or Exodus, the report they provide should be uploaded as well. Listed below are the requirements for the traffic file:
  - Currently only pcap, pcapng and zip (contains only pcap/pcapng files) format file are acceptable. Don't use zip format unless it contains more than 3 traffic files.

- Analysts should capture the decrypted traffic for signatures that need deep inspection. This can be done with tools like Fiddler and fidder2pcap.
- Analysts should leave a note in the "Notes" section on ISTAME if no traffic file can be provided. The note can be as simple as "Can't provide pcap for aid ###".

#### 11. Set the **OS** and **Application**.

OS and Application settings are shown on the Fortigate GUI for our customers. Many of our customers use the settings for configuring their sensor. Analysts should always set the OS to the correct setting when creating a report on ISTAME.

- They will be shown on the Fortigate WebUI.
- For PHP applications, set OS to "Windows/Linux/BSD/Solaris/MacOS".
- For the setting of "All" applications, do not set any other OS, as the setting includes all OS.

#### 12. Set Vulnerability Type

Vulnerability Type will be used to generate reports on Fortigate and Fortianalyzer. Currently we have following vulnerability types:

- N/A
- DoS

•	BufferErrors	(CWE-119)
•	NumericErrors	(CWE-189)
•	CSRF	(CWE-352)
•	XSS	(CWE-79)
•	PathTraversal	(CWE-22)
•	CodeInjection	(CWE-94)
•	SQLInjection	(CWE-89)
•	FormatString	(CWE-134)

- Malware
- Anomaly

•	ImproperAuthentication	(CWE-287)
•	InformationDisclosure	(CWE-200)
•	Permission-Priviledge-AccessControl	(CWE-264)
•	OSCommandInjection	(CWE-78)
•	ResourceManagementErrors	(CWE-399)

Other

This list is mainly based on CWE (Common Weakness Enumeration) maintained by the MITRE Corporation. The vulnerability type followed by a CWE id are from CWE and you can find their definition at <a href="http://nvd.nist.gov/cwe.cfm#cwes">http://nvd.nist.gov/cwe.cfm#cwes</a>. Other types are quite straightforward:

N/A: Hidden IPS signatures for example vid 15306

DoS: This is in fact an impact type not vulnerability type. I added it in the list because It is easier for customers to understand the vulnerability.

Malware: IPS signatures for Backdoor, Worm, and Trojan

Anomaly: IPS signature for protocol anomaly and suspicious traffics for example

scanning and brute force attack.

Other: IPS signatures that don't fit any other types

- 13. Fill in all sections in the **encyclopedia description** and set the description status to **Releasable**.
  - This will be shown in the IPS Encyclopedia. See **IPS Vulnerability Description** in the **Encyclopedia** section for details.
- 14. Set the **Default Status** and **Default Action**.
  - The Default Action when the signature is in the **beta state** should be **pass**. Please give your suggested action in the comment, so that we can set it based on your suggestion.
- 15. Select the signature's release status from the **Signature Status** list.
  - "Releasable" means it is ready for release. Release QA will test and release it.
  - "New Engine Testing" means the signature will only work with a new engine version. It will be tested and released when the new engine version is released.
     Please add the engine version required in the comments to assist QA in knowing when to release the signature.
- 16. Set the **status of the Vulnerability report**.
  - "DONE" means it has been completed, and we do not need to monitor it.
  - "MONITOR" means that the analysis is not completed for some reason, and we need to monitor it.

**To modify a vulnerability**, the relevant information listed above should be completed. If a signature is modified or a new signature is added, **reasons should be given as a note**. To maintain consistency, signatures should be modified on all platforms if they have the same patterns. When an old signature is modified, please make sure that it can cover all relevant exploits that the signature used to cover.

## 4.2 Adding or Modifying an application

- 1. Provide the appropriate **application name**.
- 2. Provide a link to the vendor's website.
- 3. Set the appropriate **Severity**.
  - For application control the severity should be "info".
- 4. Analyze the application and **fill in the Analysis section**. It should contain the following:
  - What is the version of the application you analyzed, if applicable?
  - What did you select as the detection condition in the signature? Please explain

why, if it is not obvious.

You may leave the "Analysis" section empty when creating the report and fill it later. ISTAME does not allow you to release a signature with the "Analysis" section not filled.

- 5. If necessary, **add a new signature** to cover the application.
- 6. Upload any **attachments** and set the correct attributes including their "**Type**". Listed below please find requirements for the traffic file:
  - The attachment purpose should be set to "application traffic" for the application (including Botnet) traffic file.
  - Currently only pcap, pcapng and zip (contains only pcap/pcapng files) format files are acceptable. Don't use zip format unless it contains more than 3 traffic files.
  - Analysts should capture the decrypted traffic for signatures that need deep inspection. This usually can be done with tools like Fiddler and fidder2pcap.
  - Analysts should leave a note on ISTAME if no traffic file can be provided.

#### 7. Set the **OS** and **Application**.

- This information will be shown on the Fortigate WebUI.
- 8. Fill in all sections in the **encyclopedia description** and set the description status to **Releasable**.
  - This information is shown in the IPS encyclopedia. See IPS Vulnerability
     Description in the Encyclopedia section for details.
- 9. Set the **Default Status** and **Default Action**.
  - The **Default Action** should be set to **Pass**, and the **Disable checkbox** should be selected to set the default status.
- 10. Select the signature's release status from the **Signature Status** list.
  - "Releasable" means it is ready for release. Release QA will test and release it.
  - "New Engine Testing" means the signature will only work with a new engine version. It will be tested and released when the new engine version is released. Please add the engine version required in the comments to assist QA in knowing when to release the signature.

It is **required** to leave a comment for the new added or updated signature if the report contains multiple signatures. The comment should explain why this change is necessary and contain related application version information.

#### 11. Add Icons

Following please find the requirement of app icon:

1. Format: PNG file

- 2. Dimension: 96x96 for large icons, 32x32 for medium icons and 16x16 for small icons (Please reduce image from 96x96 downwards, instead of expanding the image from 16x16 upwards as we want to maintain the quality of the image throughout the pixel size changes)
- 3. Depth: RGB color 8 bits4. Background: Transparent

Following free tools are available for use:

http://www.coolutils.com/online/image-converter/

This site can resize icons or change their formats.

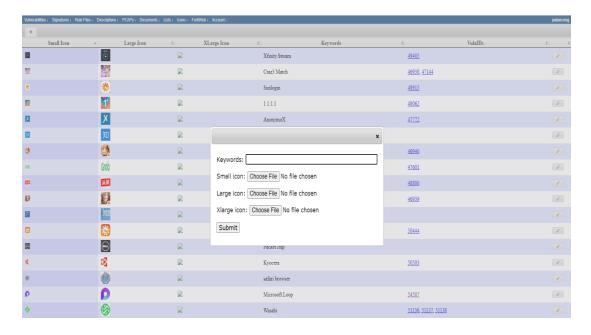
- Select browse to choose the picture to upload
- Select a format to convert into (we use PNG for icons.)
- o On the right-side panel under "options", click on "resize"
- Input the width and height that you want (32x32 for large icons, 16x16 for small icons and 96x96 for xlarge icons)
- Download the converted file

http://www.adobe.com/downloads/cs2 downloads/index.html

We can create an RGB 8bit PNG image with transparent background in Photoshop.

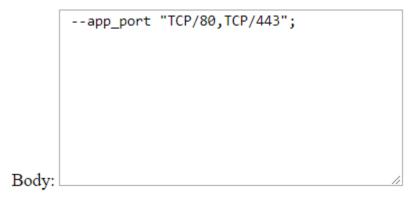
- File->Open and select your picture
- Ctrl+a and Ctrl+c to select all and copy
- File->new. You will see a setting panel for the new document.
- Set width and height to 32, 16, or 96 pixels, set color mode to RGB Color 8 bit, and set background contents to Transparent
- Ctrl+v to paste the image
- In your toolbox, click the magic wand icon.
- Use the magic wand to click on any background that you want to remove. Use delete key to clear the background color.
- When you are done, File->save. Give the file a name and select the format PNG.

Upload generated icon file to ISTAME as shown in following image



#### 12. Edit application setting

- Select Icons for the application, for example the one added in last step
- Set Popularity and Risk level
- Select Vendor and set Vendor name and URL
- Select application category for 4.0 and 5.0 respectively
- Select sub-category for 4.0 if necessary
- Mark Behavior and technology list properly
- Set require\_ssl\_di
- Add the other metadata, for example, the app\_port, in the body section if needed as below.



## Only after you added the application setting, the signature became an AppCtrl signature!

#### 13. Set the status of the Vulnerability report.

• "Done" means it is completed, and we do not need to monitor it.

• "Monitor" means that analysis is not completed for some reason, and we need to monitor it.

## 4.3 Adding or Modifying a Signature

- 1. To start, click the "+" button in the signature section on the main page for the vulnerability or application.
- 2. Add signature body and/or comments.

For **vulnerability signatures** include **--protocol** and the **detection options**.

- 3. Mark platforms and other flags accordingly ISTAME 2.1 support five platforms:
  - 3.0: use 1.0 IPS engine (Deprecated)
  - **4.0**: below 4.3.12. uses 1.0 IPS engine
  - 4.3: above 4.3.12. use 2.1 IPS engine
  - **5.0**: use 2.1 IPS engine
  - **5.0 extended**: use 2.1 IPS engine and above

**No more** signatures should be added for the FortiOS 3.0 platform.

- Default setting (4.0/5.0/5.0 extended/4.3) is good for most cases
- Always set 5.0 and 5.0 extended for new IPS/AppCtrl signatures. This is to guarantee an effective beta process. the 5.0 extended database is only supported in the few high-end FGT devices (the smallest model supports the extended database is 100D) while a lot of our customers use low-end models, like 60C, 60B, 80C, etc. New signature that doesn't have a 5.0 flag set will be rejected by QA! If a signature has high risk of FP, it will be added into the beta signature review list on PMS after the beta process. You can unset 5.0 flag after you review this beta signature on PMS.
- 4. Click the **Submit** button to save the signature.



Figure 3.3

# **5 Signature Naming Convention**

# 5.1 IPS signature

We use the following naming convention for IPS signature:

[CompanyName.]ProductName.VulnerableFile.VulnerabilityType

### MalwareType.MalwareName

#### Protocolname.fieldname.issuename

# [CompanyName.]ProductName.VulnerabilityName.VulnerabilityType

## [CompanyName.]ProductName.VulnerableFunction.VulnerabilityType

The signature name should be standardized across all the signatures on ISTAME. When a new signature is added, and the analyst is unsure of the name to use, they should check ISTAME to see if there are previously added signatures for the Company which he is adding.

For example, 7-Technologies, for reports related to this Company, we had a few different names.

7Technologies.IGSS.SCADA.System.Directory.Traversal

7T.IGSS.ODBC.Server.Memory.Corruption

IGSS.SCADA.System.Memory.Corruption

The third signature name is obviously wrong as it does not contain the company name. Besides that, the variants in names lack professionalism in our work when our customers look at them. This sort of issue should be avoided by checking ISTAME for the signature name.

When unsure of the company, analysts should do a search on the web for information on the company and product.

Since 2014, many researchers have been naming their vulnerabilities findings to increase its marketing value. For example, Shellshock, Heartbleed, etc. For such cases, the name can be added to the signature so customers can search for it on Fortiguard. A caveat is that such a name should make sense to appear in the signature name. For example, Wannacry, the malware that was terrorizing major organizations in 2017. It is a malware that spread through a SMB vulnerability in Microsoft windows. For such cases, it would not make sense to add it to our common name.

#### Notes:

- 1. Company name can be omitted if it is same as product name
- 2. Only alphabetic, numeric, dot and hyphen are allowed
- 3. Following abbreviations can be used:
  - MS (Microsoft), IBM, SUN, HP, SAP, CA (Computer Associates)
  - IIS, IE, DB2
  - SQL, OS, BSD
  - CGI, ASP, PHP, HTML (All file extensions should be in uppercase)
  - ActiveX, COM, DCOM
- 4. Following vulnerability/malware types are suggested:

- Buffer.Overflow, Integer.Overflow
- Format.String
- XSS
- SQL.Injection
- Directory.Traversal
- Remote.File.Inclusion
- Double.Free
- xxx.Bypass
- Command.Execution, Code.Execution
- Memory.Corruption
- Information.Disclosure
- DoS
- Overlong
- Brute.Force
- Spoofing
- Insecure.Library.Loading
- Arbitrary.File.Upload
- Use.After.Free
- Backdoor/Worm/Trojan
- SSTI (For Server Side Template Injection)
- SSRF or CSRF (For Server Side or Cross Site Request Forgery )
- 5. The vulnerable function name should be indicated exactly as found in official documentation for the function.
  - Flash.attachMovie (not Flash.AttachMovie)
- 6. If there are no details being provided about the vulnerability and the analyst is unable to come up with a signature name. The naming convention can be done using CVE.
  - Adobe.Flash.CVE-2017-3068.Memory.Corruption
  - MS.IE.CVE-2017-8618.Memory.Corruption
- 7. For vulnerabilities with marketing names, when there are 2 or more names associated with the report, a regular common name should be used. For example, meltdown and spectre were both covered in vid 45413. We use the name "CPU.Speculative.Execution.Timing.Information.Disclosure" instead of "CPU.Meltdown.Spectre.Information.Disclosure".

### **Examples:**

Adobe.Reader. (not Adobe.Reader.Acrobat or Adobe.Reader.And.Acrobat)

Adobe.Flash. (not Adobe.Flash.Player)

MS.Windows. (not Windows., for example, MS.Windows.PnP.DoS)

MS.Word. (not Word. or MS.Office.Word.)

MS.PowerPoint. (not Power.Point. or MS.Power.Point.)

MS.Excel. (not Excel.)

MS.Office. (for example, MS.Office.Malformed.String.Buffer.Overflow)

MS.SQL.Server. (not SQL.Server. or MS.SQLServer.)

MS.Messenger. (not MS.MSN. or Messenger.)

MS.Outlook. (not Outlook.)
MS.IIS. (not IIS.)
MS.IE. (not IE.)

MS.Browser If it affects both IE and Edge MS.Exchange.Server. (not MS.Exchange.)

MS.Frontpage. (not Frontpage.)

MS.Publisher. (not Publisher, because Publisher is not a known product.)

MS.MediaPlayer. (not Media.Player. or MediaPlayer.)

MS.SMB. (not SMB.)
MS.RPC. (not RPC.)
Mozilla.Firefox. (not FireFox.)

Mozilla.Graphics.Features.Integer.Overflow (not Mozilla.Products.Graphics.)

Apache. MySQL. Oracle.

TrendMicro. (not Trend or Trend.Micro)

CGI. (for cgi web app, e.g. CGI.A1stats.A1disp.Directory.Traversal)
PHP. (for php web app, e.g. PHP.AttilaPHP.global.php3.SQL.Injection)

Virus. (for viruses)

Worm. (for worms, for example, Worm.Blaster)

Trojan. (for trojans)

Backdoor. (for backdoors, for example, Backdoor.Glacier)

HTTP.Host.Header.Too.Long

IMAP.Select.Command.Directory.Traversal

FTP.STOR.Command.Format.String

SCADA (not scada or Scada, should all be in uppercase)

App (not APP, it can be lowercase if it is a function or file name)

7-Technologies (not 7T, 7Technologies) 3S-Smart (not 3S, 3S.Smart)

JavaScript (not javascript or Javascript)

H.264 (not H264) Quicktime.STSD (not stsd or Stsd)

TrueType.Font (not TrueTypeFont or True.Type.Font)

UTF-16 (not UTF16)

# 5.2 AppCtl Signature

We use the following naming convention for application signatures.

Main App: [VendorName.][ProductName.]AppName[.Feature]

Sub App: MainAppName\_Feature

### **Botnet: Botnetname.Botnet**

#### **Notes**

1. Underscore character is used to indicate the relationship between main app and sub app

# **Examples**

Fetion
Baidu.Hi
MS.Office.Communicator -> main app

MS.Office.Communicator\_Audio -> sub app

MS.Office.Communicator\_Video -> sub app

Rediff.Messenger -> main app

Rediff.Messenger\_File.Transfer -> sub app

Rediff.Messenger\_Video.Chat -> sub app

Morto.Botnet

Night.Dragon.Botnet

# 6 Vulnerability Severity and Reference

# 6.1 Severity

One of the tasks to be completed when working on a vulnerability is selection of the severity level. A severity level must be determined for each vulnerability. Its purpose is to help our customers to understand the risk that the vulnerability can deal to their IT infrastructure and to assist them in planning their updates accordingly.

For many years, the severity rating had to be determined by each analyst, based on their own analysis, experience and skills. However, this changed in 2005 with the creation of <a href="CVSS">CVSS</a> (Common Vulnerability Scoring System).

The CVSS provides a universal, open and standardized method for rating the severity of IT vulnerabilities. It outlines a way to calculate a severity rating as a numerical score that is independent of the analyst. The latest CVSS v3 scoring standard was released in June 2015, available at https://www.first.org/cvss/specification-document.

The severity level of vulnerabilities in our system should be based on their CVSS v3.1 score. Currently we have five severity levels: Critical, High, Medium, Low and Info. The guide below shows how we decide on a severity level for a vulnerability.

This is how we map the **CVSS base score** to our five severity levels:

```
    Critical
    High
    Medium
    Low
    CVSS base score <= 10</li>
    CVSS base score < 9</li>
    Low
    CVSS base score < 7</li>
    CVSS base score < 4</li>
```

Using the above metrics, the CVSS High rating is broken into our High and Critical, and the CVSS Low rating is not changed.

If no CVSS score is available, the National Vulnerability Database **CVSS calculator** can be used to get the **Base Score**, so that the corresponding severity level can be found. The calculator tool is available at the link below:

https://www.first.org/cvss/calculator/3.1

### Note.

- 1. If a CVE covers multiple vulnerabilities, for example CVE-2016-1000113 covers SQL injection and XSS vulnerabilities in the Joomla! Huge-IT Image Gallery Extension, while our signature, for example, Cross.Site.Scripting, only covers partial of them, care should be taken to make the appropriate severity be selected.
- 2. If a report has multiple CVEs which have different scores, choose the highest one for the severity setting.

## 6.2 Reference

Analysts can add one reference when creating a report. More references can be added later by clicking "Add Foreign Reference" in the report. You can only input "**Reference Number**" for following report source:

**CVE**: http://cve.mitre.org/cgi-bin/cvename.cgi?name=xxxx-xxxx

For example, to add CVE reference 2011-0611:

Report Source: CVE

Reference Number: 2011-0611

ISTAME will automatically generate the link <a href="http://www.cve.mitre.org/cgi-bin/cvename.cgi?name=2011-0611">http://www.cve.mitre.org/cgi-bin/cvename.cgi?name=2011-0611</a> for you.

#### Note.

The CVE number is added into signature in 5.0 platform to make CVE ID searchable on Fortigate. For example,

F-SBID( --vuln\_id 26538; --cve 20110611; ...)

Analysts need to provide reference links for other report sources.

# 7 Encyclopedia

For each IPS or App Control signature we release, their corresponding ISTAME report requires an encyclopedia entry along with it. The encyclopedia is part of the service that we provide to our customers. The encyclopedia provides them with summarized information of the vulnerability to assist them in decision making.

Multiple signatures covering the same vulnerability or application can have the same encyclopedia entry if they are in the same report on ISTAME, as the encyclopedia information is entered through ISTAME. There are four distinct text areas to fill in: **Description**, **Vulnerability**, **Impact** and **Recommended Action**. Their contents will be described in detail below. When all fields are filled, the status should be set to **Releasable**. The entry will then be reviewed and approved, before the description is submitted to Fortiguard Center.

Although we can use competitors' descriptions as reference, we need to use our own words in the encyclopedia entry. To avoid causing legal issues over plagiarism, it is forbidden to copy directly from other websites or advisories.

For more information on plagiarism, please refer to:

http://www.plagiarism.org/learning\_center/what\_is\_plagiarism.html

On the website, "plagiarism" is defined as:

- 1. To steal and pass off (the ideas or words of another) as one's own.
- 2. To use (another's production) without crediting the source.
- 3. To commit literary theft.
- 4. To present as new and original an idea or product derived from an existing source.

If quoting statements from a website is required, it is necessary to cite the source and acknowledge that these statements were copied from the website.

# 7.1 IPS Encyclopedia

# 7.1.1 Description

For vulnerability detection signatures, the Description section is used to provide details of a vulnerability or exploit. This section requires the following contents:

- The **name** of the vulnerable software, but in this section do not include version numbers with the name. Version numbers should be in the **Vulnerability** section.
- The **type** of vulnerability (e.g. buffer overflow, SQL injection, cross-site scripting, format string, remote file inclusion, etc.)
- The **cause** of the vulnerability (e.g. failure to perform boundary checks on user-supplied data, a logic error, design error, etc.)
- The **exploit method** or condition (e.g. the vulnerability can be exploited by a local or remote, authenticated or unauthenticated attacker to ... via ...)
- Exploit **impact** (e.g. denial of service (crash), arbitrary code execution, sensitive information leak, etc.)

• If the signature is rate-based, the default rate setting should be mentioned in the description so customers can adjust it if needed

**Note:** The names of specific functions, methods, header fields, etc. should be put in quotes to make it clear that these are proper names and not general descriptions.

Below are some example descriptions that can be used as templates.

### 1. Buffer overflow example:

This indicates an attack attempt against a Buffer Overflow vulnerability in Microsoft DirectX Media SDK.

The vulnerability is caused by an error when the vulnerable software handles a malicious "SourceUrl" property. An attacker can trick an unsuspecting user into visiting a malicious webpage and execute arbitrary code within the context of the application.

# 2. ActiveX example:

This indicates an attack attempt to exploit a Memory Corruption vulnerability in RealNetworks' RealPlayer.

The vulnerability, which is found in the "rmoc3260.dll" ActiveX control, can be exploited through misuse of the "Control" property. It may allow remote attackers to execute arbitrary code in the context of the application, using the affected ActiveX control. Failed exploit attempts will likely cause the program to crash, resulting in a denial-of-service condition.

### 3. RPC example:

This indicates an attack attempt against a heap-based Buffer Overflow vulnerability in Samba server.

The vulnerability is caused by improper bounds checking in the "Isa\_io\_privilege\_set" function. By sending a specially crafted RPC request to the LSA RPC interface, a remote attacker could overflow a buffer and execute arbitrary code on a vulnerable system.

### 4. Web application example:

This indicates an attack attempt against a remote Command Execution vulnerability in Raxnet's Cacti software.

The vulnerability is due to the application's user input filters failing to properly sanitize the "graph\_start" parameter value that is passed to "graph\_image.php" and "graph.php". An attacker may include shell commands by supplying an injection string through the URL and a good string through the request method POST or the header field COOKIE.

# 5. SQL Injection example:

This indicates an attack attempt to exploit a SQL Injection vulnerability in SaphpLesson.

The vulnerability is a result of the application's failure to properly sanitize user input before using it in a SQL query. As a result, a remote attacker can send a crafted query to execute SQL commands on a vulnerable server.

### 6. File based examples:

а

This indicates an attack attempt to exploit a remote Code Execution vulnerability in Adobe Flash Player 9.

The vulnerability results from insecure code in the DLL responsible for parsing SWF tags. It can be exploited via a crafted Flash file (SWF), leading to remote code execution.

#### b.

This indicates an attack attempt to exploit a Double Free vulnerability in Microsoft Word.

The vulnerability is caused by an error that occurs when the vulnerable software handles a malicious DOC file. A remote attacker may exploit this to execute arbitrary code via a crafted DOC file.

## 7. Virus example:

This indicates detection of network traffic originating from a computer infected with the Krackin version of the Storm worm.

Storm worm is a virus that uses P2P networks and other methods to spread and launch spamming attacks. The Krackin version communicates through encrypted P2P traffic.

### 8. Cross-Site Scripting example:

a.

This indicates an attack attempt to exploit a Cross-Site Scripting vulnerability in WordPress Super Cache Plugin.

The vulnerability is due to insufficient sanitization of user-supplied inputs in the application. A remote attacker may be able to exploit this to inject malicious script code into the web pages. When an unsuspecting victim views these crafted web pages via a web browser, the injected script code will be automatically executed.

b.

This indicates an attack attempt to exploit a Cross-Site Scripting vulnerability in

Microsoft Sharepoint.

The vulnerability is due to insufficient sanitization of user supplied inputs in the application when handling a crafted HTTP request. A remote attacker may be able to exploit this to execute arbitrary script code within the context of the application, via a crafted request.

# 9. Same Domain Policy example:

This indicates an attack attempt to exploit a Security Bypass vulnerability in Adobe Reader and Acrobat.

The vulnerability is due to an error when the vulnerable software handles a maliciously crafted PDF file. A remote attacker may be able to exploit this to bypass the Same Origin Policy of the application, via a crafted PDF file.

## 10. Information Spoofing example:

a

This indicates an attack attempt to exploit an Information Spoofing vulnerability in Microsoft Internet Explorer.

The vulnerability is due to an error when the vulnerable software attempts to handle a maliciously crafted web page. An attacker can exploit this by tricking a user into visiting a malicious webpage and serving spoof contents to the unsuspecting user.

b.

This indicates an attack attempt to exploit an Information Spoofing vulnerability in Microsoft Outlook.

The vulnerability is due to an error when the vulnerable software attempts to handle maliciously crafted email. An attacker can exploit this by tricking a user into opening a crafted email and redirect the user to another site, leading to further attacks.

### 11. Rate Based example

This indicates an attack attempt to exploit a Denial of Service vulnerability in Microsoft Office 2010 beta.

The vulnerability is a result of the application's failure to properly sanitize user-supplied inputs, which allows remote attackers to cause a denial of service (memory consumption) via many SIP INVITE requests. The signature detects 100 malicious requests within 5 seconds. The threshold is configurable based on the user's

environment.

### 12. Use-After-Free example:

This indicates an attack attempt to exploit a Use-After-Free vulnerability in Microsoft Internet Explorer.

The vulnerability is due to an error when the vulnerable software tries to access a deleted object. An attacker can exploit this by tricking an unsuspecting user into visiting a malicious webpage and execute arbitrary code within the context of the application.

#### Notes:

- Do not include detailed information on how we detect the vulnerability. We do not want to let the attackers know how to avoid detection.
- Do not include PoC or code. We do not want to inform the public of how to exploit the vulnerability.
- Do not write anything that you cannot verify from your own analysis. You may ask for help from other analysts, and you can add a note in your report to give your thoughts to the IPS Review Team.
- Do not include vendor/product links in this section. They should be added to References.
- Provide some external references to CVE whenever possible through the References
  part of the report. These are provided to help our customers to cross-check the online
  descriptions and get more detailed information regarding the vulnerability.
- Keep your sentences concise
- Make sure the comon name aligns with the description. If the common name is XXX.YYY.Directory.Traversal, the description should not be XXX.YYY.Memory.Corruption.

# 7.1.2 Vulnerability

For attack signatures, list all known vulnerable software versions and put each item on a separate line. For example:

Haudenschilt Family Connections 0.1.2

Haudenschilt Family Connections 0.1.1

Haudenschilt Family Connections 0.8

Haudenschilt Family Connections 0.6

Haudenschilt Family Connections 0.5

Or if there are too many, you can follow one of the examples below:

Akamai Download Manager ActiveX Control versions prior to 2.2.3.6

HP OpenView Network Node Manager 7.53 and later versions

If the vulnerability only occurs on a given OS platform (name/version), we should specify it in this section. For example:

Microsoft Office 2003 Service Pack 2

## **7.1.3 Impact**

For attack signatures, provide the impact on the system if the vulnerability is successfully exploited. The recommended format is **Type [Description]**:

# Where **Type** contains one of:

- System Compromise
- Denial of Service
- Information Disclosure
- Privilege Escalation
- Security Bypass
- Information Spoofing

# And Type: Description can be used as follows:

- System Compromise: Remote attackers can gain control of vulnerable systems.
- **System Compromise**: Remote attackers can execute arbitrary script code within the context of the target user's browser
- **System Compromise**: Remote attackers can execute arbitrary script code in the context of the affected site
- **System Compromise**: Remote attackers can add, view, delete or modify data in the database of the affected application
- System Compromise: Remote attackers can access or modify data in the database of the affected application
- Denial of Service: Remote attackers can crash vulnerable systems.
- Information Disclosure: Remote attackers can gain sensitive information from vulnerable systems.
- Privilege Escalation: Remote attackers can leverage their privilege on the vulnerable systems.
- Security Bypass: Remote attackers can bypass security features of vulnerable systems.
- Information Spoofing: Remote attackers can spoof data of vulnerable systems.
- Information Spoofing: Remote attackers can serve spoof contents to unsuspecting targets.

**Note:** We only provide the most severe impact in this section.

## 7.1.4 Recommended Action

For attack signatures, we should provide a patch or update information if a fix is available. If there is no fix available currently for the issue, we should, if possible, provide a

recommendation. For example,

### For vendor patched or workaround cases:

- Upgrade to the latest version, available from the website.
- Apply patch, available from the website.
- Apply the latest update from the vendor.
- Apply the most recent upgrade or patch from the vendor.
- Refer to the vendor's website for suggested workaround.

### For **unpatched** cases:

- Disable xxxxxxxxxx if not needed.
- Disable this ActiveX Control by setting its kill bit, by the method shown on the website: http://support.microsoft.com/kb/240797.
- Use AntiVirus software to scan and clean the system.
- Currently we are unaware of any vendor supplied patch for this issue.

We should try to **use "N/A" as little as possible**. In most cases it is possible to write something a little more informative. Here are some examples:

- There is no vulnerability associated with this signature.
- This signature's action can be set to "Block" to protect against this threat.
- This may indicate an attempted probe or attack.
- This indicates detection of traffic that does not comply with the protocol standard. Monitor the traffic from that network for any suspicious activity.

When adding signatures for old vulnerabilities, always check if there is a patch or update for it even if the old description says, "we are unaware of any patch or update for this issue". As the vulnerability is old, it may have been fixed but we did not update the description. If there is a patch or fix for it, please update the Recommended Action appropriately.

# 7.2 Application Control Encyclopedia

# 7.2.1 Description

For Application Control signatures, the Description section is used to provide information on an application or protocol, not a vulnerability or an exploit. This section requires the following:

- The name of the application or protocol, but do not include version numbers in this section.
- A brief introduction to the application or protocol and its uses.

The **example description** below can be used as the template.

This indicates an attempt to access Gmail.

Gmail is a web-based email service provided by Google. It has a free version and a business version - the business version with the email extension @gmail.com replaced with @xxxxx.com. It is an advertising supported email service and can be accessed via secure webmail or through the IMAP/POP3 protocols. Within the Gmail webpage, users can use the Google Hangout service to chat with other contacts. It is one of the most popular email service providers in the world.

Always try to write a more descriptive description. If possible, write up a description based on your understanding of the application. Otherwise, we can look up Wikipedia and do a summary. For the parent app, we should write a longer description. For the sub apps like Gmail\_Attachment, we don't need to repeat the description.

The **example sub app description** below can be used as the template.

This indicates an attempt to download or upload attachments on Gmail.

Gmail Attachment detects if a file is being downloaded or uploaded by the user in a Gmail message.

For a **DAC signature**, we need to add an extra section. **Example template** is as below.

This indicates an attempt to download attachments from Gmail.

Gmail Attachment Download detects and logs the name of the file downloaded by the user in an email message.

Information Displayed:

User's IP/Username/Email Address depending on traffic

File Name

Again, we follow the template for the first line, "This indicates an attempt to <do something>." The second line should have the word "detect(s) and log(s) <something>". Finally, the third line should include the information displayed. The possible options are:

CASI	Description	Information Displayed
Control	Displays the username, client IP or userID of the client.	User's IP/Username/Email Address depending on traffic

File_info	Display the file name.	File Name
Video_info	Display the video name.	Video Name
Message	Display email subjects, messages, chats.	Message Information/Email Subject
Search_phrase	Display search text string.	Search Phrase

The DAC information can be obtained at Application Settings.

For an **Industrial signature**, we use the following template:

This indicates detection of the MMS protocol.

For an **Industrial signature subcommand**, we use the following template:

This indicates detection of the MMS Read Coil command.

For a less widely known application or protocol, a brief description of it can help customers to decide if it is relevant to their business. For example, Thunder, aka, Xunlei, is only well known in China. We also should give a short explanation of its purpose.

#### Note:

- Our descriptions have a standard format to it. So, the first line should start with "This
  indicates an attempt to <do something>." or "This indicates detection of procotol
  name>"
- Try our best to eliminate spelling mistakes. Always proofread what you wrote. Typos and mistakes lower our credibility and make us look unprofessional.
- For AppControl signatures, **do not put** "this does not indicate an attack or exploit" or similar sentences in this section.
- Do not include vendor or production links in this section. They should be added to the **References** section.

# 7.2.2 Vulnerability

This will be renamed in the future. For now, we list only the parent app. For example:

1. Gmail example:

Gmail

2. Gmail Attachment Upload example:

Gmail

3. Gmail Attachment example:

Gmail

4. BitTorrent example:

BitTorrent BitComet Azureus Utorrent

#### Note:

- We do not need to list the versions of the apps anymore like before.
- For unique protocols like BitTorrent which is used by multiple applications, we list the application names.
- Capitalize the first character and do not add a full stop after the name.

# **7.2.3 Impact**

For AppControl signatures, we can list the characteristics of the application or protocol which could affect a customer's business. For example:

- Network bandwidth consumption.
- Unexpected network communication.
- Firewall policy avoidance.

### 7.2.4 Recommended Action

For Application Control signatures, we can use one of these:

- If required, this signature's action can be set to "Block" to block this application.
- You can set this signature's action to "Block" if this application is not allowed in your network.
- The signature can be set to "Block" if access to the site is against network usage policy.

For Application Control signatures that require deep inspection, please add the following line to the **Description section**:

• Note: This signature requires "deep-inspection" enabled on the Fortigate.

# 7.2.5 Example

### **Gmail**

# **Description:**

This indicates an attempt to access Gmail.

Gmail is a web-based email service provided by Google. It has a free version and a business version - the business version with the email extension @gmail.com replaced with @xxxxx.com. It is an advertising supported email service and can be accessed via secure webmail or through the IMAP/POP3 protocols. Within the Gmail webpage, users can use the Google Hangout service to chat with other contacts. It is one of the most popular email service providers in the world.

Vulnerability: Gmail
Behavior list: Reasonable
Gmail_Attachment  Description: This indicates an attempt to download or upload attachments on Gmail.
Gmail Attachment detects if a file is being downloaded or uploaded by the user in Gmail message.
Vulnerability: Gmail
Behavior list:  Excessive-Bandwidth
Gmail_Attachment.Upload  Description: This indicates an attempt to upload attachments on Gmail.
Gmail Attachment Upload detects and logs the name of the file uploaded by the user in an email message.
Information Displayed: User's IP/Username/Email Address depending on traffic File Name
<u>Vulnerability:</u> Gmail
Behavior list: Excessive-Bandwidth

# Gmail\_Attachment.Download

## **Description:**

This indicates an attempt to download attachments from Gmail.

Gmail Attachment Download detects and logs the name of the file downloaded by the user in an email message.

Information Displayed:

User's IP/Username/Email Address depending on traffic

File Name

**Vulnerability:** 

Gmail

Behavior list:

**Excessive-Bandwidth** 

# Gmail\_Send.Message

### Description:

This indicates an attempt to send an email from Gmail.

Gmail Send Message detects and logs the name of the recipient and subject of an email that is sent by the user.

Information Displayed:

User's IP/Username/Email Address depending on traffic

File Name

**Vulnerability:** 

Gmail

**Behavior list:** 

Reasonable

In Gmail\_Attachment, Gmail\_Attachment.Download and Gmail\_Attachment.Upload, since it involves file transfer, we classify it as Excessive-Bandwidth. Things might be harder to decide with Gmail since it is the parent signature of the sub signatures. If customers do not use deep-

inspection, all Gmail\_Attachment will trigger as Gmail and we could say it is Excessive-Bandwidth too. **So, another assumption we make when selecting the behavior is: deep-inspection is enabled.** That way, Gmail won't cover the file transfer part and so it is not under Excessive-Bandwidth.

# 7.3 Encyclopedia Template for Zero-Day Vulnerabilities

When releasing signatures for zero-day (0day) vulnerabilities, we need to hold back the details until the affected vendors release their patch, or until the details are publicly disclosed by a third party. While information is being withheld, the analyst should use the following template for the encyclopedia.

# 7.3.1 Template for Zero-Day Vulnerability Received from Vendor/3rd-Party

# [Signature Name]:

VendorName.0day.IstameReportID

## [Description]:

This indicates detection of a Zero-Day vulnerability protected by a signature from Fortinet's FortiGuard Labs.

This signature should help mitigate the threat proactively both prior to, and after an official statement is available from the vendor.

Once an official advisory or statement is available from the vendor, the signature name and its description will be updated to provide more details regarding this vulnerability.

Further details may also be made available in an advisory on FortiGuard Center (http://www.fortiguard.com).

# [Vulnerability]:

This is a Zero-Day (unpatched) vulnerability that is currently being investigated by Fortinet's FortiGuard Labs.

### [Impact]:

Any Zero-Day vulnerabilities can have a large impact because they remain unpatched, making exploit attempts more effective since the given attack vector remains open.

### [Recommended Action]:

N/A

# 7.3.2 Template for Zero-Day Vulnerability Discovered by Ourselves

## [Signature Name]:

FG-VD-xx-xxx-VendorName (FG-VD-xx-xxx is our Vulnerability Discovery Tracking Number)

# [Description]:

This indicates the detection of a Zero-Day vulnerability discovered by Fortinet's FortiGuard Labs.

This signature should help mitigate the threat proactively - both prior to, and after an official fix is available from the vendor.

Once this official fix is available, further details about our discovery will be made available in an advisory on our FortiGuard Center (http://www.fortiguard.com). The signature name and description will also be updated then.

# [Vulnerability]:

This is a Zero-Day (unpatched) vulnerability that has been discovered by Fortinet's FortiGuard Labs.

# [Impact]:

Any Zero-Day vulnerabilities can have a large impact because they remain unpatched, making exploit attempts more effective since the given attack vector remains open.

# [Recommended Action]:

N/A

# 8 Things need to know about signature

# 8.1 IPS Engine Logic

### 8.1.1 Service Trees

In IPS Engine 3.0, if a signature uses the "--service" keyword it will be added into its own service tree. If there is no "--service" keyword, but it has the "--port" keyword, it will be added into the unknown\_service tree. If neither of these are used, it is called a generic signature, and will be added to all service trees and the unknown\_service tree. Our IPS engine has multiple service trees (http, smtp, pop3, dns, etc.) and one unknown\_service tree.

If a packet is marked by a protocol dissector as some type of service, for example HTTP, the packet is only inspected by signatures in the HTTP service tree. The problem is, if a signature uses "--dst\_port 80" without "--service HTTP", then it won't get matched. **Therefore, analysts must ensure that all signatures for known service types use the "--service" keyword.** 

Since we cannot force external users to follow this rule, **custom signatures** of unknown\_service will be added to all service trees.

# 8.1.2 Signature Matching

The IPS engine uses a two steps system to do signature matching:

- **pre-match** a preliminary test to pick possible match candidates from a group of signatures. Only patterns are used in this test, including strings found in PCRE if there are any. For example, if the PCRE is /ABCD\s\*\w+\d{2}/, the engine will extract "ABCD" and use it in the pre match phase. The seq, ack, tag, data\_size, byte\_test, byte\_jump keywords are not used. All patterns except the following types are used in this step.
  - Complete PCRE
  - o Patterns with !"..."
  - Patterns that are too short, like one byte patterns.
  - Multi-search
- **full match** a full and accurate match of these candidates. All conditions are inspected in the following order, regardless of their positions in the signature.
  - Service/port/protocol options.
  - Tag test options.
  - Non-pattern options including seq, data\_size, data\_at, etc.
  - Pattern options such as pattern, PCRE, byte\_test and byte\_jump.
  - Tag set/clear options.
  - Rate/track options.

Currently, signature matching consumes 70% of the total IPS performance. Step 1 (pre-match) accounts for two thirds of the signature matching time, and step 2 (full match) accounts for one third.

If a signature is picked as a candidate in step 1, it is hit once. If a signature contains no pattern in it, it is always a hit in step 1 so it will be included in step 2.

We can improve signature matching performance in two areas:

- Reduce the pre-match time:
  - Try to add more patterns with appropriate lengths.
  - o Try to increase the pattern length so that it contains more than one byte.
  - The goal is to increase the number of candidates filtered out by the pre-match.

### Reduce the full match time:

- Try to add non-pattern options if possible. For example, if the signature looks for a very long field, it can use data size to check the packet size first.
- Try to make the first pattern long and uncommon.
- Try to give location limits for all patterns including PCRE, especially short patterns.
- Try to keep PCRE patterns as simple as possible. If other patterns in the signature are easily matched, do not put them in the PCRE pattern.
- One-byte patterns should not be used as the first pattern for any signature.
   However, they can be used if they are not the first pattern.

# 8.1.3 Application Control signatures selection process

The engine will start from the first condition, going down the list in descending order - higher priority at the top.

1. Signatures configured first have higher priority over the next ones.

```
E.g.
config application list
  edit "default-5-6"
     set other-application-log enable
     config entries
       edit 1
          set application 1229 4427 8296 8960 16435 16714 16996
       edit 2
          set application 7705 88777 88778 88779 88780
          set action pass
       next
       edit 3
          set category 6
       next
     end
  next
End
```

Signatures in entries "edit 1" have higher priority over signatures in "edit 2" and "edit 3".

- 2. Custom signatures have higher priority over DAC signatures.
- 3. DAC signatures have higher priority over regular signatures.
- 4. Higher weight app picked over lower ones.
- 5. Non hidden rules > hidden rules.
- 6. Rules with more patterns selected over those with less patterns.
- 7. Rules with higher attack IDs selected over smaller IDs. (Newer rules chosen first).

\*\*\*\*\*Extra note: Industrial signatures and DAC signatures trigger on a per-packet basis - the signatures can trigger multiple times in a session.

```
00000020 40 59 00 00 00 00 00 40 59 00 00 00 00 00 @Y..... @Y.....
00000090 00 00 00 00 00
00000095 05 01 19 00 63 c7 c8 de 00 95 00 00 00 01 00 01 ....c...
000000A5 00 01 00 00 00 00 00 02 00 00 02 00 00 00 ......
000000B5 40 59 00 00 00 00 00 40 59 00 00 00 00 00 @Y..... @Y.....
00000125 00 00 00 00 00
0000012A 05 01 19 00 63 c7 c8 de 00 95 00 00 00 01 00 01 ....c...
0000013A 00 01 00 00 00 00 00 03 00 00 02 00 00 00 ......
0000014A 40 59 00 00 00 00 00 40 59 00 00 00 00 00 @Y..... @Y.....
000001BA 00 00 00 00 00
```

The above is 3 packets in the same session.

### Scenario 1: --app cat 15;

F-SBID( --vuln\_id 44993; --attack\_id 63927; --name "DIS"; --group SCADA; --protocol udp; --default\_action pass; --revision 12277; --app\_cat 15; --vendor 0; --technology 2; --pop 1; --risk 2; --language "N/A"; --weight 10; --require\_ssl\_di "No"; --severity info; --status disable; --dst\_port 3000; --flow bi\_direction; --byte\_test 2,=,\$PKT\_SIZE,8; --scan-range 2k,none; --date 20171207; )

The logs would show:

[attack] v\_id=44993 a\_id=63927 src=175.100.189.174:51000 dest=60.217.235.139:3000 SCADA: DIS (#1 in pkt 2)

Scenario 2: --app\_cat 26;

F-SBID( --vuln\_id 44993; --attack\_id 63927; --name "DIS"; --group SCADA; --protocol udp; --default\_action pass; --revision 12277; --app\_cat 26; --vendor 0; --technology 2; --pop 1; --risk 2; --language "N/A"; --weight 10; --require\_ssl\_di "No"; --severity info; --status disable; --dst\_port 3000; --flow bi\_direction; --byte\_test 2,=,\$PKT\_SIZE,8; --scan-range 2k,none; --date 20171207; )

### The logs would show

[attack] v\_id=44993 a\_id=63927 src=175.100.189.174:51000 dest=60.217.235.139:3000 SCADA: DIS (#1 in pkt 2)

[attack] v\_id=44993 a\_id=63927 src=175.100.189.174:51000 dest=60.217.235.139:3000

SCADA: DIS (#1 in pkt 3)

[attack] v\_id=44993 a\_id=63927 src=175.100.189.174:51000 dest=60.217.235.139:3000

SCADA: DIS (#1 in pkt 4)

# Scenario 3: --deep\_ctrl set,\$R2-="870";

F-SBID( --vuln\_id 44993; --attack\_id 63927; --name "DIS"; --group SCADA; --protocol udp; --default\_action pass; --revision 12277; --app\_cat 15; --vendor 0; --technology 2; --pop 1; --risk 2; --language "N/A"; --weight 10; --require\_ssl\_di "No"; --severity info; --status disable; --deep\_ctrl set,\$R2-="870"; --dst\_port 3000; --flow bi\_direction; --byte\_test 2,=,\$PKT\_SIZE,8; --scan-range 2k,none; --date 20171207; )

### The logs would show

[attack] v\_id=44993 a\_id=63927 src=175.100.189.174:51000 dest=60.217.235.139:3000 SCADA: DIS (#1 in pkt 2)

 $[attack] \ v\_id=44993 \ a\_id=63927 \ src=175.100.189.174:51000 \ dest=60.217.235.139:3000 \ dest=60.217.235.139:30000 \ dest=60.217.235.139:30000 \ dest=60.217.235.139:30000 \ dest=60.217.235.139:30000 \ dest$ 

SCADA: DIS (#1 in pkt 3)

[attack] v\_id=44993 a\_id=63927 src=175.100.189.174:51000 dest=60.217.235.139:3000

SCADA: DIS (#1 in pkt 4)

### 8.1.4 Ignore content

In IPS Engine 3.402 and above, a new feature to adaptively skip pattern matching for certain content was added. The feature is as follow:

- 1. In signature loading time, scan all the rules under one app ID for the following options.
  - --context FILE
  - --context BODY
  - --context HEADER
  - --context *PACKET* (default for --pattern and --pcre options)
- 2. A different bit flag is used for each context type. If all bits are clear, the signatures do not care about the content. Otherwise:

- 3. If the *FILE/BODY* bit is clear, the content decoder can be skipped, and no *BODY/FILE* buffer is needed for this signature.
- 4. The engine will check the children's signature content scanning flag and propagate the flag to the parent.

The information can be identified in the debug log as following:

```
[8633/0]appctrl_process_match: set ignore_content to true by 6664 Youtube.Channel.Specific Custom (features=0004, buffer usage=0000,0000)
```

E.g. (I simplified the signatures by removing the other syntax.)

### Scenario 1:

```
F-SBID( --vuln_id 10000; --attack_id 10000; --name "Facebook"; --protocol tcp; --service HTTP; --flow from_client; --pattern "facebook.com"; --context host; )
```

When the engine scans the first HTTP packet, since there is no signature by the children of Facebook or Facebook itself that checks one of the context mentioned in 1., the engine will set the ignore\_content flag to true.

### Scenario 2:

```
F-SBID( --vuln_id 10000; --attack_id 10000; --name "Facebook"; --protocol tcp; --service HTTP; --flow from_client; --pattern "facebook.com"; --context host; )
F-SBID( --vuln_id 10000; --attack_id 10001; --name "Facebook"; --protocol tcp; --service HTTP; --flow from_server; --pattern "facebook"; --context body; )
```

In this case, the engine will not set the ignore\_content flag because attack\_id 10001 checks the body context in the server HTTP response.

### Scenario 3:

```
F-SBID( --vuln_id 10000; --attack_id 10000; --name "Facebook"; --protocol tcp; --service HTTP; --flow from_client; --pattern "facebook.com"; --context host; )
F-SBID( --vuln_id 10001; --attack_id 10001; --name "Facebook_Child"; --depend-on 10000; --protocol tcp; --service HTTP; --flow from_server; --pattern "facebook"; --context body; --scanrange 0,all; )
```

In this case, the engine will not set the ignore\_content flag too because the engine would scan the children of Facebook and check if it can ignore content scanning for the children signature. Since Facebook\_Child checks for the body context in the server's HTTP response, the ignore\_content flag will not be set. Since Facebook\_Child is a child of Facebook, the IPS Engine will not set the ignore\_content flag when Facebook triggers.

### 8.1.5 Custom Application Control signatures

In IPS Engine 3.432 and above, custom signatures are no longer filtered out based on the

dependency information like the pre-defined signatures. In addition to this, if a custom signature is triggered, the session will not be offloaded like sessions triggered by pre-defined signatures that have no children or parent.

Custom signatures will not have the ignore\_content flag set to true (in future IPS Engine - refer to Mantis ID 475749).

\*\*\*\*\*Refresher: Signatures that do not have any children or parent that trigger on a session will cause the session to be offloaded immediately.

## 8.1.6 Industrial Application Control signatures

Signatures with "app\_cat 26", 26 for industrial, are treated like IPS signatures from the filtering point of view. The dependency tree is still used to filter out other Application Control signatures and to set the scan-range.

Since Industrial sessions can usually trigger the DAC signatures on the first packet, the best practice when writing Industrial signatures is to add a skip-after 0 in the parent signature. If a DAC signature triggers on the first packet, it may be able to modify the scan-range from the base value to the newer value - could be 10M, could be 0. Therefore, the parent Industrial signature should be generic enough for the skip-after to take effect when the DAC signatures trigger on the first packet.

# 8.1.7 Application Whitelisting

In IPS Engine 3.4, the engine uses the syntax --depend-on and --parent together to decide if a session would be deferred upon triggering the **first signature** in a session. ( If a parent signature trigger after some other signature has triggered, the deferral works as usual.)

Key point: The engine does not support sub-feature whitelisting. The engine identifies a sub-feature signature with the --parent syntax. In other words, signatures of a parent, for e.g. Facebook\_Chat of Facebook if set to Allow/Monitor with Facebook set to Block will not work. When the engine sees the Facebook signature trigger on one packet, it will drop the session immediately because Facebook\_Chat has Facebook as its parent.

If, hypothetically, we want the engine to defer the detection after triggering Facebook, our Facebook\_Chat signature needs to remove Facebook as its --parent while keeping --depend-on as Facebook. This will remove the parent-children relationship between Facebook and Facebook\_Chat, allowing the engine to defer.

\*\*\*\*\***Note:** In FortiOS 5.0 which uses IPS Engine 2.xxx, application whitelisting is not supported. Signatures configured in a higher entry will have higher priority.

## 8.1.8 Whitelisting Logic

The IPS Engine whitelisting logic is as follow: (starting in IPS Engine in Mantis 474479)

### **Deferral logic:**

- 1. If a signature that triggers have the action "pass", it will not defer. (Deferral only works if the initial signature is set to block)
- 2. If total\_stream\_size > scan\_range + prolog\_size (size of SSL handshake), the IPS engine will not defer.
- 3. If total\_stream\_size < scan\_range, the IPS engine will defer.
- 4. If a session is SSL, the IPS engine will defer during the handshake procedure.
- 5. If a session has scan-range 0, the IPS engine will not defer.

## Signature selection:

When we already have a rule deferred (A) and consider \*deferring\* another rule (B):

- \* If weight of the B is higher, defer it and replace A
- \* Otherwise ignore and keep A deferred

When consider \*triggering\* new match (B):

- \* If there's no deferral detection, trigger right away
- \* If B has action pass, configured explicitly (doesn't come from other-app setting), and has a dependency on deferred rule (A), and configured in a higher entry, then trigger B and allow the traffic
- \* Check if B itself should be deferred (see above)
- \* If B does NOT have a dependency on A or its weight is higher that A's, trigger A and block the traffic (here the weight check is needed to avoid SSL HTTPS SSL detections)

### 8.1.9 UDP and ICMP Sessions

In addition to TCP, the Fortigate also maintains sessions for UDP and ICMP.

- The session is established when the first packet is received, and it is closed by timeout (IPS:60 seconds, Firewall: 300 seconds).
- "seq" can be used. It accumulates the packet sizes from one side.
- "drop session" can be used on UDP and ICMP.
- "flow" can be applied to UDP sessions.

Some engine dissectors reassemble TCP packets before signature matching. So "seq", "data\_at" and "data\_size" could produce different results from a reassembled packet than from the original packet. Therefore, It is not recommended to use "data\_at" for TCP sessions for a TCP session because a TCP session is regarded as a stream.

**Note:** UDP sessions are identified on the "per packet" basis as opposed to the "per session" basis for TCP sessions.

The key point with "per packet" detection is if a UDP session has one of its packets identified by a signature that is set to Block, subsequent packets after the dropped packet will not be dropped unless those packets match the signature again.

In contrast, in a TCP session, once a packet triggers a signature that is set to Block, the packet and the entire session will be set to drop all subsequent packets.

E.g.

In a VoIP session, the usual order of procedure is a STUN bind request/response to negotiate the protocol for the session, followed by RTP packets.

### Scenario 1:

STUN - pass RTP.Video - pass RTP.Audio - block

#### Scenario 2:

STUN - pass RTP.Audio - block RTP.Video - pass

In Scenario 1 and 2, the blocked packets will not affect subsequent RTP. Video packets that are sent. This is because of the "per packet" detection logic of the IPS Engine.

# 8.1.10 Quarantining Attackers

In **FortiOS 3.0 MR6**, IPS sensors were introduced to help with IPS configuration. In each IPS sensor, users can add filters to select predefined signatures that they need. One of the filter options is **Target**, which means attack target, where the target is either the client or the server. The target is automatically identified by way of the **flow keyword** in the signature. If the flow is from\_client, the target is the server; if the value is from\_server, the target is the client.

In the **FortiOS 4.0** IPS sensors setup, users can select the **Quarantine Attackers** option in IPS Filter or IPS Override. When an attack occurs, the FortiGate will then automatically block subsequent packets from the attacker for a specified period.

The quarantine can be based on:

- Attacker's Source IP.
- Attacker's Source IP and Target's Destination IP.
- Attacker's Incoming Interface.

The attacker and the target are automatically identified by the source and destination IP of the packet that triggers the signature.

The above method of target and attacker identification works when the signature detects a packet from the attacker to the victim. But if the signature detects instead a packet from a victim

to an attacker, then the target and the attacker will be identified wrongly. The signature will then be wrongly filtered or missed in the IPS filter, and the target will be quarantined as the attacker. For example, the following signature detects FTP brute force login attacks against an FTP server by inspecting the FTP server's response.

```
F-SBID( --name FTP.Brute.Force.Login; --protocol tcp; --service FTP; --flow from_server; --pattern "530 User "; --within 9,packet; --pattern "cannot login.|0d 0a|"; --within 50; --rate 100,60; --track dst_ip; )
```

The target it protects is shown as the client on the GUI. Hence, quarantining the attacker blocks the FTP server, which is the victim of the attack. This is the opposite of what we want to achieve in this case. To correctly identify the target and the attacker in this situation, the flow keyword introduced the parameter **reversed** in Engine 1.046. So the correct signature should be

```
F-SBID( --name FTP.Brute.Force.Login; --protocol tcp; --service FTP; --flow from_server, reversed; --pattern "530 User "; --within 9,packet; --pattern "cannot login.|0d 0a|"; --within 50; --rate 100,60; --track dst_ip; )
```

Therefore, for signatures detecting packets from victim to attacker, their flow keyword needs to contain the **reversed** modifier.

### 8.1.11 Traps

Sometimes IPS engines or other systems/tools may behave not as expected or do something tricky. It will be wise to know these traps before getting caught.

# 1. Null byte is dropped in request URI silently

The null byte in request URI as shown in following image will be dropped by engine after 2.167 silently.

Source	Destination	Protocol	Length Info
192.168.1.100	192.168.1.101	TCP	62 xiostatus > 6014 [SYN] Seq=0 W
192.168.1.101	192.168.1.100	TCP	62 6014 > xiostatus [SYN, ACK] Se
192.168.1.100	192.168.1.101	TCP	54 xiostatus > 6014 [ACK] Seq=1 A
192.168.1.100	192.168.1.101	HTTP	208 GET \000\005\0031A HTTP/1.0
192.168.1.100	192.168.1.101	TCP	54 xiostatus > 6014 [FIN, ACK] Se

Analyst will find following pattern did not work:

```
--pattern "|00 05 03 31 41|"; --context uri; --within 10, context;
```

And there is no clue in engine debug information. In fact the debug information is rather misleading:

```
[17354/0]ips_http_handler_uri: enter
[17354/0]ips_http_handler_uri: confirm HTTP
uri[0](17)=GET 1A HTTP/1.0
```

The fact is the engine dropped null character only. Following pattern will work for you: --pattern "|05 03 31 41|"; --context uri; --within 10, context;

Engine team is considering correcting this behavior in the future. But no fix is available at the time of writing.

## 2. Missing character '&' in the crafted URL for HTTP POST

As we know, the engine will insert the HTTP body into the URI line for some HTTP POST request. Engine will simply combine the decoded URI with POST data and does not put a '&' sign between them. Using HTTP request shown in following image as an example.

```
☐ Hypertext Transfer Protocol
  POST /webGoat/attack?Screen=1104&menu=1200 HTTP/1.1\r\n
    [truncated] Accept: image/gif, image/x-xbitmap, image/jpeg, image/pjpeg, application/x-shockwave-flash, Referer: http://172.22.5.152:8006/webGoat/attack?Screen=1104&menu=1200\r\n
    Accept-Language: zh-cn\r\n
    Content-Type: application/x-www-form-urlencoded\r\n
    UA-CPU: x86\r\n
    Accept-Encoding: gzip, deflate\r\n
    User-Agent: Mozilla/4.0 (compatible; MSIE 7.0; Windows NT 5.1; .NET CLR 2.0.50727; CIBA; .NET CLR 3.0.4
    Host: 172.22.5.152:8006\r\n

    ⊕ Content-Length: 150\r\n

    Connection: Keep-Alive\r\n
    Cache-Control: no-cache\r\n
    Cookie: JSESSIONID=E5B43F5ED0E5058986A0C913871A6286\r\n

    ⊕ Authorization: Basic Z3Vlc3Q6Z3Vlc3Q=\r\n

     \r\n
    [Full request URI: http://172.22.5.152:8006/WebGoat/attack?Screen=1104&menu=1200]
□ Line-based text data: application/x-www-form-urlencoded
```

The crafted URI will be:

uri[1](173)=POST /WebGoat/attack?Screen=1104&menu=1200account\_number=101 AND (ascii( substr((SELECT first\_name FROM user\_data WHERE userid=15613) , 1 , 1) ) < 77 ); &SUBMIT=Go! HTTP/1.1

Avoid checking character '&' in this case.

#### 3. 200K limitation

The IPS engine will ignore non-HTTP sessions after a set amount of (200k bytes by default) traffic has passed.

Only checking the first 200k bytes increases throughput dramatically. Unfortunately, it is possible the pattern we want to detect appears only after 200k bytes in a session. In this case, our signature will be bypassed. This feature has been leveraged to bypass our signature for PDF exploit in a public demo. As a compromise solution, we added a signature with –skip-after 0; for all HTTP sessions. On top of that, IPS engine will also scan the entire session if an exploitable file such as FLASH, PDF, JS, VBS, MS Office, PE, etc, is detected.

For more information regarding this, please refer to the document "Intelligent Mode Summary"

### 4. P2P/IM Decoders

You may need to test following decoder signatures when handling AppCtrl related issues:

AIM 1
ICQ 2
BitTorrent 6
Gnutella 8
Kazaa 9
Skype 10
Winny 1

The number following the signature name is its small vid.

Remember to use option '-d im' or '-d p2p' when test these decoders with iscan:

For 1.0 engine

./iscan -r nids-400-4.260.txt -f bt.pcap -d p2p

For 2.0 engine

./iscan -r nids-500-4.260.bin bt.pcap -d p2p

Following AppCtrl signatures are merged with these decoder signatures in 2.0 engine to reduce confusion:

Skype\_Communication (30197) -> Skype
BitTorrent\_HTTP.Track (26038) -> BitTorrent
Edonkey\_Handshake (29100) -> Edonkey
Gnutella\_Download (30620) -> Gnutella
MSN.Messenger\_Communication (30266) -> MSN.Messenger
ICQ\_Communication (30588) -> ICQ
QQ\_Sign.In (30436) -> QQ

To test these signatures with 2.0 version iscan, you have to use option '-d im' or '-d p2p' too! ./iscan -r nids-500-4.364.bin icq8-login.pcap **-d im**IPS Offline Scanner v2.1.158

Load signature 04.364

Startup time: 558.841 Mcycles

[11464/0]ips\_handle\_engine\_rule: engine rule id **30588, attack id 39863**, ICQ\_Communication pkt 6

[11464/0]ips\_alert\_im\_ex: IM.aim, 172.22.5.223:12480 -> 94.100.186.23:443 (pkt 6)

[11464/0]ips\_alert\_im\_ex: icq session

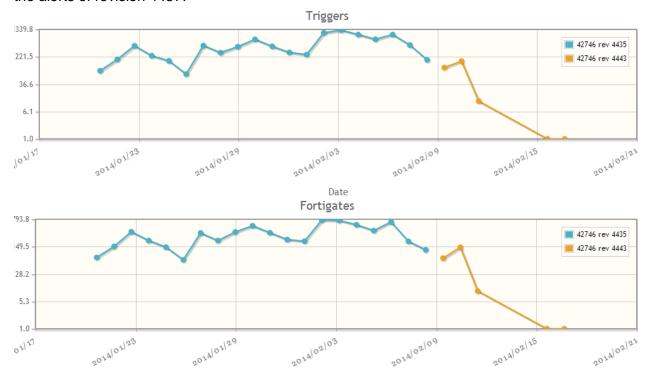
==> /home/bingliu/fortigate/test2/icq8-login.pcap (66.720 Mcycles)

### 5. Signature revisions

IPS signatures need to go through the beta process. During this process analysts may improve the signature and ISTAME will record these changes in signature revision history. If the signature passed the beta process without any change, ISTAME will release the signature with a **new** revision number and the old revision signature will disappear from the signature history! Following is an image of signature history of aid 42746.

Vulnerabilities > Signatures > Rule Files > Descriptions > PCAPs > Documents > Lists > Icons >	Account>				
+ 6 / 0 / 0 0 * 0 6					
Analyst Modified Date		Rule			
Feb. 7, nanxiao 2014, "#default#VML";context body;pattern "document.createStyleSheet().cssText";context body;distance -256;within 512;pattern "behavior:";context body;within 12:05 p.m. within 128;date 20140213; )					
Date	User				
Feb. 7, 2014, 12:05 p.m.	ips_qa_scripts	Released from Beta			
Jan. 30, 2014, 4:39 p.m.	palanceng	Unset Evaluate			
Jan. 30, 2014, 4:39 p.m.	palanceng	Set Evaluate			
Jan. 27, 2014, 8:46 a.m.	ips_qa_scripts	Unset Evaluate			
Jan. 20, 2014, 3:25 p.m.	palanceng	Modified Status from New to Releasable			
Jan. 20, 2014, 3:22 p.m.	palanceng	Set Evaluate			
Jan. 20, 2014, 3:21 p.m.	palanceng	Added new Signature			

Signature aid 42746 was released as beta in package 4.435. You can't find it in the signature history after it was officially released in package 4.443. ISTAME developers think this is reasonable because revision 4.435 is the same as 4.443 and the date of "Added new Signature" is helpful to recover the history. But this history is a little confusing to analysts. To make things worse, The FDS system (refer 9.2.1 for details) treated them as different revisions and discarded the alerts of 4437 when 4450 was released. Following is an image of the FDS Statistic of aid 42476. As you can see there is a sharp drop after revision 4.443 was released. But this is simply because Many FGTs did not update to revision 4.450 yet and FDS discarded the alerts of revision 4437.



### 6. File Decompression

As of 3.0 engine, support for decompressing some files has been added into the engine. The engine currently (as of v3.030) supports decompression of files with the following file extensions:

```
.swf CWS format Flash file
.xap Sliverlight
.jar Java
.xlxs OOXML
.docx OOXML
.pptx OOXML
```

# Update.

Engine added support of decompressing ZWS format flash file in 3.49.

Engine extend the support of decompressing OOXML files to following file extensions in 3.60:

.docm

.dotx

.dotm

.pptm

.potx

.potm

.ppam

.ppsm

.sldx

.sldm

.thmx

.xlsm

.xltx

.xltm

.xlsb

.xlam

Engine added support for decoding PDF streams in 3.62.

Analysts should note that the engine only decompresses the file if it sees the above file extension. This is due to concerns regarding the engine's performance. Hence, if there is a Java file that has its file extension as something else other than jar, the engine will not decompress it. Analysts should take note when adding signatures regarding these few files as some attack tools use random file extension for those files.

### 7. Malformed HTTP Chunked-Body

HTTP messages that use chunked transfer encoding include "Transfer-Encoding: chunked" as one of their headers, while the message body has the following format:

```
Chunked-Body = *chunk
last-chunk
trailer
CRLF
chunk = chunk-size [ chunk-extension ] CRLF
```

```
chunk-data CRLF

chunk-size = 1*HEX

last-chunk = 1*("0") [ chunk-extension ] CRLF

chunk-extension= *( ";" chunk-ext-name [ "=" chunk-ext-val ] )

chunk-ext-name = token

chunk-ext-val = token | quoted-string

chunk-data = chunk-size(OCTET)

trailer = *(entity-header CRLF)
```

The chunk encoding support was introduced in IPS engine 1.63. When the engine encounters an error during parsing a chunked-body, it will simply discard it. So, it is impossible for analysts to detect a malicious chunked-body in many cases. To solve this problem engine 3.31 decided to keep the malformed chunked-body in the http body buffer. This was later found to be a bad decision when signatures checking malformed chunked-body matched normal http message body unexpected. We need a better place to store malformed chunked-body to avoid FPs.

Engine 3.66 decided to append a malformed chunked-body in the http header buffer. For example given following request:

```
0000 47 45 54 20 2F 50 6C 65 72 53 5A 74 53 64 76 6F
                                                      GET /PlerSZtSdvo
0010 4A 64 20 48 54 54 50 2F 31 2E 31 0D 0A 48 6F 73
                                                       Jd HTTP/1.1..Hos
0020 74 3A 20 4C 55 31 69 68 43 42 76 6A 72 4E 69 77
                                                       t: LU1ihCBvirNiw
0030 0D 0A 55 73 65 72 2D 41 67 65 6E 74 3A 20 4D 6F
                                                       ..User-Agent: Mo
0040 7A 69 6C 6C 61 2F 35 2E 30 20 28 57 69 6E 64 6F
                                                       zilla/5.0 (Windo
0050 77 73 20 4E 54 20 36 2E 31 3B 20 57 69 6E 36 34
                                                       ws NT 6.1; Win64
0060 3B 20 78 36 34 3B 20 72 76 3A 32 2E 30 2E 31 29
                                                       ; x64; rv:2.0.1)
0070 20 47 65 63 6B 6F 2F 32 30 31 30 30 31 30 31 20
                                                       Gecko/20100101
0080 46 69 72 65 66 6F 78 2F 34 2E 30 2E 31 0D 0A 41
                                                       Firefox/4.0.1..A
0090 63 63 65 70 74 3A 20 2A 2F 2A 0D 0A 54 72 61 6E
                                                       ccept: */*..Tran
00A0 73 66 65 72 2D 45 6E 63 6F 64 69 6E 67 3A 20 63
                                                       sfer-Encodina: c
00B0 68 75 6E 6B 65 64 0D 0A 0D 0A 48 45 7A 42 6F 7A
                                                        hunked....HEzBoz
00C0 46 70 57 6C 54 4F 5A 49 51 71 44 52 72 4F 78 6F
                                                       FpWITOZIQqDRrOxo
00D0 41 47 51 69 4E 76 6C 69 6B 5A 71 47 41 73 67 6F
                                                       AGQiNvlikZqGAsqo
```

Engine will append the malformed chunked-body "HEzBozFpWITOZIQq...." to header buffer. You can find this info in the iscan debug output(available in engine 3.68):

```
[32403/0]decode_data_chunk: chunk: 0
[32403/0]append_chunk_length_to_header: append chunk length to header(len=1274):
[32403/0]append_chunk_length_to_header: ips_pkt_id: 8
0000 48 45 7A 42 6F 7A 46 70 57 6C 54 4F 5A 49 51 71 HEzBozFpWITOZIQq
0010 44 52 72 4F 78 6F 41 47 51 69 4E 76 6C 69 6B 5A DRrOxoAGQiNvlikZ
0020 71 47 41 73 67 6F 69 71 65 69 66 70 58 7A 48 6A qGAsgoiqeifpXzHj
0030 75 55 52 50 6E 59 54 64 79 72 49 77 48 49 4C 44 uURPnYTdyrlwHILD
```

Analyst can locate the malformed chunked-body in header buffer with pattern "|0d 0a 0d 0a|".

Please keep in mind the engine appends the chunked-body only when it encounters an error during parsing or the chunk-size plus chunk-extension in a chunk is longer than 24 bytes. Decoder HTTP.Chunk.Length.Invalid will be triggered in the former case.

It is possible the chunked-body spread in multiple packets. Engine ONLY appends the chunked-body part in the current packet when it encounters an error. For example following POST request spread in two packets:

PACKET id:4 len:155 vf:0 fw:0 view:31 derived:0 log:(traffic:0 pre:0 post:0)

```
imp2p:0xff proxy:0x0 features:0x1 flowutm:1
 172.16.8.164:44419 -> 172.16.8.230:80 protocol:6
 IP length:141b, header:20b, ttl:64, tos:0, id:10621
 TCP payload:89b, header:32b
 TCP seq:2192889060, ack:1924685001, win:115, flags:***AP***
[32539/0]ips_run_decode: ips_pkt_id: 4
0000 00 50 56 B4 0E 7F 00 50 56 B4 03 53 08 00 45 00
                                                    .PV....PV..S..E.
0010 00 8D 29 7D 40 00 40 06 A7 43 AC 10 08 A4 AC 10
                                                     ..)} @. @..C.....
                                                     .....P....r.\...
0020 08 E6 AD 83 00 50 82 B4 D4 E4 72 B8 5C C9 80 18
                                                     .s7r.....7....>
0030 00 73 37 72 00 00 01 01 08 0A 54 A1 FD 98 1D 3E
                                                     >=POST / HTTP/1.
0040 3E 3D 50 4F 53 54 20 2F 20 48 54 54 50 2F 31 2E
0050 31 0D 0A 48 6F 73 74 3A 20 31 37 32 2E 31 36 2E
                                                     1...Host: 172.16.
0060 38 2E 32 33 30 0D 0A 54 72 61 6E 73 66 65 72 2D
                                                     8.230..Transfer-
0070 45 6E 63 6F 64 69 6E 67 3A 20 63 68 75 6E 6B 65
                                                     Encoding: chunke
0080 64 0D 0A 0D 0A 41 3B 61 3D 62 0D 0A 68 65 6C 6C
                                                      d....A;a=b..hell
0090 6F 77 6F 72 6C 64 0D 0A 30 0D 0A
                                                oworld..0..
PACKET id:6 len:1514 vf:0 fw:0 view:31 derived:0 log:(traffic:0 pre:0 post:0)
   imp2p:0xff proxy:0x0 features:0x1 flowutm:1
 172.16.8.164:44419 -> 172.16.8.230:80 protocol:6
 IP length:1500b, header:20b, ttl:64, tos:0, id:10622
 TCP payload:1448b, header:32b
 TCP seg:2192889149, ack:1924685001, win:115, flags:***A****
[32539/0]ips run decode: ips pkt id: 6
0000 00 50 56 B4 0E 7F 00 50 56 B4 03 53 08 00 45 00 .PV....PV..S..E.
                                                     ..)~@.@.....
0010 05 DC 29 7E 40 00 40 06 A1 F3 AC 10 08 A4 AC 10
0020 08 E6 AD 83 00 50 82 B4 D5 3D 72 B8 5C C9 80 10
                                                      ....P...=r.\...
0030 00 73 9B 11 00 00 01 01 08 0A 54 A1 FD 98 1D 3E
                                                     .s.....T....>
>=.....
.....
```

As you will see in the debug output, engine only append the chunked-body part in packet 6 to the header buffer.

You will not be able to detect the string "A;a=b" in this case.

Starting from 3.6.508, the ips engine appends 'IPS-NEG-CHUNK-SIZE:' to the header buffer when a negative chunk length is met. You should be able to see something like below in the debug log:

```
[26627/0]append_chunk_length_to_header: append chunk length to header(len=19): [26627/0]append_chunk_length_to_header: ips_pkt_id: 6
0000 49 50 53 2D 4E 45 47 2D 43 48 55 4E 4B 2D 53 49 IPS-NEG-CHUNK-SI
0010 5A 45 3A ZE:

[26627/0]append_chunk_length_to_header: append chunk length to header(len=15): [26627/0]append_chunk_length_to_header: ips_pkt_id: 6
```

-3ffffffc000...

So, to detect a negative chunk size, you can simply search the pattern "IPS-NEG-CHUNK-SIZE:" in the context header.

### 8. Byte\_test 32-bit integer overflow

The engine does not support 64-bit variables yet so it may not work as expected given an integer value larger than 0xffffffff. The following issues were found so far:

1. **IPSC** integer overflow when parsing **value** in keyword **byte\_test** 

0000 2D 33 66 66 66 66 66 66 63 30 30 30 0D 0A

```
--pattern "Content-Length: "; --context header; --byte_test *,>,922337203685477580,0,string,relative;
```

Before the fix, this signature was compiled as the following one which caused a lot of FPs:

```
--pattern "Content-Length: "; --context header; --byte_test *,>,0xccccccc,0,string,relative;
```

After the fix in 3.39, **IPSC** will give you an error like below when trying to compile a byte\_test with an overly large value:

#### Error:

Line 23313 offset 354 option "byte\_test" value "\*,>,922337203685477580,0,string,relative"

--byte\_test \*,>,922337203685477580,0,string,rela

invalid number value

To work around this issue, you can use a **pcre** to check the big number like below:

--pattern "Content-Length: "; --context header; --byte\_test \*,>,0x7fffffff,0,string,relative; --pcre "/^Content-Length:\s+[1-9]\d{17}/"; --context header; --distance -16;

But even this signature may not work due to the integer overflow issue during the string conversion. See below the details.

2. Engine integer overflow when handling converted string data

#### Signature

--dst\_port 10514; --flow from\_client; --pattern "|3c|"; --within 1,packet; --pattern !"|3e|"; --context packet; --within\_abs 10; --byte\_test \*,>,0x7fffffff,0,string,relative;

Missed below traffic on 64-bit system:

```
3 0.000028
                       1.1.114.242
                                                                       1.2.180.215
                                                                                           TCP
                                                                                                           62 200
    6 0.002145
                       1.2.180.215
                                                                      1.1.114.242
                                                                                                           62 105
    7 0.043305
                       1.1.114.242
                                                                       1.2.180.215
                                                                                                           62 200
    8 0.102329
                       1.1.114.242
                                                                      1.2.180.215
                                                                                          TCP
                                                                                                          189 200
    9 0.146074
                       1.1.114.242
                                                                                           TCP
                                                                                                           60 200
                                                                       1.2.180.215
  10 0.146148
                       1.2.180.215
                                                                       1.1.114.242
                                                                                                           54 105
Frame 8: 189 bytes on wire (1512 bits), 189 bytes captured (1512 bits)

⊕ Ethernet II, Src: MS-NLB-PhysServer-26_c5:01:00:00 (02:1a:c5:01:00:00), Dst: MS-NLB-PhysServer-26_c5:02:00:00

■ Internet Protocol Version 4, Src: 1.1.114.242 (1.1.114.242), Dst: 1.2.180.215 (1.2.180.215)

⊞ Transmission Control Protocol, Src Port: 20088 (20088), Dst Port: 10514 (10514), Seq: 1, Ack: 1, Len: 135
```

```
c5 02 00 00 02 1a
83 48 00 00 ff 06
4e 78 29 12 b8 d2
0000
                                                                                                                 ....E.
0010
0020
                                                          34
fd
                                                              01 01
06 b7
                                                                                   01 02
50 10
                                                                                                                  4..ŗ.
                                                                                                   .Nx)
                              00 00
0040
0050
0060
0070
0080
0090
00a0
```

As you can see, the converted number is 0x147ef1195 in hex which overflowed uint32. The 32-bit Engine will detect this overflow and replace it with 0xffffffff. Unfortunately, on a 64-bit system what is left is 0x47ef1195, leading to this FN.

This issue was fixed 3.072 and the 64-bit Engine will also replace it with 0xfffffff for comparison.

#### 9. Negative search in URI

The IPS engine decodes and normalizes the original URI field, placing the results in three buffers: **origin**, **decoded** and **rmdir**. For example:

#### origin:

GET /scripts/..%c0%af../winnt/system32/cmd.exe?/c+ver

#### decoded:

GET /scripts/../../winnt/system32/cmd.exe?/c+ver ("\" is also converted to "/" in this phase.)

#### rmdir:

GET /winnt/system32/cmd.exe?/c+ver

The **decoded** and **rmdir** buffer will be **empty** when their contents are the same as the origin buffer.

The specific contents as parsed by the engine are visible in the debug log as: uri[0](length)=contents of origin buffer uri[1](length)=contents of decoded buffer uri[2](length)=contents of rmdir buffer They will not be logged if they are empty.

All three buffers are searched for the specified pattern. In the case of *negative search*, as of Mantis 493529, only the **origin** and **decoded** buffers are searched, and the verdict will be a match when the pattern appears in **None** of these two buffers.

In most cases, we should simply use 'context uri' for negative matches to prevent FP/FN issues, but analysts should be aware of how the URI may differ in the three buffers and whether they need to search in a specific one in some cases.

For example,

The following pattern:

--pattern "jump="; --context uri; --pattern !"|0a|"; --context uri; --within\_abs 1000;

#### Can be bypassed if:

- 1. The 'jump' value contains "%0A" at the beginning In this case, the jump value contains a '[0a]' at the beginning in the decoded buffer
- 2. The 'jump' value contains "|F2 AA BE 89|" at the beginning |F2 AA BE 89| is the UTF-8 encoding for unicode AAF89, which is then stored as |0A AF 89| in the decoded buffer
  - 3. The 'jump' value is percent-encoded

In this case, the jump value can be shorter than 1000 in the decoded buffer

Currently, there is no solution for the first two issues. Analysts can choose to scan the origin buffer only (--context uri,origin;) if needed.

To fix the third issue, analysts need to choose a proper value for the within\_abs option.

#### 10. AppCtrl children signatures get filtered out due to the HAO implementation

The engine introduced the **Hierarchical App Organization (**HAO) feature in 3.286 to improve the performance. Unfortunately, this feature may bring detection loss in some cases. For signatures that have more than one layer of children, once a signature in layer 2 or above triggers, the engine will not be able to traverse the dependency list back to layer 1 and to another layer's children.

E.g.

If a session has triggered any of Facebook\_Upload.Video or Facebook\_Upload.Audio, the engine will not be able to trigger any of Facebook\_Download's signatures. On the other hand, if the engine only triggers Facebook\_Upload, it can still trigger Facebook\_Download.

#### 11. JS normalization

The engine introduced the JS normalization feature in 3.043 which includes following processes:

1. Remove extra whitespace

2. Replace '\r', '\n' and '\t' with the space character

<script>

var a= =>

<script> var a=

3. unescape() method

eval(unescape('%66%75%63%74%69%6f%6e

=>

eval(unescape('function

4. fromCharCode() method

[(String.fromCharCode(0151, 0x65))]

⇒

["(ie)"]

5. decodeURIComponent() method

s=decodeURIComponent("%41%41

=>

s="AA

6. String concatenation

=>

GET

To reduce the performance impact, the engine enters these normalization processes only if:

- 1. The <script> tag appears within the first 2k of the file
- 2. The file size is larger than 50 bytes

These conditions may lead to detection loss in some cases. Analysts can write two sets of signatures to detect both the original and normalized content if needed.

The engine removed these conditions In build 3.506.

Following are some known limitations:

- 1. The engine failed to remove JS comments(mantis bug 0461586)
- 2. The engine will not normalize JS placed in external files. For example,

```
<script src="myscripts.js"></script>
```

The file myscripts.js will not be normalized even if it has file extension .js.

### 12. Inspects SSL encrypted packets

Only a few IPS and AppCtrl signatures detect the SSL encrypted packets. To optimize the SSL traffic scanning, the IPS engine decided to detach the IPS and AppCtrl features as soon as possible after the key exchange is done. In the build 4.340, the following logic was implemented:

- 1. Only the first encrypted packet will be scanned for AppCtrl
- 2. For IPS, a relatively larger scan range (8k) is used

This doesn't affect packet scanning for decrypted data sessions. The optimization is applied to the original SSL sessions.

Unfortunately, this optimization may cause some detection loss issues especially for AppCtrl signatures. For example, the following pattern wants to detect the first SSL application data packet:

```
--pattern "|17 03 03|"; --context packet;
```

As expected, it matches packet #12 as shown in the following image.

| No.   | Time   | Source            | Protocol    | Destination       | Length Info  |  |  |
|-------|--|-------------------|-------------|-------------------|--|--|--|
|       | 1 0.000000   | 192.168.1.110     | TCP         | 205.250.85.73     | 66 42152 → 443 [SYN] Seq=0 Win=8192 Len=0 MSS=1460 WS=4 SACK_PER   |  |  |
|       | 2 0.003770   | 205.250.85.73     | TCP         | 192.168.1.110     | 66 443 → 42152 [SYN, ACK] Seq=0 Ack=1 Win=29200 Len=0 MSS=1460 S   |  |  |
|       | 3 0.003841   | 192.168.1.110     | TCP         | 205.250.85.73     | 54 42152 → 443 [ACK] Seq=1 Ack=1 Win=65700 Len=0                   |  |  |
|       | 4 0.005471   | 192.168.1.110     | TLSv1.2     | 205.250.85.73     | 226 Client Hello   |  |  |
|       | 5 0.008190   | 205.250.85.73     | TCP         | 192.168.1.110     | 60 443 → 42152 [ACK] Seq=1 Ack=173 Win=30336 Len=0                 |  |  |
|       | 6 0.012693   | 205.250.85.73     | TLSv1.2     | 192.168.1.110     | 1514 Server Hello  |  |  |
|       | 7 0.012754   | 205.250.85.73     | TCP         | 192.168.1.110     | 1514 443 → 42152 [ACK] Seq=1461 Ack=173 Win=30336 Len=1460 [TCP se |  |  |
|       | 8 0.012781   | 192.168.1.110     | TCP         | 205.250.85.73     | 54 42152 → 443 [ACK] Seq=173 Ack=2921 Win=65700 Len=0              |  |  |
|       | 9 0.015164   | 205.250.85.73     | TLSv1.2     | 192.168.1.110     | 581 Certificate, Server Key Exchange, Server Hello Done            |  |  |
|       | 10 0.022361  | 192.168.1.110     | TLSv1.2     | 205.250.85.73     | 180 Client Key Exchange, Change Cipher Spec, Encrypted Handshake   |  |  |
| +     | 11 0.024771  | 205.250.85.73     | TLSv1.2     | 192.168.1.110     | 296 New Session Ticket, Change Cipher Spec, Encrypted Handshake M  |  |  |
|       | 12 0.042656  | 192.168.1.110     | TLSv1.2     | 205.250.85.73     | 1262 Application Data  |  |  |
|       | 13 0.042798  | 192.168.1.110     | TCP         | 205.250.85.73     | 1514 42152 → 443 [ACK] Seq=1507 Ack=3690 Win=64928 Len=1460 [TCP s |  |  |
| > Fra | ame 12: 1262 bytes   | on wire (10096 bi | ts), 1262 b | ytes captured (1  | 10096 bits)  |  |  |
| > Eth | hernet II, Src: Del  | l d9:cf:bf (d4:be | :d9:d9:cf:b | of), Dst: Fortine | et 0a:31:9e (90:6c:ac:0a:31:9e)                                    |  |  |
| > Int | Internet Protocol Version 4, Src: 192.168.1.110, Dst: 205.250.85.73          |                   |             |                   |  |  |  |
| > Tra | ansmission Control   | Protocol, Src Por | t: 42152, D | st Port: 443, Se  | eq: 299, Ack: 3690, Len: 1208                                      |  |  |
| ∨ Sec | Secure Sockets Layer   |                   |             |                   |  |  |  |
| ~     | ▼ TLSv1.2 Record Layer: Application Data Protocol: http-over-tls             |                   |             |                   |  |  |  |
|       | Content Type: Application Data (23)  |                   |             |                   |  |  |  |
|       | Version: TLS 1.2 (0x0303)  |                   |             |                   |  |  |  |
|       | Length: 1203   |                   |             |                   |  |  |  |
|       | Encrypted Application Data: 0000000000000001976b877dc88c4d994908fd2f5b27ed4a |                   |             |                   |  |  |  |

But if the Change Cipher Spec and the Encrypted Handshake Message records from the server are sent in separate packets(#18 and #19), as shown in the image below.

```
No. Time Source Protocol Destination Length Info

10 0.320531 178.62.195.71 TLSv1.2 192.168.106.3 460 Server Key Exchange
11 0.320761 178.62.195.71 TLSv1.2 192.168.106.3 63 Server Hello Done
12 0.322351 192.168.106.3 TCP 178.62.195.71 54 47878 + 443 [ACK] Seq=197 Ack=
13 0.322772 192.168.106.3 TCP 178.62.195.71 54 47878 + 443 [ACK] Seq=197 Ack=
14 0.377059 192.168.106.3 TLSv1.2 178.62.195.71 197 Client Key Exchange
15 0.377309 192.168.106.3 TLSv1.2 178.62.195.71 99 Encrypted Handshake Message
17 0.531475 178.62.195.71 TCP 192.168.106.3 54 443 + 47878 [ACK] Seq=1497 Ack=
18 0.531692 178.62.195.71 TCP 192.168.106.3 54 443 + 47878 [ACK] Seq=1497 Ack=
19 0.531768 178.62.195.71 TLSv1.2 192.168.106.3 99 Encrypted Handshake Message
20 0.535003 192.168.106.3 TCP 178.62.195.71 54 47878 + 443 [ACK] Seq=391 Ack=
21 0.535306 192.168.106.3 TCP 178.62.195.71 54 47878 + 443 [ACK] Seq=391 Ack=
22 0.535494 192.168.106.3 TCP 178.62.195.71 54 47878 + 443 [ACK] Seq=391 Ack=
22 0.535494 192.168.106.3 TCP 178.62.195.71 54 47878 + 443 [ACK] Seq=391 Ack=
22 0.535494 192.168.106.3 TCP 178.62.195.71 54 47878 + 443 [ACK] Seq=391 Ack=
22 0.535494 192.168.106.3 TCP 178.62.195.71 54 47878 + 443 [ACK] Seq=391 Ack=
22 0.535494 192.168.106.3 TCP 178.62.195.71 54 47878 + 443 [ACK] Seq=391 Ack=
22 0.535494 192.168.106.3 TCP 178.62.195.71 54 47878 + 443 [ACK] Seq=391 Ack=
22 0.535494 192.168.106.3 TCP 178.62.195.71 54 47878 + 443 [ACK] Seq=391 Ack=
23 0.681771 178.62.195.71 TLSv1.2 192.168.106.3 542 Application Data
23 0.681771 178.62.195.71 TLSv1.2 192.168.106.3 542 Application Data
23 0.681771 Protocol Version 4, Src: 192.168.106.3, Dst: 178.62.195.71
24 Transmission Control Protocol, Src Port: 47878, Dst Port: 443, Seq: 391, Ack: 1548, Len: 508
25 Secure Sockets Layer

27 TLSv1.2 Record Layer: Application Data Protocol: http-over-tls
```

In this case, there is no chance for the pattern to match against the first Application Data packet(#22) because the AppCtrl feature was detached after packet #19 as indicated by the following information in the debug log:

PACKET id:19 len:99 vf:0 fw:0 view:31 derived:0 encap:0 log:(traffic:0 pre:0 post:0)

imp2p:0xff proxy:0x0 features:0x6 flowutm:1

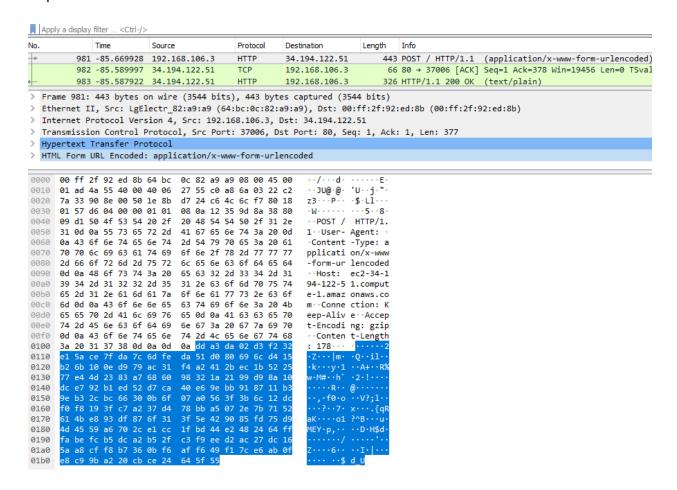
. . .

## [3509/0]evaluate\_session\_features: ignore app session: session\_size=1937, prolog\_size=1892, ignore\_app\_after\_size=1

If needed, analysts can use the option skip-after to ask the engine to scan more SSL encrypted data for the AppCtrl signatures. Unfortunately, the engine will reset the scan range value when the SSL key exchange is not done(Mantis bug 501556). To work around this bug, the skip-after signature needs to catch the first encrypted packet.

#### 13. Pattern is not found in the context packet

Generally, analysts should always use "context uri" for the patterns in the URL. The HTTP decoder of the IPS engine prepares the URI buffers carefully for signature matching purposes. For example, it inserts the HTTP body into these URI buffers for the below HTTP POST request:



And below are the **origin** and **decoded** buffers found in the debug log:

```
uri[0](194)=POST
// نَا 4 - POST
// نَا 4 - P
```

In some special cases, you do need to detect the pattern "POST / HTTP/1.1". Obviously, you will not find it in the context URI so you may hope to detect it in the context packet as below: --pattern "POST / HTTP/1.1"; --context packet; --distance 0,context; --no\_case;

Unfortunately, this won't work. Surprisingly, the same pattern will work after you splitting it as below:

```
--pattern "POST /"; --context packet; --distance 0,context; --no_case; --pattern " HTTP/1.1"; --context packet; --distance 0; --within 9;
```

This is because the IPS engine does the DFA filtering on the URI buffers only so the signature containing the pattern "POST / HTTP/1.1" got filtered out during the pre-match process.

Mantis ID: https://mantis.fortinet.com/bug\_view\_page.php?bug\_id=0505842

**14.** Extracting from header context and byte\_testing from URI context will not work Because the IPS Engine performs all matching in the URI context before matching in the Header context, the bytes have not been extracted from the Header yet. Therefore, when the signature goes through the IPS Engine, the byte\_test is performed before the register is populated.

#### Workaround:

Perform the extraction in URI and the byte test in header. See the following example:

#### This signature will not work:

```
--pattern "X-Original-URL: /"; --context Header; --extract 4,0,$0,relative,big; --pattern " /"; --context uri; --within 10,context; --byte_test 4,!,$0,0,relative,big;
```

#### Change to this:

```
--pattern " /"; --context uri; --within 10,context; --extract 4,0,$1,relative,big; --pattern "X-Original-URL: /"; --context Header; --byte_test 4,!,$1,0,relative,big;
```

Mantis ID: <a href="https://mantis.fortinet.com/bug\_view\_page.php?bug\_id=0547972">https://mantis.fortinet.com/bug\_view\_page.php?bug\_id=0547972</a>

## 8.2 Public Tag

Quite often, a Tag signature can be used to cover multiple vulnerabilities, for example in cases

where vulnerability A contains a Tag-Set signature and vulnerability B uses the same Tag-Set signature. There is a problem with this because disabling the Tag-Set signature for A may unexpectedly prevent the signature for B from working. To solve this problem, analysts need to copy the Tag-Set signature from A to B when writing the signature for B. This Tag is classified as a Private Tag.

The Public Tag was introduced to reduce the total number of Tag-Set signatures. When the number of identical Private Tag copies reaches the threshold (currently 4), the Private Tag is upgraded to a Public Tag. All Public Tags are maintained in a separate report, in report ID 15306.

Below is the list of the commonly used public tags with their usage. The complete list of public tag is being updated constantly; therefore, an analyst should always keep themselves updated with the list. For a complete list of public tag signatures, please refer to report ID 15306 on ISTAME.

| Public Tag                             | Categories       | Usage  |
|--|------------------|--|
| Tag.Microsoft.Excel.File.Download      | File<br>Download | Detect Microsoft<br>compound document<br>through HTTP    |
| Tag.Microsoft.PowerPoint.File.Download | File<br>Download | Detect Microsoft Office PowerPoint document through HTTP |
| Tag.Microsoft.Word.File.Download       | File<br>Download | Detect Microsoft Office Word document through HTTP       |
| Tag.Microsoft.Publisher.File.Download  | File<br>Download | Detect Microsoft Office Publisher document through HTTP  |
| Tag.Microsoft.XLS.File.Download        | File<br>Download | Detect Microsoft Office Excel document through HTTP      |
| Tag.MS.Visio.File.Download             | File<br>Download | Detect Microsoft Office Visio document through HTTP      |
| -Tag.QuickTimeFileFormat.File.Download | File             | Detect Quick Time file,                                  |

|                             | Download         | including mov, mp4,<br>m4a, m4p, through<br>HTTP                           |
|-----------------------------|------------------|--|
| DOT.M3U                     | File<br>Download | Detect m3u playlist file<br>download through<br>HTTP                       |
| DOT.PLS                     | File<br>Download | Detect pls playlist file<br>download through<br>HTTP                       |
| PLAYLIST.HTTP.REQUEST       | File<br>Download | Detect m3u and pls playlist file download through HTTP                     |
| Tag.RTF.File.Download       | File<br>Download | Detect rtf file<br>download through<br>HTTP                                |
| -Tag.GIF.File.Download      | File<br>Download | Detect GIF file<br>download through<br>HTTP                                |
| Tag.Adobe.Dir.File.Download | File<br>Download | Detect Dir file<br>download through<br>HTTP                                |
| Tag.Zip.File.Access         | File<br>Download | Detect Zip file<br>download through<br>HTTP                                |
| Tag.SRVSVC.Bind             | RPC bind         | Detect DCERPC bind<br>to UUID 4b324fc8-<br>1670-01d3-1278-<br>5a47bf6ee188 |
| SMB.DCERPC.WKSSVC.Bind      | RPC bind         | Detect DCERPC bind<br>to UUID 6bffd098-<br>a112-3610-9833-<br>46c3f87e345a |
| SMB.DCERPC.Spoolss.Bind     | RPC bind         | Detect DCERPC bind<br>to UUID 12345678-<br>1234-abcd-ef00-<br>0123456789ab |

| TAG.CA.BrightStor.ARCserve.Tapeeng.Engine.RPC.Bind | RPC bind | Detect DCERPC bind<br>to UUID 62b93df0-<br>8b02-11ce-876c-<br>00805F842837 |
|--|----------|--|
| TAG.Trend.Micro.ServerProtect.SPNTSVC.Bind         | RPC bind | Detect DCERPC bind<br>to UUID 25288888-<br>bd5b-11d1-9d53-<br>0080c83a5c2c |
| Tag.Oracle.Connect.Data                            | Session  | Detect remote login to Oracle database                                     |
| MSNP2P.SESSION                                     | Session  | Detect Microsoft MSN messenger session                                     |
| Tag.Novell.iPrint.ActiveX.Access                   | ActiveX  | Detect ActiveX<br>Classid=36723f97-<br>7aa0-11d4-8919-<br>ff2d71d0d32c     |

#### Notes:

## • Tag.Microsoft.Excel.File.Download

The tag **Tag.Microsoft.Excel.File.Download** is used to detect files using Microsoft component document format, including Microsoft office Word, Excel, PowerPoint, Publisher, Visio, Project, Access etc. The tag name is misleading, but it was used and is being kept for historical reasons. Use **Tag.Microsoft.XLS.File.Download** if you want to check Microsoft Excel files only.

#### The following tags are preferable to Tag.Microsoft.Excel.File.Download

- o Tag.Microsoft.PowerPoint.File.Download
- o Tag.Microsoft.Word.File.Download
- o Tag.Microsoft.Publisher.File.Download
- o Tag.Microsoft.XLS.File.Download
- Tag.Microsoft.Visio.File.Download

These Tag-Set signatures check for some special file type patterns in addition to the patterns used for Tag.Microsoft.Excel.File.Download. For example, the pattern "Content-Type: application/msword" is checked for Tag.Microsoft.Word.File.Download. Signatures using these Public Tags usually have lower risk of false positives than signatures using Tag.Microsoft.Excel.File.Download.

#### The following tags are preferable to PLAYLIST.HTTP.REQUEST

o DOT.M3U

## 8.3 file\_type

The keyword **file\_type** was introduced in IPS engine 1.110. It uses **file magic** to determine what type of file the content is. It works like the **file** command in Linux. To check the type of file in a signature, analysts should use file\_type instead of a public tag if they check for the same thing. For example, use the pattern "--file\_type PDF" instead of using "tag test,Tag.Adobe.PDF.File.HTTP.Download". The following table shows comparable Public Tags and file types.

| Public Tag                             | file_type  |
|--|------------|
| -Tag.GIF.File.Download                 | IMAGE *    |
| Tag.Zip.File.Access                    | COMPRESS * |
| Tag.Windows.PE.File.Download           | EXE        |
| Tag.SWF.Compressed.File.Download       | Flash      |
| Tag.Adobe.PDF.File.HTTP.Download       | PDF        |
| Tag.Microsoft.Excel.File.Download      | MSOFFICE   |
| Tag.Microsoft.PowerPoint.File.Download | MSOFFICE*  |
| Tag.Microsoft.Publisher.File.Download  | MSOFFICE*  |
| Tag.Microsoft.Word.File.Download       | MSOFFICE*  |
| Tag.Microsoft.XLS.File.Download        | MSOFFICE*  |
| Tag.MS.Visio.File.Download             | MSOFFICE*  |

<sup>\*</sup> The file\_type MSOFFICE/IMAGE/COMPRESS is a super set of the corresponding public tags. Analysts are advised to use the appropriate tag to reduce the risk of false positives.

## 8.4 SSL Inspection

More and more applications and services support SSL for security. Although FortiOS supported SSL proxy a long time ago, it is not available to IPS and AppCtrl until 5.0. With FortiOS 5.0 HTTPS, IMAPS, POP3S, SMTPS and FTPS traffic can now be decrypted and inspected by IPS and application control. To enable inspection of SSL sessions, you must add an SSL/SSH Inspection profile to a security policy. You can configure SSL/SSH inspection profiles to inspect HTTPS, SMTPS, POP3S, IMAPS and FTPS traffic. You can configure the profile to control which SSL protocols to inspect, the ports to inspect for each protocol and the certificate to use with SSL sessions.

- 1. Go to Policy > Policy > SSL/SSH Inspection and create or edit an SSL/SSH inspection profile.
- 2. Under SSL Inspection Option select the CA certificate to use for SSL sessions. You can import a new certificate or use one already imported into the FortiGate unit.
- 3. Enable the SSL protocols that you want to inspect and set the ports to inspect for each protocol.
- 4. Configure other settings as required and select Apply to save your changes.

# SSL Inspection Options CA Certificate Fortinet CA SSLProxy Fortinet CA SSLProxy

Inspect All Ports

| Enable | Protocol | Inspection Port(s) |
|--------|----------|--------------------|
|        | HTTPS    | 443                |
|        | SMTPS    | 465                |
|        | POP3S    | 995                |
|        | IMAPS    | 993                |
|        | FTPS     | 990                |

## 8.4.1 Install FortiGate SSL Proxy certificate

When SSL inspection for HTTPS is enabled on a FortiGate, the web browsers will usually prompt a warning message if the Certificate Authority (CA) for the default certificate used by the Fortigate SSL inspection is not known by the browser. The default certificate in this case is **Fortinet CA SSLProxy**.

Internet Explorer will display the warning page:

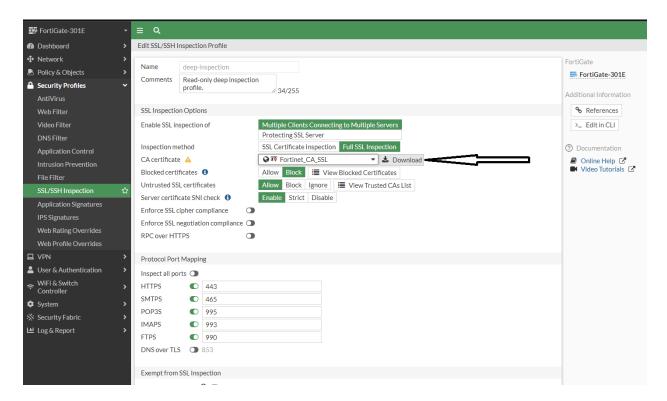


If the user clicks on "Continue to this website (not recommended)", the certificate will be temporarily accepted for this connection, but the same message will be prompted at the next connection or when accessing any other HTTPS site.

To avoid warning messages, we need to install the Fortigate root CA in our test environment.

#### 1. Download the FortiGate CA from the Web Based Manager (GUI)

- 1.1. Go to System --> Certificates --> Local Certificates
- 1.2. Select Fortinet\_CA\_SSLProxy
- 1.3. Click on Download
- 1.4. Save the file Fortinet\_CA\_SSLProxy.cer



#### 2. Install the root CA in the trusted root certification list of your browser

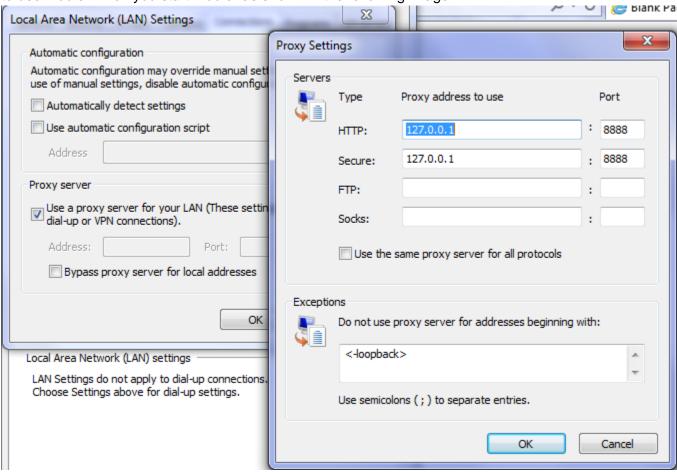
- 2.1. For Chrome, go to Settings --> Privacy and Security --> Security --> Manage Certificates --> Trusted Root Certification Authorities
- 2.2. Click on Import and select the .cer file saved previously; keep all other default options and accept the new Fortigate CA installation
- 2.3. Verify in the Trusted Root Certification Authorities list that the new root certificate is present
- 2.4 Check that the warning message is no longer displayed when accessing an HTTPS Web site

#### **8.4.2 Get Decrypted Content**

With SSL inspection enabled, SSL proxy will provide IPS engine decrypted data that signature work on. But to write the signature, we first need to get the decrypted content.

#### 1. Using Fiddler

<u>Fiddler</u> is a HTTP debugging proxy server application that can capture HTTP(S) traffic and log it for the user to review. By default, traffic from Microsoft's WinINET HTTP(S) stack is automatically directed to the proxy at runtime, but any browser or application (and most mobile devices) can be configured to route its traffic through Fiddler. The Proxy setting will be changed to use Fiddler when you start Fiddler as shown in the following image.

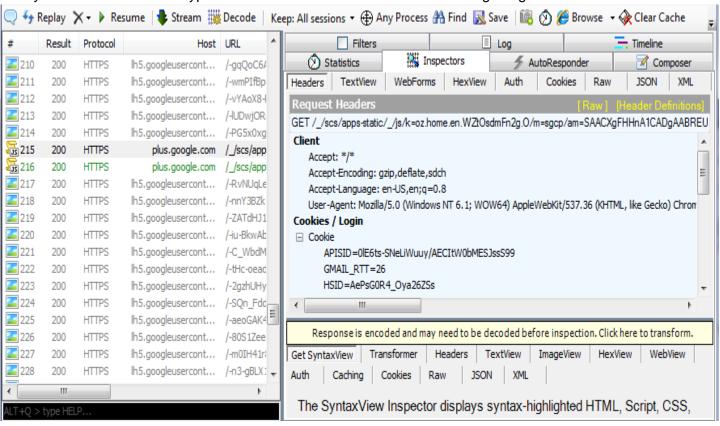


Fiddler2 includes the ability to decrypt, view, and modify HTTPS-secured traffic for debugging purposes. But the decryption feature is disabled by default. You can enable this feature by clicking **Tools** > **Fiddler Options** > **HTTPS** and ticking the **Decrypt HTTPS Traffic** box. Same as Fortigate SSL proxy, Fiddler2 relies on a "man-in-the-middle" approach to HTTPS interception. So, you need to install a CA certificate as shown in the following image.



More details can be found at http://www.fiddlerbook.com/fiddler/help/httpsdecryption.asp.

Now you should see the decrypted content in Fiddler similar to the following image.



Fiddler is your first choice for decrypting HTTPS traffic.

#### 2. Using IPS debug information

Instead of using a third-party proxy, you can get decrypted content by leveraging the debug feature of IPS engine. Input following CLI commands: diag ips debug enable all diag debug enable

#### Note.

SSL inspection will only work in combination with one of the other items listed under Security Profiles for example IPS. Therefore, when enabling SSL inspection, you MUST also enable one of these security profiles in the policy.

IPS engine will print all the debug information including traffics it processed.

```
PACKET id:704821 len:399 vf:0 fw:1 view:1 log:(1 traffic:0 pre:1 post:0)
    imp2p:0x1 proxy:0xfe
 192.168.102.110:49486 -> 173.194.74.120:443 protocol:6
 IP length:399b, header:20b, ttl:0, tos:0, id:0
 TCP payload:359b, header:20b
 TCP seq:0, ack:0, win:0, flags:******
[101/0]ips_run_session_verdict_check: @53329 session is ACTIVE
[101/0]ips_store_packet: store tcp packet, size=359
[101/0]ips_dsct_session_loop: @53329 run: http
[101/0]ips_dsct_http_processor: restore uri
[101/0]ips_dsct_http_processor: ips_pkt_id: 704821
0000 45 54 20 2f 61 70 70 73 2f 63 70 61 6e 65 6c 2f
                                                          ET /apps/cpanel/
0010 72 65 73 6f 75 72 63 65 73 2f 69 6d 67 2f 69 6d
                                                          resources/img/im
0020 67 2f 73 69 74 65 73 2e 67 69 66 20 48 54 54 50
                                                           g/sites.gif HTTP
0030 2f 31 2e 31 0d 0a 41 63 63 65 70 74 3a 20 69 6d
                                                           /1.1..Accept: im
0040 61 67 65 2f 70 6e 67 2c 20 69 6d 61 67 65 2f 73
                                                          age/png, image/s
0050 76 67 2b 78 6d 6c 2c 20 69 6d 61 67 65 2f 2a 3b
                                                           vg+xml, image/*;
0060 71 3d 30 2e 38 2c 20 2a 2f 2a 3b 71 3d 30 2e 35
                                                           q=0.8, */*; q=0.5
0070 0d 0a 52 65 66 65 72 65 72 3a 20 68 74 74 70 73
                                                           ..Referer: https
0080 3a 2f 2f 77 77 77 2e 67 6f 6f 67 6c 65 2e 63 6f
                                                        ://www.google.co
0090 6d 2f 61 2f 63 70 61 6e 65 6c 2f 66 6f 72 74 69
                                                         m/a/cpanel/forti
00a0 6e 65 74 2e 63 6f 6d 2f 55 73 65 72 48 75 62 0d
                                                          net.com/UserHub.
00b0 0a 41 63 63 65 70 74 2d 4c 61 6e 67 75 61 67 65
                                                           .Accept-Language
00c0 3a 20 65 6e 2d 55 53 0d 0a 55 73 65 72 2d 41 67
                                                           : en-US..User-Ag
00d0 65 6e 74 3a 20 4d 6f 7a 69 6c 6c 61 2f 35 2e 30
                                                          ent: Mozilla/5.0
00e0 20 28 63 6f 6d 70 61 74 69 62 6c 65 3b 20 4d 53
                                                           (compatible; MS
00f0 49 45 20 39 2e 30 3b 20 57 69 6e 64 6f 77 73 20
                                                          IE 9.0; Windows
0100 4e 54 20 36 2e 31 3b 20 54 72 69 64 65 6e 74 2f
                                                           NT 6.1; Trident/
0110 35 2e 30 29 0d 0a 41 63 63 65 70 74 2d 45 6e 63
                                                           5.0)..Accept-Enc
0120 6f 64 69 6e 67 3a 20 67 7a 69 70 2c 20 64 65 66
                                                           oding: gzip, def
0130 6c 61 74 65 0d 0a 48 6f 73 74 3a 20 73 73 6c 2e
                                                          late..Host: ssl.
0140 67 73 74 61 74 69 63 2e 63 6f 6d 0d 0a 43 6f 6e
                                                          gstatic.com..Con
0150 6e 65 63 74 69 6f 6e 3a 20 4b 65 65 70 2d 41 6c
                                                           nection: Keep-Al
0160 69 76 65 0d 0a 0d 0a
                                                ive....
```

```
[101/0]ips_http_handler_uri: confirm HTTP uri[0](53)=GET /apps/cpanel/resources/img/img/sites.gif HTTP/1.1
```

You need to store the whole debug session in a file to avoid losing some information. ssh admin@FGT | tee debug.txt

Although it is convenient to use the debug information, FGT sometimes doesn't print all the traffics due to:

- Traffic Overload IPS is fail-open by default. Some traffic may not reach the IPS engine at all.
- IPS engine bug IPS engine may not print some traffics
- Heavy output job FortiOS may not print all the information

#### 3. Using Fortigate's ssl-mirror

In IPS Engine 3.072, the dev team added support for a new feature called ssl-mirror. This setting allows the IPS Engine to dump the decrypted traffic into an interface.

This setting can only be configured on the CLI. E.g.

```
edit 12
       set name "internal3sw"
       set uuid 084f0714-5447-51e6-e088-b0afaa506022
       set srcintf "internal3-sw"
       set dstintf "wan2"
       set srcaddr "all"
       set dstaddr "all"
       set action accept
       set schedule "always"
       set service "ALL"
       set utm-status enable
       set logtraffic all
       set ssl-mirror enable
       set ssl-mirror-intf "internal2" "internal4test"
       set application-list "default-5-6"
       set profile-protocol-options "default"
       set ssl-ssh-profile "certificate-inspection"
       set nat enable
next
```

Ssl-mirror first has to be set to enable. Then the interface to forward the decrypted packets to is specified at ssl-mirror-intf. In the example above, the decrypted packets will

be forwarded to internal2 and internal4test. The decrypted packets can then be obtained through the regular packet capture either through "diagnose sniffer packet " 3 0" or through the packet capture feature on the GUI on FortiOS 5.2 and above with a disk drive.

**Note:** This feature is implemented in the IPS Engine. The Fortigate has 2 modes to handle deep-inspection - either by the <u>IPS Engine</u> or the <u>proxy</u> (term used in CLI to refer to the proxy is wad). If proxy-mode is used, IPS or App Control must be enabled to redirect the traffic after decryption to the IPS Engine to dump the packet. The proxy cannot do ssl-mirroring. Therefore, if IPS or App Control is not enabled, in proxy-mode, the proxy will not forward the packet to the IPS Engine, and the decrypted packet cannot be dumped.

For more information, please refer to Mantis ID <u>246805</u>, <u>409770</u> and <u>412708</u>.

#### 8.4.3 Reminders

- 1. Unset 4.0 and 4.3 flags
- 2. Add a note in the 'recommended action' section of encyclopedia Following templates are provided for your reference:

#### AppCtrl

Note: This signature requires "SSL Inspection" in FortiOS 5.0 to detect the application.

#### **IPS**

Note: All traffic is SSL encrypted by default and hence this signature requires "SSL Inspection" in FortiOS 5.0 or higher to detect the attack.

Note: All traffics are SSL encrypted by default and hence this signature requires "SSL Inspection" in FortiOS 5.0 or higher with following configuration to detect the attack: SSL Inspection Options->HTTPS Inspection Port(s): 7443

3. Mark the signature as SSL deep inspection needed

#### AppCtrl

Set attribute "require ssl di" to "Yes" in the application setting page

#### **IPS**

Add a note in the report saying the signature requires deep inspection to detect the attack

#### 8.4.4 SSL session logic

When deep-inspection is done by the IPS Engine, 2 sessions will be created for the actual SSL session. They can be differentiated by the "derived" flag. E.g.

```
PACKET id:84203 len:64 vf:0 fw:12 view:1 derived:1 log:(traffic:0 pre:0 post:0)
    imp2p:0x100 proxy:0x0 features:0x4 flowutm:1
 192.168.110.2:5565 -> 31.13.70.36:443 protocol:6
 IP length:64b, header:20b, ttl:127, tos:0, id:21234
 TCP payload:24b, header:20b
 TCP seg:3439458904, ack:272021107, win:258, flags:***AP***
[166/0]ips run session verdict check: can't find session
[166/0]ips_create_tcp_session: ACK packet from client
[166/0]ips create session: enter
[166/0]ips_create_session: set ignore_app_after_size from 0 to 204800 by dependencies of 0
[166/0]ips proxy processor: @1770 no proxy detected
[166/0]ips_I7_dsct_processor: @1770 create the only service: http2
[166/0]ips_dsct_session_loop: @1770 only: http2
[166/0]ipsa_adapter_search_prepare: service: HTTP
[166/0]ipsa_adapter_search_prepare: service: HTTP2
[166/0]proc results: ipsa results:
[166/0]proc_results: [0]: (1, 20423, 40852, 51386)
[166/0]proc_results: [0]: (2, 19431, 40011, 49366)
[166/0]proc_results: [0]: (3, 19352, 39925, 49162)
[166/0]proc results: [0]: (4, 22017, 42322, 55062)
[166/0]proc_results: [0]: (5, 22016, 42322, 55061)
[166/0]ips_match_rule: pattern matched 32642,47293: Psiphon
[166/0]ips match rule: pattern matched 32642,49264: Psiphon
```

Derived:0 will refer to the SSL encrypted session. Derived:1 will refer to the decrypted packet.

On 7.0 or above GA released engine, the detection in the derived:0 session will be propagated to the derived:1 session, and the scan-range from the children will be applied to both the derived:0 and derived:1 sessions. Say we have a Facebook signature that checks only --service SSL and not --service HTTP. The detection will be made in the derived:0 session and then the engine will take the scan-range value from the children and apply it to the derived:0 session. Even though we do not have a --service HTTP signature and there will be no trigger on the derived:1 session, the engine will display a "keep last match" message to keep the last matched signature which triggered on the derived:0 session, and update the scan-range accordingly for the derived:1 session as well.

However, for proxy-mode inspection, the IPS engine sees only the derived:1 (all sessions will be marked as derived:0) session as the SSL decryption is done by the proxy (wad). The scanrange of the decrypted session will not be updated if there is only --service SSL signature triggering on the encrypted session.

Hence, when we write a signature for a SSL service, we should still add a signature for the HTTP service too if there are children signatures where the scan-range needs to be updated for the decrypted session.

For more information, please refer to Mantis ID 396989.

#### 8.5 SNI verification

SNI verification (Mantis <u>0483417</u>) is implemented by IPS engine to disallow forged SNI for Application Control. At the beginning IPS engines only passively verify SNI and do not verify SNI before receiving server certificate packets. To enhance SNI verification and server protocol detection, a lightweight SSL client is implemented for active probing (Mantis <u>0526500</u>, <u>0619824</u>) to account for the first connection or TLS 1.3 connection where the server certificate packet is encrypted. At the time of writing, SSL protocol active probing will come into effect in the following cases:

- 1. SSL certificate inspection mode when a Web Filter profile is also enabled or
- 2. SSL deep-inspection mode is enabled

Once a SSL connection is established (for TLS 1.3, this requires active probing or deep inspection), the SNI and server information will be inserted into the "server\_cache", which can be viewed by entering the CLI command "diagnose ips share list server\_cache", and can be cleared by "diagnose ips share clear server\_cache". This entry is shown as "sni\_cache" in FOS 6.2 and below.

Common configuration and scenario on SNI verification and active probing are tested in the following cases with corresponding FOS versions:

1. **Does not support SNI verification nor Active Probing** (IPSE 3.544 and below, IPSE 4.023 and below) (these engine versions don't support --context host,SNI and --context host,CN; and don't support TLS 1.3 decryption either):

| Scenario \ Protocol    | TLS 1.2 and below    | TLS 1.3              |
|------------------------|----------------------|----------------------|
| Certificate inspection |                      |                      |
|                        | SNI: sub.example.com | SNI: sub.example.com |

| I                      | _                      |
|------------------------|------------------------|
| CN: example.org        | CN: example.org        |
| Match on client hello: | Match on client hello: |
| pattern "example.com"; | pattern "example.com"; |
| context host;          | context host;          |
|                        |                        |
| Match on server cn:    | No match:              |
| pattern "example.org"; | pattern "example.org"; |
| context host;          | context host;          |
|                        |                        |
| SNI: sub.example.com   |                        |
| CN: fake.cert          | SNI: sub.example.com   |
|                        | CN: fake.cert          |
| Match on client hello: |                        |
| pattern "example.com"; | Match on client hello: |
| context host;          | pattern "example.com"; |
|                        | context host;          |
| Match on server cn:    |                        |
| pattern "fake.cert";   | No match:              |
| context host;          | pattern "fake.cert";   |
|                        | context host;          |
|                        |                        |
| <u> </u>               | <u> </u>               |

| Certificate inspection | SNI: sub.example.com                      | SNI: sub.example.com            |
|------------------------|---|---------------------------------|
|                        | CN: example.org                           | CN: example.org                 |
|                        | Match on client hello:                    | Match on client hello:          |
|                        | pattern "example.com";                    | pattern "example.com";          |
|                        | context host;                             | context host;                   |
|                        |   |                                 |
|                        |   |                                 |
|                        | Match on server cn:                       | No match:                       |
|                        | Match on server cn:pattern "example.org"; | No match:pattern "example.org"; |
|                        |   |                                 |
|                        | pattern "example.org";                    | pattern "example.org";          |

SNI: sub.example.com

CN: fake.cert

SNI: sub.example.com

CN: fake.cert

## Match on client hello:

--pattern "example.com";

--context host;

## Match on client hello:

--pattern "example.com";

--context host;

#### Match on server cn:

--pattern "fake.cert";

--context host;

## No match:

--pattern "fake.cert";

--context host;

| Deep inspection | SNI: sub.example.com   | SNI: sub.example.com   |
|-----------------|------------------------|------------------------|
|                 | CN: example.org        | CN: example.org        |
|                 | Match on client hello: | Match on client hello: |
|                 | pattern "example.com"; | pattern "example.com"; |
|                 | context host;          | context host;          |
|                 |                        |                        |
|                 | Match on server cn:    | No match:              |
|                 | pattern "example.org"; | pattern "example.org"; |
|                 | context host;          | context host;          |
|                 |                        |                        |

| SNI: sub.example.com   | SNI: sub.example.com   |  |
|------------------------|------------------------|--|
| CN: fake.cert          | CN: fake.cert          |  |
|                        |                        |  |
| Match on client hello: | Match on client hello: |  |
| pattern "example.com"; | pattern "example.com"; |  |
| context host;          | context host;          |  |
|                        |                        |  |
| Match on server cn:    | No match:              |  |
| pattern "fake.cert";   | pattern "fake.cert";   |  |
| context host;          | context host;          |  |
|                        |                        |  |

As you can see, without the SNI verification, our signatures(highlighted with the red color) can be easily bypassed.

2. **Support SNI verification but does not support Active Probing** (IPSE 3.551 and above, 4.047 and above, 5.002 and below)

| Scenario \ Protocol | TLS 1.2 and below | TLS 1.3 |
|---------------------|-------------------|---------|
| Scenario (Frotocoi  | 1L3 1.2 and below | 123 1.3 |

| Certificate inspection /<br>SNI verified | SNI: sub.example.com CN: example.org | SNI: sub.example.com CN: example.org |
|--|--------------------------------------|--------------------------------------|
|  | Match on client hello:               | Match on client hello:               |
|  | pattern "example.com";               | pattern "example.com";               |
|  | context host;                        | context host;                        |
|  | pattern "example.com";               | pattern "example.com";               |
|  | context host,SNI;                    | context host,SNI;                    |
|  |                                      |                                      |
|  | Match on server cn:                  | No match:                            |
|  | pattern "example.org";               | pattern "example.org";               |
|  | context host,CN;                     | context host;                        |
|  |                                      | pattern "example.org";               |
|  | No match:                            | context host,CN;                     |
|  | pattern "example.org";               |                                      |
|  | context host;                        |                                      |
|  |                                      |                                      |

SNI: sub.example.com

CN: fake.cert

SNI: sub.example.com

CN: fake.cert

## No match:

- --pattern "example.com";
- --context host;
- --pattern "example.com";
- --context host,SNI;

## Match on server cn:

- --pattern "fake.cert";
- --context host;
- --pattern "fake.cert";
- --context host,CN;

## Match after ssl handshake:

- --pattern "example.com";
- --context host;

## No match:

- --pattern "example.com";
- --context host,SNI;
- --pattern "fake.cert";
- --context host;
- --pattern "fake.cert";
- --context host,CN;

| Deep inspection / SNI verified | SNI: sub.example.com CN: example.org | SNI: sub.example.com CN: example.org |
|--------------------------------|--------------------------------------|--------------------------------------|
|                                | Match on client hello:               | Match on client hello:               |
|                                | pattern "example.com";               | pattern "example.com";               |
|                                | context host;                        | context host;                        |
|                                | pattern "example.com";               | pattern "example.com";               |
|                                | context host,SNI;                    | context host,SNI;                    |
|                                |                                      |                                      |
|                                | Match on server cn:                  | Match on server cn:                  |
|                                | pattern "example.org";               | pattern "example.org";               |
|                                | context host,CN;                     | context host,CN;                     |
|                                |                                      |                                      |
|                                | No match:                            | No match:                            |
|                                | pattern "example.org";               | pattern "example.org";               |
|                                | context host;                        | context host;                        |
|                                |                                      |                                      |

SNI: sub.example.com SNI: sub.example.com CN: fake.cert CN: fake.cert No match: No match: --pattern "example.com"; --pattern "example.com"; --context host; --context host; --pattern "example.com"; --pattern "example.com"; --context host,SNI; --context host,SNI; Match on server cn: Match on server cn: --pattern "fake.cert"; --pattern "fake.cert"; --context host; --context host; --pattern "fake.cert"; --pattern "fake.cert"; --context host,CN; --context host,CN;

| Certificate inspection /<br>SNI unverified and first<br>connection | SNI: sub.example.com CN: example.org | SNI: sub.example.com CN: example.org |
|--|--------------------------------------|--------------------------------------|
|  | Match after ssl<br>handshake:        | Match after ssl<br>handshake:        |
|  | pattern "example.com";               | pattern "example.com";               |
|  | context host;                        | context host;                        |
|  | pattern "example.com";               |                                      |
|  | context host,SNI;                    | No match:                            |
|  | pattern "example.org";               | pattern "example.com";               |
|  | context host,CN;                     | context host,SNI;                    |
|  |                                      | pattern "example.org";               |
|  | No match:                            | context host;                        |
|  | pattern "example.org";               | pattern "example.org";               |
|  | context host;                        | context host,CN;                     |
|  |                                      |                                      |

SNI: sub.example.com

CN: fake.cert

SNI: sub.example.com

CN: fake.cert

## No match:

- --pattern "example.com";
- --context host;
- --pattern "example.com";
- --context host,SNI;

## Match on server cn:

- --pattern "fake.cert";
- --context host;
- --pattern "fake.cert";
- --context host,CN;

## Match after ssl handshake:

- --pattern "example.com";
- --context host;

## No match:

- --pattern "example.com";
- --context host,SNI;
- --pattern "fake.cert";
- --context host;
- --pattern "fake.cert";
- --context host,CN;

| Deep inspection / SNI unverified and first connection | SNI: sub.example.com CN: example.org | SNI: sub.example.com CN: example.org |
|---|--------------------------------------|--------------------------------------|
|   | Match after ssl<br>handshake:        | Match after ssl<br>handshake:        |
|   | pattern "example.com";               | pattern "example.com";               |
|   | context host;                        | context host;                        |
|   | pattern "example.com";               | pattern "example.com";               |
|   | context host,SNI;                    | context host,SNI;                    |
|   | pattern "example.org";               | pattern "example.org";               |
|   | context host,CN;                     | context host,CN;                     |
|   |                                      |                                      |
|   | No match:                            | No match:                            |
|   | pattern "example.org";               | pattern "example.org";               |
|   | context host;                        | context host;                        |
|   |                                      |                                      |

| 1 | •                      | •                      |
|---|------------------------|------------------------|
|   |                        |                        |
|   | SNI: sub.example.com   | SNI: sub.example.com   |
|   | CN: fake.cert          | CN: fake.cert          |
|   |                        |                        |
|   | No match:              | No match:              |
|   | pattern "example.com"; | pattern "example.com"; |
|   | context host;          | context host;          |
|   | pattern "example.com"; | pattern "example.com"; |
|   | context host,SNI;      | context host,SNI;      |
|   |                        |                        |
|   | Match on server cn:    | Match on server cn:    |
|   | pattern "fake.cert";   | pattern "fake.cert";   |
|   | context host;          | context host;          |
|   | pattern "fake.cert";   | pattern "fake.cert";   |
|   | context host,CN;       | context host,CN;       |
|   |                        |                        |

As you can see, it is still possible to bypass our signatures when the deep inspection is not enabled and the SNI is not verified yet for the TLS 1.3. Many customers are reluctant to enable the SSL deep inspection due to many concerns. So active proving was introduced to work around this issue.

3. **Support SNI verification and support Active Probing** (IPSE 5.003 and above, 6.010 and above; Active Probing improved in 5.211 and 6.022)

| Scenario \ Protocol  | TLS 1.2 and below  | TLS 1.3   |
|--|--|---|
|  |  |   |
| Certificate or deep inspection / SNI verified (or record exists in server_cache) | SNI: sub.example.com CN: example.org (server certificate subjectAltName includes | SNI: sub.example.com CN: example.org (server certificate subjectAltName includes *.example.com) |
|  | *.example.com)   | .example.com)   |
|  | Match on client hello:   | Match on client hello:  |
|  | pattern "example.com";   | pattern "example.com";  |
|  | context host;  | context host;   |
|  | pattern "example.com";   | pattern "example.com";  |
|  | context host,SNI;  | context host,SNI;   |
|  | pattern "example.org";   | pattern "example.org";  |
|  | context host,CN;   | context host,CN;  |
|  |  |   |
|  | No match:  | No match:   |
|  | pattern "example.org";   | pattern "example.org";  |
|  | context host;  | context host;   |
|  |  |   |

SNI: sub.example.com

CN: fake.cert

SNI: sub.example.com

CN: fake.cert

## No match:

- --pattern "example.com";
- --context host;
- --pattern "example.com";
- --context host,SNI;

## No match:

- --pattern "example.com";
- --context host;
- --pattern "example.com";
- --context host,SNI;

## Match on client hello:

- --pattern "fake.cert";
- --context host;
- --pattern "fake.cert";
- --context host,CN;

## Match on client hello:

- --pattern "fake.cert";
- --context host;
- --pattern "fake.cert";
- --context host,CN;

| Certificate inspection (no active probe) / | SNI: sub.example.com   | SNI: sub.example.com  |
|--|--|---|
| SNI unverified and First                   | CN: example.org  | CN: example.org   |
| connection (record not in server_cache)    | (server certificate<br>subjectAltName includes<br>*.example.com) | (server certificate<br>subjectAltName include<br>*.example.com) |
|  | Match after ssl<br>handshake:                                    | Match after ssl<br>handshake:                                   |
|  | pattern "example.com";   | pattern "example.com  |
|  | context host;  | context host;   |
|  | pattern "example.com";   |   |
|  | context host,SNI;  | No match:   |
|  | pattern "example.org";   | pattern "example.com  |
|  | context host,CN;   | context host,SNI;   |
|  |  | pattern "example.org"   |
|  | No match:  | context host;   |
|  | pattern "example.org";   | pattern "example.org"   |
|  | context host;  | context host,CN;  |
|  |  |   |

SNI: sub.example.com

CN: fake.cert

SNI: sub.example.com

CN: fake.cert

# No match:

- --pattern "example.com";
- --context host;
- --pattern "example.com";
- --context host,SNI;

# Match on server cn:

- --pattern "fake.cert";
- --context host;
- --pattern "fake.cert";
- --context host,CN;

# Match after ssl handshake:

- --pattern "example.com";
- --context host;

# No match:

- --pattern "example.com";
- --context host,SNI;
- --pattern "fake.cert";
- --context host;
- --pattern "fake.cert";
- --context host,CN;

| Deep inspection (active probe working) / SNI unverified and First connection (record not in server_cache) | SNI: sub.example.com CN: example.org (server certificate subjectAltName includes *.example.com) | SNI: sub.example.com CN: example.org (server certificate subjectAltName includes *.example.com) |  |
|---|---|---|--|
|   | Match on client hello:  | Match on client hello:  |  |
|   | pattern "example.com";  | pattern "example.com";  |  |
|   | context host;   | context host;   |  |
|   | pattern "example.com";  | pattern "example.com";  |  |
|   | context host,SNI;   | context host,SNI;   |  |
|   | pattern "example.org";  | pattern "example.org";  |  |
|   | context host,CN;  | context host,CN;  |  |
|   |   |   |  |
|   | No match:   | No match:   |  |
|   | pattern "example.org";  | pattern "example.org";  |  |
|   | context host;   | context host;   |  |
|   |   |   |  |

SNI: sub.example.com SNI: sub.example.com CN: fake.cert CN: fake.cert No match: No match: --pattern "example.com"; --pattern "example.com"; --context host; --context host; --pattern "example.com"; --pattern "example.com"; --context host, SNI; --context host,SNI; Match on client hello: Match on client hello: --pattern "fake.cert"; --pattern "fake.cert"; --context host; --context host; --pattern "fake.cert"; --pattern "fake.cert"; --context host,CN; --context host,CN;

# 8.6 Best Practices

To achieve better performance and accuracy in signature matching, we can improve our signatures in the following ways.

Specify the service name, port number or port range.
 Signatures that do not specify a port or service are called generic signatures. Ports can be specified by --dst\_port and --src\_port while service can be specified by --service options.

IPS signatures are organized by their protocols and port/service options. For a given packet, only signatures that match the protocol and port/service of the packet are inspected. If matching signatures cannot be found, the session that the packet belongs to will be ignored by IPS, meaning the rest of packets in the same session will not be sent to IPS. This can be a huge boost for IPS performance, not only do fewer sessions need to be scanned, but context switches between firewall and IPS are also reduced. However, there are generic signatures for a protocol, even if it is only one, no session can be ignored for that protocol.

For services that use dynamic ports, we can specify a port range, like **1024**: which covers any port from 1024 and 65535.

# • Specify the context whenever it is possible.

The IPS engine can parse HTTP, SMTP, IMAP, POP3 and SIP protocols, and identify the different sections for those protocols in packets. Using **context** to specify a section can reduce the pattern search range, improving detection accuracy and performance. Analysts should always specify **context** in signatures detecting traffics for those protocols.

Please note that the following definitions are not the same.

Here the range is the first 30 bytes of the packet payload.

```
--pattern "ABC"; --within 30,packet;
```

Here the range is the first 30 bytes of the body section.

```
--pattern "ABC"; --context body; --within 30,context;
```

# • Add the range modifiers (within, distance) for each pattern or PCRE.

If no range modifiers are specified for a pattern or PCRE, the IPS engine will look for a match at every position from the beginning of a packet to the end. To improve performance and reduce false positives, a match range should be set and limited to as small a range as possible for the detection.

A negative value can be used as a distance modifier to search for a pattern before the last match. For example, to search for the script text,

```
"ActiveXObject("IncrediShellExt.IMMenuShellExt");"
```

we can use the following definition:

```
--pattern "IncrediShellExt.IMMenuShellExt"; --context body; --no_case; --pattern "ActiveXObject"; --context body; --no_case; --distance -50; --within 20;
```

Here we search for a more unusual string first. Then we search from an earlier location to find the remaining part within a limited range.

The default reference point for **within** and **distance** is the last match point, not the beginning of the packet or context.

# • Increase the pattern length.

Shorter patterns have a higher probability of matching something unexpected, resulting in a higher risk of false positive. This is especially true for patterns that do not have strict range limits. If it is impossible to put a tight limit on the range, the pattern should not be shorter than 4 bytes.

# Increase the number of patterns and tag them more tightly.

This point is linked with the previous one. If a pattern is short, and common in packets, it is more likely to cause false positives. In this case we need to increase the number of patterns and tag them tightly.

# It is forbidden to use PCRE with extensive searches like ". \*".

The IPS Engine handles PCRE matching quite slowly compared to normal pattern matching. Sometimes one signature can cause 20 percent throughput degradation. This often happens on signatures that examine HTTP server-side packets, because most traffic on the Internet is HTTP and the length of the HTTP server response is normally much longer than the client request.

The current solution is to identify patterns that can be matched by normal pattern matches and add them before any PCRE patterns, so that packets can be filtered by the normal patterns first. These patterns cannot be trivial. Patterns like "href=" or "name=|22|" are far too common in HTTP pages to filter the unwanted packets out effectively.

Not all PCRE options have the same effect on performance. Generally using PCRE to match long and unknown length strings causes greater degradation. An example of this is ". \*", which we should avoid using.

The following is a **bad PCRE** definition, intended to detect SMTP traffic.

```
--pcre
"/(From:|To:)\s*[^\n]*?<[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?><[^\n]*?
```

When this matches an email containing many occurrences of "**To:**", the CPU increases to 99%, which is quite close to it collapsing and will lead to the network being almost broken.

# Multi-search patterns can't be used in the DFA, so it has a similar performance impact as PCRE

Make sure the signature has at least one pattern that can be used in the DFA. If this is

impossible, split the signature and use the option pattern instead.

# • Specific patterns should be matched first, in order not to evaluate the whole signature when it is not going to match.

For example, the following signature can be improved by changing pattern order and adding range limits:

```
--pattern "Content-Type|3a 20|application/octet-stream"; --context body; --no_case; --pattern "name=|22|upxout.exe2|22|"; --context body; --no_case; --within 40;
```

- --pattern "Content-Transfer-Encoding|3a 20|base64"; --context body; --no\_case; --distance 0:
- --pattern "TVpLRVJORUwzMi5ETEw"; --context body; --no\_case; --distance 0;

# Here is the improved version:

```
--pattern "name=|22|upxout.exe2|22|"; --context body; --no_case;
```

--pattern "Content-Type|3a 20|application/octet-stream"; --context body; --

no\_case; --distance -100; --within 80;

--pattern

"TVpLRVJORUwzMi5ETEwAAExvYWRMaWJyYXJ5QQAAAABHZXRQcm"; --context body; --no\_case; --distance 0;

--pattern "Content-Transfer-Encoding|3a 20|base64"; --context body; --no\_case; --distance -150; --within 120;

# Do not completely depend on common patterns, excluding the common HTTP header fields.

Our signatures should not depend completely on common patterns, because they will be matched easily on the Internet. They increase the risk of performance degradation and high false positive rates. If we need to check some common protocol fields, for example in the HTTP header, we can send a request to the engine team to see if a decoder can do it more efficiently.

# HTTP signatures.

Adding more and more signatures will gradually slow down IPS. It makes sense to remove or disable some signatures. Like for example, a vulnerability that is out-of-date and does not appear in the wild. We do not need signatures for vulnerabilities in software that are not so popular or commonly used if no exploit exists in popular testing tools like Metasploit, BP, Spirent, etc.

Because HTTP signatures make up more than 60% of our signature database, and the volume of HTTP traffic on the Internet is huge, these signatures have a major effect on performance. For this reason, the quality of HTTP signatures must be as high as possible.

# • General buffer overflow vulnerability detection.

Usually, we use the following signature format to detect a general buffer overflow.

--pattern "XXX"; --pattern !"Y"; --within\_abs M;

Because the first pattern is usually common, and the second match is time-consuming, we should try to limit the number of signatures of this type. If this kind of vulnerability occurs in protocols, we can request the engine team to cover it in the IPS engine.

# Specify seg and ack on uncommon protocol data exchanges if possible.

The IPS engine constructs a session sequence number for TCP, UDP and ICMP. This number can be used to help reduce false positives.

# • Set the severity accurately.

The Severity level is valuable information for our customers. If the severity level of a signature is **Critical**, they can be certain that an attack detected by it is a serious threat to their IT infrastructure.

To deliver correct information to our customers, and not mislead them, we need to set the correct severity level. Most importantly, do not allow a **Low** severity threat to be set mistakenly as **High** or **Critical**. If vulnerable software is not popular, do not set its severity to **Critical**. It is important that the quality of **Critical** signatures be as high as possible.

# • Make use of cset tag for multiple sessions to the same destination IP.

Some applications have multiple protocols that can be used to transmit data. For e.g. a VPN could have a HTTP, HTTPS, DNS and a proprietary protocol that it will try to connect to its server. Some of the protocols may be hard to write a signature for. If one or two of the protocols are easier to write signatures for and those protocol sessions are sent out at around the same time, we can add signatures for the easy ones with a cset tag and use a tag test on the protocols that are harder to write signatures for.

# Try to identify packet headers and make educated guesses on proprietary protocols.

For many proprietary TCP protocols (similar for UDP except no packet length most of the time), here are the possible scenarios:

- 1) Packet is encrypted right away can be identified if we see random bytes with almost no repeating bytes from 0x00-0xFF.
- 2) Packet is not encrypted at all can see meaningful strings, a lot of zeroes.
- 3) Some packets in the beginning are not encrypted followed by encrypted packets.

For 2) and 3), there are a couple of standard practices that can be employed to try to get a start on analyzing the protocol.

- a) Identify if there is any obvious magic number strings or acronyms that might be related to analyzed applications.
- b) Try to draw out a rough picture of the packet header before the payload.
- c) Look for the payload length bytes typically 2 or 4 bytes, in big or little-endian format in the packet header.

### Read RFC or official documentation.

Many protocols may have datasheets that specify the packet bytes. There is no need to guess, or reverse engineer them.

# 8.7 Signature Templates

## • HTTP Detection

The template below uses a part of the URI and the HTTP Host header value as patterns:

**F-SBID**( --name "NameOfTheWebApp"; --protocol tcp; --service HTTP; --flow from\_client; --parsed\_type HTTP\_POST; --pattern "/uripart"; --context uri; --no\_case; --pattern "domain.name.com"; --no\_case; --context host; --within 100,context; )

### HTTPS Detection

The template below detects the domain name in the HTTPS website certificates:

**F-SBID**( --name "NameOfTheWebApp"; --protocol tcp; --service SSL; --flow from\_server; **--pattern "domain.name.com"; --context host**; --no\_case; )

**Note:** all common names are available in 'host' context. This feature has been supported since engine 1.115.

### ActiveX Control Method Detection

The object can be loaded with either the Class ID or Object Name. We should detect it both ways, like in the example below, where:

Class ID = 7EC7B6C5-25BD-4586-A641-D2ACBB6629DD

Object Name = YDPCTL.YDPControl.1

Vulnerable method/property = GetComponentVersion

**F-SBID**( --name "Yahoo.Widgets.YDP.ActiveX.Control.Command.Execution"; --protocol tcp; --status hidden; --service HTTP; --flow from\_server;

--pattern "7EC7B6C5-25BD-4586-A641-D2ACBB6629DD"; --context body; --no\_case;

--pcre

"/<OBJECT\s+[^>]\*classid\s\*=\s\*[\x22\x27]?\s\*clsid\s\*\x3a\s\*\x7B?\s\*7EC7B 6C5-25BD-4586-A641-D2ACBB6629DD/i"; --context body; --distance -100; --within 100;

--tag set,Tag.Yahoo.Widgets.YDP.ActiveX.Control.Command.Execution; --tag quiet;)

**F-SBID**( --name "Yahoo.Widgets.YDP.ActiveX.Control.Command.Execution; --protocol tcp; --status hidden; --service HTTP; --flow from\_server;

--pattern "YDPCTL.YDPControl.1"; --context body; --no\_case;

```
--pcre "/(ActiveX|Create)Object/i"; --context body; --distance -100; --within 81; --tag set,Tag.Yahoo.Widgets.YDP.ActiveX.Control.Command.Execution; --tag quiet;)
```

**F-SBID**( --name "Yahoo.Widgets.YDP.ActiveX.Control.Command.Execution"; --protocol tcp; --service HTTP; --flow from\_server;

- **--pattern "GetComponentVersion(";** --context body; --no case;
- --tag test, Tag. Yahoo. Widgets. YDP. Active X. Control. Command. Execution;)

# DNS Query Detection

The template below detects the domain name in a DNS query:

```
F-SBID( --name "Abc.com.DNS.Query"; --protocol udp; --service DNS; --flow from_client; --byte_test 1,<,128,2; --pattern "abc.com"; --context host; --no_case; )
```

**Note:** Host names in DNS queries are stored in a buffer and connected by '\0'. This feature has been available since **engine 1.125**.

# Cset Tag

F-SBID( --name "SkyVPN"; --protocol tcp; --app\_cat 6; --service HTTP; --flow from\_client; --pattern "User-Agent"; --no\_case; --context header; --pattern "skyvpn."; --context host; --no\_case; --tag cset,SkyVPN.SSL,300,src\_ip,dst\_ip,all\_sessions; --scan-range 2k,all; )

F-SBID( --name "SkyVPN"; --protocol udp; --app\_cat 6; --tag test,SkyVPN.SSL; --scanrange 2k,all; )

F-SBID( --name "SkyVPN"; --protocol tcp; --app\_cat 6; --tag test,SkyVPN.SSL; --scanrange 2k,all; )

In the examples above, the HTTP User-Agent signature will set a tag on the src\_ip and dst\_ip for 300 seconds when detecting the HTTP protocol of SkyVPN. Since it is simple to detect, we are using this protocol to tag the src\_ip and dst\_ip pair and identify them with the next 2 signatures instead of writing difficult pattern checks for the encrypted sessions.

# 9 Signature Quality Assurance

# 9.1 Overview

Signature quality will be measured by these three major factors: **false negatives**, **false positives** and **performance**. To improve the overall quality of our signatures, we have

implemented the following processes:

- Set up a signature review team to do signature review weekly.
- Set up a process for new analysts to undergo training and to go through a qualification examination if possible after the training is completed.
- Signatures should be released as a beta signature first for testing before it can be officially released.
- Every signature will go through a coverage test, and a false positive test against our clean traffic archive, before its release.
- Establish measurable metrics weekly to gauge the signature quality.
- Every signature's triggered event from the FDN network, traffic submissions from live FortiGates and corporate traffic samples, will be monitored.
- Constantly increase and update our clean traffic archive.

# 9.2 Review Team

The review team comprises senior analysts from the IPS analyst team. The responsibilities of this team are as follows:

- Review new signatures
- Approve upgrade of signature status and action
- Maintain the guidelines for signature development.
- Mark the analyst qualification exams to determine if new analysts are qualified after their training is done.

# 9.3 False Negatives

Here are the steps we take to ensure that a vulnerability is properly covered by the signatures that are developed for it:

- Analysts should focus mainly on developing signatures based on vulnerability analysis and avoid developing signatures based on an actual exploit or PoC. Following patterns should be avoid if possible:
  - Copyright information. For example, "Copyrights TELUS Security Labs"
  - o Patterns like "exploit", "poc.html", "Proof of Concept" or "Example"
  - IP addresses. For example, "http://172.16.1.2/"
  - o Patterns like "AAAAAAAAA", "BBBBBBBBBB",etc
- Every pcap file loaded onto ISTAME should be triggered and verified by QA.
- QA will regularly run the coverage test, to measure our coverage on these penetration tools, including every supported evasion technique:
  - Metasploit
  - Mu Security Appliance
  - Trend Micro

- BreakingPoint
- For every new engine release, the coverage test will be run to ensure that there is no detection losses with the new engine.

The results of our IPS coverage will be reported in our weekly IPS metrics.

# 9.4 False Positives

Fighting against false positives in IPS will always be a major challenge, particularly due to these factors:

- It is difficult to know when a false positive occurs, as it is hard to catch the traffic that triggers a false positive. Therefore, it can be difficult for an analyst to fix the FP problem if it cannot be reproduced.
- It is often hard to obtain details of a discovered vulnerability.
- The techniques available with the current IPS detection technology are still limited. We often must develop signatures even though we know that the signatures will have false positives. In those cases, the signatures should be released as disabled, by default.

Here are the measures we have adopted to improve on the issues mentioned above, and to minimize the chance of false positives. They are mostly driven by IPS QA:

- Analysts will focus more on vulnerability analysis signature development, instead of just writing some pattern matching rules to capture for a specific POC or exploit.
- Every new signature will be released as a beta rule first, unless we are in an urgent and time-sensitive situation. A beta rule will allow us to see the triggered event numbers reported back from the FDN network, while hiding the information from our customers. Any rule with an unusually high trigger rate will be rejected before its official release. The beta release process will be directly handled by the QA team.
- All the new IPS signatures should be evaluated if their alert level is more than 10 FGT/day during the beta process. Analyst should give the reason in a signature comment if he thinks it is not necessary to evaluate such a signature.
- If a customer reports trigger of an IPS signature and the signature has never been evaluated, the analyst handling the ticket should evaluate the signature.
- Analysts SHOULD leave a signature comment on ISTAME after evaluating the signature. The comment should conclude the evaluation result. This information is very important for QA and other analysts.
- Analysts cannot evaluate AppCtrl signatures. To work around this issue, we created a
  report for evaluating app ctrl signatures: report 27840 (App.Control.Signature.Test).
  Analysts can add their signature to the report for testing before creating or adding it to an
  app ctrl report. The signature will be released as IPS signature, so analysts have a
  chance to evaluate it during the beta process.

Note.

a. Analyst must set the "Is Pending" flag to avoid releasing the signature

- accidentally.
- b. The signature added in vid 27840 **should not** affect IPS or AppCtrl signatures in other reports. For example, analysts **should not** add a tag-set signature in vid 27840 that sets a tag name tested by signature in other reports. Tag name ending with ".Beta" is suggested for tag-set signature in vid 27840.
- c. After evaluation, the signature should be abandoned
- d. It is fine to reuse signatures previously abandoned for testing other applications
- The corporate traffic for the Vancouver office will be sample-captured and reviewed weekly. This is also to measure the false positive ratio, which will be reported in our weekly metrics.
- The Clean Traffic Archive will be constantly built up. Any signature triggered on the
  archive will be further analyzed by analysts before the signature is released or after it is
  released. The size of this Clean Traffic Archive will be reported in our weekly metrics as
  well
- QA's automatic testing system will report false positive triggered events and detection events weekly to the analyst team. Analysts can do a one-click download of the triggered traffic for further analysis.

When receiving FP complaints from customers, it is always recommended to ask for a traffic capture or packet log unless you know what was happening there. It is a chance for us to improve the signature. Two case studies are provided in the following section.

# 9.4.1 Case study - MS.WinVerifyTrust.Signature.Validation.Remote.Code.Execution

Signature MS.WinVerifyTrust.Signature.Validation.Remote.Code.Execution was added as a generic signature to cover CVE-2012-0151:

A code injection vulnerability exists in the Windows Authenticode Signature Verification function. The vulnerability is due to improper checking of the size and location of the Attribute Certificate Table. The vulnerable code does not verify that the Attribute Certificate Table contains only the certificates and nothing else. It is possible for the malicious attackers to increase the size of the Attribute Certificate Table and inject arbitrary content in its tail.

Since it is impossible to check whether the Attribute Certificate Table contains only the certificate, our signature instead checks its abnormally large size and look for the malicious ZIP file at the end:

```
F-SBID( --vuln_id 31536; --attack_id 38507; --name "MS.WinVerifyTrust.Signature.Validation.Remote.Code.Execution"; --group applications3; --protocol tcp; --default_action pass; --revision 4351; --severity critical; --vuln_type "Other"; --app Other; --os Windows; --status hidden; --file_type EXE; --pattern "PE|00 00|"; --context file; --pattern "|0B 01|"; --context file; --distance 20; --within 2; --byte_test 4,>,0x1000,126,relative,little; --tag set,Tag.EXE.Signature; --tag quiet; --date 20150501; )
F-SBID( --vuln_id 31536; --attack_id 41527; --name
```

"MS.WinVerifyTrust.Signature.Validation.Remote.Code.Execution"; --group applications3; --protocol tcp; --default\_action drop; --revision 4405; --severity critical; --app Other; --os Windows; --tag test,Tag.EXE.Signature; --pattern "PK|05 06|"; --context file; --distance 22,context,reverse; --within 4,context; --pattern "|2E|exe"; --context file; --distance -10; --within 6; --date 20150501; ) The patterns checked by aid 38507 are underlined in the below image.

| 00D0h:                                     | 52     | 69    | 63    | 68    | 67    | B1    | F3                 | C9   | 00    | 00   | 00    | 00            | 00 | 00     | 00  | 00    | Richg±óÉ                                |
|--|--------|-------|-------|-------|-------|-------|--------------------|------|-------|------|-------|---------------|----|--------|-----|-------|---|
| 00E0h:                                     | 50     | 45    | 00    | 00    | 4C    | 01    | 05                 | 00   | 16    | 1D   | E1    | 4D            | 00 | 00     | 00  | 00    | PELáM                                   |
| 00F0h:                                     | 00     | 00    | 00    | 00    | EO    | 00    | 03                 | 01   | 05    | 01   | -09   | 00            | 00 | CE     | 00  | 00    | àî                                      |
| 0100h:                                     | 00     | 3A    | 02    | 00    | 00    | 00    | 00                 | 00   | FD    | 9A   | 00    | -00-          | 00 | 10     | 00  | 00    | · · · · · · · · · · · · · · · · · · ·   |
| 0110h:                                     | 00     | EO    | 00    | 00    | 00    | 00    | 40                 | 00   | 00    | 10   | 00    | 00            | 00 | 02     | 00  | 00    | .à@                                     |
| 0120h: 05 00 00 00 00 00 00 05 00 00 00    |        |       |       |       |       |       | 00                 | 00   | 00    | 00   | 00    | ····· Checked |    |        |     |       |   |
| 0130h:                                     | 00     | 40    | 03    | 00    | 00    | 04    | 00                 | 00   | 7D    | 80   | 02    | 00            | 02 | 00     | 00  | 85    | .0)€,                                   |
| 0140h:                                     | 00     | 00    | 10    | 00    | 00    | 10    | 00                 | 00   | 00    | 00   | 10    | 00            | 00 | 10     | 00  | 00    |   |
| 0150h:                                     | 00     | 00    | 00    | 00    | 10    | 00    | 00                 | 00   | FO    | FA   | 00    | 00            | 33 | 00     | 00  | 00    |   |
| 0160h:                                     | D4     | EC    | 00    | 00    | C8    | 00    | 00                 | 00   | 00    | FO   | 02    | 00            | 78 | 40     | 00  | 00    | ôìÈōx@                                  |
| 0170h:                                     | 00     | 00    | 00    | 00    | 00    | 00    | 00                 | 00   | 90    | 02   | 02    | 00            | 08 | 3F     | 01  | 00    |   |
| 0180h:                                     | 00     | 00    | 00    | 00    | 00    | 00    | 00                 | 00   | 90    | E2   | 00    | 00            | 1C | 00     | 00  | 00    | â                                       |
| 0190h:                                     | 00     | 00    | 00    | 00    | 00    | 00    | 00                 | 00   | 00    | 00   | 00    | 00            | 00 | 00     | 00  | 00    | **************                          |
| Template F                                 | Result | s - E | KE.bt |       |       |       |                    |      |       |      |       |               |    |        |     |       |   |
|  |        |       |       |       |       |       | 1                  | Vam  | e     |      |       |               |    |        |     |       |   |
|  | DWC    | RDI   | oad   | erFla | as    |       |                    |      |       |      |       |               |    |        |     |       | 0                                       |
|  | DWC    |       |       |       | -     | And:  | Sizes              |      | _     | =    | _     |               | Ca | ndi    | dat |       | 16                                      |
| canut MAGE DATA DIRECTORIES Data Directory |        |       |       |       |       |       |                    |      |       |      |       |               |    |        |     |       |   |
| struct DATA_DIR Export Patterns            |        |       |       |       |       |       |                    |      |       |      |       |               |    |        |     |       |   |
|  | ⊕ st   | ruct  | DATA  | A_DIF | Imp   | ort   |                    |      | _     | -    |       | _             |    |        |     |       |   |
|  | ⊕ st   | ruct  | DATA  | A_DIF | Res   | ourc  | e                  |      |       |      |       |               |    |        |     |       |   |
|  | ⊕ st   | ruct  | DATA  | A_DIF | R Exc | eptic | n                  |      |       |      |       |               | ъ: |        |     |       | 6 th - 0 th ill - 0 - tifi - t - T- - - |
|  | □ st   | ruct  | DATA  | A_DIF | R Sec | urity |                    |      |       | =    |       | _             | וט | rect   | ory | entry | of the Attribute Certificate Table      |
| DWORD VirtualAddress                       |        |       |       |       |       |       |                    |      |       |      |       |               |    | 20290h |     |       |   |
|  |        | -     | -     | Size  |       |       |                    |      |       |      |       |               |    |        |     |       | 81672                                   |
|  | 1 st   |       | -     | -     |       | -     | The section is not |      | ble   |      |       |               |    |        |     |       |   |
|  | ⊕ st   |       |       |       |       |       |                    |      |       |      |       |               |    |        |     |       |   |
|  | ⊕ st   |       |       |       |       | -     |                    | Arch | itect | ureS | pecit | ficDa         | ta |        |     |       |   |
|  | ⊕ st   | ruct  | DATA  | A_DIF | R Glo | balP  | tr                 |      |       |      |       |               |    |        |     |       |   |

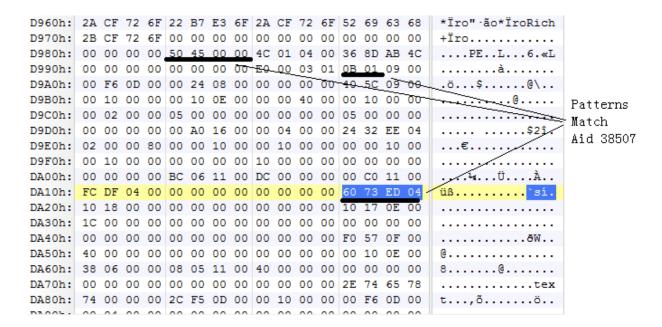
You may find something wrong here if you read the image carefully.

The alert level of aid 41527 is about 50 fgt/day. Analysts tried to evaluate it but unfortunately the traffic collected was found to be useless due to the missing Attribute Certificate Table (checked in aid 38507) in them.

# One day a customer complained that

MS.WinVerifyTrust.Signature.Validation.Remote.Code.Execution blocked an executable file (ticket 1379563) and provided us the download link for analysis. The file is about 333 MBs and a virus scan shows it is clean (malware sizes are almost never that large). So, this is a FP.

Find below the part of this file which matches aid 38507.



The underlined 0x04ED7360 is the virtual address of the Attribute Certificate Table, not its size. Signature aid 38507 was checking the wrong field.

Another finding is that the size of the Attribute Certificate Table in this file is larger than 0x1000. We need to raise the bar a little bit to avoid hitting a large but normal certificate. To reduce the risk FP further, we can check the size of import and export tables to make sure it is PE32 option header.

Find below the improved aid 38507:

F-SBID( --vuln\_id 31536; --attack\_id 38507; --name

"MS.WinVerifyTrust.Signature.Validation.Remote.Code.Execution"; --group applications3; --protocol tcp; --default\_action pass; --revision 6639; --severity critical; --vuln\_type "Other"; --app Other; --os Windows; --status hidden; --file\_type EXE; --pattern "PE|00 00|"; --context file; --pattern "|0B 01|"; --context file; --distance 20; --within 2; --byte\_test 4,<,256,90,relative,little; --byte\_test 4,<,0x1000,106,relative,little; --byte\_test 4,>,0x2000,130,relative,little; --tag set,Tag.EXE.Signature; --tag quiet; --date 20150506; )

As a conclusion, Signature MS.WinVerifyTrust.Signature.Validation.Remote.Code.Execution had relatively low risk of FP. A signature mistake is found by analyzing the sample provided by the customer. The signature is improved accordingly to reduce the risk of FP.

# 9.4.2 Case study - MS.IE.MSXML.Object.Handling.Code.Execution

Signature MS.IE.MSXML.Object.Handling.Code.Execution was added as a generic signature to cover CVE-2012-1889:

"A memory corruption vulnerability exists in Microsoft XML Core Services. Specifically, when the definition method of the affected ActiveX controls is called with arbitrary parameter(s), the internal code would reference an uninitialized object and attempt to call a function pointer from its vtable, which could lead to arbitrary code execution.

```
Our signatures check the related GUIDs, ProgIDs and the 'definition' method call: F-SBID( --vuln_id 32238; --attack_id 39279; --name
"MS.IE.MSXML.Object.Handling.Code.Execution"; --group applications2; --protocol tcp; --
default_action pass; --revision 4356; --severity critical; --app IE; --os Windows; --status hidden; --
service HTTP; --flow from_server; --pattern "Microsoft.XMLDOM"; --context body; --no_case; --
pcre "/(Activex|Create)Object/i"; --context body; --distance -40; --within 25; --tag quiet; --tag
set,Tag.MSXML.ActiveX.Control.Access.New; --date 20140423; )
F-SBID( --vuln_id 32238; --attack_id 41507; --name
"MS.IE.MSXML.Object.Handling.Code.Execution"; --group applications2; --protocol tcp; --
default_action pass; --revision 4401; --severity critical; --app IE; --os Windows; --status disable; --
service HTTP; --flow from_server; --pattern ".definition"; --context body; --no_case; --pcre
"/.definition(\s[a-zA-Z0-9]+|\()/i"; --context body; --distance -11; --within 16; --tag
test,Tag.MSXML.ActiveX.Control.Access.New; --date 20140423; )
Signatures checking GUID are omitted for brevity.
```

Aid 41507 was developed as a generic signature and was disabled by default due to its high alert level (2000+ fgt/day with disabled by default).

We have been receiving FP complaints since this signature was released. Unfortunately, in most cases customers failed to provide us with a useful traffic capture, thus it ended up unresolved.

Obviously, this signature hit something popular on the Internet. If we find out what it is and avoid it, the FP risk can be dramatically reduced.

During evaluation we got 23 useful traffics. Most of them seem related to JQuery and LESS libraries.

```
JQuery library:
$author.tokenInput(gdn.url('/user/tagsearch'), {
hintText: gdn.definition("TagHint", "Start to type...")
...//omitted for brevity
$('.AdvancedSearch .AdvancedWrap').hide();
});
})(jQuery, window, document);
LESS library:
```

```
primary: function() {
	for (var a, b = this.mixin, c = J, d = []; C;) {
		if (a = this.extendRule() || b.definition() || this.rule() || this.ruleset() || b.call() ||
	this.comment() || this.rulesetCall() || this.directive()) d.push(a);
		else if (!c(/^[\s\n]+/) && !c(/^;+/)) break;
```

The 'definition' method calls are highlighted. No GUIDs or ProgIDs patterns can be found in these traffics. With these fragments we can find some files on the Internet. For example, <a href="http://dev.wikia.com/wiki/Less/less.js">http://dev.wikia.com/wiki/Less/less.js</a>

You will find these files only contain the pattern ". definition" but still no GUIDs/ProgIDs. So, the tag Tag.MSXML.ActiveX.Control.Access.New must be set when scanning other files in the same session.

We can fix these FPs by checking both GUIDs/ProgIDs and "definition" method call in the same signature. This will introduce some FN but comparing it to reducing the FP associated with the signature, it is still worth it.

```
F-SBID( --vuln_id 32238; --attack_id 50585; --name "MS.IE.MSXML.Object.Handling.Code.Execution"; --group applications2; --protocol tcp; --default_action pass; --revision 0; --severity critical; --app IE; --os Windows; --service HTTP; --flow from_server; --pattern "Microsoft.XMLDOM"; --context body; --no_case; --pcre "/(Activex|Create)Object/i"; --context body; --distance -40; --within 25; --pattern ".definition"; --context body; --no_case; --pcre "/^\.definition(\s\w+|\()/i"; --context body; --distance -11; --within 15; --date 20140423; )
```

As a conclusion, signature MS.IE.MSXML.Object.Handling.Code.Execution had high risk of FP. During evaluation we found it hit some popular JS libraries. We fixed these FPs by checking both GUIDs/ProgIDs and "definition" method calls in the same signature.

# 9.5 Process for Signature Quality Control

To improve the control of signature quality, and to avoid releasing bad signatures to our customers, we have the following processes for signature creation and modification.

# 9.5.1 New Regular Signature Creation

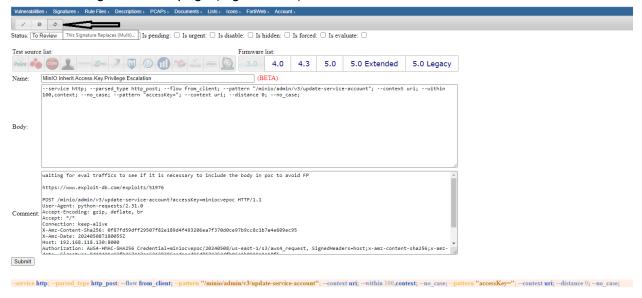
All new regular signatures (IPS and AppCtrl in category Botnet and Proxy) must go through the **beta process** before their official release. When a new regular signature is created, **ISTAME** automatically sets it to "**beta**". The signature will be assigned to the author for review if its alert reaches a predefined threshold (refer 9.1 for details). Analysts should evaluate IPS signature that triggers more than **5 FGTs/day**, or the review team may reject it. All the IPS signatures triggering more than **10 FGTs/day** must be evaluated.

After the beta process, or possibly longer period of alert monitoring and evaluation, a decision

will be made as to whether its action needs to be changed. This is based on the alert level, its detection conditions and the evaluation result if available. If the signature potentially has a high rate of False Positives, the analyst should set its action to "disable", even though that is only available when it becomes a public signature.

# 9.5.2 Public Signature Modification

If there is a need to modify a public signature (signatures that have been released), an analyst should instead leave it unchanged and create a new (beta) signature to replace it. This can be done in the signature edit page (Figure 8.5.2).



**Figure 8.5.2** 

Analysts may want to replace signatures for only some of the platforms in some cases. They can do that by only setting the flag of platforms needed. For example, after the engine team fixed a signature attribute of --file\_type VIDEO in 2.1.35 engine which recognizes most of mp4, mov type of files that were only recognized by --file\_type UNKNOWN in the past. Since the fix is only done in 2.1 engine, 1.0 engine that is used in most of 4.0 platforms will not be affected by this enhancement. In this case, analysts need to clear the 4.0 flag for the new signature to make sure the old one for 4.0 platform is not abandoned.

# 9.5.3 Hidden (tag-set) Signatures

Their default **status** and **action** must be "**hidden**" and "**pass**", and the signature body must contain "**--tag quiet;**".

Hidden signatures do not go through the beta process as their triggers are not visible to the customer. On the other hand, the body of tag-set signature is part of tag-test signature, so any modification of tag-set changes the body of tag-test signature. And this modification does not go through beta process and has caused serious FP issues in the past. Following processes are

introduced to control modification of tag-set (both private tag and public tag) signature:

- 1. Analysts can modify a tag-set signature if the corresponding tag-test signature is still in beta
- Analysts should avoid modifying a tag-set signature after the corresponding tag-test signature becomes public. Analysts should write a new set of tag-set/tag-test signatures to replace the old one and different tag names should be used. Exceptions can be made in cases where analysts are confident that it won't cause FP issues, e.g. VPN signatures, etc.

Using signature MS.Windows.TCP.FIN.WAIT.DoS as an example:

# Old signatures:

F-SBID( --vuln\_id 34674; --attack\_id 37237; --name "MS.Windows.TCP.FIN.WAIT.DoS"; --tag quiet; --tag set,MS.Windows.TCP.FIN.WAIT.DoS; --keyword ###;)
F-SBID( --vuln\_id 34674; --attack\_id 37238; --name "MS.Windows.TCP.FIN.WAIT.DoS"; --tag test,MS.Windows.TCP.FIN.WAIT.DoS; --keyword ###;)

To modify attack\_id 37237 after attack\_id 37238 is publicly released, analyst should write a new set of tag-set/tag-test signatures:

F-SBID( --vuln\_id 34674; --attack\_id 37239; --name "MS.Windows.TCP.FIN.WAIT.DoS"; --tag quiet; --tag set,MS.Windows.TCP.FIN.WAIT.DoS.A; --keyword \$\$\$;)
F-SBID( --vuln\_id 34674; --attack\_id 37240; --name "MS.Windows.TCP.FIN.WAIT.DoS"; --tag test,MS.Windows.TCP.FIN.WAIT.DoS.A; --keyword ###;)

As you can see, the body of tag-set signature (attack\_id 37239) is modified and a new tag name is used. The only change of the tag-test signature (attack\_id 37240) is the tag name. Analyst should set attack\_id 37240 to replace attack\_id 37238 which will be automatically abandoned when attack\_id 37240 is publicly released. Attack\_id 37237 will be abandoned by QA script later.

A hidden signature cannot be changed to a regular signature and vice versa, even if the signature was never released.

# 9.5.4 skip-after Signatures

IPS ISB setting was removed in FortiOS 5.2 and a new option skip-after is introduced in engine 3.38 for analysts to change the ISB setting. Following process is introduced to control the risk of possible performance impact:

- If the alert level is unknown analysts should test the skip-after signature (remove options skip-after, quiet and tag if applicable) under vid 27840 (App.Control.Signature.Test) for at least 2 days.
- 2. The alert level needs to be below 1000 fgt/day **AND** 1000 triggers/fgt. If not, analysts can

- either improve the signature or select a skip-after value below 1M.
- 3. Analysts need to leave a comment like below when adding the skip-after signature: "Tested as aid 12345. Alert level is about 100 fgt/day and 100 triggers/fgt during the test." IPS QA will check the comment to make sure the signature has been tested before releasing it.

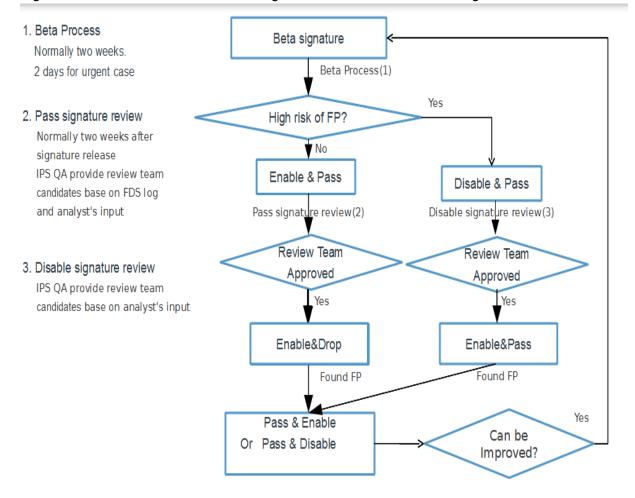
### Note.

- 1. It is recommended to use a skip-after value below 10M. Scanning the whole session (skip-after 0) should be avoided.
- AppCtrl skip-after signature is NOT applicable to this process. But for the top popular applications (above 10000 fgt/day and 10000 triggers/fgt) it is recommended to use a skipafter below 10M.
- 3. Engine will print something like below when skip-after signature triggers:

[6932/0]ips\_opt\_skip\_after\_handler: changing ignore\_after\_size from 204800 to 1048576

# 9.5.5 Signature Status and Action Change

Figure below shows the main flow of signature status and action change.



More details can be found in the next chapter.

# 9.5.6 Pre-release notification of AppCtrl package

Many AppCtrl profiles are based on the category. Changing the category of an existing application or adding a new application effectively modifies these profiles, which may cause a disruption in our customer's network. We received quite a few complaints caused by this kind of update in the past, so we introduced the pre-release notification into the AppCtrl package release process in 2018.

The following changes require a pre-release notification:

- 1. Changing of category of an existing application
- 2. Adding a new application (new vid) into the category "Network.Service", "Email", "Storage.Backup", "Collaboration" and "Business".
- 3. Adding a new application which is expected to be very popular (>10k FGT/day).

Only the team lead has the privilege to release a pre-release notification which comprises the following steps:

- 1. Prepare the pre-release notification file
- 2. Manually push out the description of the new application
- 3. Upload the pre-release notification file onto the Fortiguard website

# 9.5.7 Signature Pullout & Re-enable

We currently have three types of IPS DBs:

**Regular DB**: This is the smallest IPS DB which contains the most active and useful IPS signatures. It is designed for customers who prefer performance over security. IPS QA regularly pulls out inactive signatures from this DB and re-enables active ones to make sure it contains only the most useful signatures.

**Full Extended DB**: This is the largest IPS DB which contains literally all the IPS signatures. It is designed for customers who prefer security over performance.

**Slim Extended DB**: This is the slim version of the full extended DB which is designed for customers who prefer security over performance, but their FGTs, for example, CP8 models, are no longer able to handle all the IPS signatures.

Figure below shows the main flow of the signature pullout and re-enable in the regular and slim extended DB.

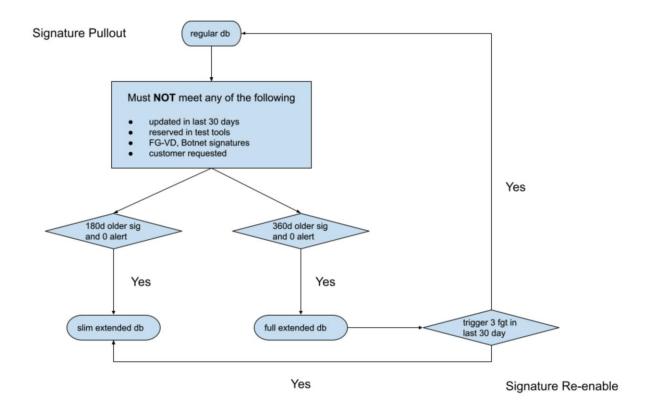


Figure below shows the signature comments automatically added by QA's script when it happens.

MoinMoin.Twikidraw.Action.Traversal.File.Upload

```
--service HTTP; --flow from_client; --pattern "action=twikidraw"; --no_context uri; --no_case; --distance -300; --within 600; --pattern "../..
```

# 10. Systems for Quality Assurance

# 10.1 Pcap Management System (PMS)

<u>PMS</u> is developed by IPS QA for quality assurance purposes. Following see the most frequently used modules by analyst:

- Signature Quality Tracker
   This module has two main functions: Control change of signature status/action and handle False Positive (FP). More details will be discussed later.
- Test Summary
   This module provides access to weekly test results of supported tools including Trend

   Micro, BP, Mu, and Metasploit. Analysts can easily find uncovered exploits here.
  - Search Pcap
     You can find all the traffic covered by a particular signature here.

# 10.1.1 Review high alert beta signature

When the alert level of a beta signature reaches a predefined threshold (10 or more Fortigates or generates 20 or more alerts within a week at time of writing), it will be categorized as a high alert beta signature. For such signatures, QA will send an email to the analyst that the signature belongs to, requesting the analyst to review it.

The analyst should then decide on the following and update the signature's status on PMS accordingly.

- Is the signature's quality good? (Low risk of FP)
- Can it be further improved?

If the signature quality is good and the alert rate is within an acceptable range. Then the analyst can set the signature status to "Signature Can be Released". See image below for examples.

If the signature quality isn't good, and the signature can be improved, then it should be improved, and status should be set to "fixed".

If the analyst is unsure of the signature quality or as for how it can be further improved, he/she can set the signature's evaluate tag to obtain traffic submission for verification. The signature status on PMS should be set to "Signature Set to Evaluate" until the analyst is certain of what to do for the signature.

If the signature is too difficult to improve and it has a high alert rate, it should be disabled. The analyst can set the signature's status on PMS to "Signature Can Be Released" but add a note that the signature has been disabled.

Note: Not all high alert signatures can be disabled. If the signature's alert rate is very high, it should not be disabled unless approved by the review team. If it cannot be disabled, then the

analyst should simply abandon the signature.

Note: 1. Set to 'Signature Can be Released': Signature can be released;



Other Signatures on this Vulnerability

| 27381 enable drop 3129 87 334 | 3.839080 |
|-------------------------------|----------|

# 2. Set to 'Signature Fixed': Signature has been abandoned or improved; 3. Set to 'Signature Assigned': Signature has been assigned to a specific user; 4. Set to 'Signature Set to Evaluate': Signature has been set to evaluated. Set review status: Signature Assigned Signature Can be Released Signature Fixed Signature Set to Evaluate Submit

Analysts - Comments

Analysts Reviews

| Comment Time        | Status Desc        | User ID | User Comment                                |
|---------------------|--------------------|---------|---|
| 2012-10-30 16:12:44 | Signature Assigned | auto_qa | some alerts, forward to the owner to review |
|                     |                    |         |   |

### Review Team Approval

|--|

# 10.1.2 Handle False Positive

The QA team has a collection of traffic which is collected from our corporate network. These clean traffics are used in testing IPS signatures along with normal traffic from attack tools such as Trend Micro. When a signature triggers such traffic, QA will request an analyst, most of the time it is to whom the signature belongs to, to review the traffic and signature.

In such cases, the analyst should first determine the following:

- Is the traffic clean?
- Is it triggering a disabled decoder signature?

Although the traffic that the QA uses is supposed to be clean, it is not always the case due to various reasons such testing, research, etc. from within the network. Therefore, if the traffic is found to be an attack, then the analyst can mark the FP issue as "Wrong Traffic" and leave a comment on the submit page informing the QA about it. See images below for details.

If the signature is triggering a disabled decoder signature, then the FP issue can be marked as "disabled\_decoder". This is due to decoder signature being an engine side issue.

If the traffic is indeed clean traffic, then the analyst should then determine if the triggered signature can be improved.

If the signature cannot be improved, either due to it being too difficult, or to improve the signature requires support from the engine, then the issue can be marked as "too difficult" and "engine\_support" respectively with the explanation given under comments.

If the signature can be improved, then the analyst can simply improve the signature and mark the issue on PMS as "sig\_fixed".

| Attack ID    | Sig Status | Sig Action | Revision | Fgt Count | Trigger Count | Reviewed Status | Reviewed by | User Action  |
|--------------|------------|------------|----------|-----------|---------------|-----------------|-------------|--|
| <u>34027</u> | beta       | pass       | 3198     | 767       | 91604         | <u>checkout</u> | palanceng   | too_diffcult wrong_traffic sig_fixed engine_support disabled_decoder |

| Name                | Tftpd32.DNS.Server.Buffer.Overflow |
|---------------------|------------------------------------|
| Attack ID           | 34027                              |
| Vuln ID             | 32145                              |
| Signature Status    | beta                               |
| Default Action      | pass                               |
| Revision            | 3198                               |
| Count on FGT        | 767                                |
| Count in Triggering | 91604                              |
| Activity            | 119.4315                           |

# Add a comment for pcap id 48543 with signature aid 34027 and rev 3198

Currently, this pcap status was set to sig fixed.



# Comment History

| Comment Time        | Status Desc     | User ID   | User Comment                          |
|---------------------|-----------------|-----------|---------------------------------------|
| 2012-06-11 10:40:36 | Fixed Signature | palanceng | Already improved sig to fix FP issues |

# 10.1.3 Change the default action to drop

To effectively protect customers, we should set the default action of our signature to drop if possible. But to reduce the risk of blocking customer normal traffic accidentally, an internal process is set up to control signature action change.

Process of changing default action of signature to drop:

- 1. Analyst send IPS QA the signature list that he suggests setting to drop
- 2. QA put these signatures in review queue and notify review team
- 3. Review team make the decisions
- 4. IPS QA enforce review result

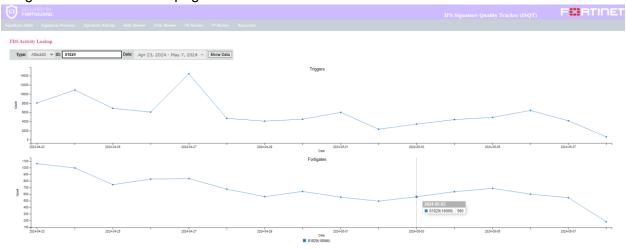
To keep increasing our default block rate, analysts are responsible for submitting action change requests for his signature. Since signatures in a report have the same default action, analysts should take other signatures into consideration when adding a signature into an existing report. For example, an analyst should avoid adding a signature into a report with drop action if he knows the new signature has high risk of FP.

### 10.2 FRS

The <u>FDS Lookup</u> system is used by analysts, QA and the review team for quality assurance purposes. It provides two features to IPS analysts: FDS statistics and evaluation.

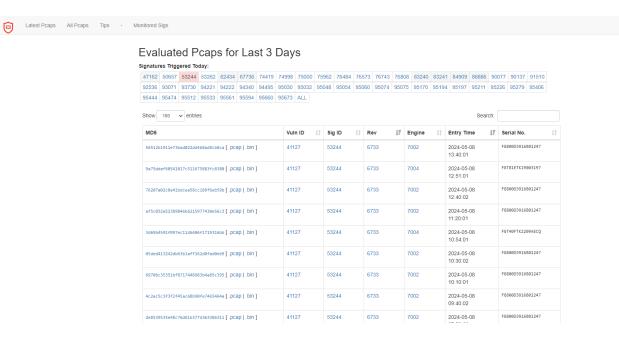
It allows an analyst to view the statistics for a particular signature. It shows detailed information such as the number of Fortigate triggers, engine version that the triggered Fortigates are using, signature's revision, date of the triggers, and total alert reported for that engine version.

This information allows the analyst to determine if the signature is generating high alerts, has unusual trigger count, or if the signature should be disabled, evaluated. The following is an image of the FDS Statistic page.



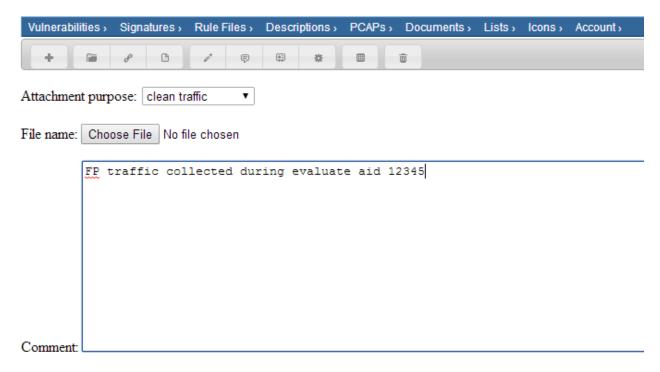
# 10.2.1 Evaluate a signature

The <u>evaluation</u> system provides analysts access to evaluation traffic. Following is an image of the evaluation feature of the FRS system.



The default page will show a list of signatures triggered. From here, the analyst can opt to filter the search by vuln\_id, attack\_id, revision, etc.

Analyst should record the evaluation result on ISTAME as signature comment. This information is very useful for IPS QA, other analysts and reviewers. If the analyst finds a FP but decides not to improve the signature, a reason should be given, and the FP traffic should be uploaded to ISTAME as shown in following image.



Test source list:



Submit